# **ANTHONY ROM**

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## **EDUCATION**

University of Massachusetts Lowell

Lowell, MA

Candidate for Bachelor of Science in Computer Science

Expected May 2020

Related Courses: Operating Systems, Calculus I-II, Computing I-IV, Discrete Structures I-II, UTeach

Lowell High School Lowell, MA

High School Diploma Graduated June 2016

#### **SKILLS**

**Programming:** C/C++

**Development Software:** Visual Studio Operating Systems: Linux/Unix, Windows

## **PROJECTS**

Solar System Simulation (SFML/C++)

• Designed a simulation of the solar system using SFML. Implemented with a vector that contained real-life planet measurements. Made use of the image moving function in SFML to create the illusion of moving planets with images (aka gifs).

Sierpinski Fractal (SFML/C++)

 Designed a program that draws Sierpinski's fractal triangle using recursion. Implemented with a class inherited from the Drawable class and makes use of the ConvexShape class to create the shapes.

## **WORK EXPERIENCE**

Middlesex Community College

Lowell, MA

Workshop Instructor

July 2018

• Organized lesson plans to teach high school students basic C++ skills

Lowell High School Lowell, MA

Tutor February 2016 - 2018

- Provided assistance to adolescents in math and science subjects
- Prepared students for math SAT

Lowell, MA Kumon

Early Learner's Tutor June 2015 - April 2020

- Demonstrated ability to teach young children to read, spell, and do basic math operations
- Adapted to children's behavior and learning habits

HBSS Lowell, MA

**CS** Internship May 2019 - July 2019

- Created a UI/UX to receive user input (ID, PW, Server) to fit specified criteria
- Store Server and User information in SQLITE database

#### INTERESTS

Game development, teaching, UI/UX development