



TÉCNICO LISBOA

Principles of Biosignals and Biomedical Imaging

3rd year, P₃ (ECTS: 3.0), LEBiom
2022/2023



João Sanches

jmrs@tecnico.ulisboa.pt

Department of Bioengineering
Instituto Superior Técnico
University of Lisbon

Outline

Space Vector of Signals

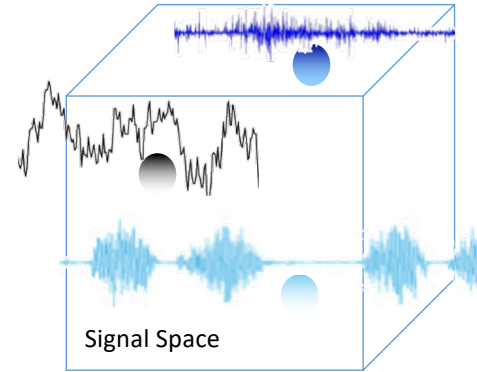
Match filter

Non-linear signal generation

Space vector and signals

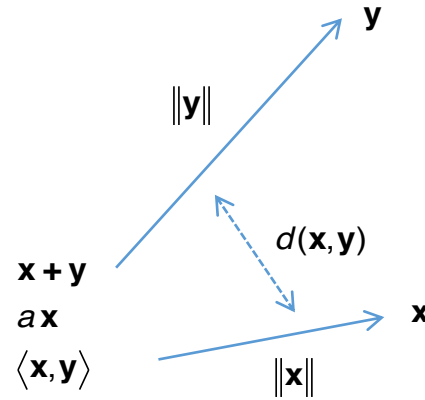
Vector Space of Signals

- A **linear space of vectors**, S , defined over a **scalar set** R , is a set of objects, called **vectors**, for which an **addition** operation between vectors is defined as well as a **multiplication** operation by scalars
- Basic operations are defined between elements of the set
- Operation results always belong to the set (Closeness)



Vector operations

- Addition
- Multiplication by scalars
- Metric (Distance between vectors)
- Norm (Length)
- Inner-product (product/correlation)



Metric Function

- **Definition**

A metric $d : X \times X \rightarrow R$ is a function that measures the **distance between the elements** in a set X . To be a metric the function d must satisfy the following properties for all $x, y \in X$

- 1) $d(x, y) = d(y, x)$
- 2) $d(x, y) \geq 0$
- 3) $d(x, y) = 0$ if and only if $x = y$
- 4) For all elements $x, y, z \in X : d(x, z) \leq d(x, y) + d(y, z)$

Triangle Inequality

Definition:

A **metric space** is a space where a metric function is defined.

Metrics of discrete signals

1. l_1 , called Manhattan distance,

$$d_1(x, y) = \sum_{i=1}^n |x_i - y_i|$$

2. l_2 , called Euclidean distance,

$$d_2(x, y) = \sqrt{\sum_{i=1}^n |x_i - y_i|^2}$$

1. l_p ,

$$d_p(x, y) = \left(\sum_{i=1}^n |x_i - y_i|^p \right)^{1/p}$$

1. l_∞ ,

$$d_\infty(x, y) = \max_{i=1,2,\dots,n} |x_i - y_i|$$

1. l_0 ,

$$d_0(x, y) = \lim_{p \rightarrow 0} [d_p(x, y)]^p = \# [|x_i - y_i| > 0]$$

Norm Function

- **Definition**

Let S be a vector space and $\|x\|$ be a real function where $x \in S$. The operator $\|\cdot\|$ is called **norm** if the following properties hold

$$\|x\| \geq 0 \text{ for any } x \in S$$

$$\|x\| = 0 \text{ if and only if } x = 0$$

$$\|ax\| = |a| \|x\|, \text{ where } a \text{ is a scalar}$$

$$\|x + y\| \leq \|x\| + \|y\|, \text{ (triangle inequality)}$$

$\|x\|$ is called norm or length of x

Definition:

A **Banach** space is a space where a norm function is defined.

Inner Product

- **Definition**

Let S be a vector space defined over a scalar field R . An inner product is a function $\langle \cdot, \cdot \rangle: S \times S \rightarrow \mathbb{C}$ with the following properties

- 1) $\langle \mathbf{x}, \mathbf{y} \rangle = \overline{\langle \mathbf{y}, \mathbf{x} \rangle}$
- 2) $\langle a\mathbf{x}, \mathbf{y} \rangle = a\langle \mathbf{x}, \mathbf{y} \rangle$
- 3) $\langle \mathbf{x} + \mathbf{y}, \mathbf{z} \rangle = \langle \mathbf{x}, \mathbf{z} \rangle + \langle \mathbf{y}, \mathbf{z} \rangle$
- 4) $\langle \mathbf{x}, \mathbf{x} \rangle > 0$ if $\mathbf{x} \neq \mathbf{0}$, and $\langle \mathbf{x}, \mathbf{x} \rangle = 0$ if and only if $\mathbf{x} = \mathbf{0}$

Definition:

A **Hilbert** space is a space where an **inner product** function is defined.

The inner product in \mathbb{C}^n is defined as

$$\langle \mathbf{x}, \mathbf{y} \rangle = \sum_{k=1}^n x_k \bar{y}_k = \mathbf{y}^H \mathbf{x}$$

Inner product and induced norm

- The inner product operation can be used to define a norm function, called in this case, an induced norm.

$$\|\mathbf{x}\| = \langle \mathbf{x}, \mathbf{x} \rangle^{1/2}$$

- Theorem (Cauchy-Schwartz inequality)
In an inner product space S with induced norm

$$|\langle \mathbf{x}, \mathbf{y} \rangle| \leq \|\mathbf{x}\| \cdot \|\mathbf{y}\|$$

for any $\mathbf{x}, \mathbf{y} \in S$ with equality if and only if for some scalar a , $\mathbf{y} = a\mathbf{x}$

The inner product in \mathbb{C}^n is defined as

$$\langle \mathbf{x}, \mathbf{y} \rangle = \sum_{k=1}^n x_k \bar{y}_k = \mathbf{y}^H \mathbf{x}$$

- The vectors \mathbf{x} and \mathbf{y} from a vector space with inner product are said orthogonal if $\langle \mathbf{x}, \mathbf{y} \rangle = 0$
- The **null** vector is orthogonal to all other vectors

First and second order statistics

Let $x(n)$ and $y(n)$ be N length discrete signals:

Mean
$$\mu = \langle x \rangle = \frac{1}{N} \sum_{n=0}^{N-1} x(n)$$

Variance
$$\sigma^2 = \frac{1}{N-1} \sum_{n=0}^{N-1} (x(n) - \mu)^2$$

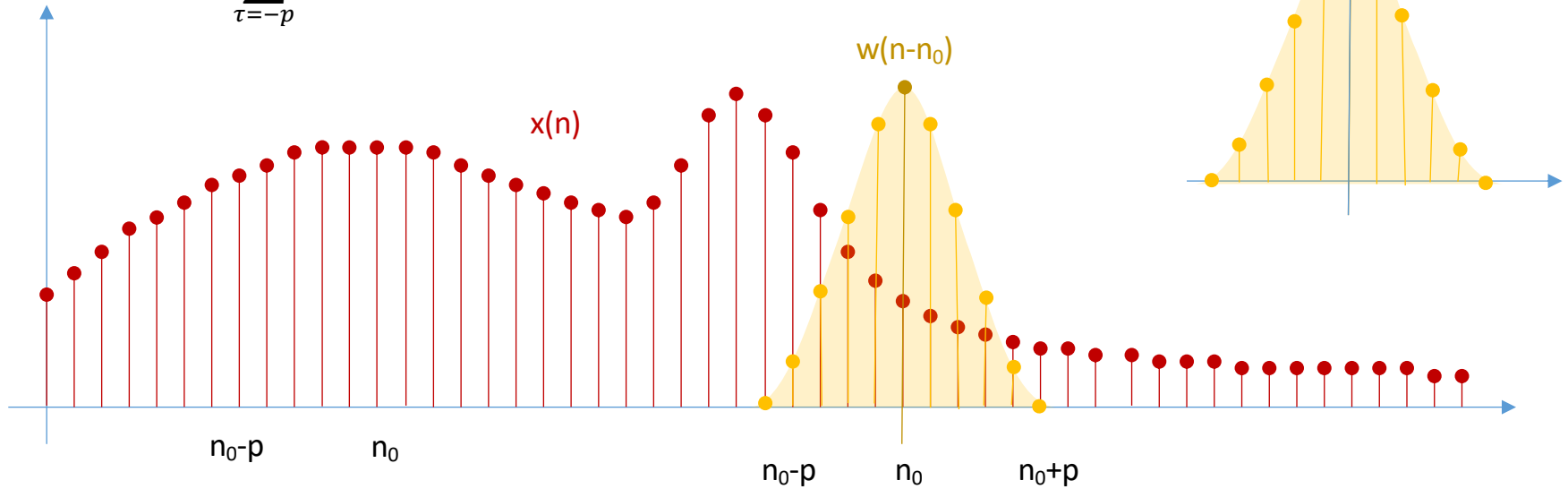
Autocorrelation
$$\phi_{xx}(m) = \frac{1}{N} \sum_n x(n)x(n+m)$$

Cross-correlation
$$\phi_{xy}(m) = \frac{1}{N} \sum_n x(n)y(n+m)$$

Match filter

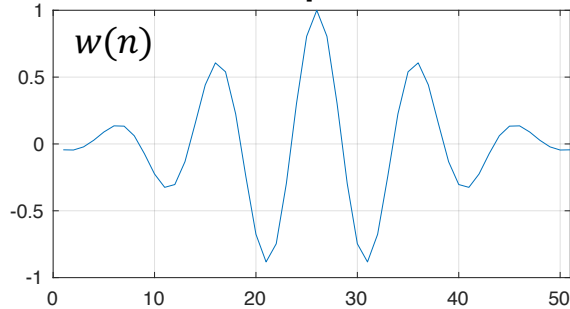
Match filter

$$y(n) = \sum_{\tau=-p}^p w(\tau)x(n-\tau) = \langle w(m), x(n-m) \rangle$$

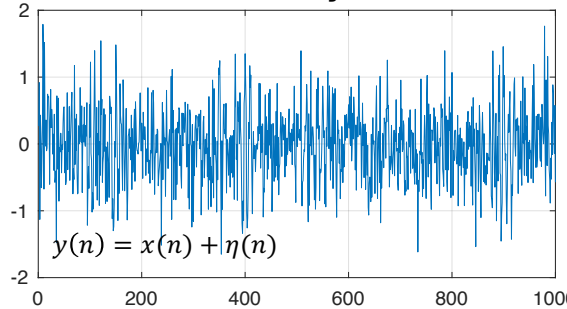


Match filter

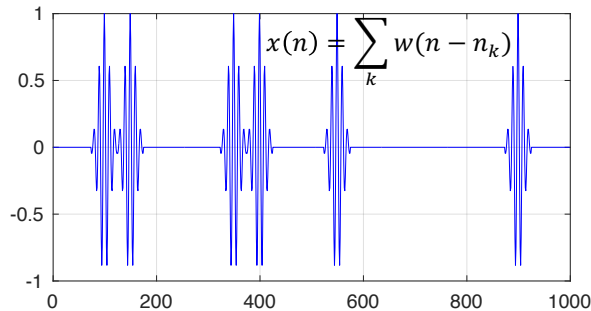
Template



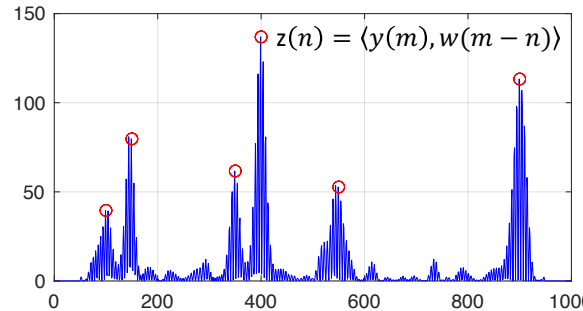
Noisy



Noiseless



Match filter



```
%Template creation
T=50;
w=2*pi/10;
a=0.005;
n=(-T/2:T/2)';
h=cos(w*n).*exp(-a*n.^2);
```

% Building a set of noiseless and noisy replicas

```
N=1000;
x=zeros(N,1);
n=0:length(x)-1;
```

%Replica locations

```
n0=[2*T, 3*T, 7*T, 8*T, 11*T, 18*T];
```

%noiseless – adding template replicas

```
for l=1:length(n0)
    x(n0(l)-T/2: n0(l)+T/2)=h;
end
```

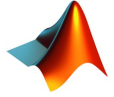
%add noise

```
eta=0.5;
y=x + eta*randn(size(x));
```

%Mach filter

```
z=zeros(size(x));
for l=T+1:N-T-1
    z(l)=(h'*y(l-T/2:l+T/2)).^2;
end
```

```
figure(1);
subplot(2,2,1); plot(h); title('Template'); grid; xlim([0 T+1]);
subplot(2,2,2); plot(n,x,'b'); title('Noiseless'); grid;
subplot(2,2,3); plot(y); title('Noisy'); grid;
subplot(2,2,4); plot(n, z, 'b', n0,z(n0)*ones(size(n0)), 'or');
title('Match filter', 'fontsize',18); grid;
```



Break

Non linear signal generation

Harmonic generation

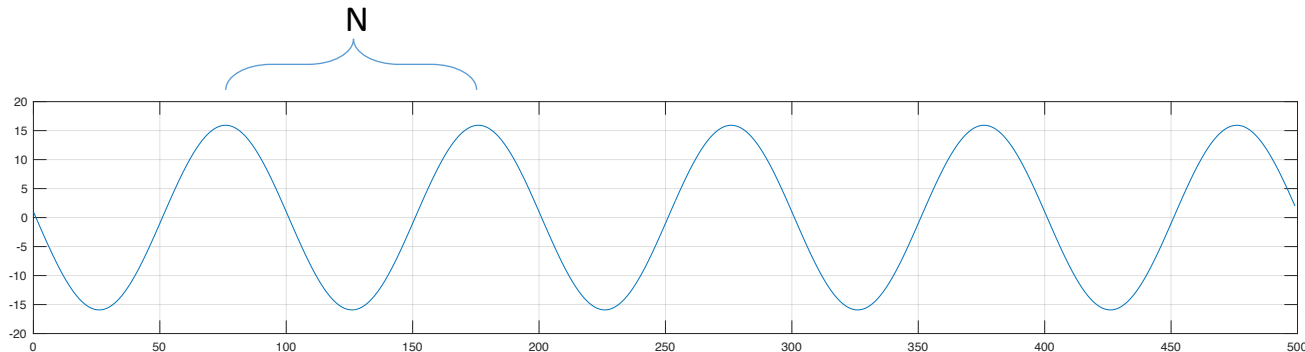
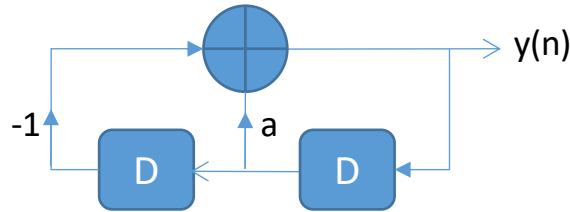


Discrete Oscillator

$$y(n) = ay(n-1) - y(n-2)$$

$$a = 2 \cos(\omega)$$

$$\omega = \frac{2\pi}{N}$$



%Digital oscillator

N=1000;

n=(0:N-1)';

y=zeros(size(n)); y(1)=1;

w=pi/20;

for l=3:N

 y(l)=2*cos(w)*y(l-1)-y(l-2);

end

figure(1);

plot(n,y); grid;



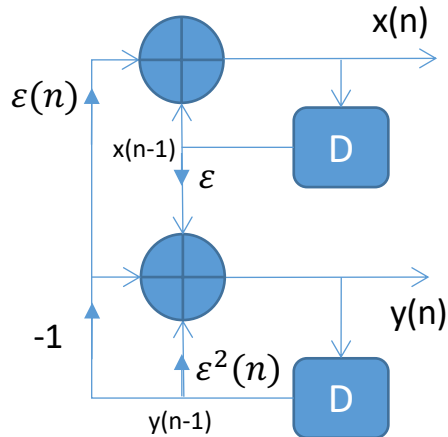
DCO

Digital Controlled Oscillator

$$x(n) = x(n-1) - \varepsilon(n)y(n-1)$$

$$y(n) = \varepsilon(n)x(n-1) - (1 - \varepsilon^2(n))y(n-1)$$

$$\varepsilon(n) = \omega(n)$$



%% VCO – Voltage Controlled Oscillator

N=1000;

n=(0:N-1)';

x=zeros(size(n));

y=zeros(size(n)); y(1)=1;

w0=ones(size(n)); %Varying frequency in rad/sample

w0min=0.1*pi;

%Maximum frequency in rad/sample

w0max=0.8*pi;

%Minimum frequency in rad/sample

w0=w0min + (w0max-w0min)*(1+sin(2*pi*n/N))/2;

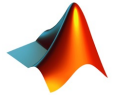
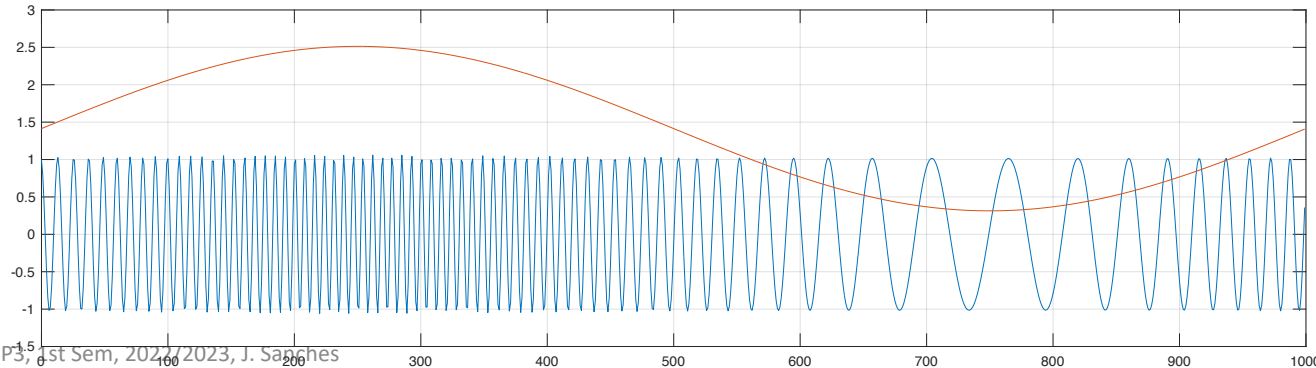
for l=2:N

e=w0(l)/pi;

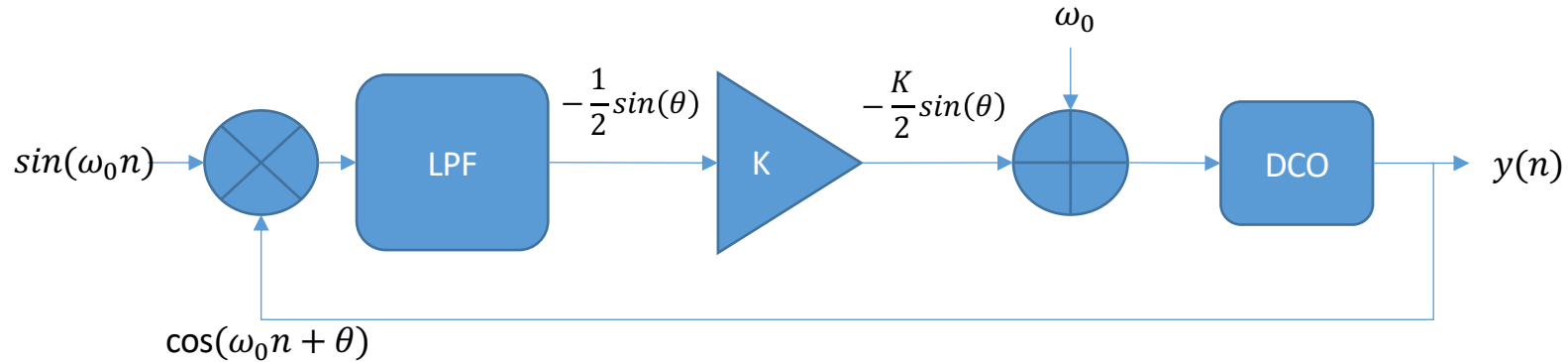
x(l)=x(l-1)-e*y(l-1);

y(l)=e*x(l-1)+(1-e^2)*y(l-1);

end



Digital Phase Lock Loop (PLL)



$$\sin(a)\cos(b) = \frac{1}{2}(\sin(a+b) + \sin(a-b)) \Rightarrow \sin(\omega_0 n) \cos(\omega_0 n + \theta) = \frac{1}{2}[\sin(2\omega_0 n + \theta) - \sin(\theta)]$$

Digital Phase Lock Loop (PLL)

```

%PLL filter
N=1000;
n=(0:N-1)';

%Initializations
x=zeros(size(n)); % Original
x0=zeros(size(n));
z=zeros(size(n)); % Noisy
p=zeros(size(n)); % Product block
f=zeros(size(n)); % Filtered
fi=zeros(size(n)); % Integrator
w=zeros(size(n)); % Varying frequency

vcox=zeros(size(n));
vcoy=zeros(size(n)); vcoy(1:2)=1;

%Input data generator
w0 = 2*pi/20; % Central frequency
sig = 0.25; % Noise power
a = 0.9; % Low-pass filter parameters
b = 0.5; % Integrator gain
e = w0; % VCO Initialization
g = 0.25; % Input VCO gain

% Varying frequency of the input signal
u = ones(size(n)); u(N/2:N-1)=1;
%w = w0 + (pi/100)*sin(pi*n/N);
w = w0 + (pi/25)*u;

x=sin(w.*n); % Original
x0=cos(w.*n); % Quadrature
z=x+sig*randn(size(n)); % Noisy

%Display the results
figure(1);
subplot(5,1,1); plot(n,x); title('Original');
subplot(5,1,2); plot(n,vcoy); title('Output');
subplot(5,1,3); plot(n,z); title('Input(Noisy)');

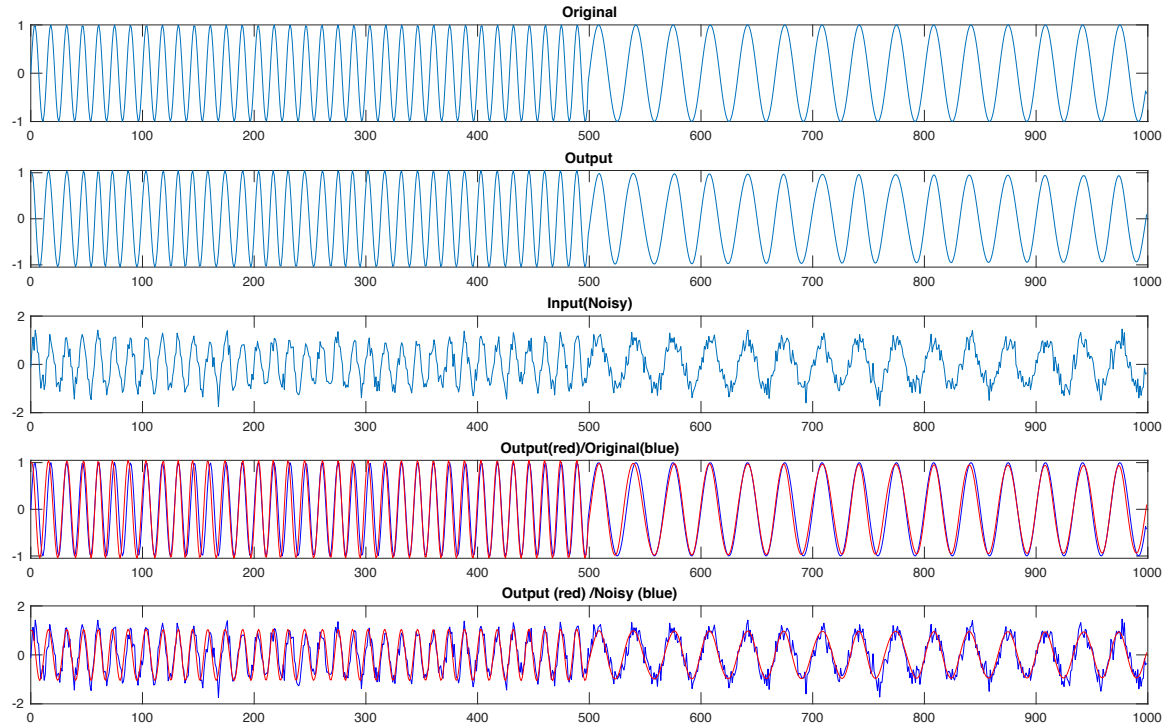
subplot(5,1,4); plot(n,x,'b',n,vcoy,'r'); title('Output(red)/Original(blue)');
subplot(5,1,5); plot(n,z,'b',n,vcoy,'r'); title('Output (red) /Noisy (blue)');

%PLL implementaion
for l=3:N
    %VCO
    vcox(l)=vcox(l-1)-e*vcoy(l-1);
    vcoy(l)=e*vcox(l-1)+(1-e^2)*vcoy(l-1);

    %Phase Detector
    %Product: z*vco_x
    p(l)=vcox(l)*z(l);
    % Filtering
    f(l)=(1-a)^2*p(l)+2*a*f(l-1)-a^2*f(l-2);
    %Integrator
    fi(l)=(1-b)*f(l)+b*fi(l-1);
    % VCO input
    e=w(l)+g*fi(l);
end

```

Digital Phase Lock Loop (PLL)





TÉCNICO LISBOA