

Criterion E: Evaluation

Success Criteria

Program should be easy to use for anyone	My client as well as other teachers were able to easily use the program
The program should be replayable many times	My client used the program many times and was satisfied with the replayability of the activity
The program should be a fun activity	The activity was favorited by students when my client used it in the school lesson as well as a fun after school activity
The client can easily add new phrases to the activity	My client has basic knowledge of computers and was able to add or remove different phrases in the puzzle activity. However there was an initial learning curve but became easier
The client can change the amount of reward	Same with the phrases, there was an initial learning curve but became easier
The program should have wheel of fortune elements implemented of spinning the wheel, buying a vowel, solving puzzle	All the elements functions properly. My client was satisfied on how it works and the way it functions easily.

Recommendations for Further Development

Having a better GUI: The GUI is a bit clustered with the outputs and options close together. Having it spread out will make it easier to read

Easier access to editing phrases and money amount: Having a separate class to add or remove new or old phrases and changing the reward amount

Additional Graphics: Having a wheel like picture printed to represent the 'wheel' aspect of the activity

Word Count: 241