TUGAS WEEK 04 PRAKTIKUM REFACTORING

MANAJEMEN KONFIGURASI EVOLUSI DAN PERANGKAT LUNAK



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TUGAS WEEK 04

A. Identifikasi Bad Smell dalam Class Song

1. God Class

Song memiliki terlalu banyak tanggung jawab: menyimpan informasi lagu, album, dan artis sekaligus. Ini menyebabkan class menjadi besar dan sulit dikelola.

2. Primitive Obsession

Genre disimpan sebagai int dengan nilai tetap (hardcoded), lebih baik menggunakan enum untuk meningkatkan keterbacaan kode.

3. Long Method (printInfo)

printInfo(int detailLevel) memiliki banyak kondisi if-else yang membuatnya sulit dibaca dan dipelihara. Harus dipisah menjadi metode lebih kecil.

4. Data Clump

Informasi album dan artis sering digunakan bersama-sama, lebih baik dipisah ke class Album dan Artist.

B. Langkah-langkah Refactoring

1. Memisahkan Album dan Artist dari Song

Masalah:

- Song menyimpan terlalu banyak informasi yang tidak berkaitan langsung, seperti detail album dan artis.
- Hal ini menyebabkan Song memiliki terlalu banyak tanggung jawab (God Class).

Solusi:

- Membuat class Album untuk menyimpan informasi album.
- Membuat class Artist untuk menyimpan informasi artis.

Kode sebelum refactoring

```
private String albumName;
private String albumCoverURL;

private String artistName;
private String artistAlias;
private String artistImageURL;
```

```
// Class untuk Album
class Album {
    private String name;
    private String coverURL;

    public Album(String name, String coverURL) {
        this.name = name;
        this.coverURL = coverURL;
    }

    public String getName() {
        return name;
    }

    public String getCoverURL() {
        return coverURL;
    }
}
```

```
// Class untuk Artist
class Artist {
    private String name;
    private String alias;
    private String imageURL;

public Artist(String name, String alias, String imageURL) {
        this.name = name;
        this.alias = alias;
        this.imageURL = imageURL;
    }

public String getName() {
        return name;
    }

public String getAlias() {
        return alias;
    }

public String getImageURL() {
        return imageURL;
    }
}
```

2. Menggunakan Enum untuk Genre

Masalah:

- Genre direpresentasikan sebagai int dengan angka tetap (Primitive Obsession).
- Penggunaan angka untuk genre membuat kode sulit dipahami dan rawan kesalahan.

Solusi:

• Menggunakan enum untuk menggantikan int genre.

Kode sebelum refactoring

```
public void setGenre(int genre) {
   this.genre = genre;
}
```

Kode setelah refactoring

```
// Enum untuk Genre
enum GenreType {
    UNDEFINED, POP, ROCK, HIPHOP, RNB, JAZZ, INSTRUMENTALS, CLOWNCORE;
}
```

Pada class song

```
// Class untuk Song
class Song {
    private String title;
    private int releaseYear;
    private GenreType genre;
    private Album album;
    private Artist artist;

public Song(String title, int releaseYear, GenreType genre, Album album, Artist artist) {
        this.title = title;
        this.releaseYear = releaseYear;
        this.genre = genre != null ? genre : GenreType.UNDEFINED;
        this.album = album;
        this.artist = artist;
}
```

3. Refaktor printInfo menjadi Beberapa Metode Kecil

Masalah:

- printInfo menggunakan banyak if-else, membuatnya panjang dan sulit dibaca (Long Method).
- Setiap bagian (lagu, artis, album) sebaiknya memiliki metode sendiri.

Solusi:

- Memisahkan pencetakan ke tiga metode kecil:
 - printBasicInfo()
 - o printArtistInfo()
 - o printAlbumInfo()

Kode sebelum refactoring

```
public void printInfo(int detailLevel) {
    if (detailLevel == 0) {
        System.out.println("song title: " + title);
        System.out.println("release year: " + releaseYear);
        if (genre > 0) {
           System.out.println("genre: " + genre);
    }else if(detailLevel == 1) {
        System.out.println("song title: " + title);
        System.out.println("release year: " + releaseYear);
        if (genre > 0) {
            System.out.println("genre: " + genre);
        if (!artistName.equals("")) {
           System.out.println("artist name: " + artistName);
        if (!artistAlias.equals("")) {
           System.out.println("artist also known as: " + artistAlias);
    }else if (detailLevel == 2) {
        System.out.println("song title: " + title);
        System.out.println("release year: " + releaseYear);
        if (genre > 0) {
           System.out.println("genre: " + genre);
        if (!albumName.equals("")) {
           System.out.println("album title: " + albumName);
    }else if (detailLevel == 3) {
        System.out.println("song title: " + title);
        System.out.println("release year: " + releaseYear);
        if (genre > 0) {
            System.out.println("genre: " + genre);
```

Kode setelah refactoring

```
public void printInfo(int detailLevel) {
    printBasicInfo();
    if (detailLevel >= 1) {
       printArtistInfo();
    if (detailLevel >= 2) {
       printAlbumInfo();
private void printBasicInfo() {
    System.out.println("Song Title: " + title);
    System.out.println("Release Year: " + releaseYear);
    if (genre != GenreType.UNDEFINED) {
       System.out.println("Genre: " + genre);
private void printArtistInfo() {
    if (artist != null) {
       System.out.println("Artist Name: " + artist.getName());
        if (!artist.getAlias().isEmpty()) {
            System.out.println("Also Known As: " + artist.getAlias());
private void printAlbumInfo() {
    if (album != null) {
       System.out.println("Album Title: " + album.getName());
```

C. Hasil Running Program setelah Refactoring

```
Listening on 55570

User program running
=== Detail Level 0 ===

Song Title: My Song
Release Year: 2022
Genre: POP

=== Detail Level 1 ===

Song Title: My Song
Release Year: 2022
Genre: POP

Artist Name: John Doe
Also Known As: JD

=== Detail Level 2 ===

Song Title: My Song
Release Year: 2022
Genre: POP

Artist Name: John Doe
Also Known As: JD

Also Known As: JD

Album Title: Greatest Hits
```

D. Link Repository Github

https://github.com/aorinkaanendya/MKEPL_AorinkaAnendyaChazanah_SE060

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E. Full Kode Song.java setelah Refactoring

```
// Enum untuk Genre
enum GenreType {
   UNDEFINED, POP, ROCK, HIPHOP, RNB, JAZZ, INSTRUMENTALS, CLOWNCORE;
// Class untuk Album
class Album {
   private String name;
   private String coverURL;
   public Album(String name, String coverURL) {
       this.name = name;
       this.coverURL = coverURL;
   public String getName() {
       return name;
   public String getCoverURL() {
        return coverURL;
// Class untuk Artist
class Artist {
   private String name;
```

```
private String alias;
    private String imageURL;
    public Artist(String name, String alias, String imageURL) {
        this.name = name;
       this.alias = alias;
       this.imageURL = imageURL;
    public String getName() {
       return name;
    public String getAlias() {
       return alias;
    public String getImageURL() {
        return imageURL;
// Class untuk Song
class Song {
   private String title;
    private int releaseYear;
    private GenreType genre;
    private Album album;
    private Artist artist;
    public Song(String title, int releaseYear, GenreType genre, Album album,
Artist artist) {
       this.title = title;
        this.releaseYear = releaseYear;
       this.genre = genre != null ? genre : GenreType.UNDEFINED;
       this.album = album;
       this.artist = artist;
    public void printInfo(int detailLevel) {
        printBasicInfo();
        if (detailLevel >= 1) {
            printArtistInfo();
        if (detailLevel >= 2) {
            printAlbumInfo();
    private void printBasicInfo() {
        System.out.println("Song Title: " + title);
        System.out.println("Release Year: " + releaseYear);
        if (genre != GenreType.UNDEFINED) {
            System.out.println("Genre: " + genre);
    private void printArtistInfo() {
```

```
if (artist != null) {
            System.out.println("Artist Name: " + artist.getName());
            if (!artist.getAlias().isEmpty()) {
                System.out.println("Also Known As: " + artist.getAlias());
    private void printAlbumInfo() {
        if (album != null) {
            System.out.println("Album Title: " + album.getName());
// Main Class untuk Testing
public class Main {
    public static void main(String[] args) {
        Artist artist = new Artist("John Doe", "JD",
"https://image.url/john.jpg");
        Album album = new Album("Greatest Hits",
"https://image.url/album.jpg");
        // Membuat objek Song
        Song song = new Song("My Song", 2022, GenreType.POP, album, artist);
        // Menampilkan informasi lagu dengan berbagai detail level
        System.out.println("=== Detail Level 0 ===");
        song.printInfo(0);
        System.out.println("\n=== Detail Level 1 ===");
        song.printInfo(1);
        System.out.println("\n=== Detail Level 2 ===");
        song.printInfo(2);
```