

IN.5022 — Concurrent and Distributed Computing

Introduction

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Course objectives



- Covers the principles of concurrent and distributed computing
 - Combines theory and practical, hands-on exercises targeting distributed settings
- Expected results
 - Understand the major challenges and complexity inherent to concurrency and distribution
 - Know some of the major algorithms, programming paradigms, and theoretical results
 - Learn how to develop and deploy a “basic” distributed application (mini-project)

Lectures and labs



- Weekly lecture
 - Presentation of the “theoretical” material
- Weekly exercises sessions
 - Q&A, presentation of the assignments
- Assignments and homework
 - Assignments given on Moodle
 - Can be done at home or during exercise sessions
 - Results from assignments must be submitted via Moodle
 - Deadline generally before the following session
 - Assignments will be corrected but not graded (“pass” or “fail”)
 - Feedback will be given to students

Evaluation

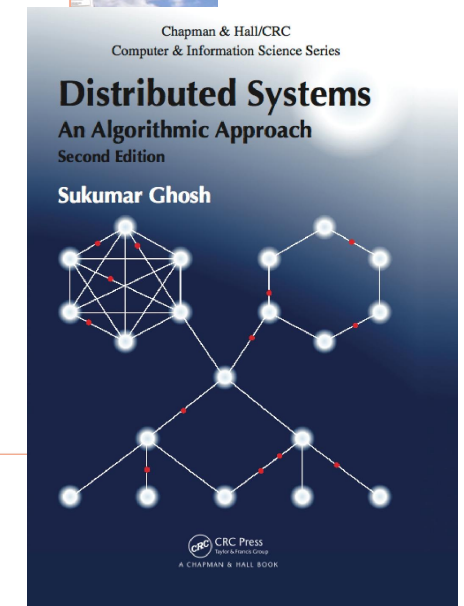
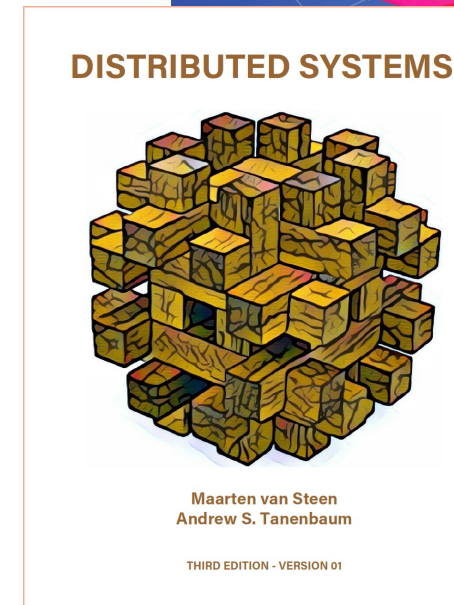
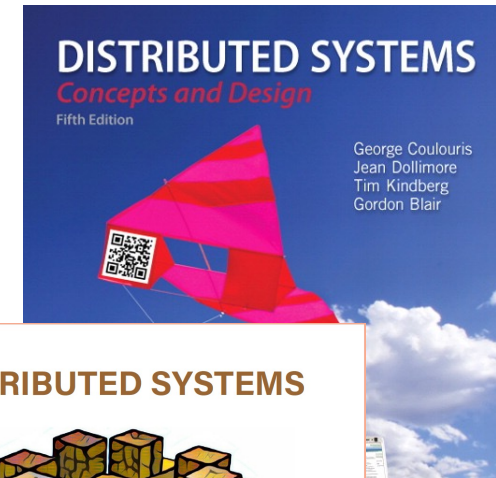


- Weekly exercises are mandatory and must be completed
 - Not graded but students must “pass” 70% of the exercises (6 of 8)
- Mini-project is mandatory and will be graded
 - Report and presentation
 - 30% of the final grade
- Exam
 - Written exam at the end of the term
 - 70% of the final grade

Some textbooks (optional)



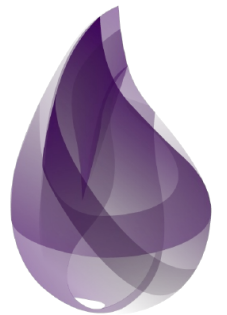
- Distributed Systems:
Concepts and Design (5e)
George Coulouris, Jean Dollimore, Tim Kindberg,
Gordon Blair
www.cdk5.net
- Distributed Systems (3e)
Maarten van Steen, Andrew S. Tanenbaum
www.distributed-systems.net
- Distributed Systems:
An Algorithmic Approach(2e)
Sukumar Ghosh
homepage.divms.uiowa.edu/~ghosh



Exercises and mini-project



- Some exercises “on paper”
- Other exercises as small coding challenges
 - Language: **Erlang or Elixir**
 - Online development environment: **replit.com**
 - Distributed instances using Docker containers
 - Use your own laptop (computers available upon request)
- Mini-project
 - Develop a functional application
 - By teams (groups of 2 students)
 - Language: **Erlang or Elixir**



Agenda of the course (subject to changes)



1. Foundations of CDC
2. Representation + Erlang/Elixir (part 1)
3. Erlang/Elixir (part 2)
4. Shortest path
5. Logical time & clocks
6. Multicast communication
7. Coordination
8. Storage and lookup: DHTs
9. Replicated data: CRDTs + mini-project — Start
10. Mini-project — Idea
11. Mini-project
12. Mini-project
13. Mini-project
14. Project presentations