





2 Days GPU Training Course

At Dublin City University (DCU), SCI-SYM (the centre for Scientific Computing and Complex Systems Modelling)

www.ichec.ie/news/1326896908

Requirements

- General programming experience.
- Basic knowledge of C, C++ and Fortran.
- Basic Linux user experience.

Outcome

Course attendees will learn how to perform fast porting of existing sequential applications onto NVIDIA GPUs using GPU-enabled math libraries, templated and directive-based programming. These methods are focused on rapid development, rather than maximum performance, and may better suite for large applications and limited resources.

Course Plan

Day 1

10:00 – 10:30 Registrations and welcoming (coffee break)

10:30 - 12:00 (APC)

- 1. From GPU to GPGPU
 - · Performance and parallelism
 - GPU evolution
 - Parallel systems: multicore and clustering
- 2. CUDA programming model
 - Key principles
 - Understanding GPU capabilities

12:00 - 13:00 (APC)

- 2. CUDA programming model (cont.)
 - Introduction to the concept of threads & blocks
 - The memory hierarchy

13:00 - 14:00 - Lunch

14:00 - 15:30 (ICHEC)

- 3. CUDA libraries
 - Introduction to ICHEC and GPU system facilities
 - CUBLAS & MAGMA + phiGEMM
 - CUSPARSE
 - CUFFT
 - CURAND

15:30 - 15:45 - Coffee break

15:45 - 17:00 (APC)

- 4. Thrust
 - Transforms and functors
 - Placeholders and tuples
 - Performance considerations
 - Thrust and CUDA/C interoperability

17:00 - 17:30 (APC)

- 5. Rapid CUDA development with directives
 - Concept and OpenACC

Day 2

9:30 - 13:00

- 6. CUDA Guided practical session (APC + ICHEC assistance)
 - Simple CUDA programs: code, compile, run, profile, debug
 - Thrust: implement data processing transform, measure performance

14:00 - 16:30 (ICHEC)

7. HMPP and hands-on session

10:30 - 10:45 coffee break

13:00 - 14:00 lunch

15:30 - 15:45 coffee break