RIDIR Report

Andres Calderon

University of California, Riverside

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Working on Edge Partitioner
Re-checking DCEL local construction

- ▶ Tunning the prunning of duplicates half edges.
- ▶ Removing the use of look-up lists.
- ▶ Worked face assignment base on polygon id.
- ▶ Dealing with the issue when a cell does not cover any edge.

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- ▶ Tunning the prunning of duplicates half edges.
- ▶ Removing the use of look-up lists.
- ▶ Improved performance:

Dataset	Polygons	Edges	Diff
CA_districts_2000	7028	999763	from 5.6s to 2.4s
CA_districts_2010	8047	2901758	from 21.5s to 5.4s

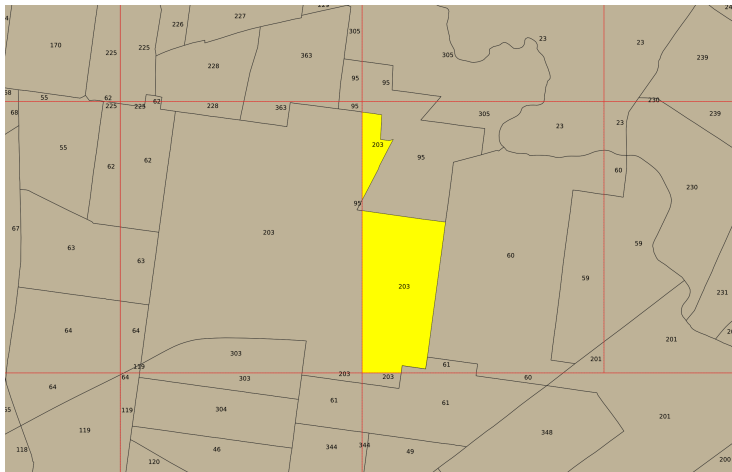# Working on Edge Partitioner

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▶ Worked face assignment base on polygon id.
  ▶ It does not work because a polygon can have multiples faces in a partition.
  ▶ Tried to include an additional field or some feature from the polygon to differentiate but there was not gain in performance.

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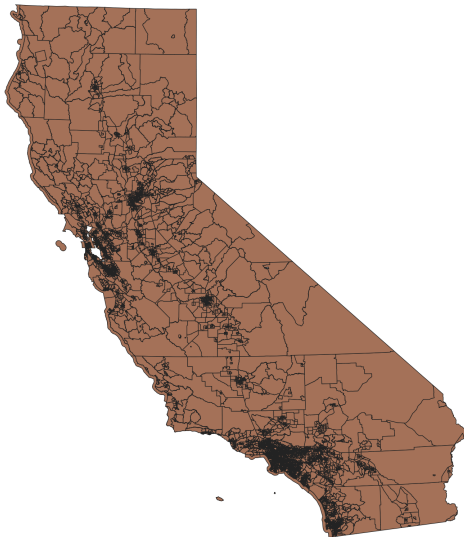
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▶ Dealing with the issue when a cell does not cover any edge.
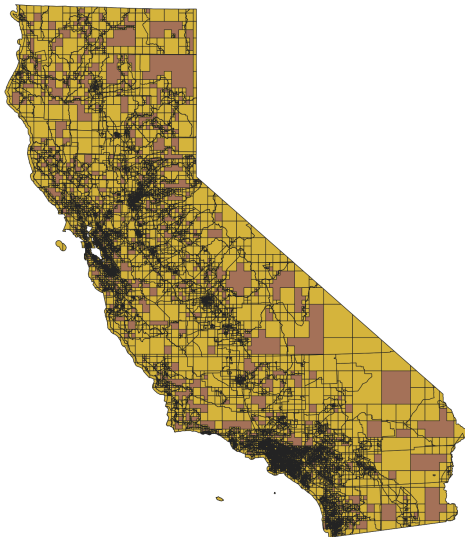▶ Working on an alternative including the polygon layer to mark those cells which are completely covered by a polygon.

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What is next?

▶ Fix issue with cells and edges.

▶ Re-check improvement versus previous implementation.

▶ Integrate the code.