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NetdiffuseR

Brief introduction and new capabilities

Aníbal Olivera, George Vega Yon, and Thomas Valente

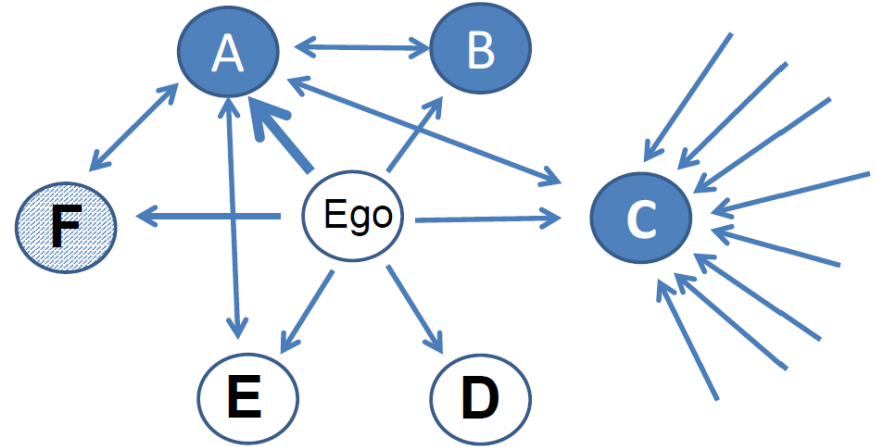
1. Introduction
 - a. Network diffusion of Innovations
 - b. netdiffuseR
2. Simulation of diffusion networks
 - a. rdifffnet
4. Analyzing rdifffnet
 - a. Single-behavior inputs
 - b. Multi-behavior inputs
5. Some examples

Introduction

Network diffusion of Innovations

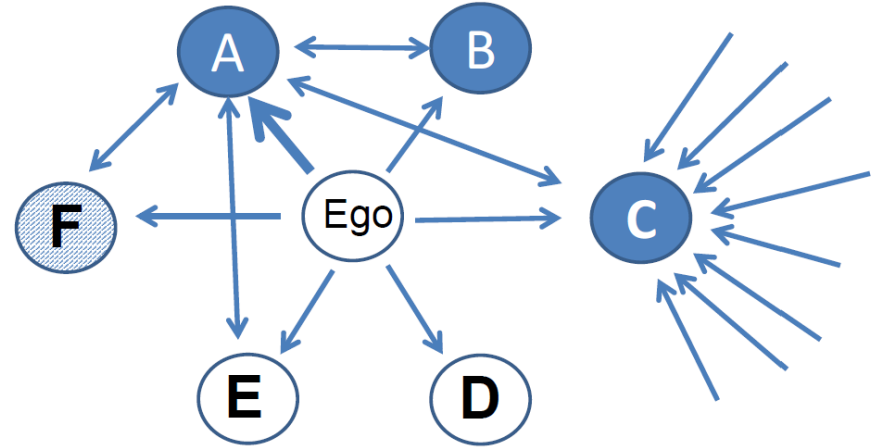
Diffusion networks

- Considerable research has been conducted to show that certain behaviors are **contagious** and spread through person-to-person contact [1].



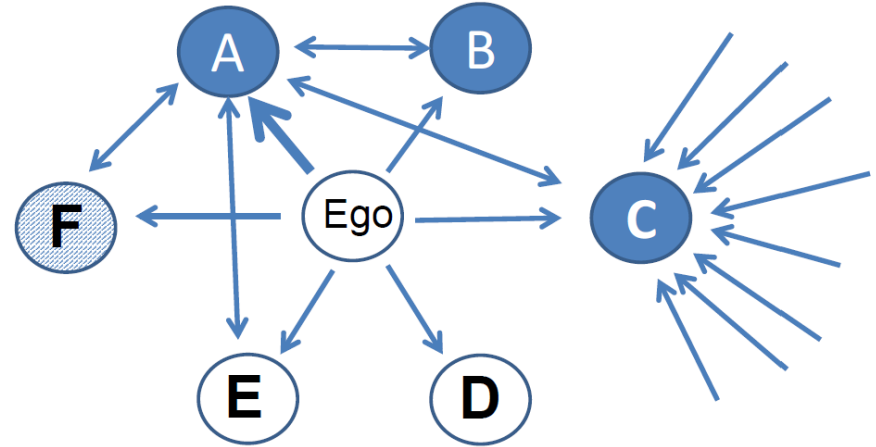
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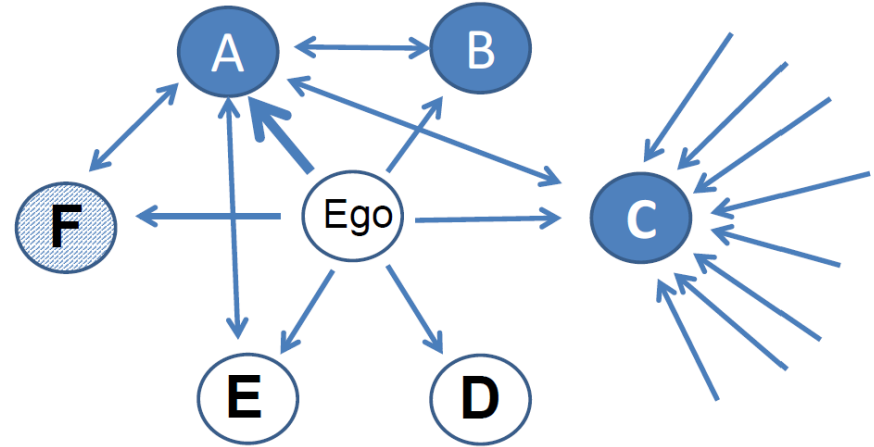
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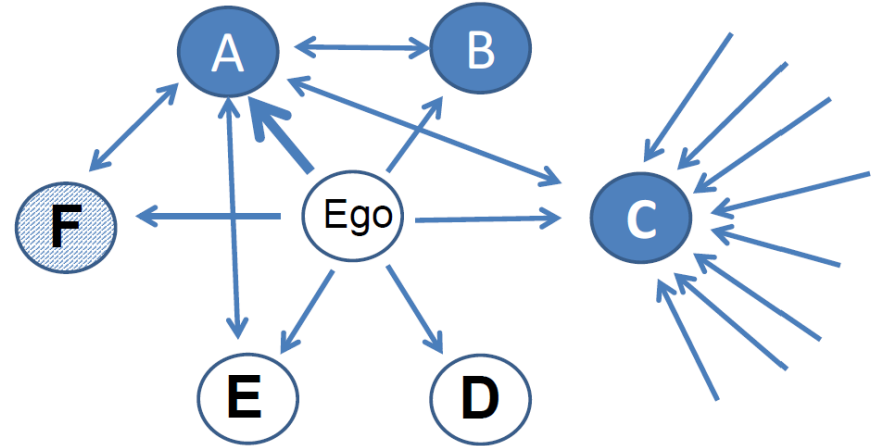
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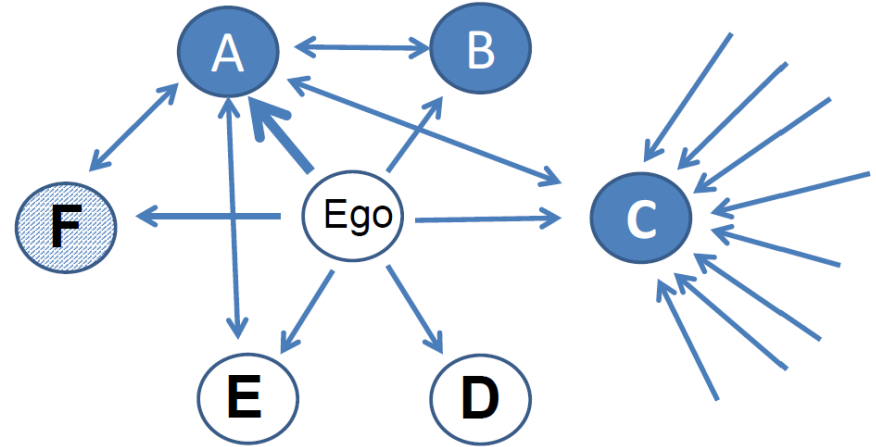
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- Technological innovations [8,9,10],



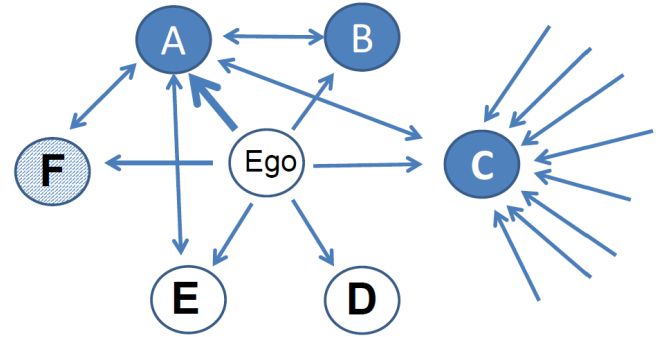
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- Adoption of social norms [4,5],
- Political behavior [6,7],
- Technological innovations [8,9,10],
- How urban rumors spread [11],
- etc...



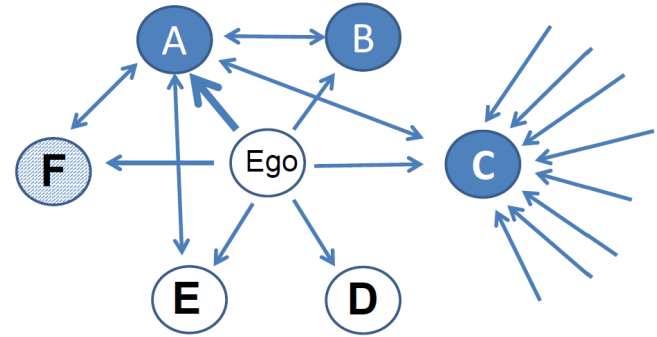
Diffusion networks

- **Contagion:** the transmission of a disease by direct or indirect contact and also an **influence** that spreads rapidly.



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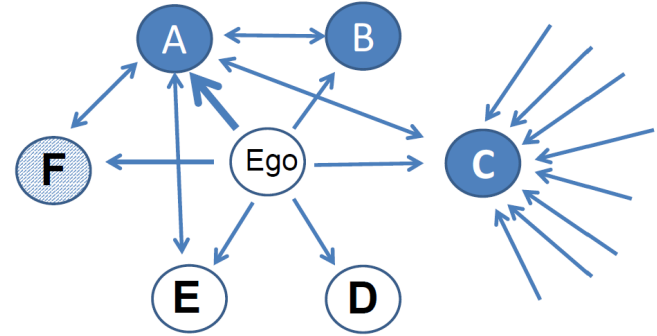


Types of **external** influences:

- Marketing campaign,
- Delivery of flyers to promote a new product
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Types of **internal** influences:

- Direct Exposure

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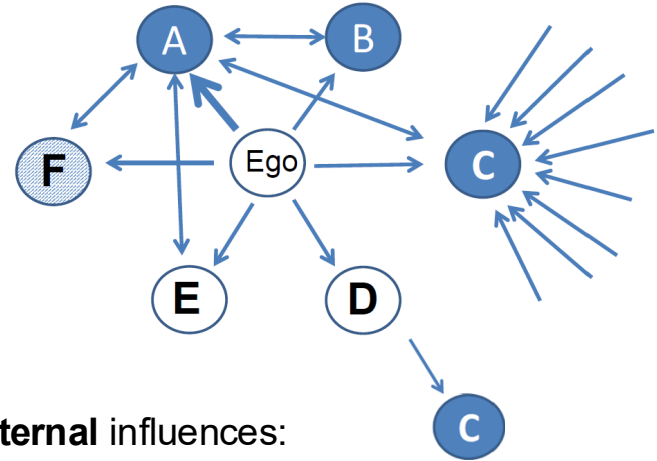


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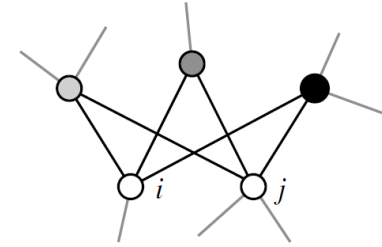
Types of **internal** influences:

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- Indirect Exposure



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(a) Structural equivalence

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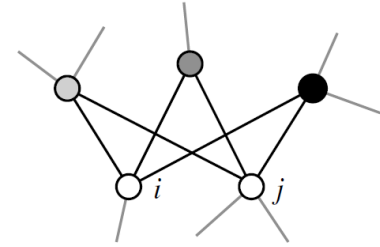
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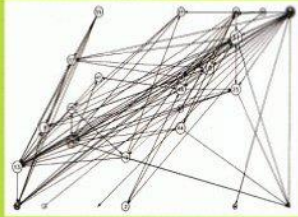
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Types of **internal** influences:

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- Etc..

Diffusion networks

Network Models of the Diffusion of Innovations

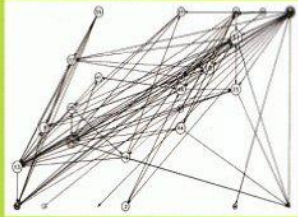


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- While a lot of factors have been shown to influence diffusion (Spatial, Economic, Cultural, Biological, etc.), **Social Networks** is a **prominent one**.

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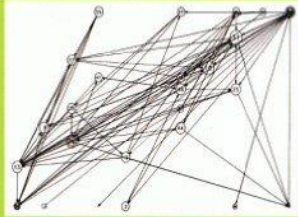


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- There are many **components** in the diffusion network model including [12]:
 - thresholds of adoption

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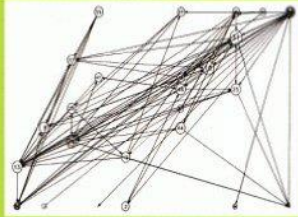


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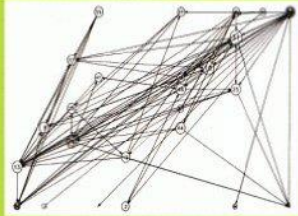


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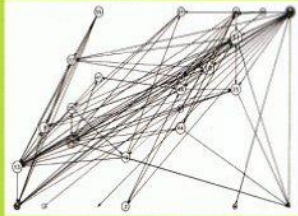


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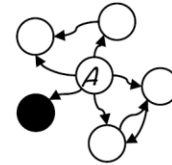
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 - diffusion rates (bass model),
 - etc..

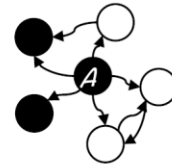
Thresholds

- One of the canonical concepts is the threshold of adoption τ_i :

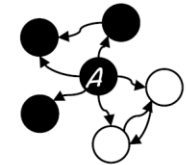
“Required proportion or number of neighbors that leads you to adopt a particular behavior or innovation”



Influence=1/5



Influence=2/5

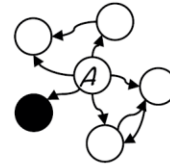


Influence=3/5

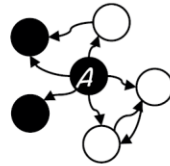
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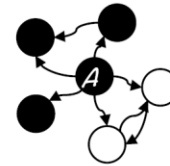
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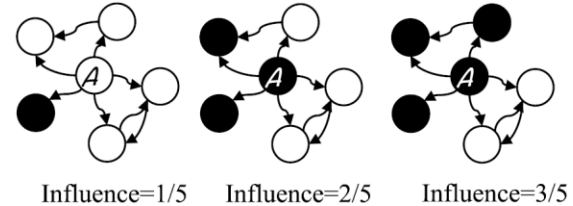
- To calculate the exposition:

$$E_i \equiv \frac{\sum_{j \neq i} \mathbf{X}_{ij} a_j}{\sum_{j \neq i} \mathbf{X}_{ij}}$$

Thresholds

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- To calculate the exposition:

$$E_i \equiv \frac{\sum_{j \neq i} \mathbf{X}_{ij} a_j}{\sum_{j \neq i} \mathbf{X}_{ij}}$$

- So we can check if the node i adopts or not:

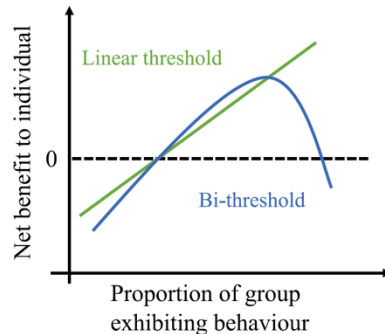
$$a_i = \begin{cases} 1 & \text{if } \tau_i \leq E_i \\ 0 & \text{Otherwise} \end{cases}$$

Adoption and disadoption

- In marketing, there is a high interest in simulating the **competition** between innovations.

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- Also, high interest in testing theoretical models for **disadoption** [13,14]

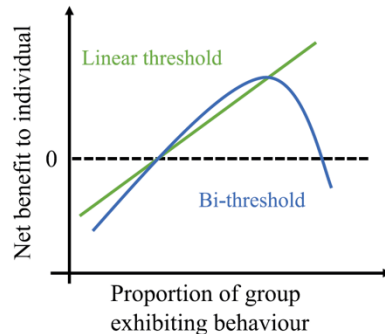


$$P(adopt_i) = \text{logit}^{-1}(\beta_{adopt} exposure_i + \beta^{adopt} x)$$

$$P(disadopt_i) = \text{logit}^{-1}(\beta_{disadopt} exposure_i + \beta^{disadopt} x)$$

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- So, we need a way to simulate the diffusion of **multiple behaviors**.

netdiffuseR

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netdiffuseR is an R package that:

- Is designed for **Simulating**, Analyzing and Visualizing network diffusion data (in general).



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 - Matrix: So it's **big**,
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- Can handle big graphs, e.g., an adjacency matrix with more than 4 billion elements.
- +6,000 downloads since its first version, 2016.
- A lot of features to make it easy to work with several kinds of networks, so has **high compatibility** with others net packages.

Simulation of diffusion networks

netdiffuseR

Let's focus on **simulating** data

→ `rdiffnet()`



`rdiffnet`

Random diffnet network

Description

Simulates a diffusion network by creating a random dynamic network and adoption threshold levels.

Usage

```
rdiffnet_multiple(R, statistic, ..., ncpus = 1L, cl = NULL)
```

```
rdiffnet(  
  n,  
  t,  
  seed.nodes = "random",  
  seed.p.adopt = 0.05,  
  seed.graph = "scale-free",  
  rgraph.args = list(),  
  rewired = TRUE,  
  rewired.args = list(),  
  threshold.dist = runif(n),  
  exposure.args = list(),  
  name = "A diffusion network",  
  behavior = "Random contagion",  
  stop.no.diff = TRUE  
)
```

netdiffuseR

Let's focus on **simulating** data

→ `rdiffnet()`



- The simulation algorithm is as follows:
 - If required, a baseline graph is created,
 - Set of initial adopters and threshold distribution are established,
 - The set of t networks is created (if required), and
 - Simulation starts at $t=2$, assigning adopters based on exposures and thresholds:
 - For each $i \in N$, if its exposure at $t-1$ is greater than its threshold, then adopts, otherwise continue without change.
 - next i

netdiffuseR

For example:

```
set.seed(12315)
x <- rdifffnet(
  400, t = 6, rgraph.args = list(k=6, p=.3),
  seed.graph = "small-world",
  seed.nodes = "central", rewire = FALSE, threshold.dist = 1/4
)
```

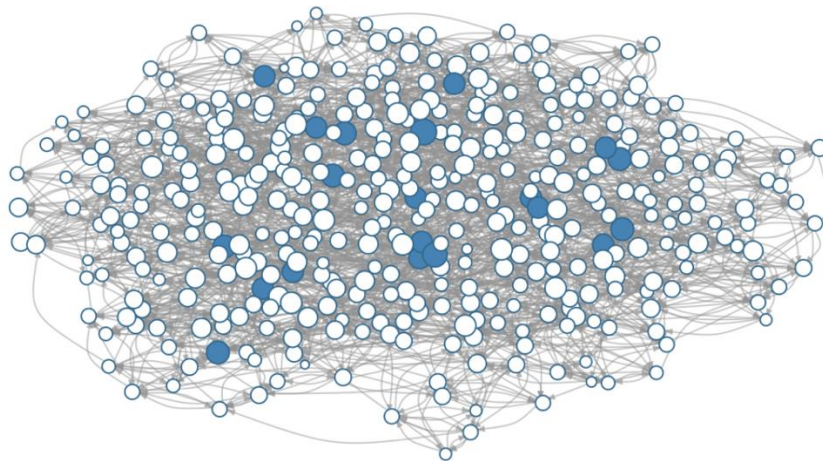
- 400 nodes
- 6 time steps
- 'Small-world' network
- (k=6) Each node is initially connected to 6 neighbors
- (p=.3) probability of rewiring
- Seed nodes selected as those with higher degree centrality
- Static network
- Threshold uniform to all nodes

netdiffuseR

For example:

```
plot(x)
```

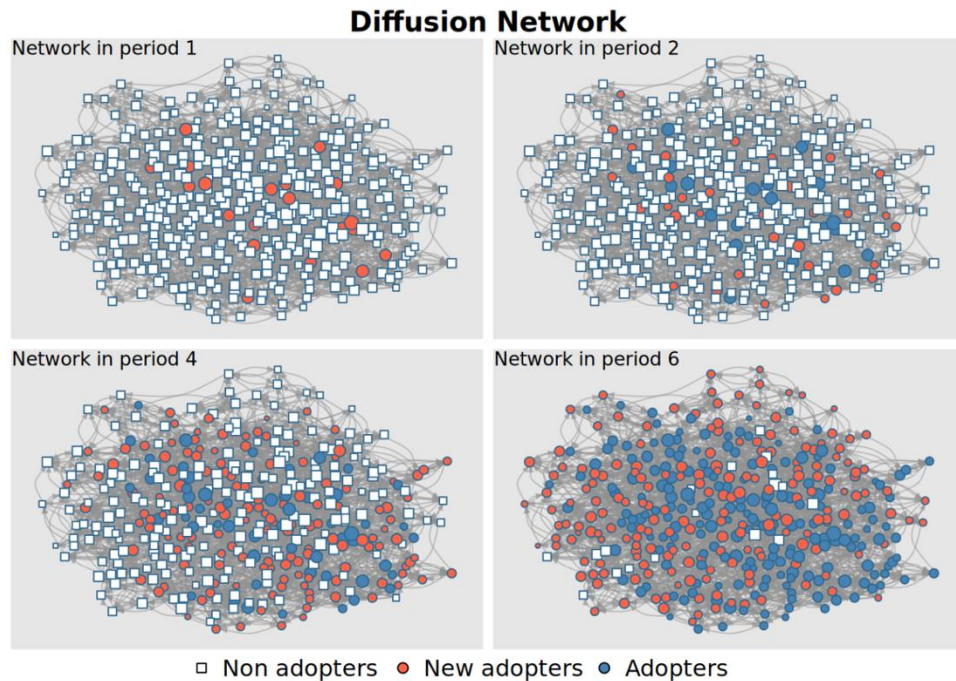
Diffusion network in time 1



netdiffuseR

For example:

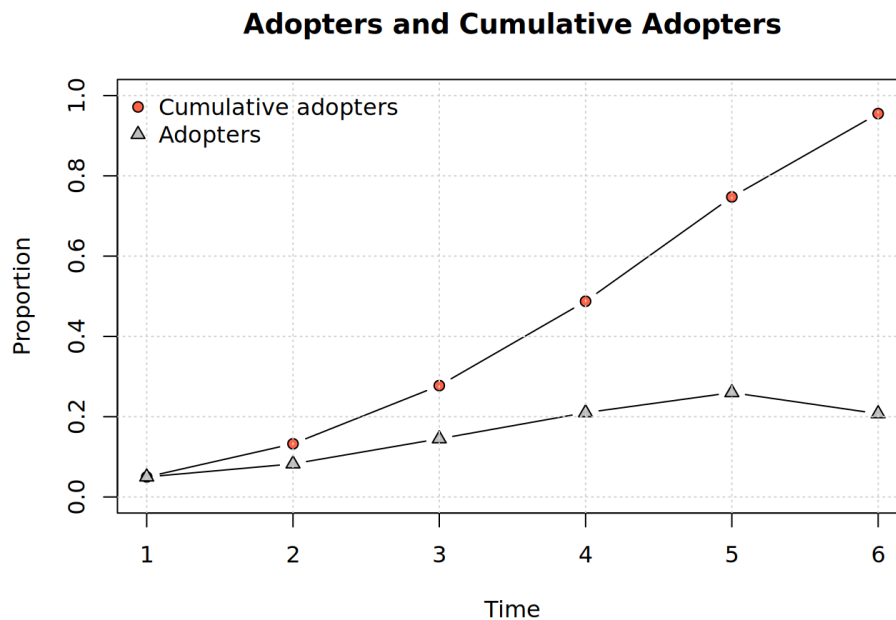
```
plot_diffnet(x)
```



netdiffuseR

For example:

```
plot_adopters(x)
```



Analyzing rdiffnet

Single-behavior rdifffnet

rdifffnet(graph, seed.p.nodes, seed.nodes, behavior, threshold.dist)

Step 0.0: setting n and t if not provided

- this depends on graph

Step 1.0: setting seed nodes

- this depends on seed.p.nodes and seed.nodes

Step 2.0: setting threshold for each node



rdifffnet_make_threshold(threshold.dist, n)

Step 3.0: running the simulation



exposure(graph, exposure.args = list(...))



allow us to compute time of adoption (toa)

Step 4.0: creating diffnet object



new_diffnet(graph, ..., toa, ...)

Single-behavior inputs

	single	
<u>seed.p.adopt</u>	<u>numeric</u>	0.1 c(0.1)
	<u>character</u>	×
	<u>list</u>	×
<u>seed.nodes</u>	<u>numeric</u>	c(2,4,6)
	<u>character</u>	"random" c("random")
	<u>list</u>	×
<u>behavior</u>	<u>numeric</u>	×
	<u>character</u>	"tabacco" c("tabacco")
	<u>list</u>	×
<u>threshold</u>	<u>numeric</u>	0.33 rep(0.33, 100)
	<u>function</u>	function() runif(1)
	<u>matrix</u>	×
	<u>list</u>	×

Multiple-behavior rdiffnet

rdiffnet(graph, seed.p.nodes, seed.nodes, behavior, threshold.dist)

Step 0.0: seeting n and t if not provided

- this depends on graph

Step 1.0: validate the arguments



```
rdiffnet_validate_args(seed.p.adopt, seed.nodes, behavior)
```

- this allow us to seeting seed nodes

Step 2.0: seeting threshold for each node



```
rdiffnet_make_threshold( threshold.dist, n, num_of_behaviors)
```

Step 3.0: running the simulation



```
exposure( graph, exposure.args = list(...) )
```

```
disadopt( expo, cumadopt, t)
```

- to compute time of adoption (toa) for each behavior

Step 4.0: creating diffnet object



```
new_diffnet( graph, ..., toa, ... )
```

Multiple-behavior rdiffnet

Step 3.0: running the simulation



```
exposure( graph, exposure.args = list(...) )
```

```
disadopt( expo, cumadopt, t )
```

- to compute time of adoption (toa) for each behavior

Step 4.0: creating diffnet object



```
new_diffnet( graph, ..., toa, ... )
```

Step 5.0: splitting behaviors (optional)



```
split_behaviors( rdiffnet_multiple_obj )
```

Multiple-behavior inputs

	single		multiple	
<u>seed.p.adopt</u>	<u>numeric</u>	0.1 c(0.1)	<u>numeric</u>	×
	<u>character</u>	×	<u>character</u>	×
	<u>list</u>	×	<u>list</u>	list(0.1, 0.05)
<u>seed.nodes</u>	<u>numeric</u>	c(2,4,6)	<u>numeric</u>	c(2,4,6)
	<u>character</u>	"random" c("random")	<u>character</u>	"random" c("random") c("random", "central")
	<u>list</u>	×	<u>list</u>	list("random", "central") list(c(1,3,5), c(2,4,6))

Multiple-behavior inputs

	single		multiple	
<u>behavior</u>	<u>numeric</u>	×	<u>numeric</u>	×
	<u>character</u>	" <u>tabacco</u> " c(" <u>tabacco</u> ")	<u>character</u>	" <u>tabacco</u> " c(" <u>tabacco</u> ") c(" <u>tabacco</u> ", " <u>alcohol</u> ")
	<u>list</u>	×	<u>list</u>	list(" <u>tabacco</u> ", " <u>alcohol</u> ")
<u>threshold</u>	<u>numeric</u>	0.33 rep(0.33, 100)	<u>numeric</u>	0.33 rep(0.33, 100)
	<u>function</u>	function() <u>runif</u> (1)	<u>function</u>	function() <u>runif</u> (1)
	<u>matrix</u>	×	<u>matrix</u>	matrix(<u>runif</u> (100), n_nodes, n_behavior)
	<u>list</u>	×	<u>list</u>	list(0.33, 0.66) list(<u>runif</u> (100), <u>runif</u> (100)) list(function() <u>runif</u> (1), function() <u>runif</u> (1))

Some examples

To Rstudio



Thank you!

Reference

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