

Image Inpainting

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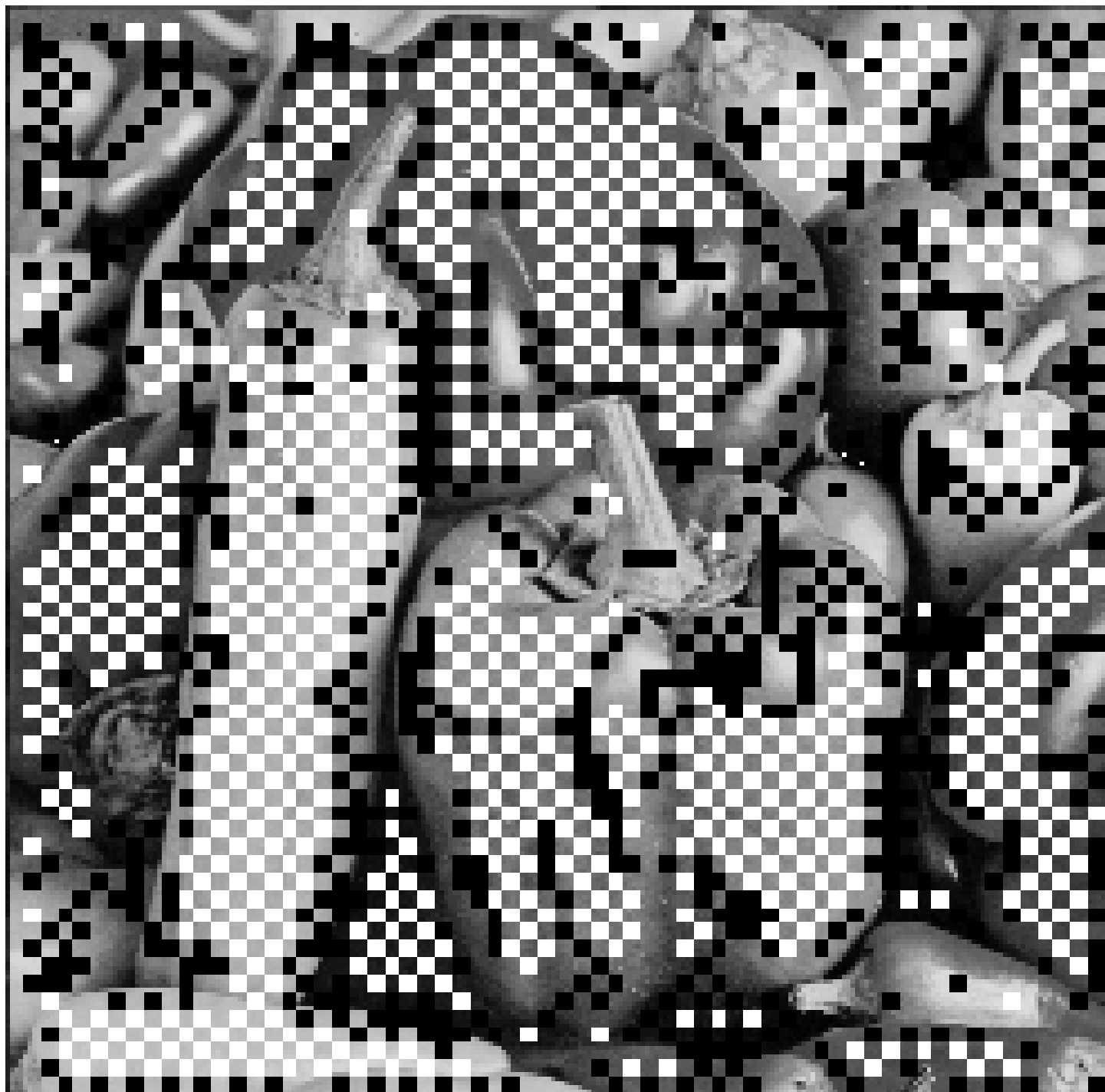
Navier Stokes, Fluid Dynamics and Image and Video Inpainting

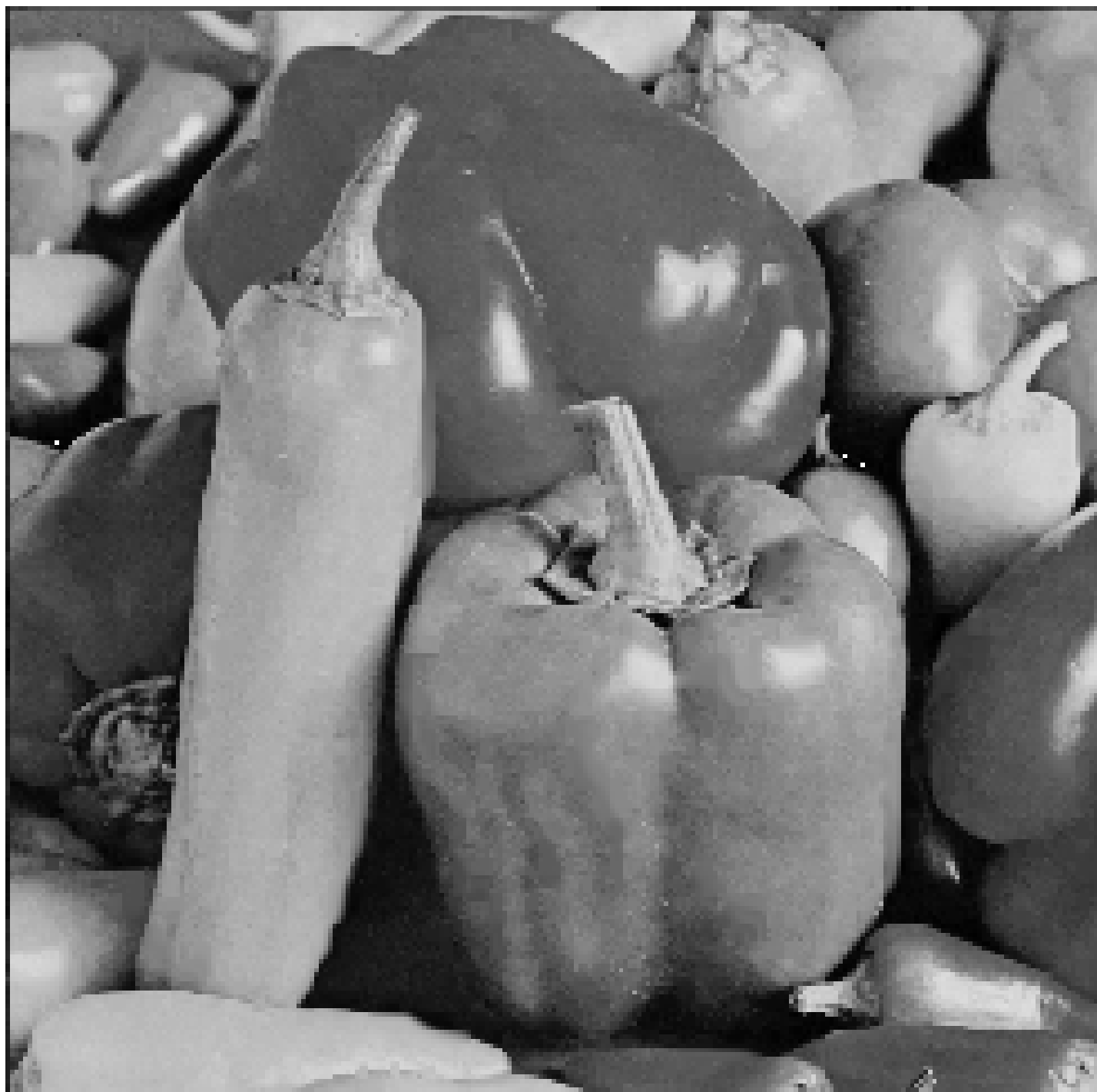
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presented by
Roman Stanchak

Goal

- Given image with significant portions missing or damaged
- Reconstitute missing regions with data consistent with the rest of the image





Cracks in Photos



Scratches in Film



Add or remove elements



Lenin and friend Trotsky



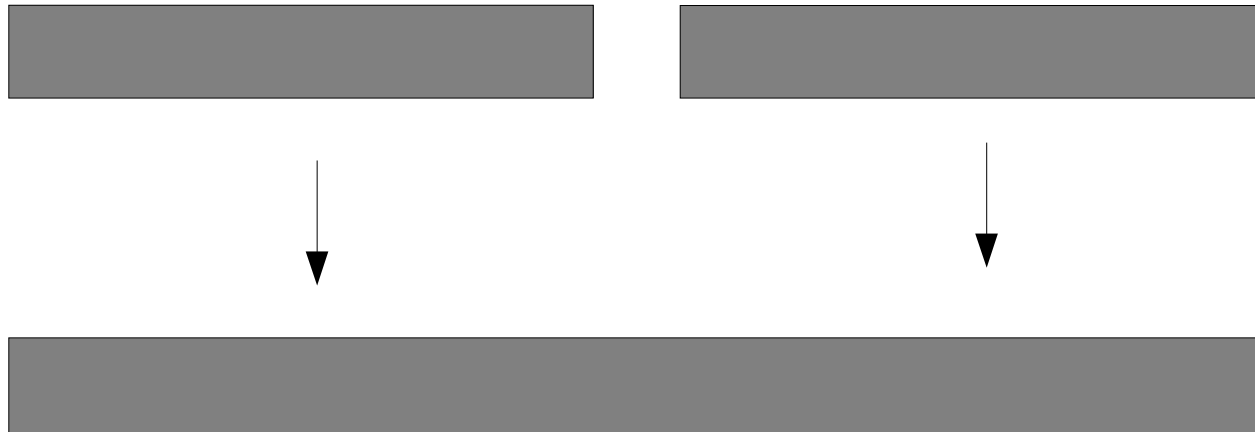
Where is Trotsky?

Professional Inpainters Approach

- Goal:
 - Subjectively restore unity to artwork
- General Approach:
 - Structure of surrounding area continued into gap
 - Color of surrounding area is continued into gap
 - Texture is added

Gestalt Law of Continuation

- Principle holding that there is an innate tendency to perceive a line as continuing its established direction



General Algorithm

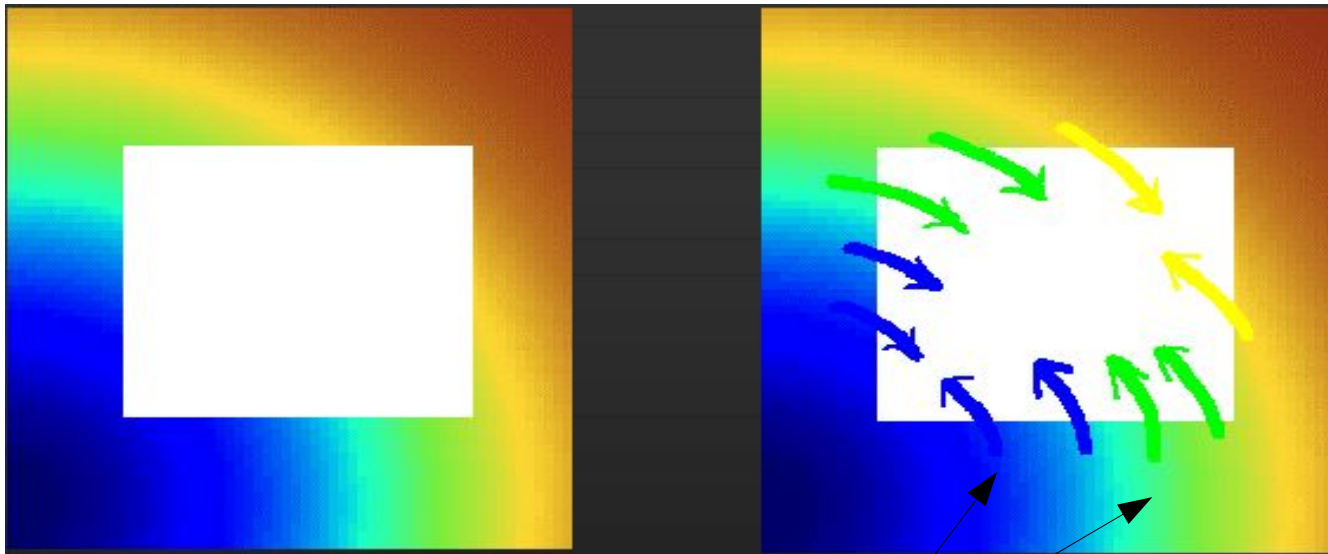
- Iteratively
 - Continue structure of surrounding area into gap
 - Continue color of surrounding area into gap

Algorithm

- Define image update as follows:
- $It(i,j) = dL(i,j) \cdot N(i,j)$
 - $It(i,j)$ is change in intensity to used to update the image
 - $L(i,j)$ is the information to propagate
 - $N(i,j)$ is the propagation direction
 - $dL(i,j) \cdot N(i,j)$ is the change in information along the propagation direction

Propagation Direction

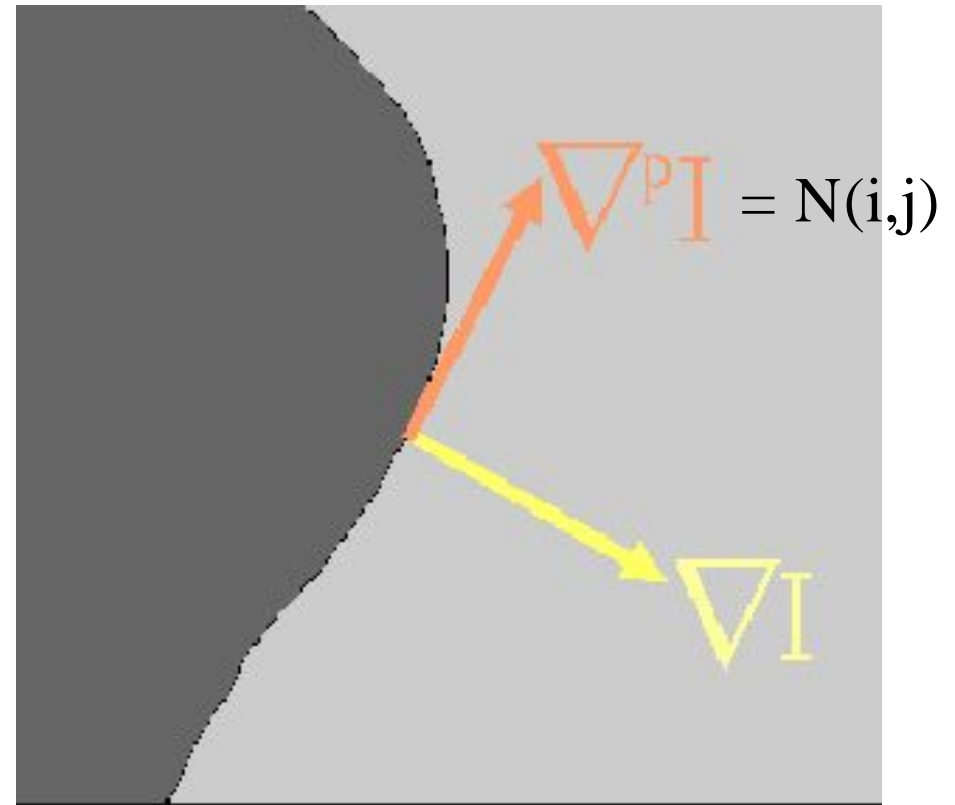
- Want to preserve angle of 'arrival'
- Propagate along isophotes
 - lines of equivalent intensity levels



Isophotes

Propagation Direction

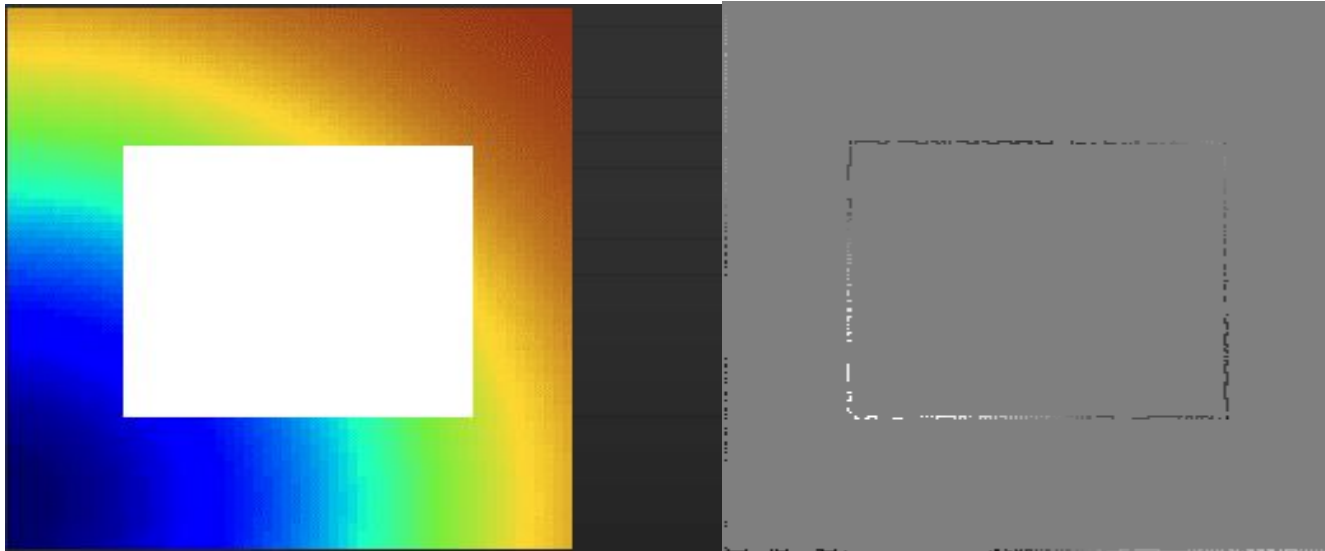
- More formally:
 - Image gradient
 - largest change
 - Perpendicular
 - smallest change
 - this is the isophote



Isophote is this boundary

Algorithm

- What information to propagate?
 - 'smoothness'
 - Laplacian == $I_{xx}(i,j) + I_{yy}(i,j) = L(i,j)$



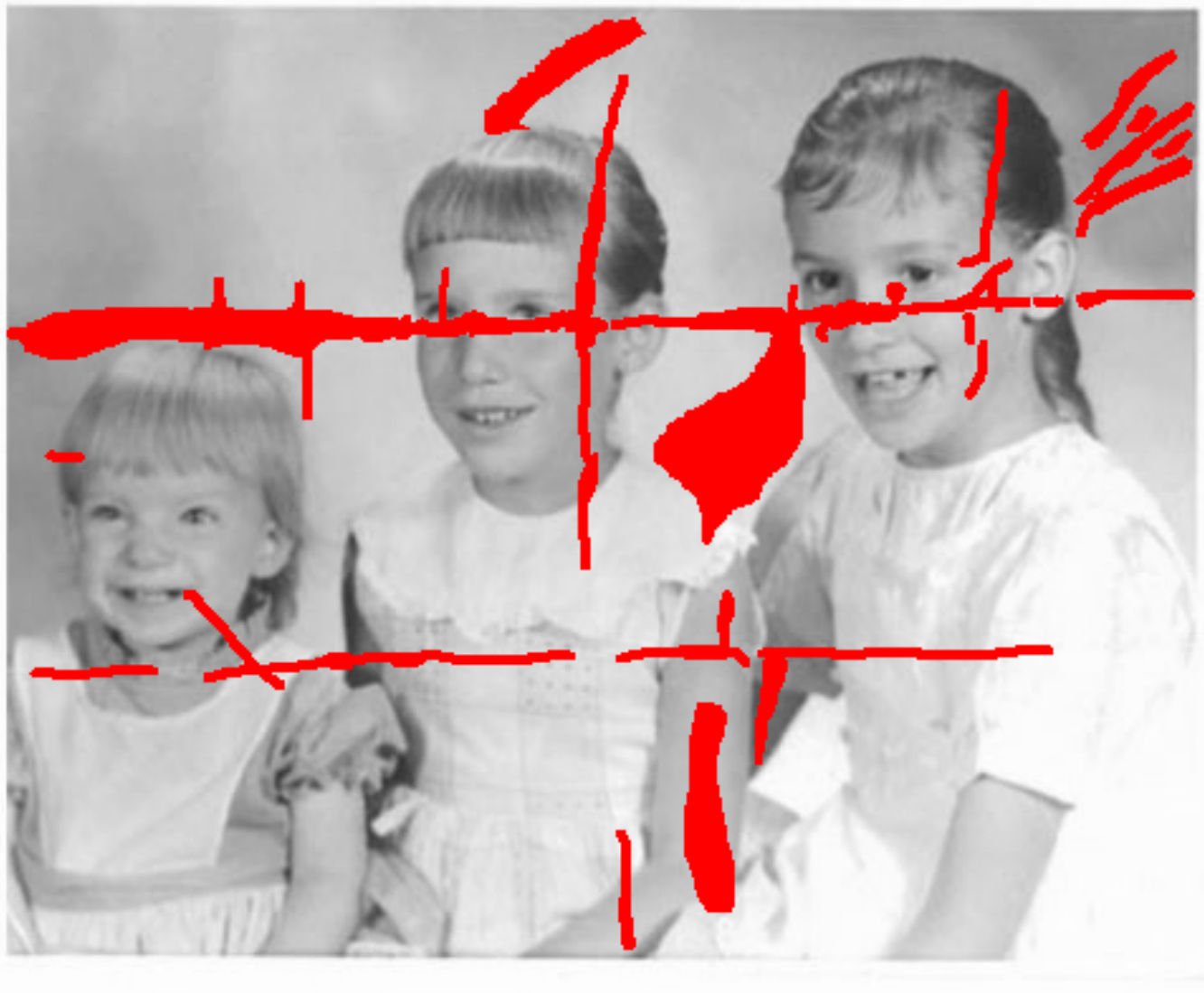
Algorithm

- Repeat this image update step to restore image
- When to stop?
 - Stop when update value is negligible
 - i.e. $It(i,j) < \text{epsilon}$ for all i,j
 - Stop after n iterations

Some results



Some results



Some results



More results



More results



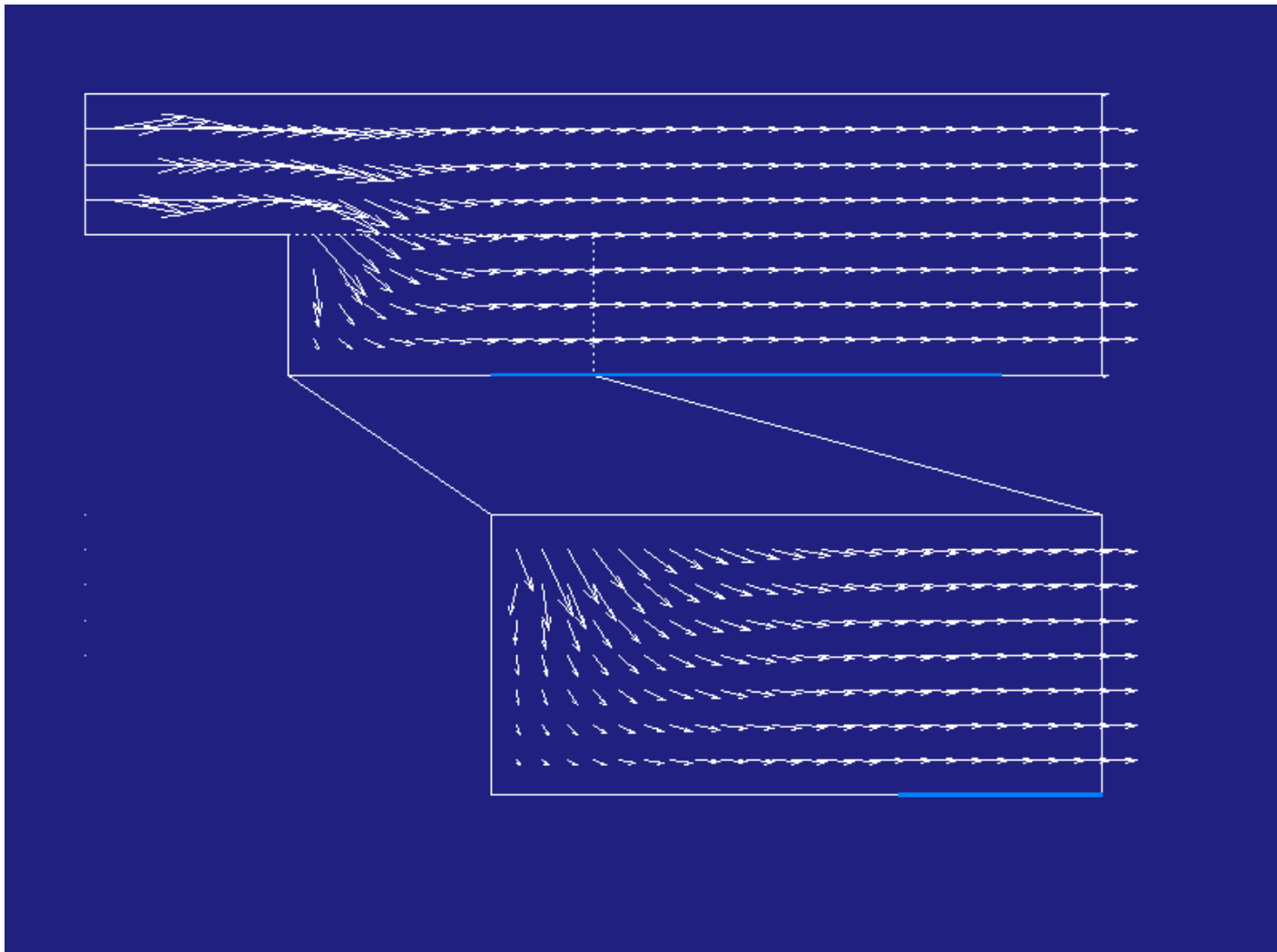
More results



Navier-Stokes equations

- Nonlinear partial differential equations
- Describe the flow of fluids such as liquids and gases
 - Air currents
 - Ocean currents
 - Water flow in a pipe

Navier-Stokes equations



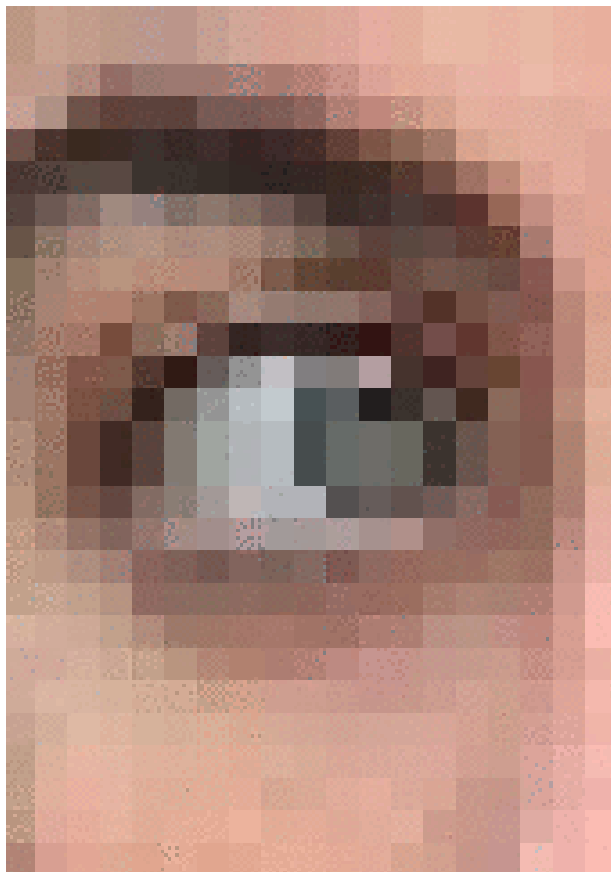
Relation to Inpainting

- Inpainting
 - Propagation of intensity along isophote according to smoothness
- Fluid mechanics
 - Convection of fluid along velocity field according to vorticity

Relation to Inpainting

- Mapping
 - Image intensity == Stream function
 - Isophote direction == fluid velocity
 - Smoothness == vorticity
- Propels inpainting into an established field with a wealth of theoretical and numerical literature!

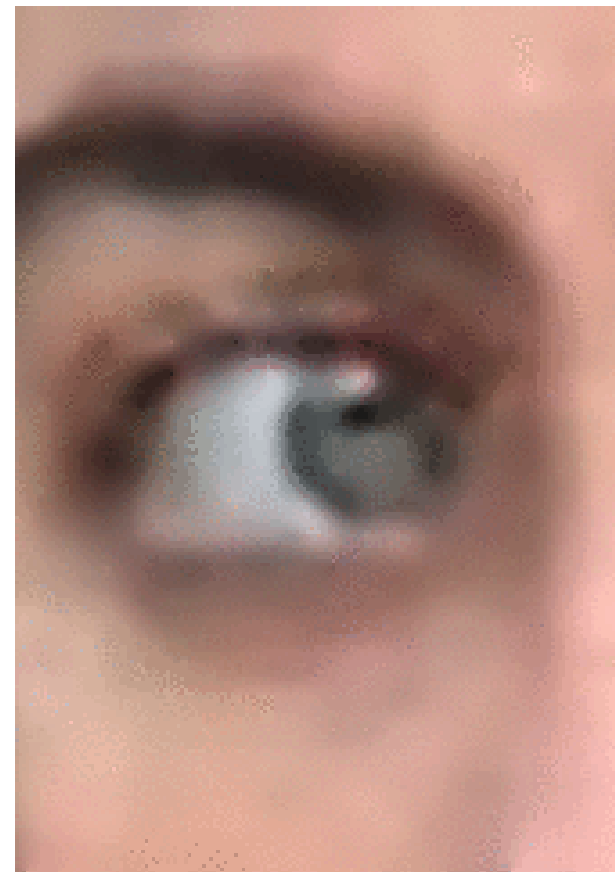
Super Resolution Result



Up scaled image



Bicubic sampled



Navier-
Stokes