

# Designing Database

CSC 365

Let me introduce some terminologies and concepts first.

# Functional Dependency (FD)

- Functional Dependency (FD)
  - $A_1, A_2, \dots, A_n \longrightarrow B_1, B_2, \dots, B_m$
  - Attributes  $A_1, A_2, \dots, A_n$  functionally determine attributes  $B_1, B_2, \dots, B_m$

# Functional Dependency (FD)

- Functional Dependency (FD)
  - $A_1, A_2, \dots, A_n \longrightarrow B_1, B_2, \dots, B_m$
  - Attributes  $A_1, A_2, \dots, A_n$  functionally determine attributes  $B_1, B_2, \dots, B_m$
  - FD identifies a key
  -
- $\text{mid} \longrightarrow \text{title, year, gross, duration, color, language, director, imdb}$

mid	title	year	gross	duration	color	language	director	imdb
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9
2	Pirates of the Caribbean: At World's End	2007	309404152	169	0	English	Gore Verbinski	7.1
3	Spectre	2015	200074175	148	0	English	Sam Mendes	6.8

# Functional Dependency (FD)

- Functional Dependency (FD)
  - $A_1, A_2, \dots, A_n \longrightarrow B_1, B_2, \dots, B_m$
  - Attributes  $A_1, A_2, \dots, A_n$  functionally determine attributes  $B_1, B_2, \dots, B_m$
  - FD identifies a key
  -
- $\text{id, game\_id} \longrightarrow \text{type, count, player\_id}$

id	game_id	type	count	player_id
0	0	Goals scored	1	5690
0	1	Yellow cards	1	13933
0	2	Goals scored	1	19592

# Trivial Functional Dependency

- FD is trivial if it has a right side that is a subset of its left side.
- $A_1, A_2, \dots, A_n \longrightarrow B_1, B_2, \dots, B_m$  such that

$$\{B_1, B_2, \dots, B_m\} \subseteq \{A_1, A_2, \dots, A_n\}$$

Examples:

- $\text{mid} \longrightarrow \text{mid}$
- $\text{id, game\_id} \longrightarrow \text{game\_id}$

# Anomalies

- Redundancy
  - Information is repeated unnecessarily in several tuples.
- Update Anomalies
  - Information is not updated in all tuples that contain the same value.
- Deletion Anomalies
  - Other information is lost as a side effect when a tuple is deleted.

# Anomalies Example

- Redundancy
  - Information is repeated unnecessarily in several tuples.
- Update Anomalies
  - Information is not updated in all tuples that contain the same value.
- Deletion Anomalies
  - Other information is lost as a side effect when a tuple is deleted.

mid	title	year	gross	duration	color	language	director	imdb	genre
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9	Action
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9	Adventure
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9	Fantasy
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9	Sci-Fi



# Anomalies Example

- Redundancy
  - Information is repeated unnecessarily in several tuples.
- Update Anomalies
  - Information is not updated in all tuples that contain the same value.
- Deletion Anomalies
  - Other information is lost as a side effect when a tuple is deleted.

mid	title	year	gross	duration	color	language	director	imdb	sname
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9	CCH Pounder
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9	Joel David Moore
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9	Wes Studi

# Solution to the Anomalies

Decompose the Relation because too much information is crammed in it.

mid	title	year	gross	duration	color	language	director	imdb
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9

mid	genre
1	Action
1	Adventure
1	Fantasy
1	Sci-Fi

# Solution to the Anomalies

Decompose the Relation because too much information is crammed in it.

mid	title	year	gross	duration	color	language	director	imdb
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9

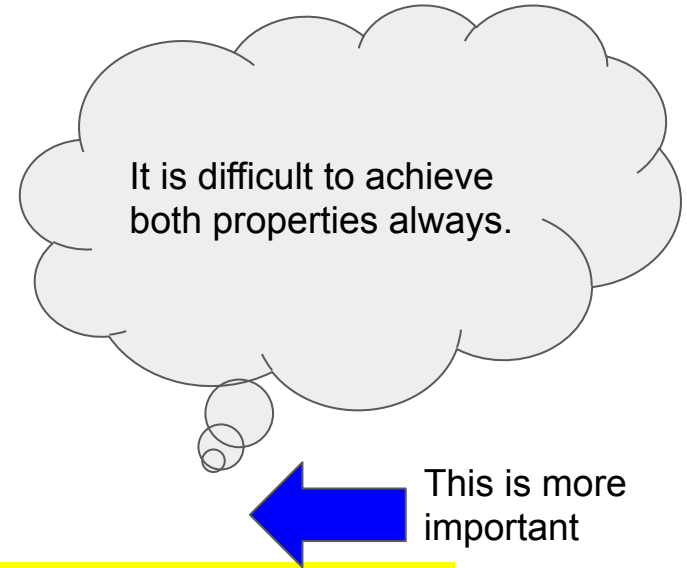
sname	mid
CCH Pounder	1
Joel David Moore	1
Wes Studi	1

# Decomposition

- Objective
  - Elimination of Anomalies
- Properties to be achieved:
  - Recoverability of Information
    - Can we recover the original relation by JOIN?
  - Preservation of Dependencies
    - Can we preserve original FD in some individual relations resulting after decomposition?

# Decomposition

- Objective
  - Elimination of Anomalies
- Properties to be achieved:
  - Recoverability of Information
    - Can we recover the original relation by JOIN?
  - Preservation of Dependencies
    - Can we preserve original FD in some individual relations resulting after decomposition?



# Schema Design Principles #1

Each component in each tuple needs to be ***atomic***

- No structure inside an attribute
- Domain must be atomic

# Schema Design Principles #1

Each component in each tuple needs to be *atomic*

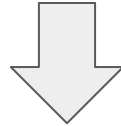
mid	title	year	...	genre
1	Avatar	2009		Action/Adventure/Fantasy/Sci-Fi

# Schema Design Principles #1

Each component in each tuple needs to be *atomic*

mid	title	year	...	genre
1	Avatar	2009		Action/Adventure/Fantasy/Sci-Fi

Normalization



First Normal Form

mid	title	year	gross	duration	color	language	director	imdb	genre
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9	Action
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9	Adventure
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9	Fantasy
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9	Sci-Fi



# Schema Design Principles #2

No partial dependencies

# Schema Design Principles #2

## No partial dependencies

FD = mid, genre ? because they seem to uniquely identify each tuple

mid	title	year	gross	duration	color	language	director	imdb	genre
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9	Action
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9	Adventure
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9	Fantasy
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9	Sci-Fi
2	Pirates of the Caribbean: At World's End	2007	309404152	169	0	English	Gore Verbinski	7.1	Action
2	Pirates of the Caribbean: At World's End	2007	309404152	169	0	English	Gore Verbinski	7.1	Adventure

But this part is partially dependent on the part of FD, mid.

# Schema Design Principles #2

Remove partial dependencies

mid	title	year	gross	duration	color	language	director	imdb
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9

mid	genre
1	Action
1	Adventure
1	Fantasy
1	Sci-Fi

Second Normal Form

# Schema Design Principle #3

## No Transitive Dependencies

$X \rightarrow Y$  is a transitive dependency

If both  $X \rightarrow Z$  and  $Z \rightarrow Y$  hold and  $Z$  is not a key nor a part of a key.

# Schema Design Principle #3

## Remove Transitive Dependencies

mid -> d\_nationality is a transitive dependency

because both mid -> director and director -> d\_nationality hold and director is not a key nor a part of a key.

mid	title	year	gross	duration	color	language	director	imdb	d_nationality
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9	Canada
27	Titanic	1997	658672302	194	0	English	James Cameron	7.7	Canada
289	Terminator 2: Judgment Day	1991	204843350	153	0	English	James Cameron	8.5	Canada
292	True Lies	1994	146282411	141	0	English	James Cameron	7.2	Canada

# Schema Design Principle #3

## Remove Transitive Dependencies

### Third Normal Form

mid	title	year	gross	duration	color	language	director	imdb
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9
27	Titanic	1997	658672302	194	0	English	James Cameron	7.7
289	Terminator 2: Judgment Day	1991	204843350	153	0	English	James Cameron	8.5
292	True Lies	1994	146282411	141	0	English	James Cameron	7.2

director	d_nationality
James Cameron	Canada

# Informal Design Guidelines for Relation Schema

## Guideline 1:

Design a relation schema so that it is easy to explain its meaning.

- Do not combine attributes from multiple kinds of relations.

# Informal Design Guidelines for Relation Schema

## Guideline 2:

Design the base relation schemas so that no anomalies are present in the relations.

- No redundant information.



# Informal Design Guidelines for Relation Schema

## Guideline 3:

Avoid placing attributes in a base relation whose values may frequently be null as much as possible.

- No frequently empty columns.

# Informal Design Guidelines for Relation Schema

## Guideline 3:

Avoid placing attributes in a base relation whose values may frequently be null as much as possible.

- No frequently empty columns.

mid	title	year	...	Star1	Star2	Star3	Star4	Star5
1	Avatar	2009		CCH Pounder	Joel David Moore	Wes Studi	Null	Null

# Informal Design Guidelines for Relation Schema

## Guideline 3:

Avoid placing attributes in a base relation whose values may frequently be null as much as possible.

- No frequently empty columns.

mid	title	year	...	Adventure	Action	Comedy	Darama	...
1	Avatar	2009		True	True	False	False	False

# Informal Design Guidelines for Relation Schema

## Guideline 4:

Design relation schemas so that they can be JOINED with equality conditions on attributes that are either primary keys or foreign keys in a way that guarantees that no spurious tuples (unrelated tuples joined) are generated

## Guideline 4: Prevent Spurious tuples

mid	title	year	gross	duration	color	language	director	imdb	sname
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9	CCH Pounder
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9	Joel David Moore
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9	Wes Studi
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9	Jack Davenport
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9	Johnny Depp
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9	Orlando Bloom
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9	Christoph Waltz
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9	Rory Kinnear
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9	Stephanie Sigman
1	Avatar	2009	760505847	178	0	English	James Cameron	7.9	Christian Bale

# High Level Database Design

- High level design helps you create a blueprint for your database

# High Level Database Design

- E-R Model
- UML

# Entity-Relationship (ER) Model

**ER Model:** A representation of the data for an organization, business area, etc. Expressed in terms of entities, relationships and attributes.

**ER Diagram:** A graphical representation of an entity-relationship model. Sometimes abbreviated as ERD.



# ER Definitions

**Entity:** Principal data object about which information is to be collected. Usually a person, place, thing, or event. Analogous to object in OOP.

**Entity Set:** Set of similar entities. Analogous to class in OOP.

**Relationship:** Real-world association among one or more entities

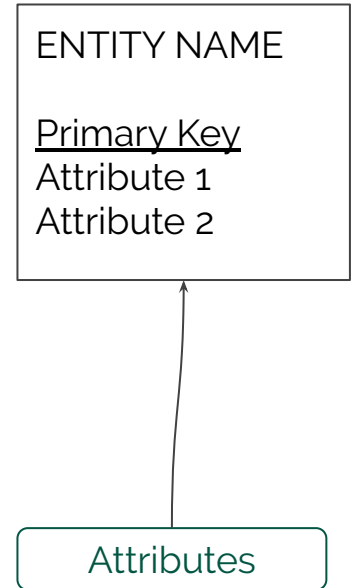
**Attribute:** Provides descriptive information about an entity or relationship

# ER Definitions - Types of Entities

**[Strong] Entity:** An entity that exists independently of other entities

**Weak Entity:** An entity whose existence depends on some other entity type (for example: Event in the English Premier League Soccer database depends on Game because a part of its primary key, game\_id, comes from Game.)

# ER Diagram - Basic Notation

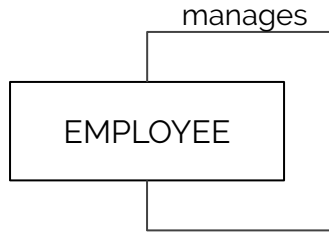


# ER - Relationship Concepts

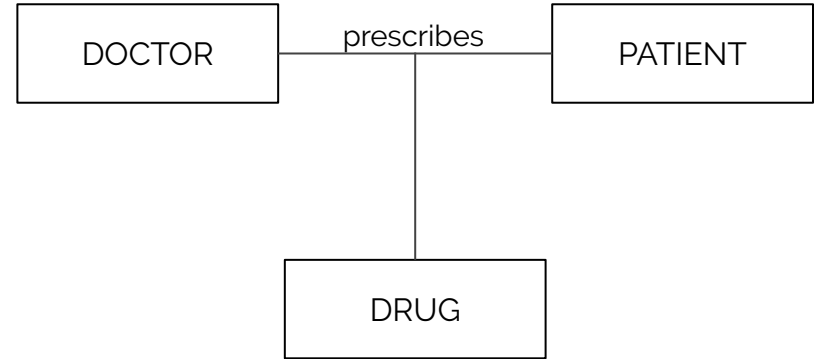
**Degree:** Number of entities that participate in a relationship

Entity Count	Degree of Relationship
1	Unary
2	Binary
3	Ternary
4 or more	n-ary

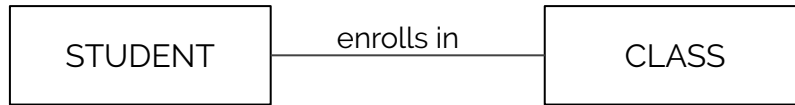
# ER Diagram - Relationship Degree



**Unary (Recursive)**

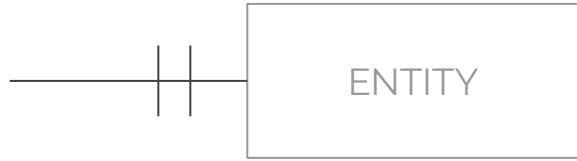


**Ternary**

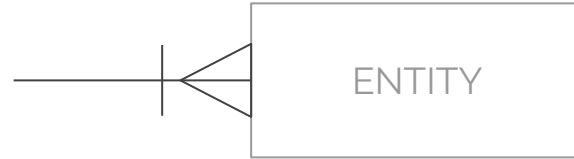


**Binary**

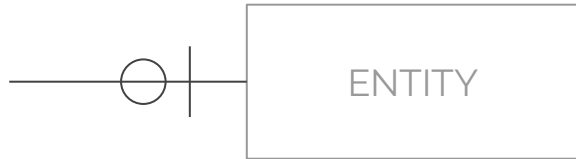
# ER Diagrams - Cardinality / Existence



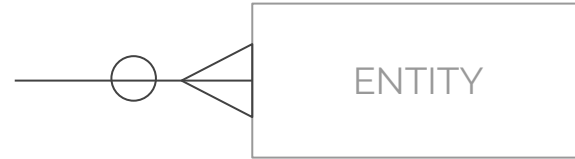
**Mandatory One (1..1)**



**Mandatory Many (1..\*)**



**Optional One (0 .. 1)**



**Optional Many (0 .. \*)**

# ER Diagram - One-to-Many Mandatory



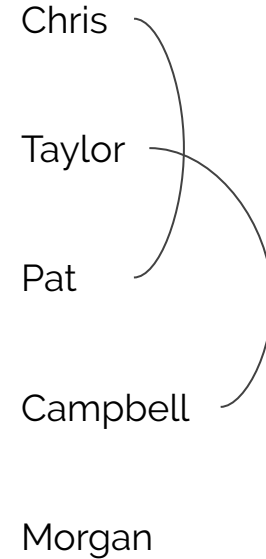
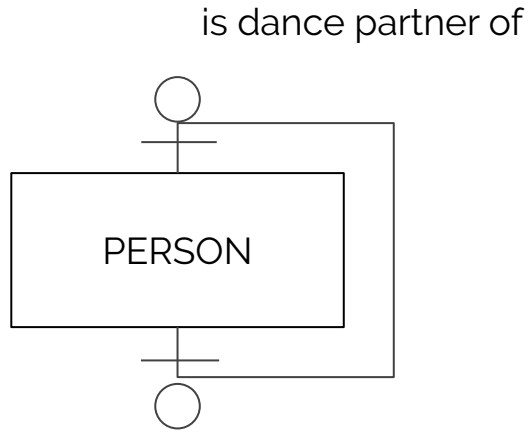
Chris — Visit 1  
          — Visit 2

Taylor — Visit 1

Pat — Visit 1  
      — Visit 2  
      — Visit 3

Degree?      Binary  
Cardinality?    One to many (mandatory on both sides)

# ER Diagram - Unary One-to-One Optional



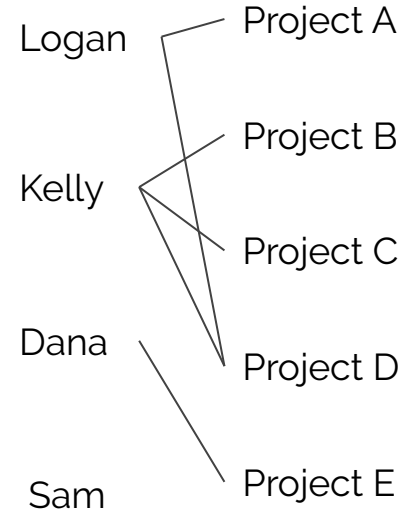
Degree? Unary  
Cardinality? One to one (optional on both sides)



# ER Diagram - Many-to-Many

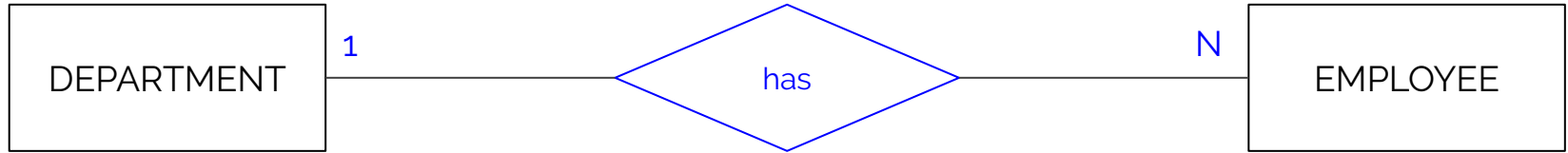


Degree? Binary  
Cardinality? Many (mandatory) to many (optional)



# Chen Notation

One to Many:



Many to Many:



# Chen Notation

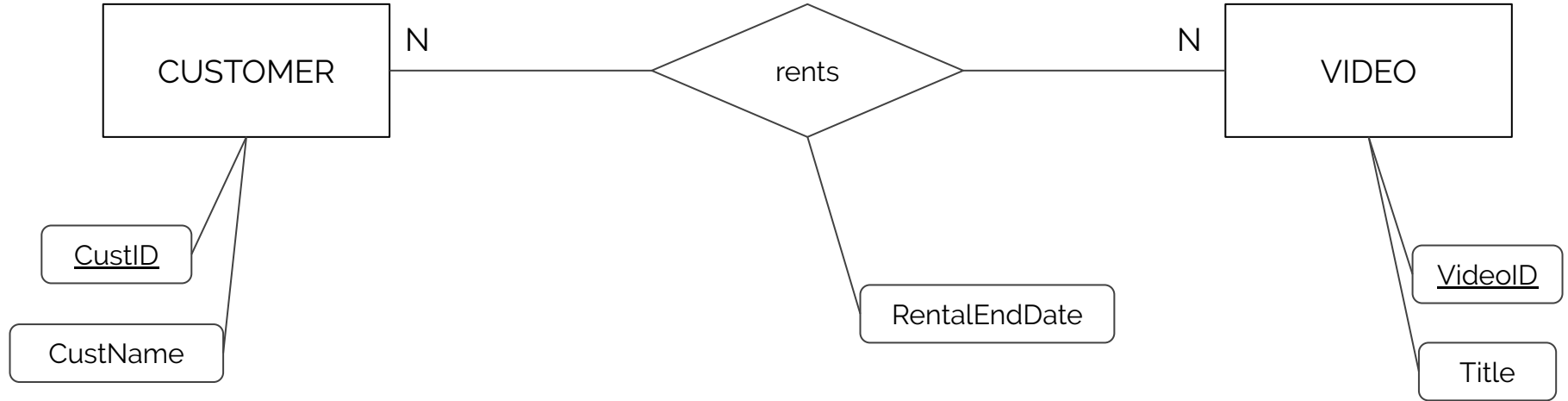
One to Many:



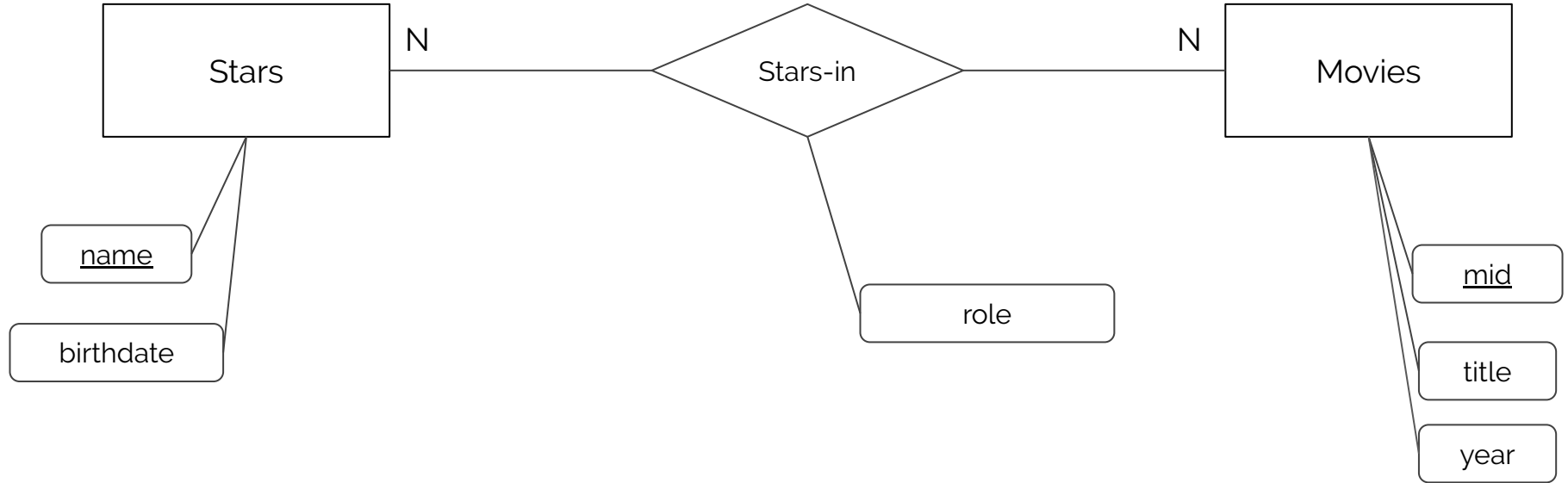
Many to Many:



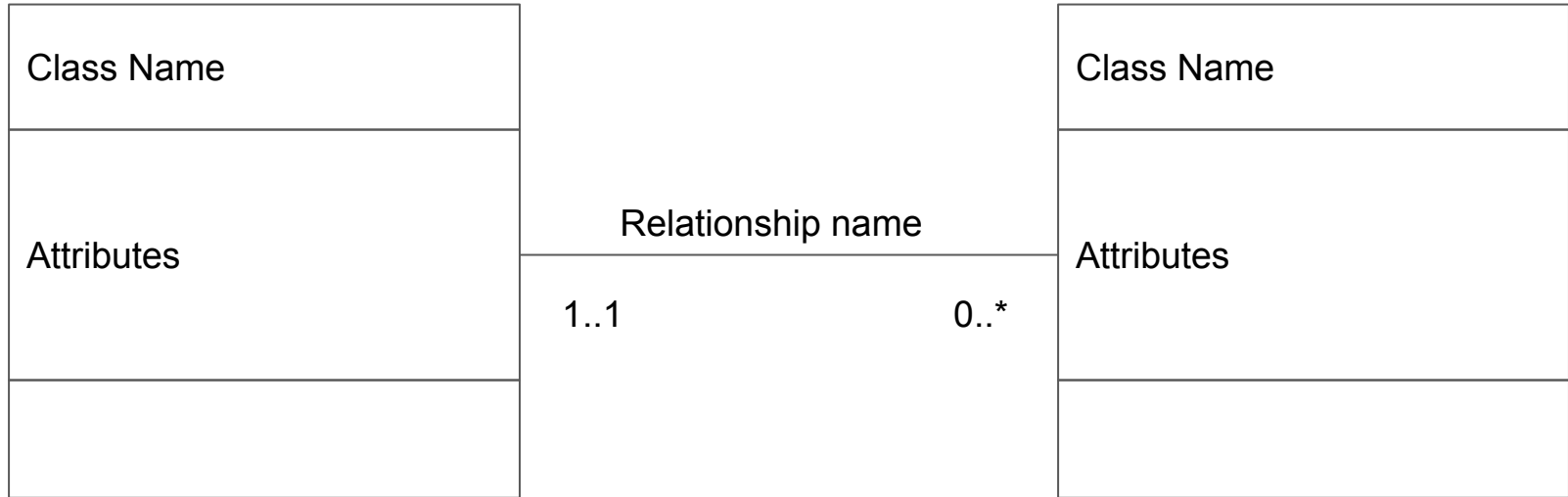
# Chen Notation - Attributes



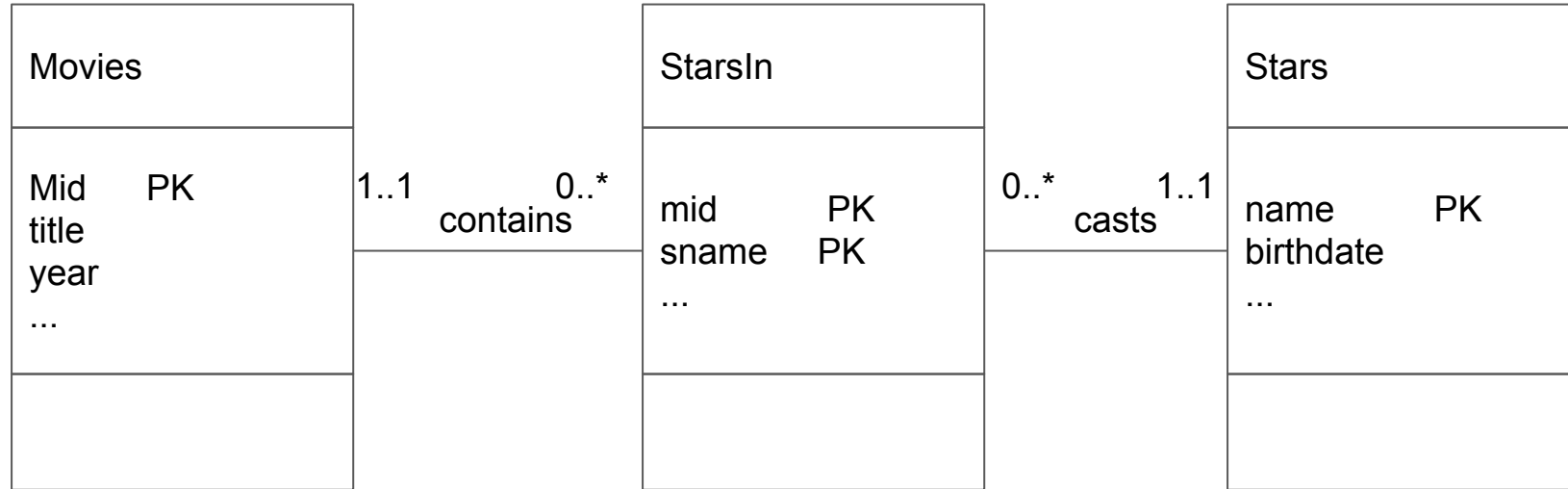
# Chen Notation - Attributes



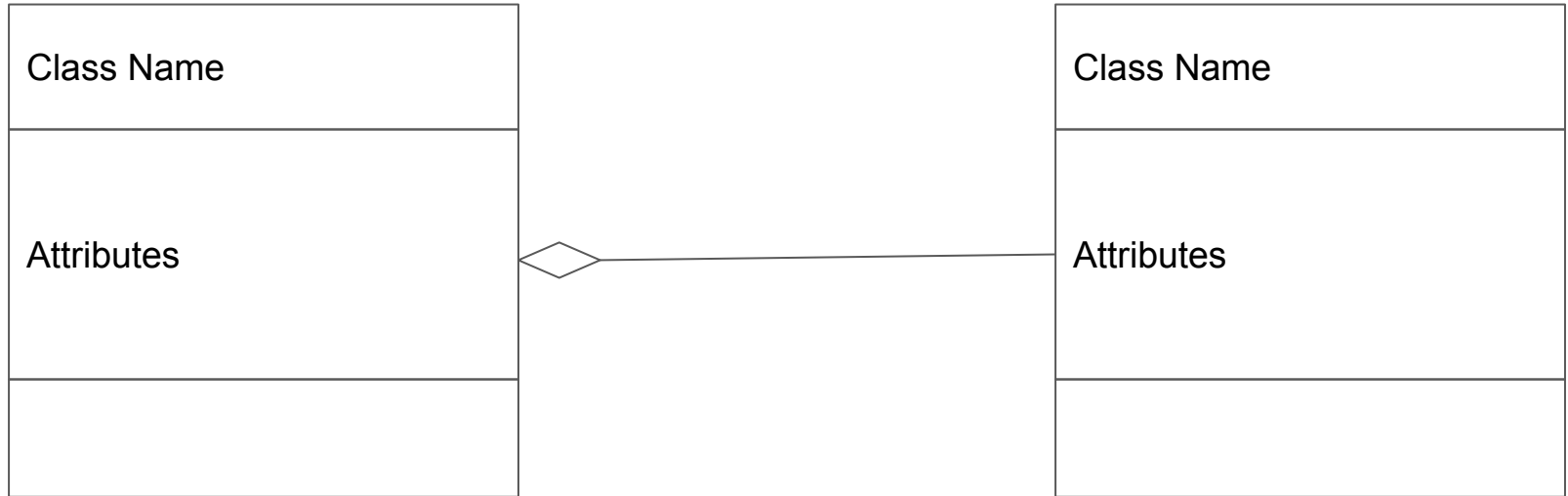
# UML Diagram



# UML Diagram

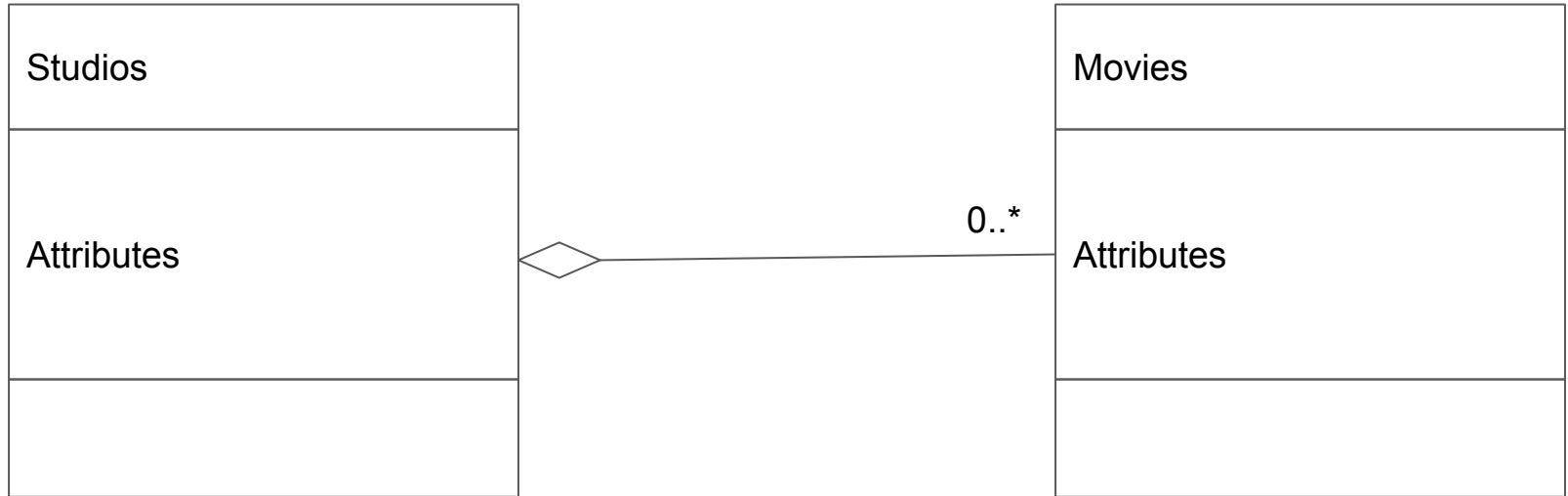


# Aggregation

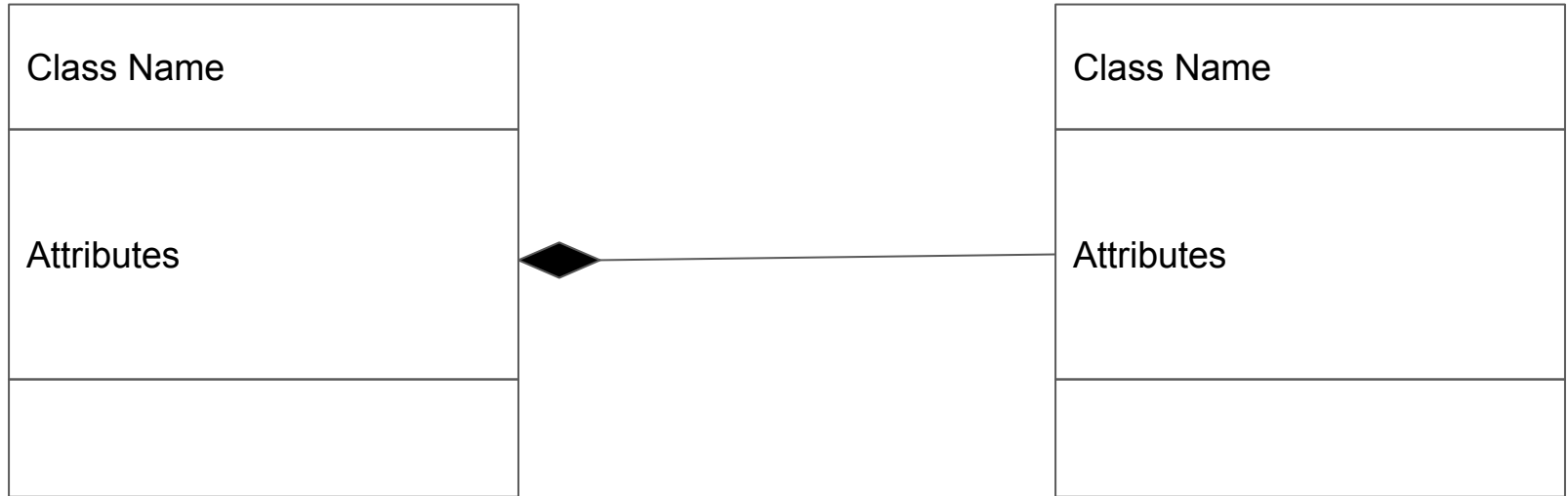




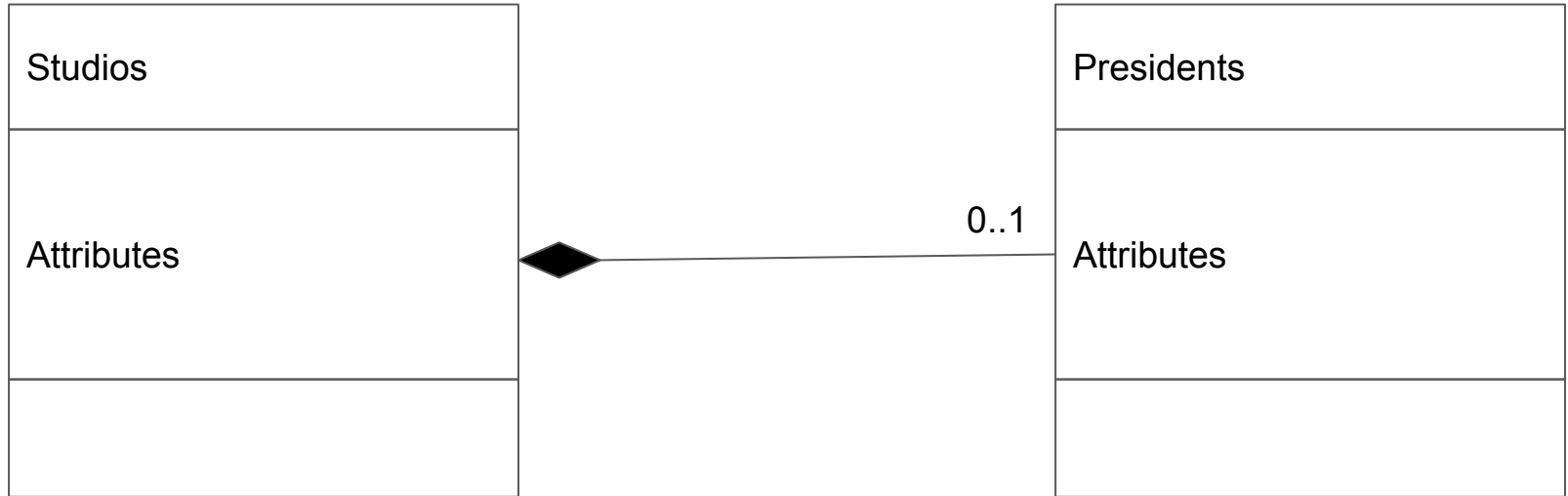
# Aggregation



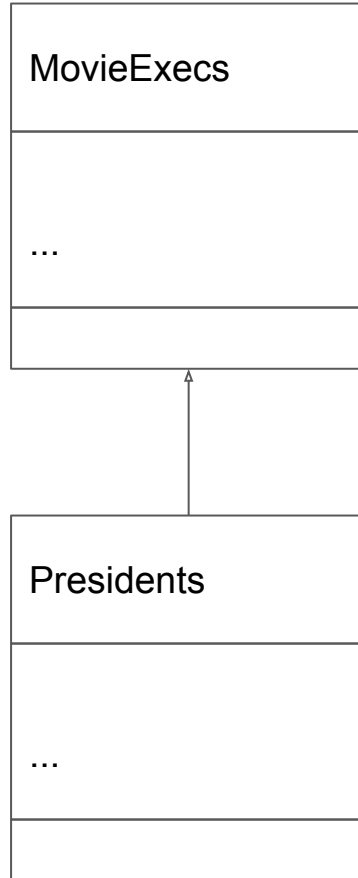
# Composition



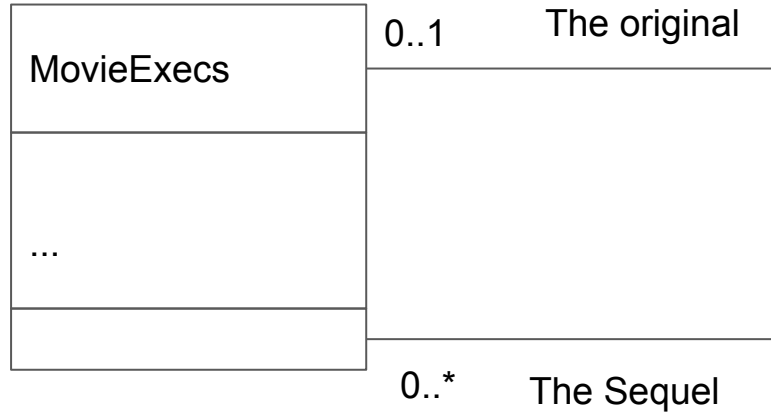
# Composition



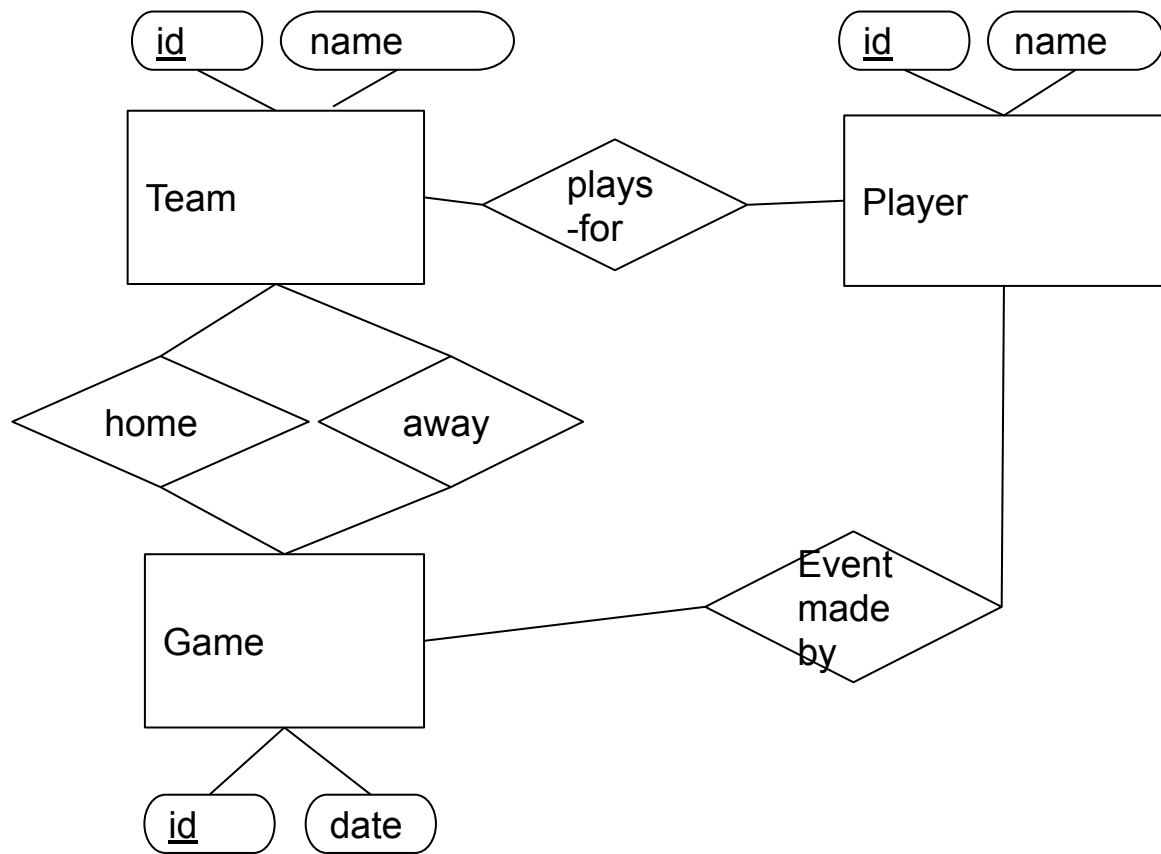
Is a



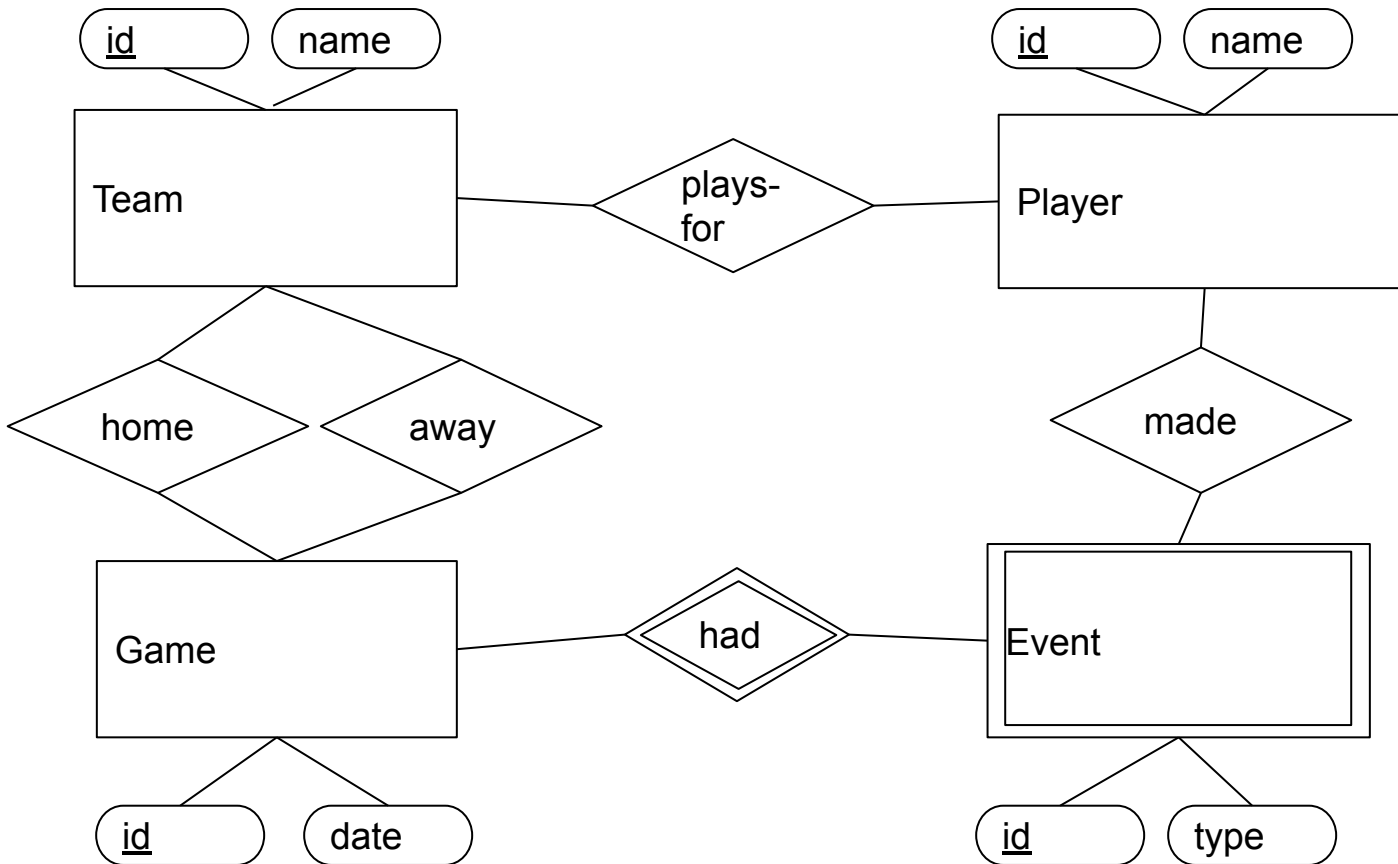
# Self-Association (Recursive Relationship)



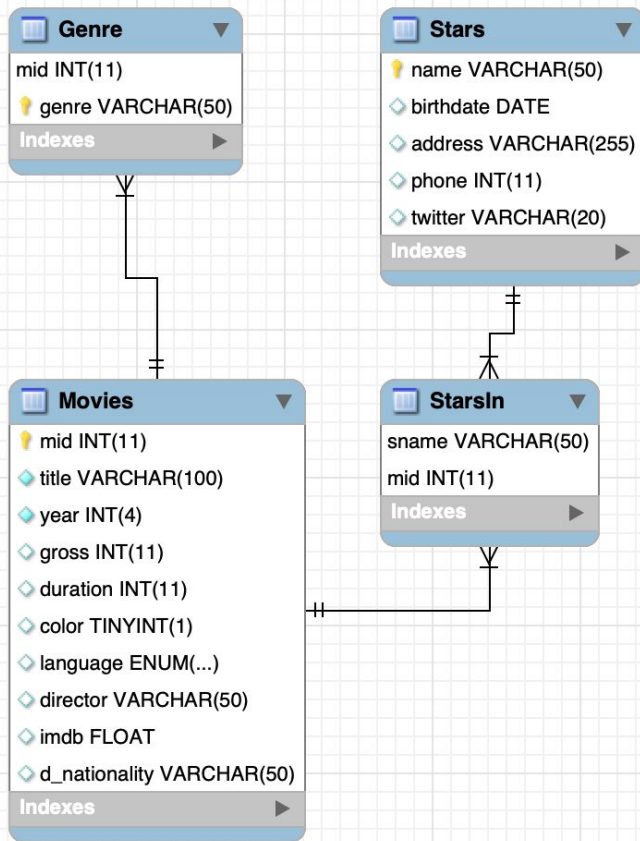
# Examples



# Examples



# Examples





# Exercises