Creating a Resource Type, Part 5: WYSIWYG Editing with BXE

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In this section we make our person documents editable with the BXE WYSIWYG editor.

1. Adding the Menu Item

First, we add the BXE menu item to \$MODULE_HOME/config/menu.xsp, right above the one-form editor item:

```
<item uc:usecase="bxe.edit" href="?"><i18n:text>With BXE</i18n:text></item>
```

2. Adding the webdavGET format

The BXE editor uses the WebDAV protocol to load the document source. To provide this functionality, we have to add the *webdavGET* format to our resource type declaration:

```
<component-instance name="person"
    ...
    <format name="webdavGET" uri="cocoon://modules/person/davget.xml"/>
</component-instance>
```

When you re-deploy the module, make sure that cocoon.xconf is properly updated - either by deleting the file from the web application, or by adding the new line manually.

The format is served by the following pipeline in \$MODULE_HOME/sitemap.xmap:

3. Adding BXE Support to the XSLT

Now we have to add specific bxe_xpath attributes to the XHTML elements of our page so that BXE knows what can be edited. We update our stylesheet \$MODULE_HOME/xslt/foaf2xhtml.xsl and add the attributes when the parameter rendertype equals edit:

```
Title:
     < t.d >
      <xsl:call-template name="bxeAttribute">
        <xsl:with-param name="element">title</xsl:with-param>
      </xsl:call-template>
      <xsl:value-of select="foaf:title"/>
     Given name:
     >
      <xsl:call-template name="bxeAttribute">
        <xsl:with-param name="element">givenname</xsl:with-param>
      </xsl:call-template>
      <xsl:value-of select="foaf:givenname"/>
     Family name:
       <xsl:call-template name="bxeAttribute">
        <xsl:with-param name="element">family_name</xsl:with-param>
      </xsl:call-template>
      <xsl:value-of select="foaf:family_name"/>
     </xsl:template>
```

Now we're faced with a limitation of BXE: It is not possible to edit attributes in WYSIWYG mode. We'd have to change our XML structure to allow this. For this little tutorial, we'll just edit the element values - foaf:title, foaf:givenname, and foaf:family_name.

The rendertype parameter is passed to the stylesheet in \$MODULE_HOME/sitemap.xmap:

```
<map:transform src="fallback://lenya/modules/person/xslt/foaf2xhtml.xsl">
    <map:parameter name="rendertype" value="{request-param:rendertype}"/>
    </map:transform>
```

4. Start Editing

Now you should be able to edit your person documents with BXE: