

CS122A: Intermediate Embedded and Real Time Operating Systems

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 - ▶ On-Chip-Debuggers (OCD)

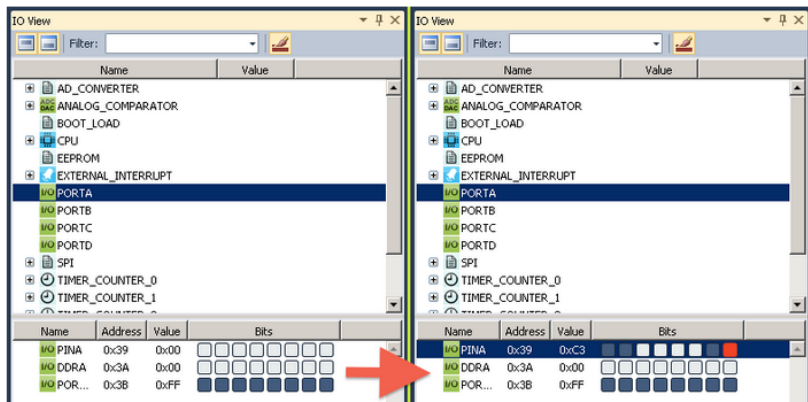
Simulators

The screenshot displays the Atmel Studio IDE with the following components:

- Processor Pane:** Shows the state of the processor registers. The Program Counter is at 0x00000005, and the Status Register is at 0x00000000. The Frequency is 1,000 MHz, and the Stop Watch is at 101.00 µs.
- Code Editor:** Displays the assembly code for the tinyG program. The code includes a reset section and a loop section. The loop section is currently executing, with the instruction `in r0, PINB` highlighted.
- IO View:** Shows the state of the I/O components. The CPU, EEPROM, and EXTERNAL_INTERRUPT are listed. The PORTA and PORTB registers are highlighted, showing their current values and bit states.
- Watch:** A table for monitoring variables. It has columns for Name, Value, and Type. The table is currently empty.
- Output:** A window showing the output of the simulation. It displays a series of messages, including `#00000007 [0] Sendrep` and `#00000007 [0] PINB = *PINA`.

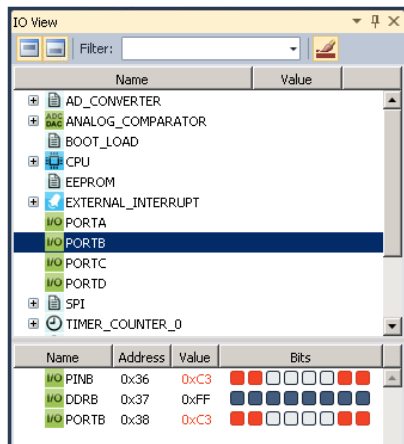
The status bar at the bottom indicates that the simulation is **Stopped**.

Simulators



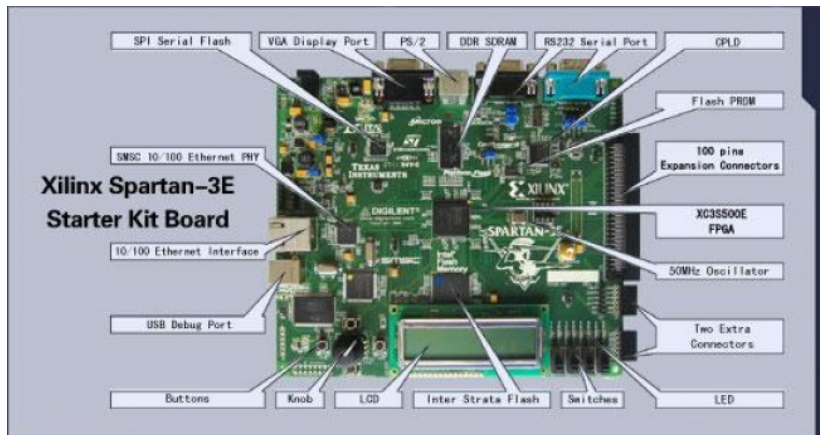
- ▶ Simulators model the internal state of the device
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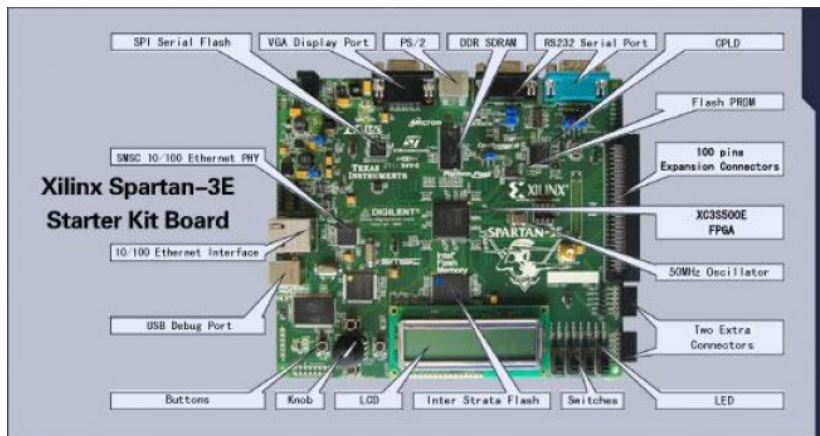
- ▶ Simulators model the internal state of the device
- ▶ Great for testing logic and tracking values of variables
- ▶ Simulator is not running on the hardware and so not all bugs can be caught

Using Output



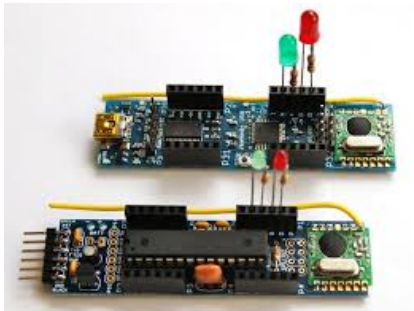
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Using Output



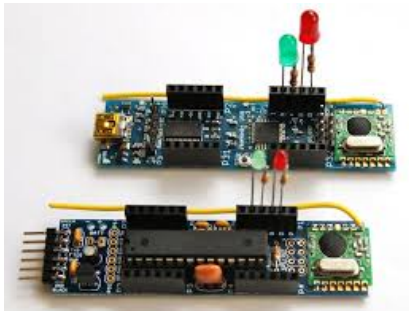
- ▶ Simulators are not always able to catch every bug
- ▶ Sometimes you need to see what is happening on the hardware itself

Using LEDs



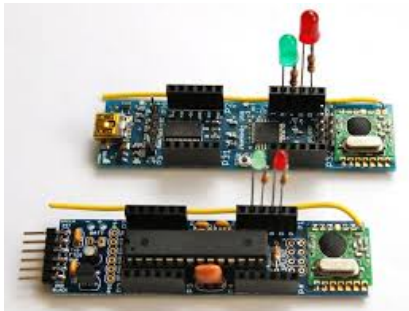
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Using LEDs



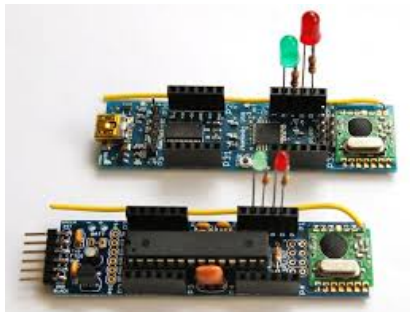
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- ▶ Test to see if a port is getting the output (1/0) that it is supposed to
- ▶ Output the binary value of a variable
- ▶ Output the binary value of the state that an SM is in

Using an LCD screen



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- ▶ Display the value of variables

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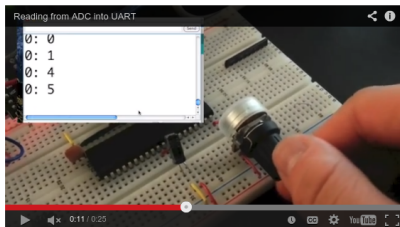
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- ▶ The integration is slightly more complex however
- ▶ Display the value of variables
- ▶ Display the state of each state machine
- ▶ Create a more complex on chip debug environment

UART Debugging

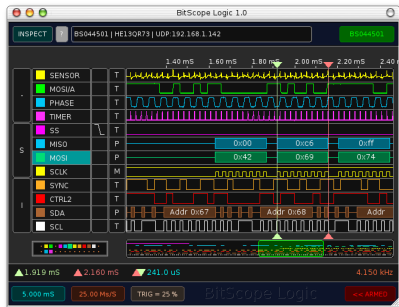


iee.ucr.edu/parts.cs120b/atmega/

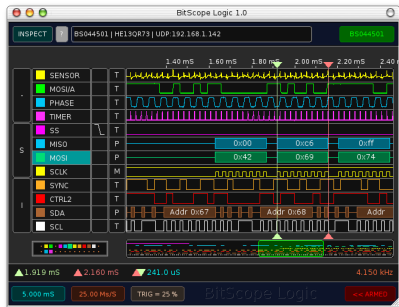
- ▶ UART allows you to send messages to your computer to help debug
- ▶ More information is able to be displayed this way
- ▶ The integration process is more difficult
- ▶ If you are already using your UART ports it is more difficult

Logic Analyzers

- Captures and displays multiple signals

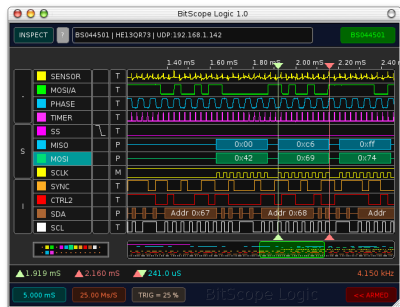


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- ▶ Useful for seeing exactly what signals are coming for analyzing sensor data

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- ▶ Mechanisms for monitoring and controlling execution on the device
- ▶ Application is not being emulated/simulated but actually running on the target hardware
- ▶ Not available on all microcontrollers