Software Testing

Manual Testing

1. Introduction to Software Testing

- What is Software Testing?
- Importance of Software Testing
- Software Development Life Cycle (SDLC)
- Software Testing Life Cycle (STLC)
- Verification vs. Validation

2. Types of SDLC

- Waterfall model
- V-Model
- Agile Methodology

3. Types of Testing

- Functional Testing
 - Unit Testing
 - Integration Testing
 - System Testing
 - User Acceptance Testing (UAT)
- Non-Functional Testing
 - o Performance Testing
 - Security Testing
 - Usability Testing
 - Compatibility Testing
 - Load Testing
 - Stress Testing
- Regression Testing
- Smoke Testing & Sanity Testing
- Exploratory Testing
- Ad-hoc Testing

4. Testing Methodologies

- Black Box Testing
- White Box Testing
- Grey Box Testing

5. Test Documentation

- Test Plan
- Test Case Design
- Test Scenario

- Test Data Preparation
- Test Summary Report

6. Defect Management

- What is a Defect?
- Defect Life Cycle
- Severity vs. Priority
- Defect Reporting and Tracking

7. Agile and Testing

- Agile Testing Process
- Scrum & Kanban Framework
- Test-Driven Development (TDD)
- Behavior-Driven Development (BDD)

8. Test Management Tools

- JIRA
- TestRail

9. API Testing (Basic Concepts)

- What is API Testing?
- Understanding REST & SOAP
- Using Postman for API Testing

Core Java

1. Introduction to Java

- Features of Java
- JDK, JRE, and JVM
- Java Compilation Process
- Differences between JDK 8, 11, 17, etc.

2. Basics of Java

- Data Types and Variables
- Operators and Expressions
- Control Statements (if-else, switch)
- Loops (for, while, do-while)

3. Object-Oriented Programming (OOPs)

- Class and Object
- Constructor and Constructor Overloading
- Inheritance (Single, Multilevel, Hierarchical, Multiple via Interface)
- Method Overloading & Method Overriding
- Abstraction (Abstract Class & Interface)
- Encapsulation
- Polymorphism
- 'super' and 'this' Keyword

4. Java Strings

- String, StringBuilder, and StringBuffer
- String Methods

5. Java Collections Framework (JCF)

- List (ArrayList, LinkedList, Vector, Stack)
- Set (HashSet, LinkedHashSet, TreeSet)
- Map (HashMap, LinkedHashMap, TreeMap)
- Iterators & Streams in Collections

6. Exception Handling

- try, catch, finally
- throw vs throws
- Checked vs Unchecked Exceptions

7. Multithreading & Concurrency

- Thread Class and Runnable Interface
- Thread Lifecycle
- Synchronization (Locks, Volatile, Atomic Variables)

8. Input/Output (I/O) in Java

- File Handling (FileReader, FileWriter, BufferedReader)
- Serialization & Deserialization

9. Functional Programming in Java

- Lambda Expressions
- Method References
- Functional Interfaces (Predicate, Consumer, Supplier, Function)
- Streams API (map, filter, collect, forEach)
- Optional Class

10. Java 8+ Features

- Default & Static Methods in Interface
- Streams API
- New Date and Time API (LocalDate, LocalTime, LocalDateTime)

Automation Testing

1. Introduction to Selenium

- What is Selenium?
- Features of Selenium
- Advantages and Limitations of Selenium
- Selenium Components (Selenium IDE, WebDriver, Grid)

2. Selenium WebDriver Basics

- Architecture of WebDriver
- Setting up Selenium with Java
- Installing WebDriver (Chrome, Firefox, Edge, etc.)
- Launching Browsers in Selenium

3. Locators in Selenium

- ID
- Name
- Class Name
- Tag Name
- Link Text & Partial Link Text
- CSS Selector
- XPath (Absolute & Relative)

4. WebElement and WebDriver Methods

- sendKeys(), click(), getText(), getAttribute()
- isDisplayed(), isEnabled(), isSelected()
- getTitle(), getCurrentURL(), getPageSource()
- navigate().to(), navigate().back(), navigate().forward()

5. Handling Web Elements

- Handling Text Boxes, Buttons, Checkboxes, and Radio Buttons
- Handling Dropdowns (Select Class)
- Handling Alerts (JavaScript Pop-ups)
- Handling Frames & iFrames
- Handling Browser Windows & Tabs
- Handling Web Tables

6. Handling Dynamic Elements

- Implicit and Explicit Waits
- Fluent Wait
- WebDriverWait
- Expected Conditions

7. Actions Class in Selenium

- Mouse Hover
- Drag & Drop
- Right Click (Context Click)
- Double Click
- Keyboard Actions (sendKeys, KeyUp, KeyDown)

8. JavaScript Executor in Selenium

- Scrolling the Page
- Clicking Hidden Elements
- Getting & Setting Values

9. Capturing Screenshots

- Full Page Screenshot
- Element-Specific Screenshot

10. Test Framework Integration

- Selenium with TestNG
 - TestNG Annotations (@Test, @BeforeMethod, @AfterMethod, etc.)
 - Parallel Test Execution
 - Data-Driven Testing (DataProvider)
- Selenium with JUnit
- Assertions in TestNG & JUnit

11. Page Object Model (POM) and Page Factory

- Why POM?
- Creating Page Classes
- Using @FindBy Annotation

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12. Handling Captcha & Authentication Pop-ups

- AutoIT for Windows Authentication
- Bypassing Captcha Techniques

13. Continuous Integration with Selenium

- Selenium with Jenkins
- Running Selenium Tests in CI/CD Pipeline