

# ADIRAJ HODLURKAR



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LinkedIn



LeetCode



GitHub

## PROFILE

Recent engineering graduate with a passion for problem-solving and innovation. Proficient in Web Development & Problem Solving, eager to learn and contribute to dynamic projects with strong communication and collaboration skills.

## INTERSHIPS

### Web Development

#### WorIn Well

Nov 2022 - Jan 2023

- Spearheaded dynamic job portal project using HTML, CSS, JavaScript, PHP, SQL, Bootstrap, and XAMPP.
- Demonstrated expertise in front-end design and back-end development, ensuring seamless user experiences.
- Gained valuable insights into the software development lifecycle, enriching problem-solving skills and time management abilities, while deepening passion for web development.

## PROJECTS

### AnnO-chat Application

March 2024

**Skills :-** React JS, Material UI, Firebase, FirestoreDB, SaSS

- Developed AnnO-chat, a real-time chat application using React, HTML, CSS, and JavaScript.
- Integrated Material UI components for a sleek and intuitive user interface
- Implemented Firebase for backend services including Firestore database, storage, and authentication.
- Enabled features such as real-time messaging, image sharing using Firebase Storage, and user authentication for a seamless user experience.
- Demonstrated proficiency in frontend development, backend integration, and user authentication.

### Gemini Clone Project

Feb 2024

**Skills :-** React JS, Material UI, API Integration

- Developed a Gemini clone web application using React, HTML, CSS, JavaScript, and Material UI.
- Integrated APIs for real-time data retrieval and synchronization, enhancing user experience.
- Implemented Material UI components for a modern and responsive user interface.
- Demonstrated proficiency in frontend development, UI/UX design, and API integration.

### Bubble Game

Dec 2023

**Skills :-** HTML, CSS, JavaScript.

- Designed and developed an engaging bubble game where players must click on a given target bubble number within a grid of bubbles.
- Implemented game mechanics and user interface elements using JavaScript.
- Utilized problem-solving skills to create efficient algorithms for generating random bubble grids and verifying player clicks against target numbers. Received positive feedback from players for the game's intuitive design and challenging gameplay mechanics.

## SKILLS

C/C++  
Data Structures & Algorithm  
HTML5  
CSS3, Bootstrap, Tailwind CSS  
JavaScript  
React JS , Material UI  
Node JS  
Express JS  
MongoDB  
SQL  
PostMan  
Git/Github  
FireBase

## CERTIFICATIONS

### Data Structures & Algorithms

-Udemy

### C++ Programming- Beginner to Beyond

-Udemy

### Certificate of Web Development

-Coincent

## EDUCATION

**10th (Mar-2018)** 85.00%

JANAKALYAN NIVASI VIDYALAI , LATUR.

**12th (Mar-2020)** 90.30%

NARAYA JR. COLLAGE, HYDERABAD, (TELANGANA).

**B.E. 2020 - Present** 8 cgpa

SMT. KASHIBAI NAVELE COLLEGE OF ENGINEERING,PUNE.

## HOBBIES

Reading  
Cooking  
Coding  
Chess

## LANGUAGES

English ★★★★★  
Hindi ★★★★★  
Marathi ★★★★★  
Telugu ★★★  
Kannada ★★★