About Me

Passionate Game Developer and Software Engineer with expertise in building immersive gaming experiences and developing apps and websites. Proficient in various programming languages and game engines, with a constant drive to learn new things. Actively contributes to team success by providing guidance and support when needed.

EARL ALEXIS M. IGNACIO

earlalexisignacio@gmail.com

0915 - 876 - 3024

https://earl-portfolio-react.vercel.app/

Blk3, Lot2, Rizal St., Rizal Technopark 2000 Phase 1,Taytay, Rizal, Philippines

Expertise

- C#, Springboot, Java, C++
- Unity (Game Development)
- Unreal Engine (Game Development)
- Version Control (Unity DevOps, Git)
- AWS
- Agile Methodology
- React, Vue
- Typescript, Javascript
- Blender (3D Modelling)
- GIMP (Photo Editing/Assets)

Hobbies

- Video Games
- Figurine Collection
- Funko pop, Popmart
- Music

Reference

Miguelito Yu   +639176764643
Fujitsu / Technical Project Manager

Jonathan Sayaboc   +639360648438
Accenture / Senior Analyst

Maria Xandra Kho   +639695188413
Fujitsu / IT Service Desk

Experience

Fujitsu Philippines Inc. (September 2023 - April 2025)

🖥 Application Systems Engineer/Consultant

GONFTY (Feb 2023 - August 2023)

🎮 Lead Game Developer

Fintech Adamant Intelligent Solutions Inc. (2022 - 2023)

🎮 Game Developer

Education

2022

Pamantasan ng Lungsod ng Pasig

Bachelor of Science in Information Technology

- Dean's Lister from 1st year to 3rd year
- President's Lister in 4th year
- Developed a 3D puzzle game about COVID-19

2018

STI Colleges, Ortigas-Cainta

SHS (Mobile App and Web Development)

- "Best Programmer of the Year" Awardee
- Bayani: Thesis Awarded "Best in 2D Game"
- Bayani: Thesis Awarded "Best Educational Game"
- Bayani: Thesis Awarded "Best Game Art"

Certificates

https://www.linkedin.com/in/eamignacio