

Wheat Yield Forecasting using Regression Algorithms and Neural Network

Cheng Dai

*School of Information and Communication Engineering
University of Electronic Science and Technology of China
Chengdu, China
daichengzyw@gmail.com*

Minghao Ni

*School of Information and Communication Engineering
University of Electronic Science and Technology of China
Chengdu, China
845101809@qq.com*

Yinqin Huang

*School of Information and Communication Engineering,
University of Electronic Science and Technology of China
Chengdu, China
hyinq@hotmail.com*

Xingang Liu*

*School of Information and Communication Engineering
University of Electronic Science and Technology of China
Chengdu, China
hankslu@uestc.edu.cn*

Abstract—This paper considers the crop yield forecasting problem base on the wheat yield dataset of the U.S. To provide advice for farmers to raise the per-unit-area yield under the circumstance that the demand for food production is significantly increasing while the cultivated land area haven't expanded in recent decades, we composed a Bi-LSTM model with convolutional neural networks feature extraction sub-network to predict the wheat yield. The results of the experiment show that the model outperforms the other regression algorithms we have tested on the same dataset and can overcome the overfitting problem which is commonly found in other algorithms. The R^2 score of the model reaches 0.87 and the MSE is 19.6252.

Index Terms—Prediction, Agricultural Yield, Random Forest, LSTM RNN

I. INTRODUCTION

The food issue has always been a hot topic and directly affects many aspects of people's lives. With the explosive growth of the world population, countries all over the world are exploring methods to grow crops with less natural resource consumption while increasing production under the guarantee of environmental protection. In such situation, the precision and intelligence of agriculture are becoming increasingly important. Therefore, researchers have focused on the collection, combination and processing of external information including data of climate, satellites and geography in recent years. Such researches do improved the modern agricultural technology and also helped increase agricultural yield and crop quality.

The forecast of crop yield is an important part of modern agricultural technology, which can help people adjust cultivate methods in time and improve production efficiency. Many developed countries and regions have developed advanced agricultural yield forecasting system, such as Monitoring Agricultural Resources (MARS) of EU [1]. MARS has been using remote sensing since 1988, which initially designed to apply the newly emerging space technologies for providing independent and timely information on crop areas and yields,

and has become a integrated system of agricultural monitoring and forecast.

Over the past few decades, regression algorithms and sensor technologies have developed rapidly with the advancement of computing hardware and theories, that development directly leads to the emergence of more accurate algorithms of prediction. At the beginning, statistical-based models with probability theory or regression methods were widely used to implement yield forecasting [2], [3]. Since the explosive development of space technology and electronic industry, remote sensing and sensor network are employed to farmland monitoring. The data from remote sensing and sensor network have played an important role in the improvement of the prediction accuracy [4], [5]. Recent years, the raise of deep learning has also boosted the development of crop yield forecasting. Many deep learning models have been applied to this area, which allows more complicated data, such as genetic information, to be processed comparing to the statistical weather data [6], [7]. Another advantage of deep learning is the feature extraction, that data from higher levels of the hierarchy are formed by the composition of lower level features [8].

In this paper, we proposed a Bi-LSTM model with CNN feature extraction sub-network to predict the yield on a dataset including weather data and wheat yield from 1895 different plant locations of the U.S in 2013 and 2014. The rest of this paper is organized as follows. Section.II introduces the common used methods in crop yield prediction. Section.III introduces the mathematic backgrounds of the LSTM and the bidirectional RNN, Section.IV introduces the architecture of the Bi-LSTM model and in Section.V experiment results are revealed and we discuss its feasibility and advantages. Finally, the conclusion and some directions of future work are given about our method in Section.VI.

II. RELATED WORKS

The most common models which has been used for decades to forecast the crop yield are statistical-based models. Such methods feed agrometeorological data to a regression model, and finally are in the form of a function whose independent variables are agrometeorological parameters such as precipitation and temperature. The simplicity of regression models results in the applicability in crop yield forecasting. On the contrary, the limitations of data sources and observation boundaries make it hardly to extrapolate results to other locations. USDA (2011) [9] have been using such statistical-based regression model to forecast yield of corn in 10 major corn-producing countries for years. Tack (2015) [10] used a quadratic regression model base on the weather data and wheat yield of Kansas during 1985 to 2013 to research on how the temperature effects the wheat yield during the growing season in the context of global warming, the result shows that the largest factor of yield loss are freezing temperatures in the Fall and extreme heat events in the Spring, they also found that the overall rising temperature imposes negative influence on wheat yield even after accounting for the benefits of reduced exposure to freezing temperatures.

Recently, given the increasing amount of climate parameters collected by sensors with evolving performance, data which is more accurate to explain the crop condition like biomass and growth stage have been added into the models. Giri (2017) [11] developed a district-wise regression model to predict the wheat and rice yield in seven districts of eastern Madhya Pradesh India using combined climatic data and agrometeorological data. Their experiment result shows that the deviation between reported and forecasted yield was less than 15 percent. Singh (2017) [12] went a step further, they calculated two derivative variables for each weather variable, one as simple accumulation of weather variable and the other one as weighted accumulation of weekly data on weather variable. Then they train the model separately in different districts, and the R^2 score varies from 0.32 to 0.88 in different districts. Schauburger(2017) [13] concentrate on detecting weather influence on yield anomalies and project yields with unknown weather, they build an ordinary least squares regression scheme based on the Cobb-Douglas production function with different model specifications and their model can explain 63%-81% of observed yield anomalies of the US in the experiment.

Except for naive statistical-based regression algorithms, advanced machine learning techniques also have been used in this area. Sisodia et al. (2018) [14] build a multiple linear regression model with discriminant function analysis to predict the rice yield base on biometrical characters. The experiment result has shown that the percent standard errors of prediction with real records is below 5%. Mokarram and Bjianzadeh (2016) [15] compare and analyze the multiple linear regression and fully connected neural network with one hidden layer of predicting yield of barely, their experiments have proved that neural network models outperform the naive

regression models with the same data inputs.

With GPU getting involved to boost the computing neural network training procedure, an increasing number of researchers have focused on deep learning algorithms which allow to input more complicated data to get more accurate forecasting results. Basso(2013) [16] uses deep neural networks to predict the maize yield with a dataset containing 2267 hybrids planted in 2247 locations between 2008 and 2016. Their DNN model has a superior prediction accuracy, with 12% root-mean-square-error (RMSE) and 50% standard deviation of the average yield on validation datasets. You(2017) [4] proposed a dimensionality reduction technique based on CNN or LSTM, which can automatically learn features with scarce labeled data. This algorithm incorporates a Gaussian Process component to explicitly model the spatial-temporal structure of the data and improves accuracy on the prediction of soybean yield. The experimental results verify that this model outperforms state-of-the-art algorithms. Elavarasan and Vincent (2020) [17] propose a deep recurrent Q-network model with the construction of a recurrent neural network over the Q-Learning reinforcement learning algorithm, and the prediction accuracy on the original data distribution is 93.7%.

III. MATHEMATIC BACKGROUNDS

Since The Bi-LSTM structure is employed to predict the yield, some mathematic backgrounds about LSTM and Bidirectional wrapper will be introduced in this part.

A. LSTM Node

Recurrent Neural Network is a kind of neural network that is good at processing time-series data. It can well process tasks with continuous-time and contextual relationships which is exactly in line with the characteristics of the crop growth. The connections existing between each layer make the network better in learning time series relations, but on the other hand, this leads to a gradient explosion in backpropagation [18].

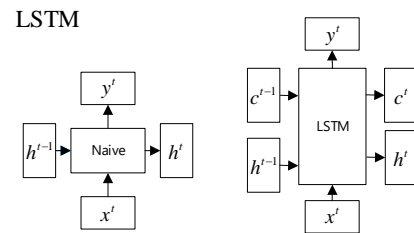


Fig. 1. LSTM and RNN structure

Fig. 1 shows the structure of LSTM and RNN. The structure of t-th RNN node on the first image, where x^t is the input of t-th node, h^{t-1} is the input of t-th node received from $t-1$ th node, y^t is the output and h^t is the output which will transfer to next node. The structure of t-th LSTM node is shown on the second image, that structure have two more

states c^t (cell state) and h^t (hidden state), state c in LSTM is the counterpart of state h in RNN, and normally state c changes slowly in front propagation and add a number to c^{t-1} while h^t changes drastically.

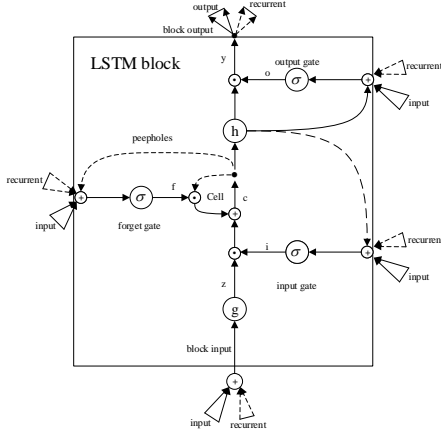


Fig. 2. LSTM node

$$\begin{cases} f_t = \sigma(w_f \cdot [h_{t-1}, x_t] + b_f) \\ i_t = \sigma(w_i \cdot [h_{t-1}, x_t] + b_i) \\ o_t = \sigma(w_o \cdot [h_{t-1}, x_t] + b_o) \end{cases} \quad (1)$$

$$\sigma(x) = \frac{1}{1 + e^{-x}} \quad (2)$$

For a LSTM node shown in Fig. 2, four states f_t (forget gate), i_t (input gate), c_t (current state) and o_t (output gate) are generated by concatenating x^t and h^{t-1} via (1). Forget gate f_t controls the remaining of information transferred from c_{t-1} , and $[h_{t-1}, x_t]$ means to concat vector h_{t-1} and vector x_t . w_f and b_f are the weight and bias of forget gate f_t , σ is the Sigmoid activation function whose expression is (2).

To calculate c_t , the input state \tilde{c}_t are needed. Use activation function \tanh and (3), (4) and (1) to calculate c_t , the \odot in (4) means corresponding element multiplication.

$$\tilde{c}_t = \tanh(W_c \cdot [h_{t-1}, x_t] + b_c) \quad (3)$$

$$c_t = f_t \odot c_{t-1} + i_t \odot \tilde{c}_t \quad (4)$$

All these features of LSTM meet the crop growing process, there are weather fluctuations or natural disasters in a short time, while there are stable natural conditions over a long period.

B. Bidirectional RNN

Mike Schuster [19] proposed the Bi-directional RNN(BRNN) in 1997 as shown in Fig. 3. In his paper, the conventional RNN neurons are splitted into two parts, one for negative time direction and the other for positive time direction. The output of the forward states will not be send to the backward states.

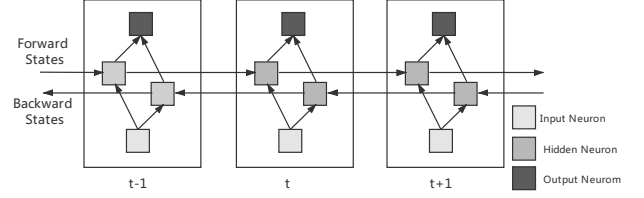


Fig. 3. The structure of Bi-RNN, the forward states are not connected to the backward state

IV. MODEL ARCHITECTURE

The architecture of the model is shown in Fig. 4, the whole model consists of a 2D CNN sub-network and a Bi-LSTM sub-network which separately extracts high level features and predicts the yield. The input of the network is the preprocessed data which has the same planting duration of 186 days, the output of the CNN network is fed to the Bi-LSTM network which consists of 3 stacked Bi-LSTM layers followed by a fully-connect layer to give the prediction.

The CNN network is employed for feature extraction, there are two same Conv2D structure stacked in the CNN sub-network which contains a Conv2D layer, Relu activation layer, BatchNormalization layer and Maxpooling layer. The kernel size of the Conv2D layers is 1×2 , and the first one has 32 filters while the second one has 64 counterparts. The Conv2D layers are in the timedistributed wrapper which makes the Conv2D layer do the same calculation on every time pieces. Then, Conv2D layers are first followed by a activation layer with the activation function ReLU (Rectified Linear Units) (5) and then followed by a batch normalization layer and a max-pooling layer whose kernel size is 1×2 . And at the end of the CNN sub-net, the output is reshaped to 184×64 by a reshape layer to fit the input shape request of Bi-LSTM sub-network. Batch normalization regularize the CNN to mitigate the overfitting and the pooling layers improve network's generalization, robustness to small distortions and reduces dimensionality.

$$ReLU = \max(0, x) \quad (5)$$

There are three stacked Bi-LSTM layers followed by two dense layer to predict the yield in Bi-LSTM sub-network. By the Bidirectional wrapper, the three LSTM layers can utilize the information from both positive time direction and negative time direction. All of three layers have 64 filters and both of the kernel regularizer and the recurrent regularizer are set to be the L2 with the property of 0.0001. The weight initializer we choose the Glorot normal initializer, also called Xavier normal initializer, proposed by Glorot in 2010 [20]. It initialize the weights by drawing samples from a uniform distribution within $[-B, B]$, where B can be calculated by (6), in which the F_i represents the number of input units in the weight tensor and F_o represents the number of output units. The three stacked Bi-LSTM structure are followed by two dense layer, the first one has 32 units and the second one

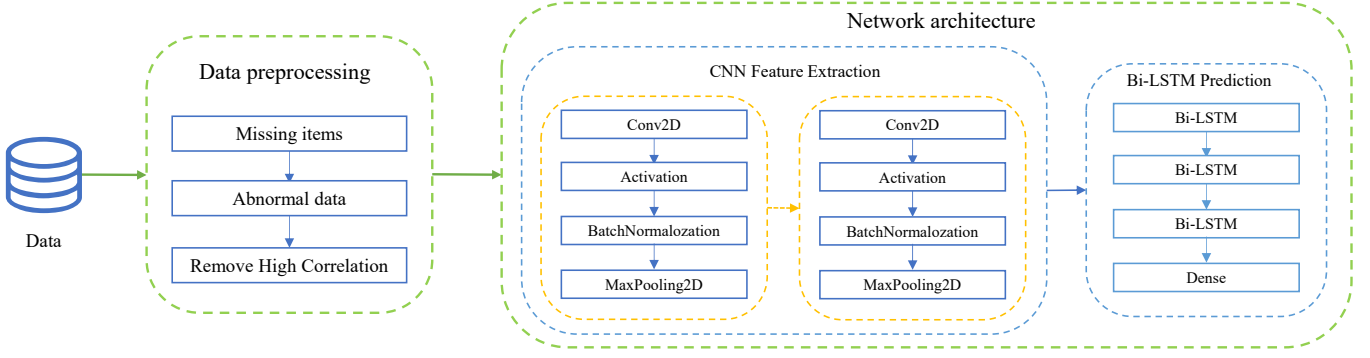


Fig. 4. The architecture of the model are split into two sub-networks, one is the CNN sub-network for feature extraction and the other is Bi-LSTM sub-network for yield prediction.

has 1 units, both employ the l2 kernel regularization and are initialized by the Glorot normal initializer.

$$B = \sqrt{\frac{6}{F_i + F_o}} \quad (6)$$

In the procedure of training, the accuracy on the training dataset might improve, but the performance begins to reduce at a certain point on the data not yet seen by the model. To make sure the real-world performance of the model, earlstoppping callback function was employed, such function was set to monitor the cross validation MSE. The train will end when that value has stopped improving after 10 epochs consecutively. The total epoch with batch size of 16 was set to be 1000 under the regulation of earlstoppping callback, and the gradient descent on top of the adaptive momentum (ADAM) optimizer was choosed.

V. EXPERIMENT

A. Data Preprocessing

The dataset includes data of winter wheat yield in the U.S with local climate conditions in 2013 and 2014, and contains 150 counties from 5 states and has 26 features, 360042 entries in total.

1) *Missing items*: There are 654 missing items in data, accounting for 1.81% of the total data volume, among which 2013 accounts for 43.42%. Deleting an entry with missing items may result in the decline of continuity due to the characteristics of crop growth. Filling to missing items with the nearest and most recent entry due to the continuity of climate data in both space and time. A single miss item being filled by its adjacent items, while continuous missing data can be filled from two ends to the middle one.

2) *Abnormal data*: By looking at the data, an apparent anomaly found in the yield. There are entries having nonzero yield with a relatively short period of time from being seeded to harvest which was recorded by column *DayInSeason*.

Fig. 5a shows the distribution of duration between the first record and the last in different locations, locations have 185 days of records account for 93.6%. Therefore, delete data

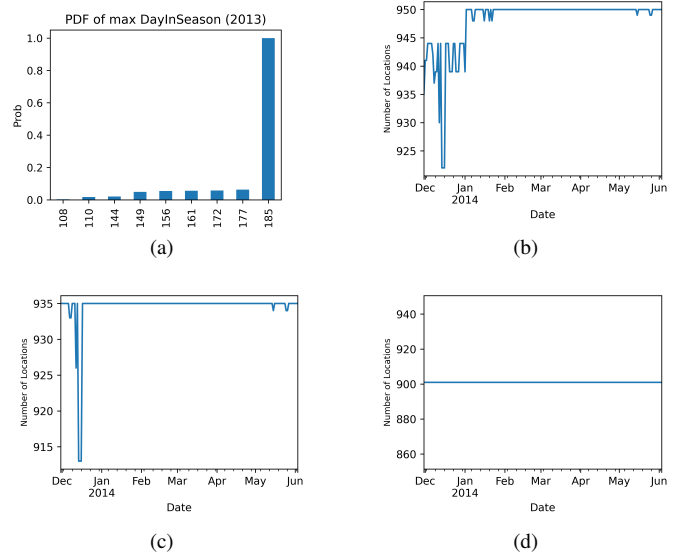


Fig. 5. Missing data processing

from locations whose planting duration less than 185 days. However, these positions not all were fully recorded for 185 days shown by Fig. 5c, there are days not to be recorded for some reason. After all positions with miss records being deleted, all the data had consistent planting duration shown by Fig. 5d.

3) *Map visualization*: For data with location, map visualization can always help us find some intuitive relations between location and target. According to Fig. 6(b), there are two intuitive conclusions:

- The yield in the northern growing areas was significantly higher than that in the south.
- In the south growing areas, the more east the locations are the high the yields.

4) *Cut high correlation features*: There is significant multicollinearity between some features in the data, which can lead to errors and distortions in the results [21]. By calculating the correlation coefficient between the features, finding that

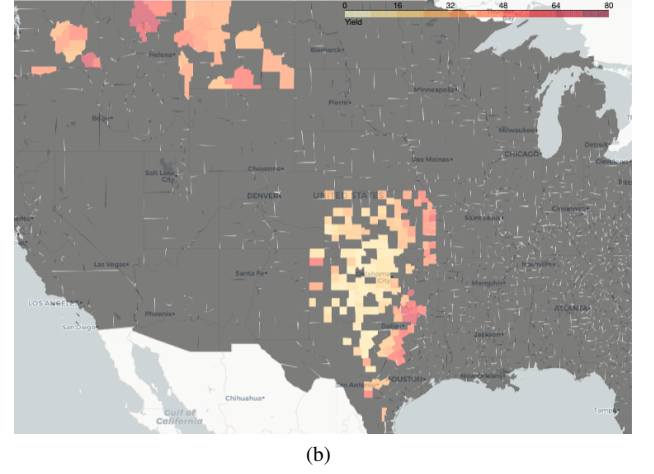
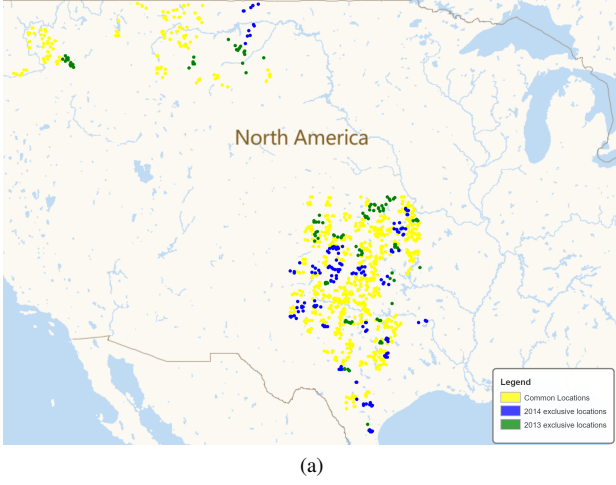


Fig. 6. (a)shows the location of all data being collected, yellow points represent locations monitored for two years which can be used for forecasting next year's yields via data of previous years. (b)shows the yield varying by locations

there are features with a correlation higher than 90% with another, some even reach 99%. Table. I shows the features correlation high than 90%, these features accompanied with some other features unrelated to target such as *State*, *Date* e.t.

TABLE I
FEATURES CORRELATION HIGH THAN 90%

Feature 1	Feature 2	cor1	cor2	cor3
apparentTempMin	TempMin	0.99	-0.04	-0.06
apparentTempMax	TempMax	0.99	-0.14	-0.15
precipIntensity	precipIntensityMax	0.91	0.04	0.03
dewPoint	tempMin	0.91	0.01	-0.06
apparentTempMin	dewPoint	0.90	-0.04	0.01

^acor1: correlation between feature1 and feture2

^bcor2: correlation between feature1 and yeild

^ccor3: correlation between feature2 and yeild

B. Algorithm Evaluation

Before testing, use the *Min-Max* method shown by (7) to standardize the data, then the data was fed to the algorithms.

$$x_i := \frac{x_i - \min(x_i)}{\max(x_i) - \min(x_i)} \quad (7)$$

To evaluate the performance of the algorithms, a certain part (20%) of data was randomly set apart as validation set. Such setting can make the algorithms have the same baseline to compare to each other. We use both mean-square-error (MSE) and the coefficient of determination denoted as R^2 to estimate the performance of the algorithms. The R^2 score can be calculated by (8)-(10).

$$SS_{tot} = \sum_i (y_i - \bar{y})^2 \quad (8)$$

$$SS_{res} = \sum_i (y_i - f_i)^2 = \sum_i e_i^2 \quad (9)$$

$$R^2 = 1 - \frac{SS_{res}}{SS_{tot}} \quad (10)$$

C. Result

Besides the Bi-LSTM model, we also tested commonly used ML algorithms and naive LSTM models, each algorithms are fed the same data except SVR whose computing complexity is too high to fed all the data [22]. But during the test procedure, the randomly forest shows a severe overfitting, extral efforts are done to solve such problem. The results of the algorithms is shown in Table. II.

TABLE II
PERFORMANCE OF ALGORITHMS

Algorithm	MSE	R^2
Random Forest [23]	47.8532	0.7134
KNN [24]	60.6555	0.4332
Polynomial regression	108.4891	0.2439
Linear regression	179.4339	0.1347
SVR [25]	188.4630	0.1107
SVR RBF kernel [26]	193.5149	0.0784
SVR linear kernel [26]	197.0644	0.0652
Naive LSTM	45.3824	0.7392
CNN-Bi-LSTM(Our method)	12.3749	0.8432

D. Overfitting in Random Forest

The Random Forest have shown a severe overfitting in the test, in this part, we will find out what leads to this problem and solve it. Looking through the contribution of the features in the prediction, we found that the location features (latitude and longitude) contribute more than 99% in total, which means that the algorithm can give a exact prediction just on where the farm is.

We have tried three methods to slove the problem. First, simply remove longitude and latitude form data and run the test again, get the learning curve shown in Fig. 7a, the

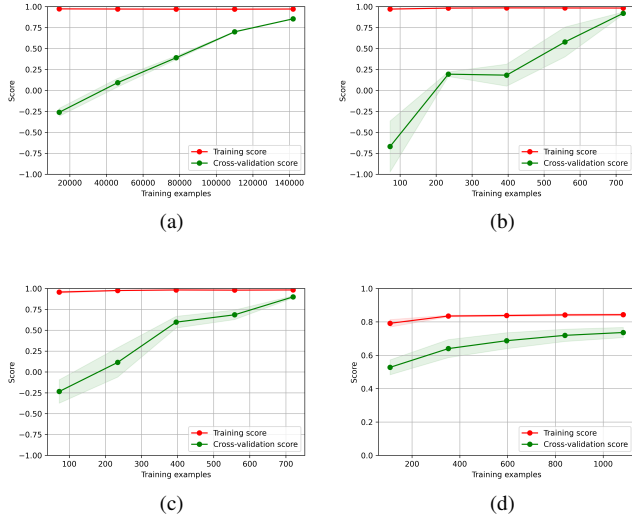


Fig. 7. Learning Curve of Random Forest. (a) generated by the origin data, obviously, there's severe overfitting. (b) generated by setting data of different days to a new feature, performance gets worse. (c) generated by compress the data, the CV-score gets better. (d) generated by feature selection, the overfitting problem being solved

problem was not solved but tell us that it is not the location but some other factors cause the overfitting.

Go through the dataset, finding that the yield is binded to everyday's log, which means that a location will have the same yield though the weather is different. So we reshape the data to shrink the disparity between yield and data entries. For data in 2013, the original shape is (166685, 16), which means that there are 186 days every location for 16 features. Transform the shape of data into (901 × 2960) and run the test again to get the learning curve shown in Fig. 7b. These two methods can't solve the overfitting problem.

Try to aggregate the data to shrink the number of features. Calculate the mean values of ever 60 days and shrink features to 48, run the test again, and get the learning curve shown in Fig. 7c. There is some improvement after half of the dataset getting involved.

To extract some indirect features from the origin features, we calculate the minimum and maximum value of features in 30 days, minimum maximum NDVI in 30 days, mean temperature difference, and variance e.t using a rolling window method from pandas. Then, run the test base on these indirect features get the learning curve in Fig. 7d.

VI. CONCLUSION AND FUTURE WORK

We composed a Bi-LSTM model with a CNN feature extraction sub-network to predict the wheat yield in the U.S and compared it with some commonly used regression algorithms and naive LSTM. The results show that the model outperforms all of the other algorithms and less likely to get overfitting which is commonly found in other regression algorithms. Compare to the naive Bi-LSTM, the CNN feature extraction sub-network can help the Bi-LSTM fit the data

better and reduce the disparity of performance between that on training set and test set.

However, there are still some factors we do not consider due to the limitation of data. Some features which are crucial to the growth of crops, such as how farmers plant the crop and the condition of the sow in a certain location e.t, are not involved in the models due to the lack of data sources. The weather, undoubtedly, greatly influence the yield of corps, but some subjective behaviors of human can also influence the yield. The corps is not planted in an environment free of human intervention, water the crops when precipitation is a basic natural behavior that people influence the planting. If can get access such sort of data, the accuracy of prediction will be higher.

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