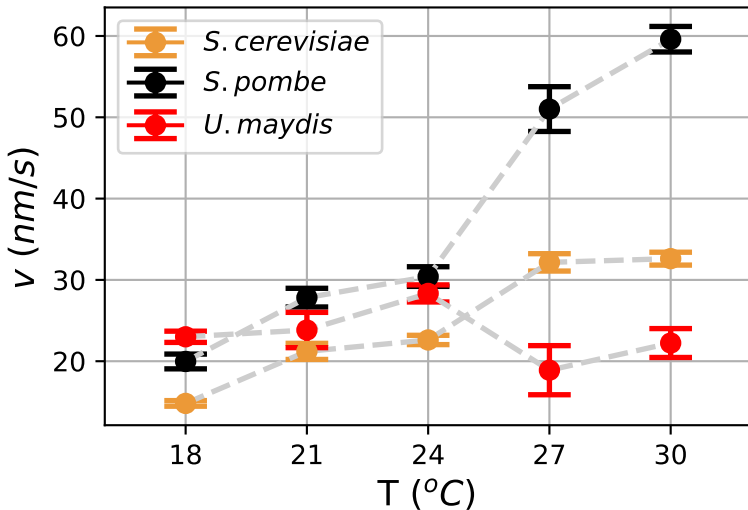


# v reaction norm



# movement reaction norm

