Parallel Tempering Pseudocode

Let S be an arbitrary state space with an associated cost function $\omega \colon S \to \mathbb{R}$ and a set of transitions $E \subseteq S \times S$. Let $V = \{\omega(s) \colon s \in S\}$. Then G = (V, E) is a network of weighted states and transitions.

Let T be a finite subset of real numbers (representing the "energy" of a replica).

Let L be a natural number (representing the number of independent transitions prior to a "neighbor swap").

Let R be an ordering of $\{1, \ldots, |T| - 1\}$ (representing an ordering of the replicas).

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Let \delta_1 = \delta_2 = \cdots = v, where v is a uniform randomly selected element of V. loop an arbitrary number of times for all i \in \{1, \dots, |T|\} do loop L times

Let \delta' be a uniform randomly chosen neighbor of \delta_i.

Let p = \min\{1, \exp\left[(1/T_i)(\omega(\delta_i) - \omega(\delta'))\right]\}

Let \delta_i = \delta' with probability p.

end loop

end for

for all i \in R do

Let p = \min\{1, \exp\left[(1/T_i - 1/T_{i+1}(\omega(\delta_i) - \omega(\delta_{i+1}))\right]\}

Swap \delta_i, \delta_{i+1} with probability p.

end for

end loop
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