

CSc 2010: PRINCIPLES OF COMPUTER SCIENCE

Lab 6 - Java Loops

How to Submit

Please submit your solution to the lab instructor once you have your program working. He/She will tell you how he/she would like you to turn it in.

Failure to submit will result in a zero.

Write a java program which will contain two methods.

- One which will print the following number pattern

1 2 3 4 5

1 2 3 4

1 2 3

1 2

1

-The other method should print all the odd numbers from 10 to 70. The main method should call each of those methods.