Apache Lenya Modules Documentation

Table of contents

1 Introduction	2
2 Modules	2

Warning:

Some of Apache Lenya modules are still under heavy development. Please consult the module documentation about current state of development.

1. Introduction

Modules are packages providing a certain set of resources or functionality. The aim of this section in the documentation is to group the information needed to work with a certain module into one entry point.

To learn how modules are implemented, refer to the general modules documentation (../../docs/1_4/reference/modules/index.html) .

2. Modules

blog

Resource types and Java classes used by the blog publication. They are not yet ready to be used separately.

bxe

Integration of the Bitflux WYSIWYG editor.

cforms

A resource type which can be edited using Cocoon Forms.

collection (../../docs/modules/collection.html)

A resource type to store collections of documents.

contactform

A simple contact form. This is a usage example for the usecasedocument module.

development

Rresources to simplify development of Lenya applications.

editors

Form-based editors.

fckeditor

Integration of the FCK WYSIWYG editor.

kupu

Integration of the Kupu WYSIWYG editor.

languageselector

XHTML widget to switch languages on a website.

lenyadoc

Support for the lenyadoc: / protocol.

linkcheck

Link checking functionality.

links

A resource type to maintain lists of links.

lucene

Integration of the Lucene search engine.

migration

Resources to simplify the migration between different Lenya versions.

neutron

Server-side implementation of the <u>Neutron</u> (http://neutron.wyona.org/) protocol to support browser-based editors.

news (../../docs/modules/news.html)

A resource type to display lists of news messages, can be used as a simple weblog.

notification (../../docs/modules/notification.html)

Support for user notification and inboxes.

opendocument

OpenDocument (ODF) resource type.

profiling

Resources to simplify profiling (performance optimization).

resource

The "resource" resource type, it allows to store arbitrary media documents.

simplesite

A simple site manager based on collections.

sitetree

Tree-based site manager.

sourcerepository

Repository implementation based on Avalon sources.

svg

Resources to support the rendering of SVG-based images, e.g. for boxes with rounded corners.

tinymce

Integration of the TinyMCE WYSIWYG editor.

usecasedocument

Resource type which allows to include a usecase as a document in the site structure.

webdav (../../docs/modules/webdav/index.html)

WebDAV support.

xhtml

Resource type which allows to store XHTML documents.

xopus

Integration of the Xopus WYSIWYG editor.