Angelynne Pawaan

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Experience

UCSD Cognitive Science Department - Student Research Assistant 01/2018 to 05/2018

- > Developed user-friendly software intended for K-12 students in the education of spectrograms
 - > Works effectively and remotely without direct supervision.
 - > Implemented interactive matching game to basic sounds off of a spectrogram
 - > Used JavaScript and HTML for implementation

Biomedical Library - Circulations Assistant

09/2016 to 10/2017

- > Facilitates in distributing/organizing library materials, as well as assisting patrons with medical research.
 - > Works effectively without direct supervision.
 - > Works under pressure to meet deadlines.
 - > Remains organized and efficient in terms of interacting and exchanging materials.

Projects

2048 Game 02/2017

> Implemented a recreation of the 2048 Game using Java. GUI included

Coursework

Introduction to Data Structures, Discrete Math for Computer Science, Introduction to Computer Science: Java I & II; Cognitive Science: Introduction to Research Methods; Linear Algebra; Calculus for Science and Engineering I & II; Software Tools & Techniques

Education

University of California, San Diego - La Jolla, CA

09/2016 to 06/2020

- > B.S. Cognitive Science with Machine Learning and Neural Computation, June 2020
- > B.A.Theatre Performance, June 2020
 - > Overall GPA: 3.210

North Arlington High School - North Arlington, NJ

09/2012 to 06/2017

> Graduated top 5% of class

> GPA 4.0/4.0

Skills

- > Java, JavaScript, C, C++, Python
- > Valgrind, gdb, git
- > Linux scripting