

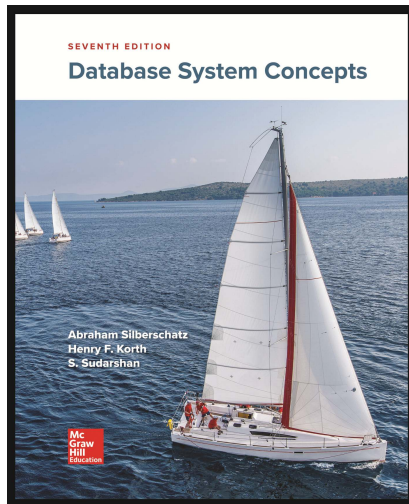
# Database System Concepts, 7<sup>th</sup> Edition

## Chapter 1: Introduction

Silberschatz, Korth and Sudarshan

July 22, 2025

# Database System Concepts



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# Plan

Database Systems Applications

Purpose of Database Systems

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Relational Data Model

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Database Users and Administrators

History of Database Systems

# Database Systems Applications

- ▶ DBMS contains information about a particular enterprise:
  - ▶ Collection of interrelated data.
  - ▶ Set of programs to access the data.
  - ▶ An environment that is both *convenient* and *efficient* to use.
- ▶ Database systems manage collections of data that are:
  - ▶ Highly valuable
  - ▶ Relatively large
  - ▶ Accessed by multiple users and applications, often at the same time
- ▶ A modern database system is a complex software system tasked with managing a large, complex collection of data.
- ▶ Databases touch all aspects of our lives.

# Database Applications Examples

- ▶ Enterprise Information:
  - ▶ Sales: customers, products, purchases.
  - ▶ Accounting: payments, receipts, assets.
  - ▶ Human Resources: Information about employees, salaries, payroll taxes.
  - ▶ Manufacturing: management of production, inventory, orders, supply chain.
- ▶ Banking and Finance:
  - ▶ Customer information, accounts, loans, and banking transactions.
  - ▶ Credit card transactions.
  - ▶ Finance: sales and purchases of financial instruments (e.g. stocks and bonds, real-time market data, ...)
- ▶ Universities:
  - ▶ Registration, grades

# Database Applications Examples (Cont.)

- ▶ Airlines: reservations, schedules
- ▶ Telecommunication: records of calls, texts, data usage, generating bills.
- ▶ Web-based services:
  - ▶ Online retailers: order tracking, customized recommendations.
  - ▶ Online advertisements.
- ▶ Document databases.
- ▶ Navigation systems: locations of places of interest, routes, transport systems, etc.

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# Purpose of Database Systems

In the early days, database applications were built directly on top of file systems, which leads to:

- ▶ Data redundancy and inconsistency: data is stored in multiple file formats resulting in duplication of information in different files.
- ▶ Difficulty in accessing data:
  - ▶ New program needed for every new task.
- ▶ Data isolation:
  - ▶ Multiple files and formats
- ▶ Integrity problems:
  - ▶ Integrity constraints (e.g., account balance  $> 0$ ) become “buried” in program code rather than being stated explicitly.
  - ▶ Hard to add new constraints or change existing ones.



# Purpose of Database Systems (Cont.)

- ▶ Atomicity of updates:
  - ▶ Failures may leave database in an inconsistent state with partial updates carried out.
  - ▶ Example: Transfer of funds from one account to another should either complete or not happen at all.
- ▶ Concurrent access by multiple users:
  - ▶ Concurrent access needed for performance.
  - ▶ Uncontrolled concurrent accesses can lead to inconsistencies.
  - ▶ Ex: Two people reading a balance (say 100) and updating it by withdrawing money (say 50 each) at the same time.
- ▶ Security problems:
  - ▶ Hard to provide user access to some, but not all, data.

**Database systems offer solutions to all the above problems.**

# University Database Example

- ▶ We will be using a university database to illustrate all the concepts.
- ▶ Data consists of information about:
  - ▶ Students
  - ▶ Instructors
  - ▶ Classes
- ▶ Application program examples:
  - ▶ Add new students, instructors, and courses.
  - ▶ Register students for courses, and generate class rosters.
  - ▶ Assign grades to students, compute grade point averages (GPA) and generate transcripts.

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# View of Data

- ▶ A database system is a collection of interrelated data and a set of programs that allow users to access and modify these data.
- ▶ A major purpose of a database system is to provide users with an abstract view of the data.
  - ▶ Data models:
    - ▶ A collection of conceptual tools for describing data, data relationships, data semantics, and consistency constraints.
  - ▶ Data abstraction:
    - ▶ Hide the complexity of data structures to represent data in the database from users through several levels of data abstraction.

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# Data Models

- ▶ A collection of tools for describing:
  - ▶ Data.
  - ▶ Data relationships.
  - ▶ Data semantics.
  - ▶ Data constraints.
- ▶ Relational model.
- ▶ Entity-Relationship data model (mainly for database design) .
- ▶ Object-based data models (Object-oriented and Object-relational)
- ▶ Semi-structured data model (XML).
- ▶ Other older models:
  - ▶ Network model.
  - ▶ Hierarchical model

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# Relational Data Model

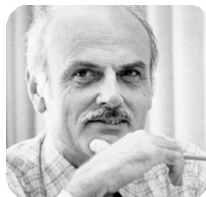
- ▶ All the data is stored in various tables.
- ▶ Example of tabular data in the relational model:

Column  
↓

| <i>ID</i> | <i>name</i> | <i>dept.name</i> | <i>salary</i> |
|-----------|-------------|------------------|---------------|
| 22222     | Einstein    | Physics          | 95000         |
| 12121     | Wu          | Finance          | 90000         |
| 32343     | El Said     | History          | 60000         |
| 45565     | Katz        | Comp. Sci.       | 75000         |
| 98345     | Kim         | Elec. Eng.       | 80000         |
| 76766     | Crick       | Biology          | 72000         |
| 10101     | Srinivasan  | Comp. Sci.       | 65000         |
| 58583     | Califieri   | History          | 62000         |
| 83821     | Brandt      | Comp. Sci.       | 92000         |
| 15151     | Mozart      | Music            | 40000         |
| 33456     | Gold        | Physics          | 87000         |
| 76543     | Singh       | Finance          | 80000         |

← Row

(a) The *instructor* table



**Ted Codd**  
Turing Award 1981



# A Sample Relational Database

| <i>ID</i> | <i>name</i> | <i>dept_name</i> | <i>salary</i> |
|-----------|-------------|------------------|---------------|
| 22222     | Einstein    | Physics          | 95000         |
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(a) The *instructor* table

| <i>dept_name</i> | <i>building</i> | <i>budget</i> |
|------------------|-----------------|---------------|
| Comp. Sci.       | Taylor          | 100000        |
| Biology          | Watson          | 90000         |
| Elec. Eng.       | Taylor          | 85000         |
| Music            | Packard         | 80000         |
| Finance          | Painter         | 120000        |
| History          | Painter         | 50000         |
| Physics          | Watson          | 70000         |

(b) The *department* table

# Levels of Abstraction

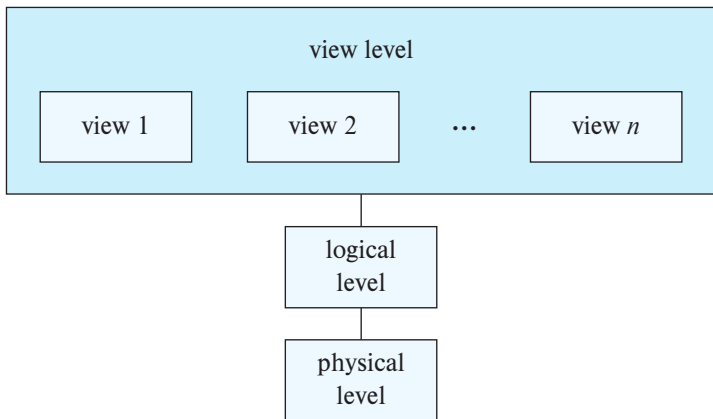
- ▶ **Physical level:** describes how a record (e.g., instructor) is stored.
- ▶ **Logical level:** describes data stored in database, and the relationships among the data.

```
type instructor = record  
    ID: string;  
    name: string;  
    dept_name: string;  
    salary: integer;  
end;
```

- ▶ **View level:** application programs hide details of data types. Views can also hide information (such as an employee's salary) for security purposes.

# Levels of Abstraction

The three levels of data abstraction.



# Instances and Schemas

- ▶ Similar to types and variables in programming languages.
- ▶ **Logical Schema** — the overall logical structure of the database:
  - ▶ Example: The database consists of information about a set of customers and accounts in a bank and the relationship between them.
  - ▶ Analogous to type information of a variable in a program.
- ▶ **Physical Schema** — the overall physical structure of the database.
- ▶ **Instance** — the actual content of the database at a particular point in time.
  - ▶ Analogous to the value of a variable.

# Physical Data Independence

- ▶ **Physical Data Independence** — the ability to modify the physical schema without changing the logical schema.
  - ▶ Applications depend on the logical schema
  - ▶ In general, the interfaces between the various levels and components should be well defined so that changes in some parts do not seriously influence others.

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# Data Definition Language (DDL)

- Specification notation for defining the database schema.  
Example:

```
1      CREATE TABLE instructor(  
2          id varchar(5),  
3          name varchar(20),  
4          dept_name varchar(20),  
5          salary numeric(8,2)  
6      );
```

# Data Definition Language (DDL)

- ▶ DDL compiler generates a set of table templates stored in a **data dictionary**.
- ▶ Data dictionary contains metadata (i.e., data about data).
  - ▶ Database schema.
  - ▶ Integrity constraints: Primary key (ID uniquely identifies instructors).
  - ▶ Authorization: Who can access what.



# Data Manipulation Language (DML)

- ▶ Language for accessing and updating the data organized by the appropriate data model.
  - ▶ DML also known as query language
- ▶ There are basically two types of data-manipulation language:
  - ▶ **Procedural DML**
  - ▶ **Declarative DML**

# Data Manipulation Language (DML)

| Aspect     | Procedural DML   | Declarative DML  |
|------------|--|--|
| Definition | Requires the user to specify <i>what data</i> are needed <b>and how to get them</b> .                                    | Requires the user to specify <i>what data</i> are needed, but <b>not how to get them</b> . |
| Control    | Gives more control over the data retrieval process.  | Leaves query optimization and data retrieval strategy to the DBMS.                         |
| Complexity | More complex to learn and write; suitable for programmers.   | Easier to learn and use, especially for end-users and analysts.                            |
| Efficiency | Can be more efficient for certain operations if written well, but also more error-prone.                                 | DBMS handles optimization, which may lead to better performance in general.                |
| Example    | Navigational access in legacy systems or procedural code embedded in host languages (e.g., C with embedded SQL cursors). | <code>SELECT name FROM<br/>instructor WHERE<br/>dept_name = 'History';</code>              |

# Data Manipulation Language (DML)

- ▶ Declarative DMLs are usually easier to learn and use than are procedural DMLs.
- ▶ Declarative DMLs are also referred to as non-procedural DMLs.
- ▶ The portion of a DML that involves information retrieval is called a query language.

# Standard Query Language (SQL)

- ▶ SQL query language is nonprocedural. A query takes as input several tables (possibly only one) and always returns a single table.
- ▶ Example to find all instructors in Comp. Sci. dept

```
1      SELECT  
2          name  
3      FROM  
4          instructor  
5      WHERE  
6          dept_name = 'Comp. Sci.';
```

# Standard Query Language (SQL)

```
1  SELECT  
2      instructor.ID, department.dept_name  
3  FROM  
4      instructor, department  
5  WHERE  
6      instructor.dept_name = department.dept_name AND  
7      department.budget > 95000;
```

# Standard Query Language (SQL)

- ▶ SQL is **NOT** a Turing machine equivalent language.
- ▶ To be able to compute complex functions SQL is usually embedded in some higher-level language.
- ▶ Application programs generally access databases through one of:
  - ▶ Language extensions to allow embedded SQL.
  - ▶ Application program interface (e.g., ODBC/JDBC) which allow SQL queries to be sent to a database.

# Database Access from Application Program

- ▶ Non-procedural query languages such as SQL are not as powerful as a universal Turing machine.
- ▶ SQL does not support actions such as input from users, output to displays, or communication over the network.
- ▶ Such computations and actions must be written in a host language, such as C/C++, Java or Python, with embedded SQL queries that access the data in the database.
- ▶ Application programs — are programs that are used to interact with the database in this fashion.

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# Database Design

The process of designing the general structure of the database:

- ▶ Logical Design — Deciding on the database schema.  
Database design requires that we find a “good” collection of relation schemas.
  - ▶ Business decision – What attributes should we record in the database?
  - ▶ Computer Science decision – What relation schemas should we have and how should the attributes be distributed among the various relation schemas?
- ▶ Physical Design — Deciding on the physical layout of the database

# Database Engine

- ▶ A database system is partitioned into modules that deal with each of the responsibilities of the overall system.
- ▶ The functional components of a database system can be divided into:
  - ▶ The storage manager.
  - ▶ The query processor component.
  - ▶ The transaction management component.

# Storage Manager

- ▶ A program module that provides the interface between the low-level data stored in the database and the application programs and queries submitted to the system.
- ▶ The storage manager is responsible to the following tasks:
  - ▶ Interaction with the OS file manager.
  - ▶ Efficient storing, retrieving and updating of data.
- ▶ The storage manager components include:
  - ▶ Authorization and integrity manager.
  - ▶ Transaction manager.
  - ▶ File manager.
  - ▶ Buffer manager.

# Storage Manager (Cont.)

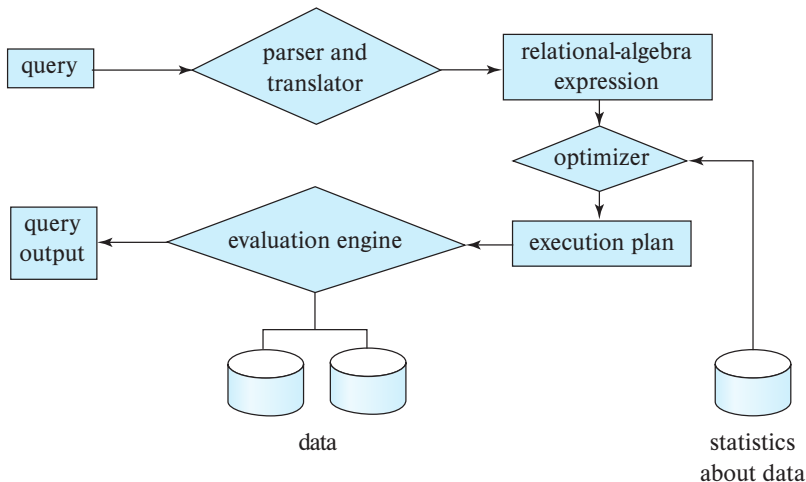
- ▶ The storage manager implements several data structures as part of the physical system implementation:
  - ▶ Data files – store the database itself.
  - ▶ Data dictionary – stores metadata about the structure of the database, in particular the schema of the database.
  - ▶ Indices – can provide fast access to data items. A database index provides pointers to those data items that hold a particular value.

# Query Processor

- ▶ The query processor components include:
  - ▶ DDL interpreter – interprets DDL statements and records the definitions in the data dictionary.
  - ▶ DML compiler – translates DML statements in a query language into an *evaluation plan* consisting of low-level instructions that the query evaluation engine understands.
    - ▶ The DML compiler performs query optimization; that is, it picks the lowest cost evaluation plan from among the various alternatives.
  - ▶ Query evaluation engine – executes low-level instructions generated by the DML compiler.

# Query Processing

- ▶ Parsing and translation.
- ▶ Optimization.
- ▶ Evaluation.



# Transaction Management

- ▶ A **transaction** is a collection of operations that performs a single logical function in a database application
- ▶ **Transaction-management component** ensures that the database remains in a consistent (correct) state despite system failures (e.g., power failures and operating system crashes) and transaction failures.
- ▶ **Concurrency-control manager** controls the interaction among the concurrent transactions, to ensure the consistency of the database.

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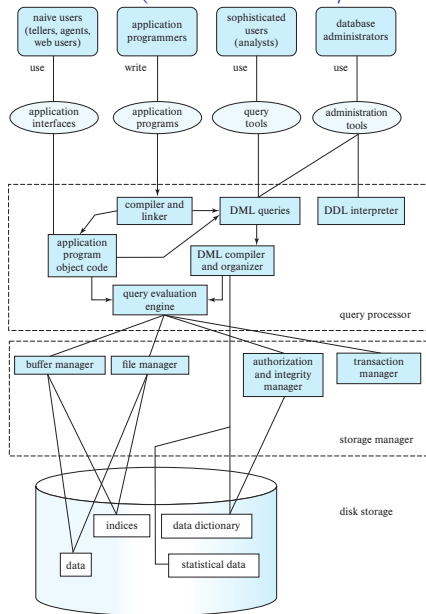
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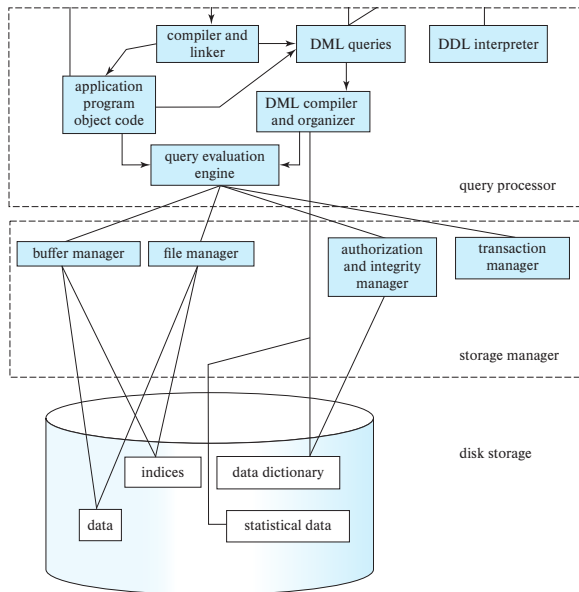
# Database Architecture

- ▶ Centralized databases:
  - ▶ One to a few cores, shared memory.
- ▶ Client-server:
  - ▶ One server machine executes work on behalf of multiple client machines.
- ▶ Parallel databases:
  - ▶ Many core shared memory.
  - ▶ Shared disk.
  - ▶ Shared nothing.
- ▶ Distributed databases:
  - ▶ Geographical distribution.
  - ▶ Schema/data heterogeneity.

# Database Architecture (Centralized/Shared-Memory)



# Database Architecture (Centralized/Shared-Memory)

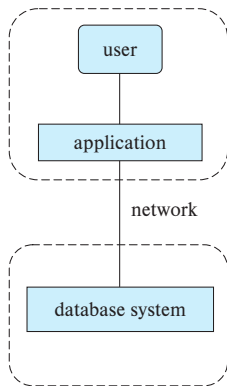


# Database Applications

Database applications are usually partitioned into two or three parts:

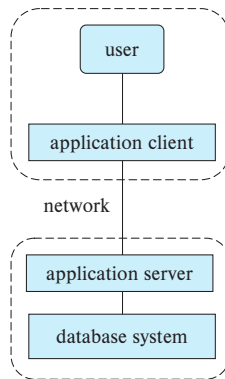
- ▶ Two-tier architecture – the application resides at the client machine, where it invokes database system functionality at the server machine.
- ▶ Three-tier architecture – the client machine acts as a front end and does not contain any direct database calls.
  - ▶ The client end communicates with an application server, usually through a forms interface.
  - ▶ The application server in turn communicates with a database system to access data.

# Two-tier and three-tier architectures



(a) Two-tier architecture

client



server

(b) Three-tier architecture

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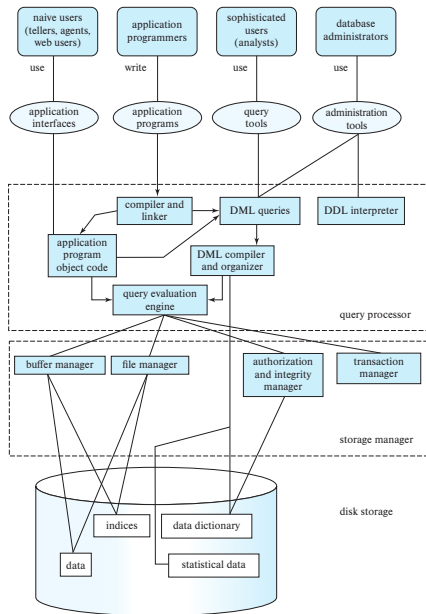
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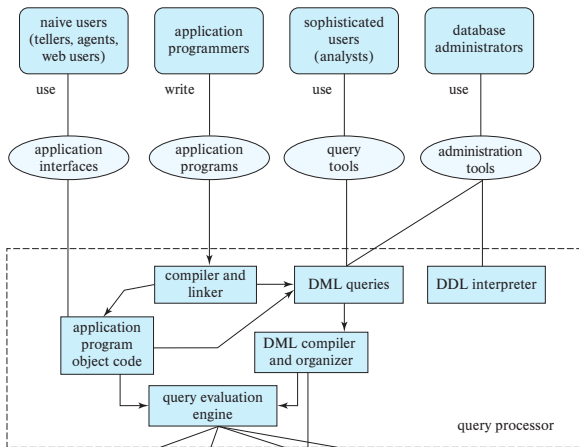
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# Database Users and User Interfaces



# Database Users and User Interfaces





# Database Administrator

A person who has central control over the system is called a **Database Administrator (DBA)**. Functions of a DBA include:

- ▶ Schema definition.
- ▶ Storage structure and access-method definition.
- ▶ Schema and physical-organization modification.
- ▶ Granting of authorization for data access.
- ▶ Routine maintenance.
- ▶ Periodically backing up the database.
- ▶ Ensuring that enough free disk space is available for normal operations, and upgrading disk space as required.
- ▶ Monitoring jobs running on the database.

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# History of Database Systems

- ▶ 1950s and 60s: Magnetic tapes and punched cards...
- ▶ 1970s: Relational model introduced by Ted Codd...
- ▶ 1980s: Commercialization of relational databases...
- ▶ 1990s: Data warehouses and data mining...
- ▶ 2000s: Big data systems (NoSQL, MapReduce)...



Tim Duncan in Wikipedia.



# Top 5 Fundamental Takeaways

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- 5 **Evolution of DBMS:** Database systems have advanced from simple file-processing systems to distributed and cloud-based solutions.

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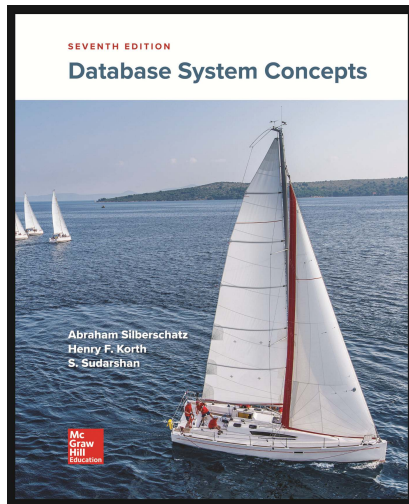
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- 2 **Database Languages:** DBMS uses DDL for defining structures and DML for querying and modifying data effectively.

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- 2 **Database Languages:** DBMS uses DDL for defining structures and DML for querying and modifying data effectively.
- 1 **Data Abstraction:** It provides physical, logical, and view-level abstractions to simplify user interaction and system complexity.

End of Chapter 1.

# Database System Concepts



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