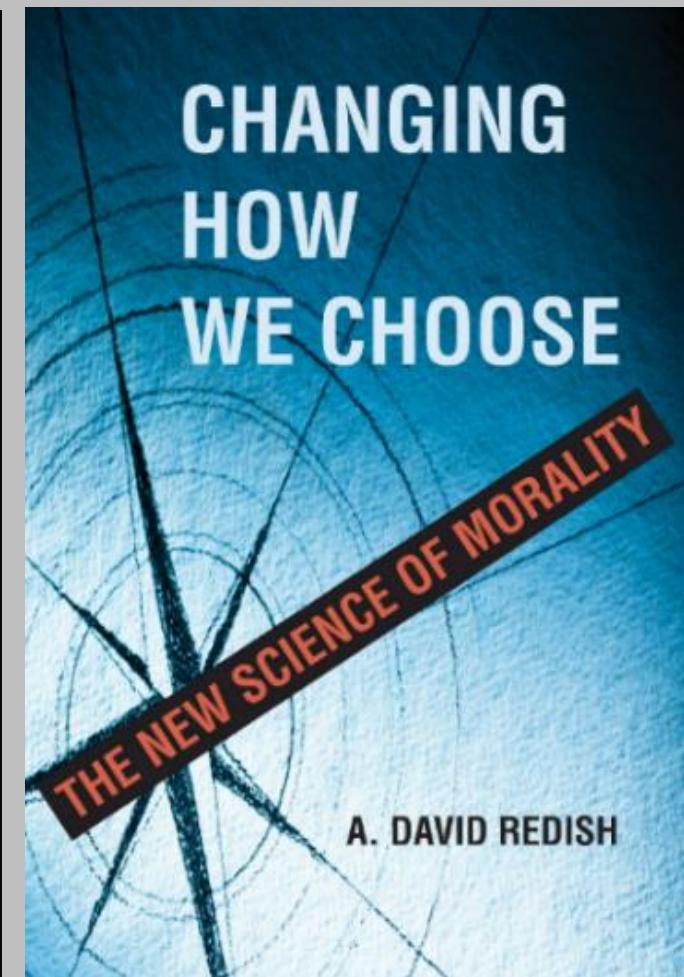
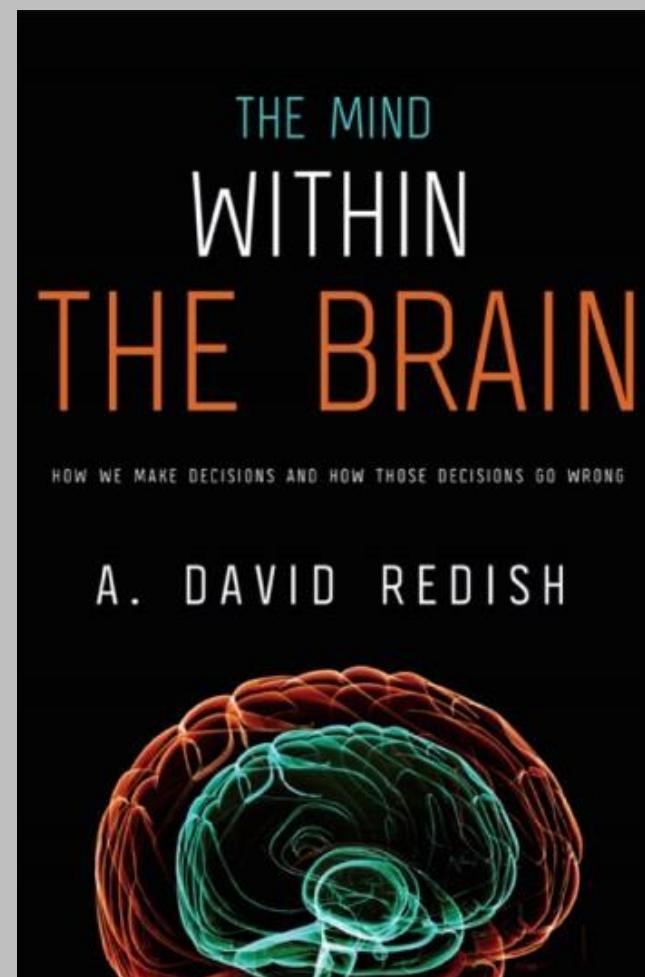


Why economists need to know the neuroscience

A. David Redish

Department of Neuroscience
University of Minnesota

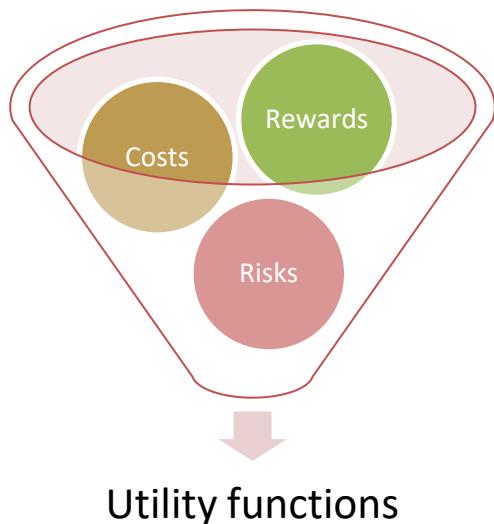
redish@umn.edu



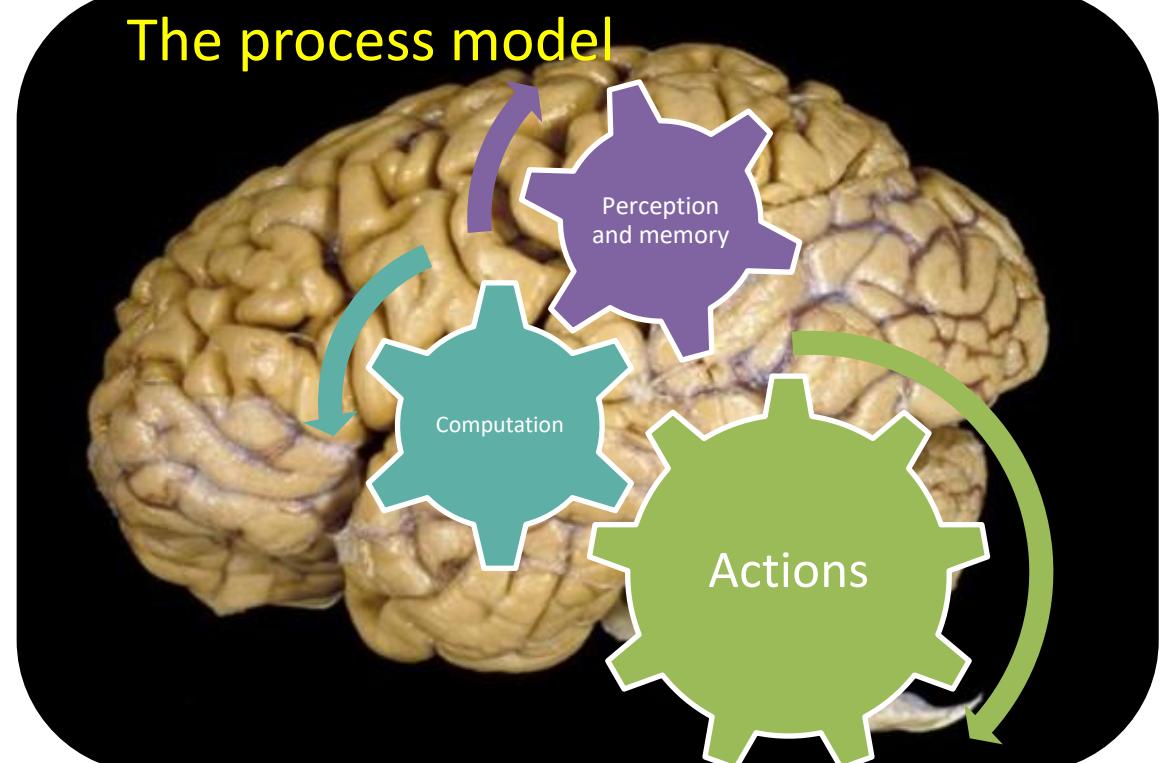
Any given normative model is only compatible with some process models.

Normative statements have (hidden) process assumptions.

The normative model



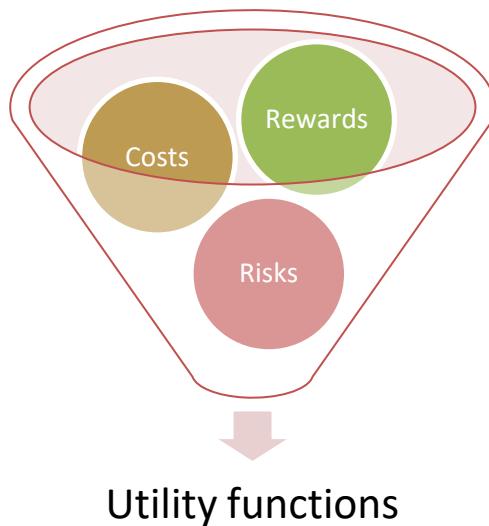
The process model



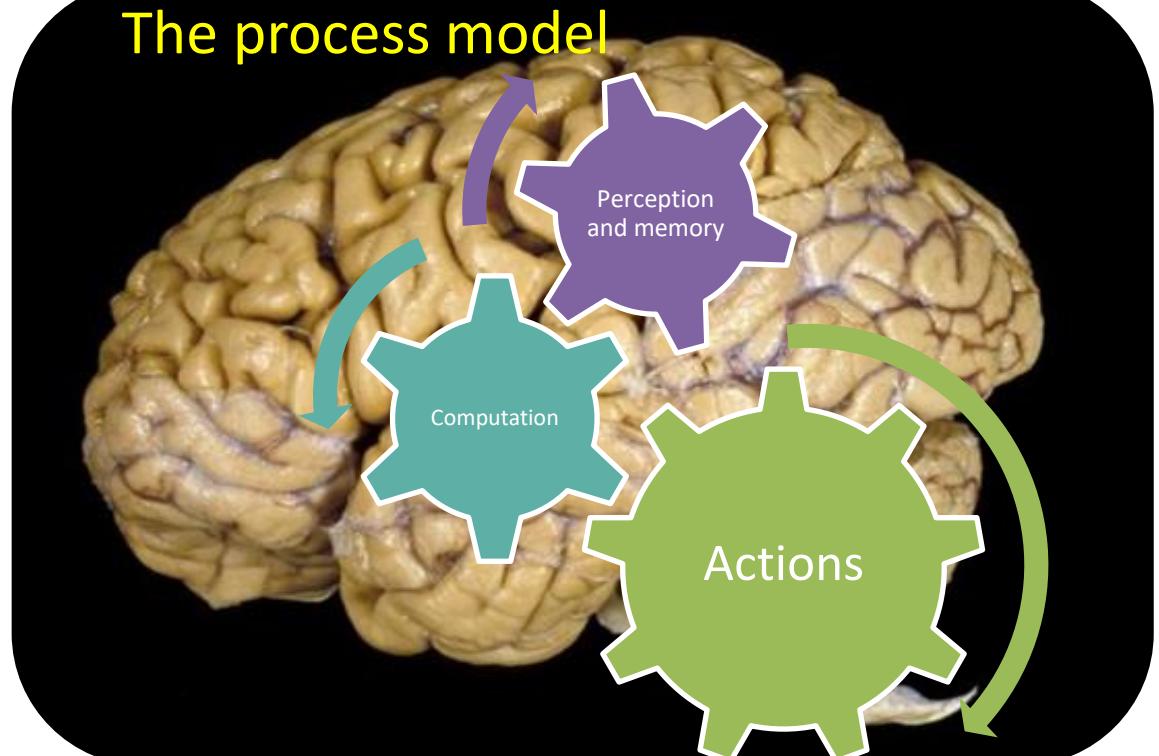
Process models change the space of normative options available.

Process models have normative consequences.

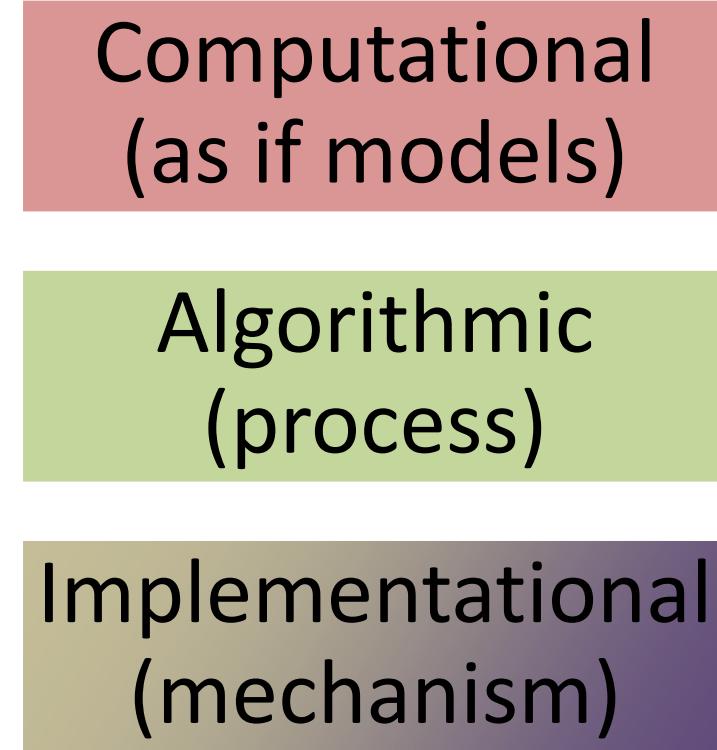
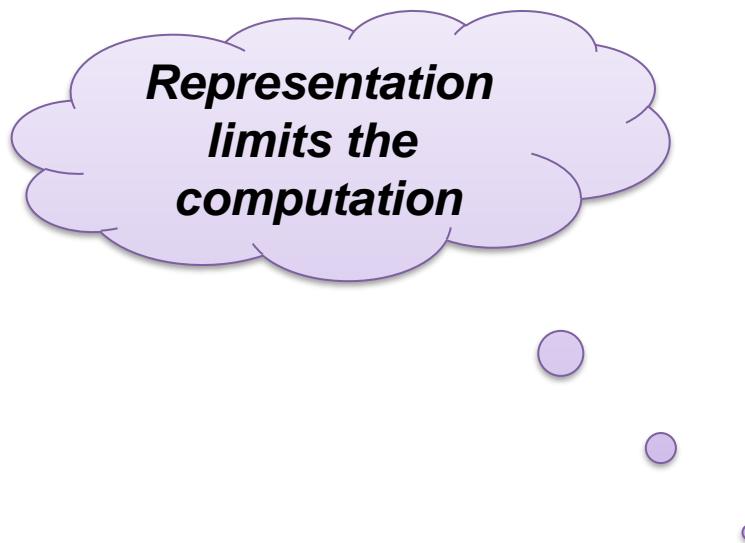
The normative model



The process model



Marr's levels

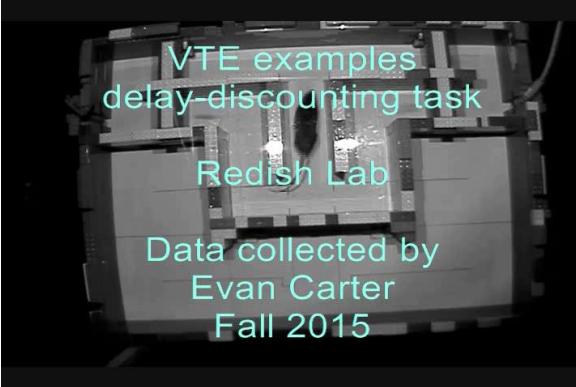


Behavioral Economics

Neuroeconomics

Let's first define *decision-making* as *action-selection*

Carter and Redish 2016



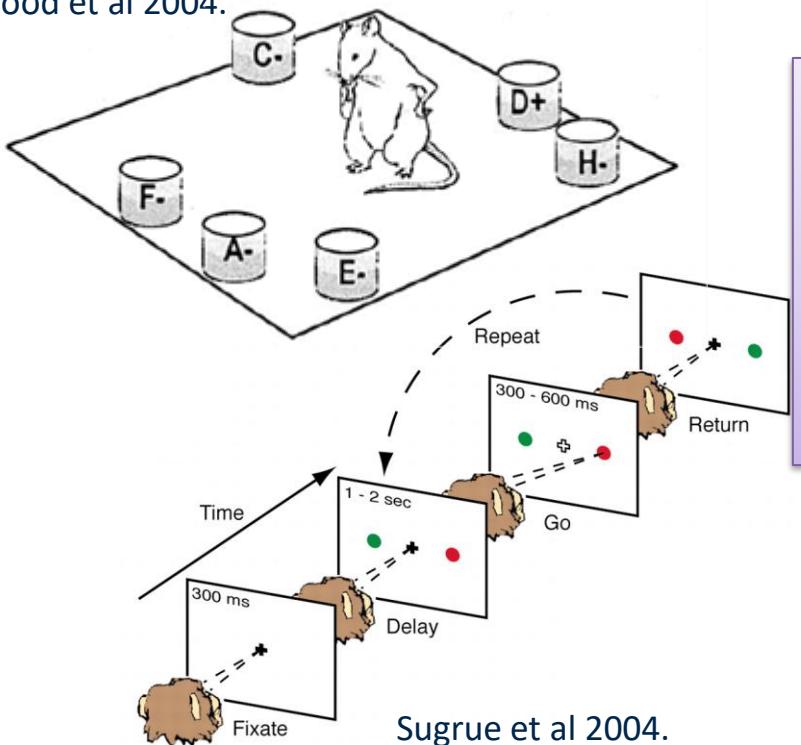
Consumer purchases



Gambling



Wood et al 2004.



Sugrue et al 2004.

Buying a house...



What is the
information process
that led one
to make that decision
to take that action?



Taking
drugs...
or not...



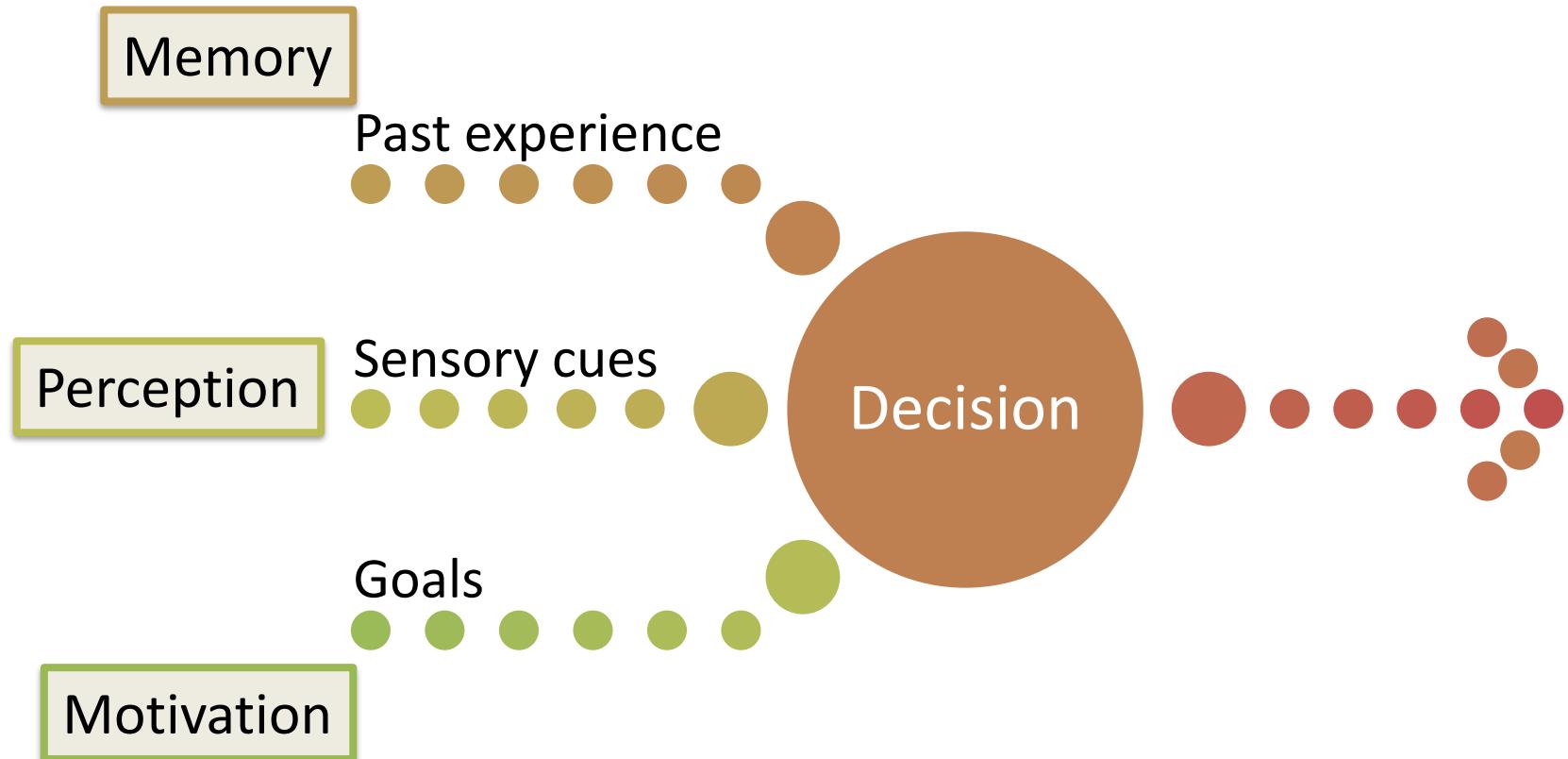
Buying or selling stocks



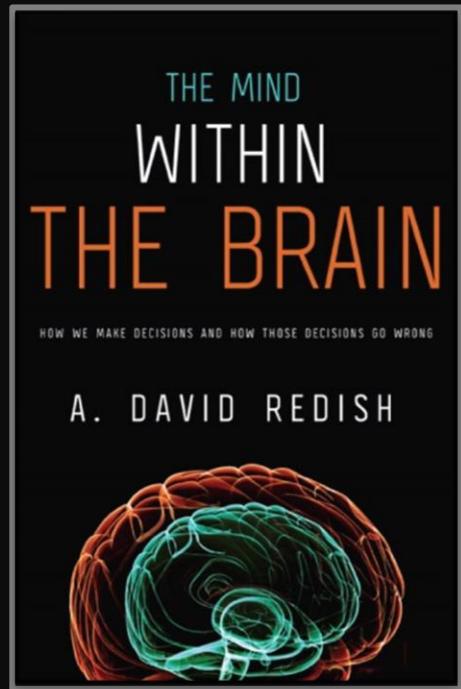
“Man and wife...
say man and wife...”

Computation is about how
information is stored and transformed
through the process.

Decisions
are
computations.



A new microeconomic model



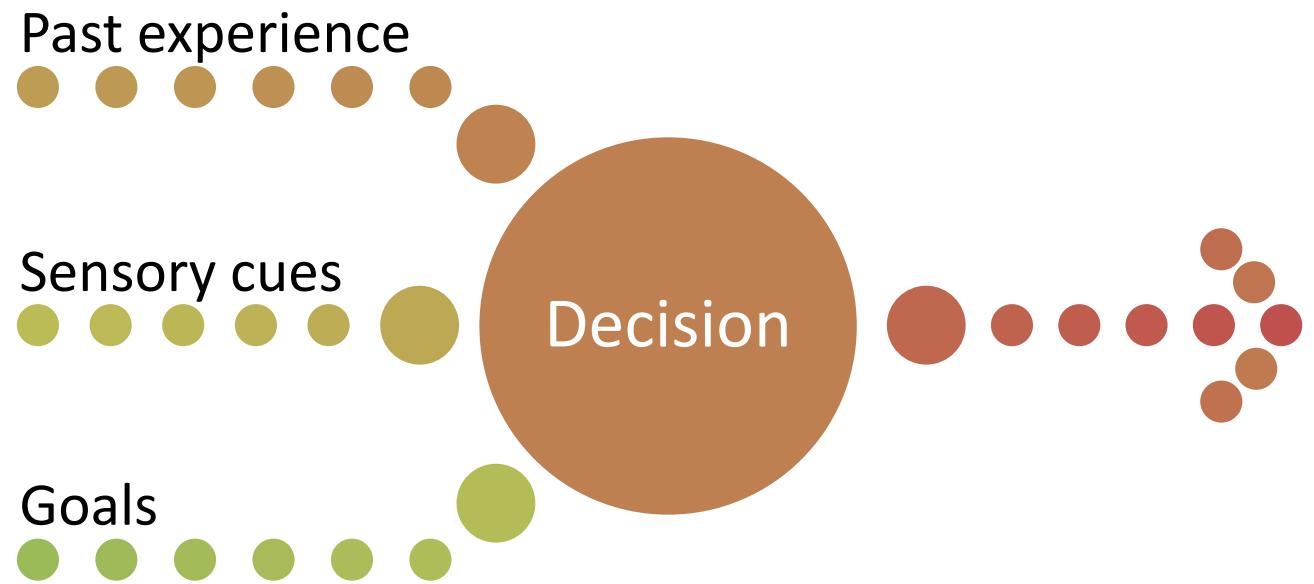
Decisions

Reflexes: prewired responses to stimuli.

Instinctual: learning the situation to release prewired actions.

Deliberation: search and evaluate potential consequences.

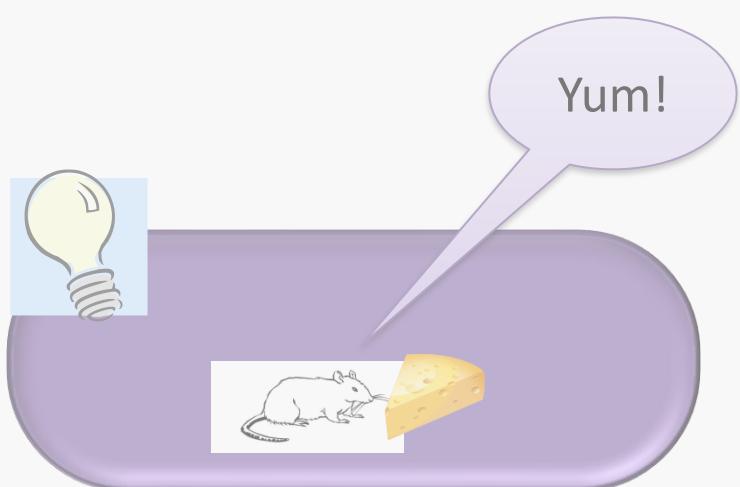
Procedural (habits): cached action-chain sequences.



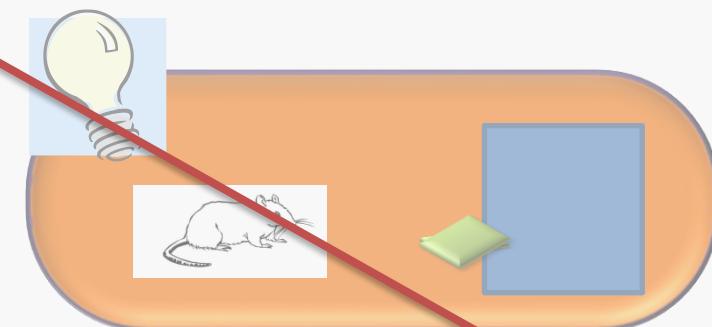
The classic psychology dichotomy

This takes the experimenter's point of view, not the subject's.

Pavlovian

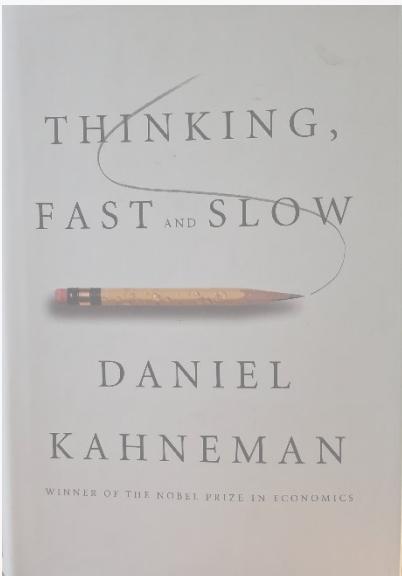


Instrumental



~~System I and System II~~

Following 1960's psychology, economics accepted the idea that there were two systems, a *deliberative, rational System II* and put everything else into a *heuristic, biased System I*.



The **instinctual** system is at least as different from **procedural** as either is from **deliberation**.

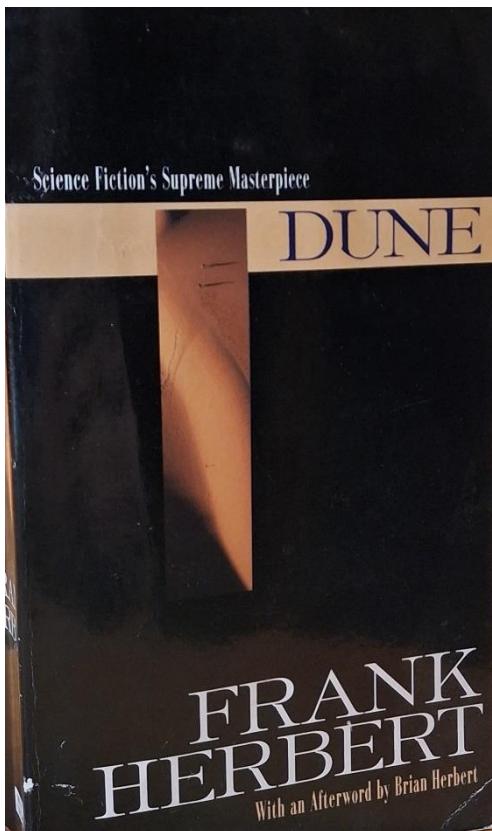
System I lumps all computational consequences together including not only decision-making but also the mechanisms of perception and attention, **motor control**.

Deliberation also has computational limitations.

Dual process theories

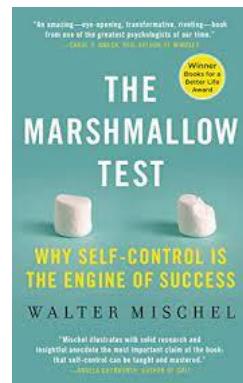
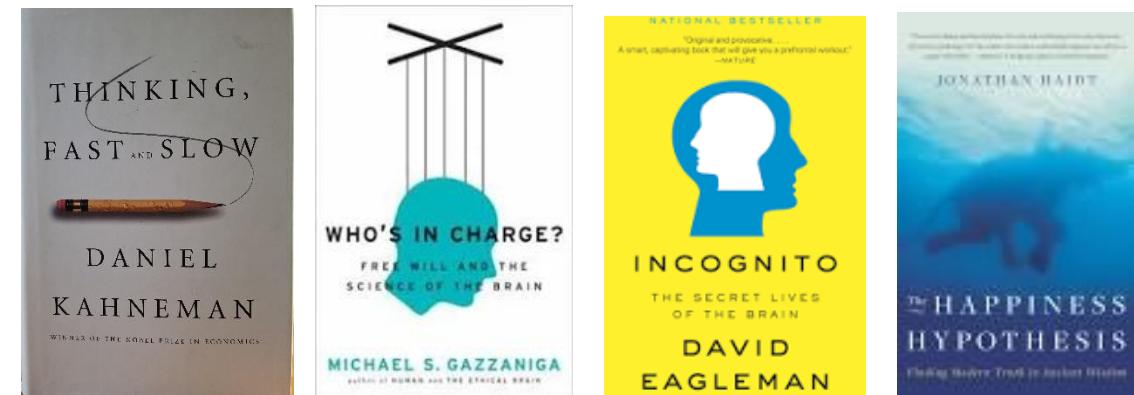
Classic psychology suggests
that we have
two decision systems:

a *better (human) cognitive system*
and
a *worse “animal” one.*



The Bene Gesserit *gom jabbar*
sifting for humans.

- *Dune* (Frank Herbert)



~~Dual process theories~~

Classic psychology suggests
that we have
two decision systems:

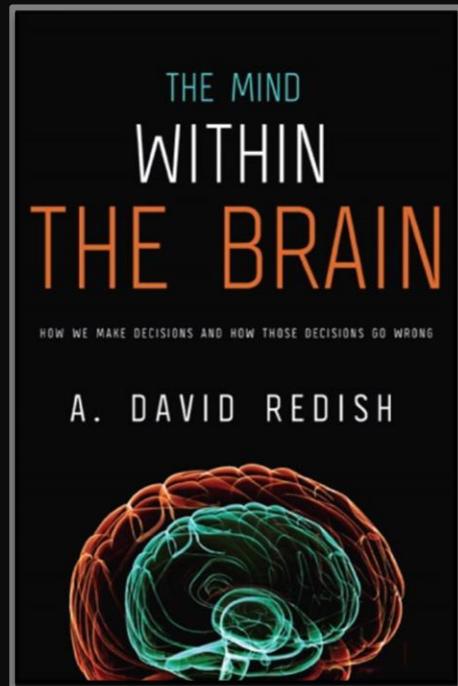
a *better (human) cognitive system*
and
a *worse “animal” one*.

There are more than two systems.
All of these systems are useful.
They are optimized for different situations.



The “horse and rider” theory

A new microeconomic model



You are all of these systems.

We need to think
computationally.

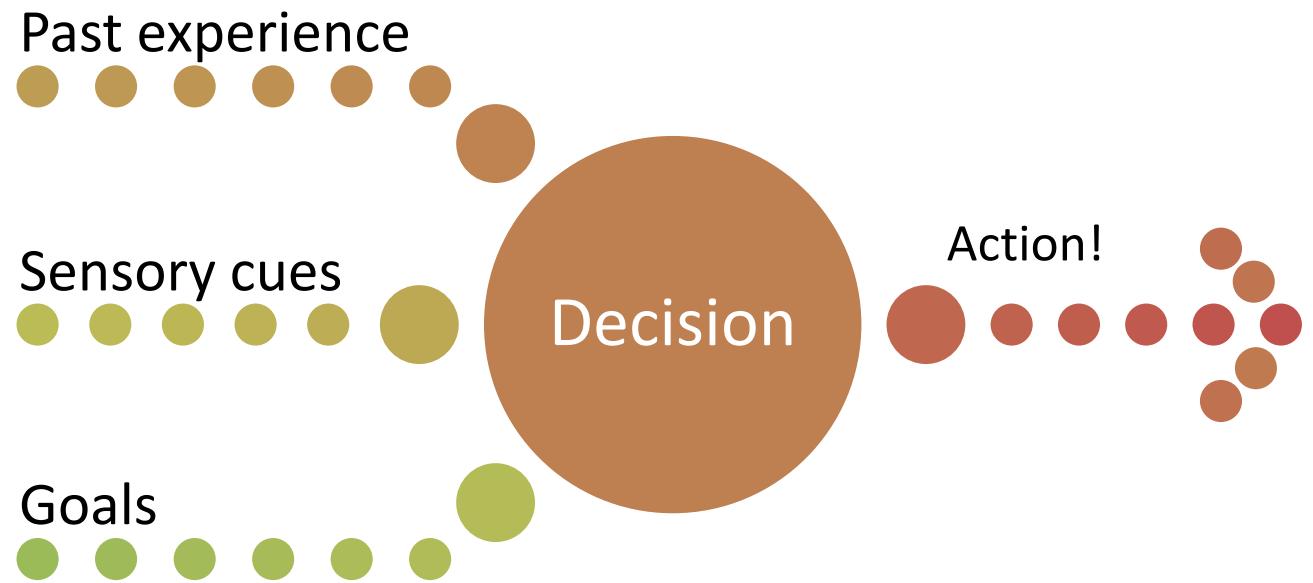
Decisions

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Instinctual: learning the situation to release prewired actions.

Deliberation: search and evaluate potential consequences.

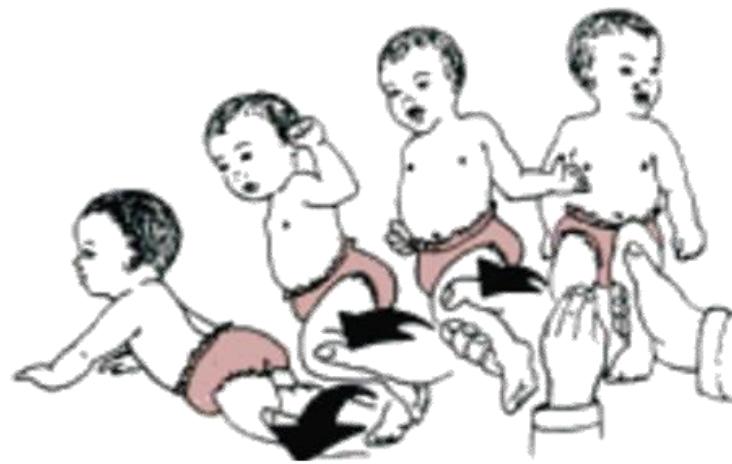
Procedural (habits): cached action-chain sequences.



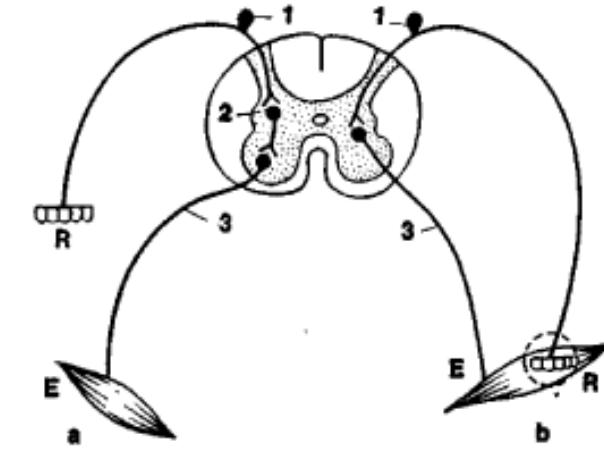
Reflexes

Reflexes are prewired responses to stimuli, learned over evolutionary time through genetic algorithms (trial search by sampling).

Learning within the lifespan is limited to habituation, sensitization, and simple threshold adjustments.



Downward Parachute Reflex
(Protective Extension Reaction Downward)



Depends on spinal function



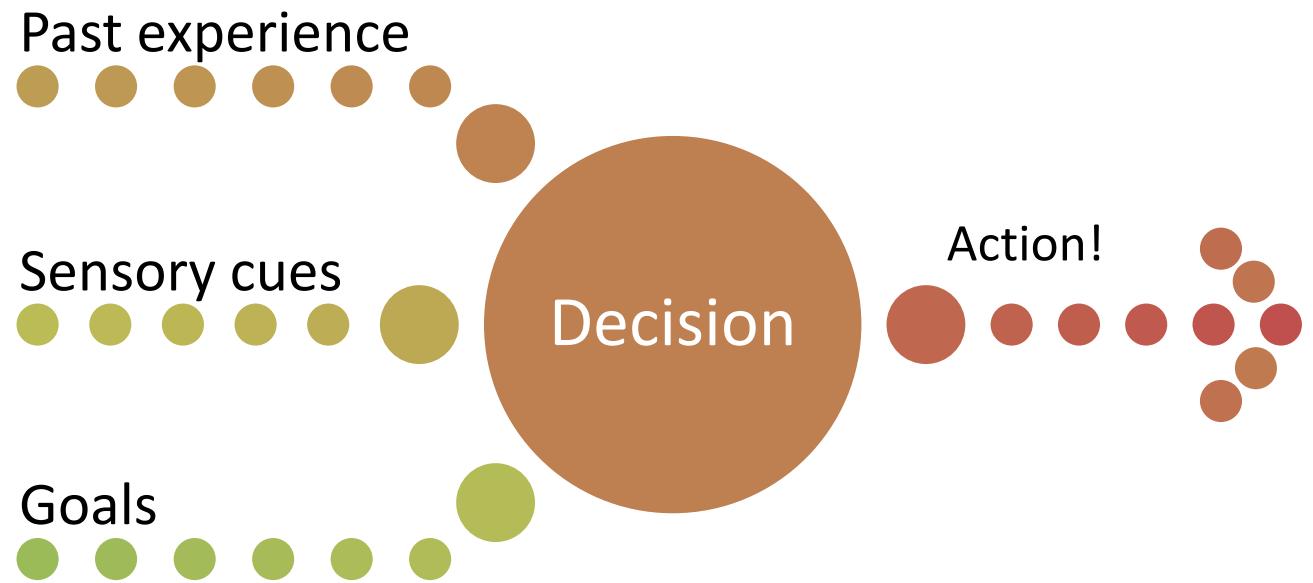
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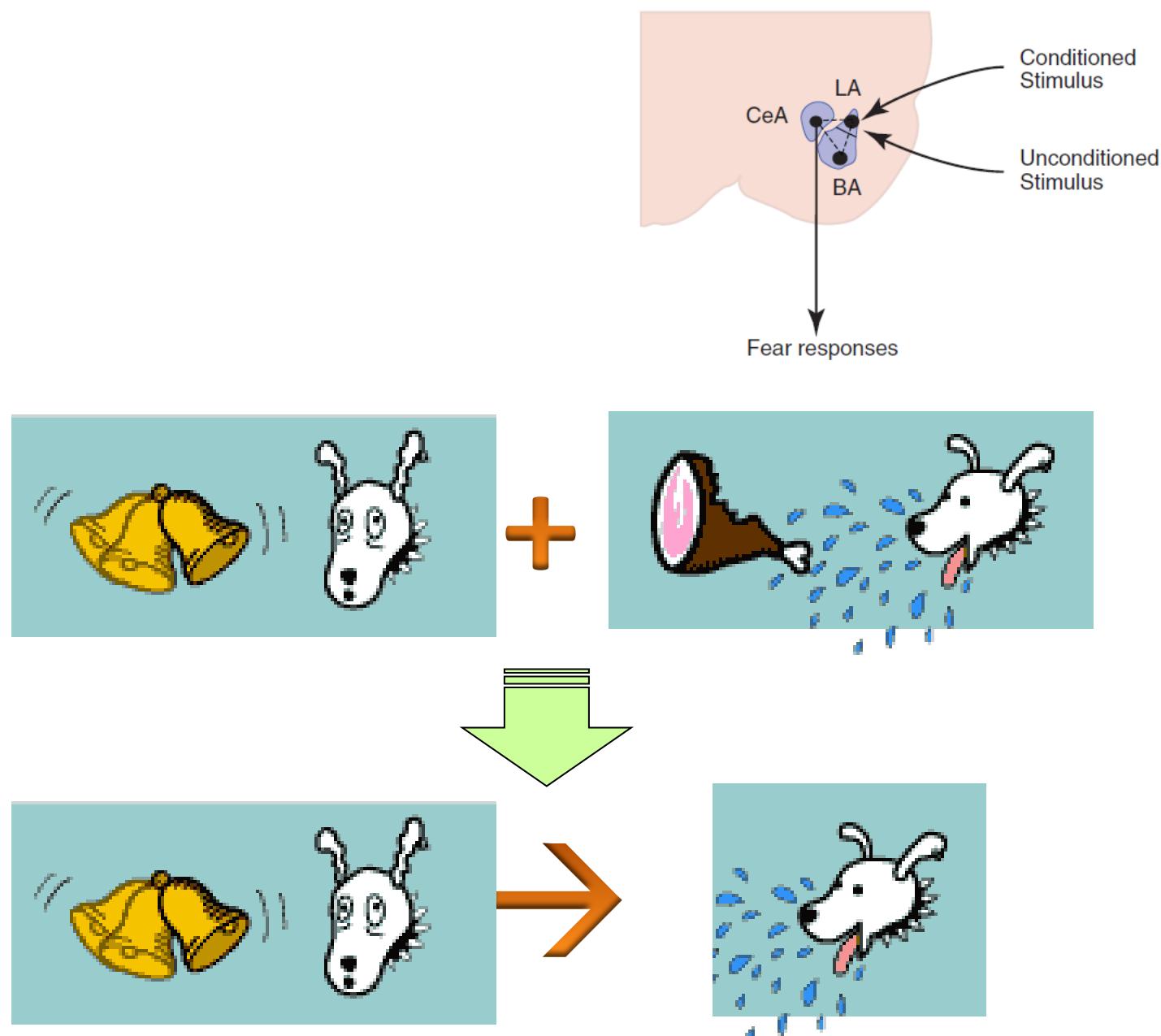
Procedural (habits): cached action-chain sequences.



Pavlovian (Instinctual)

Instinctual systems associate stimuli with outcomes, so that observation of a stimulus will lead to the expectation of an outcome, leading to the release of pre-wired actions.

There is a limited repertoire of available actions.



Pavlovian (Instinctual)

The instinctual repertoire are the basic survival circuits of Fight ... flight ... food ... and ~~reproduction~~ the mating dance (flirting).

In fact a lot of social interactions are “Pavlovian” (instinctual) and use these **same** neural circuits.



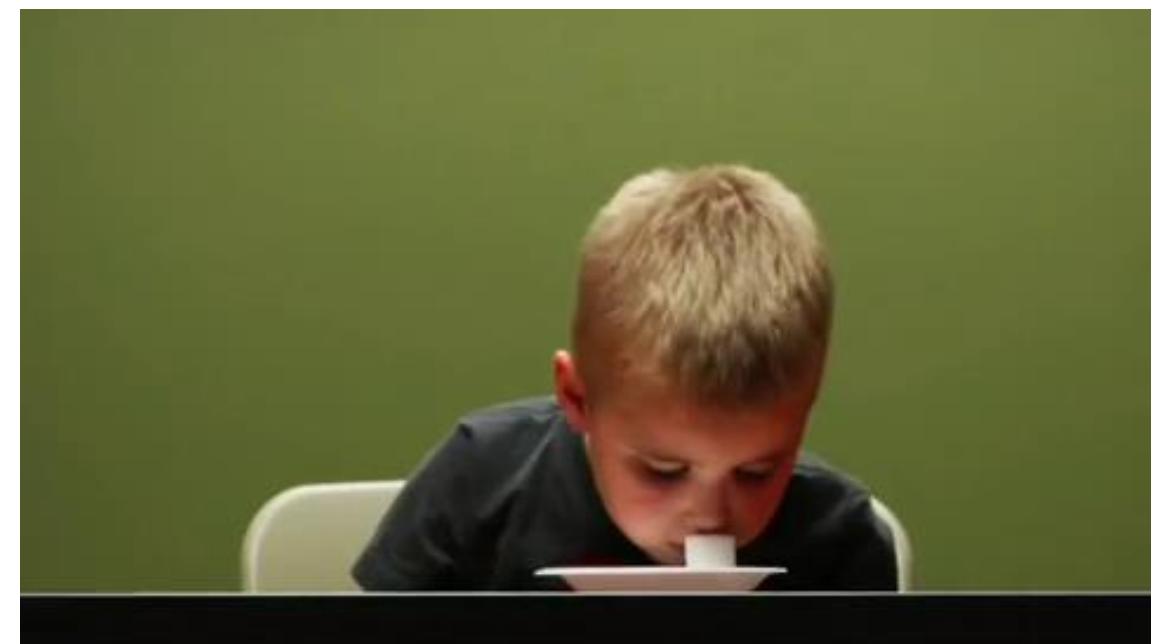
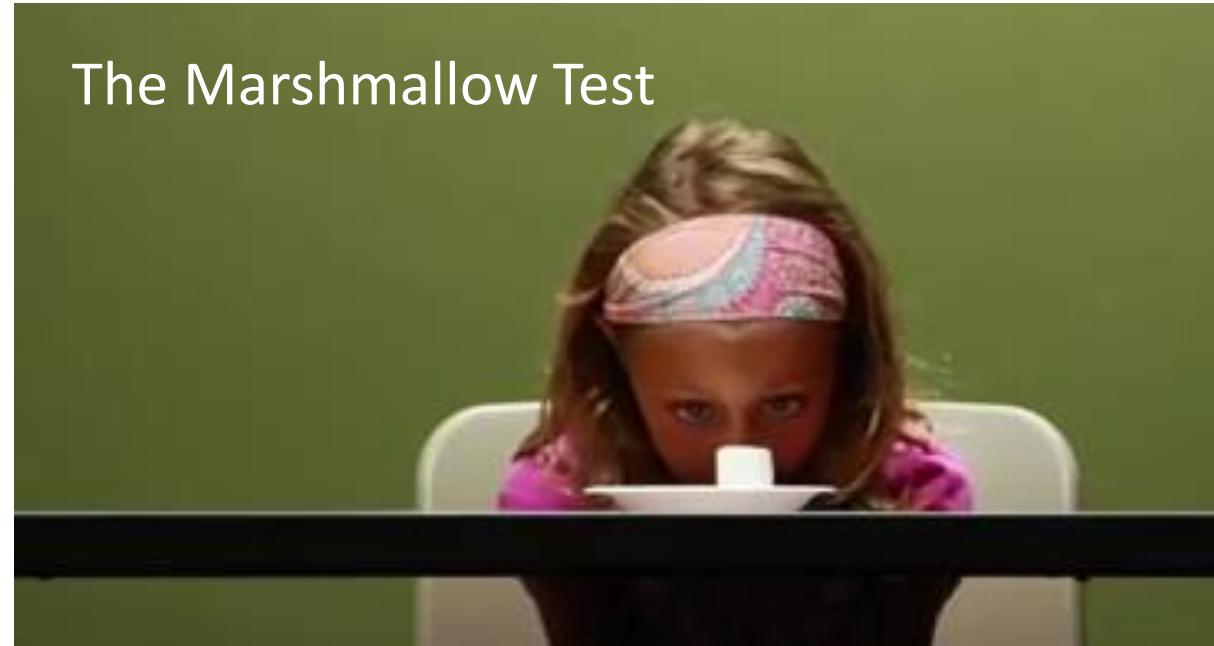
Laughing with your friends is Pavlovian.

The endowment effect

Pavlovian systems can only access immediate rewards.

This provides an excess valuation to immediate options.

The Marshmallow Test



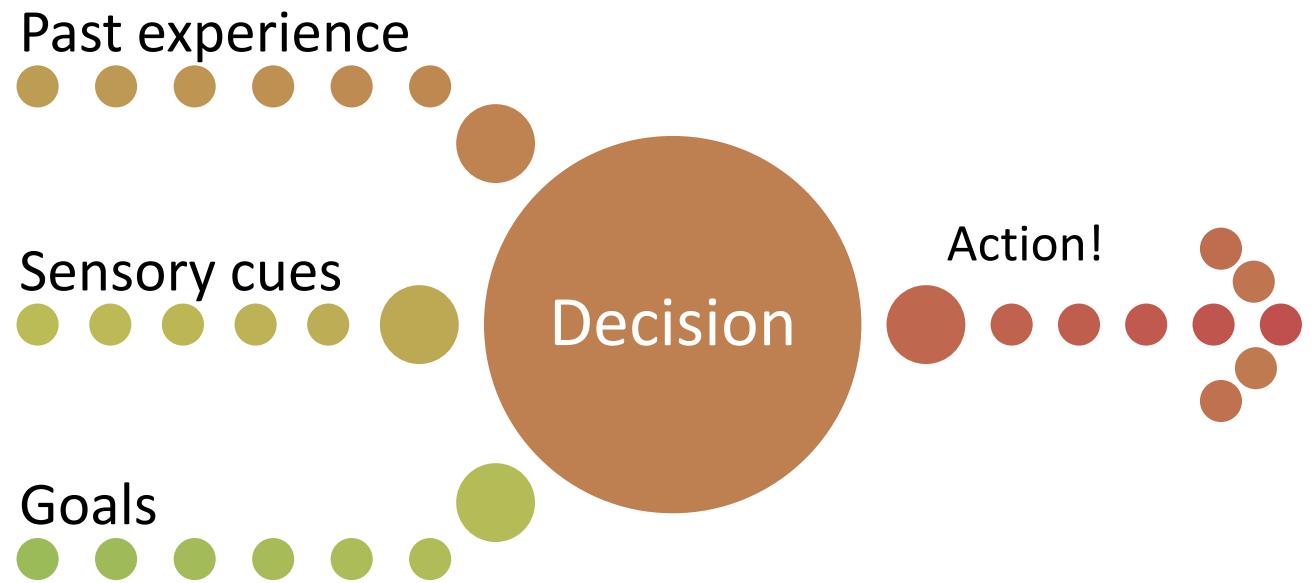
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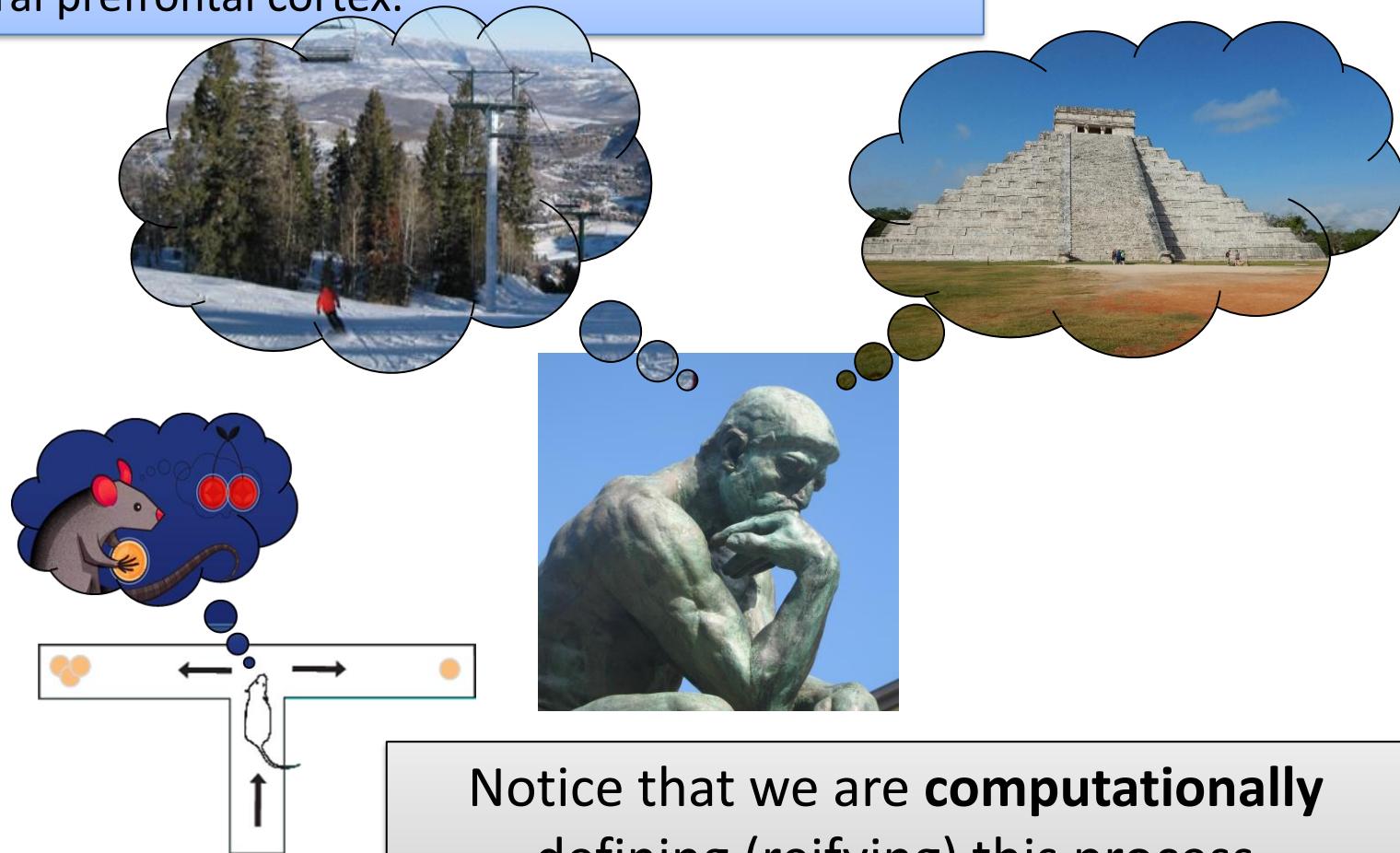
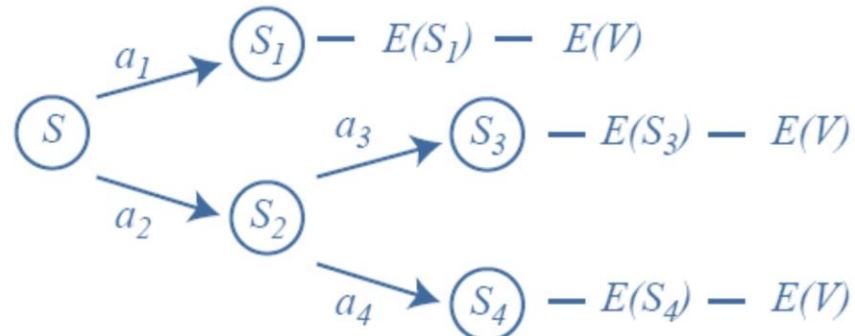
Procedural (habits): cached action-chain sequences.



Deliberation

Depends on hippocampus, medial prefrontal cortex, orbitofrontal cortex, nucleus accumbens core, dorsolateral prefrontal cortex.

Deliberation entails actual imagination of potential outcomes, and then an evaluation of that outcome.



Notice that we are **computationally** defining (reifying) this process, which allows us to look for these processes in non-linguistic animals.

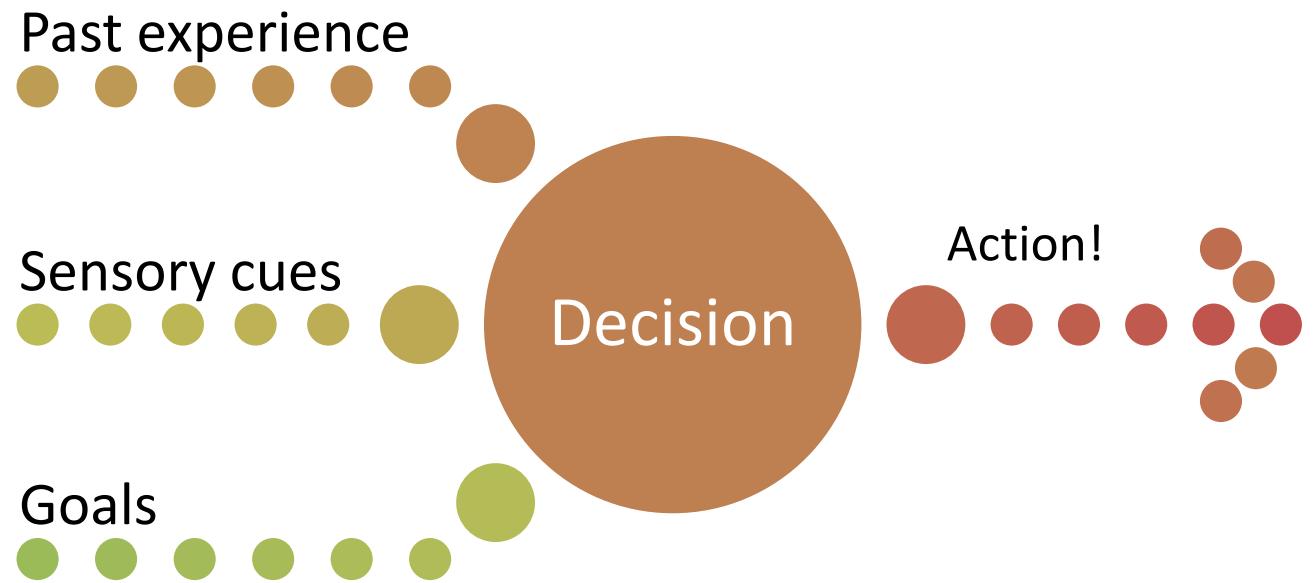
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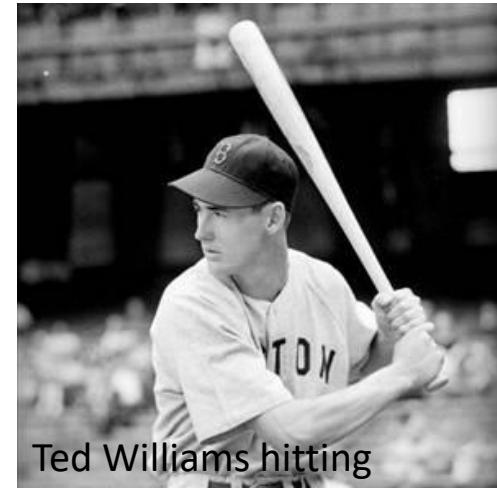


Procedural habits

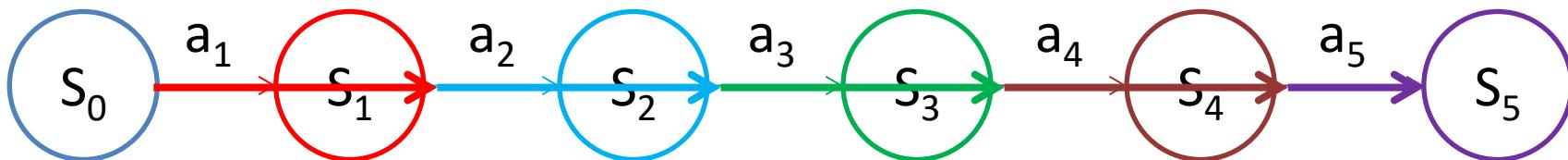
Procedural habits are learned slowly, allowing them to be fast and reliable but inflexible in their execution.

Recognizing the situation
(Perception [cortex])

Release a well-learned (arbitrary) action chain [dorsolateral striatum]



Mao Asada performing a triple Axel jump



Pavlovian/Instinctual actions



Actions without learning
Situations learned.

Practice leads to automated behavior



Actions and situations
must both be reliable.

Choosing between entails planning



Learn structure of world.
Plan actions on it

Increasing regularity in the environment and actions taken

Pavlovian/Instinctual actions



Choosing between entails planning



Practice leads to automated behavior



Actions without learning
Situations learned.

Learn structure of world.
Plan actions on it

Actions and situations
must both be reliable.



Pop-up in times of change



Utility theory

Deliberation

Deliberation entails actual imagination of potential outcomes, and then an evaluation of that outcome.

Depends on hippocampus, medial prefrontal cortex, orbitofrontal cortex, nucleus accumbens core, dorsolateral prefrontal cortex.



UNIVERSITY OF MINNESOTA

Deliberation depends on sampling.

This makes it **inconsistent**.

Procedural habits

Procedural habits are learned slowly, allowing them to be fast and reliable but inflexible in their execution.

Recognizing the situation (Perception [cortex]) → Release a well-learned (arbitrary) action chain [dorsolateral striatum]



UNIVERSITY OF MINNESOTA

Procedural is a table-lookup.

This makes it **consistent**.

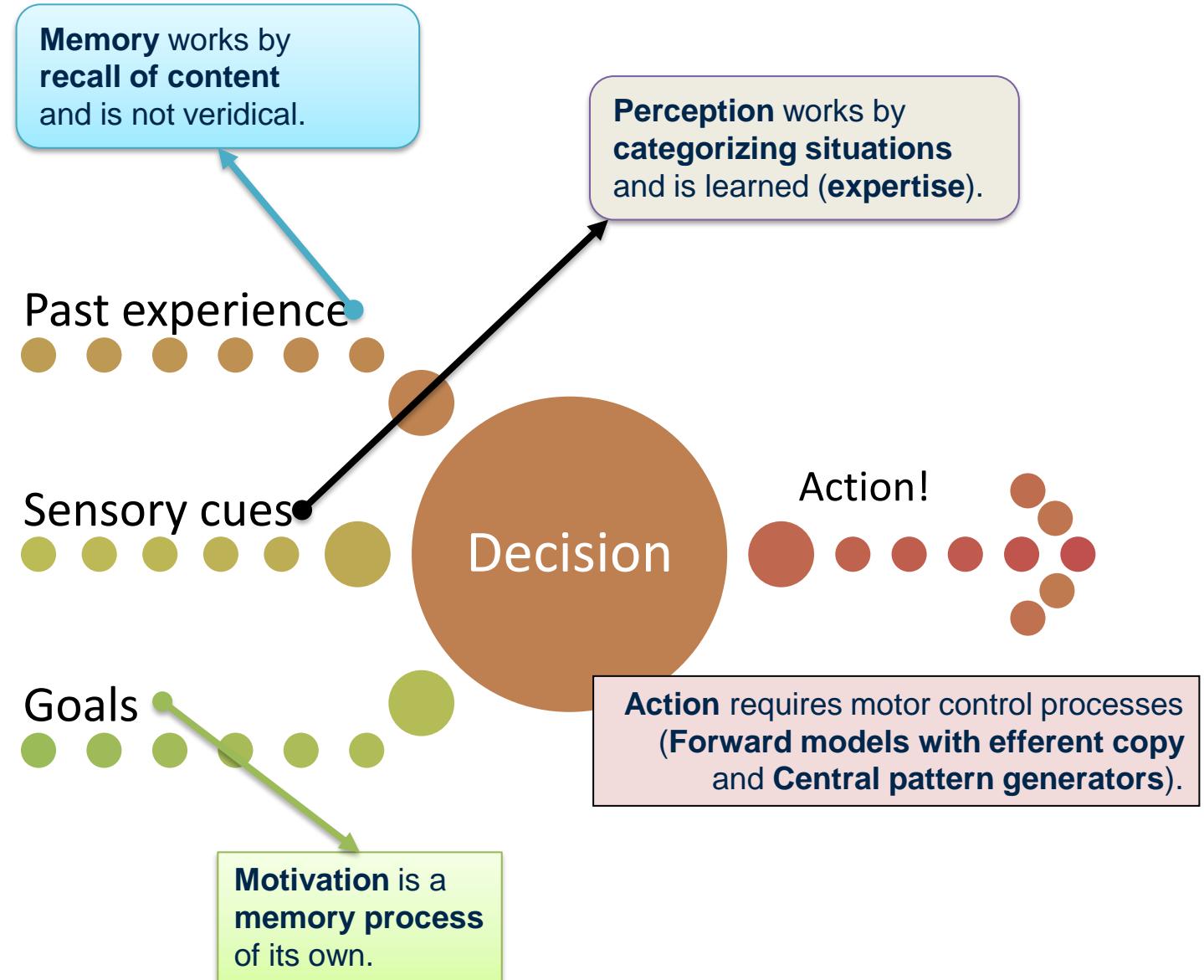
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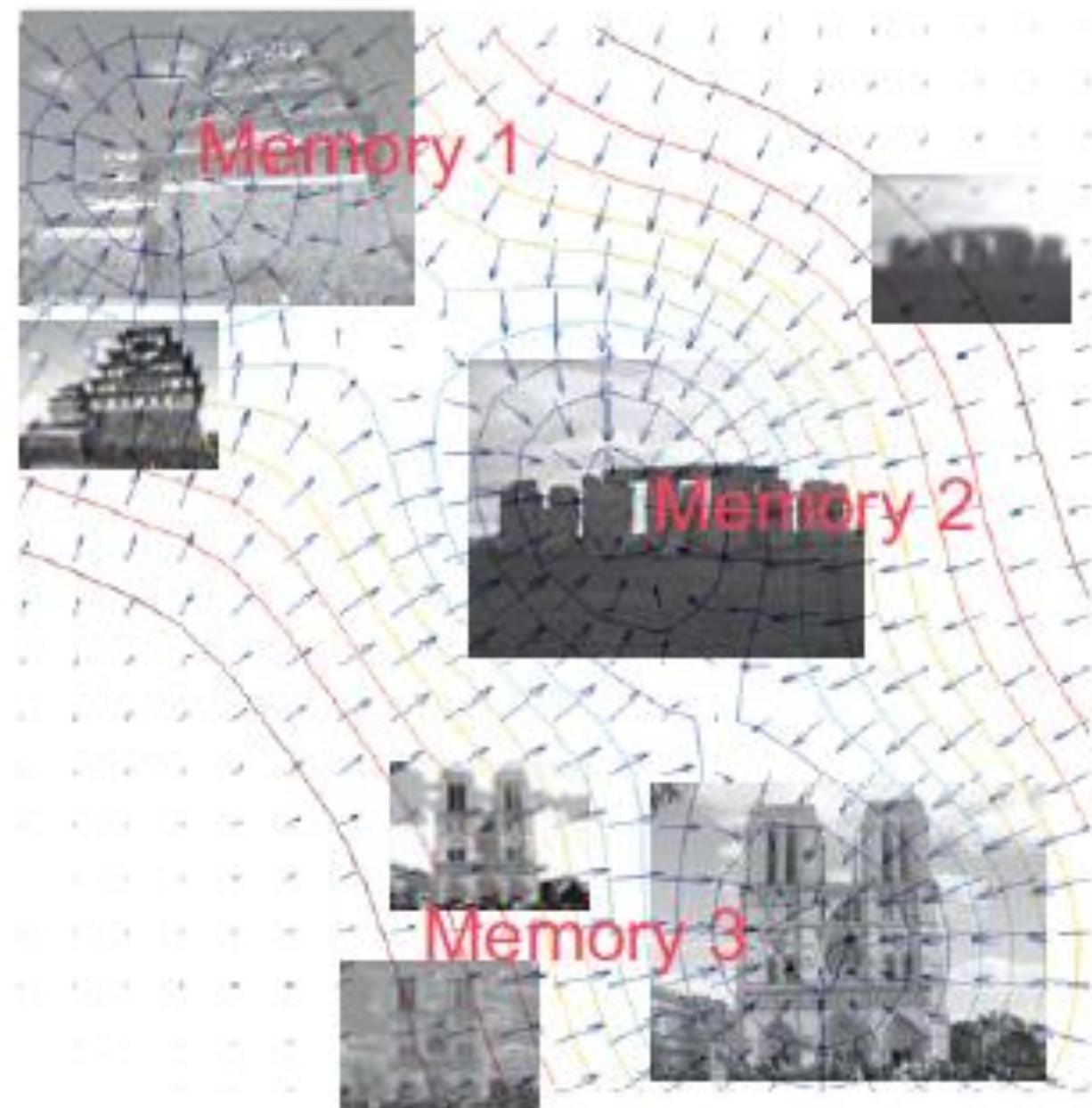
Procedural (habits): cached action-chain sequences.



Memory is a process of moving
the pattern of neurons to a
previously stored pattern.

The means that memory is
constructed.

Memory is
addressed by
content.



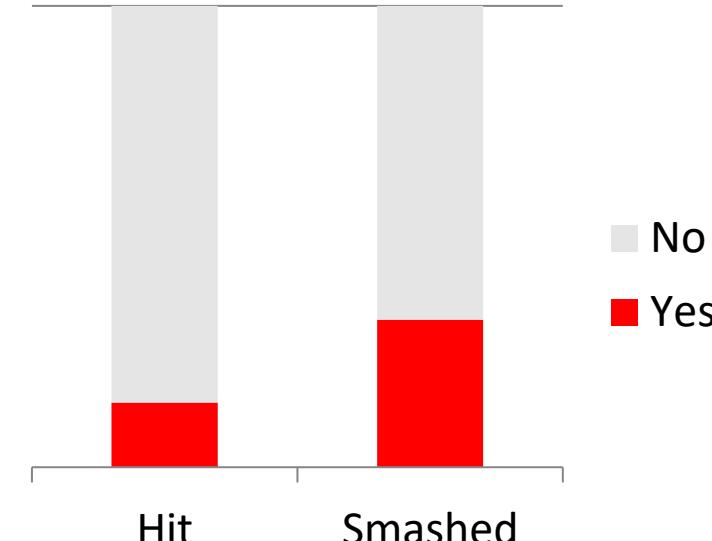
Memory is fragile, and suggestible

In 1974, Elizabeth Loftus and John Palmer found that the way a question was asked could change the memory.

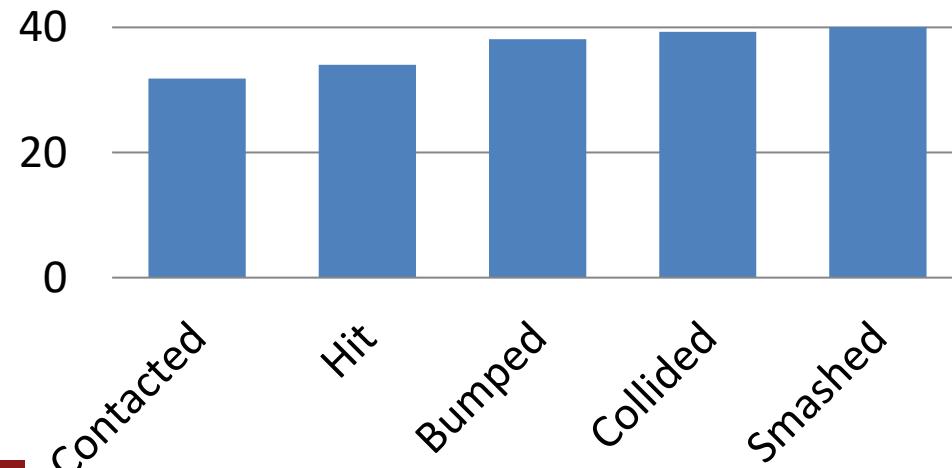
Notice that this gives you **hindsight bias**.



Was there broken glass?



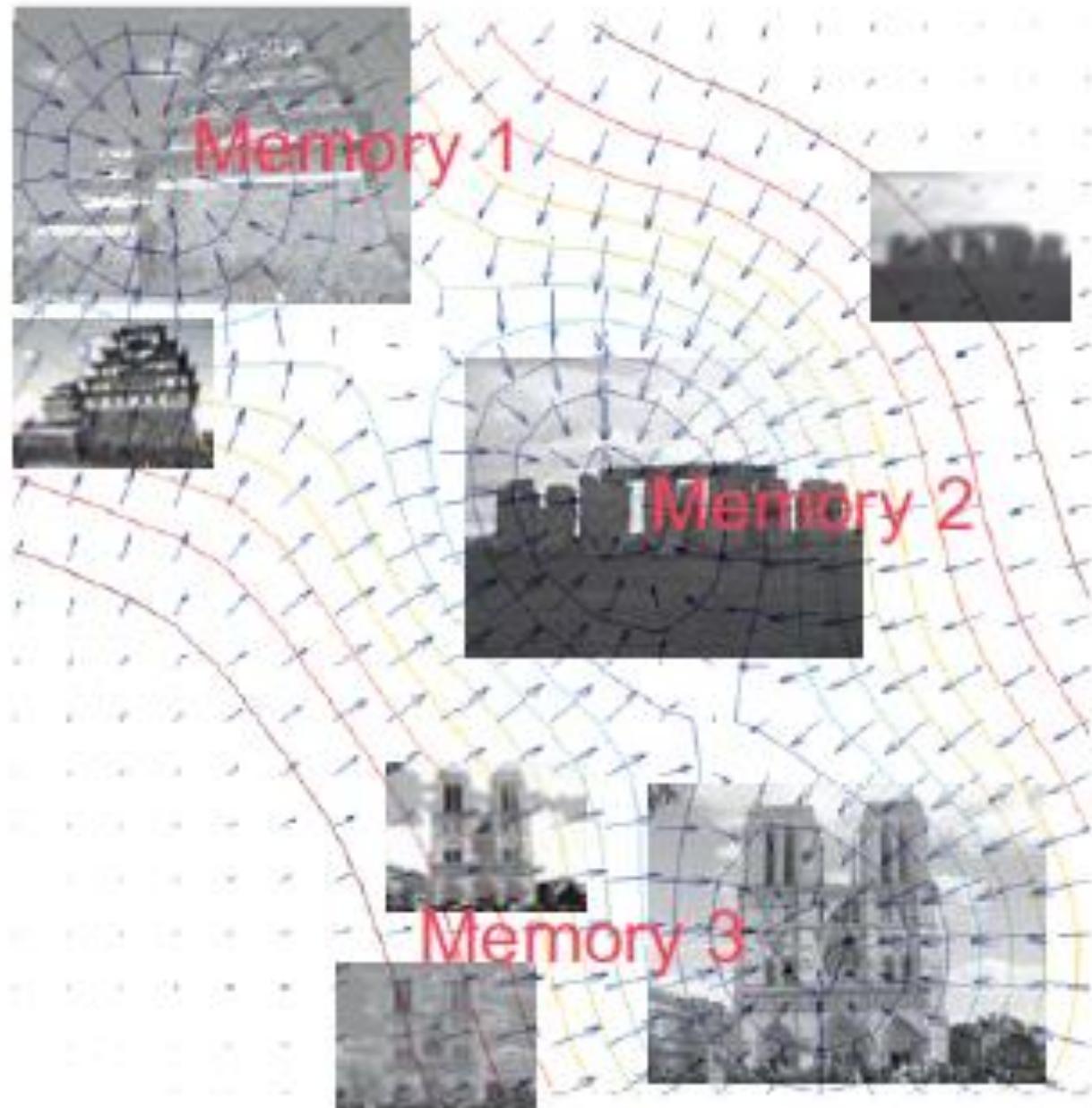
How fast were the cars going
when they _____ each
other? **Speed Estimate**



Framing

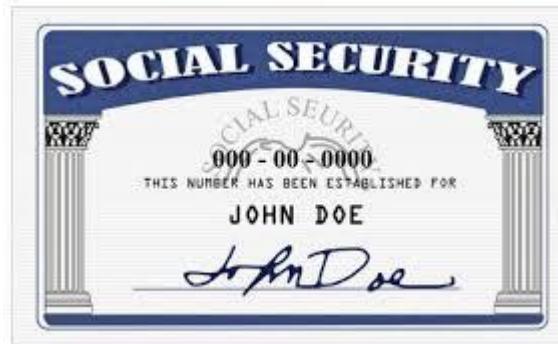
Because memory is
content addressable,

the initial pattern will modify
the final recalled pattern.

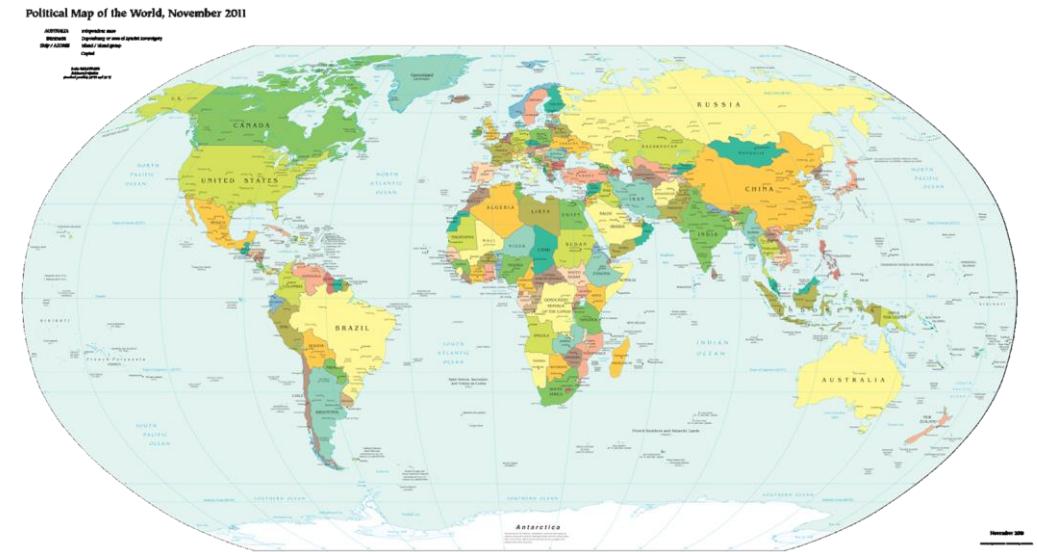


The anchoring effect

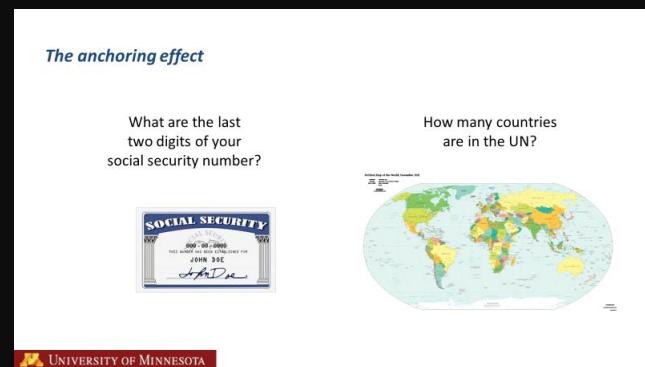
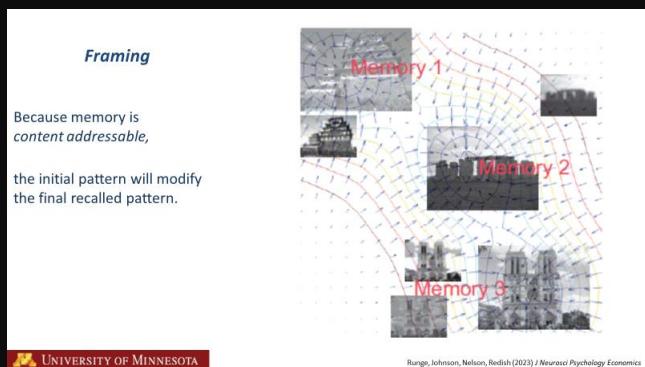
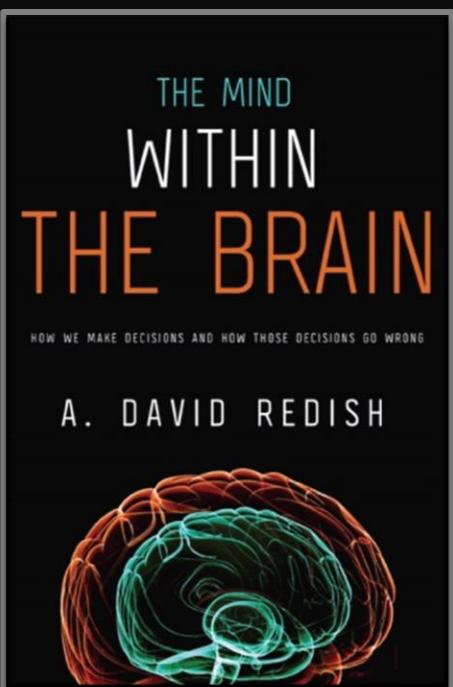
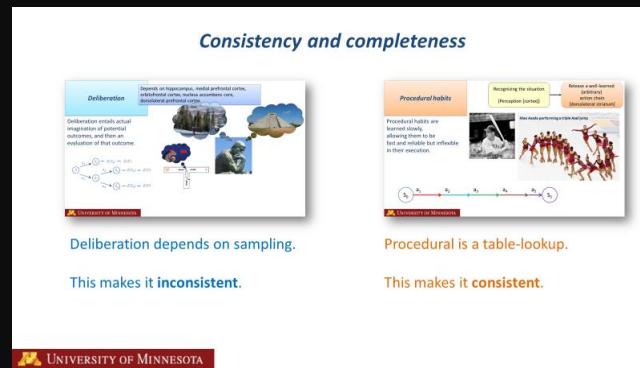
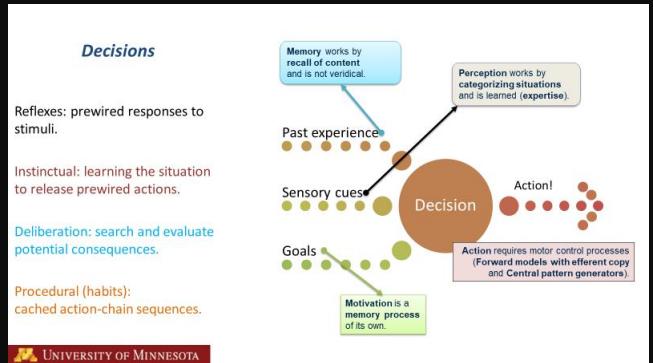
What are the last
two digits of your
social security number?



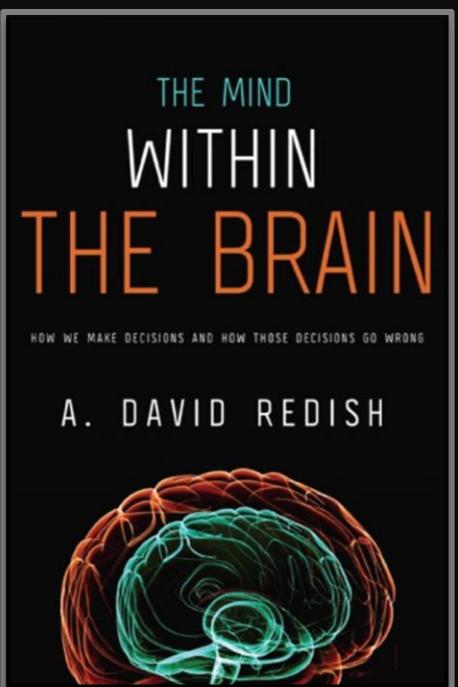
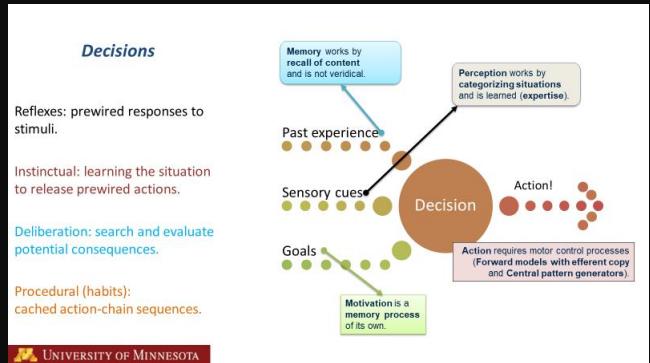
How many countries
are in the UN?



This is a new microeconomic model



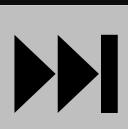
This is a new microeconomic model



1 A sensitivity to sunk costs
Economics in non-human animals

2 Contingency management
How you ask the question matters

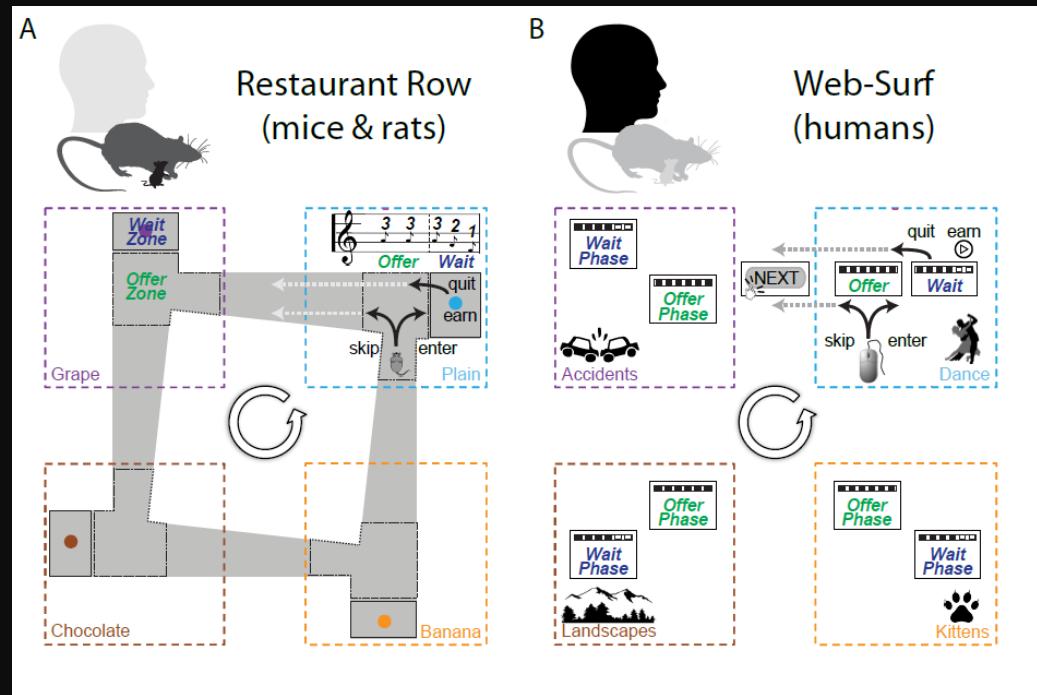
3 Trust and community
Making yourself vulnerable to others



1

A sensitivity to sunk costs

Economics in non-human animals

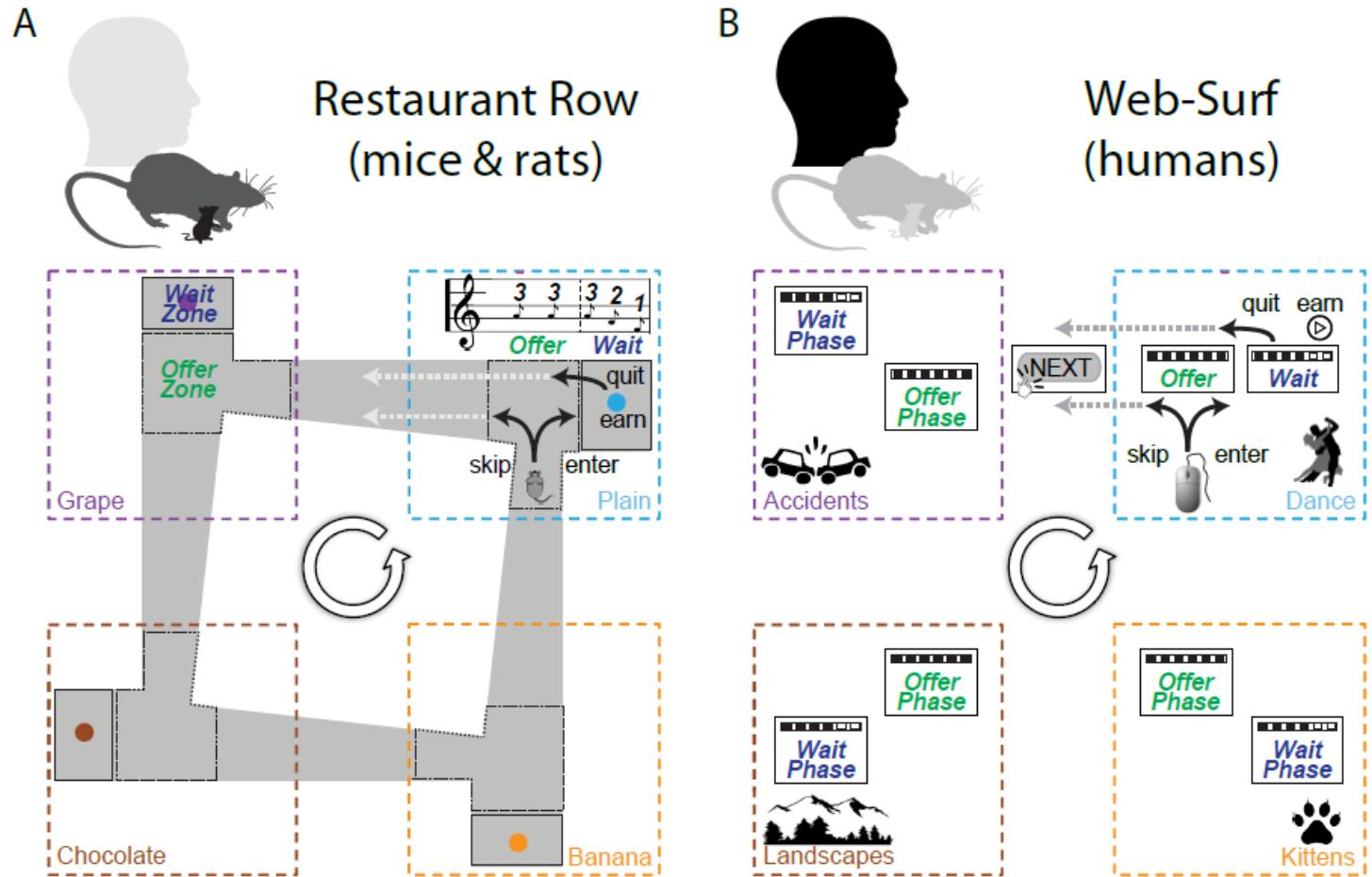


Sunk costs in mice, rats, and humans

Rats run around a circular track for food reward.

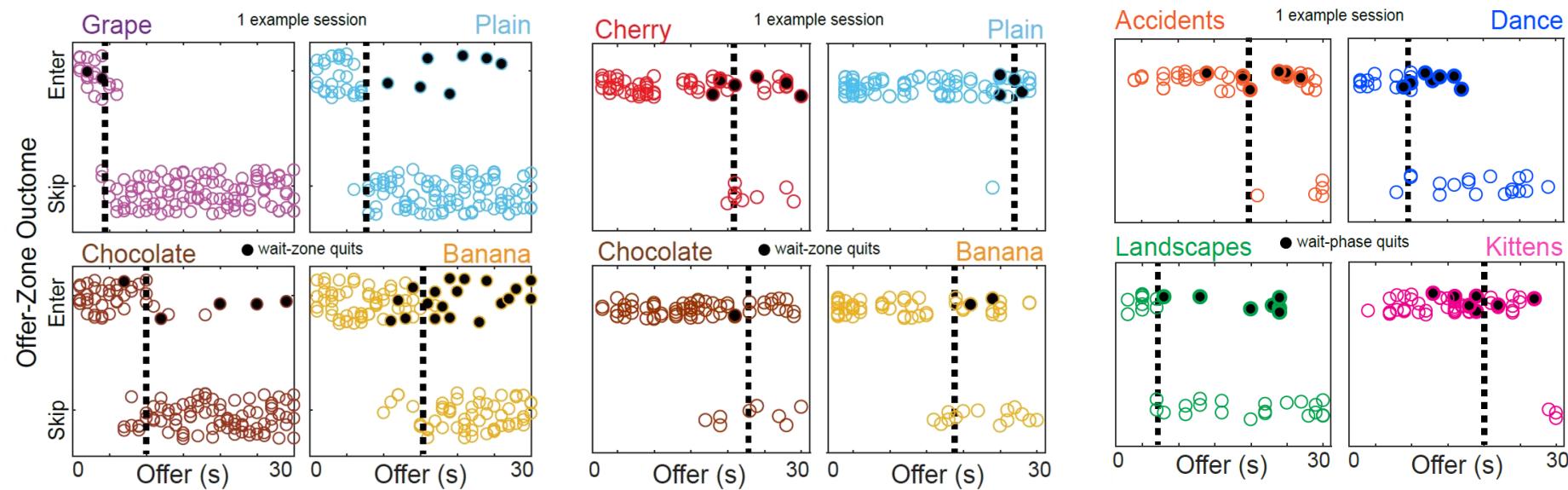
Humans surf a web interface for videos to watch.

Because they have a **limited time on the track**, waiting for one reward must be balanced against waiting for another.



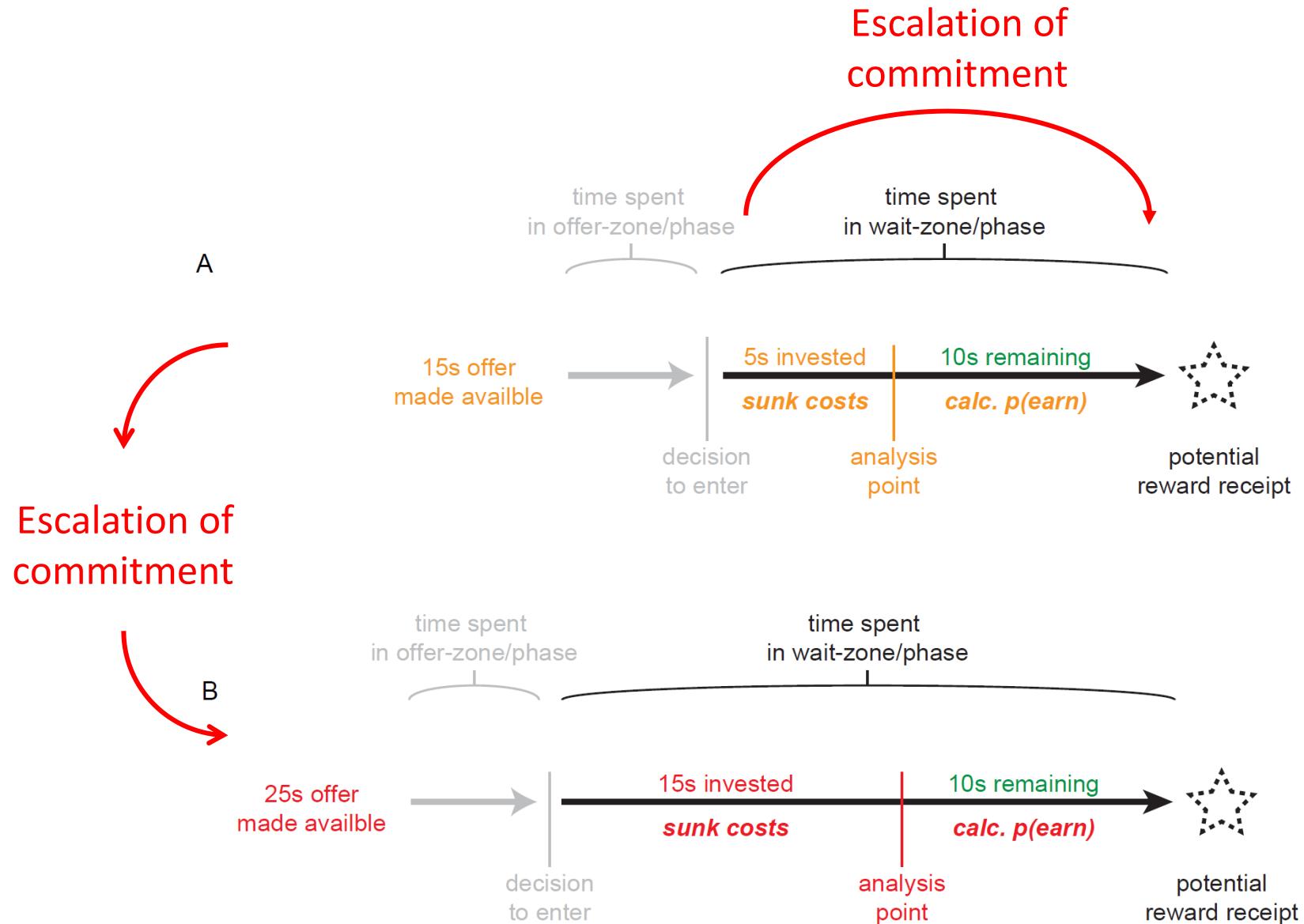
Preferences

Every subject we've run
on this task
(mouse, rat, human)
has shown
measurable
preferences.

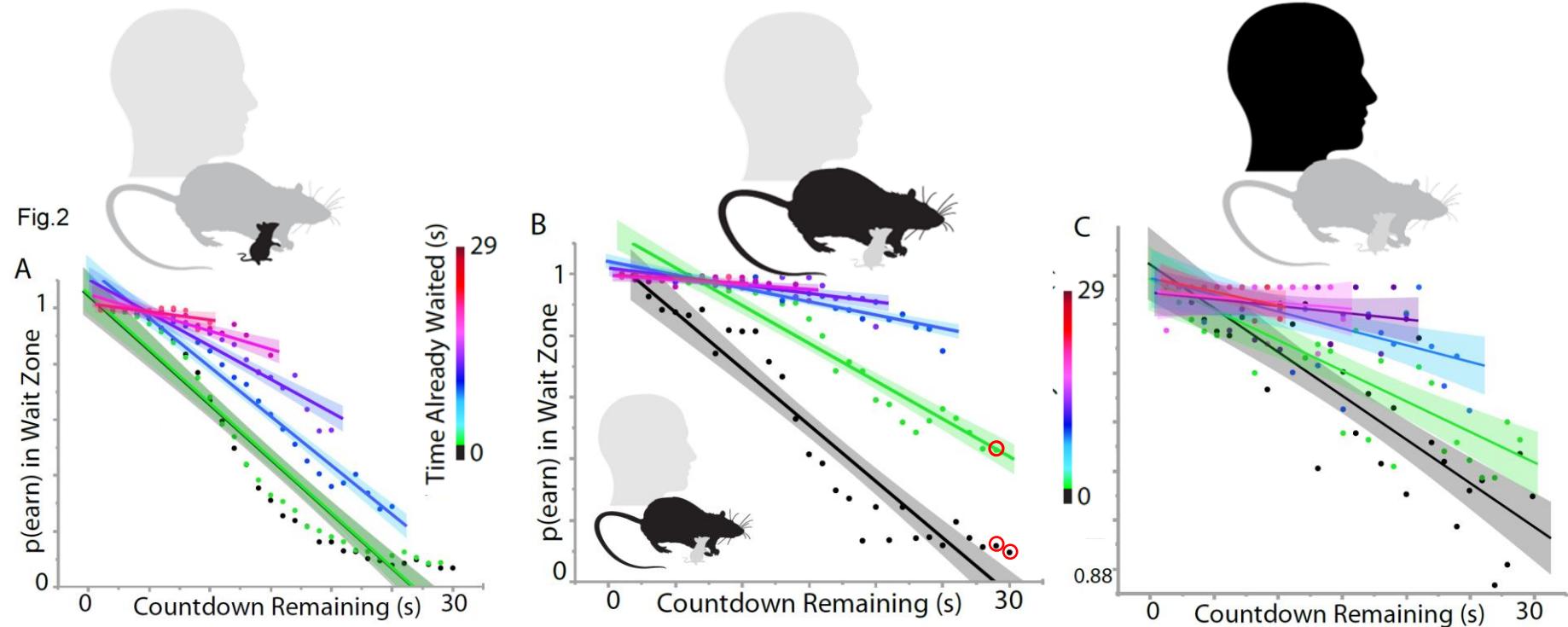
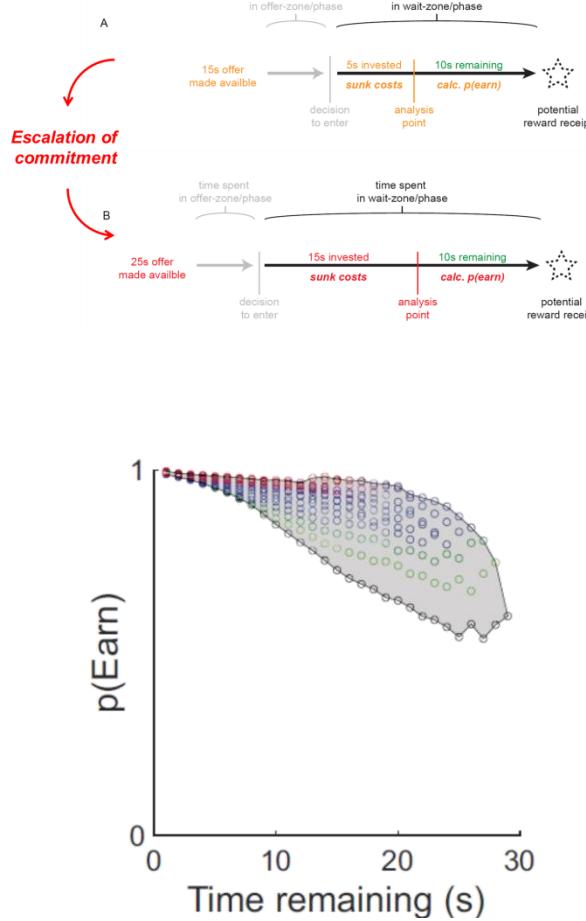


Operationalizing sunk cost sensitivity

Sensitivity to sunk costs arises when decisions are made based on past expenses rather than future expectations.



Sunk costs in the wait zone



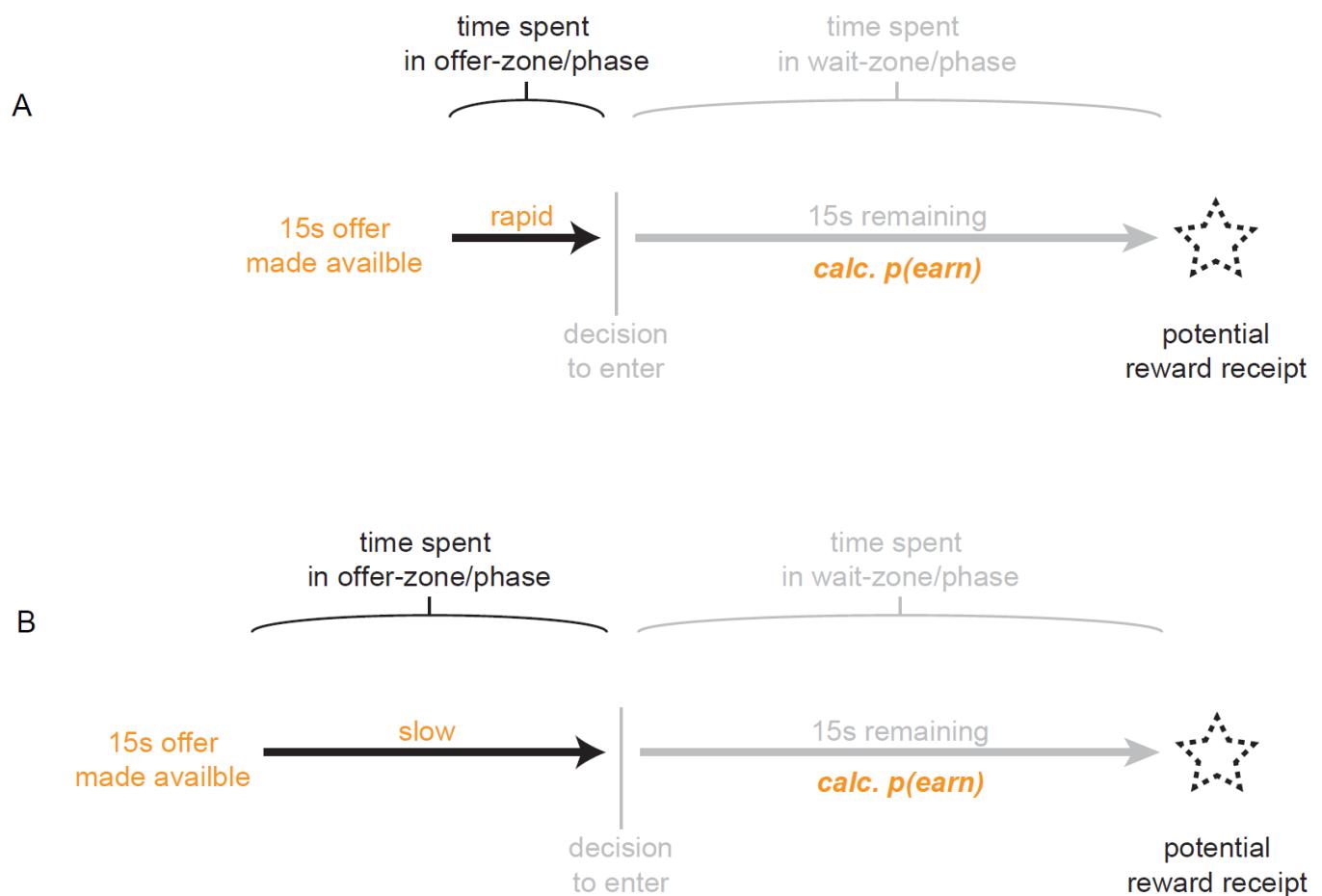
Redish, Abram, Cunningham, Duin, Durand-de Cottoli, Kazinka, Kocharian, MacDonald, Schmidt, ...

Schmitzer-Torbert, Thomas, Sweis (2022) *Communications Biology*

Sweis, Abram, Schmidt, Seeland, MacDonald, Thomas, Redish (2018) *Science*

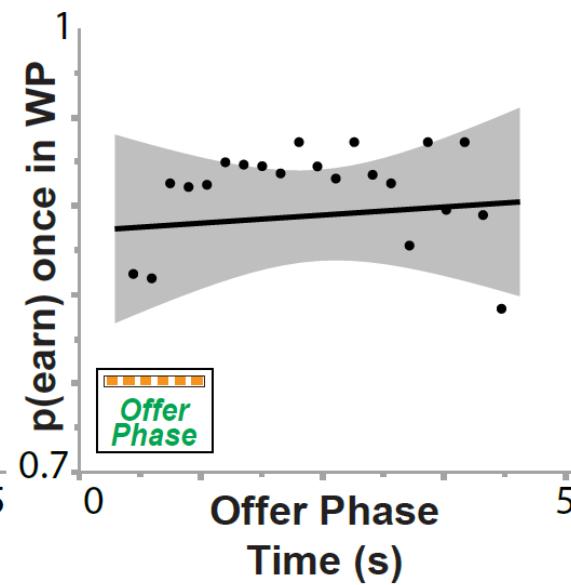
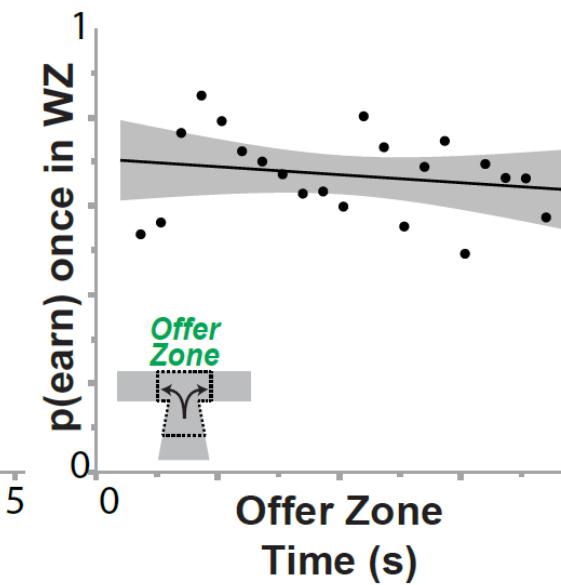
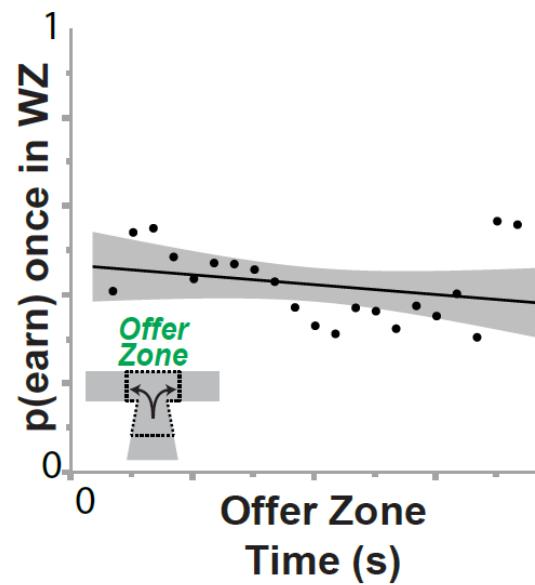
Sunk costs in the offer zone

We can make
the same measurements based
on time spent in the offer zone.



No sunk costs in the offer zone

Sunk costs only start to accrue
after **investment**
in a choice.



Sunk costs only start to accrue
after investment in a choice.

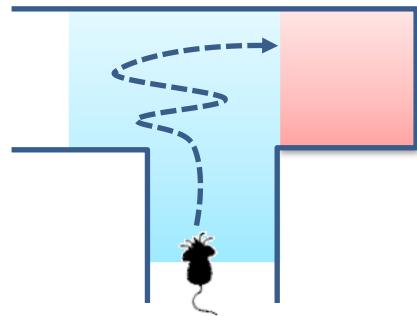
In the human task literature,
one talks of a
commitment to task engagement
as “crossing the rubicon”.

Entering the wait zone is a *rubicon*.



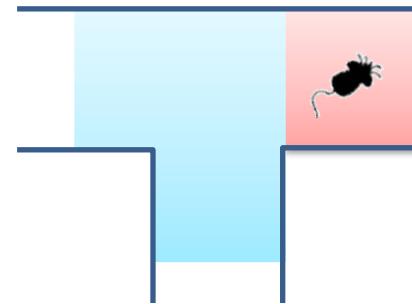
Sunk costs only start to accrue after investment in a choice

Deliberative planning systems



Dithering is a sign of deliberation, during which hippocampal representations sweep ahead of the animal along multiple choices, and depend on prefrontal cortical integrity.

Instinctual Pavlovian systems



Quitting arises from a re-evaluation of the choice and a prefrontal override.
Sunk costs are increased by increasing amygdala connections to the nucleus accumbens shell.

Redish (2016) *Nature Reviews Neuroscience*

Lind (Larson), Sweis, Asp, Esguerra, Silvis, Redish, Thomas (2023) *Communications Biology*
Sweis, Larson (Lind), Thomas, Redish (2018) *PNAS* Kocharian, Redish, Rothwell (2024) *bioRxiv*

2

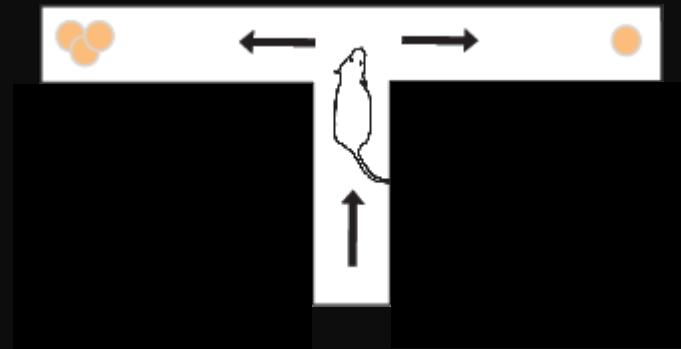
Contingency management

How you ask the question matters



regretfulrats.com

Should I stay?



Which one?



Is it worth it?

Contingency management

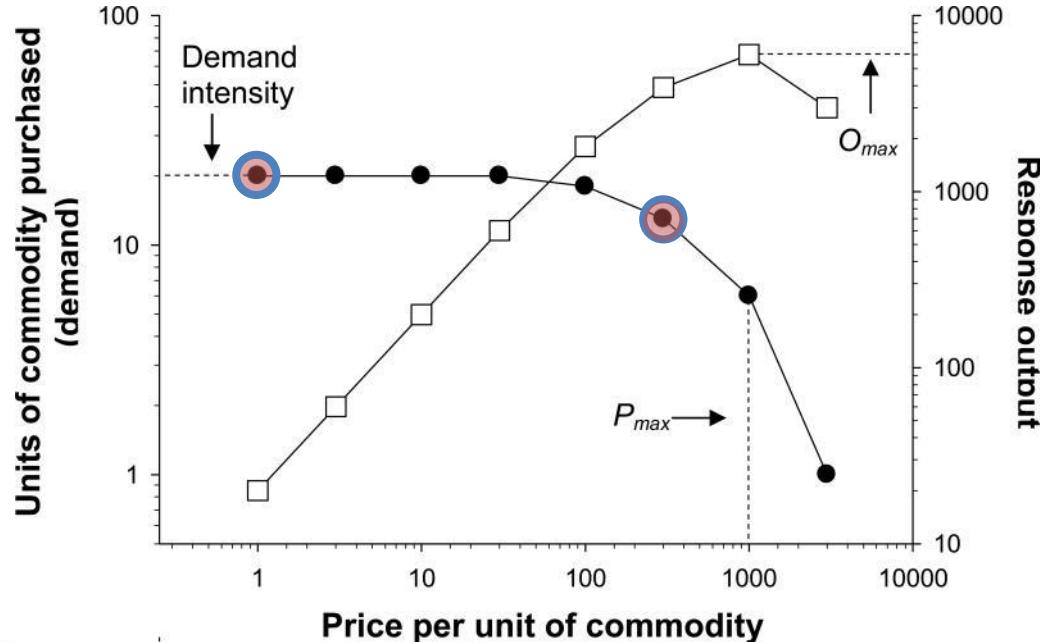
If you don't use drugs for a week, then you receive a small reward.

Current theory:

- The reward is an **alternate reinforcer**.
- Losing it increases the **opportunity costs** of the drug.

But the rewards are small.

And drugs are supposed to be inelastic.



Demand curve from Bruner and Johnson 2014



Contingency management

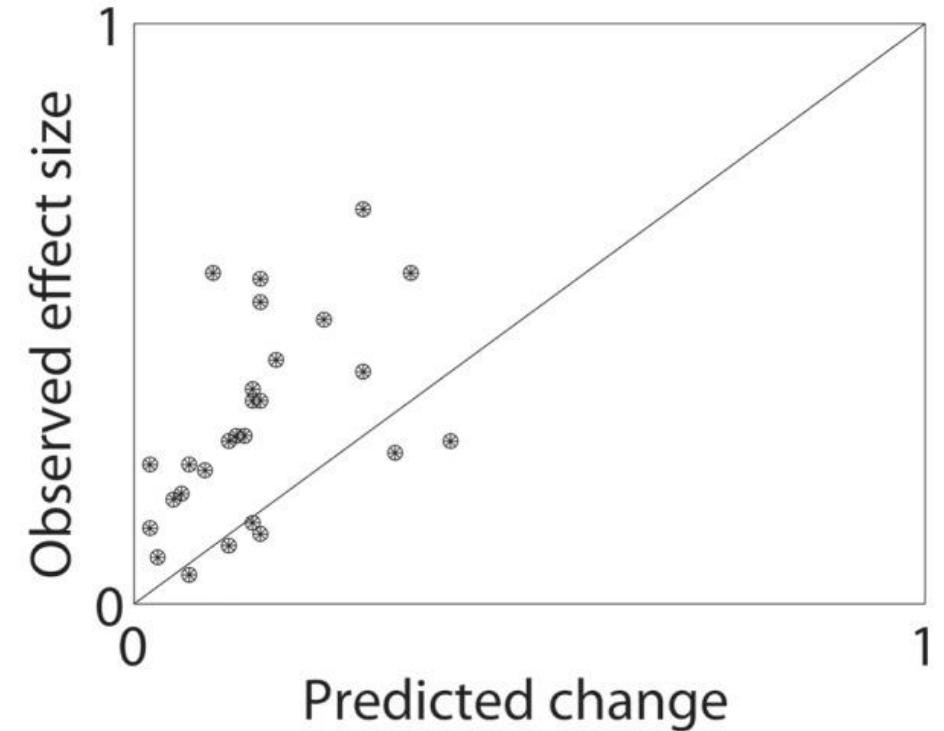
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Contingency management

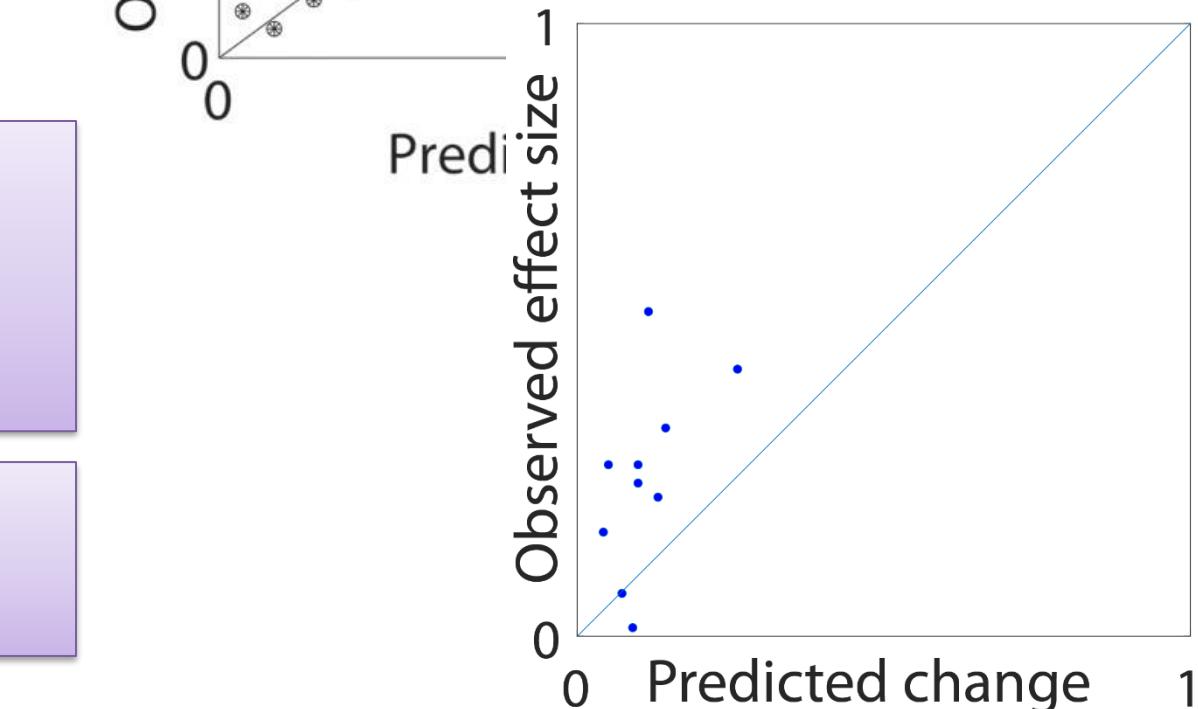
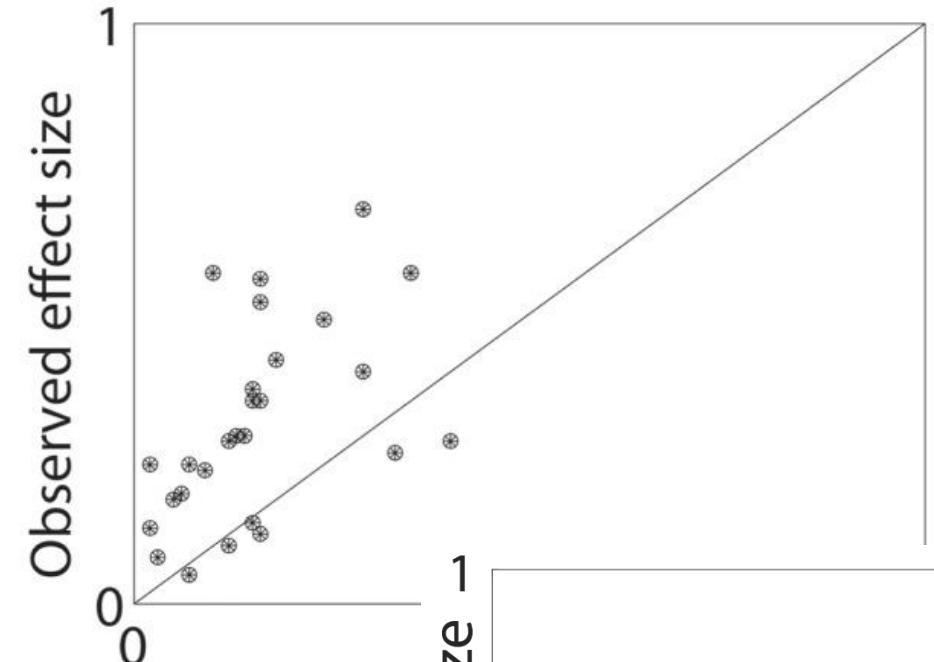
If you don't use drugs for a week,
then you receive a small reward.

Current theory:

- The reward is an **alternate reinforcer**.
- Losing it increases the **opportunity costs** of the drug.

But the rewards are small.

And drugs are supposed to be inelastic.



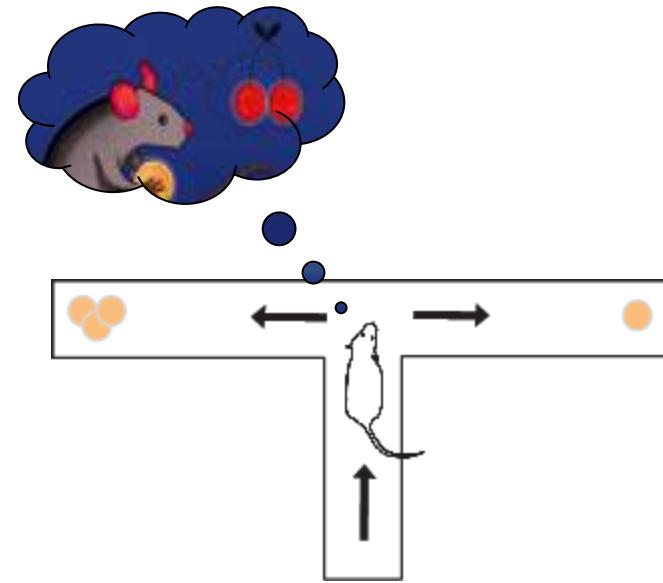
Regier, Redish (2015) *Frontiers in Psychiatry*;

Davidson, Traxler, DeFulio, Redish, Royle, Gass (2024) *Journal of Applied Behavioral Analysis*

An alternate hypothesis

We know that there are multiple decision systems and that different situations can drive an animal to use different decision systems.

Maybe contingency management is transforming an *Is it worth it?* decision into a *Which one?* decision.

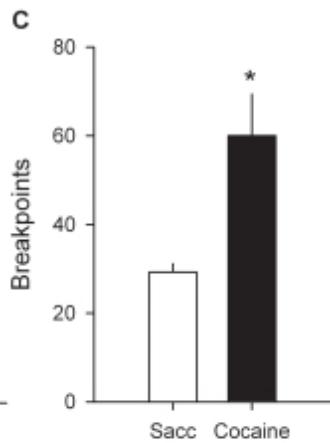


Is it worth it?

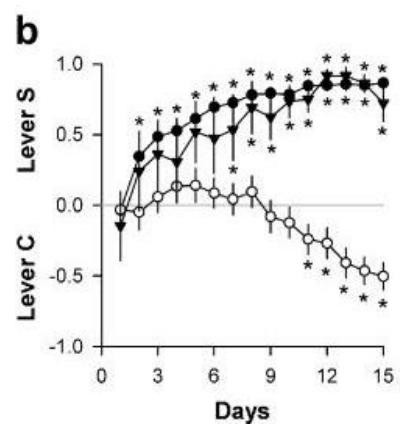


Which one?

Willing to pay ≠ choose between



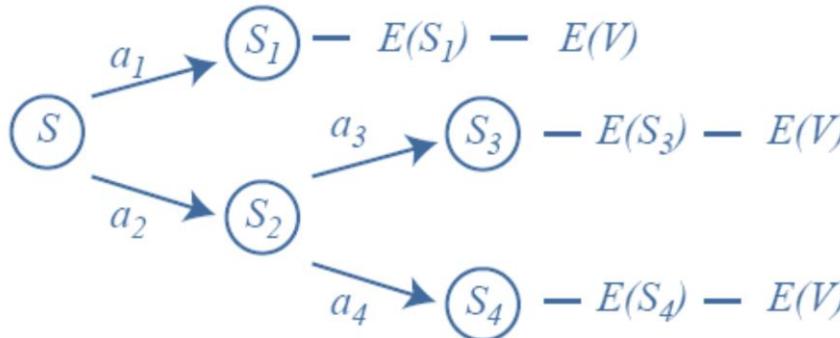
One-lever
Willing-to-pay
 $U(C) > U(S)$
 $C > S$



Two levers
Choose between
 $S > C$
 $U(S) > U(C)$

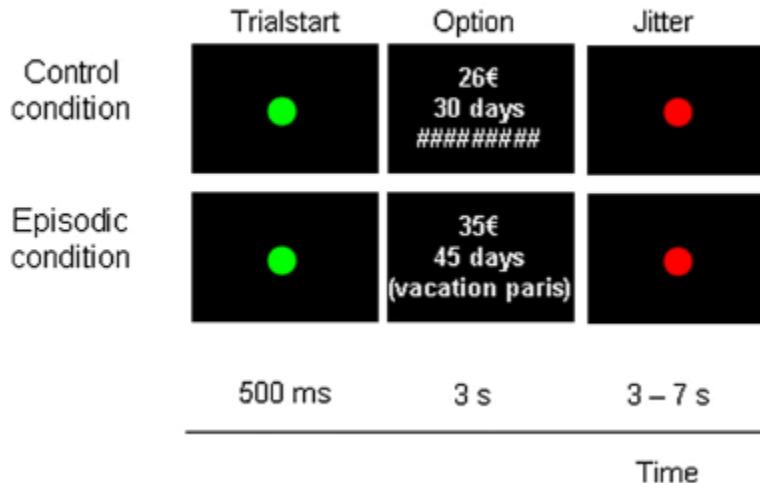


Deliberation depends on imagination

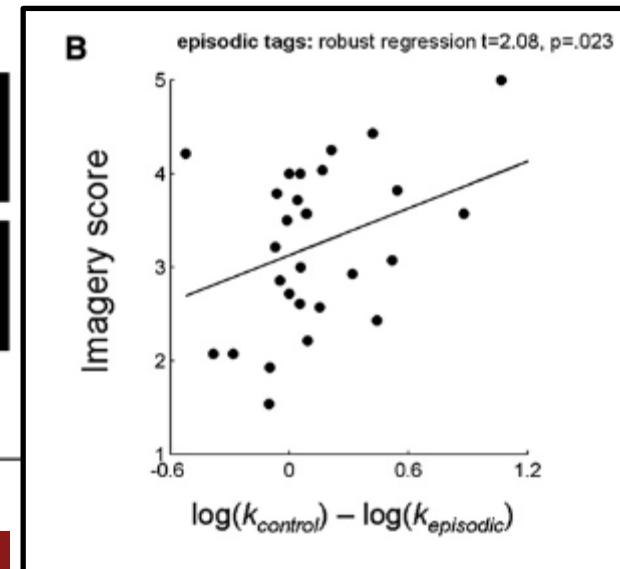


We can make the second option more concrete.

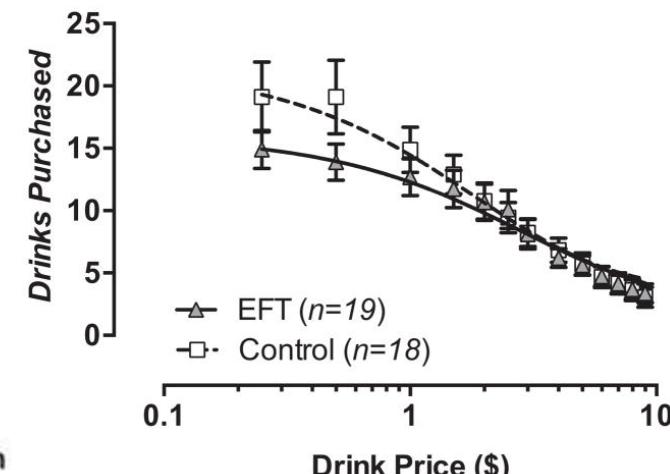
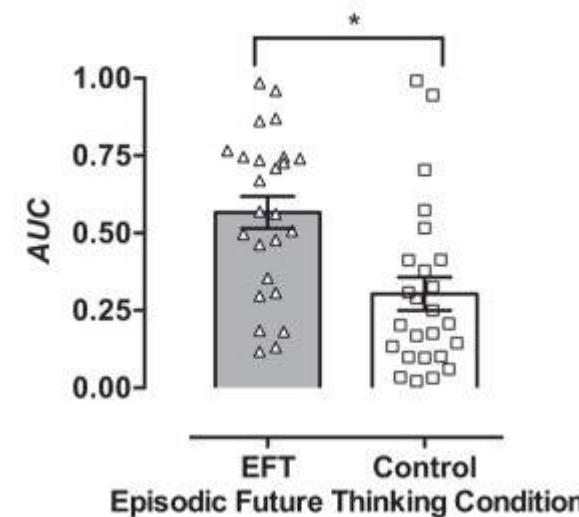
Reference option: 20€ immediately (not shown)



Peters, Buchel (2010) *Neuron*



Snider, LaConte, Bickel (2016) *Alcohol Clinical Experimental Research*



3

Trust and community

Making yourself vulnerable to others



Trust

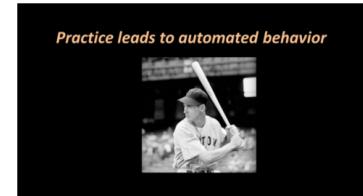
Trust is being willing to make yourself vulnerable to another.



Actions without learning
Situations learned.



Learn structure of world.
Plan actions on it



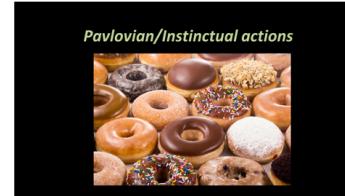
Actions and situations must both be reliable.

Trust

Trust is being willing to make yourself vulnerable to another.

Instinctual trust arises from family and tribalism.

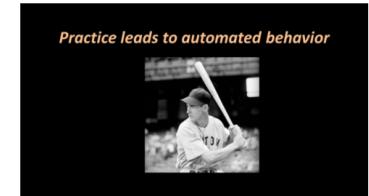
It is based on community and is explicitly not transactional.



Actions without learning
Situations learned.



Learn structure of world.
Plan actions on it



Actions and situations must both be reliable.



Trust

Trust is being willing to make yourself vulnerable to another.

Deliberative trust is based on the logic of prediction.

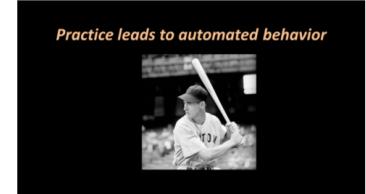
It is explicitly transactional, and depends on explicit expectations.



Pavlovian/Instinctual actions
Actions without learning
Situations learned.



Choosing between entails planning
Learn structure of world.
Plan actions on it



Practice leads to automated behavior
Actions and situations must both be reliable.



Allen, Kizilcec, Redish (2024) arXiv

Redish, Chastain, Runge, Sweis, Allen, Haldar (2024) *Neuroeconomics: Core Topics and New Directions*

Trust

Trust is being willing to make yourself vulnerable to another.

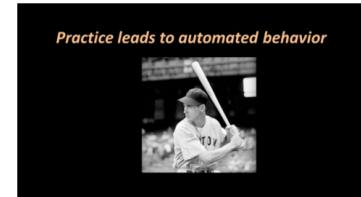
Procedural trust



Pavlovian/Instinctual actions
Actions without learning
Situations learned.



Choosing between entails planning



Practice leads to automated behavior

Actions and situations must both be reliable.

Trust

Trust is being willing to make yourself vulnerable to another.

Procedural trust depends on practice and regularity of behavior.



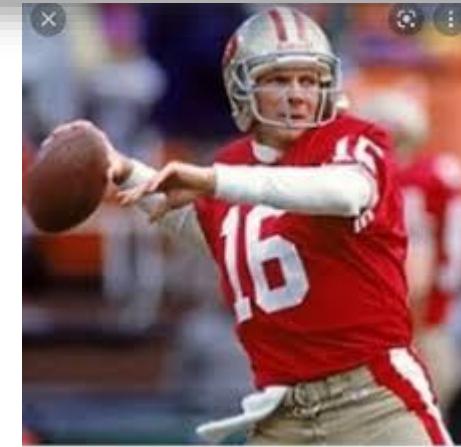
Pavlovian/Instinctual actions
Actions without learning
Situations learned.



Choosing between entails planning



Practice leads to automated behavior



Joe Montana throwing a long pass to Jerry Rice.



Surgical team

Allen, Kizilcec, Redish (2024) arXiv

Redish, Chastain, Runge, Sweis, Allen, Haldar (2024) *Neuroeconomics: Core Topics and New Directions*

Community

This means that building a community depends on community construction (social codes) that interact with these decision systems.

Golden Gate Bridge
San Francisco



Actions without learning
Situations learned.



Learn structure of world.
Plan actions on it



Actions and situations must both be reliable.



The Balinese water temple control system



Chilean fishing boats



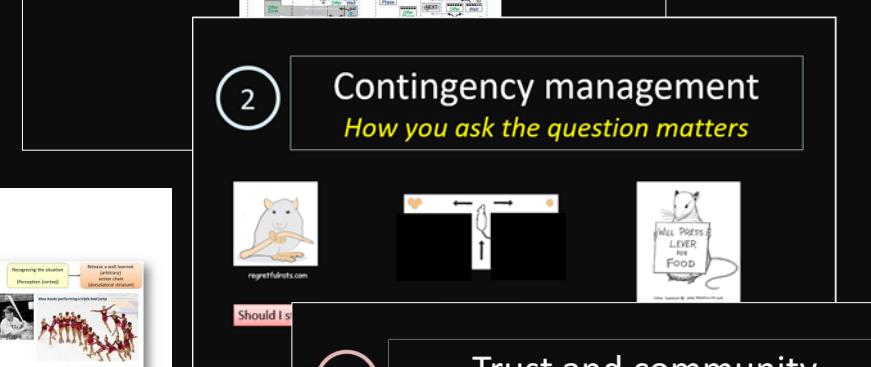
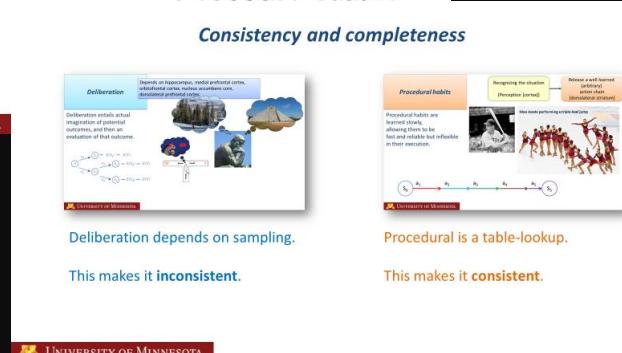
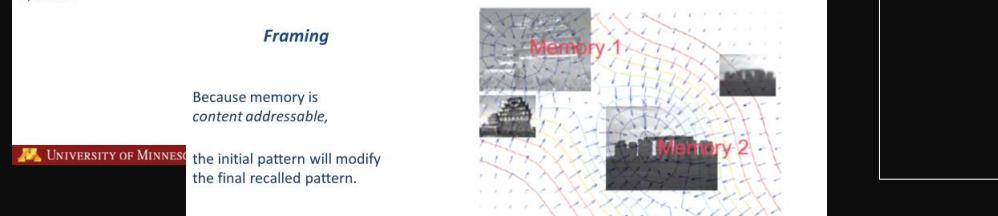
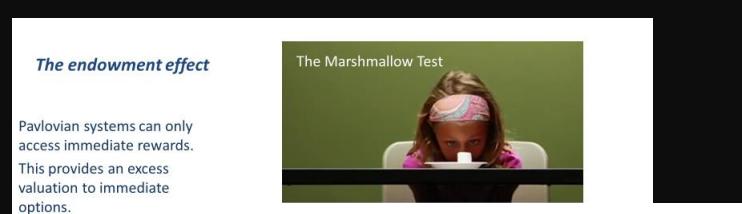
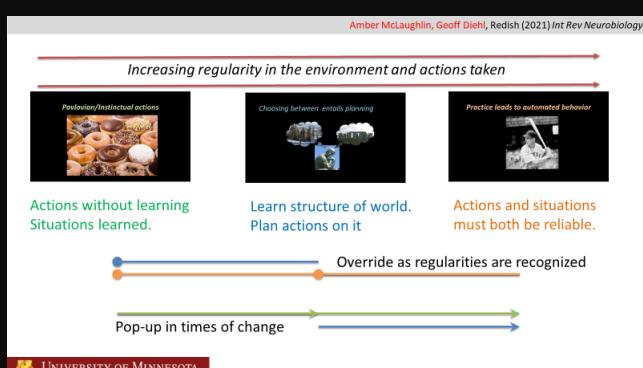
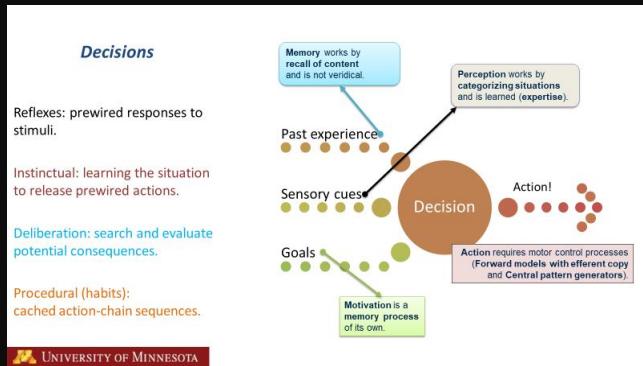
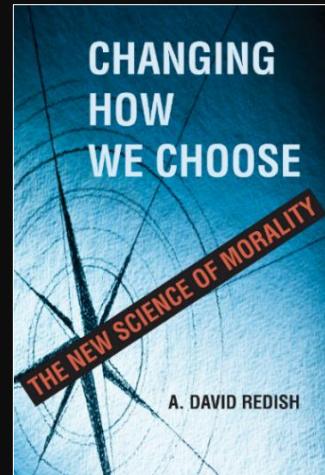
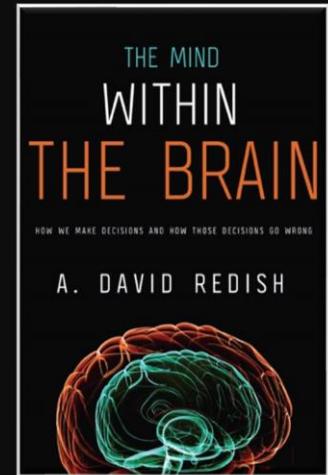
The Oosterscheldekering
Keeping out the North Sea

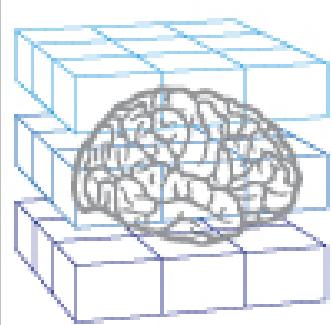


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Why do economists need to know the neuroscience?

Because the neuroscience provides
a new microeconomic model...
with real policy consequences.





**Society for
NeuroEconomics**
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<https://neuroeconomics.org/>



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