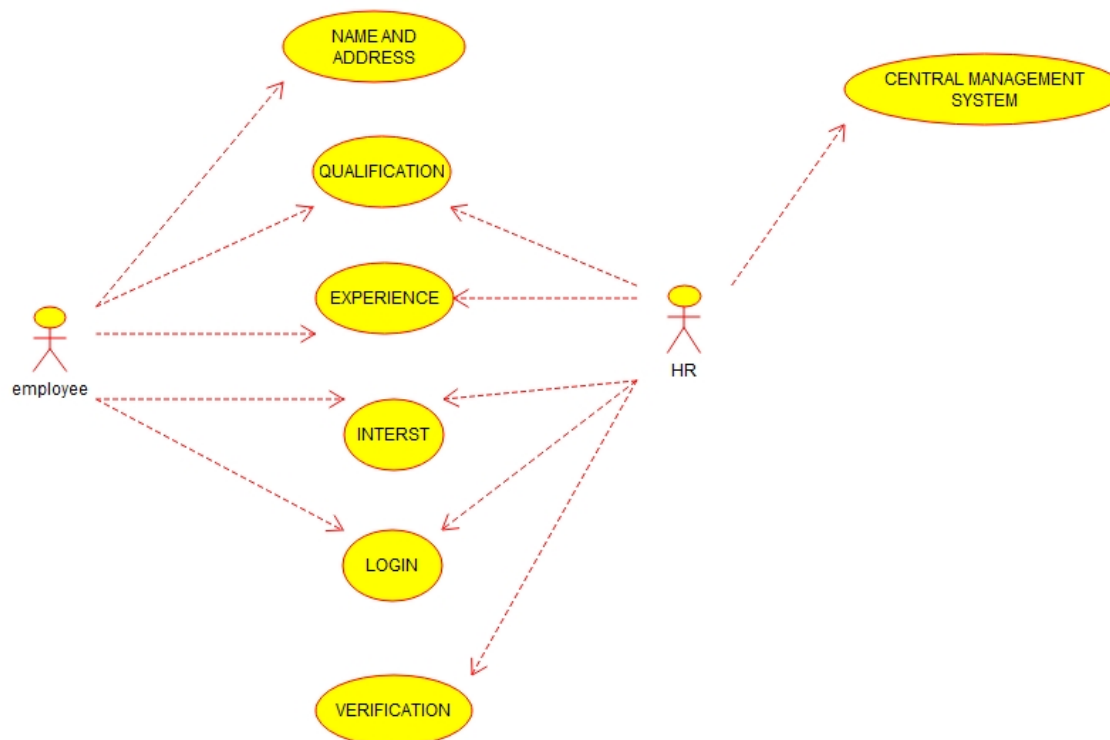


```
<empty>
Create UML object : CENTRAL MANAGEME
Create UML object : EMPLOYEE1
Rename object : EMPLOYEE1 to EMPLOYEE1
Create UML object : HR1
Rename object : to new_operation
Rename object : new_operation to leave tak
Rename object : to new_operation
Rename object : new_operation to tax
Rename object : to new_operation
Rename object : new_operation to loan
Rename object : to new_operation
Rename object : new_operation to salary
Rename object : to new_operation
Rename object : new_operation to leave tak
Rename object : to new_operation
Rename object : new_operation to employee
Create UML object : new_class
Rename object : to new_operation
Rename object : new_operation to loss of p
Rename object : to new_operation
Rename object : new_operation to tax
Rename object : to new_operation
Rename object : new_operation to HR1
Create widget :
Create widget :
Create diagram State: state diagram
Create widget : State
Create widget : login
Create widget : qualification
Create widget : interest
Create widget : loan
Create widget :
Create widget :
Create widget :
Create widget : State
Create widget :
Move widget : State
Move widget : login
Move widget : State
Move widget : login
Move widget : QUALIFICATION
Move widget : interest
Move widget : loan
Move widget : State
Move widget : login
Move widget : State
Move widget : login
Move widget : login
Move widget : State
Move widget : State
Move widget : State
```





<empty>
 Create UML object : CENTRAL MANAGEMEN
 Create UML object : EMPLOYEE1
 Rename object : EMPLOYEE1 to EMPLOYEE1
 Create UML object : HR1
 Rename object : to new_operation
 Rename object : new_operation to leave tak
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 Rename object : new_operation to tax
 Rename object : to new_operation
 Rename object : new_operation to loan
 Rename object : to new_operation
 Rename object : new_operation to salary
 Rename object : to new_operation
 Rename object : new_operation to leave tak
 Rename object : to new_operation
 Rename object : new_operation to employe
 Create UML object : new_class
 Rename object : to new_operation
 Rename object : new_operation to loss of p
 Rename object : to new_operation
 Rename object : new_operation to tax
 Rename object : to new_operation
 Rename object : new_operation to HR1
 Create widget :
 Create widget :

