# The Workflow State Machine

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#### 1. Syntax

A workflow description is called a **workflow schema**. It is a guarded automaton:

 $\mathbf{W} = (\mathbf{S}, \mathbf{T}, \mathbf{E}, \mathbf{C}, \mathbf{A}, \mathbf{V}, \mathbf{s0})$ 

with

- **S** is a set of states
- E is a set of events
- **C** is a set of conditions
- **A** is a set of actions
- **V** is a set of boolean variables
- **Ass** is a set of assignments: **Ass** subsetteq **V** x {true, false}
- T is a set of transitions: T subseteq E x S  $\rightarrow$  S x CS x AS
- with
- **CS** subsetteq **C**
- $AS = \{(A1, ..., An)\}$  for Ai in A union Ass and n in N0
- **s0** in **S** is the initial state

#### 2. Semantics

A workflow instance is defined as follows:

 $\mathbf{I} = (\mathbf{W}, \mathbf{s}, \mathbf{i})$ 

with

- a workflow schema W = (S, T, E, C, A, V, s0)
- a current state s in S
- a variable instantiation **i**: **V** --> {true, false}

Be I = (W, s, i) a workflow instance. The successor of I for the event e is

- (a) the workflow instance I' = (W, s', i') with
- there is a t in **T** with
  - t = (e, s, s', cs, as)
  - all c in cs are complied
- $\mathbf{i}'(\mathbf{v}) = \mathbf{b}$  for all  $\mathbf{v}$  with  $(\mathbf{v}, \mathbf{b})$  in  $\mathbf{as}$
- $\mathbf{i}'(\mathbf{v}) = \mathbf{i}(\mathbf{v})$  for all other  $\mathbf{v}$
- (b) I, if such a t does not exist.

## 3. Invoking a Transition

When an event *e* is invoked on a workflow instance *I*, the following algorithm is executed:

The current state *scurrent* is determined.

- The transition *t* from *scurrent* to *snext* which has the event *e* is determined.
- If t is not exactly defined, an exception is thrown.
- All conditions of *t* are validated.
  - If all conditions are complied, the transition *t* fires:
  - All assignments of *t* are executed.
  - The workflow instance *I* is advanced to the state *snext*.