



TÉCNICO LISBOA

Principles of Biosignals and Biomedical Imaging

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João Sanches

jmrs@tecnico.ulisboa.pt

Department of Bioengineering
Instituto Superior Técnico
University of Lisbon

LTI systems and filtering

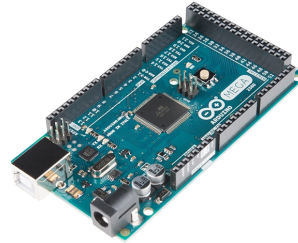


Discrete systems

Digital filters are algorithms implemented in digital computers with elementary arithmetic operations



$$\begin{bmatrix} \dots \\ x(n+1) \\ x(n) \\ x(n-1) \\ x(n-2) \\ \dots \end{bmatrix}$$



$$\begin{bmatrix} \dots \\ y(n+1) \\ y(n) \\ y(n-1) \\ y(n-2) \\ \dots \end{bmatrix}$$

```
int filter(float x, float x1, float x2)
{
    int out;
    out=int((x+x1+x2)/3);
    return(out);
}
```

Linear Time Invariant (LTI) Filters



Linearity: $y(n) = T[\alpha x_1(n) + \beta x_2(n)] = \alpha y_1(n) + \beta y_2(n)$

Time Invariance: $z(n) = T[x(n - n_0)] = y(n - n_0)$

The output of any LTI system can be obtained using the following recursive expression:

$$y(n) = \underbrace{\sum_{r=0}^q b_r x(n-r)}_{\text{Non-recursive}} + \underbrace{\sum_{k=1}^p a_k y(n-k)}_{\text{Recursive}}$$

The coefficients a_k and b_r completely define the characteristics of the filter.

Linear Time Invariant (LTI) Filters

LTI representation



- Difference equation
- Impulse response
- Transfer function
- Frequency response

$$y(n) = \sum_{r=0}^q b_r x(n-r) + \sum_{k=1}^p a_k y(n-k)$$

$$h(n) = \alpha^n u(n)$$

$$H(z) = \frac{1}{1 - \alpha z^{-1}}$$

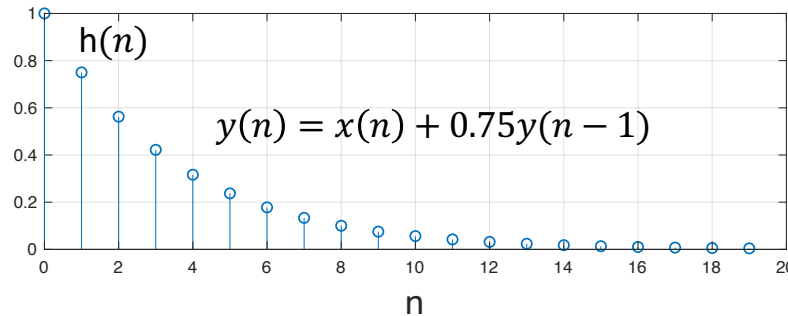
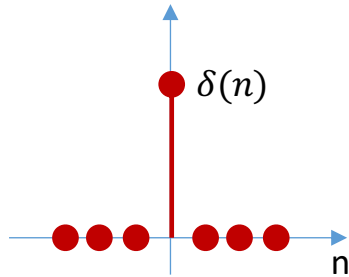
$$H(\omega) = \frac{1}{1 - \alpha e^{-j\omega}}$$

Linear Time Invariant (LTI) Filters

Impulse response



Impulse response: $h(n) = T[\delta(n)]$

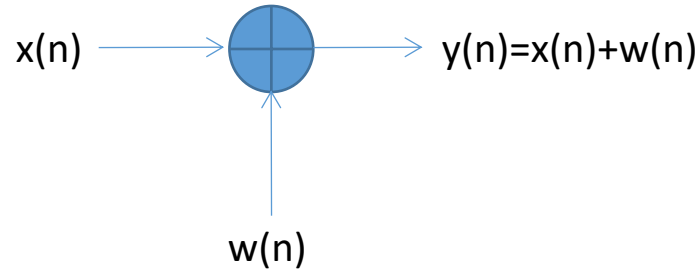


Causality

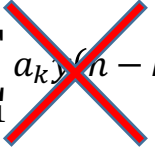
$h(n) = 0$ for $n < 0$

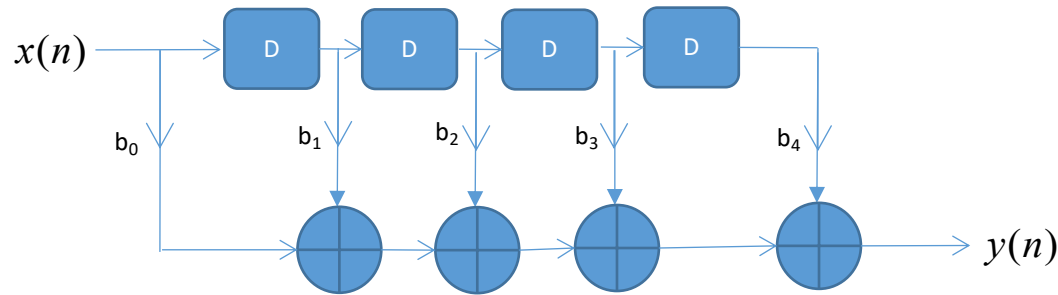
The impulse response fully describes a LTI system

Basic blocks



FIR (Finite Impulse Response)

$$y(n) = \sum_{r=0}^q b_r x(n-r) + \sum_{k=1}^p a_k y(n-k)$$




Compute impulse response

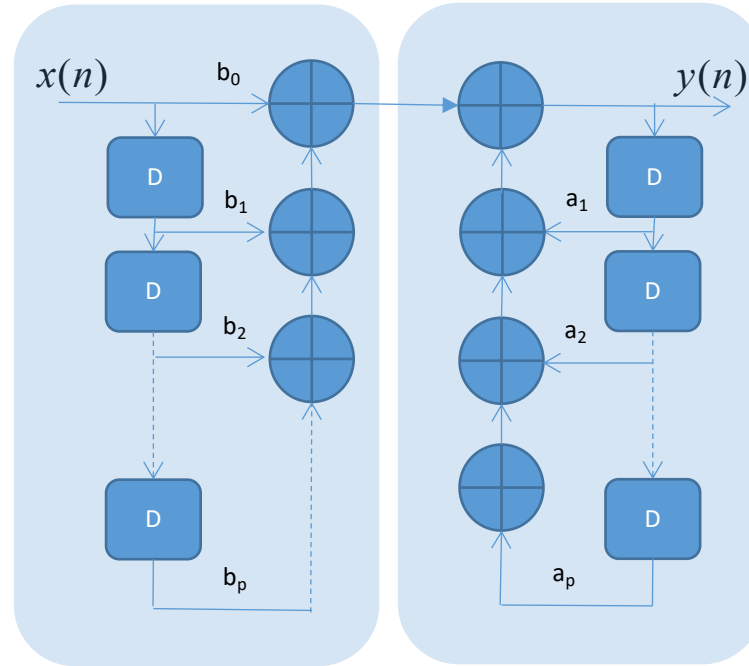
$$y(n) = b_0 x(n) + b_1 x(n-1) + b_2 x(n-2)$$

IIR (Infinite Impulse Response) Direct form I

$$y(n) = \sum_{r=0}^q b_r x(n-r) + \sum_{k=0}^p a_k y(n-r)$$

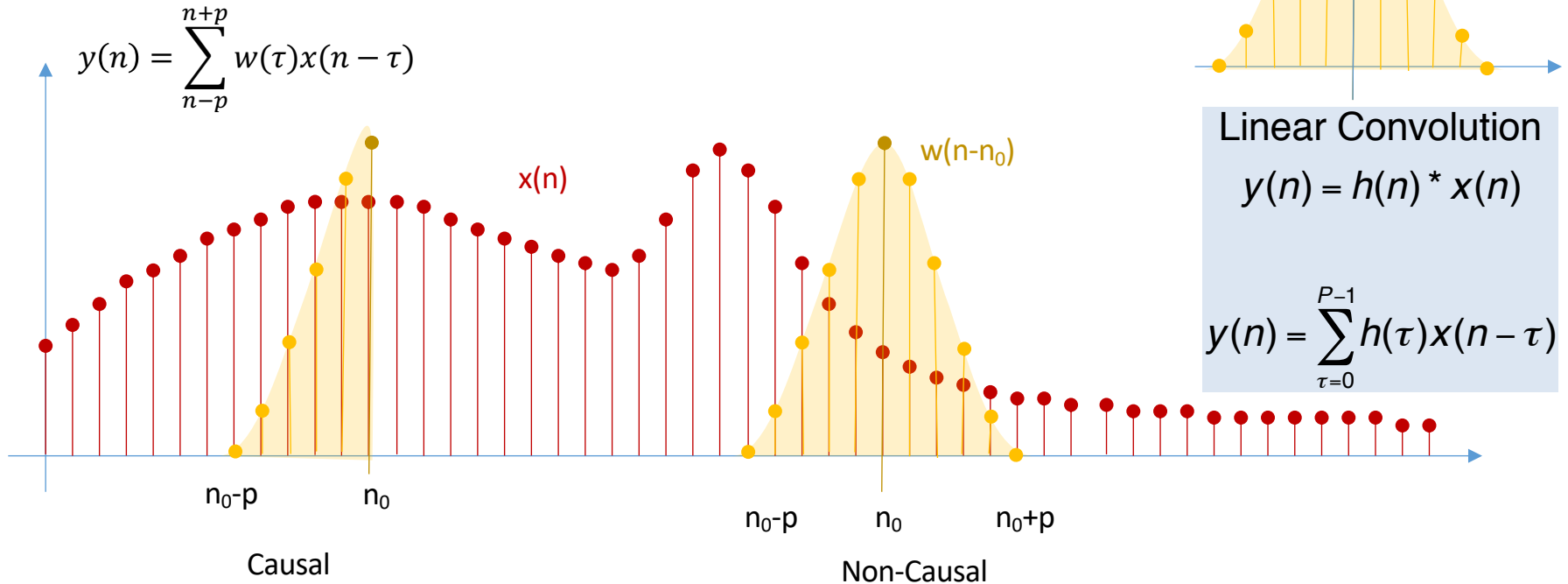
Compute impulse response

$$y(n) = x(n-r) + \alpha y(n-1)$$



For $N=M$

FIR SLIT



Interval

Basic input/output code

```
int OutPin = 9;           // PWM output pin
int analogPin = 3;        // analog pin 3
float x=0.0, x1=0.0, x2=0.0;
int y=0;
int Ts= 100;              //Sampling period ms

void setup() {
    Serial.begin(9600);
    pinMode(OutPin, OUTPUT); // sets the pin as output
    pinMode(analogPin, INPUT); // sets the pin as input
}

void loop() {
```

```
    x2=x1;
    x1=x;
    x = float(analogRead(analogPin)); // read values (0 to 1023) from the input pin
```

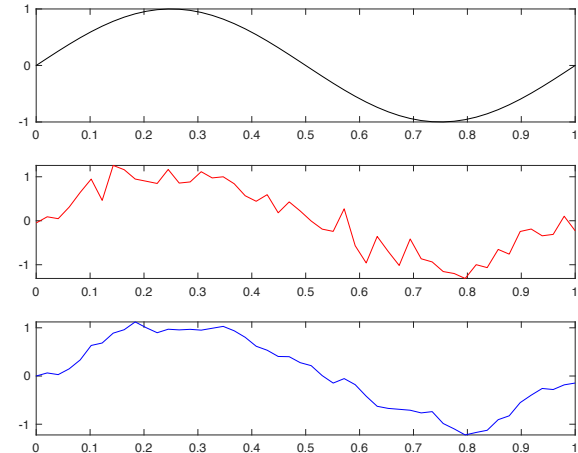
```
    // Digital signal processing (Filtering)
    y=filter(x,x1,x2);
```

```
    analogWrite(OutPin, y/4); // PWM, write values (0 to 255) to the output pin
    Serial.println(x);        // debug value
```

```
    delay(Ts); %Sampling period
}
```

Low-pass filter (Moving average)

```
int filter(float x, float x1, float x2)
{
    int out;
    out=int((x+x1+x2)/3);
    return(out);
}
```



Filtering using vectors

FIR

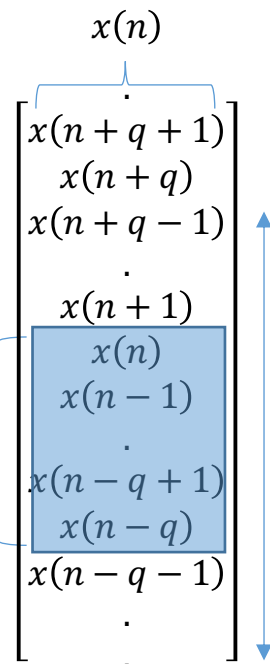
$$y(n) = \sum_{r=0}^q w_r x(n-r)$$

Causal

$$y(n) = [w_0 \quad w_1 \quad \dots \quad w_q] \begin{bmatrix} x(n) \\ x(n-1) \\ x(n-2) \\ \dots \\ x(n-q) \end{bmatrix}$$

$$W = [w_0 \quad w_1 \quad \dots \quad w_q]^T$$

$$y(n) = W^T X_n$$

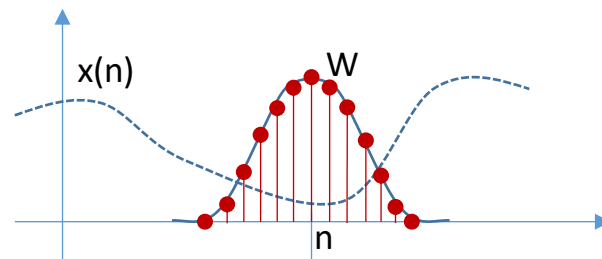


Non-causal

$$y(n) = \sum_{r=-q}^q w_r x(n-r)$$

$$y(n) = W^T \begin{bmatrix} x(n+q) \\ x(n+q-1) \\ \dots \\ x(n-r) \\ \dots \\ x(n-q+1) \\ x(n-q) \end{bmatrix}$$

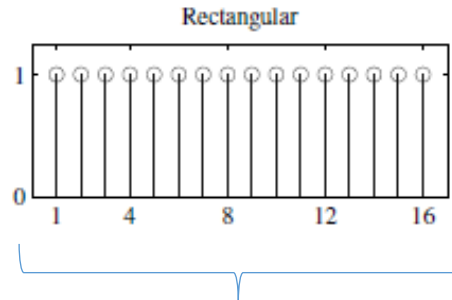
$$W = [w_{-q} \quad w_{-q+1} \quad \dots \quad w_r \quad \dots \quad w_{q-1} \quad w_q]^T$$



Moving average - FIR

Non-causal

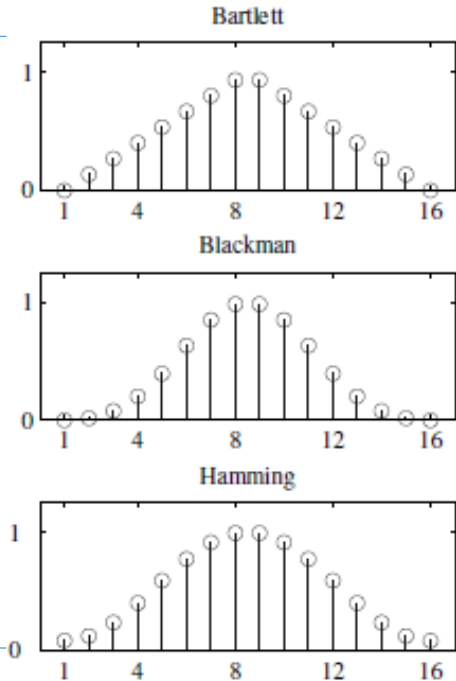
$$y(n) = \frac{1}{2W+1} \sum_{r=-W}^W x(n-r)$$



Average of the $2W+1$ samples

Weighted
Average of the
 $2W+1$ samples

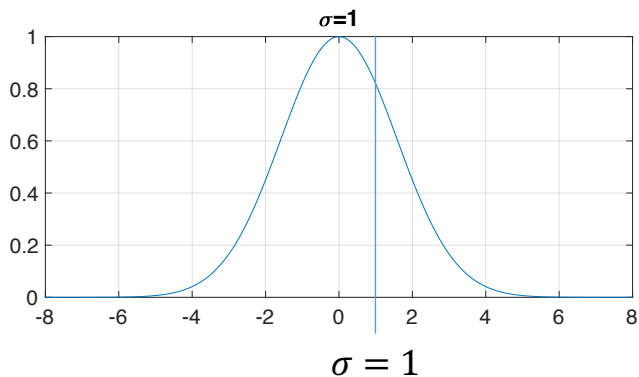
$$y(n) = \sum_{r=-W}^W w_r x(n-r)$$



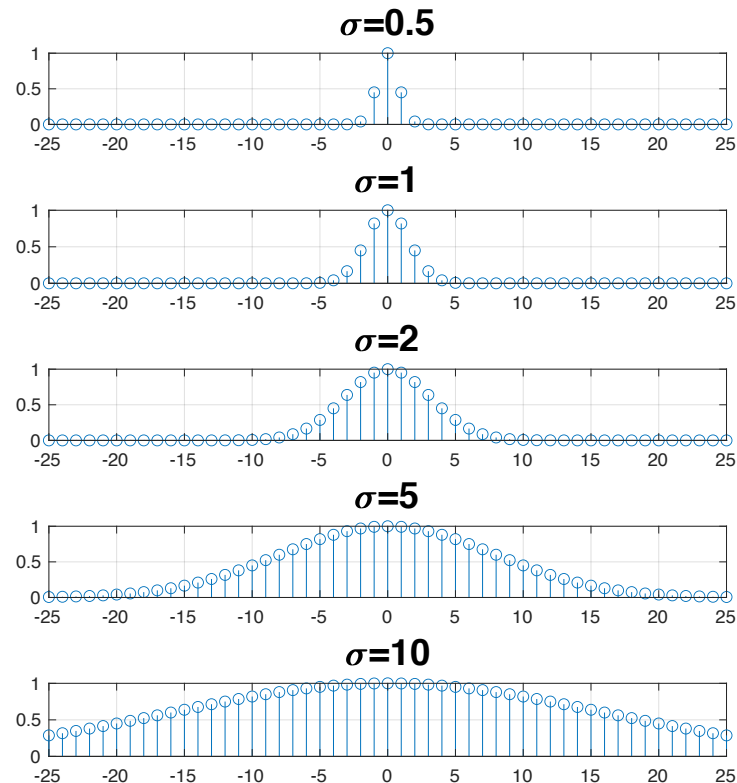
Gaussian filter

Non-causal

$$w(n) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{n^2}{2\sigma^2}}$$



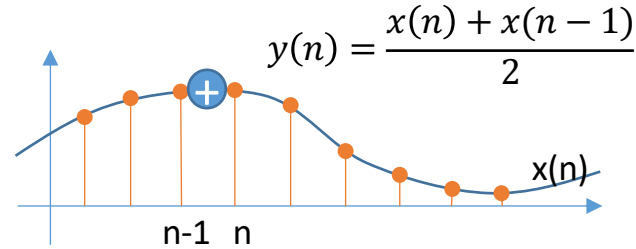
$$y(n) = \sum_{r=-W}^W w_r x(n-r)$$



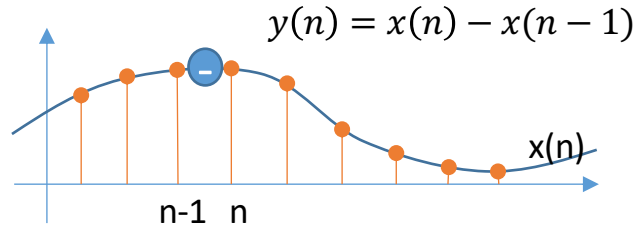
Derivatives

Moving Average:

$$W^0 = [1/2 \quad 1/2]^T$$

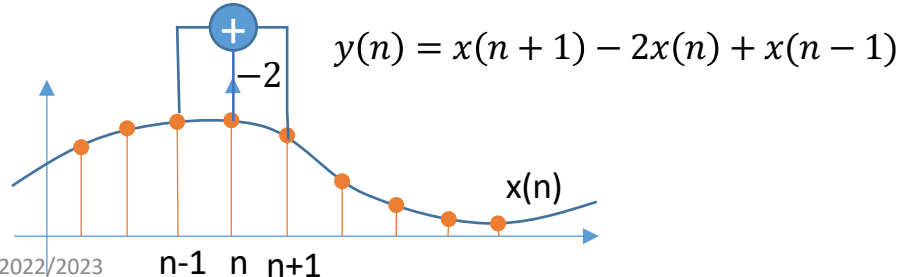


First Difference/Derivative: $W^0 = [1 \quad -1]^T$



Second difference/derivative: $W^2 = [1 \quad -2 \quad 1]^T$
 $n = 0$

Non-causal



Infinite Impulse Response (IIR)

$$y(n) = \underbrace{\sum_{r=0}^q b_r x(n-r)}_{\text{Non-recursive}} + \underbrace{\sum_{k=0}^p a_k y(n-k)}_{\text{Recursive}}$$

Example

First order IIR

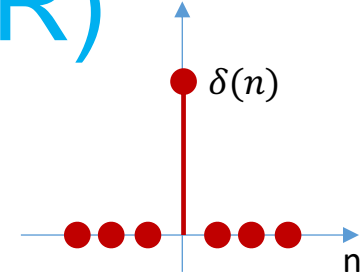
$$y(n) = x(n) + ay(n-1)$$

OR

$$y(n) = \alpha x(n) + (1 - \alpha)y(n-1)$$

Impulse response

$$h(n) = \delta(n) + ah(n-1)$$



$$h(0) = \delta(0) + ah(-1) = 1 + a \cdot 0 = 1$$

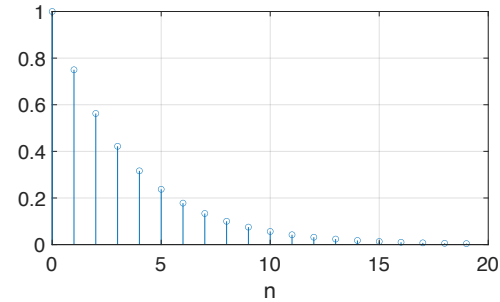
$$h(1) = \delta(1) + ah(0) = 0 + a \cdot 1 = a$$

$$h(2) = \delta(2) + ah(1) = 0 + a \cdot a = a^2$$

$$h(3) = \delta(3) + ah(2) = 0 + a \cdot a^2 = a^3$$

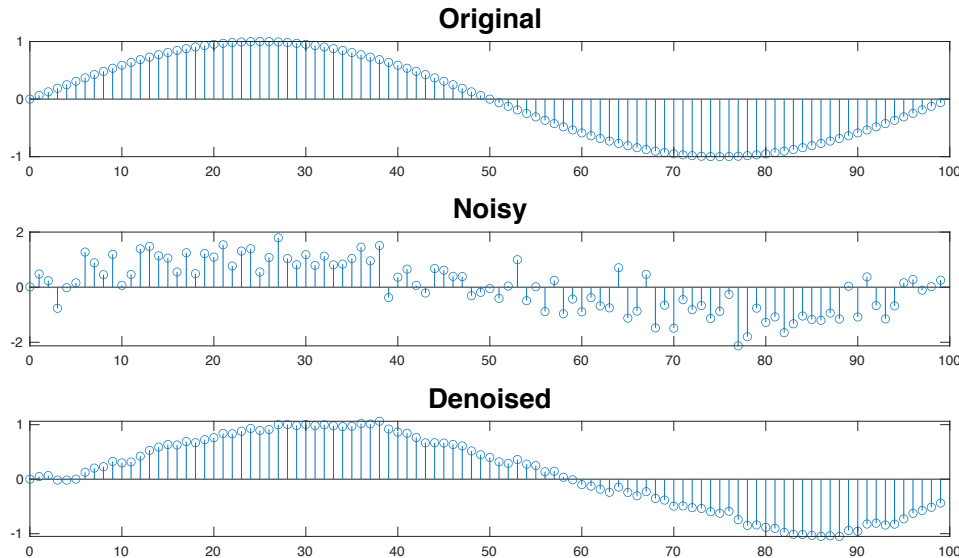
$$h(n) = \delta(n) + ah(n-1) = 0 + a \cdot a^{n-1} = a^n$$

$$h(n) = a^n u(n)$$



Infinite Impulse Response (IIR)

$$y(n) = \alpha x(n) + (1 - \alpha)y(n - 1)$$



%%Recursive Filtering (IIR)

%Initializations

N=100;

%dimension of the signals

n=(0:N-1)';

%Vector of discrete times

x=zeros(N,1);

%Clean

y=zeros(N,1);

%Noisy

z=zeros(N,1);

%Denoised

x=sin(2*pi*n/N);

%Original

%Noisy signal generation

sig=0.5;

z=x+sig*randn(size(x));

%Filter

a=0.9;

for l=2:N

 y(l)=(1-a)*z(l)+a*y(l-1);

end

figure(1);

subplot(3,1,1); stem(n,x); title('x', 'FontSize',20);

subplot(3,1,2); stem(n,z); title('z', 'FontSize',20);

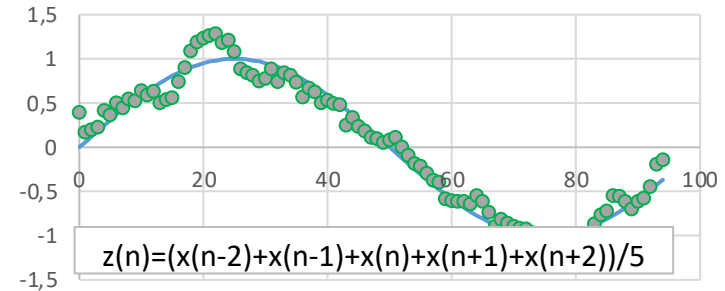
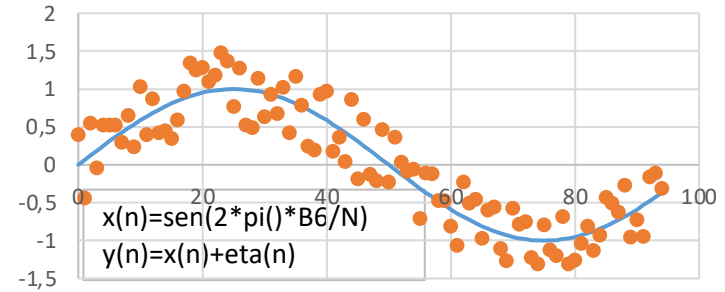
subplot(3,1,3); stem(n,y); title('y', 'FontSize',20);

Exemplo prático

Example – Noise removal



N	100			
n	x(n)	eta(n)	y(n)=x(n)+eta(n)	z(n)
0	0	0,3973648	0,397364804	0,3973648
1	0,06279052	-0,4944778	-0,431687292	0,17211419
2	0,12533323	0,42533183	0,550665067	0,20106054
3	0,18738131	-0,2259884	-0,038607092	0,22798082
4	0,24868989	0,2788773	0,527567191	0,4193918
5	0,30901699	0,22294923	0,531966228	0,36874272
6	0,36812455	0,15724305	0,525367599	0,50704609
7	0,42577929	-0,1283596	0,297419676	0,44929552
8	0,48175367	0,17115606	0,652909734	0,54994379
9	0,53582679	-0,2970124	0,238814376	0,52501884
10	0,58778525	0,44742234	1,035207588	0,63996065
11	0,63742399	-0,2366812	0,400742813	0,59537483
12	0,68454711	0,18758161	0,872128714	0,63825264
13	0,72896863	-0,298988	0,429980643	0,50178836
14	0,77051324	-0,3173098	0,453203433	0,54144781
15	0,80901699	-0,4561308	0,352886211	0,56167981
16	0,84432793	-0,2452879	0,599040063	0,74489325





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