

# KuDoge



## Community and Memes



KuDoge is a dog-themed community token aimed at bringing the well-known Doge memes to the KuCoin Community Chain. Our goal is to be a 100% community-driven project. One of the first things we want to achieve is to eventually run a validator on the KuCoin Community Chain to give back to our underlying network. Furthermore, our roadmap includes various milestones like reaching a certain number of followers in both our Telegram and Twitter, and of course also more ambitious ones like actually getting listed on KuCoin itself. However, until we get to this point we still have a long, hard path lying ahead of us. We won't even have a chance to get there, without you, the community. So hopefully you will follow us along the ride, fellow KuDos.



## Tokenomics

As one of the core aspects of the project is to be community-driven, instead of doing a shady presale, a full-on 98% of total supply was put into the initial liquidity and only 2% was kept in the dev wallet. Since those initial tokens were funded by personal funds, it started with only around a pool worth 200 KCS. To circumvent anyone from just scooping up all of the tokens at once, the contract has a per-transaction cap of 0.5% of supply.

Another problem would be that the pool would eventually run out of liquidity, so there's an automatic liquidity fee built into the contract.

All the fees come together like this: 6% goes to said liquidity, 2% is burned on the spot and the last 1% goes to a marketing wallet (automatically exchanged to KCS), making it a total of 9%.

However, all those fees and also the transaction limit aren't fixed. The contract was made so those are changeable down the line however we see fit. To avoid abuse of the fee mechanism, the sum of all fees is limited to 10%.

Though the plan for this is something different. We will mostly need the liquidity fee in the beginning of our long journey. The 6% will help us stabilize our price and will actually make it so that dips in the price are healthy for KuDoge itself. Dips in the price will lead to adding to liquidity and therefore setting an ever-rising price floor.

The marketing fee is also only meant to be there for the start, to get KuDoge out into the world. Once the project proceeds, it's very likely that there will only be the burn fee left.

On another note: the fees aren't implemented on a percent basis. It's based on a per thousand basis, allowing us to set fees lower than 1%, yet not to zero.

For the long term vision, we would see the fees changing to the following (this is only speculation on future outcomes and likely bound to change depending on how the project progresses):



0% Liquidity and Marketing fee



0.5% burn fee

This would make KuDoge both deflationary and usable with only a 0.5% fee total.

Because of all these plans mentioned above we won't be renouncing ownership of the contract as that would lock us out of changing fees down the line. We have some other options to change in the contract too, like the transaction limit and the router the contract is supplying its liquidity to. This means even if KoffeeSwap, the swap we chose to have our main liquidity on, dies, we can switch over to any other swap.

Small side note: Koffee is using a non-default version of the Uniswap interface, making the contract on its own only apply to switch to other swaps with the same interface. However, it would seem possible to have a wrapper contract up and running, making it possible to use the default Uniswap interface again. Though, we have no reason to believe that KoffeeSwap isn't here to stay.

### More details about liquidity:

Initial liquidity was locked as soon as we got our own dedicated timelock contract deployed, as there wasn't a dedicated locking service at that point in time. It will remain locked only for a short while, as it will be pulled by us once we can see that the contract is doing well enough on its own. Right now we are looking for a 2/1 to 3/1 ratio of contract liquidity to initial liquidity provided with our own funds.

The auto liquidity is held in the contract itself, making it inaccessible to anyone out there and effectively locking it forever, or like some might say, burning it.

All this will eventually make KuDoge unstoppable (and as of finishing this whitepaper, it already basically is.) If things proceed as we have planned them, KuDoge should become so independent of its creators that it could even live on without us, being able to solely rely on the community built around it.



## A deeper dive into the Roadmap

Since we are growing at such an astonishing rate right now, any particular number we throw out might not even matter within a few days after releasing this. Many of our goals have the potential to have been achieved or even surpassed by then.

As we know, the goal is to be community-driven and bring the KuCoin Community Chain to the forefront of the crypto-verse, with us right at the top of it all.

Our vision is to have the ability to allow the community to create dApps in the name of KuDoge. This will allow us to proceed with a true community-driven ecosystem and token where we will search for utility purposes. Just like Doge, and in reality, all of crypto, getting a use case right from the start is hard. We are looking out for community feedback on what we could possibly do with KuDoge. A couple of noteworthy mentions were the following:



A tipping bot, stepping right into Doge's footsteps



Our own swap



Utility dapps for the KCC environment (for example, a liquidity locking service for tokens)



Other projects where holding or using KuDoge would give you a discount

However, it is your job as the community to decide which direction you would like us to aim KuDoge in. We have skilled developers capable of going in any direction the holders would like to see us go, so feel free to contact any one of us on the Telegram, Reddit, or Discord we haven't settled on any of those points as of now, even though we already managed to recruit quite a bunch of skillful people right from our community who can help us make possible whatever we wish to do.

The actual roadmap:

Our goals for the current roadmap are listed here, in no particular order:



Get the Telegram to 5k members, organically



10k Holders



Have the community actively participate on our socials, no matter if in our sub, our discord or on our Twitter



Contract owning 90% of its own liquidity



Build projects in the name of KuDoge with the help of the community



Get listed on a centralized exchange, preferably KuCoin



Getting the validator up and running to support our underlying network



Do something cool with the project, such as how Doge sponsored a Nascar team in the early days



Make KuDoge not only know online but also in the real world, getting us out there



Of course also the obligatory:

- Coinmarketcap
- Coingecko



## About us, the team

Stand up, go around the house and find yourself a mirror. What do you see in there? Right, it's yourself. You are part of the team. We had a reason to make it a fair launch and only kept such a low percentage for ourselves. We didn't want this to be a too corporate feeling project. We want to have fun with it and so probably do you.

We truly did start out as a part of the KCC. AWAS, the core dev and leader of the project, lurked around in the KCC Discord when it was still in testnet, deploying different smart contracts and helping the KCC developers themselves see a bunch of traffic on there. Once mainnet launched, he saw the lack of projects, so he gathered a bunch of friends he knew and brought KuDoge into this world. And here we are now today... over 3k holders as of writing this whitepaper and right at the top of the KCC.

Thank you for reading this far, all of this wouldn't have been possible without your help.



## Info

Contract:

[0x6665D66aFA48F527d86623723342CfA258cB8666](https://etherscan.io/address/0x6665D66aFA48F527d86623723342CfA258cB8666)

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