



EARL ALEXIS M. IGNACIO

Lead Game Developer



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[Online Portfolio \(Desktop only\)](#)



Blk3, Lot2, Rizal St., Rizal Technopark 2000
Phase 1, Taytay, Rizal, Philippines

Expertise

- Unity (Game Development)
- Unreal Engine (Game Development)
- Version Control (Unity DevOps, Git)
- Android Studio
- Blender (3D Modelling)
- GIMP (Photo Editing/Assets)
- PHP (Laravel Framework)
- NextJS, ReactJS, VueJS
- Java, C++
- HTML, CSS, JS

Hobbies

- Video Games
- Figurine Collection
- Funko POP Collection
- Music

Reference

Maria Xandra R. Kho
Fujitsu / IT Service Desk

Phone
09695188413

Rema A. Domingo
San Joaquin - Kalawaan High
School / Guidance Coordinator
Phone
09695188413

About Me

I am a game developer with a passion for creating immersive and engaging gaming experiences. With several years of experience in the industry, I have had the pleasure of working on a variety of projects, from mobile games to PC and crypto related titles. Throughout my career, I have honed my skills in game design, programming, and project management, allowing me to bring ideas to life and deliver high-quality products to players.

Experience

Lead Game Developer **GONFTY Feb 2023 - August 2023**

As the lead game developer of GONTY, I had lead in the development of several game projects. These game projects span from different types of games like a 3D High-Poly Metaverse Game, a 3D Brawler Fighting Game, and a 2D Action Platformer Game.

Game Developer **Fintech Adamant Intelligent Solutions Inc. (2022 - 2023)**

I was assigned as the Main Game Developer of our team. I had worked on their game "Adamant Mine", a 2D hyper-casual crypto game built on Phaser, and a few short animations built on Unity. As well as some web developments using NextJS, ReacJS, and PHP Laravel.

Education

2022

*Pamantasan ng
Lungsod ng Pasig*

**Bachelor of Science in
Information Technology**

- Dean's Lister from 1st year to 3rd year
- President's Lister in 4th year
- Developed a 3D puzzle game about COVID-19

2018

*STI Colleges, Ortigas-
Cainta*

**SHS (Mobile App and
Web Development)**

- "Best Programmer of the Year" Awardee
- Bayani: Thesis Awarded "Best in 2D Game"
- Bayani: Thesis Awarded "Best Educational Game"
- Bayani: Thesis Awarded "Best Game Art"