



# COMP3221

# Lab 5

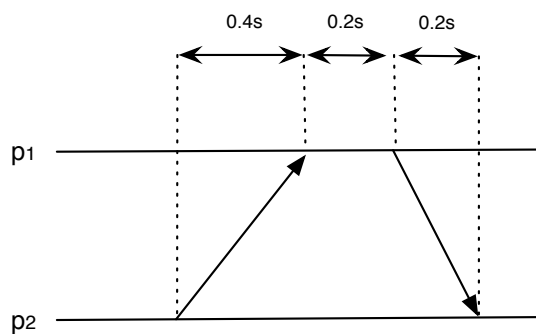
## Physical and Logical Time

The goal of this lab is to synchronise distributed processes using Cristian's algorithm at the heart of NTP and to order distributed events using vector and logical clocks.

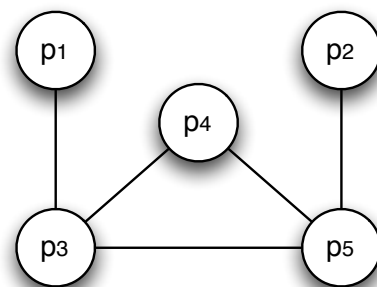
### Exercise 1: Physical clocks

**Cristian's algorithm.** Let process  $p_2$  try to synchronise with process  $p_1$  by running Cristian's algorithm. Assume that both clocks increase at the same rate and that initially (at time  $T_1$  when the query message is sent) the clock of  $p_1$  is  $C_{p_1}^{T_1} = 5h9mn29s950ms$  while the clock of  $p_2$  is  $C_{p_2}^{T_1} = 5h9mn30s300ms$ , i.e., a difference of  $350ms$ . Consider the example depicted in Figure 1(a) where the query message takes  $0.4s$  to be delivered while the response takes  $0.2s$  and where  $0.2s$  elapse between  $p_1$  receiving the query and sending the response.

What is the value of  $\Delta_{p_1}$ , the offset of  $p_1$  relative to  $p_2$ ? If it takes  $0.1s$  for  $p_2$  to unmarshal the response message, what will be the new clock value of  $p_2$  at the time it adjusts it? What is the resulting time difference between the two clocks in the end? Why?



(a) Process  $p_2$  tries to synchronise with  $p_1$  with the Cristian's algorithm.



(b) Clock synchronisation using NTP, only process  $p_5$  synchronises using an atomic clock.

Figure 1: Clock synchronisation in a distributed system

**NTP.** Consider the communication graph of Figure 1(b) where two nodes can communicate only if they are neighbours in the graph. Represent the strata of the NTP protocol if  $p_5$  is the only process to synchronise itself using an atomic clock.

Duration: 20 min

## Exercise 2: Vector clocks

Consider the distributed execution represented in Figure 2. Indicate the vector clock associated with each event.

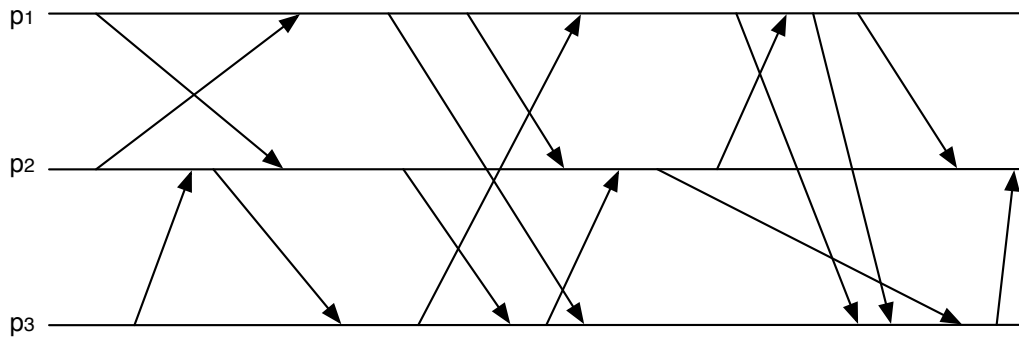


Figure 2: Ordering events of a distributed execution

*Duration: 10 min*

## Exercise 3: Totally ordered broadcast

Consider the distributed execution of the totally ordered broadcast protocol among 4 processes as depicted in Figure 3. Four messages, denoted by A, B, C, and D are broadcast to the 4 processes (whatever the senders are). A circle indicates the reception of the corresponding message. A square indicates the reception of the final timestamp of the corresponding message. Initially, the four sites have logical clock, 4, 5, 7, 6 starting from top to bottom. Indicate

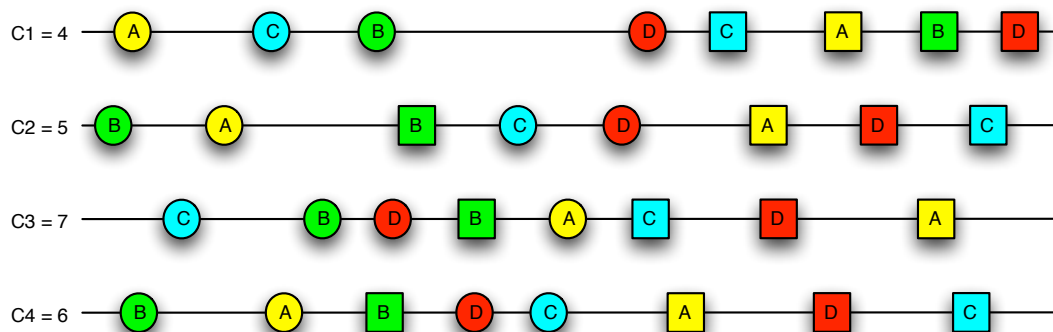


Figure 3: The total order broadcast of four messages, A, B, C, D on four processes

on the figure the logical clock values of each site at each event. What is the obtained total order of the message deliveries?

*Duration: 20 min*