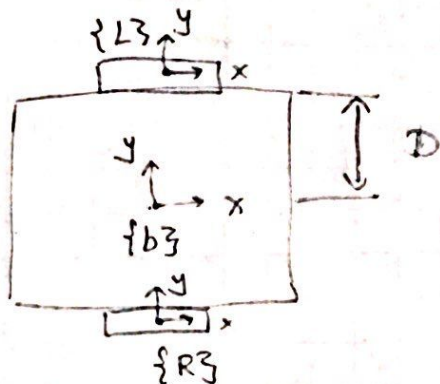


wheel base $D = 0.08$

wheel radius $r = 0.033$



$$T_{Lb}(0, 0, D) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & -D \\ 0 & 0 & 1 \end{bmatrix}$$

$$T_{RL}(0, 0, -D) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & D \\ 0 & 0 & 1 \end{bmatrix}$$

$$V_L = A_{Lb} V_b$$

$$\begin{bmatrix} \dot{\theta} \\ v_{xL} \\ v_{yL} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ -D & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \dot{\theta} \\ v_x \\ v_y \end{bmatrix}$$

$$\begin{bmatrix} \dot{\theta} \\ r \dot{\phi}_L \\ 0 \end{bmatrix} = \begin{bmatrix} \dot{\theta} \\ -D \dot{\theta} + v_x \\ v_y \end{bmatrix}$$

$$\dot{\phi}_L = \frac{1}{r}(-D \dot{\theta} + v_x) \quad (1)$$

$$V_R = A_{Rb} V_b$$

$$\begin{bmatrix} \dot{\theta} \\ v_{xR} \\ v_{yR} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ D & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \dot{\theta} \\ v_x \\ v_y \end{bmatrix}$$

$$\begin{bmatrix} \dot{\theta} \\ r \dot{\phi}_R \\ 0 \end{bmatrix} = \begin{bmatrix} \dot{\theta} \\ D \dot{\theta} + v_x \\ v_y \end{bmatrix}$$

$$\dot{\phi}_R = \frac{1}{r}(D \dot{\theta} + v_x) \quad (2)$$

$$\text{From (1): } v_x = r \dot{\phi}_L + D \dot{\theta} \quad (3)$$

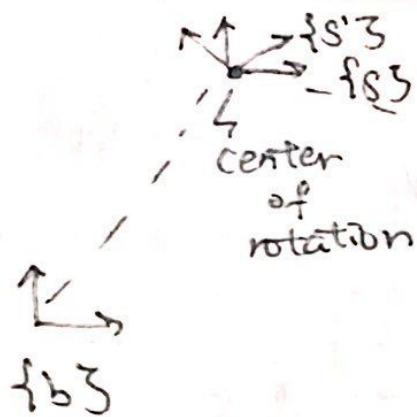
$$\text{Put into (2): } \dot{\phi}_R = \frac{1}{r}(D \dot{\theta} + r \dot{\phi}_L + D \dot{\theta}) = \frac{2D}{r} \dot{\theta} + \dot{\phi}_L$$

$$\text{Then, } \dot{\theta} = (\dot{\phi}_R - \dot{\phi}_L) \cdot \frac{r}{2D} \quad (4)$$

twist $V_b = \begin{bmatrix} \dot{\Delta\theta} \\ \Delta x_b \\ \Delta y_b \end{bmatrix}$

Use equation $V_b = H^T u$, assuming $\Delta t = 1$
 H is the config of the robot.

Translation + Rotation:



new config $\begin{bmatrix} \ddot{\theta} \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ y_s & 1 & 0 \\ -x_s & 0 & 1 \end{bmatrix} \begin{bmatrix} \Delta\theta \\ \Delta x_b \\ \Delta y_b \end{bmatrix}$

$$0 = y_s \Delta\theta + \Delta x_b$$

$$\boxed{y_s = -\frac{\Delta x_b}{\Delta\theta} \quad (5)}$$

$$0 = -x_s \Delta\theta + \Delta y_b$$

$$\boxed{x_s = \frac{\Delta y_b}{\Delta\theta} \quad (6)}$$

$$T_{bs}(0, x_s, y_s) \quad T_{ss'} = (\Delta\theta, 0, 0)$$

Since $\{b'\}$ is $\{b\}$ rotating around $\{s\}$, then $T_{b's'} = T_{bs}$

Using Transformations: $T_{bb'} = T_{bs} T_{ss'} T_{s'b'}$

$$T_{bb'} = T_{bs} T_{ss'} T_{bs}^{-1}$$

new config $\boxed{T_{wb'} = \underset{\substack{\uparrow \\ \text{old config}}}{T_{wb}} T_{bb'}} \quad (7)$