About Me

Passionate Game Developer and Software Engineer with expertise in building immersive gaming experiences and developing apps and websites. Proficient in various programming languages and game engines, with a constant drive to learn new things. Actively contributes to team success by providing guidance and support when needed.

EARL ALEXIS M. IGNACIO

Game Developer / Software Engineer

📞 0915 - 876 - 3024

🌐 https://aokisea.github.io/earl-portfolio-react/

📍 Blk3, Lot2, Rizal St., Rizal Technopark 2000 Phase 1,Taytay, Rizal, Philippines

Expertise

- C#, Springboot, Java, C++
- Unity (Game Development)
- Unreal Engine (Game Development)
- Version Control (Unity DevOps, Git)
- AWS
- Agile Methodology
- React, Vue
- Typescript, Javascript
- Blender (3D Modelling)
- GIMP (Photo Editing/Assets)

Hobbies

- Video Games
- Figurine Collection
- Funko pop, Popmart
- Music

Reference

Maria Xandra R. Kho
Fujitsu / IT Service Desk
Phone
09695188413

Rema A. Domingo
San Joaquin - Kalawaan High School / Guidance Coordinator
Phone
09695188413

Experience

Fujitsu Philippines Inc. (September 2023 - April 2025)

🖥️ **Application Systems Engineer/Consultant**

GONFTY (Feb 2023 - August 2023)

🎮 **Lead Game Developer**

Fintech Adamant Intelligent Solutions Inc. (2022 - 2023)

🎮 **Game Developer**

Education

2022
Pamantasan ng Lungsod ng Pasig
Bachelor of Science in Information Technology

- Dean's Lister from 1st year to 3rd year
- President's Lister in 4th year
- Developed a 3D puzzle game about COVID-19

2018
STI Colleges, Ortigas-Cainta
SHS (Mobile App and Web Development)

- "Best Programmer of the Year" Awardee
- Bayani: Thesis Awarded "Best in 2D Game"
- Bayani: Thesis Awarded "Best Educational Game"
- Bayani: Thesis Awarded "Best Game Art"