

Criterion B: Record of tasks

Task number	Planned action	Planned outcome	Time estimated	Target completion date	Criterion
1	Meet with potential clients	To find a client and to corroborate a solution	1 week	03/03/17	A
2	Discussion with teacher on the proposal	Have the project confirmed to begin further discussion with client	2 days	03/07/17	A
3	Meeting with client for further details on their solution	To create a plan on the design and project development and completion dates	1 day	03/08/17	A
4	Create a schedule and finalize the general design	Have a general outline of the design and meet with client to confirm other details	2 days	03/11/17	A
5	Define the criteria for success	To define client's needs and to begin development of the project	1 day	03/12/17	A
6	Complete Criterion A	Complete Criterion A	1 day	03/14/17	A
7	Create a rough UML diagram	Complete a rough UML diagram	1 day	03/15/17	B
8	Create a table of potential techniques to use and implement	Have a complete list on what technique to implement	1 day	03/16/17	B
9	Begin coding of the program	To create a basic structure of the program	1 day	03/17/17	B,C

10	Add different UI functionalities	Add scanner, have other user input interactions	1 day	03/18/17	B,C
11	Integrate other techniques	Add other various functions and have it ready for testing	1 day	03/19/17	C
12	Test the product	Test the program and fix any errors	1 day	03/21/17	C,D
13	Complete the program	Have the program ready as a final product	1 day	03/22/17	C,D
14	Have the teacher test before finalizing	Have the product checked before finalizing	2 days	03/25/17	D,E
15	Test once more and fix small details	Clean up the product	2 days	03/28/17	D,E
16	Send product to client	Give the product to client to use and receive feedback	1 day	03/29/17	E
17	Receive the client's feedback on the product	Review over feedback on how to improve the product	1 day	03/30/17	E
18	Ideas on how to further improve the product	Get ideas on how to improve the product in the future	1 day	03/31/17	E