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IMPLEMENTING THE REDUX PATTERN TO
MAKE SCALABLE APPS

ANGULAR + NGRX



ANGUAR

(NOT TO BE CONFUSED WITH ITS
EVIL OLDER SIBLING ANGULARJS)



What is Angular

ANGULAR VERSION HISTORY

- AngularJS / Angular 1.x.x
-
- Angular 2 : Complete rewrite, breaking change
 - Angular 3: Skipped since @angular/router was ahead
 - Angular 4
 - Angular 5: Current Stable Release

ADVANTAGES

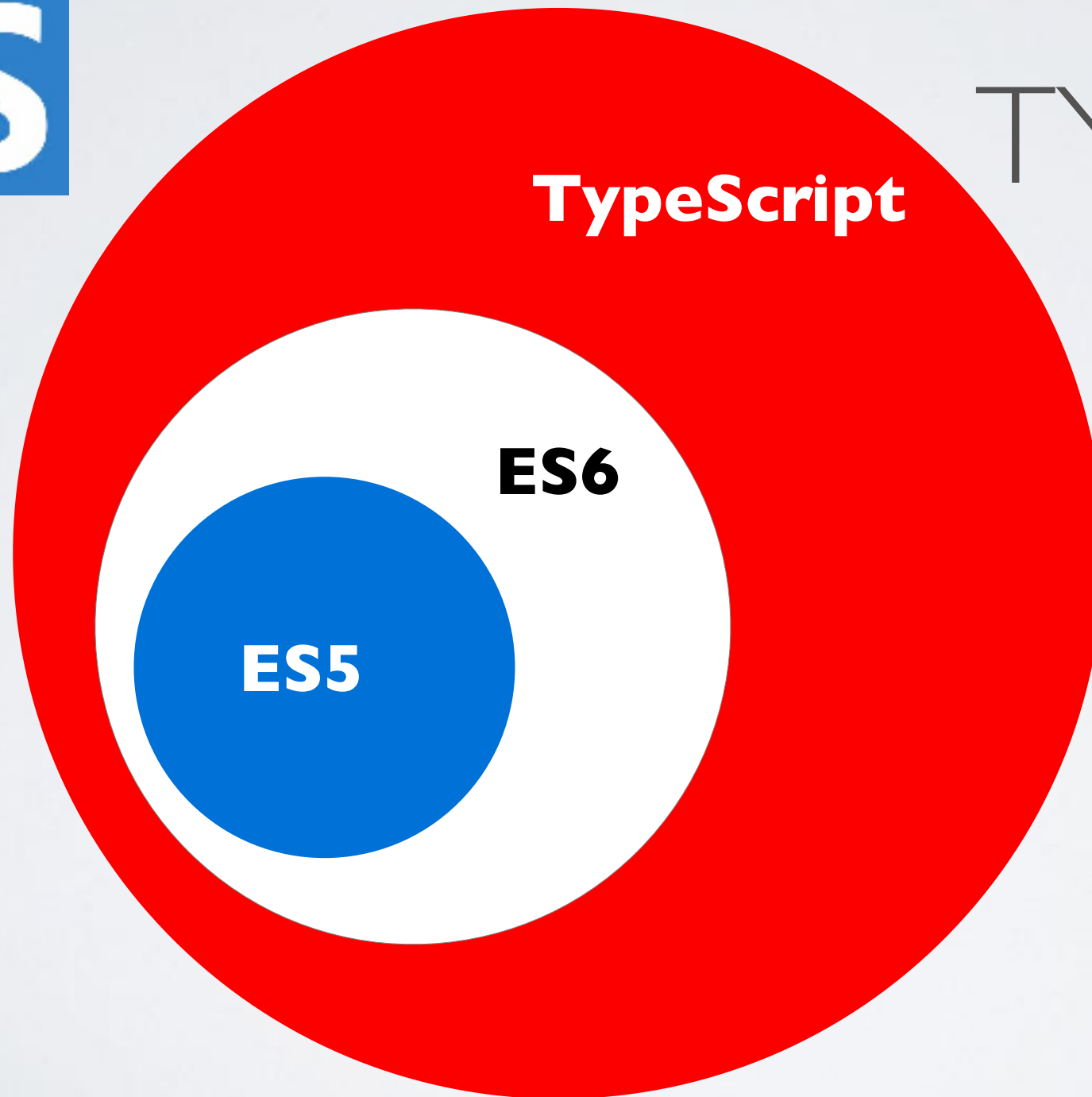
- Front end decoupled from back end code: Replaces server side templating engines plus JQuery approach (Java - JSTL, .Net Razor, Python Jinja)
- Code Organization (Components) & Productivity: More Declarative than Imperative
- Rapid Development & CLI code generation
- Dynamic Content in HTML template
- Unit Testing Ready
- Cross Platform (browsers, device)



Things that play nice with Angular



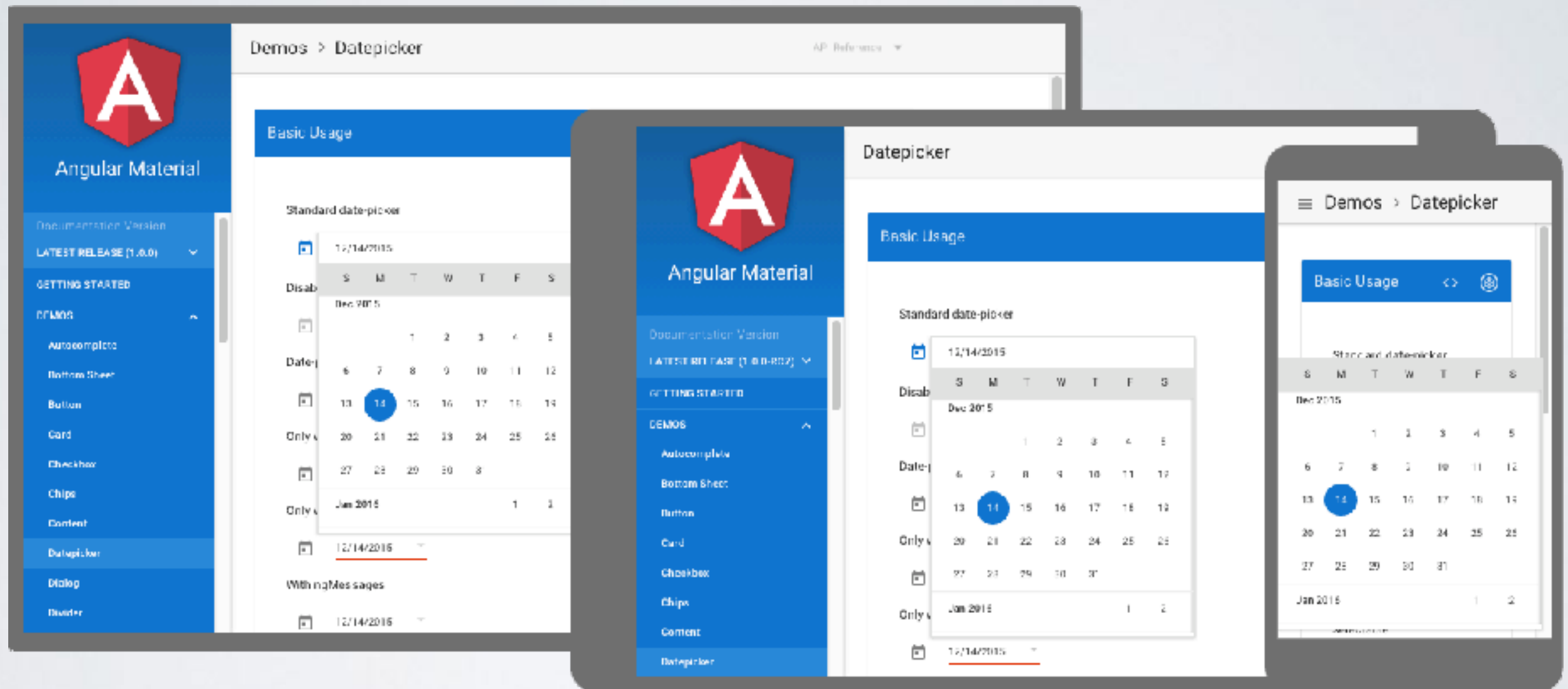
WHAT IS
TYPESCRIPT?





Things that play nice with Angular

Material Design UI Library for Angular



material.angular.io



Things that play nice with Angular

AngularFire



Angular +  Firebase

github.com/angular/angularfire2



Things that play nice with Angular

RFP - Observable Streams



ReactiveX

Javascript implementation: Rxjs

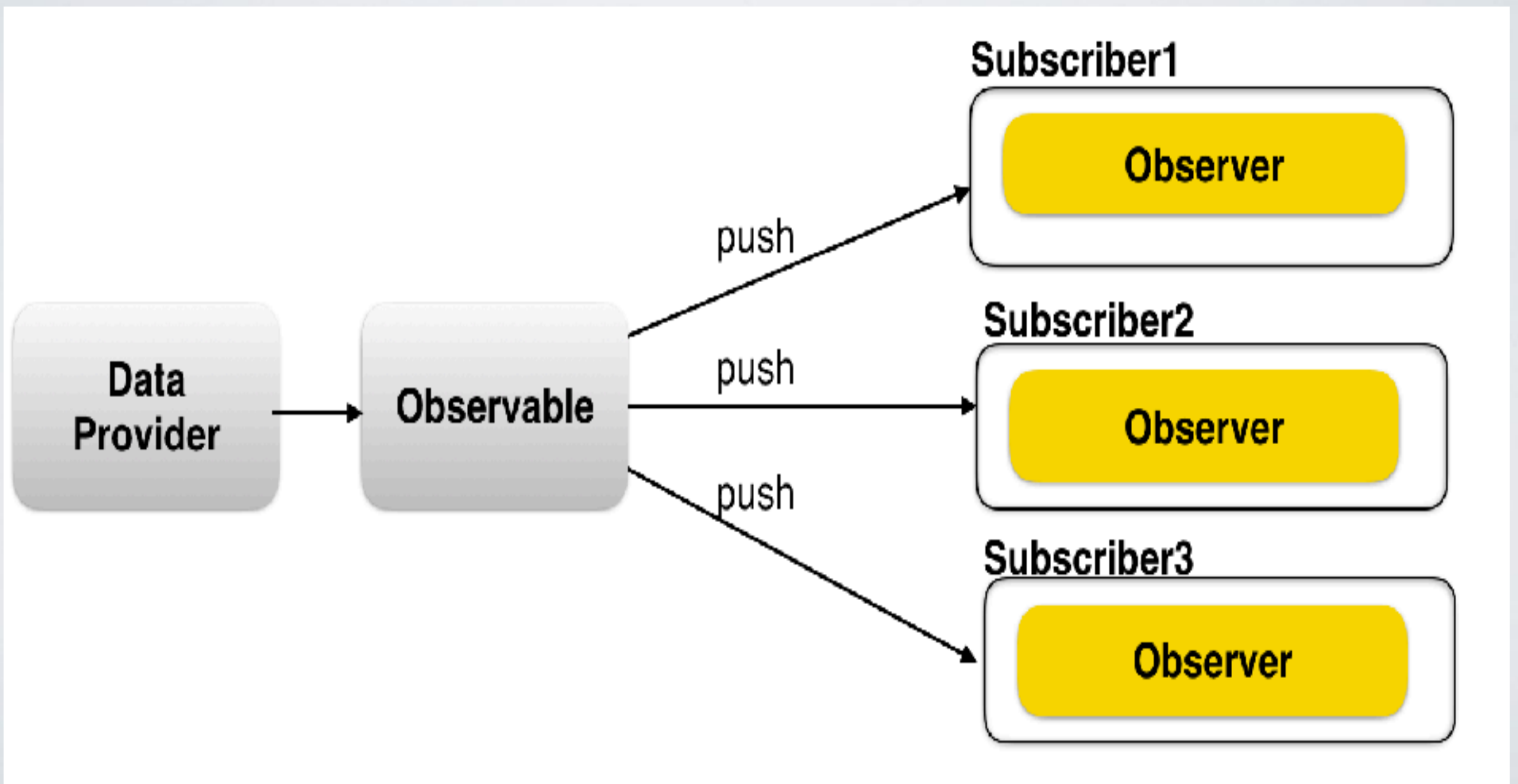


<http://reactivex.io/rxjs/>



Things that play nice with Angular

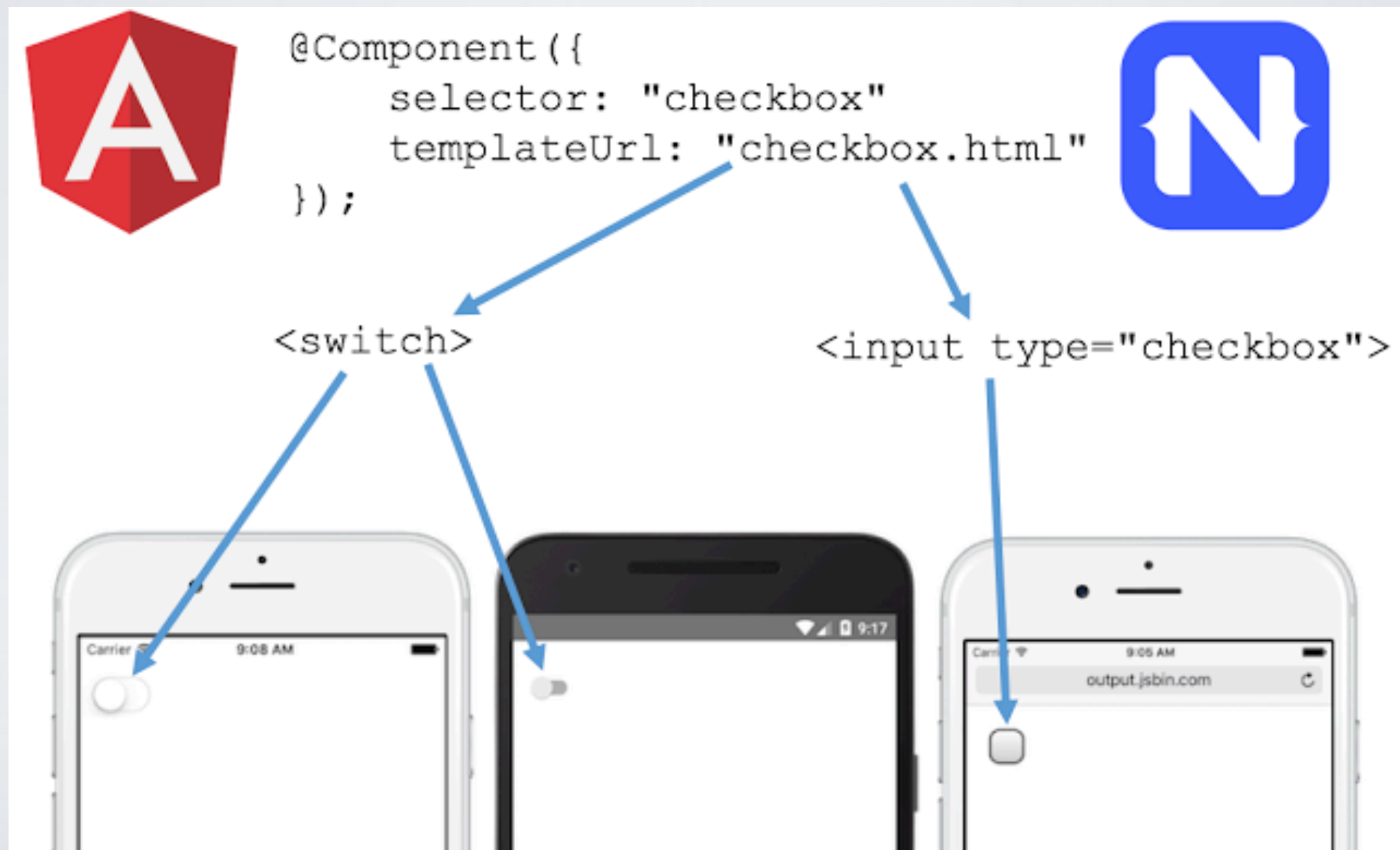
Observable Streams





Things that play nice with Angular

Angular + NativeScript = Cross Mobile



Redux Pattern

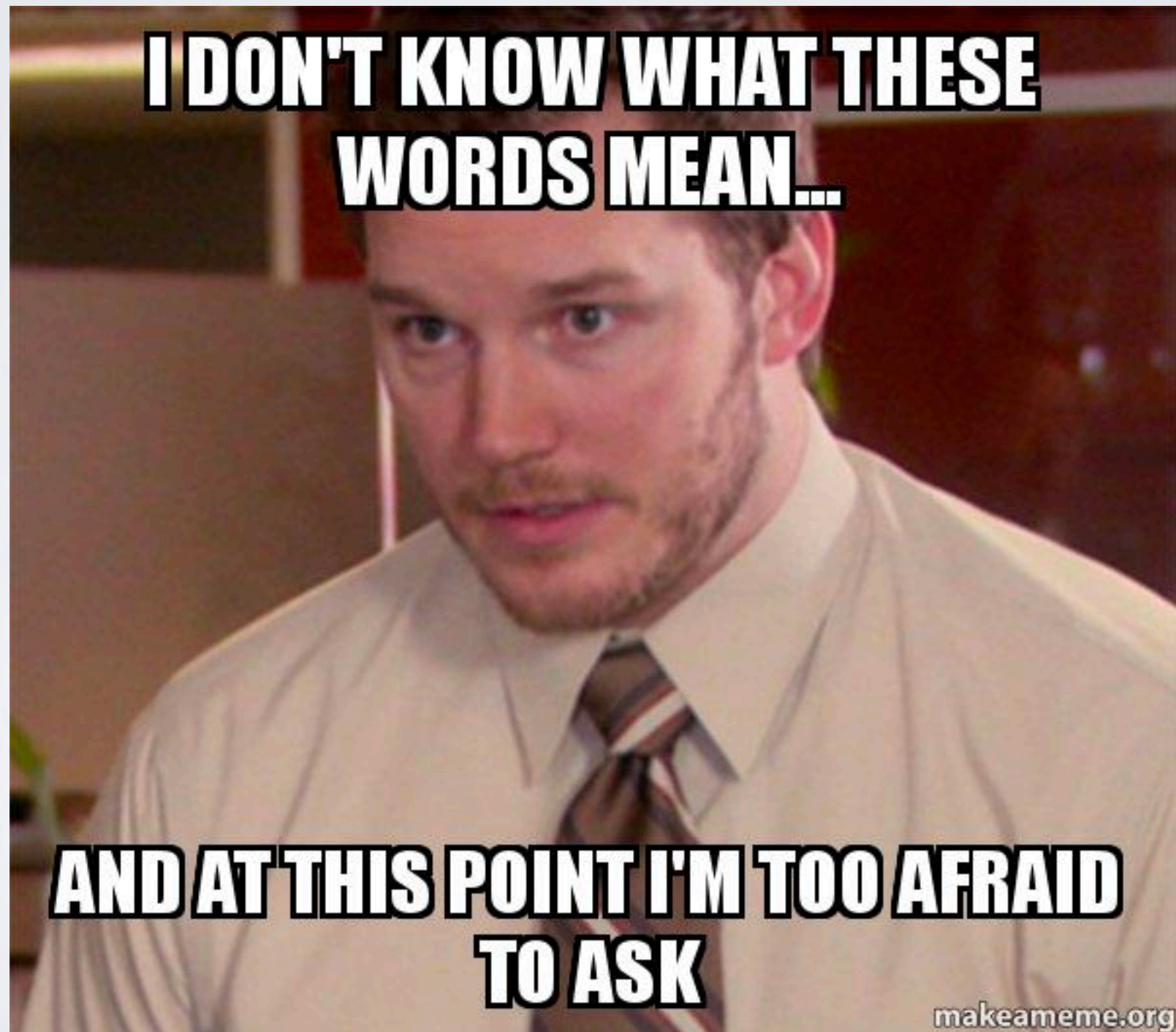
Ngrx:

“RxJS powered state management for Angular applications, inspired by Redux”

Redux Pattern

Ngrx:

“RxJS powered state management for Angular applications, inspired by Redux”



ngrx supercharges the redux pattern with RxJS



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=



redux
Pattern

RxJS

Angular 2

ngrx

NGRX MIGHT BE THE RIGHT TOOL IF...

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- ▶ User workflows are complex

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- ▶ Your app has a large variety of user workflows (ex: both regular users and administrators)

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- ▶ You're using web sockets or Server Sent Events

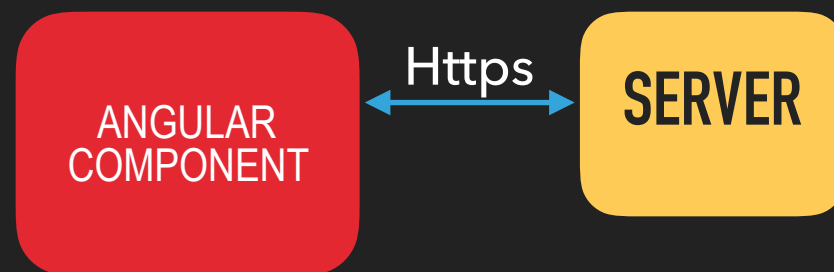
NGRX MIGHT BE THE RIGHT TOOL IF...

- ▶ User workflows are complex
- ▶ Your app has a large variety of user workflows (ex: both regular users and administrators)
- ▶ Users can collaborate
- ▶ You're using web sockets or Server Sent Events
- ▶ You're loading data from multiple endpoints to serve a single view

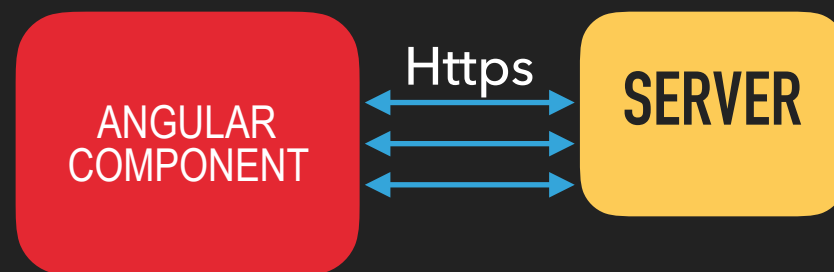


THE PROBLEM

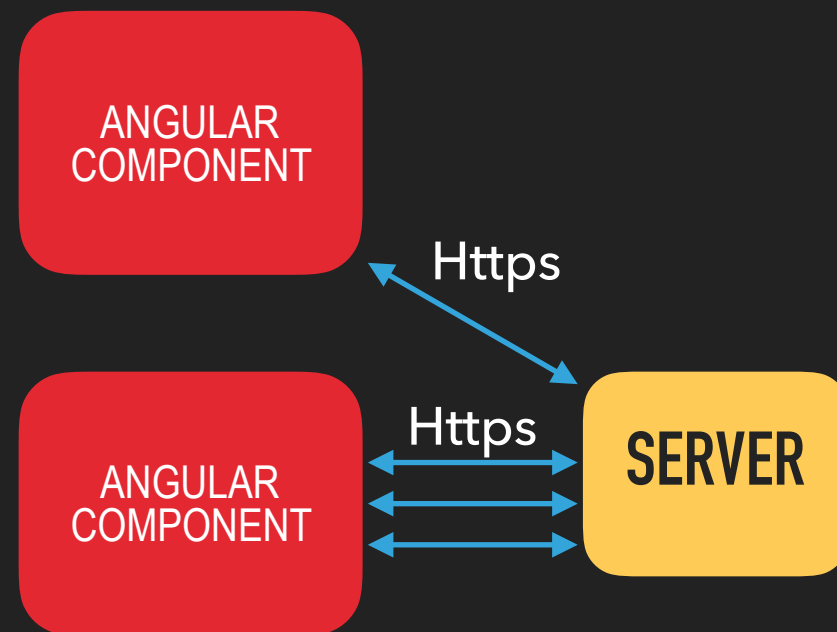
THE PROBLEM



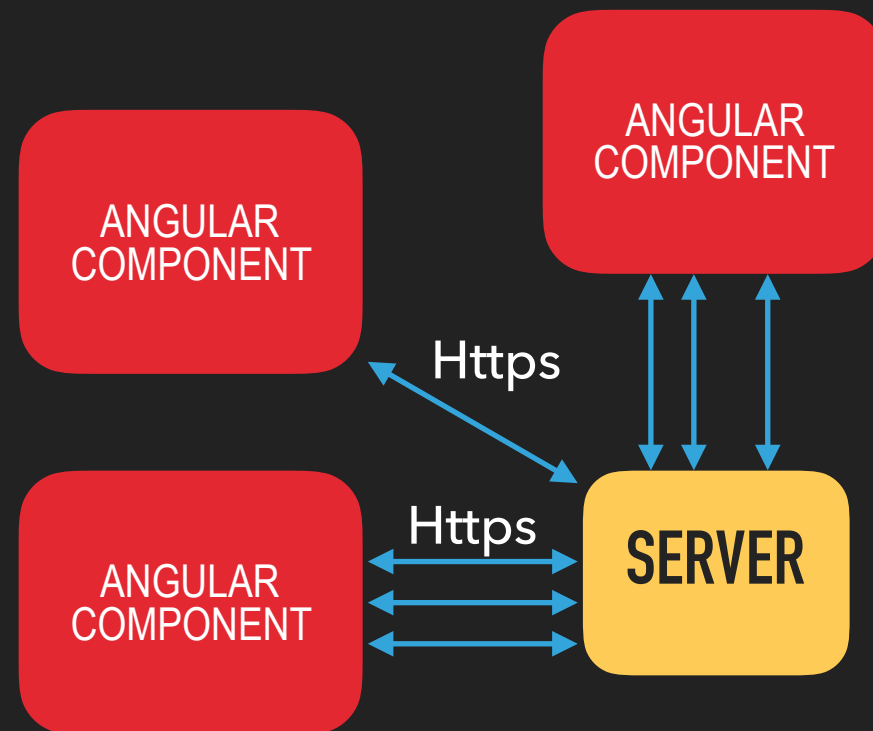
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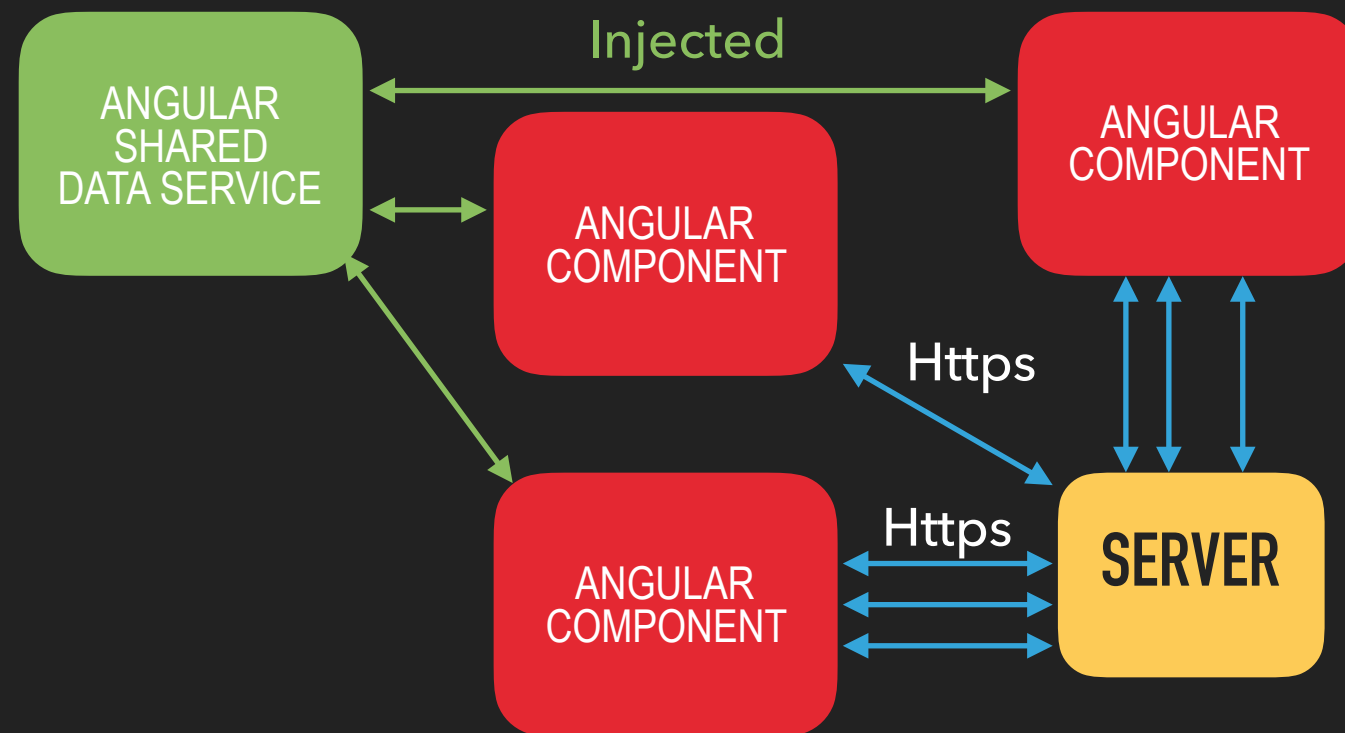
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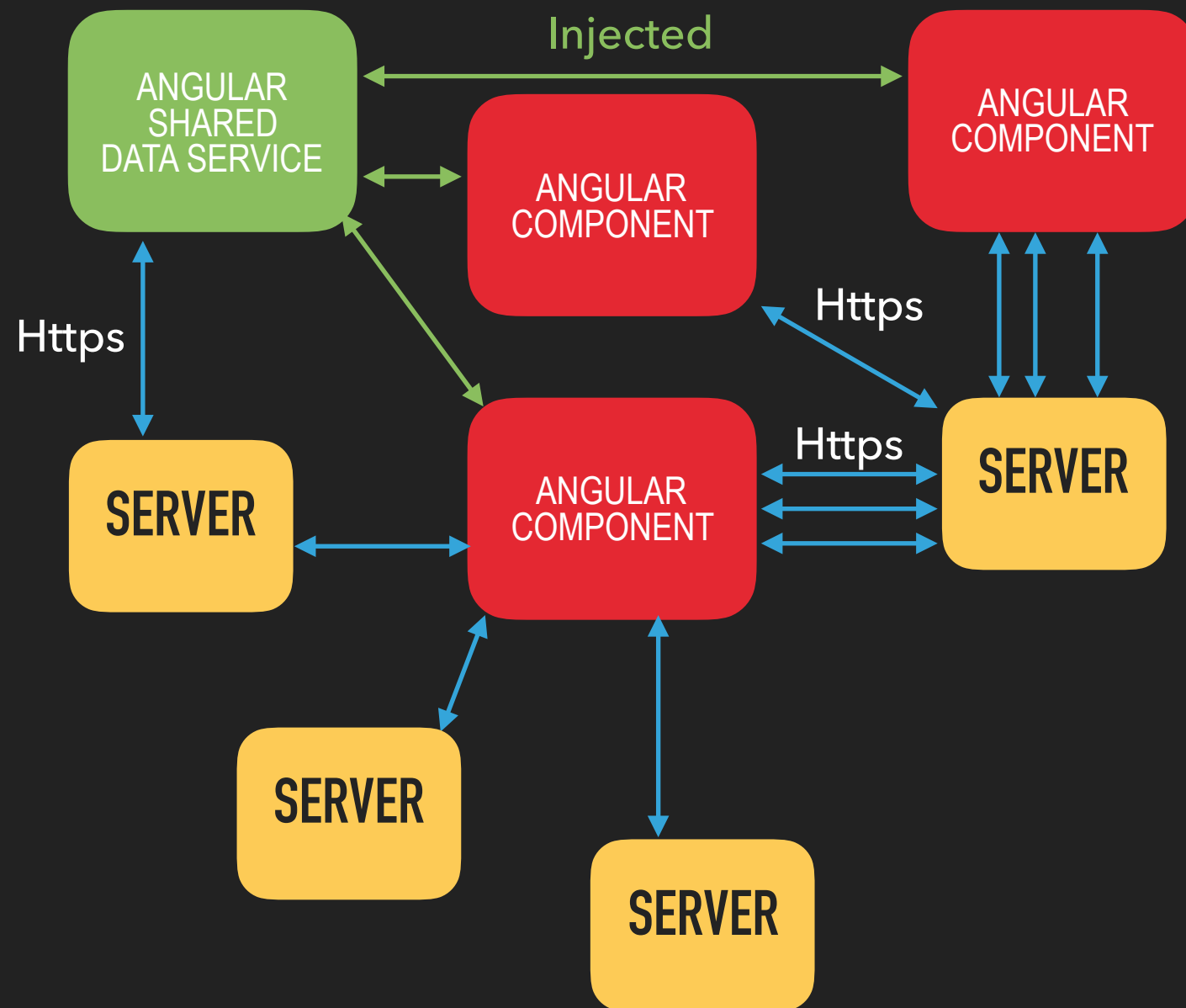
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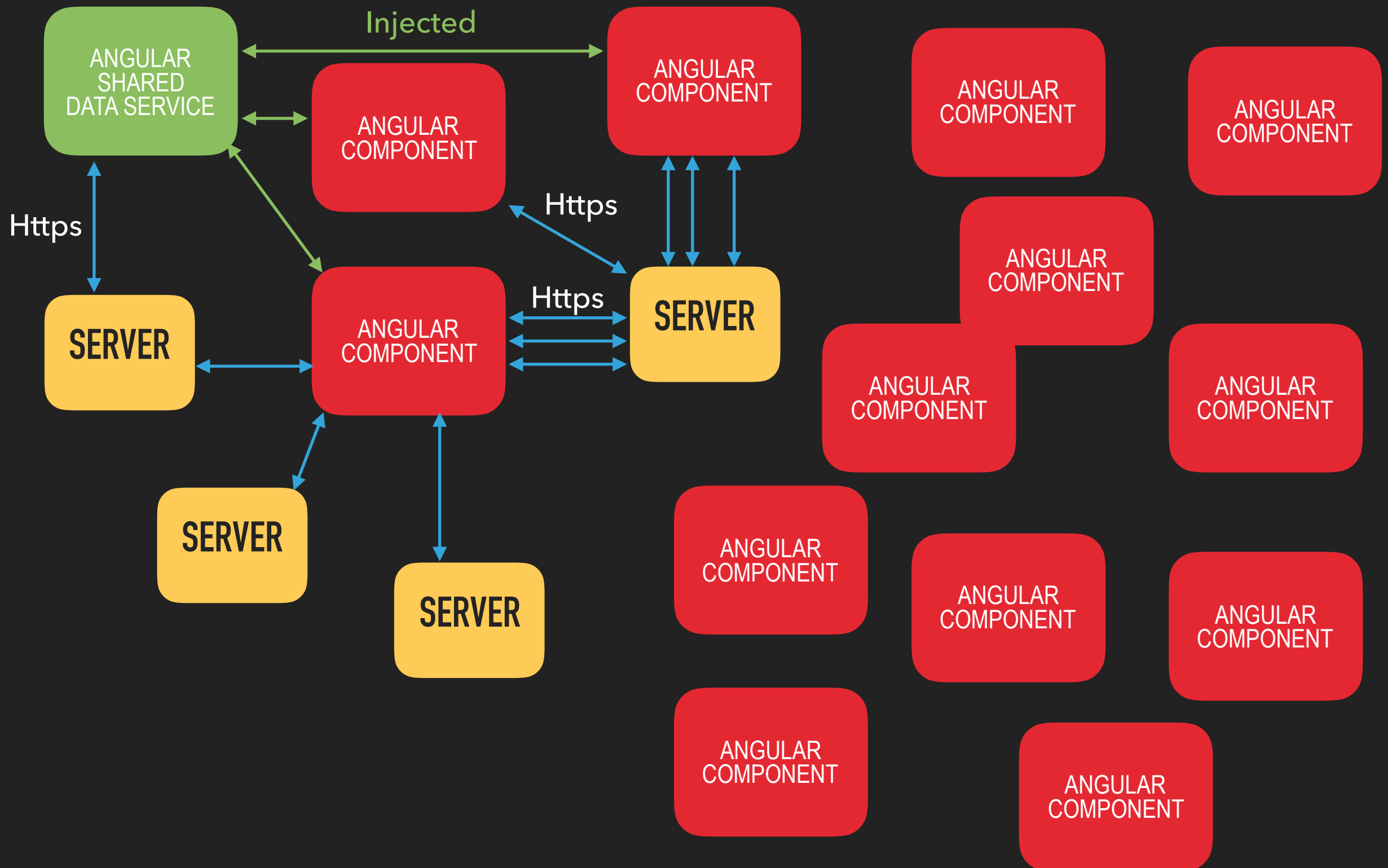
THE PROBLEM



THE PROBLEM



THE PROBLEM



THE SOLUTION:

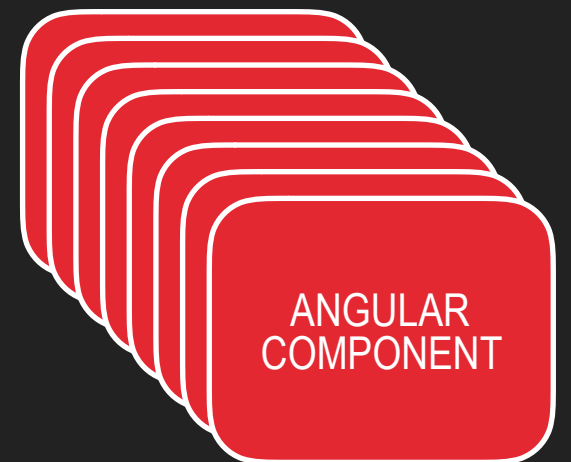


DATA
FLOW

THE SOLUTION:



DATA FLOW



THE SOLUTION:



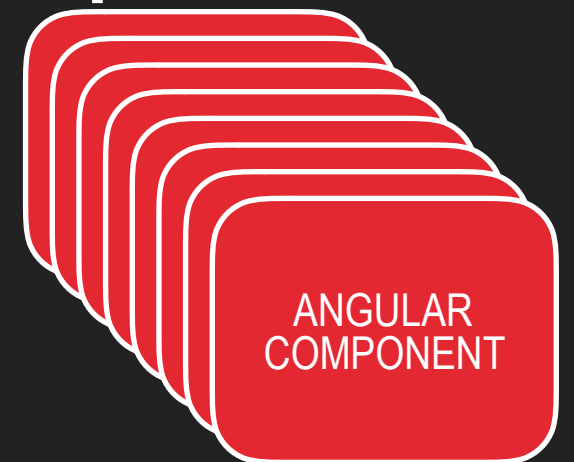
DATA FLOW

ACTION

```
{ type: addToDo  
  payload: ski }
```



Dispatch Action



THE SOLUTION:

ONE WAY



DATA
FLOW

@ngrx/STORE

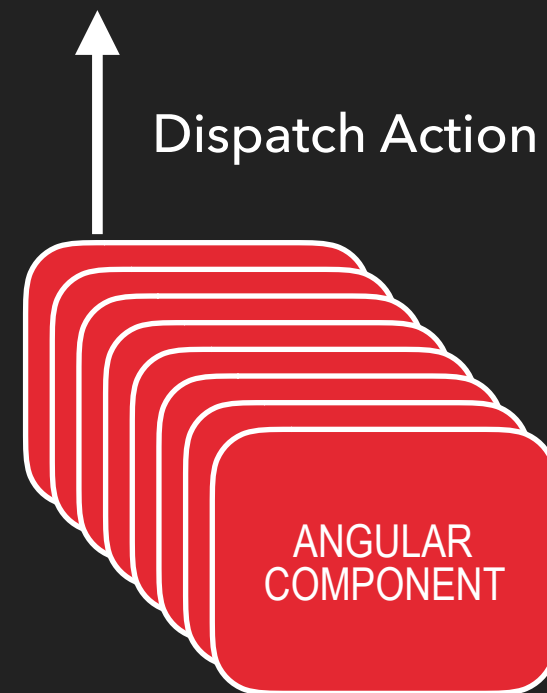
Action Stream

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ANGULAR
COMPONENT



THE SOLUTION:

ONE WAY

DATA
FLOW

@ngrx/STORE

Action Stream



REDUCER

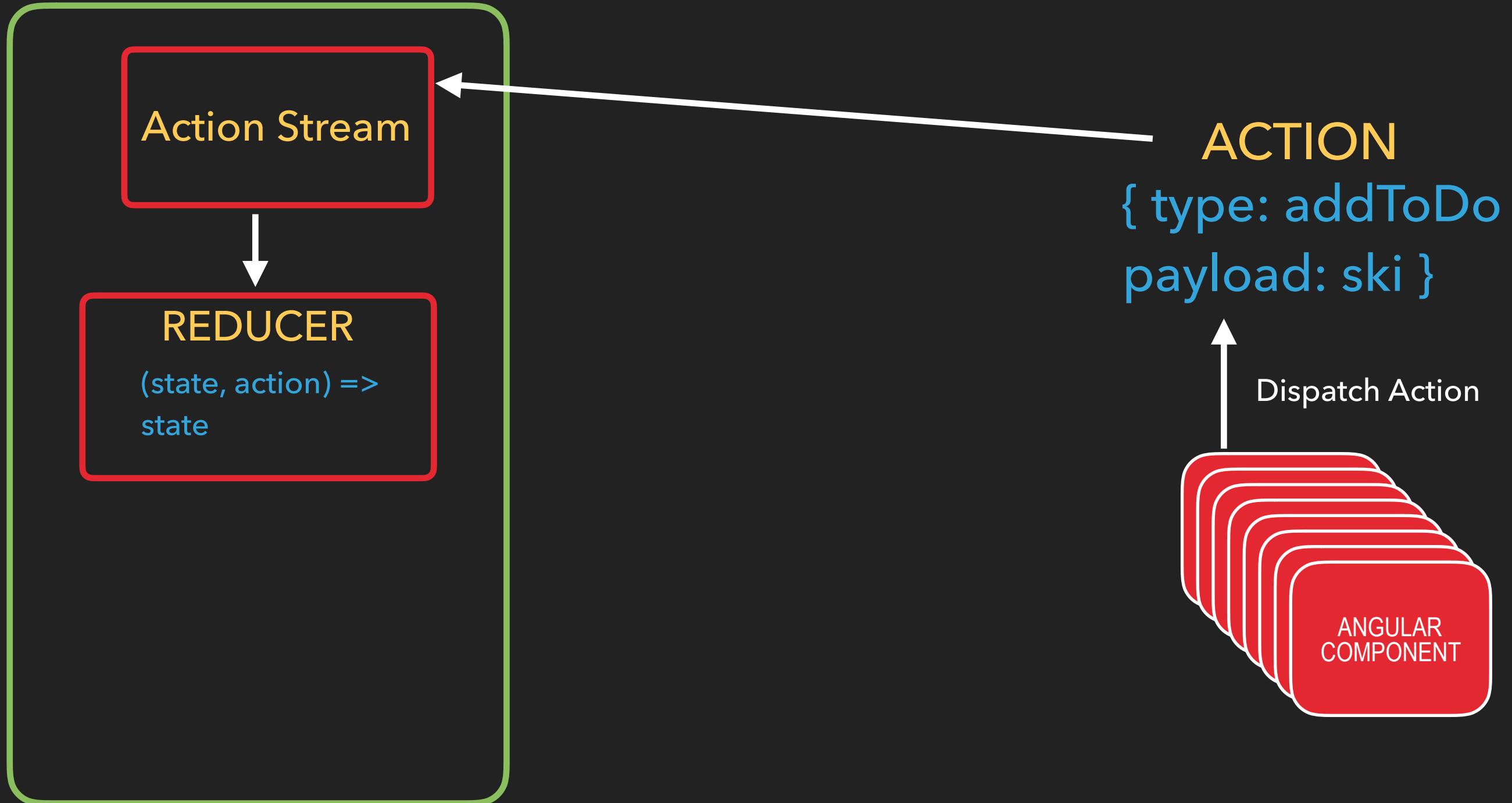
(state, action) =>
state

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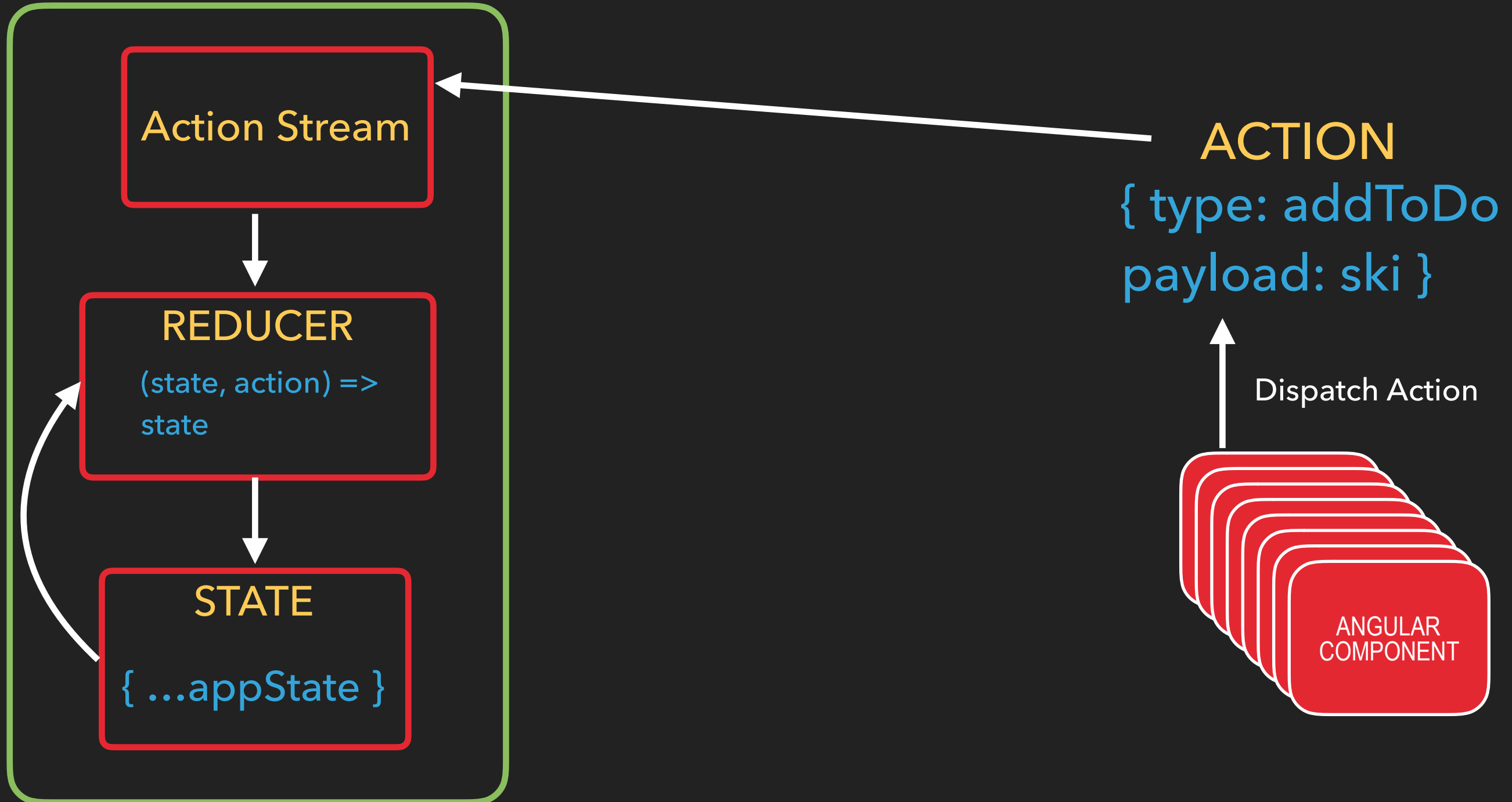
{ ...appState }

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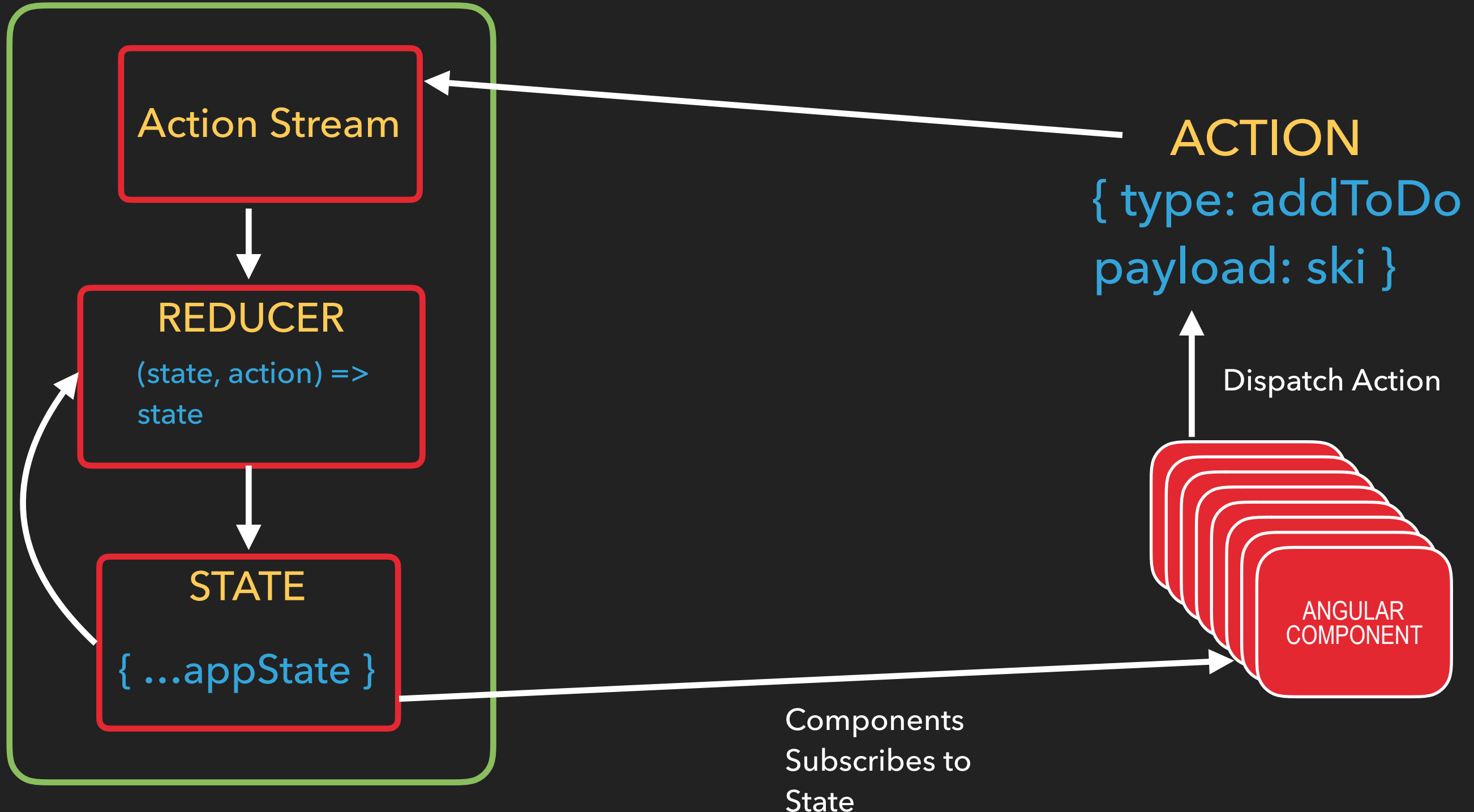
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ANGULAR
COMPONENT

Components
Subscribes to
State



THE SOLUTION:

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DATA
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REDUCER

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@ngrx/
Effects

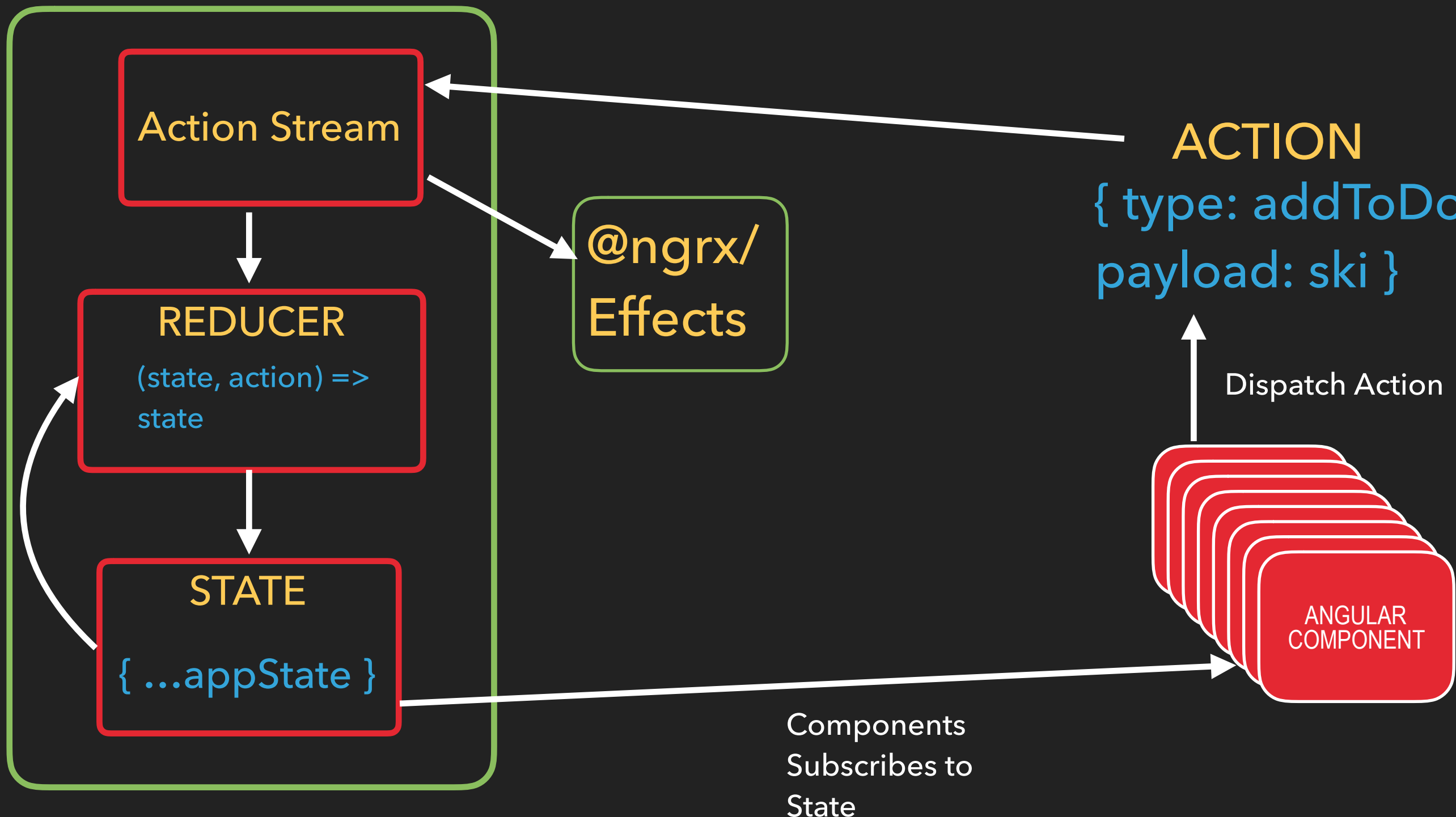
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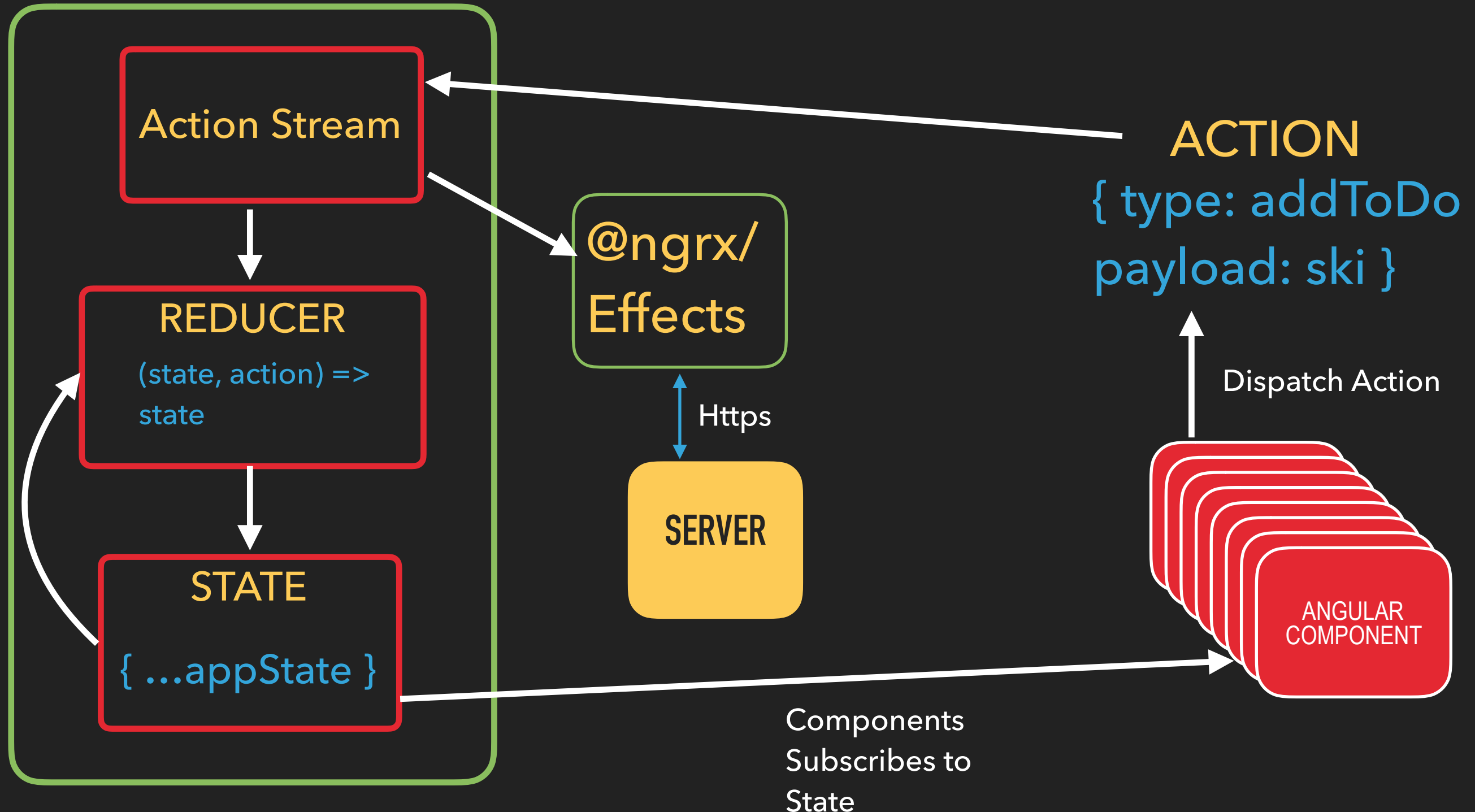
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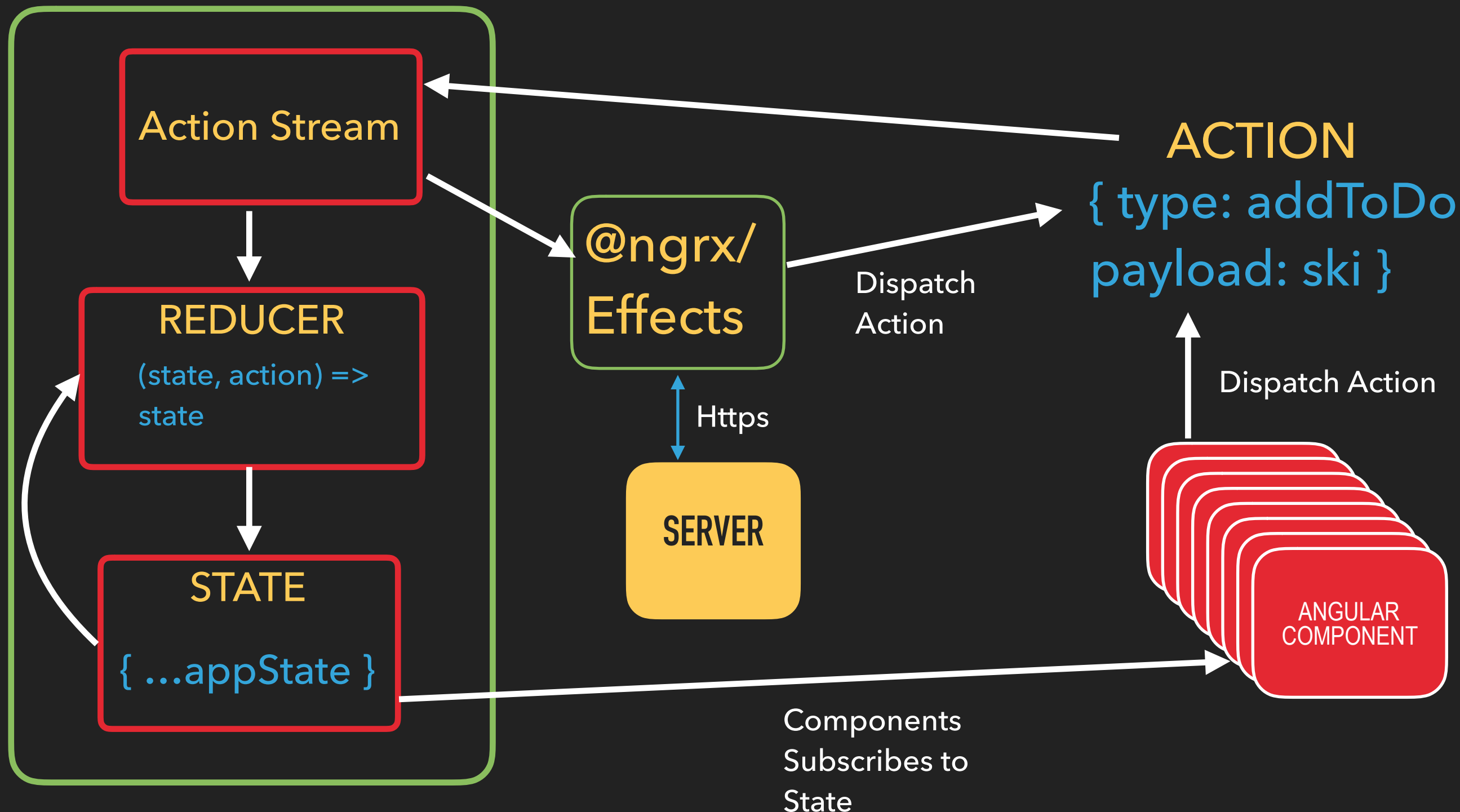
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BENEFITS OF THE REDUX PATTERN

THESE ARCHITECTURAL
DECISIONS:

PROVIDE THESE
BENEFITS:

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- ▶ Testing is easier
- ▶ More performant - Angular change detection OnPush setting

MORE PERFORMANT CHANGE DETECTION: “ONPUSH”

```
@Component({  
  // ...  
  changeDetection: ChangeDetectionStrategy.OnPush  
})
```

```
let squirrel = {  
  tail: 'bushy',  
  color: 'red-brown',  
  age: 2,  
  energyLevel: 'high',  
  favoriteFood: 'pizza'  
};
```

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!! Mutating the state, same reference

```
squirrel.age = 12;  
squirrel.energyLevel = 'low';
```

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Replacing state, new reference

```
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  age: 12,  
  energyLevel: 'low',  
  favoriteFood: 'pizza'  
};
```

DETERMINISTIC STATE/VIEWS WITH ACTIONS, TRANSACTIONAL LOG

- ▶ Show redux dev tools,
in demo app

DISPATCHING AN ACTION

```
<bc-toolbar (openMenu)="openSidenav()">  
  Book Collection  
</bc-toolbar>
```

```
openSidenav() {  
  this.store.dispatch(new layout.OpenSidenav());  
}
```

THE ACTION

```
import { Action } from '@ngrx/store';

export const OPEN_SIDENAV = '[Layout] Open Sidenav';
export const CLOSE_SIDENAV = '[Layout] Close Sidenav';

export class OpenSidenav implements Action {
  readonly type = OPEN_SIDENAV;
}

export class CloseSidenav implements Action {
  readonly type = CLOSE_SIDENAV;
}

export type Actions = OpenSidenav | CloseSidenav;
```

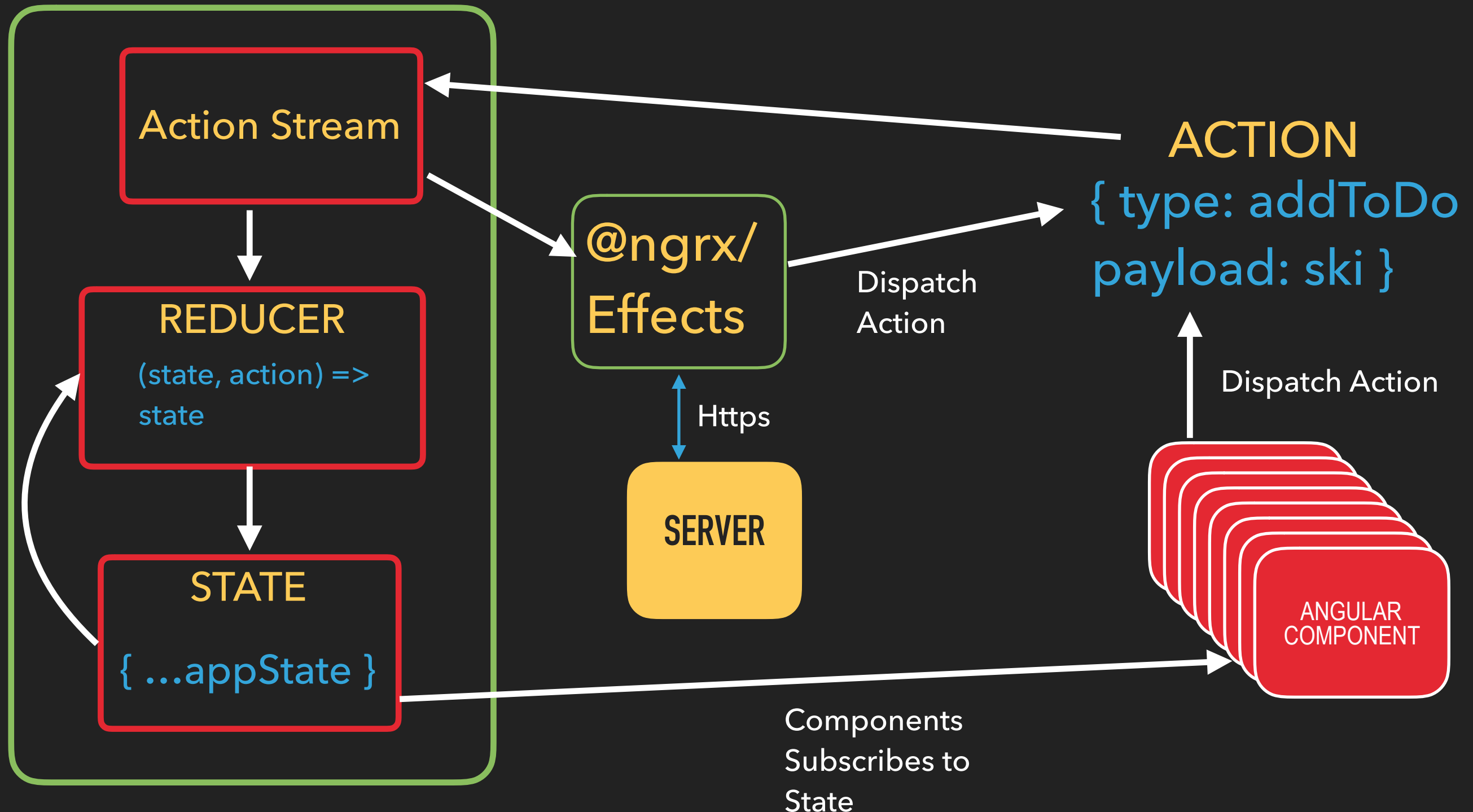
```
{
  type: '[Layout] Open Sidenav',
}
```

THE SOLUTION:

ONE WAY

DATA
FLOW

@ngrx/STORE



THE REDUCER

```
import * as layout from '../actions/layout';
```

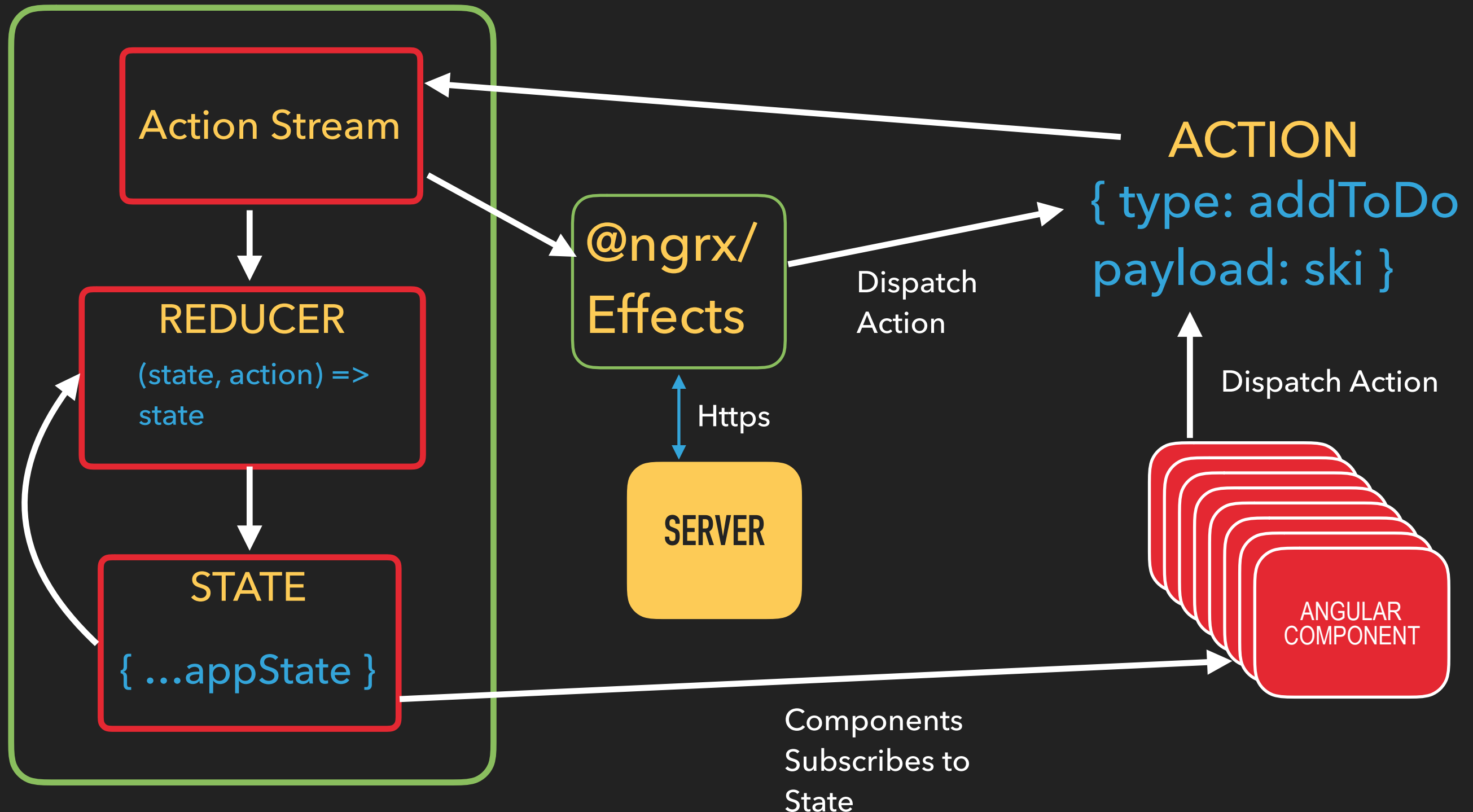
```
export function reducer(state = initialState, action: layout.Actions): State {  
  switch (action.type) {  
    case layout.CLOSE_SIDENAV:  
      return {  
        showSidenav: false,  
      };  
  
    case layout.OPEN_SIDENAV:  
      return {  
        showSidenav: true,  
      };  
  
    default:  
      return state;  
  }  
}
```


THE SOLUTION:

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DATA
FLOW

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STATE

```
import * as layout from '../actions/layout';
```

```
export interface State {  
  showSidenav: boolean;  
}
```

```
const initialState: State = {  
  showSidenav: false,  
};
```

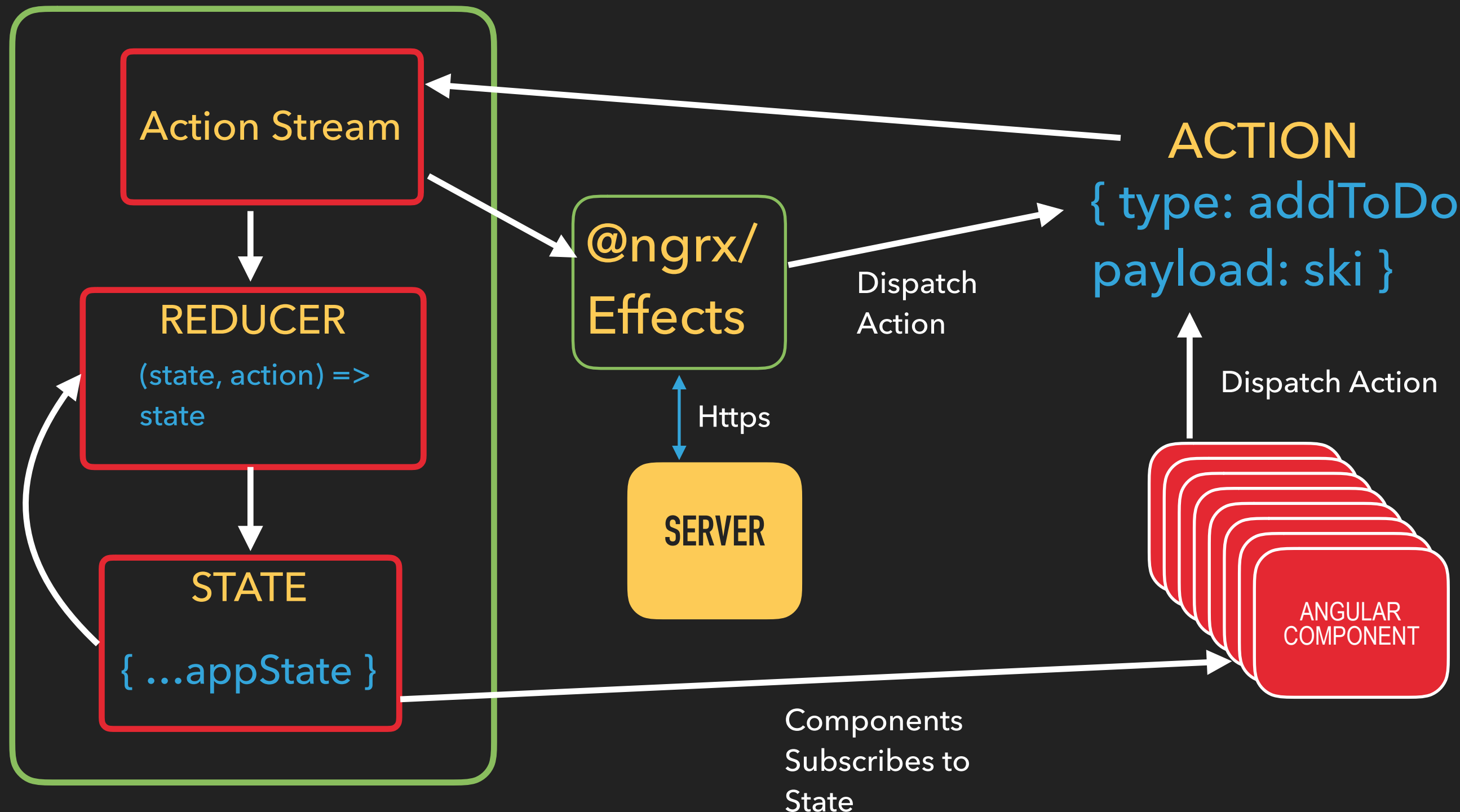
THE SOLUTION:

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DATA
FLOW

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SELECTOR & COMPONENT

```
export const getShowSidenav = (state: State) => state.showSidenav;
```

```
export class AppComponent {  
  showSidenav$: Observable<boolean>;  
  loggedIn$: Observable<boolean>;  
  
  constructor(private store: Store<fromRoot.State>) {  
    this.showSidenav$ = this.store.select(fromRoot.getShowSidenav);  
    this.loggedIn$ = this.store.select(fromAuth.getLoggedIn);  
  }  
}
```

TEMPLATE

```
<bc-sidenav [open]="showSidenav$ | async">
  <bc-nav-item (navigate)="closeSidenav()" *ngIf="loggedIn$ | async" routerLink="/">
    My Collection
  </bc-nav-item>
  <bc-nav-item (navigate)="closeSidenav()" *ngIf="loggedIn$ | async" routerLink="/books">
    Browse Books
  </bc-nav-item>
  <bc-nav-item (navigate)="closeSidenav()" *ngIf="!(loggedIn$ | async)">
    Sign In
  </bc-nav-item>
  <bc-nav-item (navigate)="logout()" *ngIf="loggedIn$ | async">
    Sign Out
  </bc-nav-item>
</bc-sidenav>
```

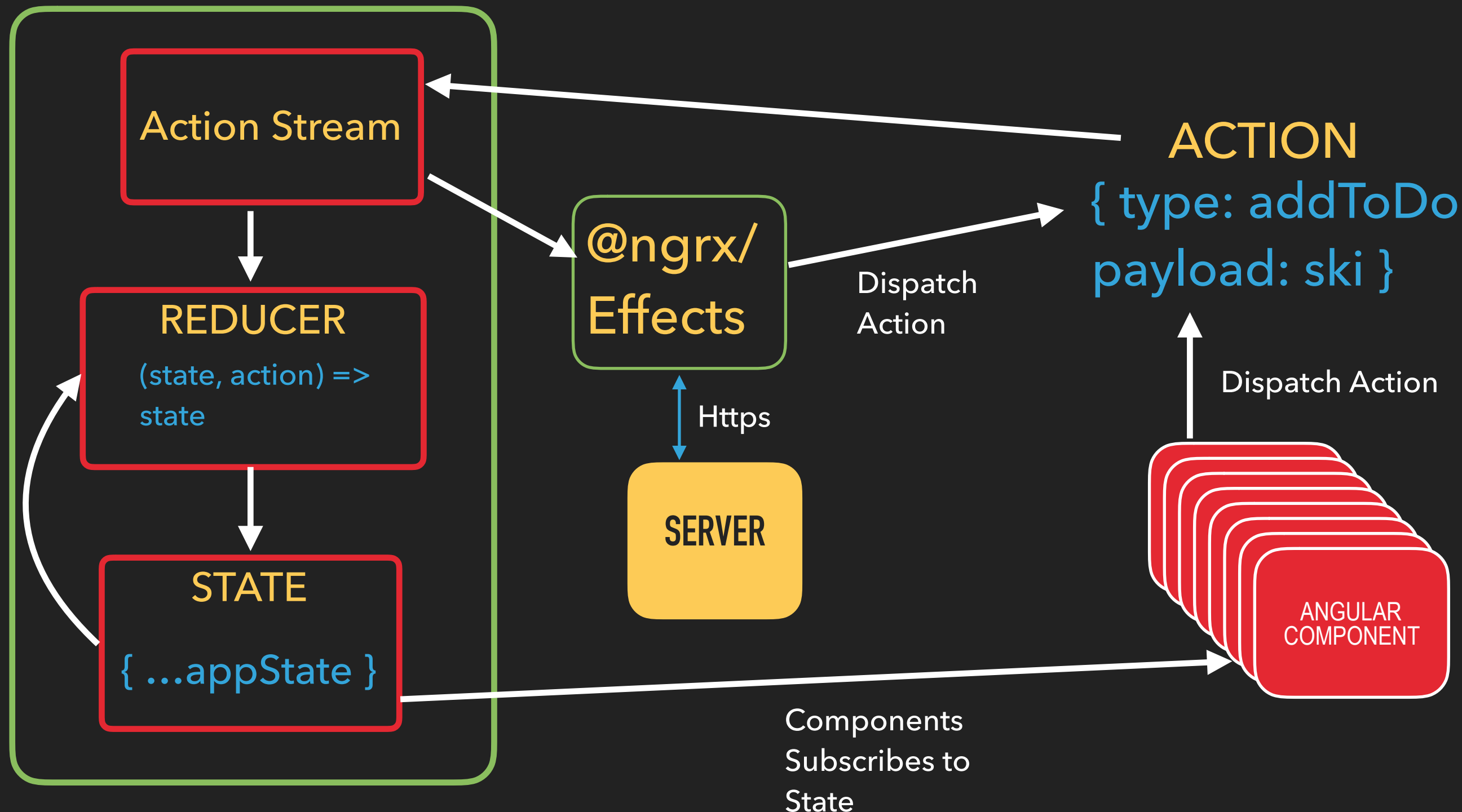
THE SOLUTION:

ONE WAY



DATA
FLOW

@ngrx/STORE



EFFECT

```
@Injectable()
export class BookEffects {
  @Effect()
  search$: Observable<Action> = this.actions$
    .ofType<book.Search>(book.SEARCH)
    .debounceTime(this.debounce, this.scheduler || async)
    .map(action => action.payload)
    .switchMap(query => {
      if (query === '') {
        return empty();
      }

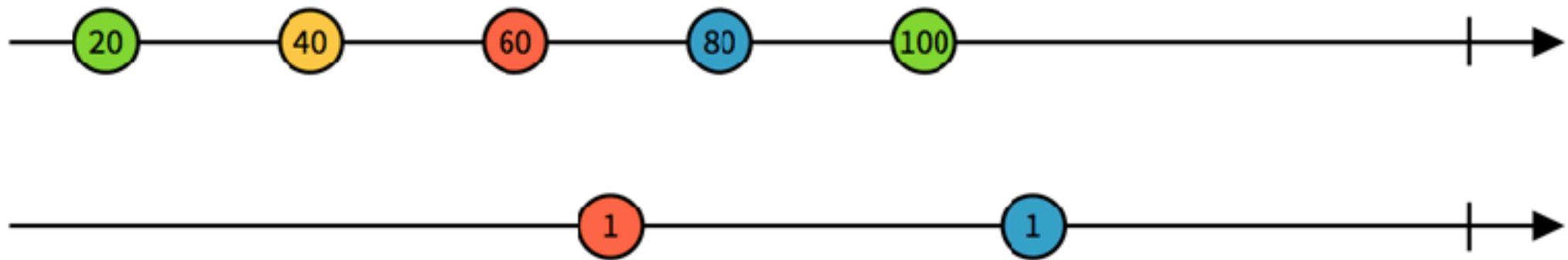
      const nextSearch$ = this.actions$.ofType(book.SEARCH).skip(1);

      return this.googleBooks
        .searchBooks(query)
        .takeUntil(nextSearch$)
        .map((books: Book[]) => new book.SearchComplete(books))
        .catch(() => of(new book.SearchComplete([])));
    });
}
```

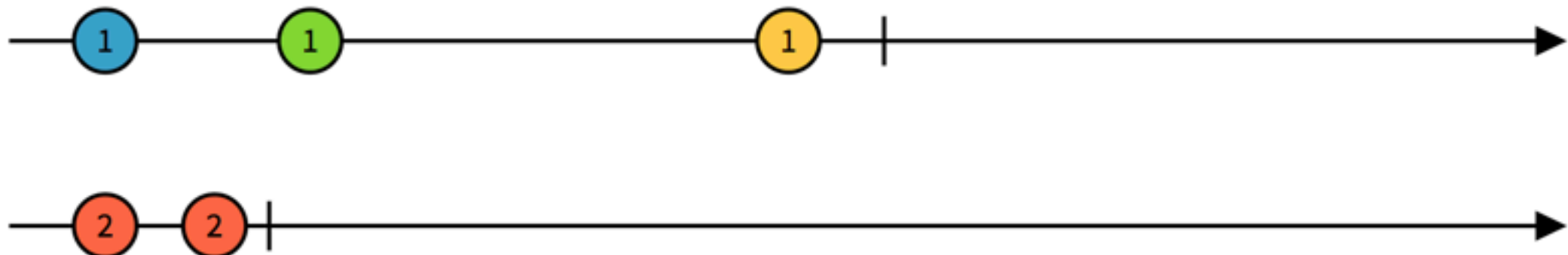

EFFECT

```
@Injectable()
export class DisclosuresEffects {

  @Effect() disclosuresContinue$ = this.actions$
    .ofType(LAST_PAGE_BEFORE_SOMETHING_AWESOME_CONTINUE)
    .map(toPayload)
    .exhaustMap(payload => concat(
      this.updateSecurityCert(toApiSecurityCertification(payload)),
      this.updateAccounts(),
      this.updateBillPay(),
      this.updateAccountConfigs(),
      this.orderTeddyBear(),
      this.updateDebitCardApps(),
      this.applyCoupon(),
      this.updateUserRelationships(),
      this.createWelcomeEmail(payload.emailDisclosures),
      this.sendWelcomeEmail(),
      [new CompleteAction()]
    )
    .catch(error => [new DisclosuresContinueErrorAction(error)])
);
```

merge



concat



Additional resources:

https://github.com/apasternack/Presentations/tree/master/WestervilleWebMeetup_2.6.2018

THE END

STAY IN TOUCH

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