

CSc 2010: PRINCIPLES OF COMPUTER SCIENCE

Lab 4

How to Submit

Please submit your solution to the lab instructor once you have your program working. He will tell you how he would like you to turn it in.
Failure to submit will result in a zero.

Write the output of the following program

1.

```
public class Tricky1 {
    public static void main(String[] args) {
        System.out.println("Testing, testing,");
        System.out.println("one two three.");
        System.out.println();

        System.out.println("How much output");
        System.out.println();
        System.out.println("will there be?");
    }
}
```
2.

```
public class Tricky2 {
    public static void main(String[] args) {
        System.out.println("Shaq is 7'1");
        System.out.println("The string \"\" is an empty message.");
        System.out.println("\\'\"\\\\\\\\\\\\");
    }
}
```
3. Write a complete Java program named MuchBetter that produces the following output (note the blank line):

```
A "quoted" String is
'much' better if you learn
the rules of "escape sequences."
```

```
Also, "" represents an empty String.
Don't forget: use \" instead of " !
'' is not the same as "
```