

Getting Started with 'HostAPI'

HostAPI is a simple protocol to help communication of CV2x and PC through Ethernet. Here is the example for exchanging data between CV2x and PC.

CV2x Side

1. Init socket server by ArmEth_Init()
2. Do connection throughput test by ArmEth_TxRxTest()
3. Send two data to PC by ArmEth_Send()
 - Data0: Size is 1000 bytes, and each byte has content '0x12'
 - Data1: Size is 1000 bytes, and each byte has content '0x34'
4. Receive data from PC
 - (1) Check the number and size of receiving data by ArmEth_GetSize()
 - (2) Receive data by ArmEth_Recv()

server.c

```
#include "ArmErrCode.h"
#include "ArmLog.h"
#include "ArmEth.h"
#include "cvapi_ambacv_flexidag.h"

#define ARM_LOG_SERVER "SERVER"

int main(int argc, char **argv)
{
    UINT32 Rval = ARM_OK;
    UINT32 Ch;

    /* 1. Init Ethernet and get channel id */
    Rval = ArmEth_Init(&Ch);

    /* 2. Throughput test */
    {
        flexidag_membld_t TestBuf = {0};
```

```

UINT32 Size = 10 * 1024 * 1024;

if (ARM_OK == Rval) {
    Rval = AmbaCV_UtilityCmaMemAlloc(Size, 1, &TestBuf);
}

if (ARM_OK == Rval) {
    Rval = ArmEth_TxRxTest(Ch, TestBuf.pBuffer, Size);
    (void) AmbaCV_UtilityCmaMemFree(&TestBuf);
}
}

/* 3. TX test */
if (ARM_OK == Rval) {
    ARM_ETH_SIZE_INFO_s SizeInfo = {0};
    ARM_ETH_DATA_INFO_s DataInfo = {0};
    UINT32 i;
    flexidag_membld_t TxBuf[ARM_ETH_MAX_IO];

    /* Fill size info */
    SizeInfo.Num = 2;
    for (i = 0; i < SizeInfo.Num; i++) {
        SizeInfo.Size[i] = 1000;
        Rval = AmbaCV_UtilityCmaMemAlloc(SizeInfo.Size[i], 1, &TxBuf[i]);
        if (ARM_OK != Rval) {
            ArmLog_ERR(ARM_LOG_SERVER, "## AmbaCV_UtilityCmaMemAlloc fail", 0U, 0U);
            break;
        }
    }

    if (ARM_OK == Rval) {
        (void) memset((void *)TxBuf[0].pBuffer, 0x12, SizeInfo.Size[0]);
        (void) memset((void *)TxBuf[1].pBuffer, 0x34, SizeInfo.Size[1]);
        /* Fill data info */
        //DataInfo.SeqNum, will assign it in API
        DataInfo.TimeStamp = 1234567;
        DataInfo.pBuf[0] = TxBuf[0].pBuffer;
        DataInfo.pBuf[1] = TxBuf[1].pBuffer;
    }
}

```

```

/* TX */
Rval = ArmEth_Send(Ch, &SizeInfo, &DataInfo);
/* free mem */
for (i = 0; i < SizeInfo.Num; i++) {
    (void) AmbaCV_UtilityCmaMemFree(&TxBuf[i]);
}
}
}

/* 4. RX test */
if (ARM_OK == Rval) {
    ARM_ETH_SIZE_INFO_s SizeInfo = {0};
    ARM_ETH_DATA_INFO_s DataInfo = {0};
    UINT32 i;
    flexidag_membblk_t RxBuf[ARM_ETH_MAX_IO];
    flexidag_membblk_t RxBufGolden[ARM_ETH_MAX_IO];

    /* Get size info */
    Rval = ArmEth_GetSize(Ch, &SizeInfo);
    if (ARM_OK == Rval) {
        for (i = 0; i < SizeInfo.Num; i++) {
            printf("[RX]Size-%u: %u\n", i, SizeInfo.Size[i]);
            Rval = AmbaCV_UtilityCmaMemAlloc(SizeInfo.Size[i], 1, &RxBuf[i]);
            if (ARM_OK != Rval) {
                ArmLog_ERR(ARM_LOG_SERVER, "## AmbaCV_UtilityCmaMemAlloc fail", 0U, 0U);
                break;
            }
            /* Assign RX buffer address */
            DataInfo.pBuf[i] = RxBuf[i].pBuffer;

            /* Golden buffer */
            Rval = AmbaCV_UtilityCmaMemAlloc(SizeInfo.Size[i], 1, &RxBufGolden[i]);
            if (ARM_OK != Rval) {
                ArmLog_ERR(ARM_LOG_SERVER, "## AmbaCV_UtilityCmaMemAlloc fail", 0U, 0U);
                break;
            }
        }
    }
}
}

```

```

/* Set Golden data */
(void) memset((void *)RxBufGolden[0].pBuffer, 0x56, SizeInfo.Size[0]);
(void) memset((void *)RxBufGolden[1].pBuffer, 0x78, SizeInfo.Size[1]);

if (ARM_OK == Rval) {
    /* RX */
    Rval = ArmEth_Recv(Ch, &SizeInfo, &DataInfo);
    /* Compare data */
    for (i = 0; i < SizeInfo.Num; i++) {
        INT32 Ret;
        Ret = memcmp((void *)DataInfo.pBuf[i], (void *)RxBufGolden[i].pBuffer, SizeInfo.Size[i]);
        if (Ret != 0) {
            printf("[RX][ERR] data-%u is incorrect!!\n", i);
        } else {
            printf("[RX][OK] data-%u is correct!!\n", i);
        }
    }
    printf("[RX] seq %u timestamp %lu\n", DataInfo.SeqNum, DataInfo.TimeStamp);
    /* free mem */
    for (i = 0; i < SizeInfo.Num; i++) {
        (void) AmbaCV_UtilityCmaMemFree(&RxBuf[i]);
        (void) AmbaCV_UtilityCmaMemFree(&RxBufGolden[i]);
    }
}

return 0;
}

```

PC Side

1. Connect to socket server by AmbaEth_Init()
2. Do connection throughput test by AmbaEth_TxRxTest()
3. Receive data from CV2x
 - (1) Check the number and size of receiving data by AmbaEth_GetSize()
 - (2) Receive data by AmbaEth_Recv()
4. Send two data to CV2x by AmbaEth_Send()

- Data0: Size is 1000 bytes, and each byte has content '0x56'
- Data1: Size is 1000 bytes, and each byte has content '0x78'

client.c

```
#include <stdio.h>          /* for printf() */
#include <stdlib.h>         /* for malloc() */
#include <string.h>         /* for memset(), memcmp() */
#include "AmbaEth_api.h"    /* Amba Ethernet API */

#define CLIENT_STRING_ERR   "[CLIENT][ERR]"
#define CLIENT_STRING       "[CLIENT]"

int32_t main(int32_t argc, char **argv)
{
    int32_t ret = 0;
    uint32_t ch;

    do {
        if (2 != argc) {
            printf("%s %s input parameter(%d) is not 1\n", CLIENT_STRING_ERR, __func__, argc - 1);
            break;
        }

        /* 1. Connect to CV2x */
        ret = AmbaEth_Init(argv[1], &ch);
        if (ret == AMBA_ETH_ERR_NG) {
            break;
        }

        /* 2. Throughput test */
        {
            void *test_buf;
            uint32_t size = 10 * 1024 * 1024;

            test_buf = malloc(size);
            ret = AmbaEth_TxRxTest(ch, (char *)test_buf, size);
            free(test_buf);
            if (ret == AMBA_ETH_ERR_NG) {
```

```

        break;
    }
}

/* 3. Uint test CV2x->PC */
{
    AMBA_ETH_SIZE_INFO_s size_info = {0};
    AMBA_ETH_DATA_INFO_s data_info = {0};
    uint32_t i;
    void *p_rxBuf[AMBA_ETH_MAX_IO];
    void *p_rxBufGolden[AMBA_ETH_MAX_IO];

    /* Get size info */
    ret = AmbaEth_GetSize(ch, &size_info);
    if (ret == AMBA_ETH_ERR_NG) {
        break;
    }

    for (i = 0; i < size_info.num; i++) {
        printf("%s[RX]Size-%u: %u\n", CLIENT_STRING, i, size_info.size[i]);
        p_rxBuf[i] = malloc(size_info.size[i]);

        /* Assign RX buffer address */
        data_info.pBuf[i] = (char *)p_rxBuf[i];

        /* Golden buffer */
        p_rxBufGolden[i] = malloc(size_info.size[i]);
    }

    /* Set Golden data */
    (void) memset(p_rxBufGolden[0], 0x12, size_info.size[0]);
    (void) memset(p_rxBufGolden[1], 0x34, size_info.size[1]);

    /* RX */
    ret = AmbaEth_Recv(ch, &size_info, &data_info);
    if (ret == AMBA_ETH_ERR_NG) {
        break;
    }
}

```

```

/* Compare data */
for (i = 0; i < size_info.num; i++) {
    ret = memcmp((void *)data_info.pBuf[i], p_rxBufGolden[i], size_info.size[i]);
    if (ret != 0) {
        printf("%s[RX] data-%u is incorrect!!\n", CLIENT_STRING_ERR,i);
        break; // Terimated for()
    } else {
        printf("%s[RX] data-%u is correct!!\n", CLIENT_STRING, i);
    }
}

printf("%s[RX] seq %u timestamp %lu\n", CLIENT_STRING, data_info.seqNum,
data_info.timeStamp);

/* free mem */
for (i = 0; i < size_info.num; i++) {
    free(p_rxBuf[i]);
    free(p_rxBufGolden[i]);
}

if (ret == AMBA_ETH_ERR_NG) {
    break; // Terimated main()
}
}

/* 4. Unit test PC->CV2x */
{
    AMBA_ETH_SIZE_INFO_s size_info = {0};
    AMBA_ETH_DATA_INFO_s data_info = {0};
    uint32_t i;
    void *p_txBuf[AMBA_ETH_MAX_IO];

    /* Fill size info */
    size_info.num = 2;
    for (i = 0; i < size_info.num; i++) {
        size_info.size[i] = 1000;
        p_txBuf[i] = malloc(size_info.size[i]);
    }
}

```

```

(void) memset(p_txBuf[0], 0x56, size_info.size[0]);
(void) memset(p_txBuf[1], 0x78, size_info.size[1]);
/* Fill data info */
//DataInfo.SeqNum, will assign it in API
data_info.timeStamp = 7654321;
data_info.pBuf[0] = p_txBuf[0];
data_info.pBuf[1] = p_txBuf[1];
/* TX */
ret = AmbaEth_Send(ch, &size_info, &data_info);
if (ret == AMBA_ETH_ERR_NG) {
    break;
}
/* free mem */
for (i = 0; i < size_info.num; i++) {
    free(p_txBuf[i]);
}
}

} while(0);

return ret;
}

```

Execution

CV2x Side

```

modprobe ambarella_eth
ifconfig eth0 169.254.197.80
flexidag_schdr -s
cd /tmp/SD0/
./server

```

PC Side

```

./client 169.254.197.80

```


Output

CV2x Side

```
[ArmUtil_ETH|DBG] XportInit()
[ArmUtil_Mutex|DBG] Success to create mutex (ETH Lock)
[ArmUtil_MsgQ|DBG] Success to create MsgQueue (/ETH Queue)
[ArmUtil_Task|DBG] Success to create Task (TCP Server)
[ArmUtil_ETH|DBG] ServerEntry() port 8888
[ArmUtil_ETH|DBG] Listening on port 8888 ...

[ArmUtil_Mutex|DBG] Success to create mutex (XPCB_Mut)
[ArmUtil_Mutex|DBG] Success to create mutex (XPCB_Mut)
[ArmUtil_Mutex|DBG] Success to create mutex (XPCB_Mut)
[ArmUtil_ETH|DBG] ArmEth_Init() channel 0 connected!!
[ArmUtil_ETH|DBG]
[ArmUtil_ETH|DBG] TX: Connection okay.
[ArmUtil_ETH|DBG] RX: Connection okay.
[ArmUtil_ETH|DBG]
[RX]Size-0: 1000
[RX]Size-1: 1000
[RX][OK] data-0 is correct!!
[RX][OK] data-1 is correct!!
[RX] seq 0 timestamp 7654321
```

PC Side

```
Connect to RX ...
Connect to TX ...
Channel 0 is connected.

RX: Connection okay.
TX: Connection okay.

[CLIENT][RX]Size-0: 1000
[CLIENT][RX]Size-1: 1000
[CLIENT][RX] data-0 is correct!!
[CLIENT][RX] data-1 is correct!!
[CLIENT][RX] seq 0 timestamp 1234567
```