## A Scalable DCEL implementation

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Local DCELs

Merged DCEL

Merged DCEL

Overlay Operations

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- 1. Identify the quadrant father Q of the current empty cell.
- 2. Find the other 3 cells whose touch the center of Q.
- 3. If one of them has edges: You are done.
- 4. If not: choose one of them and repeate.

- 1. Run and extract polygons of the overlay operator from our implementation.
- 2. Run and extract polygons of the overlay operator using QGIS.
- 3. Run difference operator on the two outputs using QGIS.
- 4. If outputs are equal, difference operator must be empty.

Philadelphia districts 2000 (381 polygons) and 2010 (384 polygons)  $\,$ 

Intersections...

 ${\bf Symmetric\ difference...}$ 

# Performance experiments...

CA districts 2000 (7028 polygons) and 2010 (8047 polygons)

# Performance experiments...

#### Working on CGAL implementation

- ▶ Based on Arrangements in 2D in the CGAL library (Section 8. Extending the DCEL))¹.
- ► Theory and resources are discussed at "CGAL Arrangements and Their Applications: A Step-by-Step Guide" (Fogel et al, 2012)².
- ► Code available at repository<sup>3</sup>.
- ▶ Performance is similar to previous work (Haran and Halperin, 2009<sup>4</sup>) and discussed with their authors.

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https://doc.cgal.org/latest/Arrangement\_on\_surface\_2/index.html#title51

<sup>2</sup> https://www.springer.com/gp/book/9783642172823

<sup>3</sup> https://github.com/aocalderon/RIDIR/tree/master/Code/CGAL/DCEL

<sup>4</sup> https://dl.acm.org/doi/10.1145/1412228.1412237

# $Performance\ experiments...$

SDCEL	Execution time [s]
Partitioning	10.22
Building single DCELs	4.02
Updating empy cells	7.82
Merging DCELs	9.62
Total	31.69

CGAL	Execution time [s]
Building single DCELs	594.01
Merging DCELs	14.64
Total	608.66

#### What's next?

- ▶ Currently working on Scale up and Speed up experiment tests.
- Exploring further case uses or expermients.