

CS122A: Intermediate Embedded and Real Time Operating Systems

Jeffrey McDaniel

University of California, Riverside

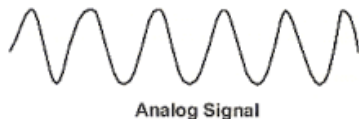
Analog to Digital Conversion



Analog Signal

- ▶ **Analog signals** are voltages that vary continuously over time

Analog to Digital Conversion



- ▶ **Analog signals** are voltages that vary continuously over time
- ▶ Sensors frequently produce analog signals

Analog to Digital Conversion



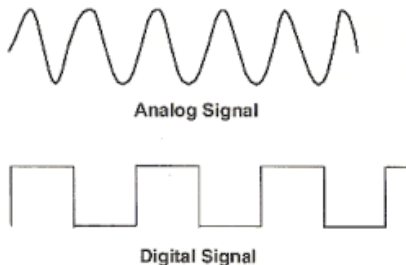
Analog Signal



Digital Signal

- ▶ **Analog signals** are voltages that vary continuously over time
- ▶ Sensors frequently produce analog signals
- ▶ The microcontroller requires digital signals

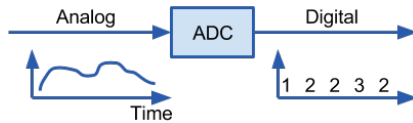
Analog to Digital Conversion



- ▶ **Analog signals** are voltages that vary continuously over time
- ▶ Sensors frequently produce analog signals
- ▶ The microcontroller requires digital signals
- ▶ Analog to digital conversion is required

Analog to Digital Conversion

Required parameters:



Analog to Digital Conversion

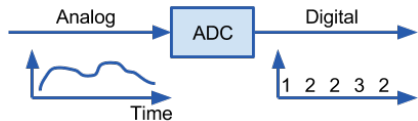
Required parameters:



- **Range** of analog values to be converted.

Analog to Digital Conversion

Required parameters:



- ▶ **Range** of analog values to be converted.
- ▶ The number of bits for the digital signal, or **ADC's precision**

Analog to Digital Conversion

Required parameters:



- ▶ **Range** of analog values to be converted.
- ▶ The number of bits for the digital signal, or **ADC's precision**
- ▶ The **sampling rate** the ADC processes signals at

Analog to Digital Conversion

- ▶ The interval is calculated by taking the range and dividing it by the precision

Analog to Digital Conversion

- ▶ The interval is calculated by taking the range and dividing it by the precision
- ▶ Example:

Analog to Digital Conversion

- ▶ The interval is calculated by taking the range and dividing it by the precision
- ▶ Example:
 - ▶ Range: -2.0 V to $+2.0\text{ V}$

Analog to Digital Conversion

- ▶ The interval is calculated by taking the range and dividing it by the precision
- ▶ Example:
 - ▶ Range: -2.0 V to $+2.0\text{ V}$
 - ▶ ADC Precision: 8 bits (256)

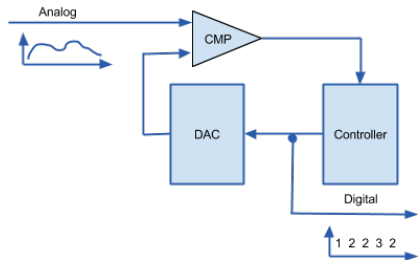
Analog to Digital Conversion

- ▶ The interval is calculated by taking the range and dividing it by the precision
- ▶ Example:
 - ▶ Range: -2.0 V to +2.0 V
 - ▶ ADC Precision: 8 bits (256)
 - ▶ Interval = $4V/256 = 0.015625V$

Analog to Digital Conversion

- ▶ The interval is calculated by taking the range and dividing it by the precision
- ▶ Example:
 - ▶ Range: -2.0 V to +2.0 V
 - ▶ ADC Precision: 8 bits (256)
 - ▶ Interval = $4V/256 = 0.015625V$
- ▶ Discretizing the analog signal leads to loss in precision, or **quantization error**

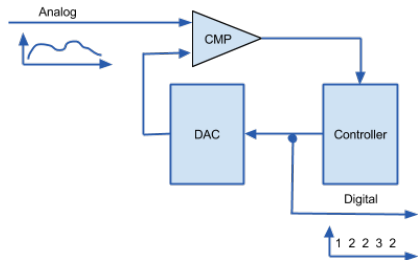
How is an ADC made?



Successive approximation circuit

- **Successive approximation** is commonly used

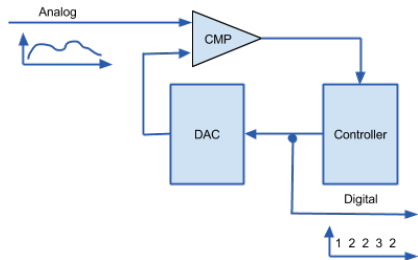
How is an ADC made?



Successive approximation circuit

- ▶ **Successive approximation** is commonly used
- ▶ A comparator (CMP)

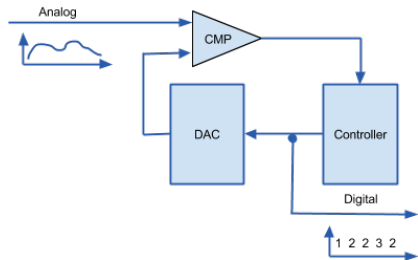
How is an ADC made?



Successive approximation circuit

- ▶ **Successive approximation** is commonly used
- ▶ A comparator (CMP)
 - ▶ Compares two input voltages

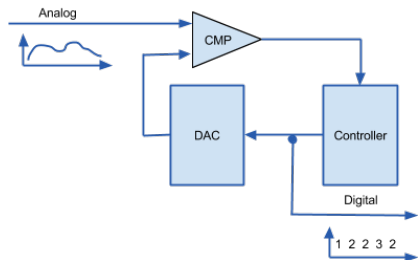
How is an ADC made?



Successive approximation circuit

- ▶ **Successive approximation** is commonly used
- ▶ A comparator (CMP)
 - ▶ Compares two input voltages
 - ▶ Mixed-signal device

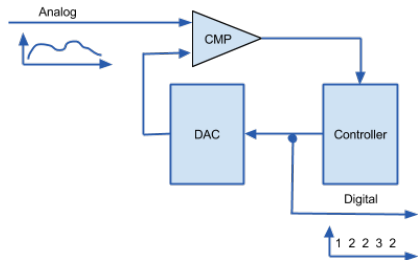
How is an ADC made?



Successive approximation circuit

- ▶ **Successive approximation** is commonly used
- ▶ A comparator (CMP)
 - ▶ Compares two input voltages
 - ▶ Mixed-signal device
 - ▶ outputs $In_{top} < In_{bottom}$

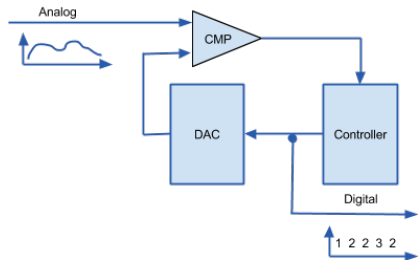
How is an ADC made?



Successive approximation circuit

- ▶ **Successive approximation** is commonly used
- ▶ A comparator (CMP)
- ▶ The controller

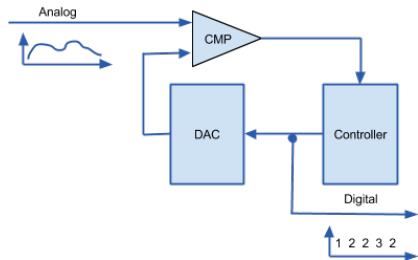
How is an ADC made?



Successive approximation circuit

- ▶ **Successive approximation** is commonly used
- ▶ A comparator (CMP)
- ▶ The controller
 - ▶ Controls execution of the algorithm

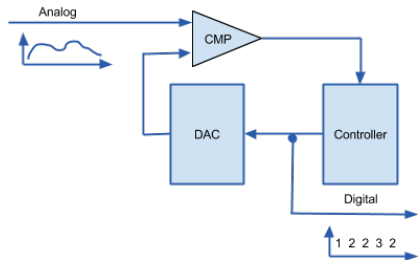
How is an ADC made?



Successive approximation circuit

- ▶ **Successive approximation** is commonly used
- ▶ A comparator (CMP)
- ▶ The controller
- ▶ Digital to analog converter

How is an ADC made?



Successive approximation circuit

- ▶ **Successive approximation** is commonly used
- ▶ A comparator (CMP)
- ▶ The controller
- ▶ Digital to analog converter
 - ▶ Opposite of the ADC

Successive Approximation

1. Controller checks if CMP is 1 or 0

Successive Approximation

1. Controller checks if CMP is 1 or 0
 - ▶ 1 \Rightarrow increasing

Successive Approximation

1. Controller checks if CMP is 1 or 0
 - ▶ 1 \Rightarrow increasing
 - ▶ 2 \Rightarrow decreasing

Successive Approximation

1. Controller checks if CMP is 1 or 0
 - ▶ 1 \Rightarrow increasing
 - ▶ 2 \Rightarrow decreasing
2. The approximate is adjusted accordingly

Successive Approximation

1. Controller checks if CMP is 1 or 0
 - ▶ $1 \Rightarrow$ increasing
 - ▶ $2 \Rightarrow$ decreasing
2. The approximate is adjusted accordingly
 - ▶ Using a slow algorithm adjusting by one step

Successive Approximation

1. Controller checks if CMP is 1 or 0
 - ▶ 1 \Rightarrow increasing
 - ▶ 2 \Rightarrow decreasing
2. The approximate is adjusted accordingly
 - ▶ Using a slow algorithm adjusting by one step
 - ▶ 0000 0011 to 0000 0100

Successive Approximation

1. Controller checks if CMP is 1 or 0
 - ▶ 1 \Rightarrow increasing
 - ▶ 2 \Rightarrow decreasing
2. The approximate is adjusted accordingly
 - ▶ Using a **binary search** to shrink the window

Successive Approximation

1. Controller checks if CMP is 1 or 0
 - ▶ 1 \Rightarrow increasing
 - ▶ 2 \Rightarrow decreasing
2. The approximate is adjusted accordingly
 - ▶ Using a **binary search** to shrink the window
 - ▶ 0000 0011 (3) is increased to the midpoint of 3 and 127 (max)

Successive Approximation

1. Controller checks if CMP is 1 or 0
 - ▶ 1 \Rightarrow increasing
 - ▶ 2 \Rightarrow decreasing
2. The approximate is adjusted accordingly
 - ▶ Using a **binary search** to shrink the window
 - ▶ 0000 0011 (3) is increased to the midpoint of 3 and 127 (max)
 - ▶ $3 + (127 - 3)/2 = 62$

Successive Approximation

1. Controller checks if CMP is 1 or 0
 - ▶ 1 \Rightarrow increasing
 - ▶ 2 \Rightarrow decreasing
2. The approximate is adjusted accordingly
 - ▶ Using a **binary search** to shrink the window
 - ▶ 0000 0011 (3) is increased to the midpoint of 3 and 127 (max)
 - ▶ $3 + (127 - 3)/2 = 62$
 - ▶ process continues until the window is 1

Digital Signal Processing (DSP)

- ▶ A **signal** that varies continuously over time

Digital Signal Processing (DSP)

- ▶ A **signal** that varies continuously over time
- ▶ May represent values other than physical phenomena

Digital Signal Processing (DSP)

- ▶ A **signal** that varies continuously over time
- ▶ May represent values other than physical phenomena
 - ▶ Value of a stock

Digital Signal Processing (DSP)

- ▶ A **signal** that varies continuously over time
- ▶ May represent values other than physical phenomena
 - ▶ Value of a stock
 - ▶ Hits on a web site per second

Digital Signal Processing (DSP)

- ▶ A **signal** that varies continuously over time
- ▶ May represent values other than physical phenomena
 - ▶ Value of a stock
 - ▶ Hits on a web site per second
- ▶ The signal must be **processed** to be useful

Digital Signal Processing (DSP)

- ▶ A **signal** that varies continuously over time
- ▶ May represent values other than physical phenomena
 - ▶ Value of a stock
 - ▶ Hits on a web site per second
- ▶ The signal must be **processed** to be useful
- ▶ A thermostat monitors the temperature in a room

Digital Signal Processing (DSP)

- ▶ A **signal** that varies continuously over time
- ▶ May represent values other than physical phenomena
 - ▶ Value of a stock
 - ▶ Hits on a web site per second
- ▶ The signal must be **processed** to be useful
- ▶ A thermostat monitors the temperature in a room
- ▶ A radio that receives waves and extracts the audio broadcast

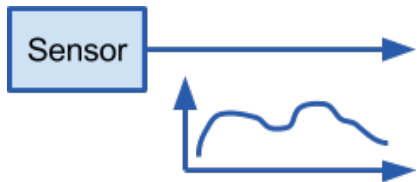
Digital Signal Processing (DSP) - Sensors

- ▶ A **sensor** measures a physical phenomena

Digital Signal Processing (DSP) - Sensors

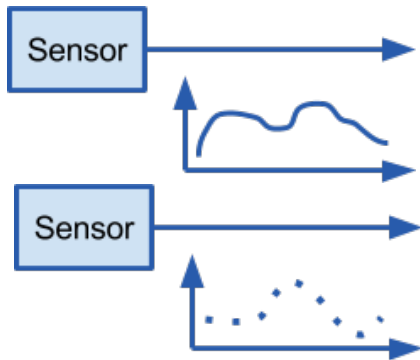
- ▶ A **sensor** measures a physical phenomena
- ▶ sensors output either

Digital Signal Processing (DSP) - Sensors



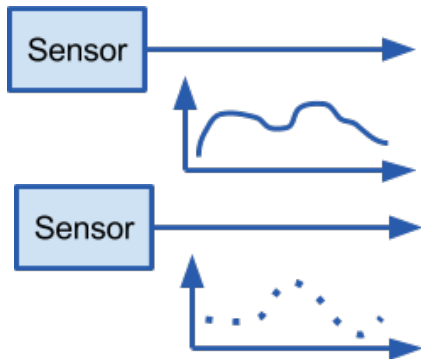
- ▶ A **sensor** measures a physical phenomena
- ▶ sensors output either
 - ▶ an analog signal

Digital Signal Processing (DSP) - Sensors



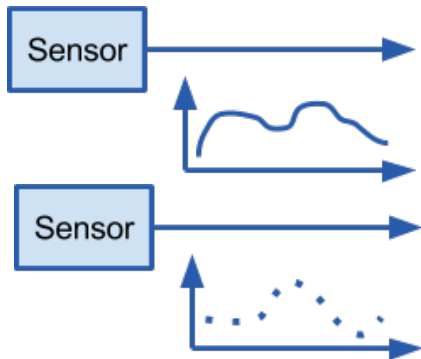
- ▶ A **sensor** measures a physical phenomena
- ▶ sensors output either
 - ▶ an analog signal
 - ▶ or a digital signal or stream of (**samples**)

Digital Signal Processing (DSP) - Sensors



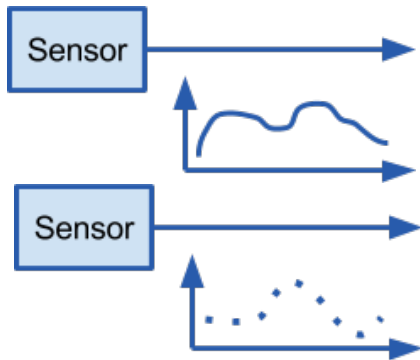
- ▶ A **sensor** measures a physical phenomena
- ▶ sensors output either
 - ▶ an analog signal
 - ▶ or a digital signal or stream of (**samples**)
- ▶ Selecting a sensor:

Digital Signal Processing (DSP) - Sensors



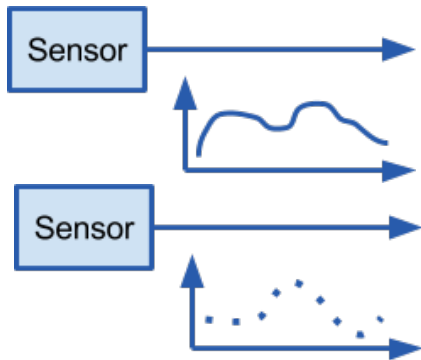
- ▶ A **sensor** measures a physical phenomena
- ▶ sensors output either
 - ▶ an analog signal
 - ▶ or a digital signal or stream of (**samples**)
- ▶ Selecting a sensor:
 - ▶ Limited **ranges**

Digital Signal Processing (DSP) - Sensors



- ▶ A **sensor** measures a physical phenomena
- ▶ sensors output either
 - ▶ an analog signal
 - ▶ or a digital signal or stream of (**samples**)
- ▶ Selecting a sensor:
 - ▶ Limited **ranges**
 - ▶ Accuracy limitations based on **resolution**

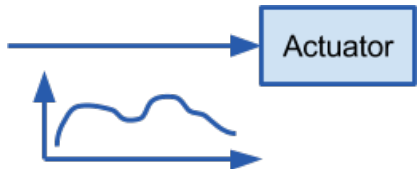
Digital Signal Processing (DSP) - Sensors



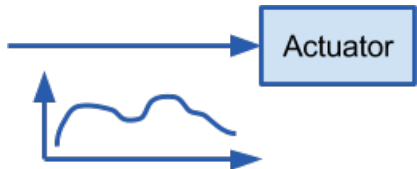
- ▶ A **sensor** measures a physical phenomena
- ▶ sensors output either
 - ▶ an analog signal
 - ▶ or a digital signal or stream of (**samples**)
- ▶ Selecting a sensor:
 - ▶ Limited **ranges**
 - ▶ Accuracy limitations based on **resolution**
 - ▶ Output is **raw** and require further processing

Digital Signal Processing (DSP) - Actuators

- ▶ an **actuator** uses analog or digital signal to produce energy



Digital Signal Processing (DSP) - Actuators



- ▶ an **actuator** uses analog or digital signal to produce energy
 - ▶ Speakers

Digital Signal Processing (DSP) - Actuators



- ▶ an **actuator** uses analog or digital signal to produce energy
 - ▶ Speakers
 - ▶ LED's

Digital Signal Processing (DSP) - Actuators



- ▶ an **actuator** uses analog or digital signal to produce energy
 - ▶ Speakers
 - ▶ LED's
- ▶ Actuators have range and accuracy limitations as well

Digital Signal Processing (DSP) - Actuators

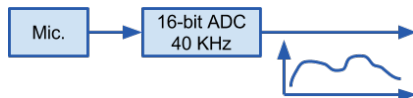


- ▶ an **actuator** uses analog or digital signal to produce energy
 - ▶ Speakers
 - ▶ LED's
- ▶ Actuators have range and accuracy limitations as well
- ▶ Sensors need processing added before sending the signal to actuators

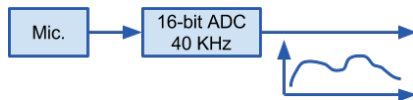
ADC and amplification

► ADC

- ADC Precision: 16-bit
- Range: -1V to +1V
- Sampling Rate: 40KHz

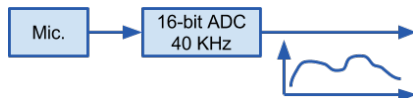


ADC and amplification



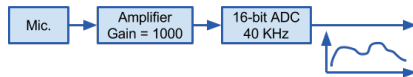
- ▶ ADC
 - ▶ ADC Precision: 16-bit
 - ▶ Range: -1V to +1V
 - ▶ Sampling Rate: 40KHz
- ▶ Mic.
 - ▶ Range: +/-1mV

ADC and amplification



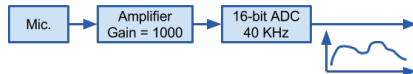
- ▶ ADC
 - ▶ ADC Precision: 16-bit
 - ▶ Range: -1V to +1V
 - ▶ Sampling Rate: 40KHz
- ▶ Mic.
 - ▶ Range: +/-1mV
- ▶ **Signal under-loading** occurs
($+/- 1V = +/- 1000mV$)

ADC and amplification



- ▶ ADC
 - ▶ ADC Precision: 16-bit
 - ▶ Range: $-1V$ to $+1V$
 - ▶ Sampling Rate: 40KHz
- ▶ Mic.
 - ▶ Range: $+/-1mV$
- ▶ **Signal under-loading** occurs
($+/-1V = +/-1000mV$)
- ▶ An **amplifier** must be added to the circuit

ADC and amplification



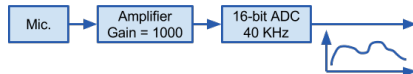
► ADC

- ADC Precision: 16-bit
- Range: -1V to +1V
- Sampling Rate: 40KHz

► Mic.

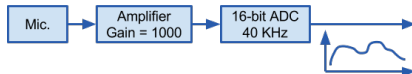
- Range: $\pm 1\text{mV}$

ADC and amplification



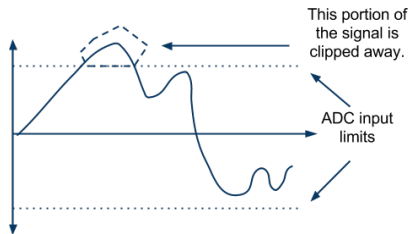
- ▶ ADC
 - ▶ ADC Precision: 16-bit
 - ▶ Range: -1V to +1V
 - ▶ Sampling Rate: 40KHz
- ▶ Mic.
 - ▶ Range: $\pm 1\text{mV}$
- ▶ Analog signal is multiplied by the **gain**

ADC and amplification



- ▶ ADC
 - ▶ ADC Precision: 16-bit
 - ▶ Range: -1V to +1V
 - ▶ Sampling Rate: 40KHz
- ▶ Mic.
 - ▶ Range: $\pm 1\text{mV}$
- ▶ Analog signal is multiplied by the **gain**
- ▶ Can cause **signal overloading**

ADC and amplification



- ▶ ADC
 - ▶ ADC Precision: 16-bit
 - ▶ Range: -1V to +1V
 - ▶ Sampling Rate: 40KHz
- ▶ Mic.
 - ▶ Range: +/-1mV
- ▶ Analog signal is multiplied by the **gain**
- ▶ Can cause **signal overloading**
- ▶ Results in **clipping**