Classified Developer Notes

If you're reading this, you clicked where you weren't told to click.

Good.

Why this exists

This page wasn't built for everyone. It was built for curious people—the kind who tap things twice, then five times, then say: > "Okay but what if…"

Curiosity is not a bug. It's a feature.

Why Voyager?

Voyager is a real machine, launched in 1977, still talking to us from interstellar space. No updates. No retries. No undo.

Just: - exploration - patience - and the belief that *something is worth sending, even if no one answers*

That felt… relevant.

How you got here

There was no button. No instruction. No sign.

You interacted. You experimented. You persisted.

That's the whole test.

Technical notes (because of course)

- This site is intentionally simple.
- No frameworks needed.
- No tracking.
- No data collected.
- No reward promised.

The interaction itself *is* the reward.

Philosophy

Most people stop at six.

You didn't.

That tells me enough.

Final note

If you're building things: - hide something just for the curious - reward attention, not speed - assume someone smarter than you will find it

They always do.

— Boon