# 00\_langgraph\_workflow\_vs\_agents

October 3, 2025

# 1 LangGraph: Workflows vs Agents - Complete Guide

### 1.1 Overview

LangGraph offers two fundamental approaches to building AI systems: **Workflows** and **Agents**. Understanding when to use each is critical for building efficient, maintainable AI applications.

#### 1.1.1 The Fundamental Difference

Workflows	Agents
Developer-defined	LLM-determined
High - predetermined paths	Lower - dynamic decisions
Simpler to debug	More complex reasoning
Known process steps	Open-ended problems
LLM Role Embedded in predefined steps	Orchestrates its own
	actions
	Developer-defined High - predetermined paths Simpler to debug Known process steps

#### 1.2 Core Concepts

#### 1.2.1 What is a Workflow?

A workflow is a graph where: - The control flow is **predetermined** by the developer - LLMs operate within the defined structure - Paths are known at design time - The system follows explicit routing logic

# 1.2.2 What is an Agent?

An **agent** is a system where: - The LLM **decides** the control flow - Tools are available but **usage is dynamic** - The system **adapts** to environmental feedback - Paths emerge from **agent decisions** 

## 1.3 Workflows Explained

#### 1.3.1 Key Characteristics

- 1. Predetermined Paths: You define all possible routes
- 2. Embedded Intelligence: LLMs enhance specific steps
- 3. Explicit Control: Clear start, end, and decision points
- 4. Verifiable Stages: Each step can be tested independently

#### 1.3.2 Workflow Patterns

1. Prompt Chaining Sequential LLM calls where each processes the previous output.

When to Use: - Translation with quality checks - Content generation with refinement - Multi-step verification processes

#### **Example Structure:**

```
def workflow():
    draft = llm_generate(input)
    if quality_check(draft) == "fail":
        draft = llm_improve(draft, feedback)
    final = llm_polish(draft)
    return final
```

2. Parallelization Multiple independent LLM calls executing simultaneously.

When to Use: - Processing multiple data sources - Generating varied content types - Independent analysis tasks

#### **Example Structure:**

**3. Routing** Directing inputs to specialized handlers based on classification.

When to Use: - Customer service categorization - Document type processing - Multi-intent handling

## **Example Structure:**

```
def workflow(query):
    category = llm_classify(query)
```

```
if category == "technical":
    return technical_handler(query)
elif category == "billing":
    return billing_handler(query)
else:
    return general_handler(query)
```

4. Orchestrator-Worker Orchestrator breaks down tasks and delegates to workers.

When to Use: - Report generation with sections - Complex document processing - Multicomponent analysis

# **Example Structure:**

```
def workflow(task):
    # Orchestrator plans
    subtasks = orchestrator_plan(task)

# Workers execute in parallel
    results = [worker_execute(st) for st in subtasks]

# Orchestrator synthesizes
    return orchestrator_synthesize(results)
```

5. Evaluator-Optimizer Generate-evaluate-refine loop until quality criteria met.

When to Use: - Content meeting specific criteria - Iterative refinement tasks - Quality-gated outputs

## Example Structure:

```
def workflow(requirements):
    output = generator(requirements)

while True:
    evaluation = evaluator(output, requirements)
    if evaluation.passed:
        break
    output = optimizer(output, evaluation.feedback)

return output
```

# 1.4 Agents Explained

#### 1.4.1 Key Characteristics

- 1. Autonomous Decision-Making: Agent chooses tools and actions
- 2. Dynamic Tool Usage: Tools selected based on context
- 3. Feedback Loops: Continuous observation-action cycles
- 4. Adaptive Behavior: Responds to environmental changes

#### 1.4.2 Agent Architecture

```
# Core Agent Loop
def agent(input):
    state = initialize(input)
    while not is_complete(state):
        # Agent decides next action
        action = llm_decide(state, available_tools)
        # Execute action
        result = execute_tool(action)
        # Update state with feedback
        state = update_state(state, result)
    return state.final_answer
1.4.3 Agent Components
1. Tools Functions the agent can invoke:
@tool
def search_database(query: str) -> str:
    """Search internal database for information."""
    return database.search(query)
@tool
def calculate(expression: str) -> float:
    """Evaluate mathematical expression."""
    return eval(expression)
2. Memory State that persists across agent decisions:
class AgentState(TypedDict):
    messages: Annotated[list[AnyMessage], operator.add]
    context: dict
    tool_results: list
    iterations: int
3. Decision Logic The agent's reasoning process:
def agent_node(state):
    # Agent sees state and available tools
    response = llm_with_tools.invoke(state["messages"])
    # Agent decides: answer or use tool
    if response.tool_calls:
        return {"action": "use_tool", "tool_calls": response.tool_calls}
```

```
else:
    return {"action": "respond", "response": response}
```

#### 1.5 Decision Framework

#### 1.5.1 Choose Workflows When:

**Process is well-defined** - Steps are known in advance - Decision points are clear - Quality gates are explicit

**Determinism is important** - Need consistent execution paths - Debugging requires clarity - Compliance requires auditability

**Subtasks are independent** - Can parallelize operations - Each step is verifiable - Clear inputoutput contracts

**Examples:** - Document translation pipeline - Report generation with sections - Multi-step content validation - Structured data processing

#### 1.5.2 Choose Agents When:

**Problem is open-ended** - Solution path unknown upfront - Requires exploration - Multiple valid approaches

**Tool selection is dynamic** - Agent must choose appropriate tools - Context determines actions - Adaptive behavior needed

**Iterative refinement required** - Feedback loops essential - Self-correction needed - Learning from attempts

 $\mathbf{Examples:}\,$  - Research assistants - Code debugging - Complex problem solving - Interactive troubleshooting

## 1.6 Architecture Patterns

# 1.6.1 Hybrid Approach: Workflows with Agent Nodes

Combine both paradigms for optimal results:

```
def hybrid_system(input):
    # Workflow structure
    classified = routing_llm(input)

if classified == "simple":
    # Use workflow for simple cases
    return simple_workflow(input)

else:
    # Use agent for complex cases
    return agent_system(input)
```

#### 1.6.2 Multi-Agent Workflows

Orchestrate multiple specialized agents:

```
def multi_agent_workflow(task):
    # Orchestrator (workflow) coordinates agents
    plan = orchestrator_plan(task)

results = []
for subtask in plan:
    # Each subtask handled by specialized agent
    agent = select_agent(subtask.type)
    result = agent.execute(subtask)
    results.append(result)

return synthesize(results)
```

#### 1.7 Real-World Use Cases

#### 1.7.1 Workflow Use Cases

# 1. Content Localization Pipeline

```
Input (EN) \rightarrow Translate (LLM) \rightarrow Cultural Check (LLM) \rightarrow Quality Gate \rightarrow Refinement (if needed) \rightarrow Output (ES)
```

Why Workflow: Fixed stages, clear quality criteria, verifiable steps

#### 2. Financial Report Generation

```
Data → Section Analysis (Parallel LLMs) →
Orchestrator Combines → Executive Summary → Final Report
```

Why Workflow: Known report structure, parallel processing, deterministic output

#### 3. Resume Screening System

```
Resume → Extract Info (LLM) → Category Router → [Technical/Creative/Management] Handler → Ranking
```

Why Workflow: Clear categorization, specialized processing, audit trail

#### 1.7.2 Agent Use Cases

### 1. Research Assistant

```
Question → Agent decides: [Search/Read/Synthesize] → Evaluates completeness → More research or Answer
```

Why Agent: Unknown information needs, dynamic tool selection, iterative refinement

#### 2. Code Debugger

```
Bug Report → Agent: [Read code/Run tests/Check logs] →
Hypothesis → [Test/Verify] → Solution or iterate
```

Why Agent: Unpredictable debugging path, adaptive strategy, tool choice depends on findings

# 3. Customer Support Bot

```
Query → Agent: [Search KB/Check account/Escalate] → Response → Verify satisfaction → Follow-up or close
```

Why Agent: Varied customer needs, context-dependent actions, learning from interactions

# 1.8 Implementation Examples

### 1.8.1 Workflow Implementation (Evaluator-Optimizer)

```
from langgraph.graph import StateGraph, START, END
from typing_extensions import TypedDict
class State(TypedDict):
   task: str
   output: str
   feedback: str
    iterations: int
def generator(state: State):
   result = llm.invoke(f"Generate: {state['task']}")
   return {"output": result.content, "iterations": state.get("iterations", 0) + 1}
def evaluator(state: State):
    evaluation = llm.invoke(f"Evaluate: {state['output']} for task: {state['task']}")
   return {"feedback": evaluation.content}
def should_continue(state: State):
    if "approved" in state["feedback"].lower() or state["iterations"] >= 3:
        return END
   return "generator"
# Build workflow
workflow = StateGraph(State)
workflow.add_node("generator", generator)
workflow.add_node("evaluator", evaluator)
workflow.add_edge(START, "generator")
workflow.add_edge("generator", "evaluator")
workflow.add_conditional_edges("evaluator", should_continue, ["generator", END])
app = workflow.compile()
```

#### 1.8.2 Agent Implementation

```
from langgraph.graph import StateGraph, MessagesState
from langchain core.tools import tool
@tool
def search(query: str) -> str:
    """Search for information."""
    return f"Results for: {query}"
@tool
def calculate(expr: str) -> str:
    """Calculate mathematical expression."""
    return str(eval(expr))
tools = [search, calculate]
llm_with_tools = llm.bind_tools(tools)
def agent_node(state: MessagesState):
    response = llm_with_tools.invoke(state["messages"])
    return {"messages": [response]}
def tool_node(state: MessagesState):
    results = []
    for tool_call in state["messages"][-1].tool_calls:
        tool = {t.name: t for t in tools}[tool_call["name"]]
        result = tool.invoke(tool_call["args"])
        results.append(ToolMessage(content=result, tool_call_id=tool_call["id"]))
    return {"messages": results}
def should continue(state: MessagesState):
    if state["messages"][-1].tool calls:
        return "tools"
    return END
# Build agent
agent_graph = StateGraph(MessagesState)
agent_graph.add_node("agent", agent_node)
agent_graph.add_node("tools", tool_node)
agent_graph.add_edge(START, "agent")
agent_graph.add_conditional_edges("agent", should_continue, ["tools", END])
agent_graph.add_edge("tools", "agent")
agent_app = agent_graph.compile()
```

#### 1.9 Best Practices

#### 1.9.1 Workflow Best Practices

## 1. Keep Nodes Focused

- Each node does one thing well
- Clear input-output contracts
- Easy to test independently

## 2. Use Type Hints

```
class State(TypedDict):
   input: str
   result: str
   metadata: dict
```

#### 3. Implement Quality Gates

- Validate outputs at each stage
- Explicit pass/fail criteria
- Feedback loops for failures

## 4. Parallelize When Possible

- Identify independent operations
- Use Send API for dynamic parallelization
- Aggregate results efficiently

#### 5. Make Routing Explicit

- Clear decision logic
- Enum types for routes
- Comprehensive edge cases

# 1.9.2 Agent Best Practices

#### 1. Design Clear Tools

```
@tool
def well_designed_tool(param: str) -> str:
    """
    Clear description of what the tool does.

Args:
    param: Specific parameter description

Returns:
    Specific return value description
    """
    return result
```

# 2. Implement Safety Limits

```
class AgentState(TypedDict):
    messages: list
    iterations: int
    max_iterations: int # Prevent infinite loops

3. Add Human-in-the-Loop

def should_continue(state):
    if state["iterations"] > 5:
        return "human_review" # Escalate complex cases
    if state["messages"][-1].tool_calls:
        return "tools"
    return END
```

## 4. Log Agent Decisions

- Track tool selections
- Record reasoning
- Monitor performance

#### 5. Handle Failures Gracefully

## 1.10 Common Pitfalls

## 1.10.1 Workflow Pitfalls

# Over-complicating Simple Tasks

```
# Don't do this for simple tasks
def overly_complex_workflow(text):
    analyzed = llm_analyze(text)
    categorized = llm_categorize(analyzed)
    processed = llm_process(categorized)
    return llm_format(processed)

# Just do this
def simple_approach(text):
    return llm.invoke(f"Process this: {text}")
```

**Ignoring Error States** - Always handle LLM failures - Provide fallback paths - Don't assume perfect execution

Tight Coupling - Keep nodes independent - Avoid hidden dependencies - Make state explicit

### 1.10.2 Agent Pitfalls

#### **Infinite Loops**

```
# Always add iteration limits
class State(TypedDict):
    iterations: int
    max_iterations: int # Required!

def should_continue(state):
    if state["iterations"] >= state["max_iterations"]:
        return END # Safety exit
# ... rest of logic
```

Too Many Tools to start with - Limit to 5-10 tools per agent (Although langgraph can handle way too many but go iteratively) - Group related functions - Consider tool hierarchies

## **Unclear Tool Descriptions**

```
# Bad
@tool
def process(data):
    """Process data.""" # Too vague!

# Good
@tool
def extract_email_addresses(text: str) -> list[str]:
    """Extract all email addresses from the given text.

Args:
    text: Input text to search for email addresses

Returns:
    List of email addresses found in the text
"""
```

**No Observability** - Implement logging - Track decision paths - Monitor tool usage - Measure performance

## 1.11 Performance Considerations

## 1.11.1 Workflow Optimization

- 1. Minimize Sequential LLM Calls
  - Combine prompts when possible
  - Use structured outputs to reduce steps
- 2. Cache Intermediate Results

```
@lru_cache(maxsize=100)
def expensive_llm_call(input: str):
    return llm.invoke(input)
```

#### 3. Batch When Possible

- Process multiple inputs together
- Use LLM batch APIs

# 1.11.2 Agent Optimization

#### 1. Limit Tool Calls

- Set max iterations
- Encourage efficient tool use in prompts

### 2. Use Streaming

```
for chunk in agent.stream(input, stream_mode="updates"):
    process_chunk(chunk) # Handle results as they arrive
```

# 3. Implement Caching

- Cache tool results
- Store common patterns

#### 1.12 Conclusion

#### 1.12.1 Decision Checklist

**Use Workflows if:** - [] Process steps are known - [] Path is mostly deterministic - [] Need strong auditability - [] Independent subtasks exist - [] Quality gates are clear

**Use Agents if:** - [] Problem is exploratory - [] Tool choice is context-dependent - [] Need adaptive behavior - [] Feedback loops are essential - [] Path emerges from context

**Use Hybrid if:** - [] Some parts are structured, others exploratory - [] Want workflow reliability with agent flexibility - [] Different user types need different approaches

#### 1.12.2 Next Steps

- 1. Experiment: Start with simple workflows, evolve to agents
- 2. Measure: Track performance, costs, and user satisfaction
- 3. Iterate: Refine based on real-world usage
- 4. Scale: Build on patterns that work

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# 1.14.1 Learning & Community

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- Github: Join our community Check our repos and examples (aparsoft-tutorial-resources)
- GitHub Discussions: Ask questions about the code
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Last Updated: October 2025

Version: 1.0

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