

exploring higher-dimensional phase transitions
a brief odyssey

an overview

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1. the Lenz-Ising model

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2. simulations and ~computational topology~

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3. speedbumps

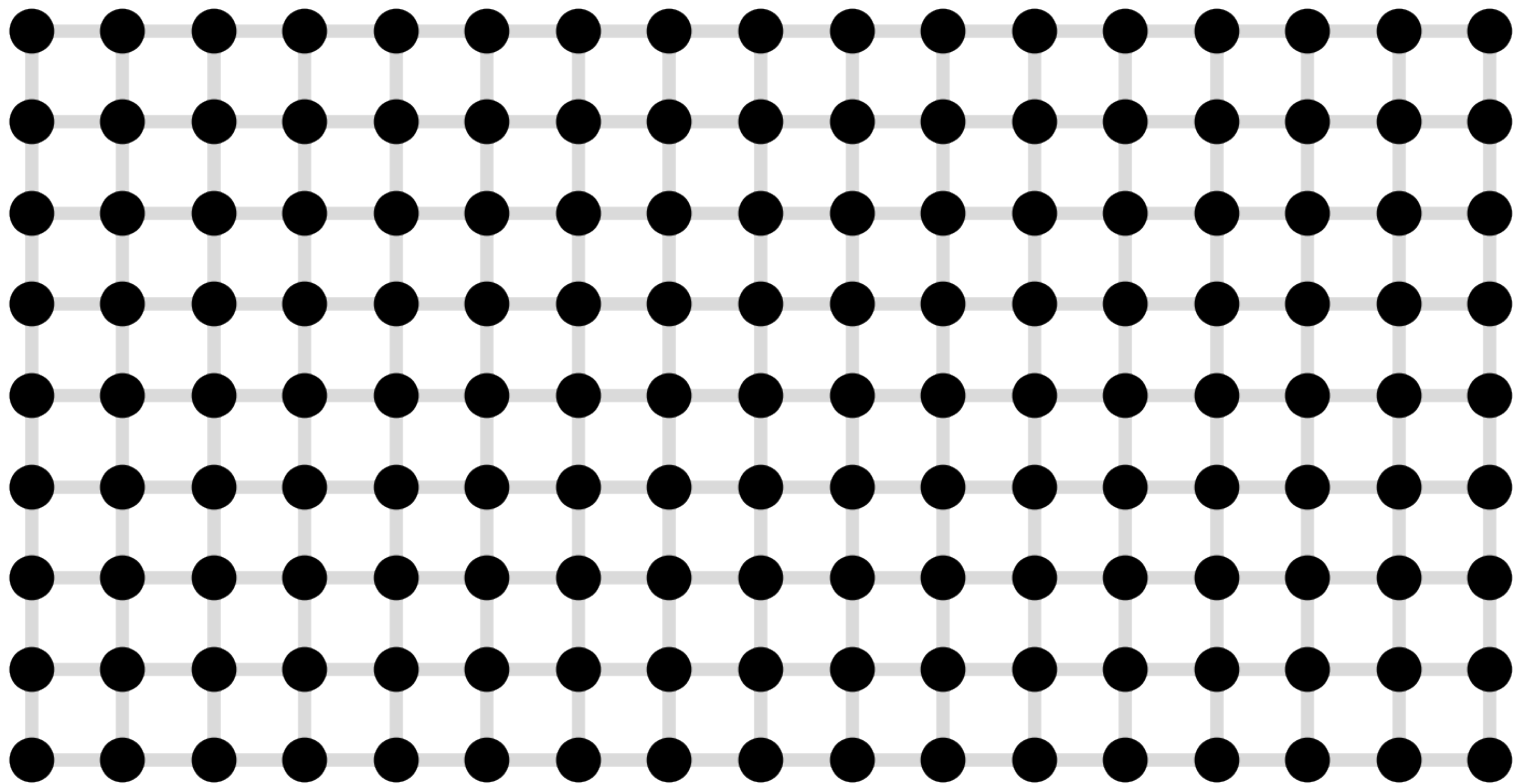
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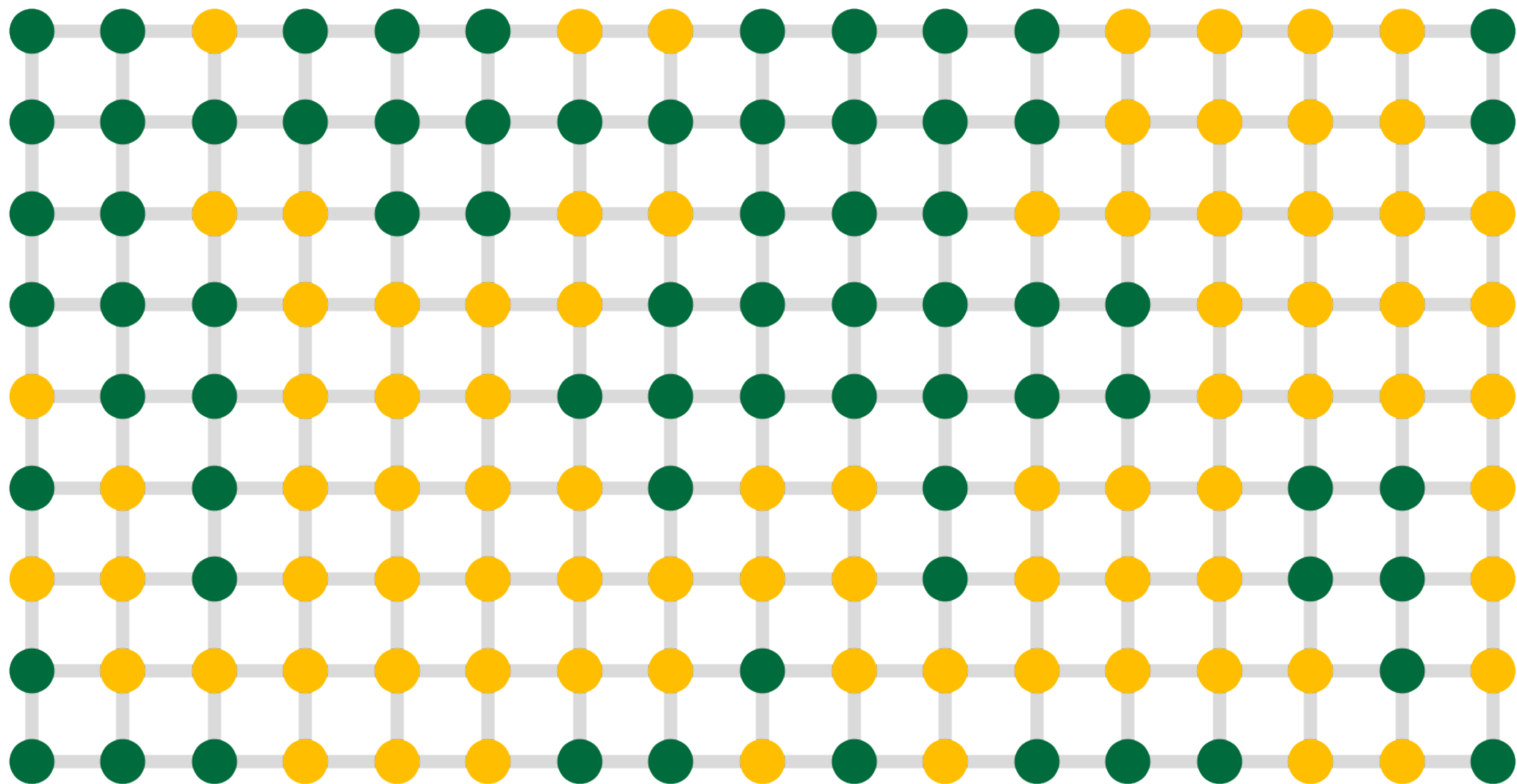
1. the Lenz-Ising model
2. simulations and ~computational topology~
3. speedbumps
4. future work

1. the Lenz-Ising model

how do we simulate *magnetism*?

how do we simulate magnetism *well*?

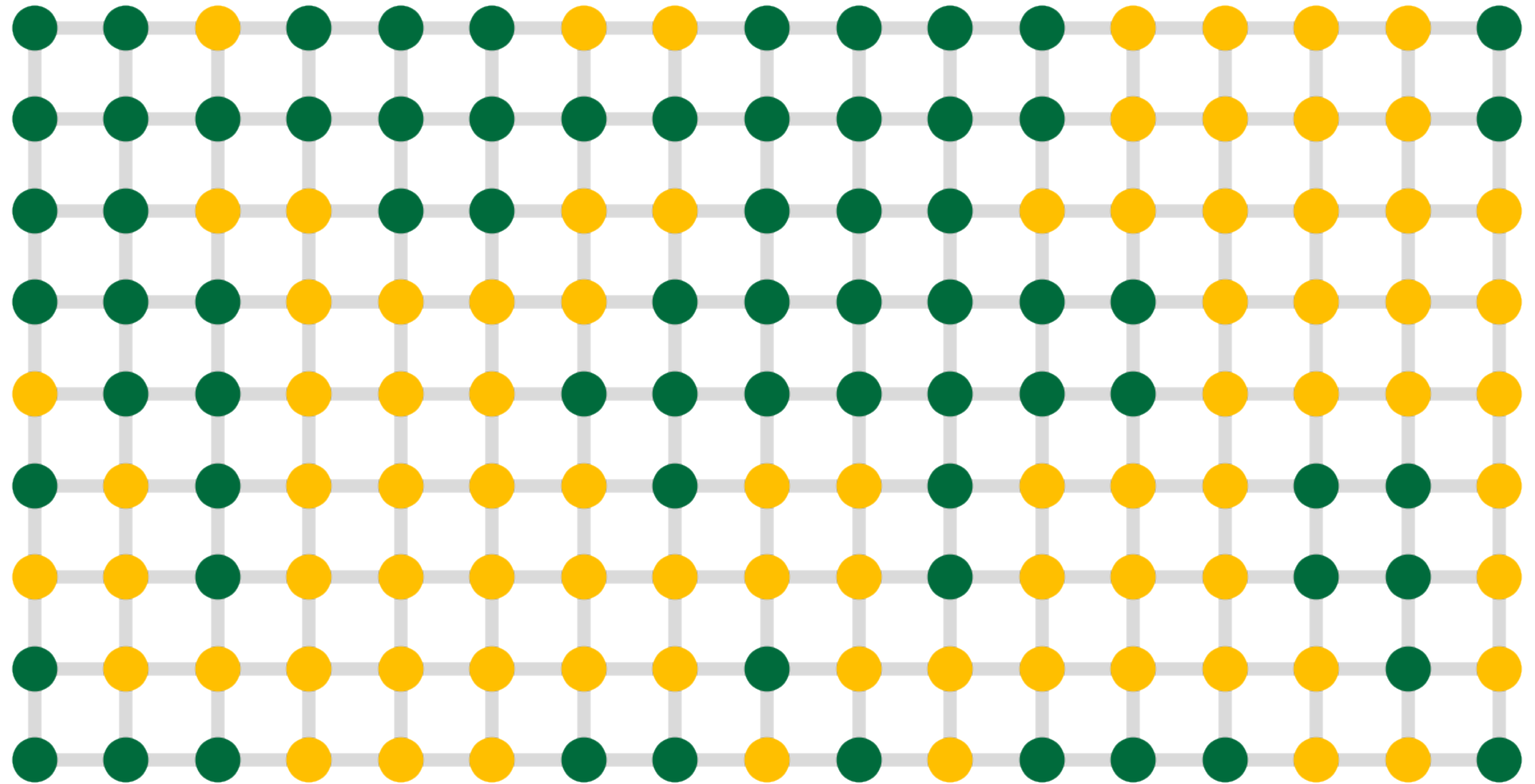


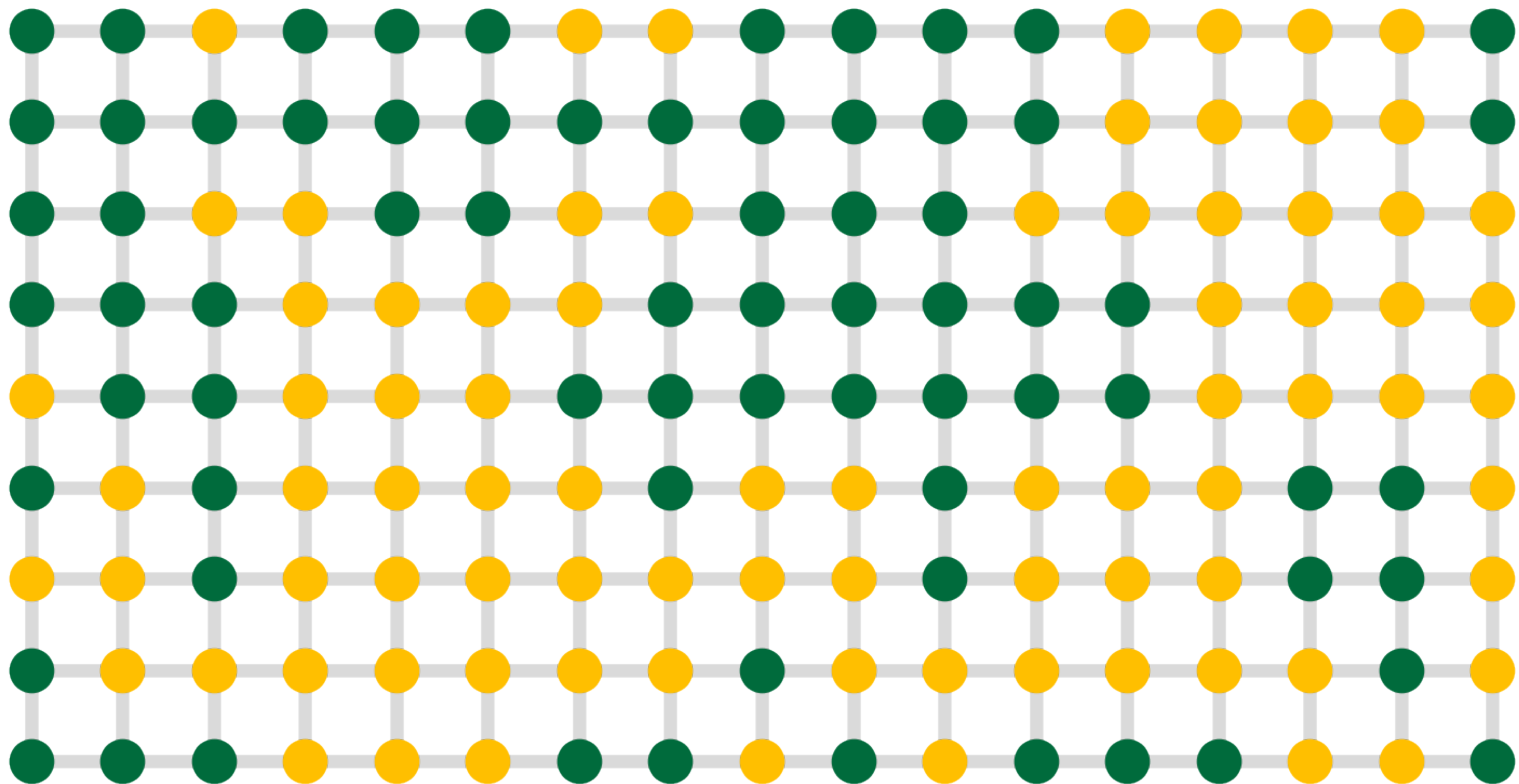


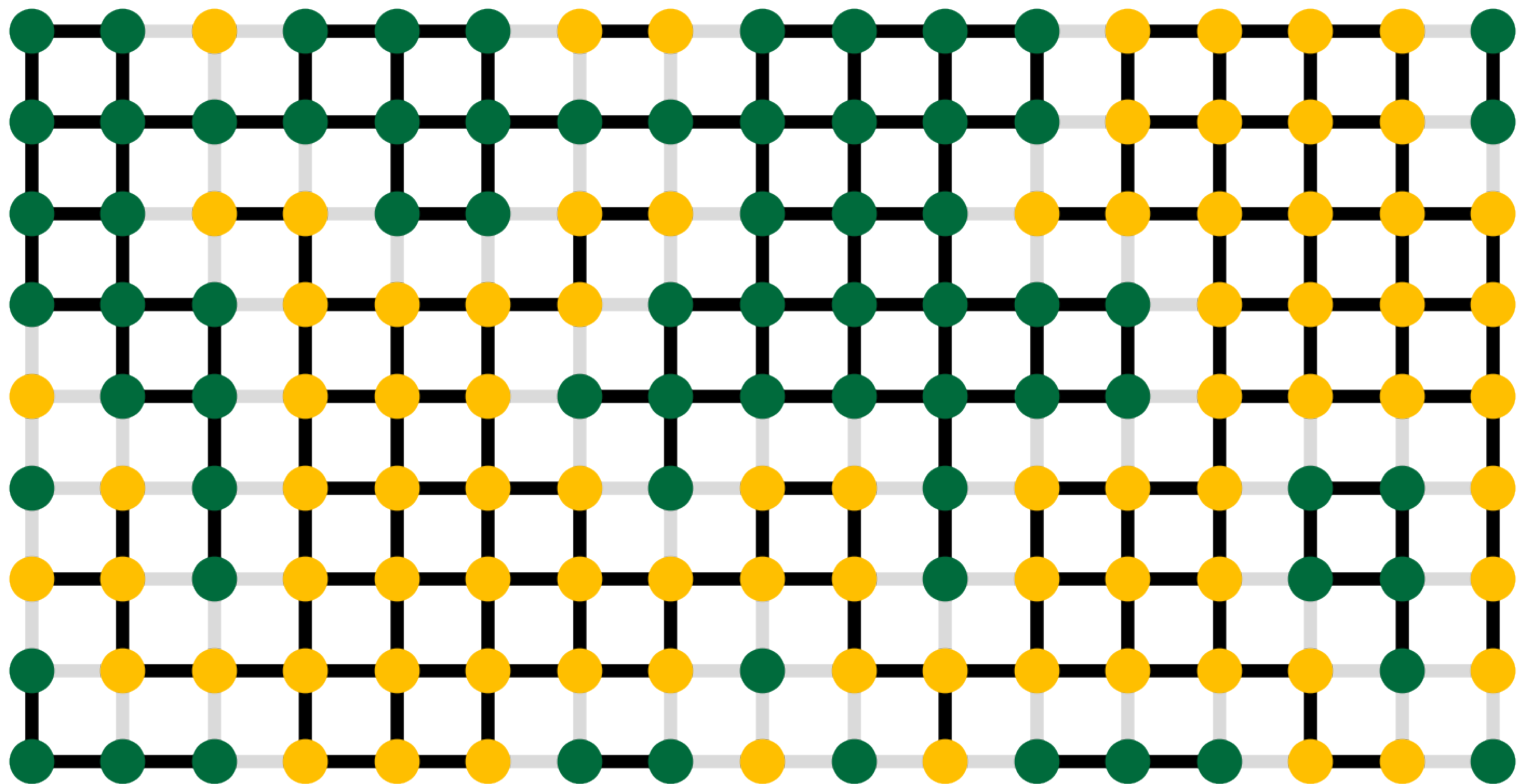
spin configuration

$$\sigma : V \rightarrow \mathbb{F}_2$$

(we like this to be linear)

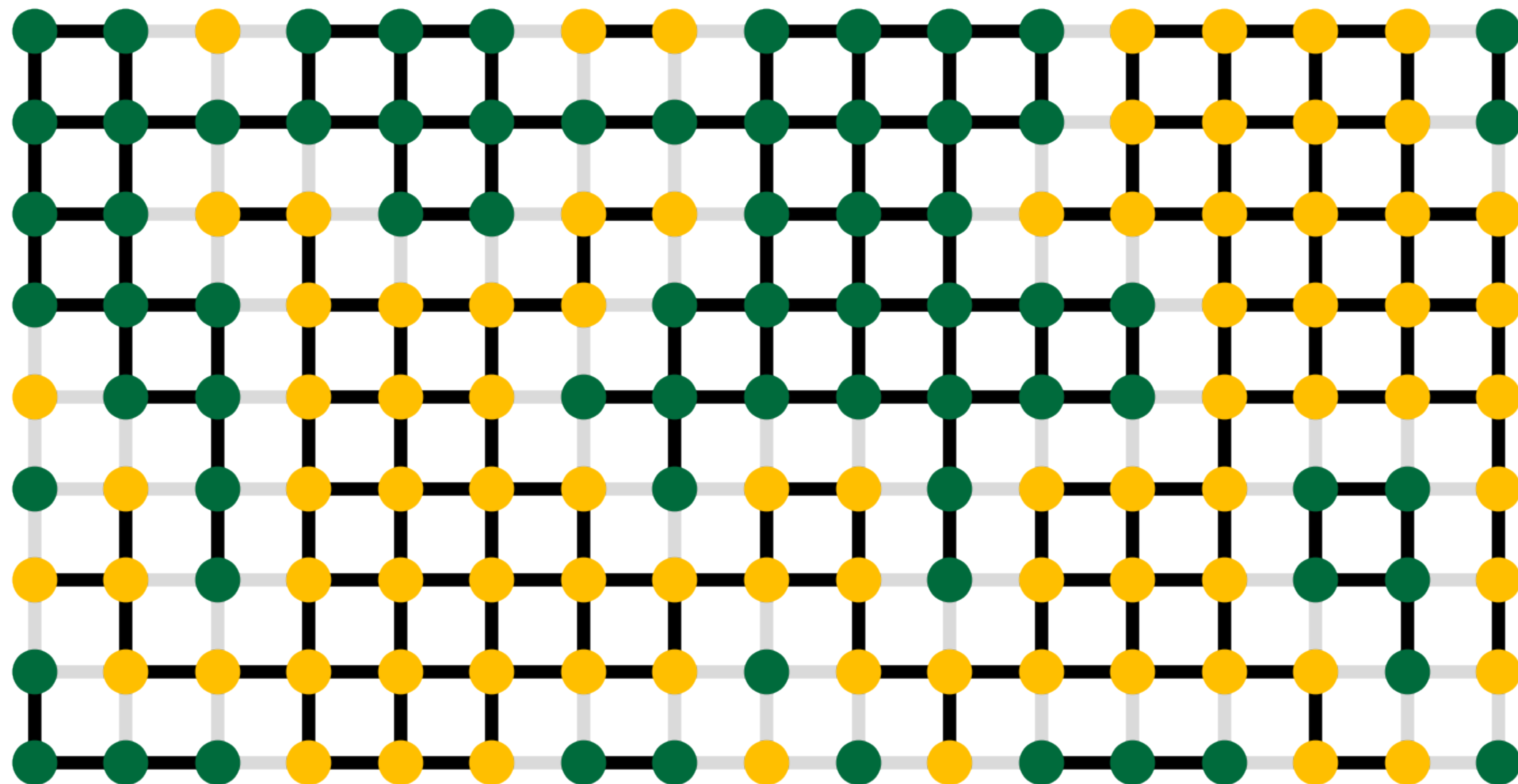






edge configuration

$$\omega : E \rightarrow \{0,1\}$$



we want to characterize *how likely* a given (σ, ω) pair is.

what we *know*:

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1. for each edge e in the graph,
 - a. e is included in some cluster with probability p , or
 - b. e is included in *no* cluster, with probability $(1-p)$;
2. there are *exactly* two states each cluster can take on.

$$\mu(\sigma, \omega) \propto \frac{1}{Z} \cdot \left(\prod_{e \in E_G} (1 - p)^{1 - \omega(e)} \cdot p^{\omega(e)} \right) \cdot 2^{\kappa(G)}$$

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 for each edge...
 chance this edge *is* in a cluster
 number of ways to *assign spins to each cluster*

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→ *Random Cluster model*

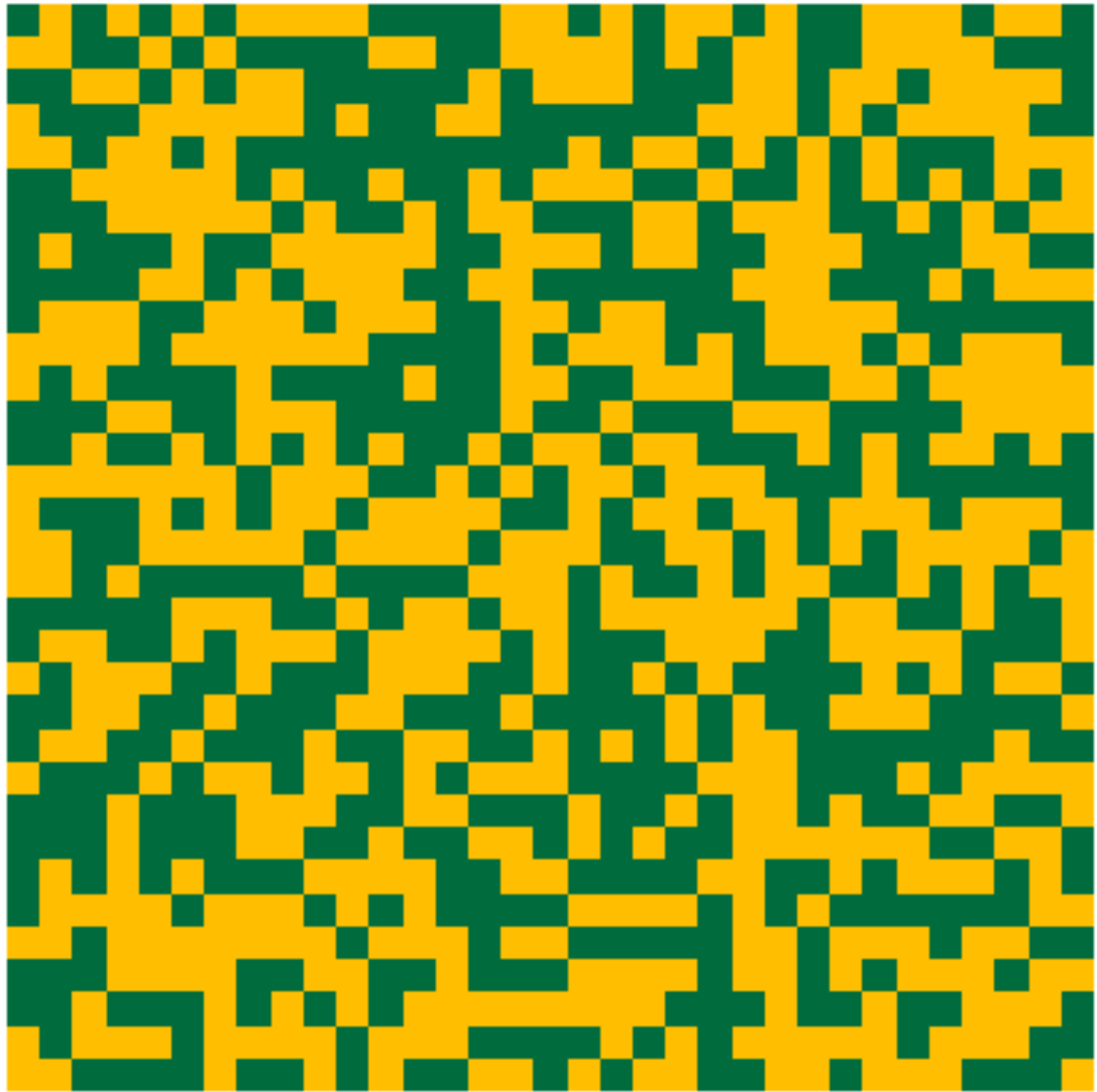
→ *most general*

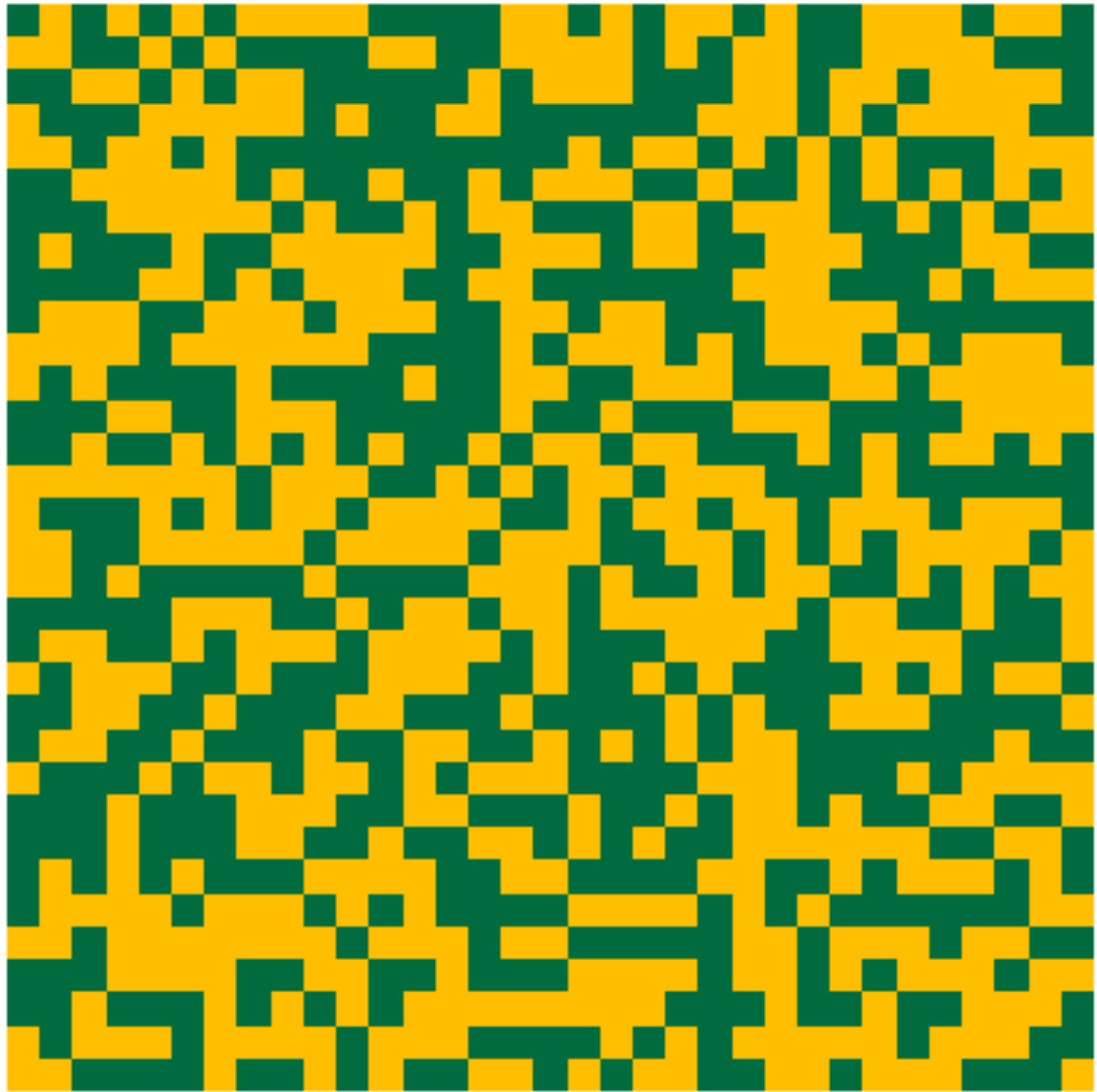
2. simulations and ~computational topology~

a random process is a series of draws from a random variable.

a *Markov chain* is a random process where the outcome of the next draw depends *only* on the value of the previous draw

traditional Metropolis-Hastings algorithm.





Swendsen-Wang algorithm.

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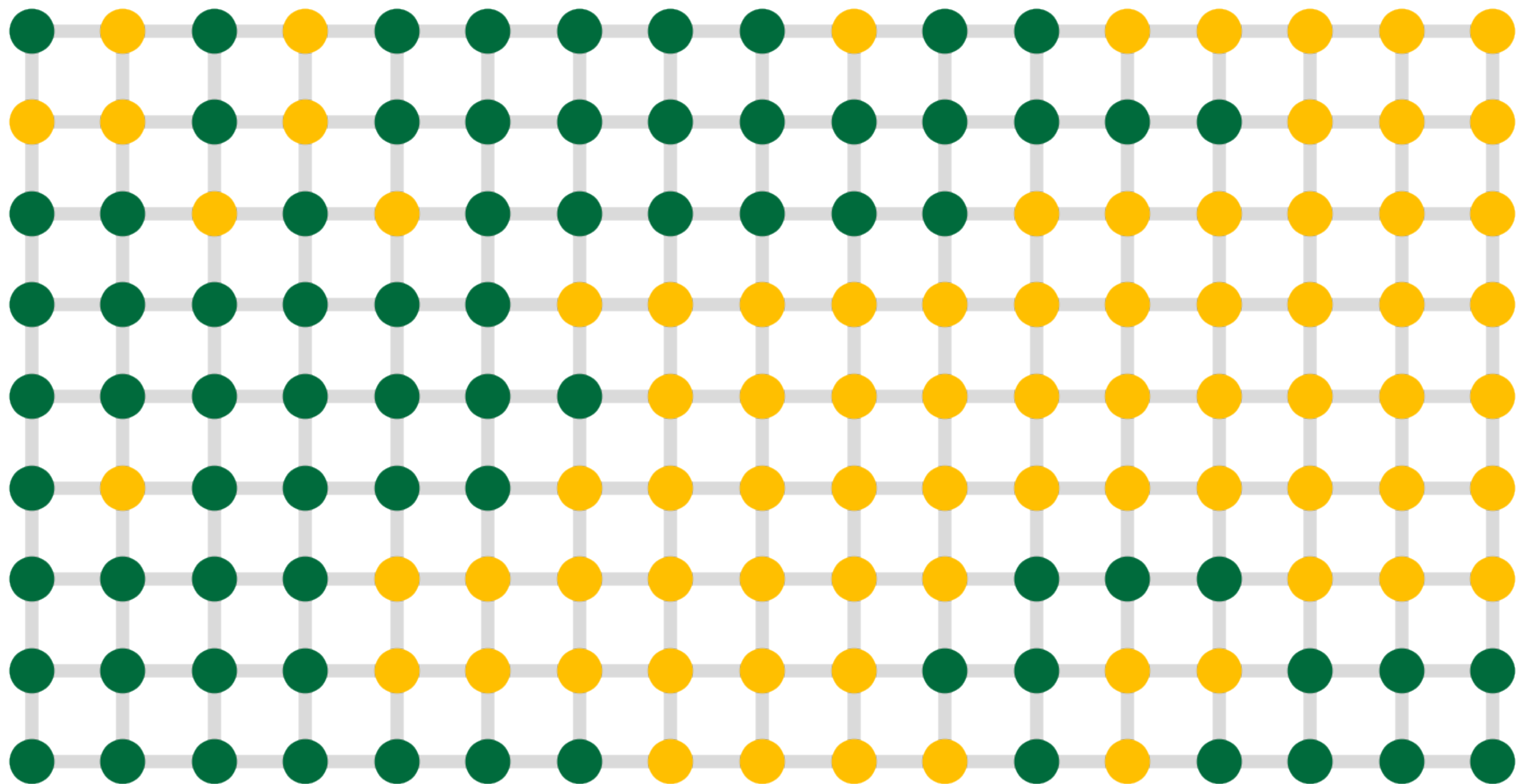
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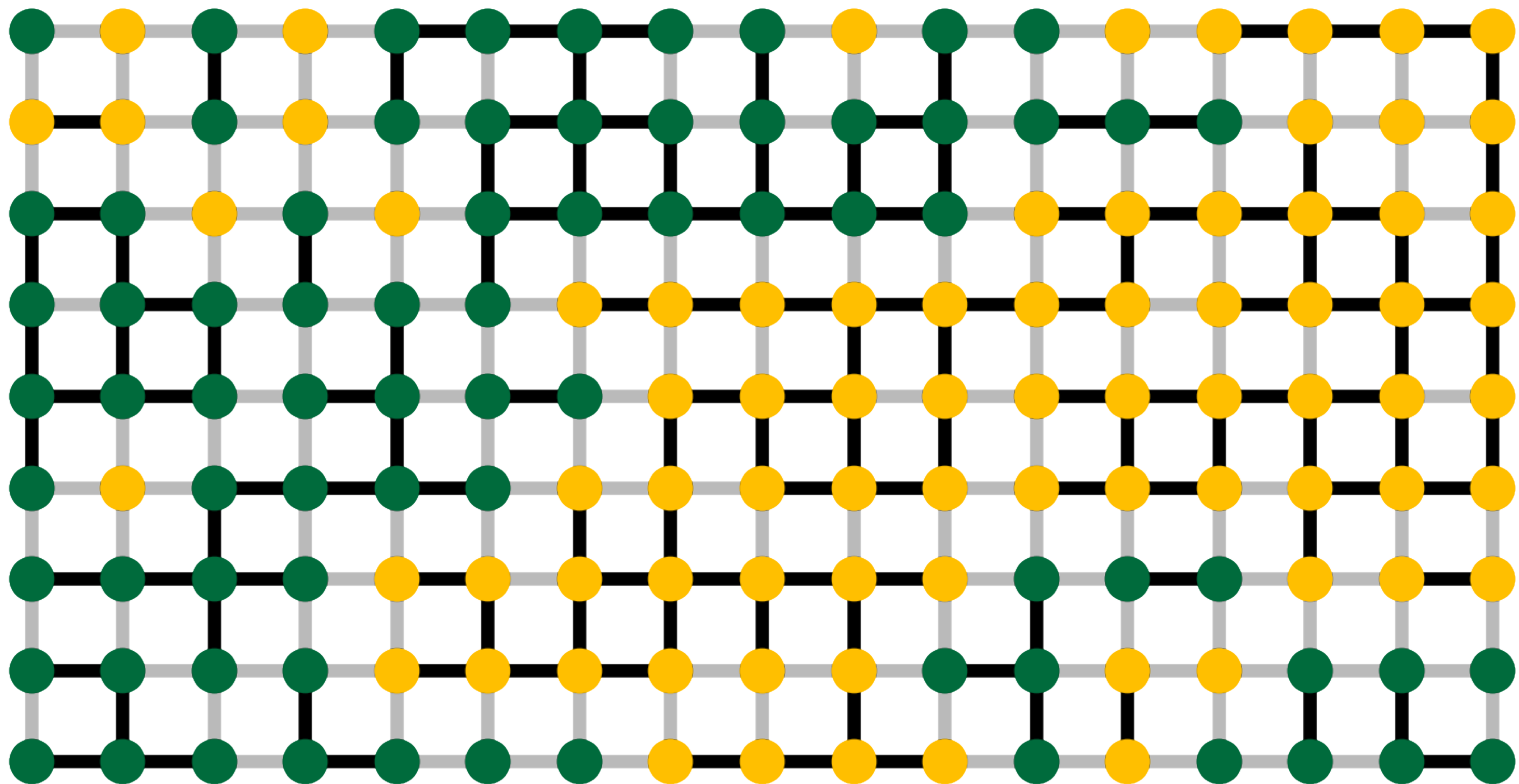
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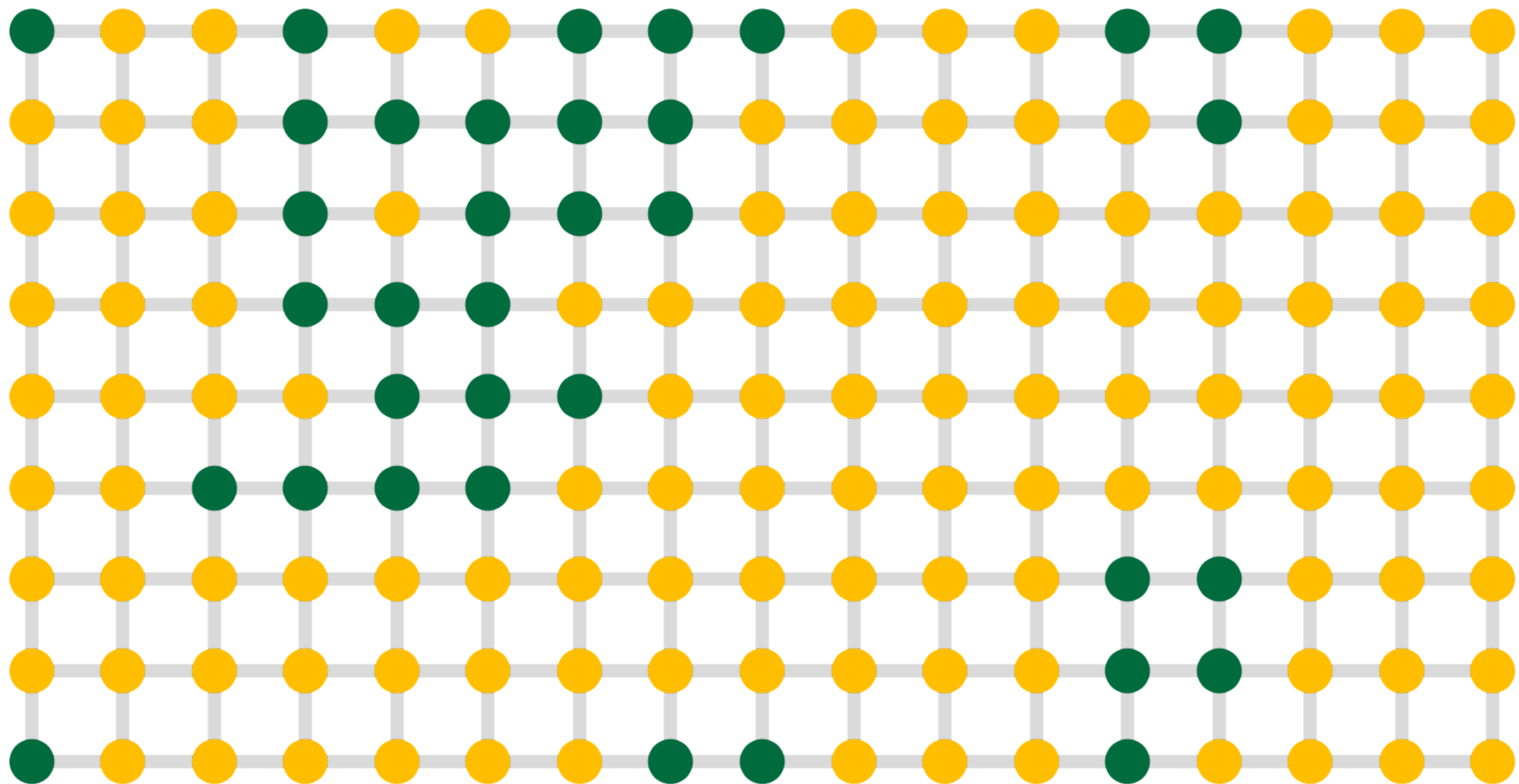
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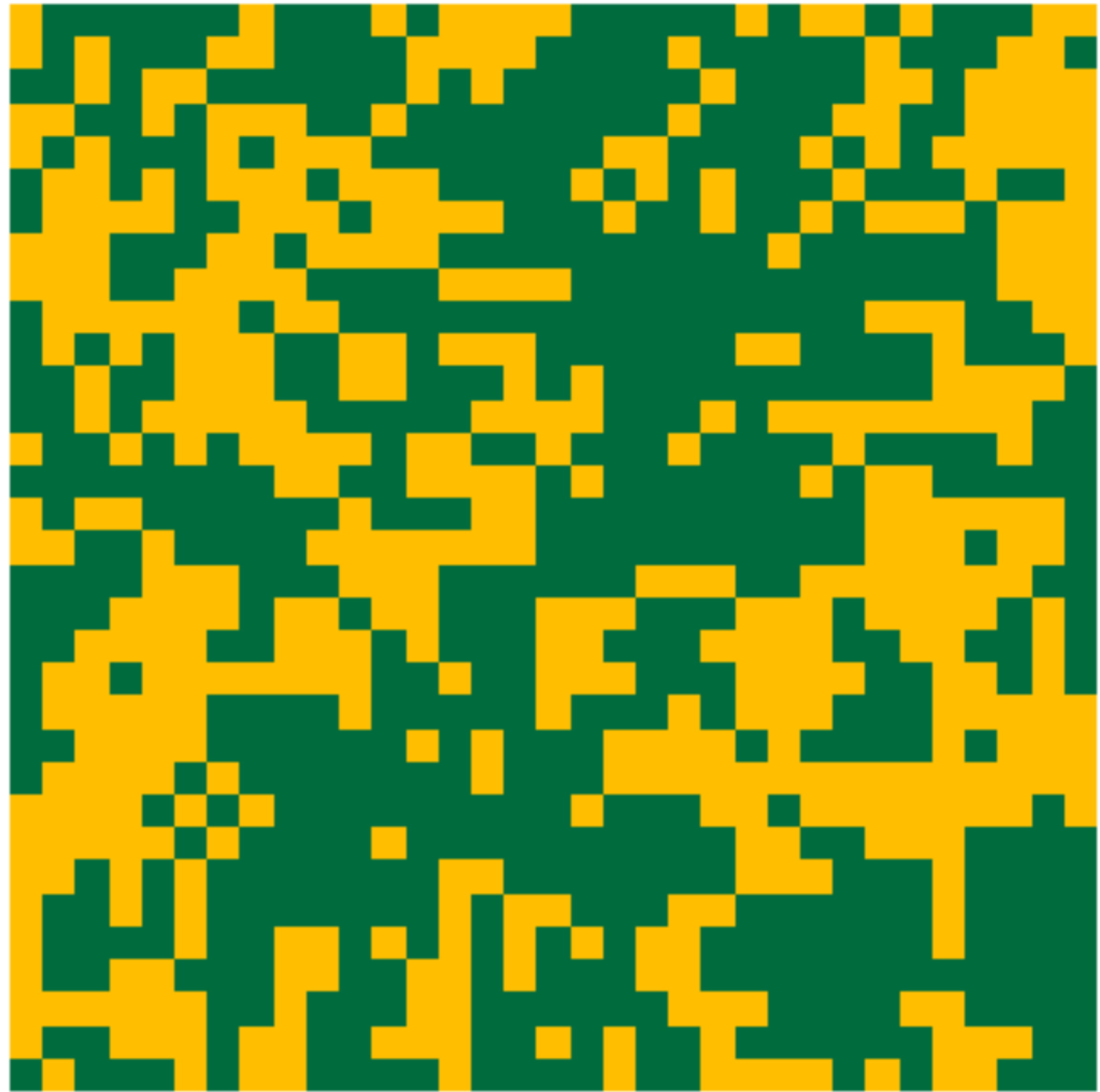
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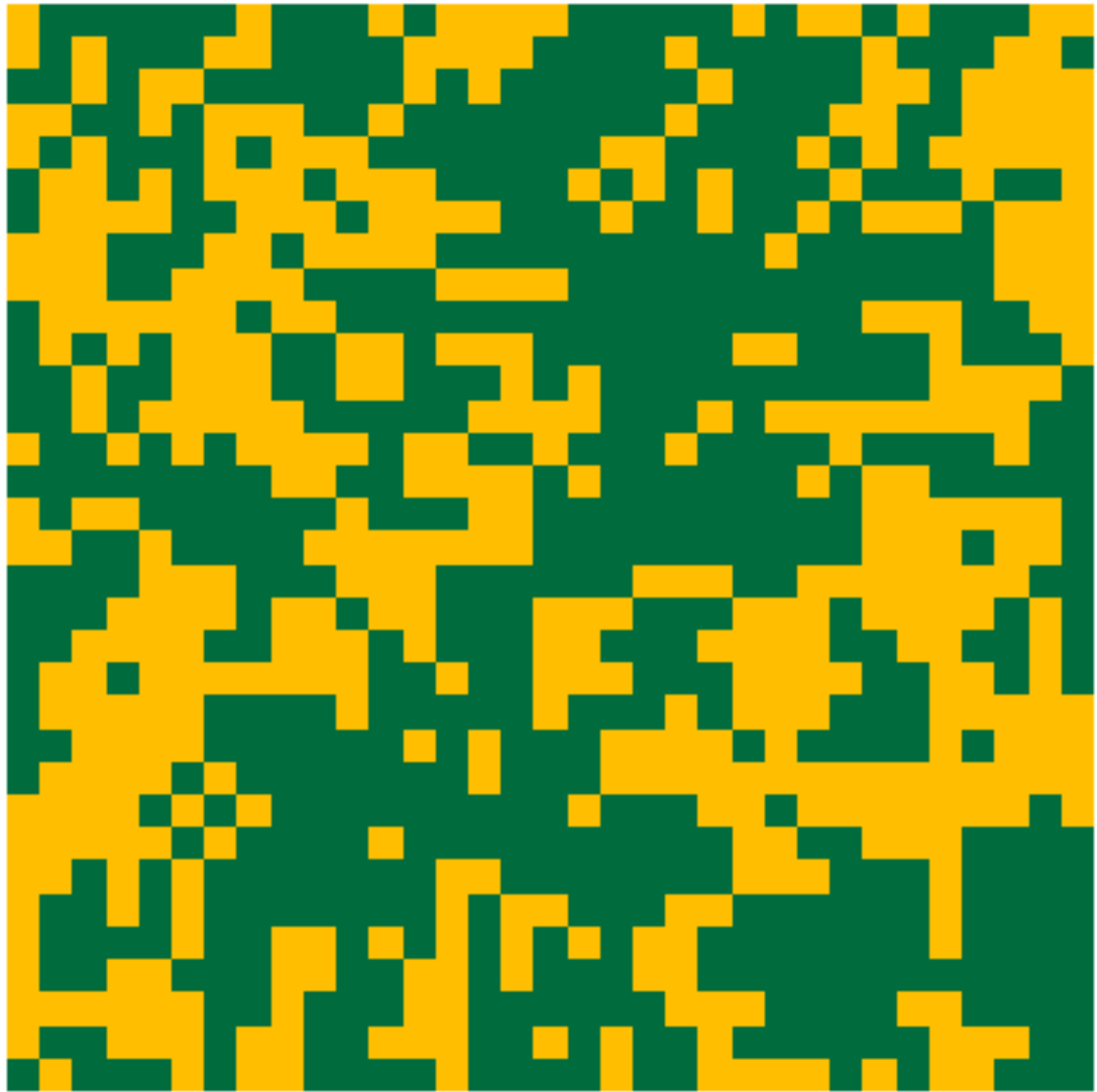
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 - ii. set $\sigma_t(v) = m$ for all vertices v in k ; σ_t is the new spin configuration.











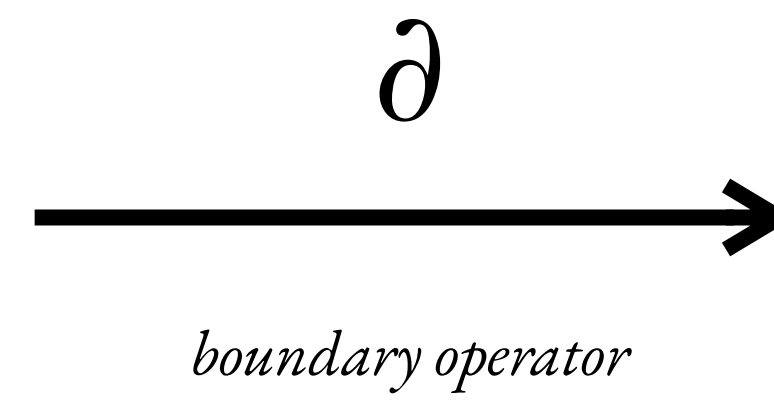
... but can we *generalize* this?

yes — we'll use *topology* to do it.

homology lets us characterize *holes*.

sequences of edges

sequences of edges



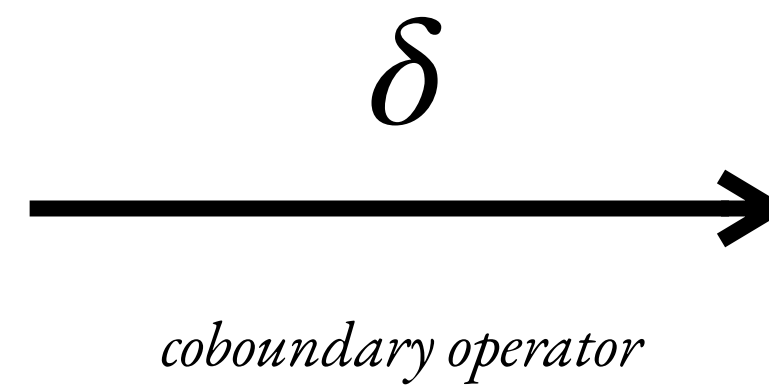
sequences of vertices

*co*homology lets us characterize *co*holes.

labelings on vertices

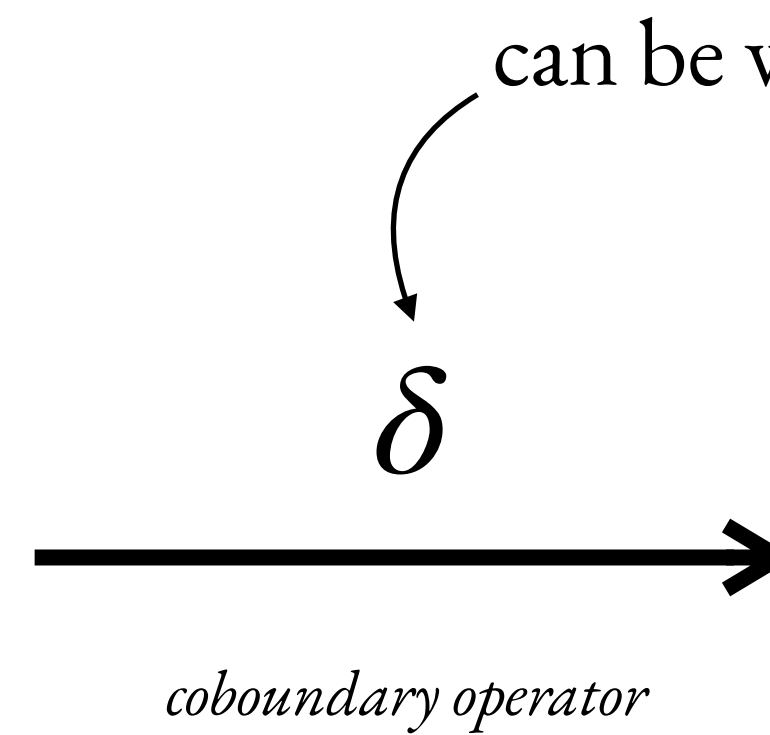
$$\begin{array}{ccc} \text{labelings on vertices} & \xrightarrow[\text{coboundary operator}]{\delta} & \text{sums of labelings on edges} \end{array}$$

labelings on
 n -dimensional things



sums of labelings on
 $(n+1)$ -dimensional things

labelings on
 n -dimensional things



can be written as a matrix!!!!!!!!!!!!!!!!!!!!!!

sums of labelings on
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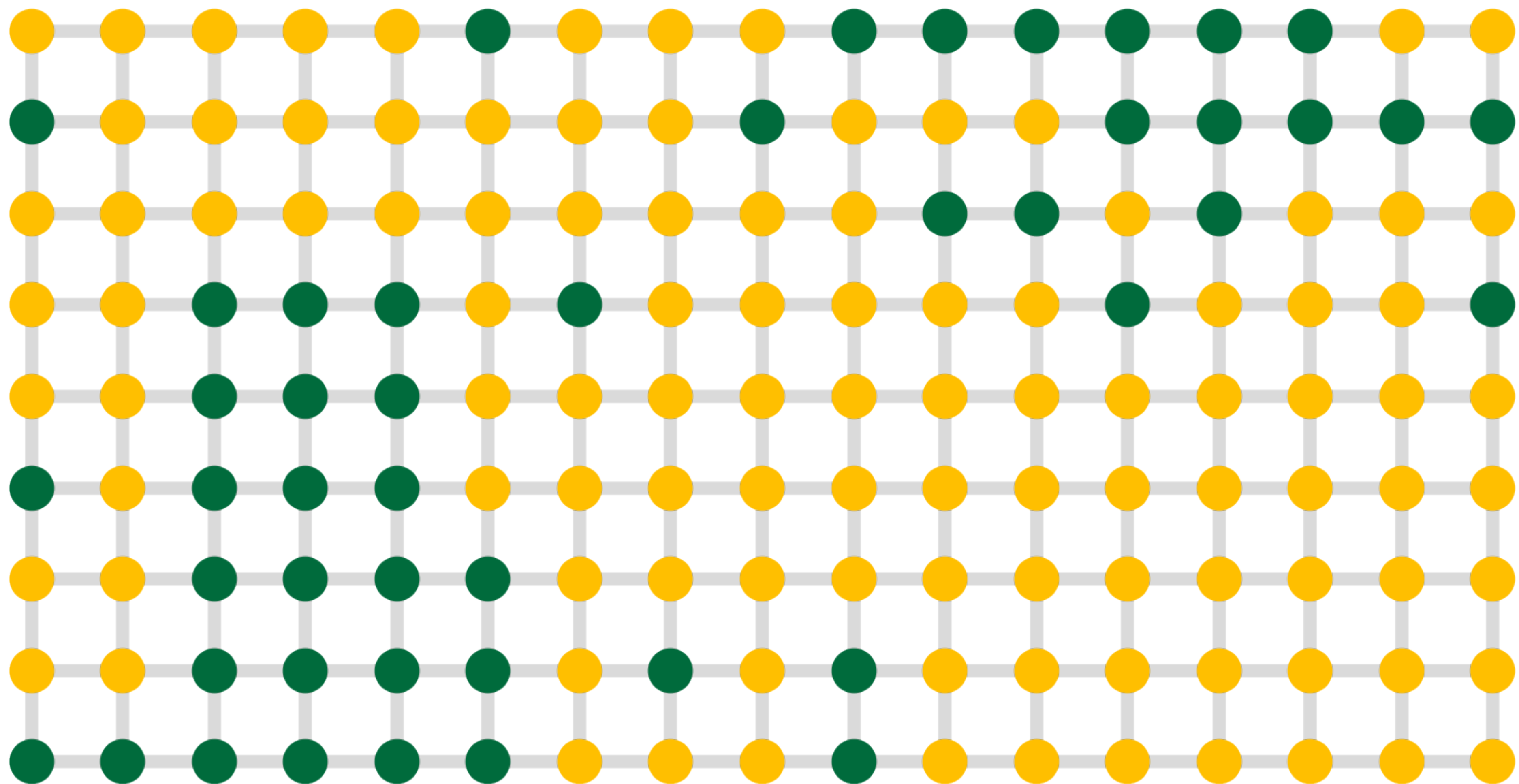
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 - e. uniformly randomly sample a new labeling σ_t from the *kernel* of M_δ .

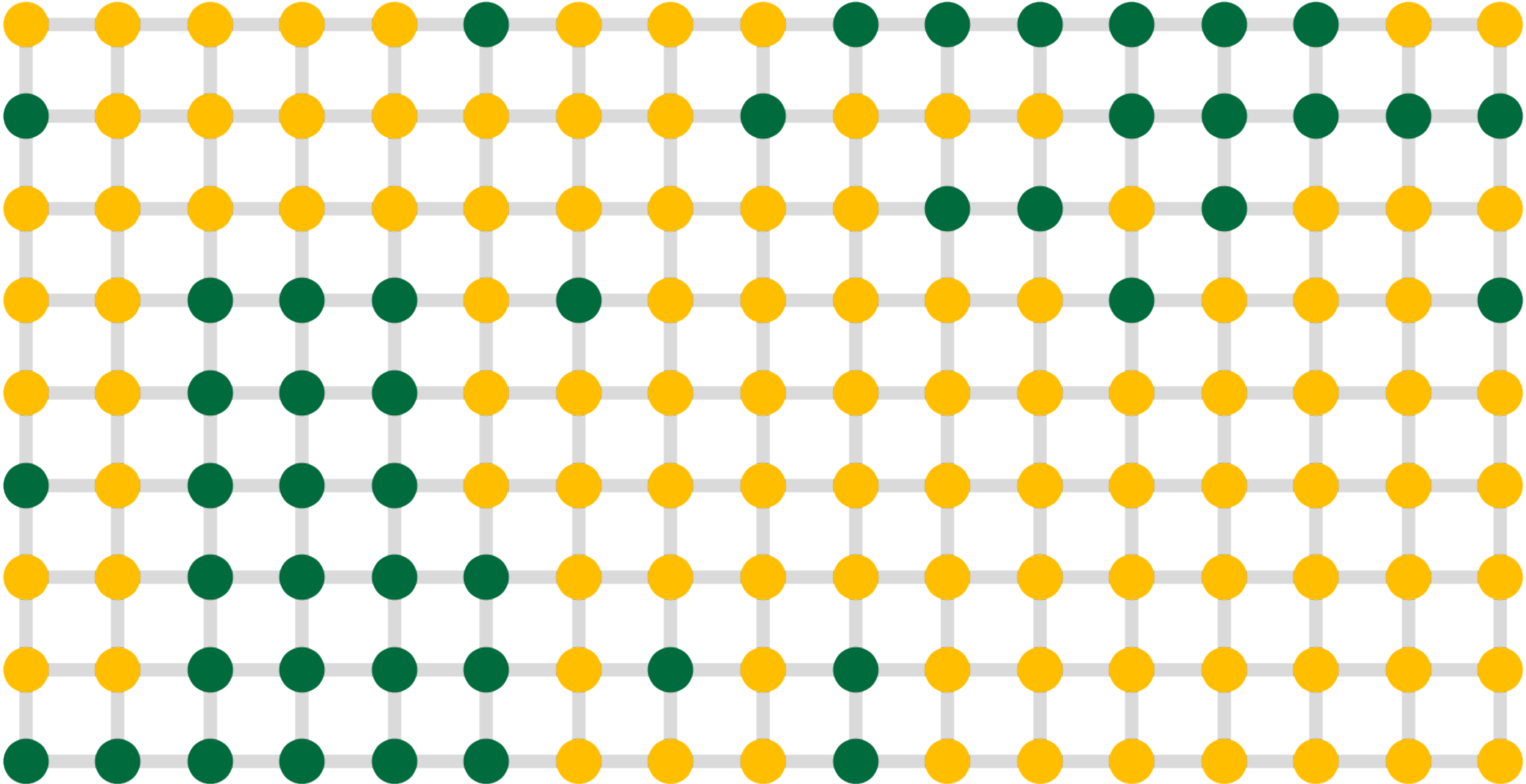
3. speedbumps

M_δ is *very, very* large.

\mathcal{M}_δ is *very, very* large... so sampling from its null space is *intense*.



$$\mathcal{M}_\delta \in \text{Mat}_{153 \times 380}(\mathbb{Z})$$



M_δ is *very, very* large, and *very very* sparse.

M_δ is *very, very* large, and *very very* sparse... so *storage* is an issue too.

4. future work

thank you!