

# Allan Peng

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## WHERE I STUDY

University of California, Berkeley  
BA, Applied Mathematics, Computer Science GPA: 3.47

Graduated Dec. 2016

## WHERE I'VE WORKED

FACEBOOK: Engineering Intern, Internet.org Scalability Team *Fall 2015*

- Worked on iorg traffic monitor, a central debugging tool for Android engineers on iorg team
- Implemented functionality for engineers to dogfood Facebook products (FBLite, Free Basics, Native Facebook) using phone connections through carriers from different countries

LINKEDIN: Engineering Intern, Secure-Infrastructure Team *Summer 2015*

- Worked on certificate authority service and command-line tools performing SSL certificate generation, validation, and tracking
- Used by engineers to validate identity while debugging services over an HTTPS network.

UC BERKELEY: Photography Principles Decal Instructor *Spring 2016-Fall 2016*

- Give weekly lectures on artistic styles, camera operation, and editing tools.
- Lead critique sessions, and give constructive feedback on student work.
- Work with co-instructors to organize lesson plans for a class of 30 beginning photographers

## THINGS I'VE WORKED ON

NETWORK FIREWALL [Python]

- Developed a stateful packet filter, with both whitelist and blacklist filtering for a Linux VM
- Supports IP blocking, building DNS DENY & TCP RST packets, and logging HTTP transactions

VOICE CONTROLLED GUITAR ROBOT [Python, Raspberry Pi]

- Programmed embedded system that plays a six-stringed guitar, controlled by human voice.
- Uses Google Speech API for voice control, and RPI GPIO pins to actuate solenoids on frets.

TWENTY-FOUR: *fourfactorial.herokuapp.com* [Node.js, HTML, Javascript]

- Web-app based on the classic game where a player must make 24 using 4 given integers
- Game presents solvable sets in shuffled order, keeps track of fastest time and longest streak.

MARKOV CHAIN MONTE CARLO WITHOUT TEARS: [L<sup>A</sup>T<sub>E</sub>X]

- Lecture-quality notes on MCMC methods, from basic theory to advanced algorithms
- Overview of state-of-the-art research on using MCMC methods to efficiently approximate solutions to #P problems in sub-exponential time

## GROUPS I WORK WITH

INNOVATIVE DESIGN [VP of External Relations, VP of Internal Relations]

- Organized & hosted CMYK 2015, a day-long designathon attended by over 100 Berkeley students and judged by industry professionals from Priime, Dropbox, Facebook, Khan Academy
- Planned & organized socials and weekend retreat attended by over 80 club members

## CLASSES I'VE TAKEN

- |                                   |   |
|-----------------------------------|---|
| • Graduate Algorithms             | • Operating Systems                     |
| • Graduate Computational Geometry | • Computer Architecture                 |
| • Complex Analysis                | • Linear Algebra                        |
| • Network Architecture            | • Probability Theory                    |
| • Abstract Algebra                | • Embedded Systems                      |
| • AI & Machine Learning           | • Cyberlaw (London School of Economics) |

## THINGS I'M GOOD WITH

Languages: Python, Java, SQL, C, html, php, Music-Theory, Chinese  
Software: L<sup>A</sup>T<sub>E</sub>X, Unix(git, Hg, bash), Flask, NumPy, Super Smash Bros. Melee  
Other: Hand-printing books with Albion Press, Knowledge of Pop Culture, Gift-giving