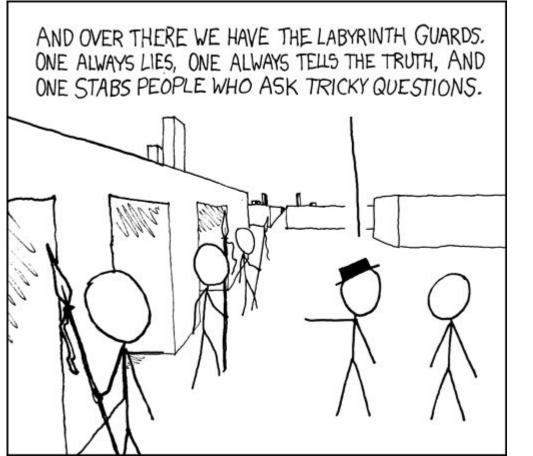


CSCI 2824: Discrete Structures
Fall 2018 Tony Wong



Lecture 1: Course Introduction and Intro. to Binary

It's the computer sciency way of saying... "discrete math"

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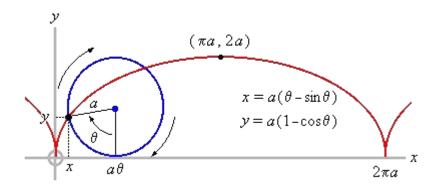
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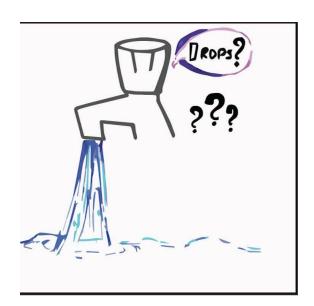
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Well, there's continuous math

- like derivatives and integrals
- or the flow of water out of a faucet





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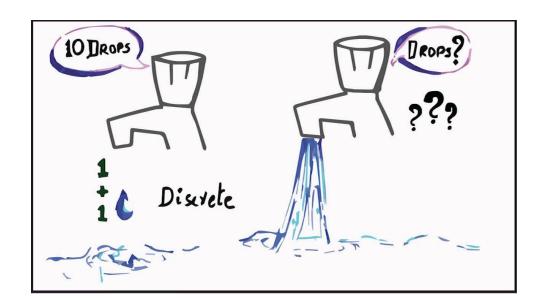
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- like counting, sorting, enumeration
- or individual droplet of water



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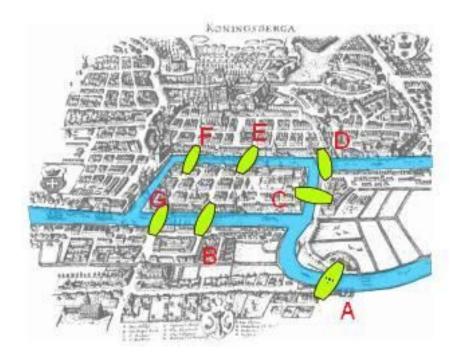
- like counting, sorting, enumeration
- or individual droplet of water



Graph theory: Bridges of Konigsberg

The city of Konigsberg has two islands formed by a river with seven bridges connecting the islands and the mainland.

Is there a path that traverses each bridge exactly once?



Logic

"Two doors" riddle:



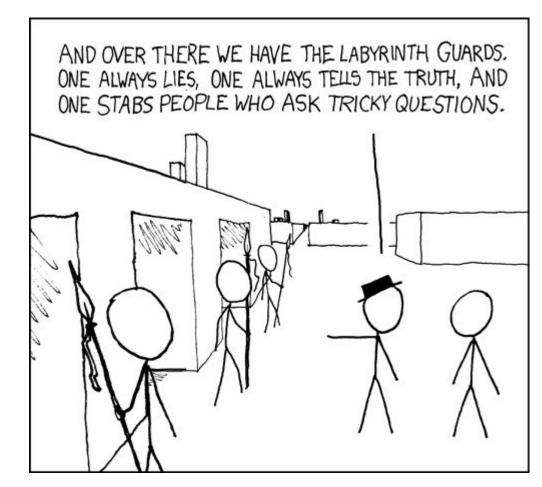
AND OVER THERE WE HAVE THE LABYRINTH GUARDS. ONE ALWAYS LIES, ONE ALWAYS TELLS THE TRUTH, AND ONE STABS PEOPLE WHO ASK TRICKY QUESTIONS.

Logic

"Two doors" riddle:

- Two doors, guarded by two guards.
- One door goes where you want to, but the other leads to certain death.
- One always lies, and one always tells the truth.

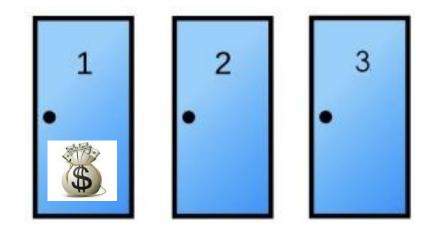
How can you ask
 only one of them
 only one question
 to discover which door is which?



Discrete Probability

Three doors problem

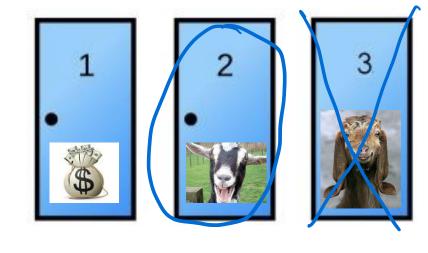
- There are three doors.
- One has a nice prize behind it...



Discrete Probability

Three doors problem

- There are three doors.
- One has a nice prize behind it...
- ... and the other two have goats.
- You get to pick a door and will be awarded the prize behind it.
- Then the host reveals a goat behind one of the other two doors.
- You now have the option to stick with your original door or switch.
- Should you stick with your original door or switch? Or does it not matter?



Discrete Probability

Three doors problem

- There are three doors.
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Real applications: (just some vague examples)

- Complexity of algorithms (100 prisoners and a light bulb)
- Anything related to data science



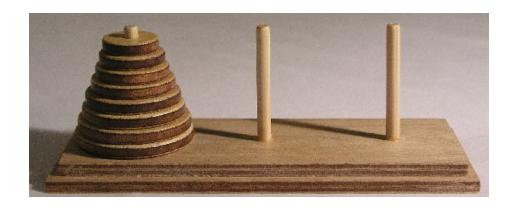




Recursion

Tower of Hanoi

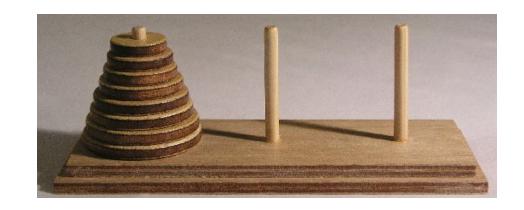
Move the stack of discs from one peg to another without placing a larger disc on top of a smaller one.



Recursion

Tower of Hanoi

Move the stack of discs from one peg to another without placing a larger disc on top of a smaller one.



Real applications:

- Recursions often yield more readable code, as well as elegant solutions
- Recursions are often frowned upon because of stack memory issues
- Still, recursions can shed some light on how a nice "for" loop can work

What you need...

- Mathematical curiosity...
 - ... or at least not math-averse.
- Do some programming
 - Expect most homework assignments to include some <u>Python</u> component



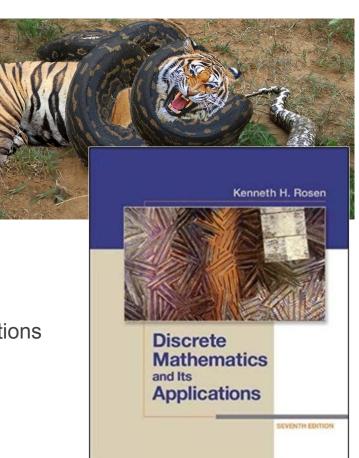


What you need...

Mathematical curiosity...

... or at least not math-averse.

- Do some programming
 - Expect most homework assignments to include some <u>Python</u> component
- Some form of the book
 - Old/international versions/PDF are okay, but make sure you have matched the appropriate sections



Structure:

Weekly homework assignments (30%)

Half online via Moodle, half written

Moodle enrollment keys:

Tony's class: (csci2824-Tony)

Rachel's class: csci2824-Rachel

searchez "csci 2824"
Fall 2019?

-> moodle.cs. colorado.edu

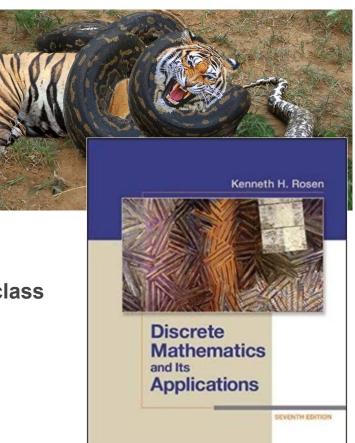
Discrete **Mathematics** and Its **Applications**

SEVENTH EDITION

Kenneth H. Rosen

Structure:

- Weekly homework assignments (30%)
 - Half online via Moodle, half written
- "Quizlets" (10%)
 - (Moodle)
- evenings of under 6 & 11 2 midterm exams (20% each)
- **Cumulative final exam (20%)**
 - Need exam average of at least 55% for a C- in class



Structure:

- Weekly homework assignments (3
 - Half online via Moodle, half writt
- "Quizlets" (10%)
 - (Moodle)
- 2 midterm exams (20% each)
- Cumulative final exam (20%)
 - Need exam average of at least

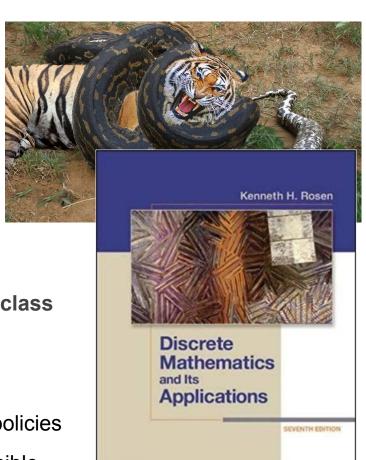
Quizlets:

- 5-15 minutes
- Build off of examples, concepts from class
- We'll announce them in class some days...
- ... and they'll be due by noon on the next class meeting day
- We'll also add them to the course calendar once assigned
- Like a pop quiz that you can do in your pajamas over the course of 2 days

SEVENTH EDITION

Structure:

- Weekly homework assignments (30%)
 - Half online via Moodle, half written
- "Quizlets" (10%)
 - (Moodle)
- 2 midterm exams (20% each)
- Cumulative final exam (20%)
 - Need exam average of at least 50% for a C- in class
- Keep track of things via the <u>course webpage (Piazza)</u>
- Read the <u>syllabus</u> and <u>schedule</u> for more details!
 - Especially regarding due date and collaboration policies
 - Let us know about special needs as soon as possible

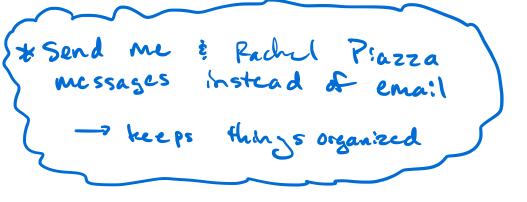


Communicating via Piazza

We will use Piazza to manage all communications:

https://piazza.com/colorado/fall2018/csci2824

 Announcements and course materials (notes, supplemental material, the syllabus and other logistical notes) will be posted here





Course Information

Staff

Resources

Description



The course covers fundamental ideas from discrete mathematics, especially for computer science students. It focuses on topics that will be foundational for future courses including algorithms, artificial intelligence, programming languages, automata theory, computer systems, cryptography, networks, computer/network security, databases, and compilers.

General Information



Lectures

Section 001: MWF 9-9:50 AM in FLMG 155 with Rachel Cox Section 002: MWF 11-11:50 AM in HUMN 1B50 with Tony Wong

Office hours

Rachel: T/Th 10:30am-12:00pm in ECCR 241

Tony: TBD

Course assistants: In CSEL - https://goo.gl/i7BA3u

Course calendar (including lecture slides)

https://goo.gl/DFuboZ

Course syllabus

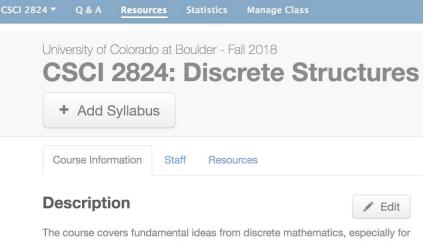
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- o and responses can be posted by other students or instructors/CAs/graders
- Discuss assigned work (but of course do not post answers/vital code)
- Read the other questions before posting your own!

You (yes, you!) can ask questions in an open forum

If you have a question specific to one instructor, be sure to use the appropriate salutation (e.g., "Hey Rachel, ..." or "Hey Tony, ...")

Do not send us email! Send us message via Piazza instead.

Expectations

- Come to class prepared, at least skim the material beforehand
- Be willing to contribute
 - To classroom discussion
 - As well as on Piazza
 (students helping one another is one of the reasons why we use it!)
- Be on time. If you are late, do not be disruptive
- If you use a laptop, sit in the back so you do not distract others (unless you have a documented special need)
 - More on this in a moment...
 - Handwritten notes and notes on a tablet are okay anywhere.

Expectations

Let's talk laptops.



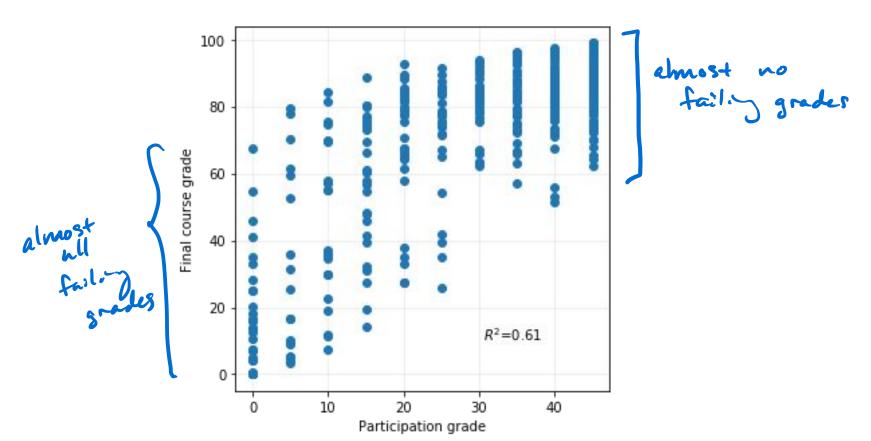
"Results showed that students who used laptops in class spent considerable time multitasking and that the laptop use posed a significant distraction to both users and fellow students. Most importantly, the level of laptop use was negatively related to several measures of student learning, including self-reported understanding of course material and overall course performance."

http://www.sciencedirect.com/science/article/pii/S0360131506001436

Also: http://journals.sagepub.com/doi/pdf/10.1177/0956797616677314

And: http://www.sciencedirect.com/science/article/pii/S0272775716303454 (... and others...) ²⁵

Expectations: Attendance



About Me

- Call me **Tony**. Or **Dr. Wong** if you're more comfortable with that
- Second year teaching in CS
- Before this: Postdoc at Penn State. And taught Earth Science
 Grad student in Applied Math. And taught Calc/Diff Eq
- Research interests:
 - Stats: Uncertainty quantification, Markov chains, (Bayesian) model calibration
 - Applications: Storm surge/sea-level projections, climate risk management
- Office: ECOT 623
- Office hours: W 3-4, Th 10-12
 - and by appointment ← esp. if you want to discuss grades/etc.

Enough chit chat. Let's get to work! Binary Arithmetic

There is a nice overview of binary arithmetic available here:

http://www.cs.colorado.edu/~srirams/courses/csci2824-spr14/binaryLecture.html



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- We are most used to using **decimal arithmetic** (base-10)
 - Counting on your fingers or toes?
- Why do we care?
 - Computers are good are knowing whether something is "on" (1) or "off" (0)
 - Two options → base-2 system



Enough chit chat. Let's get to work! Binary Arithmetic

There is a nice overview of binary arithmetic available here:

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- We are most used to using **decimal arithmetic** (base-10)
 - Counting on your fingers or toes?
- Why do we care?
 - Computers are good are knowing whether something is "on" (1) or "off" (0)
 - Two options → base-2 system
- **Example:** holding down Ctrl (0/1)? Alt (0/1)? Del (0/1)?
 - \Rightarrow Abort only if (111)



For example:

The decimal number 12045 implies that we have:

recipe: each digit = how much of each "ingredient"

$$1 \rightarrow 1 \times 10,000 \quad (10^4)$$
 $2 \rightarrow 2 \times 1,000 \quad (10^2)$
 $4 \rightarrow 0 \rightarrow 100 \quad (10^2)$
 $4 \rightarrow 4 \times 10 \quad (10^4)$
 $4 \rightarrow 5 \rightarrow 5 \times 1 \quad (10^6)$

For another example:

The binary number 11011 follows the same pattern, but with **powers of 2** instead of 10.

So what is this in decimal form?

For example:

The decimal number 12045 implies that we have:

- 5×10^{0}
- $+ 4 \times 10^{1}$
- $+ 0 \times 10^{2}$
- $+ 2 \times 10^3$
- $+ 1 \times 10^4$
- = 12045

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So what is this in decimal form?

We have:

```
1 \times 2^{0}
+ 1 \times 2^{1}

+ 0 \times 2^{2}

+ 1 \times 2^{3}

+ 1 \times 2^{4}

= 1 + 2 + 0 + 8 + 16

= 27
```

Some general rules:

- 1. We chop off leading 0s
 - a. Just like the decimal number 0123 is written as 123, the binary number 0011011 is written as 11011.



2. Gosh, it would be cumbersome to keep writing "the decimal number *this* and the binary number *that*". **Surely** there must be an easier way!

Some general rules:

Qu'zleto: Watch Air Plane

- We chop off leading 0s
 - Just like the decimal number 0123 is written as 123. the binary number 0011011 is written as 11011.



- Gosh, it would be cumbersome to keep writing "the decimal number *this* and the binary number that". **Surely** there must be an easier way!
 - There is! We write the base (10 for decimal, 2 for binary, e.g.) as a **subscript** next a. to the number.
 - So from the previous example,

- Start from right (the ones place) and move to the left.
- If the first digit is odd, then the first bit is a
 1. Otherwise, it's a 0.
 - Reset N \rightarrow (N-1) / 2 if N was odd.
 - Reset N \rightarrow N/2 if N was even.
- Move to the next bit to the left.
- Repeat procedure until N either is 0 or 1.

Example: Convert the number 47 from decimal to binary.

7 odd -> first bit is 1
-> procede w/
$$\frac{47-1}{2} = 2\frac{3}{2}$$

3 odd -> second bit is 1
-> procede v/ $\frac{23-1}{2} = 11$

1 odd -> third 65+ is 1
-> 30 0/ $\frac{11-1}{2} = 5$



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- Repeat procedure until N either is 0 or 1.

Example: Convert the number 47 from decimal to binary.

First digit (7) is odd, so first bit is 1. Proceed with (47-1)/2 = 23

First digit (3) is odd, so second bit is a 1. Proceed with (23-1) / 2 = 11

First digit (1) is odd, so third bit is a 1. Proceed with (11-1)/2 = 5

5 is odd, so fourth bit is a 1 Proceed with (5-1)/2 = 2

2 is even, so sixth bit is a 0 Proceed with 2/2 = 1

End with a 1: $47_{10} = 101111_2$

Example: Convert 2824 from decimal to binary.

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- First digit is even, so first bit is a 0.
 - Next iteration, we have 2824/2 = 1412.

Example: Convert 2824 from decimal to binary.

- First digit is even, so first bit is a 0.
 - \circ Next iteration, we have 2824/2 = 1412.
- First digit is even, so second bit is a 0.
 - \circ Next iteration, we have 1412/2 = 706.
- First digit is even, so third bit is 0.
 - Next iteration, we have 706/2 = 353.
- First digit is odd, so fourth bit is 1.
 - \circ Next iteration, we have (353-1)/2 = 176.
- First digit is even, so fifth bit is 0.
 - \circ Next iteration, we have 176/2 = 88.
- First digit is even, so sixth bit is 0.
- eventually, find 2824₁₀ = 101100001000₂

Introduction and Binary Intro.

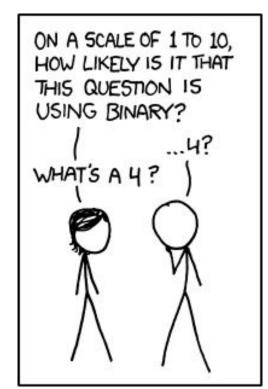
Recap:

Today, we...

- Confirmed that we are in the right classroom at the right time
- Learned what the goals and logistics for this class are
- Learned how to represent decimal numbers as binary, and vice versa

Next time:

- We dig deeper into binary, and
- Play with Python!



Bonus material!

