

SIT787: Mathematics for Artificial Intelligence

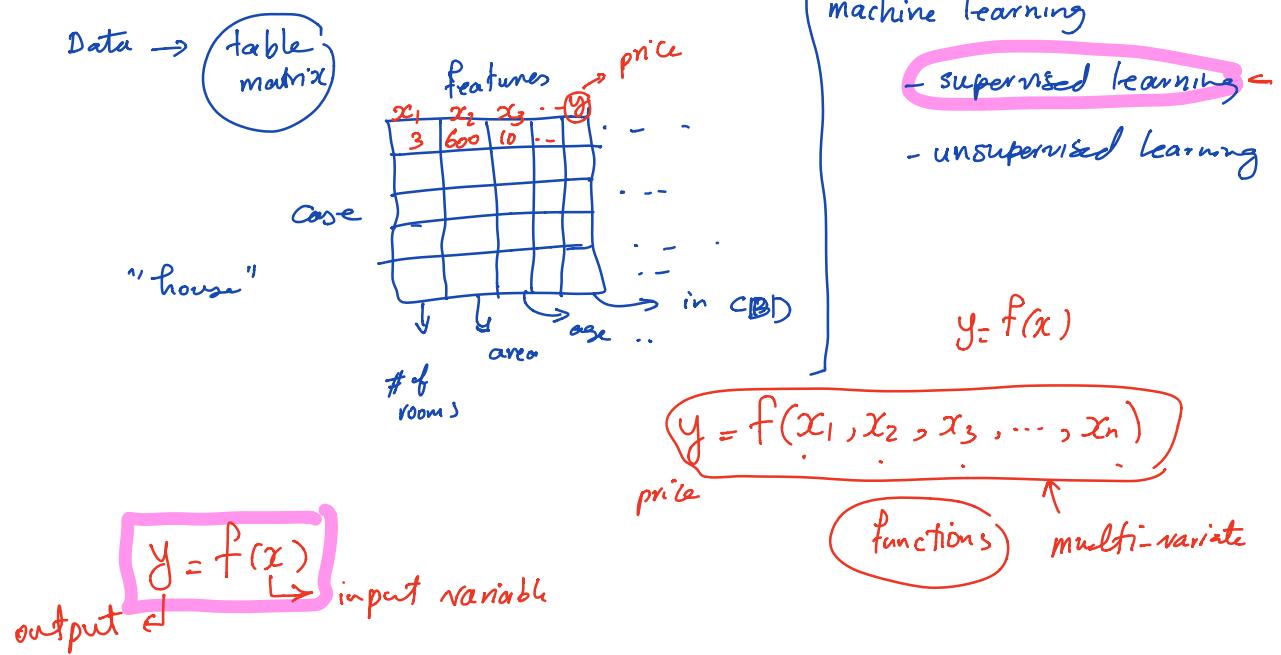
Preliminaries and Calculus

Topic 1

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AI, DS, BA, ...



variables x → set

x could take any value - independent variable

$$y = f(x)$$

variable

$$y = 3x + 2$$

↓ indep. var
dependent variable

Sets

- A **set** is a collection of elements

- $A = \{1, 5, -2, 7\} = \{1, 1, 5, -2, 7, 7, 7\}$,
- $B = \{\text{monkey}, \text{money}, \text{key}\}$

- **Membership**

- $1 \in A$ and $100 \notin A$
- $\text{money} \in B$ and $\text{pool} \notin B$

- **Subsets**

- $A \subset C$ if every element of A is in C

Consider $A = \{1, 5, -2, 7\}$ and $C = \{1, 5, 8, -2, 7, 12\}$. We say $A \subset C$ but $C \not\subset A$.

- **Cardinality** of a set is the number of elements in that set

- $|A| = 4, |B| = 3, |C| = 6$

- **Empty set**, \emptyset , has no member. $|\emptyset| = 0$.

$$\emptyset = \{ \quad \}$$

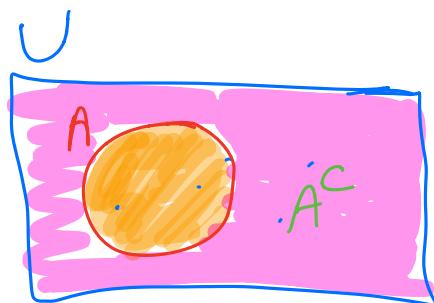
$$\emptyset \subset A$$

Sets

body temperature $0, 100$

- **Universal set U :** the set that contains all elements under consideration.
- **Set compliment:** The complement of A is the set of all elements in the universal set U , but not in A , and is denoted by A^c

$$A^c = \{x | x \in U \text{ and } x \notin A\} = \overline{A}$$



$$\begin{aligned} & A \subset U \\ & A^c \subset U \end{aligned}$$

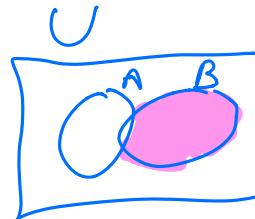
$$A \quad A^c$$

Operations on Sets

Search

- **Union** of A and B is $A \cup B$

- $A \cup B = \{x | x \in A \text{ OR } x \in B\}$



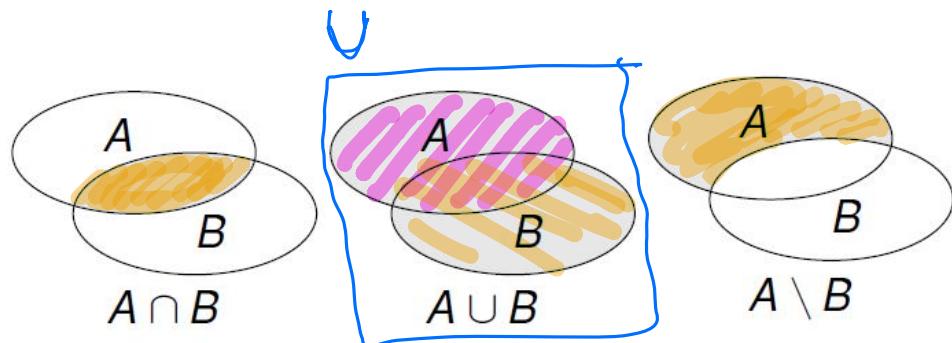
$$B - A \neq A \cap B$$

- **Intersection** of A and B is $A \cap B$

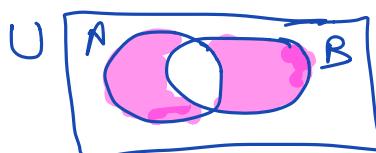
- $A \cap B = \{x | x \in A \text{ AND } x \in B\}$

- **Set difference** of A and B is $A \setminus B$ or $A - B$

- $A \setminus B = \{x | x \in A \text{ AND } x \notin B\} = A \cap B^c = A - B$



- You search and learn **symmetric difference** between two sets



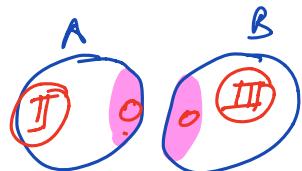
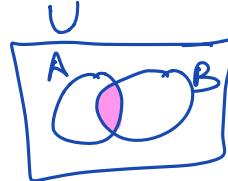
$$\underline{A \Delta B} = \underline{B \Delta A}$$

Inclusion-exclusion Theorem

Counting

A

$|A|$ cardinality of A



Inclusion-exclusion Theorem

$$|A \cup B| = |A| + |B| - |A \cap B|$$

- Example: consider $A = \{1, 5, -7, 3\}$ and $B = \{1, -5, -7, 4\}$
 - Find $A \cup B$ and $A \cap B$
 - Find $|A|$, $|B|$, $|A \cup B|$ and $|A \cap B|$
 - Verify the Inclusion-exclusion Theorem.

$$|A| = 4$$

$$|B| = 4$$

$$A \cap B = \{1, -7\}$$

$$|A \cap B| = 2$$

$$\begin{aligned} |A \cup B| &= |A| + |B| - |A \cap B| \\ &= 4 + 4 - 2 = 6 \end{aligned}$$

$$\begin{aligned} A \cup B &= \{1, 5, -7, 3, \\ &\quad 1, -5, -7, 4\} \\ \rightarrow A \cup B &= \{1, 5, -7, 3, -5, 4\} \\ |A \cup B| &= 6 \end{aligned}$$

Scalers = numerical values

- Scalers are just numbers, like $1, -\frac{1}{3}, \frac{\pi}{3}$
- Frequent sets of scalers

$$\begin{matrix} N & N \\ N \subset Z \subset Q \end{matrix}$$

II

- Natural Numbers $\underline{\mathbb{N}} = \{1, 2, 3, \dots\}$ or the counting numbers
- Integers $\underline{\mathbb{Z}} = \{0, \pm 1, \pm 2, \dots\}$ or

$$\{\dots, -3, -2, -1, 0, 1, 2, 3, \dots\}$$

$|N|$

$0 \notin N$

- Rational Numbers $\underline{\mathbb{Q}}$ numbers of the form $\frac{m}{n}$ where $n \neq 0$ and $m, n \in \mathbb{Z}$

$$\frac{2}{10} = 0.\underline{2}$$

- number can be written as a Ratio of two integers
- fractional, decimal $\frac{3}{5} = 1.5$ or $7 = \frac{7}{1}$
- what about $\frac{1}{3} = 0.333333\dots$?

$$\begin{matrix} n=1 & \frac{5}{1}=5 \\ \frac{-3}{1}=-3 & \frac{0}{1}=0 \end{matrix}$$

- The decimal representation of a rational number always either terminates after a finite number of digits or begins to repeat the same digits over and over.
- any repeating or terminating decimal represents a rational number.

$$\text{irrational}$$

$$\pi = 3.1415 \dots$$

Scalers

$$\mathbb{Q} \cap \mathbb{I} = \emptyset$$

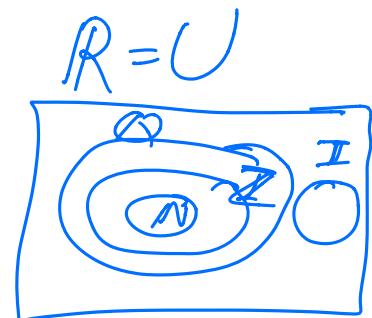
- Irrational Numbers \mathbb{I} :

- numbers cannot be written as a ratio of two integers
- $\pi = 3.1415926535897932384626433832795\dots$
- $e = 2.7182818284590452353602874713527\dots$
- Surds: $\sqrt{2}$ $\sqrt{3}$
- numbers non-terminating decimal with no pattern

- Real Numbers \mathbb{R} : all numbers mentioned above all together

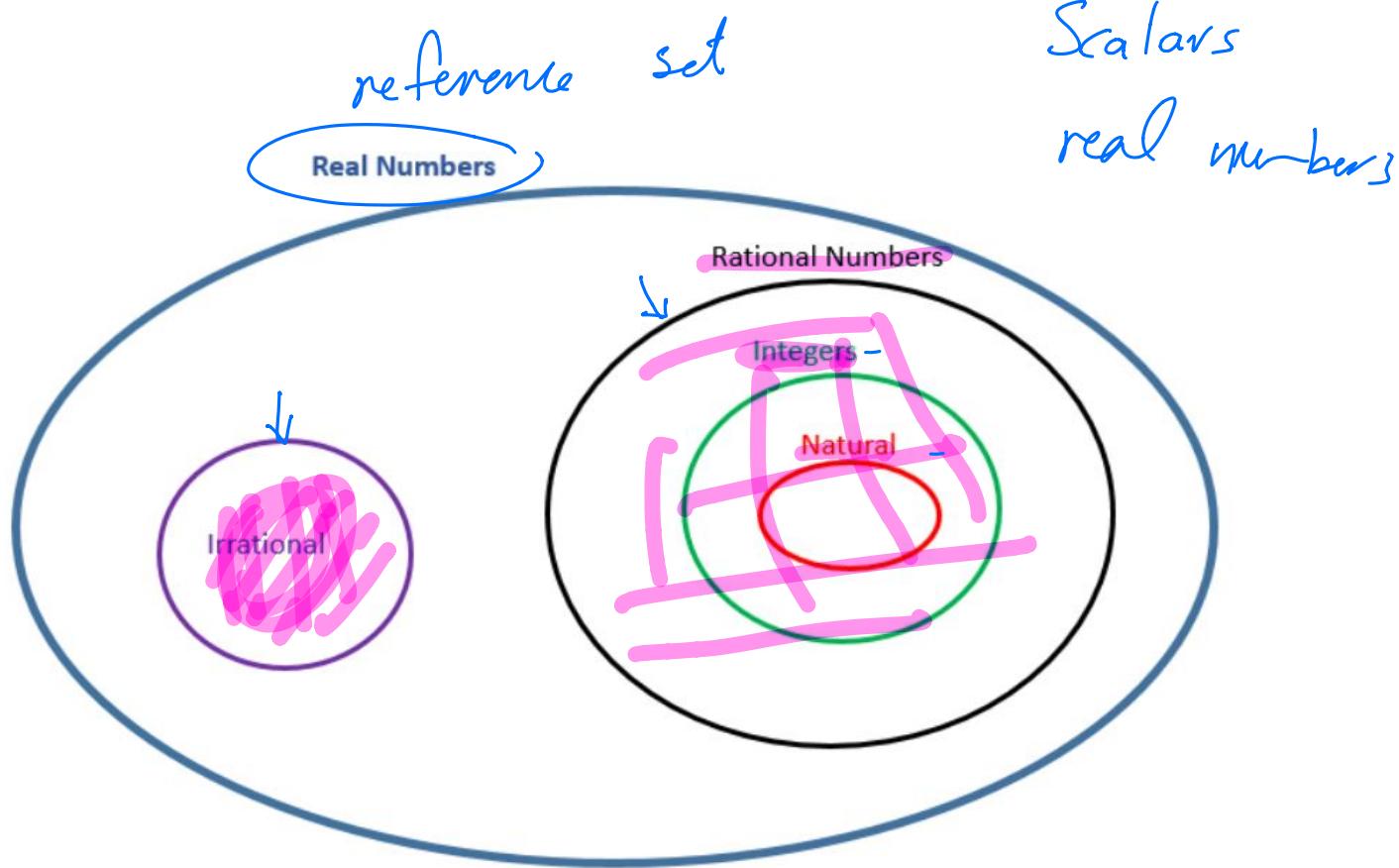
$$\underline{\mathbb{N}} \subset \underline{\mathbb{Z}} \subset \underline{\mathbb{Q}} \subset \mathbb{R}$$

$$\mathbb{I} \subset \mathbb{R}$$



- $\mathbb{Q}^c = \mathbb{I}$ and $\mathbb{I}^c = \mathbb{Q}$
- $\mathbb{Q} \cup \mathbb{I} = \mathbb{R}$

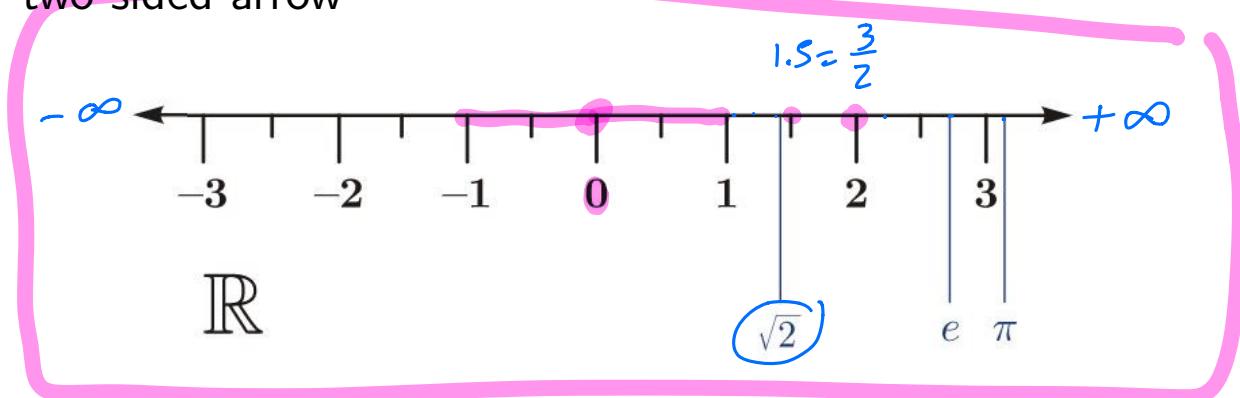
Scalers



Representing \mathbb{R}

$$x \in \mathbb{R}$$

- Real numbers can be shown on a line (two-sided arrow)
 - reference point as origin
 - Positive and negative direction
 - coordinate line or real line
 - The real numbers are ordered
- Concept of ∞ and $-\infty$
- If you have a real variable x , it could be everywheree on this two-sided arrow



Inequalities

$x \in \mathbb{R}$

$x, y \in \mathbb{R}$

- $x = y$, x is equal to y
- $x < y$, x is less than y
- $y < x$, x is greater than y
- $x \leq y$, x is less than or equal to y
- $x \geq y$, y is greater than or equal to x
- $x \ll y$, x is much, much less than y
- important considerations

• If $x = y$, then for any real number a , $ax = ay$

• if $x \leq y$

- if a is a positive number, $ax \leq ay$
- if a is a negative number, $ax \geq ay$

$$5 \leq 7$$

$$3 \leq 3$$

less than or equal

$$4 \neq 2$$

$$(-3)5 = (-3)5$$

$$-15 = -15$$

$$(2) 3 \leq 4 \rightarrow 6 \leq 8$$

$$(-2)3 \geq (-2)4$$
$$-6 \quad -8$$

Intervals

\mathbb{R}
Subsets of

- **Closed** intervals $[a, b] = \{x | a \leq x \leq b\}$
- **Open** intervals $(a, b) = \{x | a < x < b\}$
- **Half-open** intervals ,
 - $(a, b] = \{x | a < x \leq b\}$
 - $[a, b) = \{x | a \leq x < b\}$
- **Rays**
 - $[a, \infty) = \{x | x \geq a\}$
 - $(-\infty, a) = \{x | x < a\}$
 - similarly, (a, ∞) , $(-\infty, a]$

$$\mathbb{R} = (-\infty, +\infty)$$

→ Summation and Product notations

$$\text{Data} = \{x_1, x_2, \dots, x_n\}$$
$$x_1 + x_2 + \dots + x_n = (\sum x_i)$$
$$x_1 \cdot x_2 \cdot \dots \cdot x_n = (\prod x_i)$$

Sigma Notation for Sums

- $\sum_{i=2}^6 i = 2 + 3 + 4 + 5 + 6 \quad i \in \{3, 4, 5, 6\}$

- $\sum_{i=2}^6 i^2 = (2)^2 + (3)^2 + (4)^2 + (5)^2 + (6)^2 = 4 + 9 + 16 + 25 + 36$
 $i \in \{2, 3, 4, 5, 6\}$

- $\sum_{k=2}^6 (2k + 1) = \quad k \in \{2, 3, 4, 5, 6\}$
 $(2(\underline{2}) + 1) + (2(\underline{3}) + 1) + (2(\underline{4}) + 1) + (2(\underline{5}) + 1) + (2(\underline{6}) + 1) = - - -$

- $\sum_{j=0}^3 \binom{j}{k} = \binom{0}{k} + \binom{1}{k} + \binom{2}{k} + \binom{3}{k} \quad j \in \{0, 1, 2, 3\} \checkmark$
 $j=0 \quad j=1 \quad j=2 \quad j=3$

- $\sum_{j=0}^3 5 = 5 + 5 + 5 + 5 = (3 - 0 + 1)5 = 20$

- $\sum_{j=m}^n a = (n - m + 1)a$

- Check that $\sum_{j=0}^3 (j^2 + 2j) = \left(\sum_{j=0}^3 j^2 \right) + \left(2 \sum_{j=0}^3 j \right)$

Sigma Notation for Sums

- $\sum_{i=1}^n x_i = x_1 + x_2 + \dots + x_n$

- Suppose set $X = \{x_1, x_2, \dots, x_n\}$ is given.
 - The average of the values of X

$$|X| = n$$

$$\bar{x} = \frac{\text{add all values}}{\text{divide by } |X|} = \frac{x_1 + x_2 + \dots + x_n}{n} = \frac{\sum_{i=1}^n x_i}{n}$$

Notation for products

- $\prod_{i=1}^n x_i = \underbrace{x_1 x_2 \dots x_n}$
- $\prod_{i=2}^5 x_i = \underbrace{x_2 x_3 x_4 x_5}$
- For a nonnegative integer n , the factorial is defined as

$$\textcircled{n!} = n(n-1)(n-2) \dots (3)(2)(1)$$

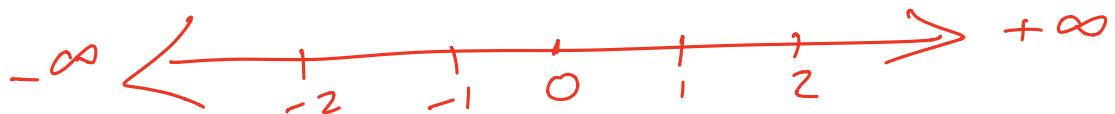
$$\textcircled{5!} = \underbrace{5 \times 4 \times 3 \times 2 \times 1} = \underbrace{120}, \text{ also } \textcircled{1! = 0! = 1}$$

- We can represent factorial as

$$n! = \prod_{i=1}^n i$$

$$n! = (1)(2)(3) \dots (n-1)(n)$$

$$x \in \mathbb{R}$$



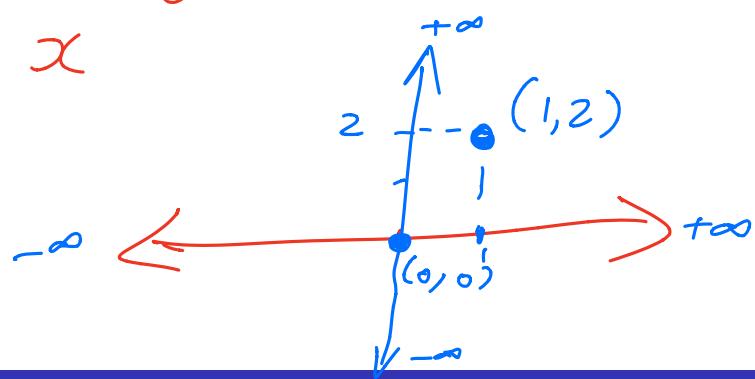
Coordinate Systems and Distance

$$y \in \mathbb{R}$$



y is dependt on x
 $=$
 $(0, 0)$
 $(1, 2)$

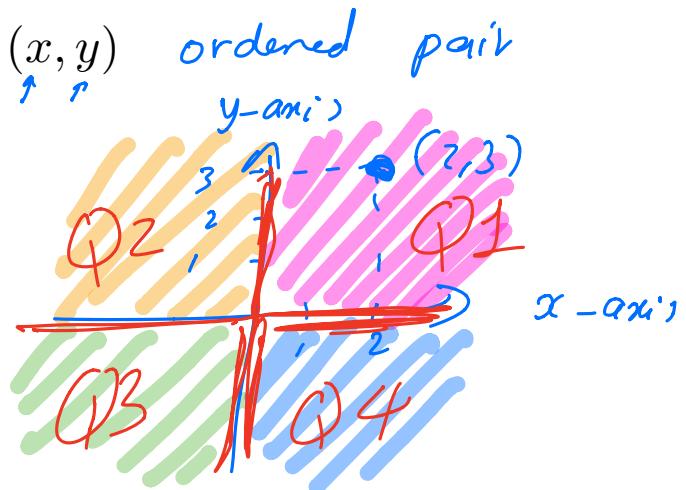
$$(x, y)$$



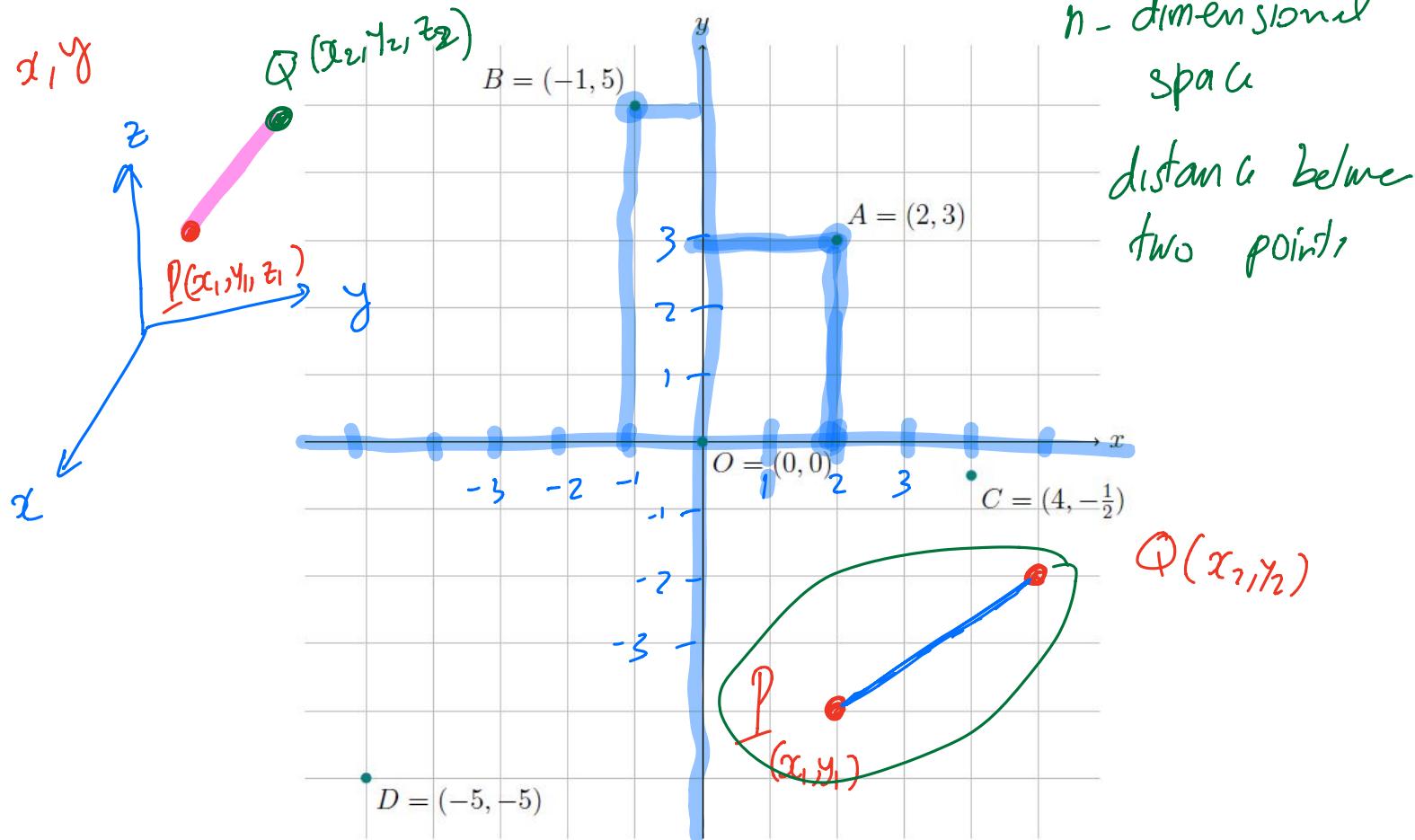
Coordinates of \mathbb{R}^2 (Cartesian Plane)

- Points on a line can be identified with real numbers
- Points on a plane can be identified by with ordered pairs of numbers
- axis and quadrants

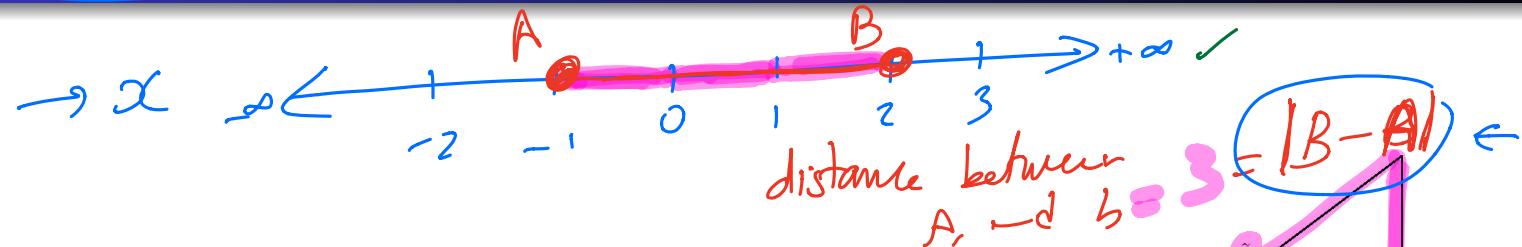
$(2, 3)$



Cartesian plane



Distance



→ • Pythagoras' Theorem

$$\rightarrow \bullet z^2 = x^2 + y^2$$

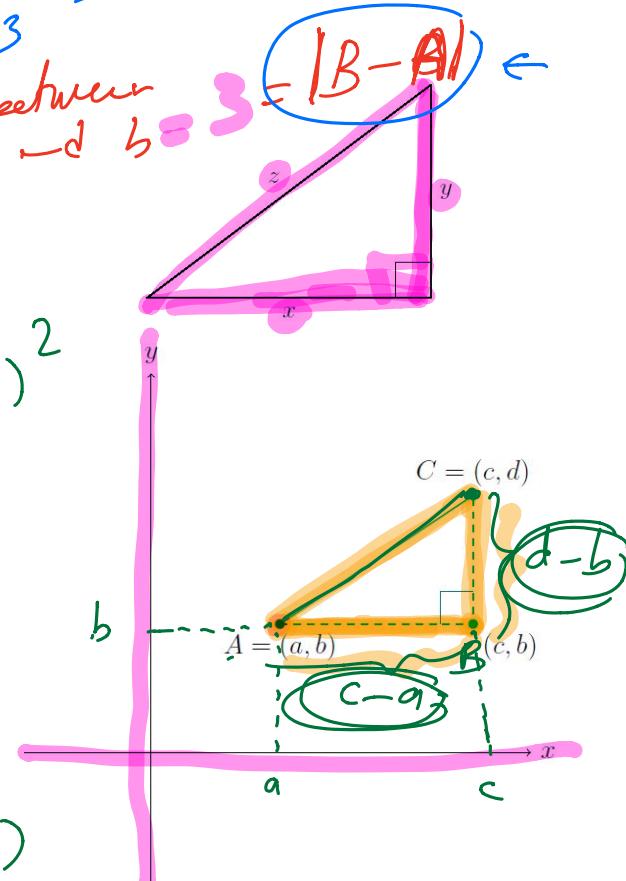
$$(length \text{ } A \text{ to } C)^2 = (c-a)^2 + (d-b)^2$$

• Distance between two points

$$\text{dist}(A, C) = \sqrt{(c-a)^2 + (b-d)^2}$$

$$A(x_1, y_1, z_1) \quad C(x_2, y_2, z_2)$$

$$\text{dist}(A, C) = \sqrt{(x_2-x_1)^2 + (y_2-y_1)^2 + (z_2-z_1)^2}$$



in n -dimensional space

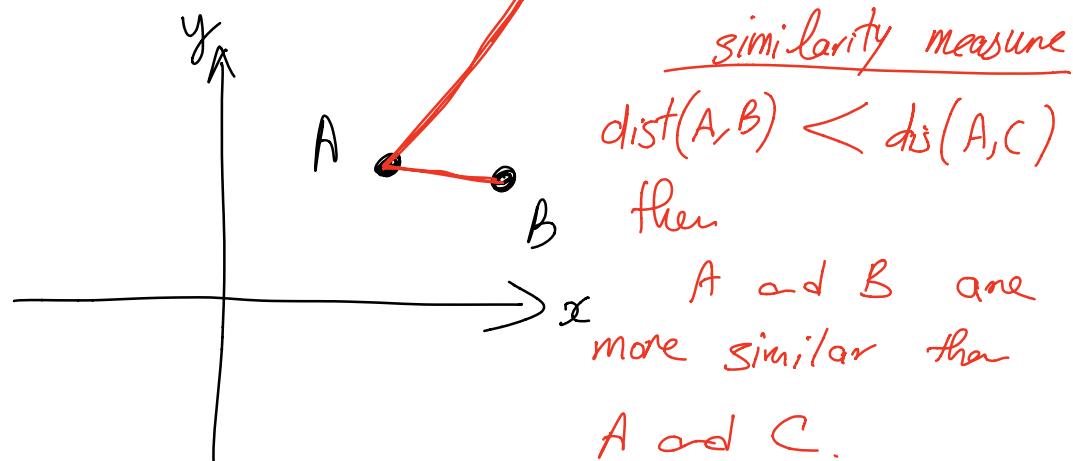
$$(x_1, x_2, \dots, x_n)$$

$$A(\underline{a_1, a_2, \dots, a_n})$$

$$B(\underline{b_1, b_2, \dots, b_n})$$

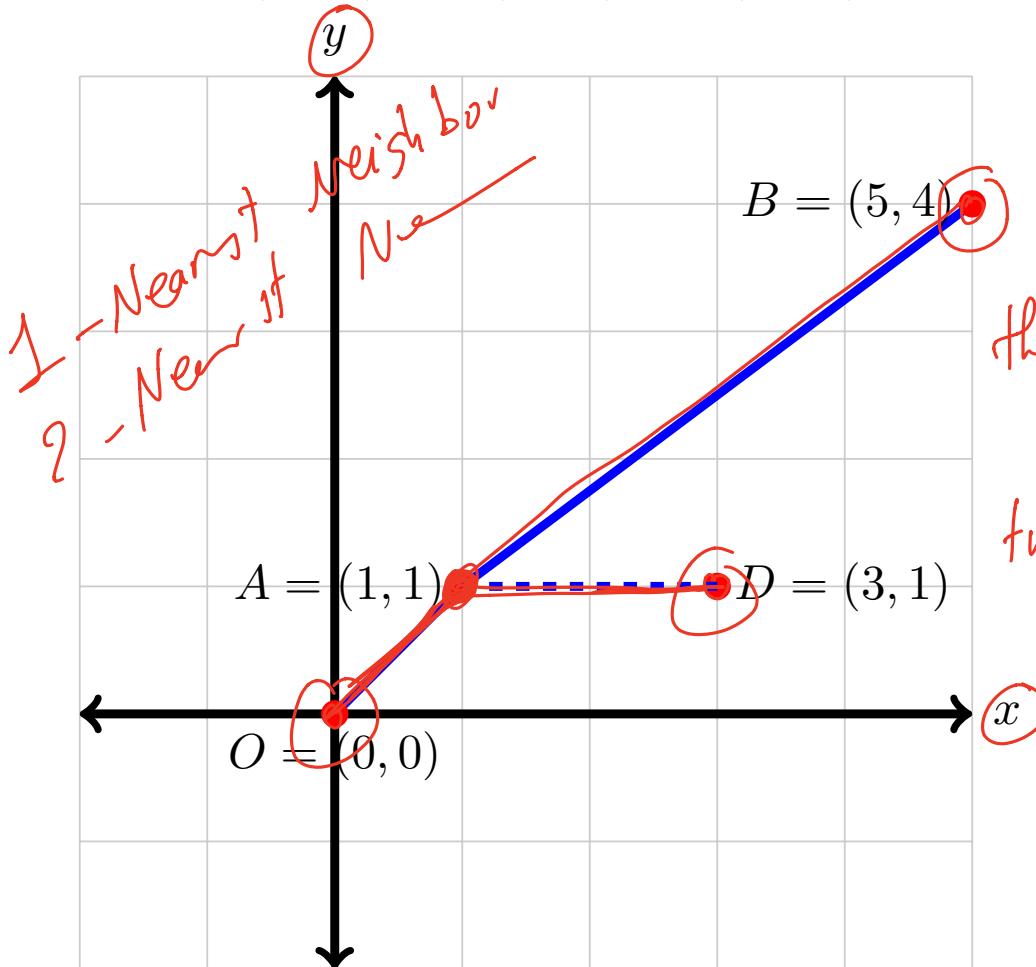
$$\text{dist}(A, B) = \sqrt{(b_1 - a_1)^2 + (b_2 - a_2)^2 + \dots + (b_n - a_n)^2}$$

$$= \sqrt{\sum_{i=1}^n (b_i - a_i)^2}$$



Distance applications: k Nearest Neighbours

- $\text{dist}(A, B)$, $\text{dist}(A, O)$, $\text{dist}(A, D)$

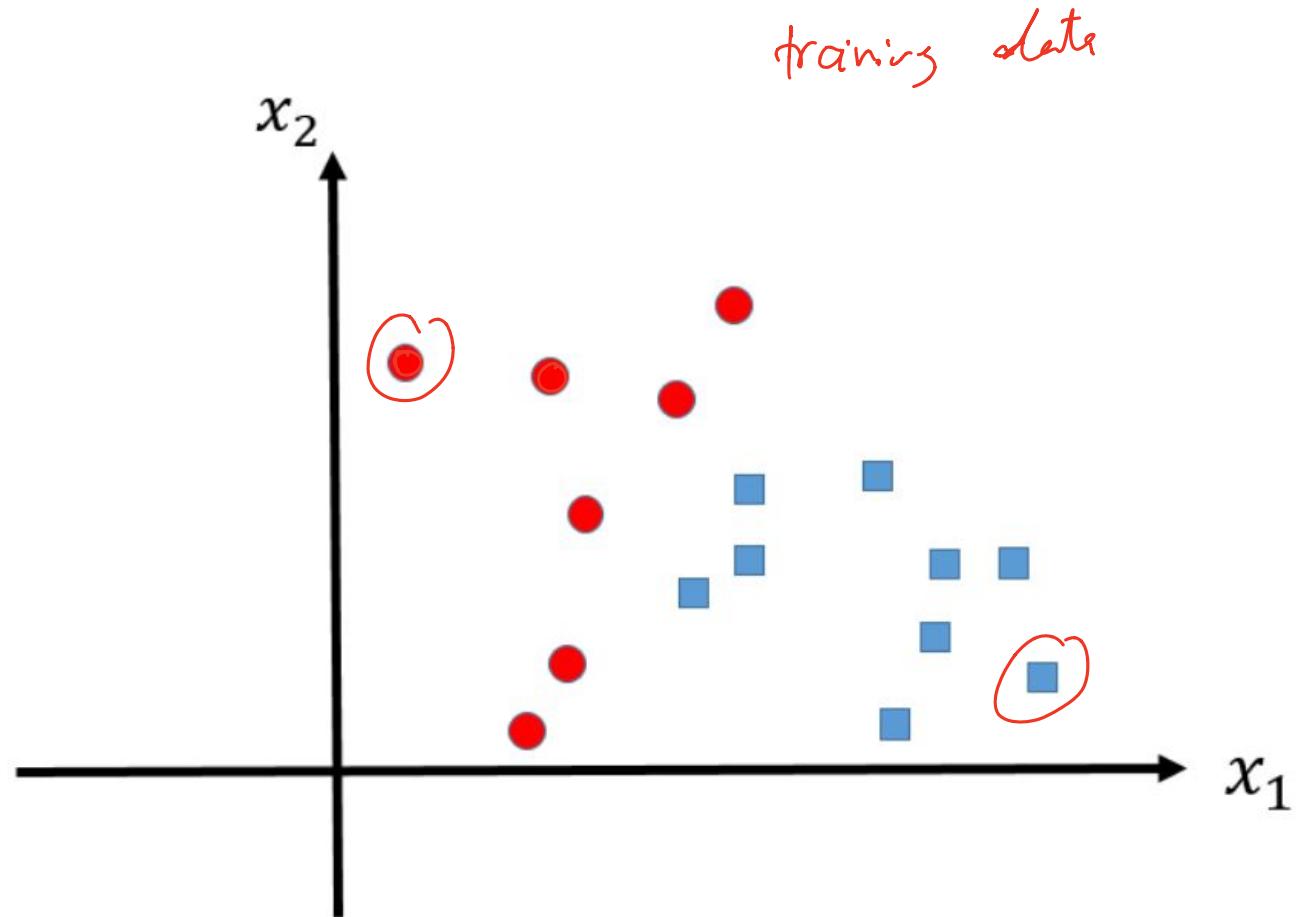


2-Dimensional space

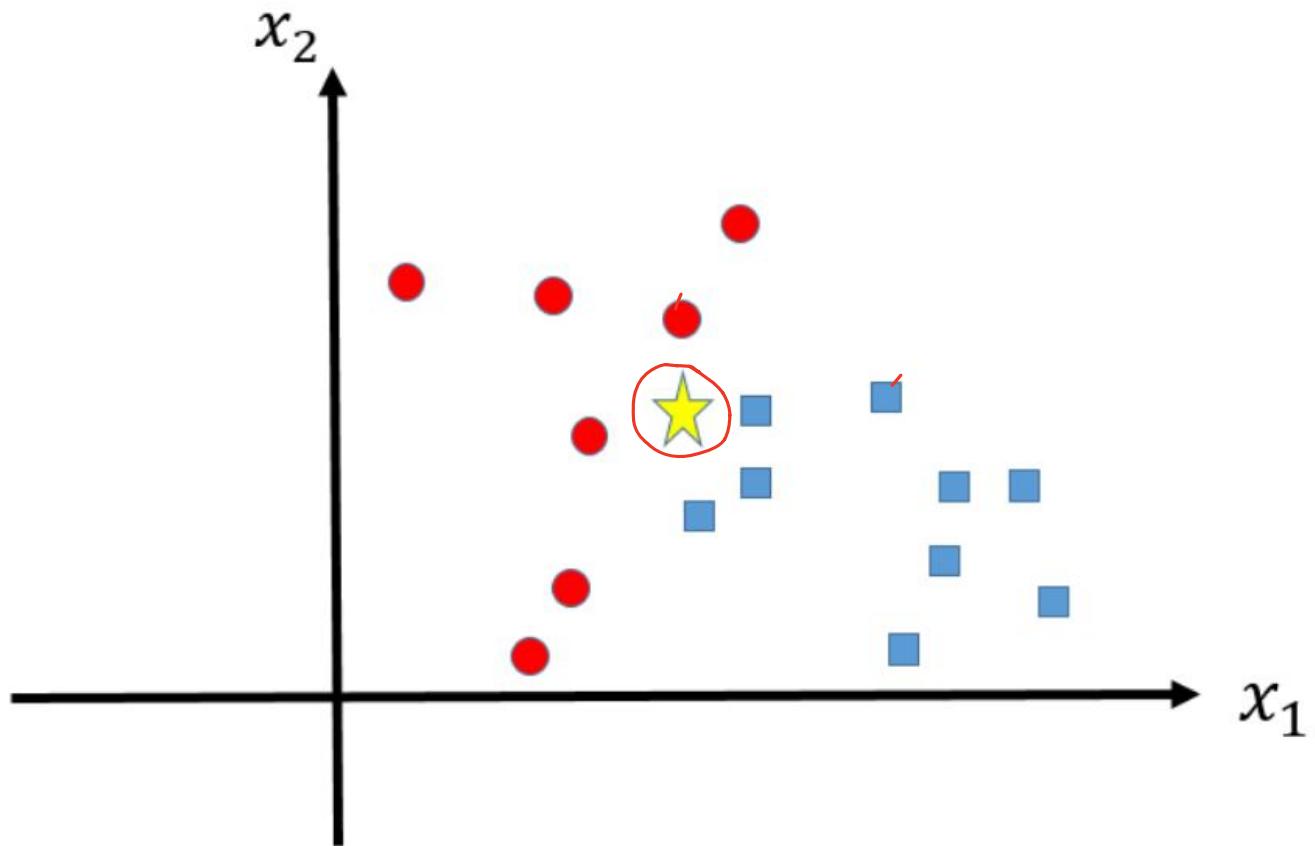
the most similar
= {O}

two most similar
= {O, D}

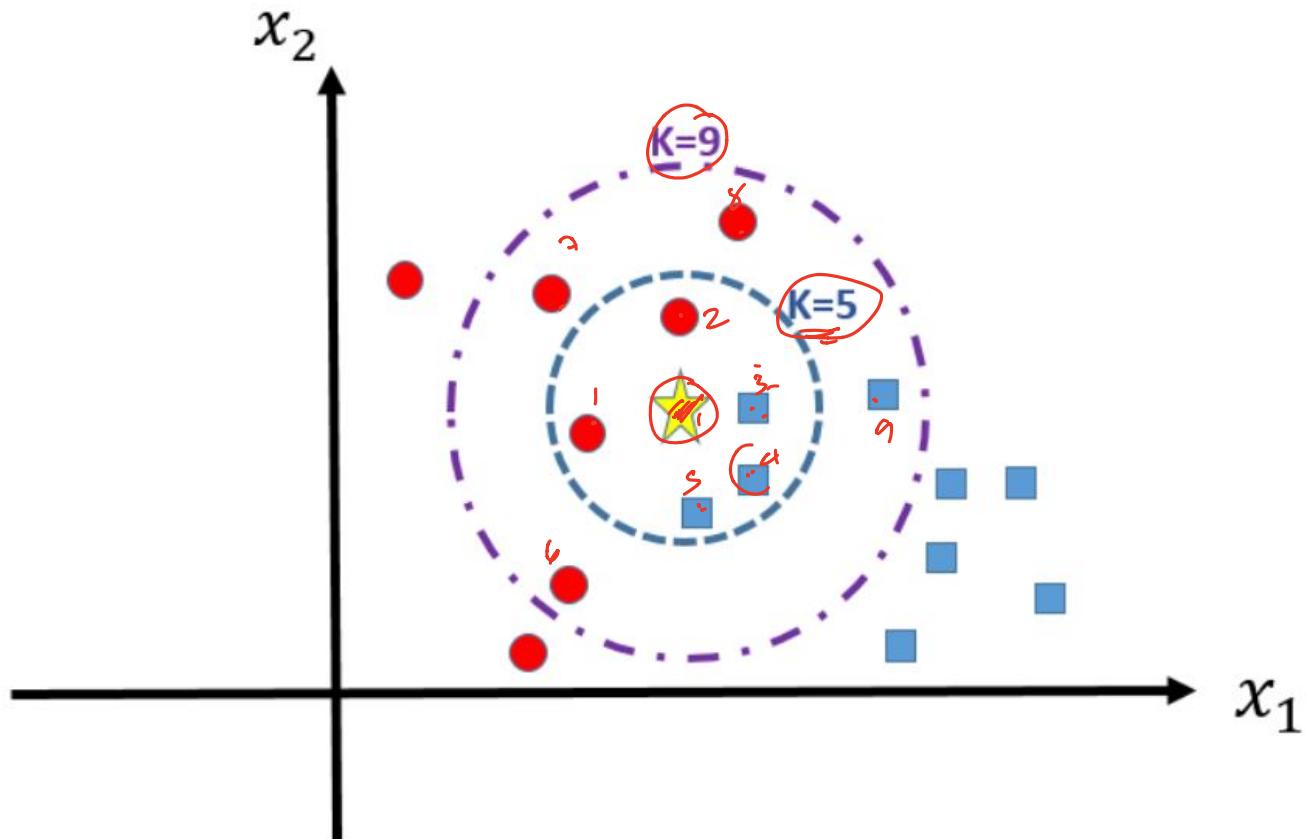
Distance applications: k Nearest Neighbours



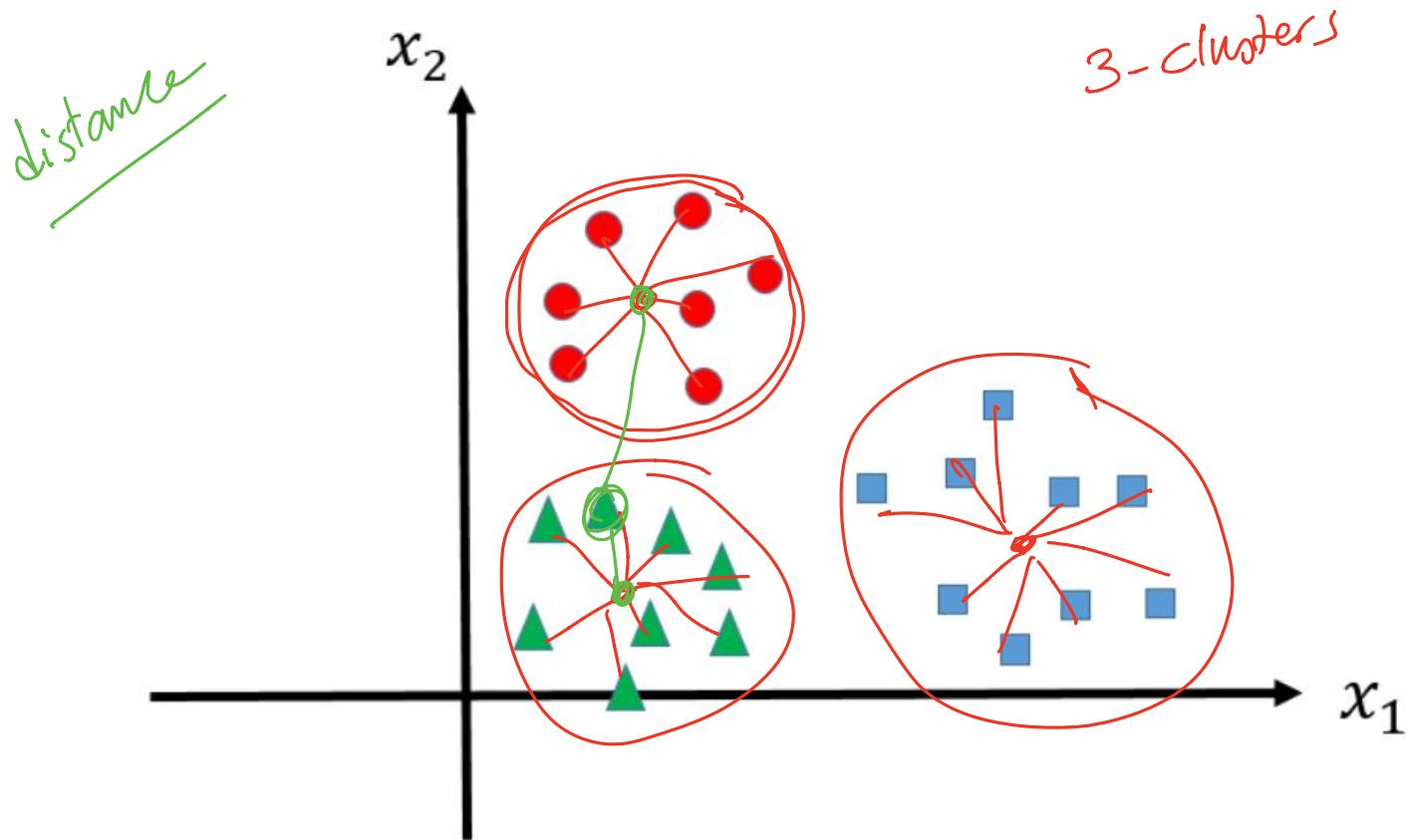
Distance applications: k Nearest Neighbours



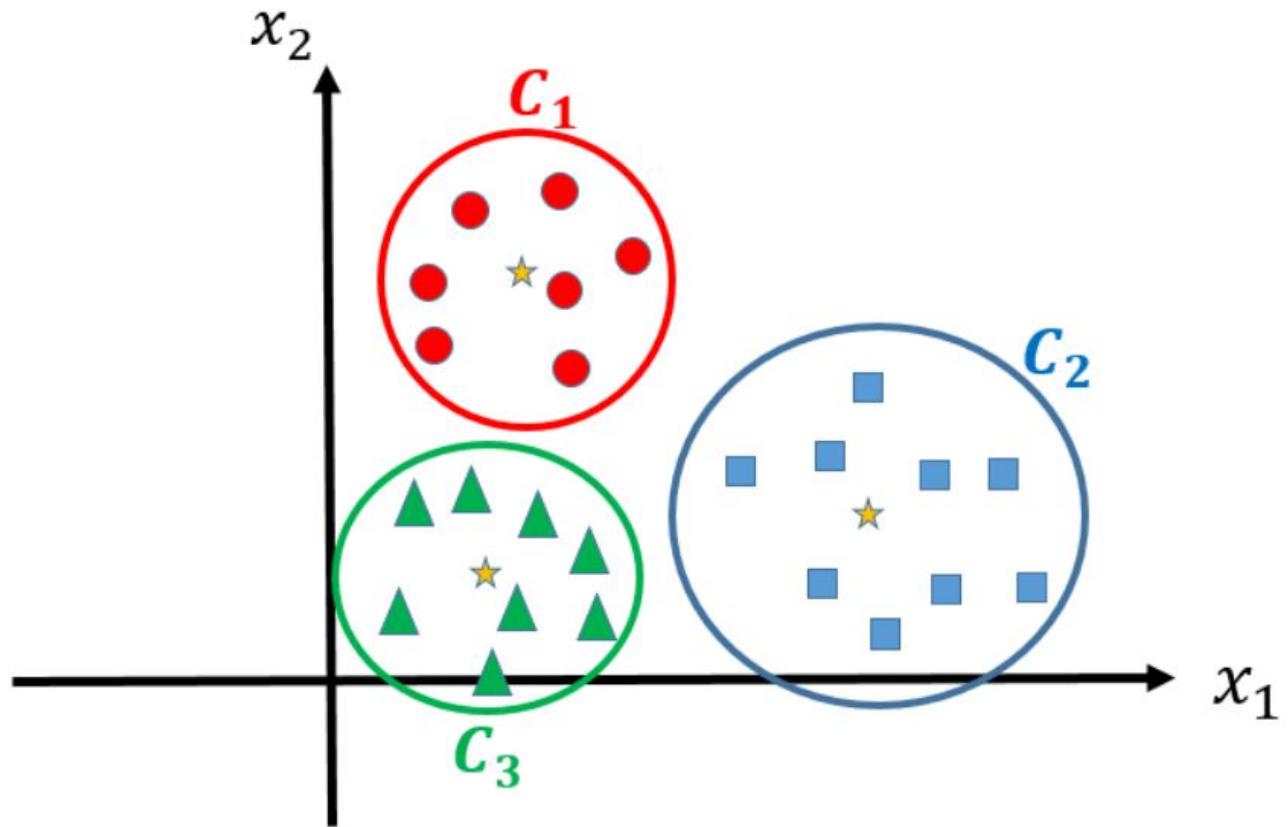
Distance applications: k Nearest Neighbours



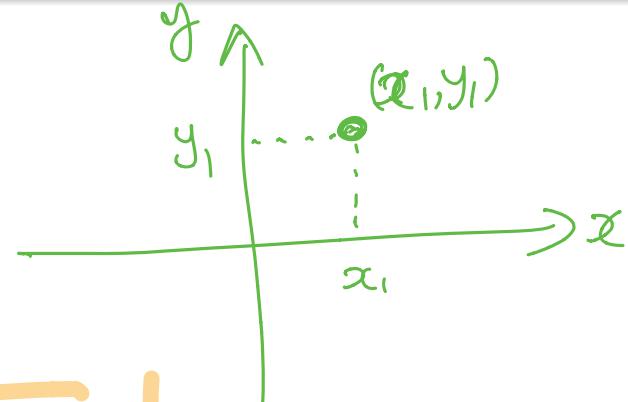
Distance applications: Clustering



Distance applications: Clustering



ordered pair (x, y)



Functions

set

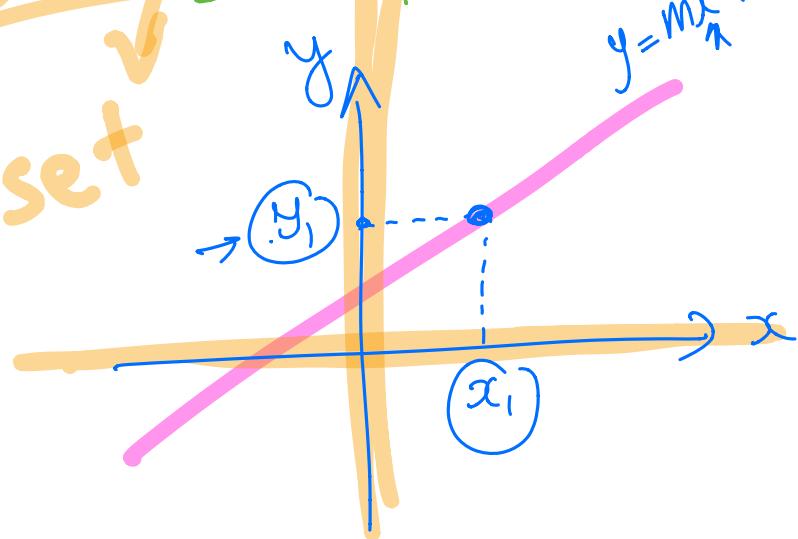
$$y = f(x)$$

def

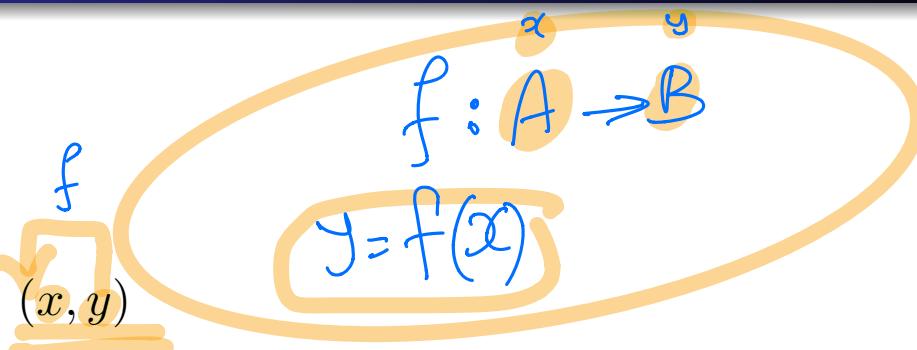
set

indep

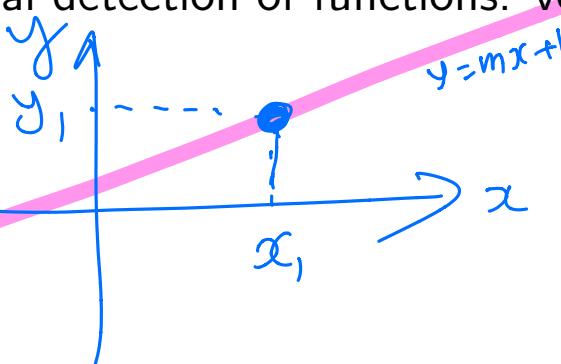
$$y = mx + b$$



Functions



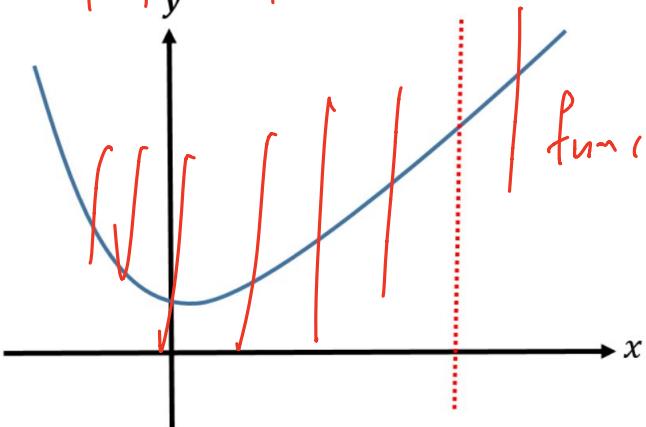
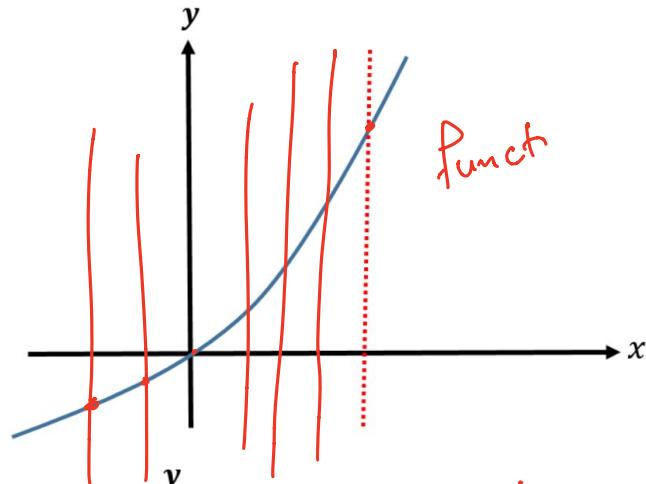
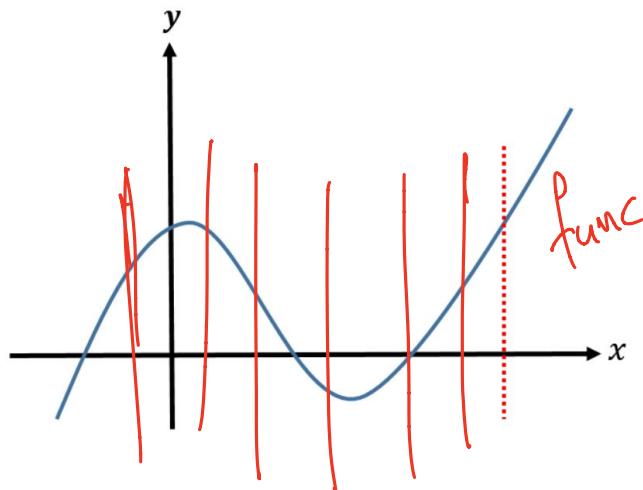
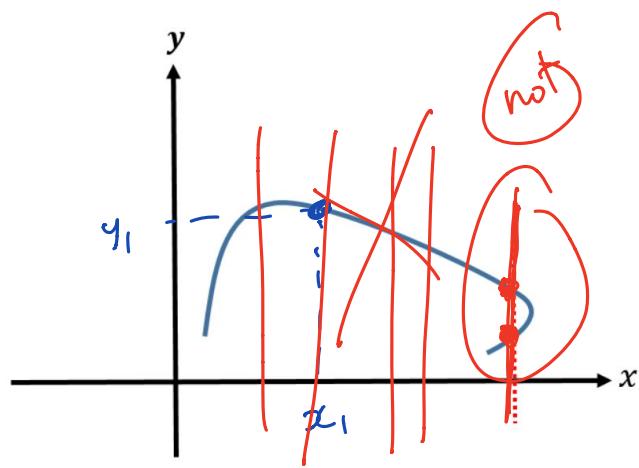
- Ordered pairs (x, y)
- Independent variable (shown generally by x) and dependent variable (shown generally by y)
- A function $f : A \rightarrow B$ transforms each element $x \in A$ into $f(x) \in B$
- a particular ordered pair $(x, f(x))$
- visual detection of functions: vertical line test



$$(x_1, y_1) = (x_1, mx_1 + b)$$

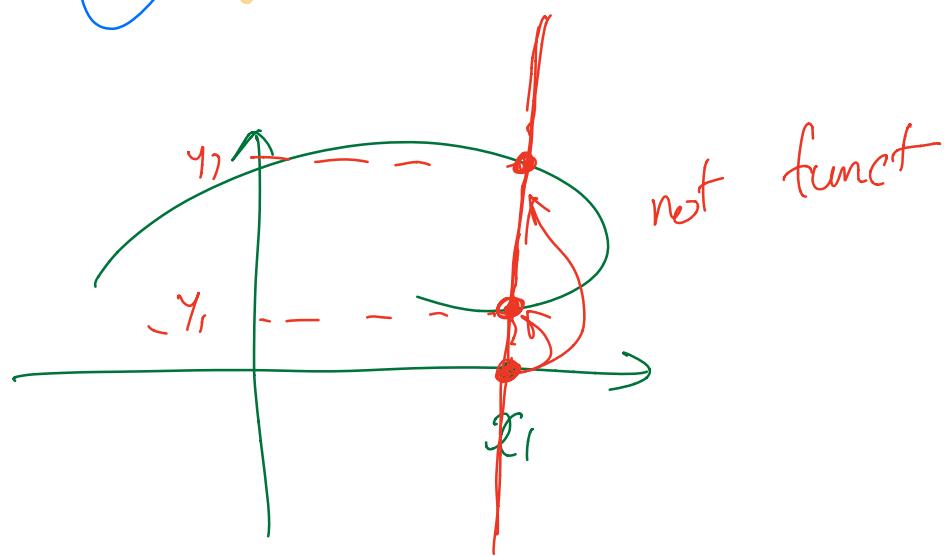
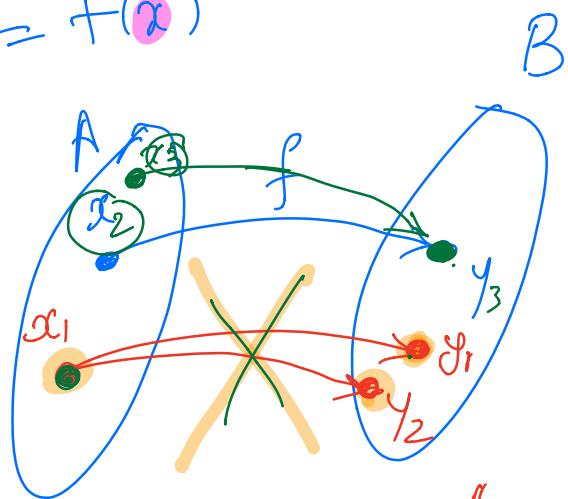
A blue circle containing the equation $(x, y) = (x, f(x))$, with the word "curve" written next to it.

Vertical line tests



$f: A \rightarrow B$

$$y = f(x)$$



Functions

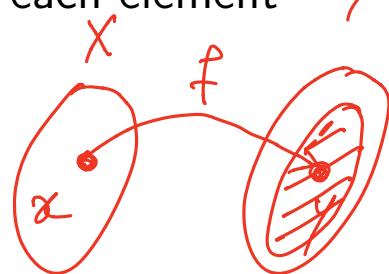


$y = f(x)$
all possible values

- Let X and Y be sets.
- A function f from X to Y assigns (images) each element $x \in X$ to exactly one element in $y \in Y$.

$$y = 2x + 1 \quad x \in \mathbb{R}$$
$$\text{dom}(f) = \mathbb{R}$$

$$f : X \rightarrow Y$$
$$y = f(x)$$



- Functions are also called mappings or transformations.
- X is called domain of f
- Y is called co-domain of f
- The range of f is the set of all images of elements in X

range \subseteq codomain

$$y = \frac{1}{x} \quad \overline{\text{Dom}(f)} = \mathbb{R} - \{0\} = \mathbb{R} \setminus \{0\}$$

Finding domain of functions

$$y = f(x) \quad \begin{matrix} \text{domain} \\ \text{range} \end{matrix}$$

$$f(x) = \frac{\dots}{\dots} \neq 0$$

$\mathbb{R} \setminus \{ \dots \}$



- Be carefull
 - Never devide by zero! There should not be zero in the denominator.
 - No negative number under the square root sign. 
- Generally finding the domain of a function is easier than finding the range of that function.
- Injective or one-to-one

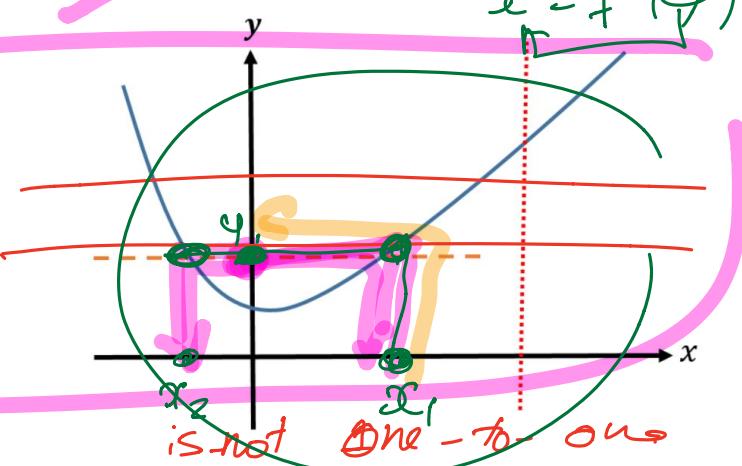
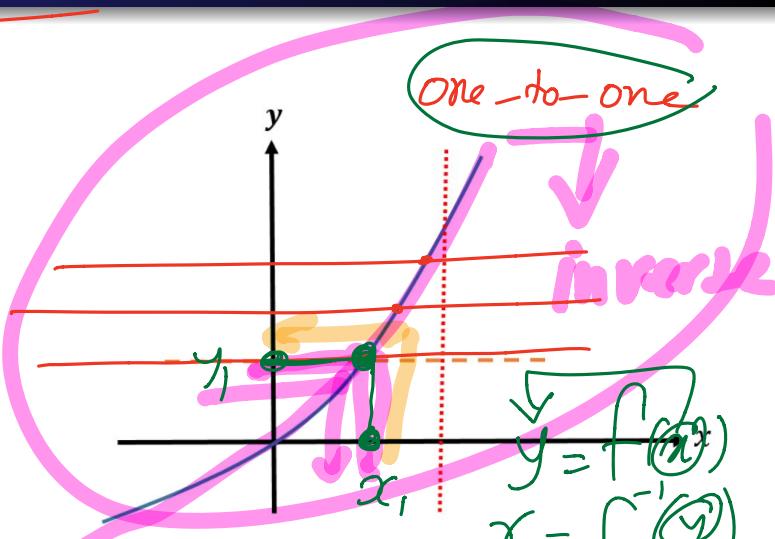
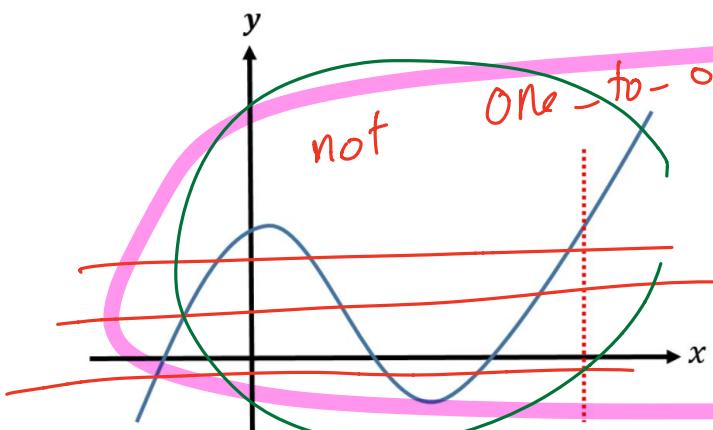
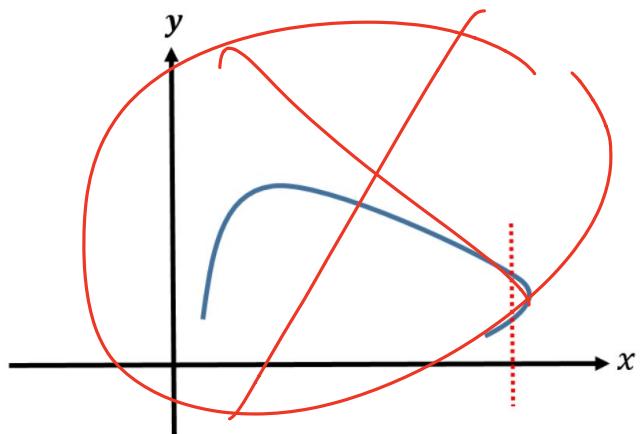
For all $a, b \in X$, if $f(a) = f(b)$ then $a = b$

assig 1

q1

$$\sqrt{6} \quad \text{eval} \quad 0.4$$

Vertical and horizontal line tests



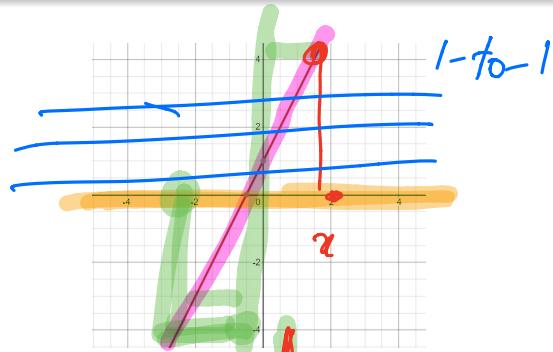
Some Functions and their graphs

domain co-domain

- A linear function: $f : \mathbb{R} \rightarrow \mathbb{R}$

$$y = f(x) = mx + b$$

$$|x| = \begin{cases} x & x \geq 0 \\ -x & x < 0 \end{cases}$$

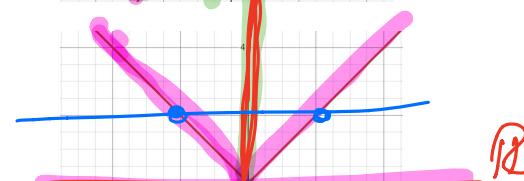


1-to-1

- Absolute value function: $f : \mathbb{R} \rightarrow \mathbb{R}$

$$\begin{aligned} x = 3 &\quad y = |3| = 3 \\ x = -4 &\quad y = |-4| = 4 \end{aligned}$$
$$y = f(x) = |x|$$

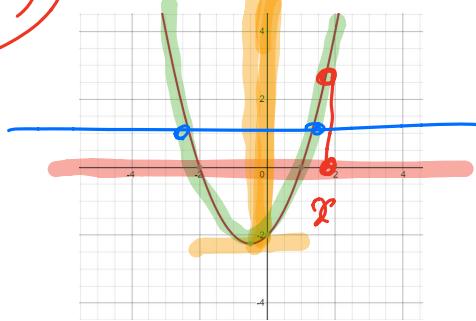
range of $f = [0, \infty)$



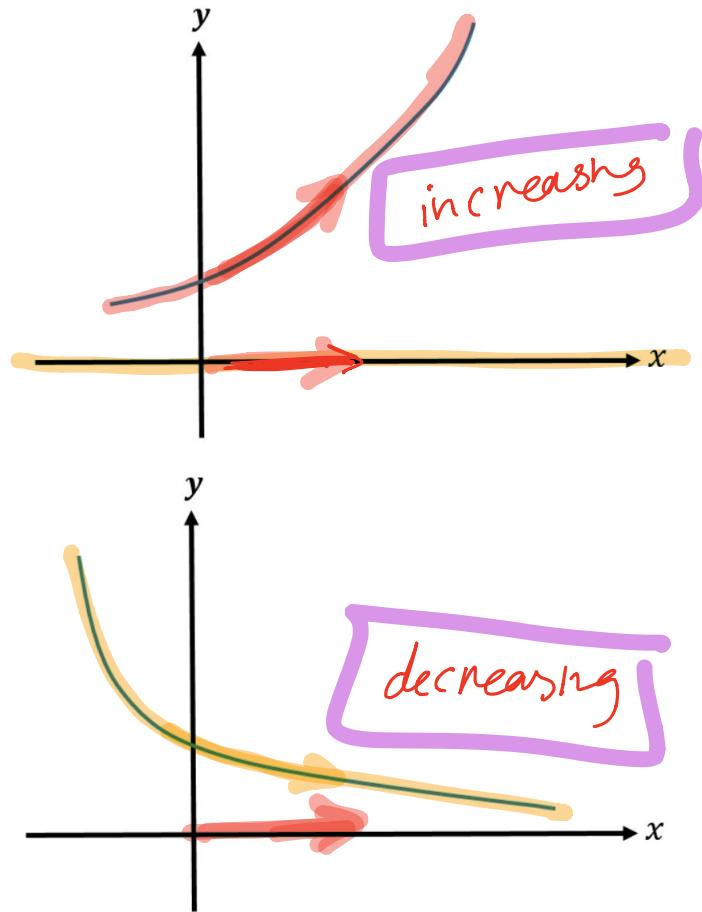
R

- Quadratic functions $f : \mathbb{R} \rightarrow \mathbb{R}$

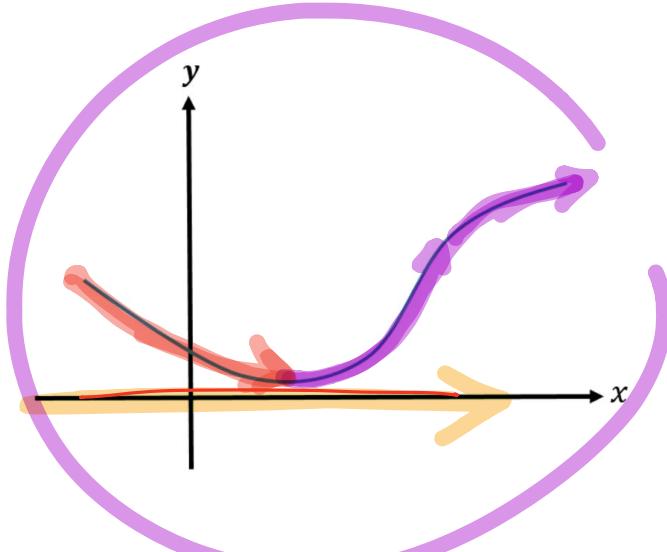
$$y = f(x) = ax^2 + bx + c$$



Types of functions: Increasing and Decreasing Functions



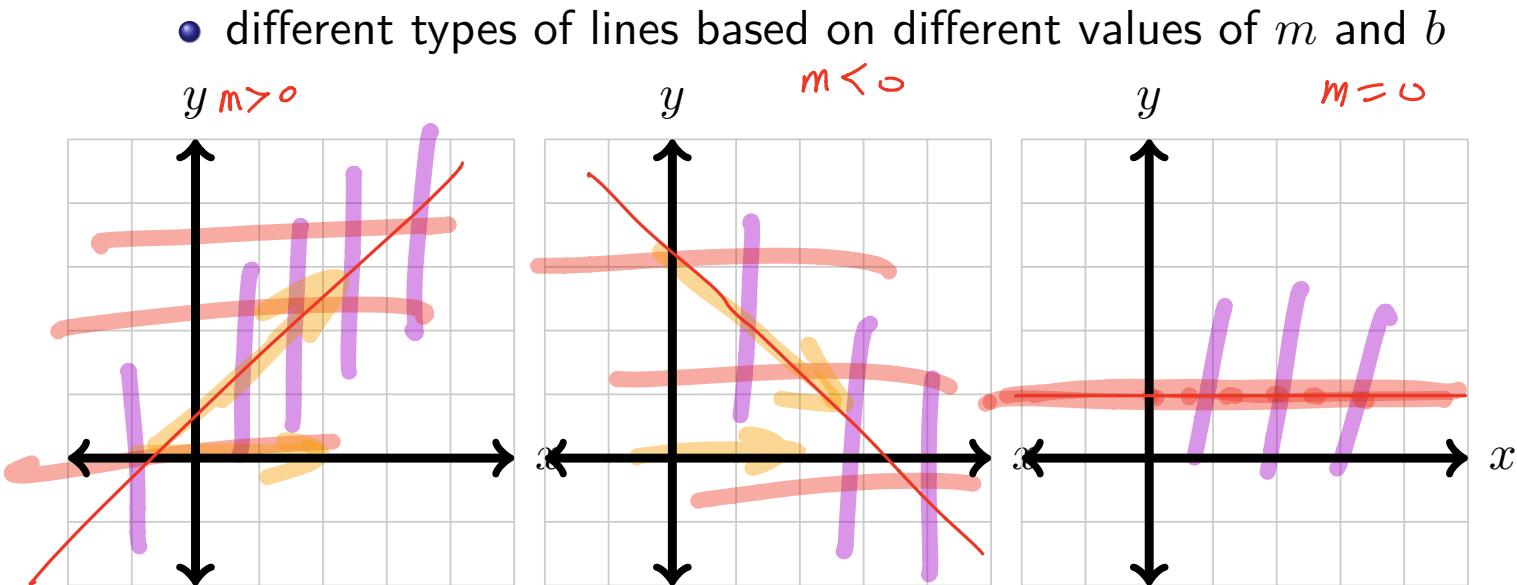
graph → using vertical line test
→ using horizontal line

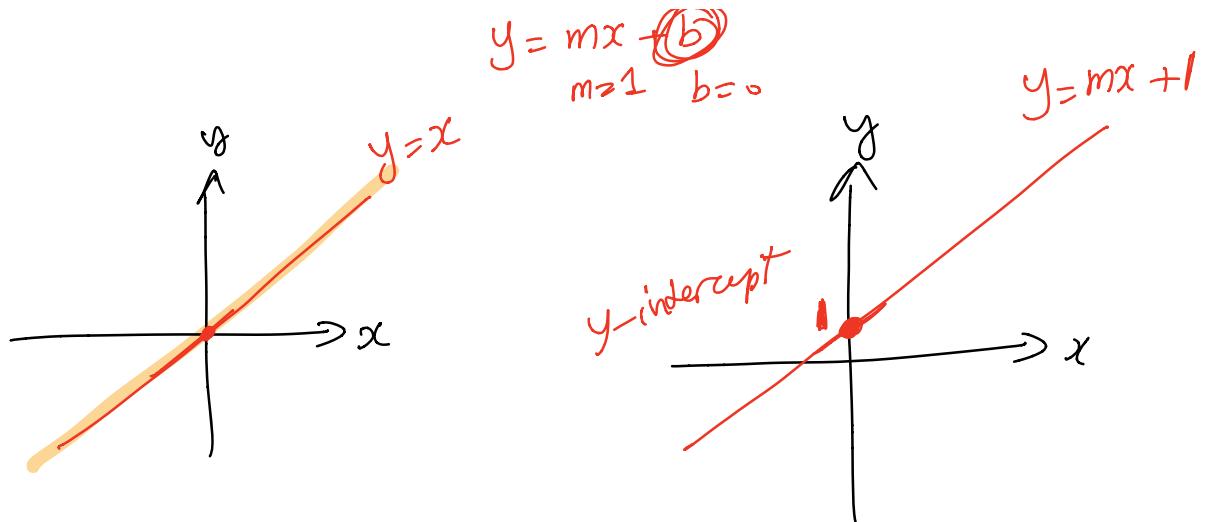


Frequent Classes of functions: Linear Models

- $y = f(x) = mx + b$
 - m slope
 - b y -intercept
- different types of lines based on different values of m and b

$m > 0$ increasing
 $m < 0$ decreasing
 $m = 0$ flat





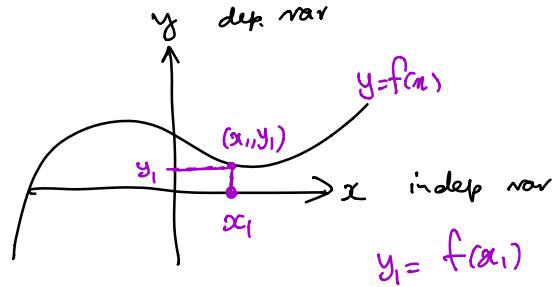
Frequent Classes of functions: Polynomials

- $y = f(x) = P(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_2 x^2 + a_1 x + a_0$
 - n nonnegative integer
 - $a_n, a_{n-1}, \dots, a_2, a_1, a_0$ coefficients
 - if $a_n \neq 0$, the degree of polynomial is n
 - domain is $(-\infty, +\infty) = \mathbb{R}$
- Example: $P(x) = 2x^5 - x^3 + \frac{3}{7}x^2 + \sqrt{3}$
- Linear function: polynomial of degree 1, $y = ax + b$
- Quadratic function: polynomial of degree 2. $a \neq 0$

$$P(x) = ax^2 + bx + c, \quad a \neq 0$$

- Cubic function $P(x) = ax^3 + bx^2 + cx + d$ given that $a \neq 0$

$y = f(x)$
 ↳ independent variable → possible value : domain of f
 ↳ dependent variable → possible values for y is the range of f



$$y = f(x) = mx + b \quad \text{linear func.s}$$

$$y = f(x) = ax^2 + bx + c \quad a \neq 0 \quad \text{quadratic}$$

$$y = f(x) = ax^3 + bx^2 + cx + d \quad a \neq 0 \quad \text{cubic func.s}$$

:

Poly nomial

$$y = f(x) = P(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

$a_n \neq 0$

$y = f(x)$

Frequent Classes of functions: Power and Rational Functions

$$y = x^{\frac{1}{2}} = \sqrt{x}$$

$$y = x^{\frac{1}{3}} = \sqrt[3]{x}$$

$$\begin{aligned}y &= x^{\frac{m}{n}} = \sqrt[n]{x^m} \\&= (\sqrt[n]{x})^m\end{aligned}$$

• Power functions

- $f(x) = x^a$, where a is a constant
 - $f(x) = x^n$, n is a positive integer
 - $f(x) = x^{\frac{1}{n}} = \sqrt[n]{x}$, n is a positive integer, root function
 - $f(x) = x^{-1} = \frac{1}{x}$ reciprocal function

• Rational functions

- $f(x) = \frac{P(x)}{Q(x)}$ where P and Q are polynomials

$$f(x) = \frac{x^2 + 1}{x^3 - x - 1}$$

$$f(x) = \frac{\sqrt{x}}{x^2 + 1}$$

$$y = x^{\frac{1}{2}} = \sqrt{x} \quad x \geq 0$$

$$y = x^{\frac{1}{4}}$$

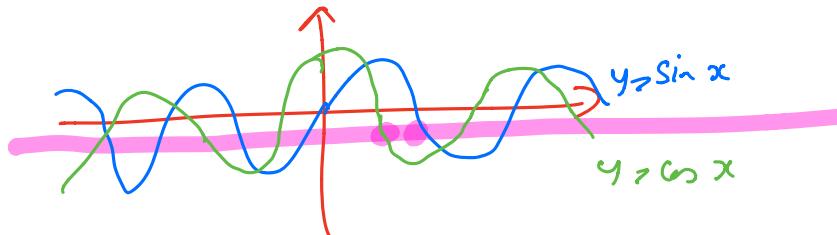
$$4 \text{ even} \quad y = \sqrt[4]{x} \quad x \geq 0$$

$$y = x^{\frac{1}{3}} = \sqrt[3]{x} \quad x \in \mathbb{R}$$

$$y = x^{\frac{1}{2k}} = \sqrt[2k]{x}$$

$$x \geq 0$$

Frequent Classes of functions: Trigonometric Functions



• $y = \sin(x)$, $-1 \leq \sin(x) \leq 1$, $\sin(n\pi) = 0$

• $y = \cos(x)$, $-1 \leq \cos(x) \leq 1$

• $y = \tan(x) = \frac{\sin(x)}{\cos(x)}$

• $y = \cot(x) = \frac{\cos(x)}{\sin(x)}$

• $y = \sec(x) = \frac{1}{\cos(x)}$

• $y = \csc(x) = \frac{1}{\sin(x)}$

Frequent Classes of functions: Exponential

power function $y = f(x) = x^n$

base

- $y = f(x) = b^x$ where the base b is a positive constant

• $b > 1$ growth function

• $b < 1$ decay function

$$y = 2^x$$

Index laws

$$\rightarrow \bullet (a^n)(a^m) = a^{n+m}$$

$$\rightarrow \bullet \frac{a^n}{a^m} = a^{n-m}$$

$$\bullet (ab)^n = (a^n)(b^n)$$

$$\bullet \left(\frac{a}{b}\right)^n = \frac{a^n}{b^n}$$

$$\rightarrow \bullet (a^n)^m = a^{mn}$$

$$\bullet \text{for } a \neq 0, a^0 = 1 \text{ and } a^1 = a$$

$$\bullet a^{-n} = \frac{1}{a^n}$$

- $y = e^x$ where $e \approx 2.718$ is called natural exponential function

$$y = b^x$$

$$b = \frac{2.718}{e}$$



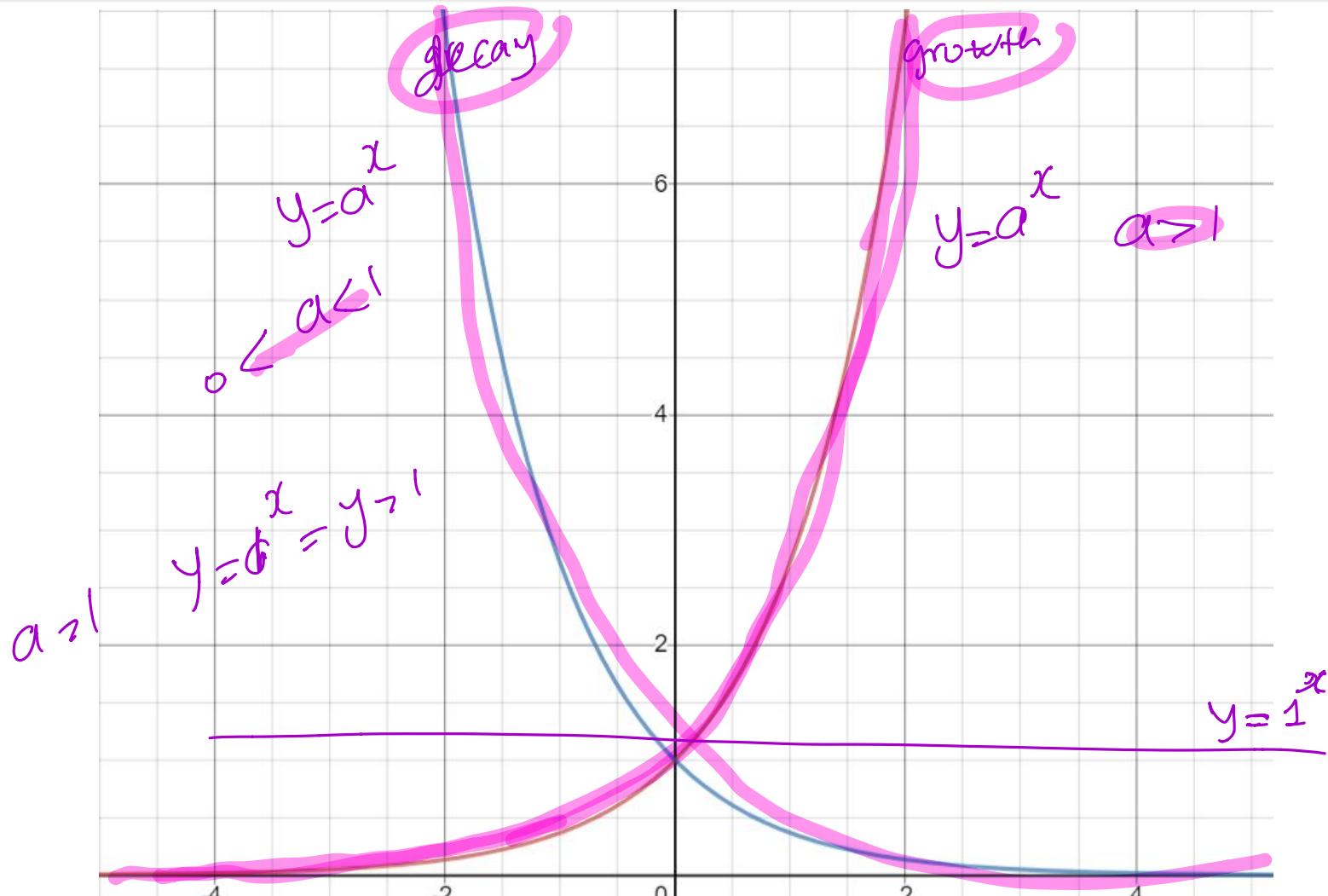
$$\frac{2^3}{2^5} = 2^{3-5} = 2^{-2} = \frac{1}{2^2}$$
$$(a^n)^m = a^{n \cdot m} = a^{nm}$$

m-times

$$= a^{n+n+\dots+n} = a^{nm}$$

$a^0 = 1$
$a \neq 0$

Growth and Decay



Frequent Classes of functions: Logarithmic

- $y = f(x) = \log_b(x)$ where the base b is a positive constant
- $y = \log_b(x)$ same as $x = b^y$
- Logarithmic properties

- $\log_b(xy) = \log_b(x) + \log_b(y)$
- $\log_b\left(\frac{x}{y}\right) = \log_b(x) - \log_b(y)$
- $\log_b(x^r) = r \log_b(x)$

- if $b = e$, $\log_e(x) = \ln(x)$ natural log with $\ln(x) = y \iff e^y = x$
- $\ln(e^x) = x$ for all $x \in \mathbb{R}$
- $e^{\ln(x)} = x$ for all $x > 0$
- $\ln(e) = 1$

$$\left. \begin{array}{l} \log(x_1 x_2 x_3) = \log(x_1) + \log(x_2) + \log(x_3) \\ \log\left(\prod_{i=1}^n x_i\right) = \sum_{i=1}^n \log(x_i) \text{ and} \\ \log\left(\prod_{i=1}^n f(x_i)\right) = \sum_{i=1}^n \log(f(x_i)) \end{array} \right\}$$

exponential $y = b^x$ $b > 0$

logarithmic $y = \log_b(x)$

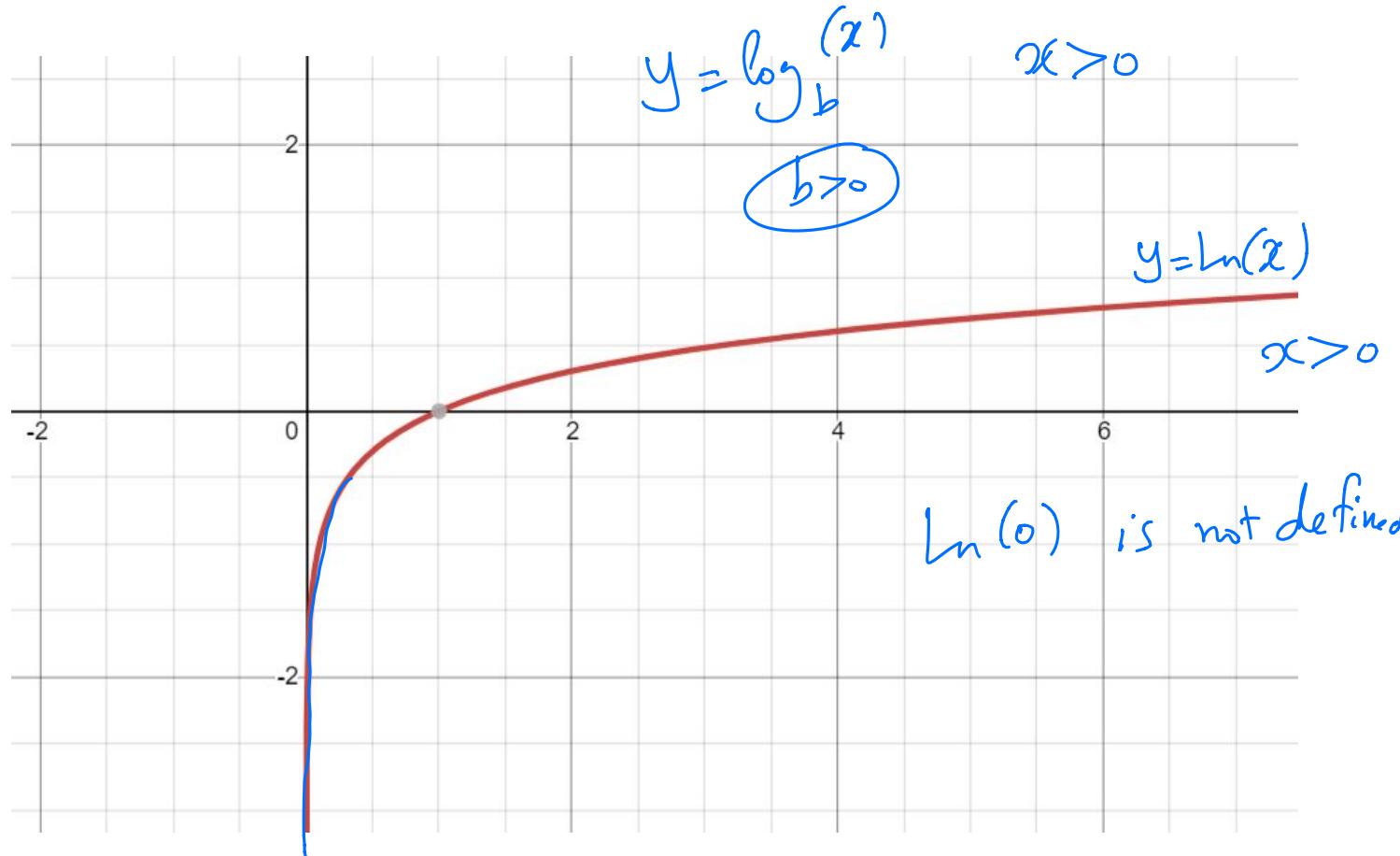
$$\log_a(AB) = \log_a(A) + \log_a(B)$$

$$\log_a\left(\frac{A}{B}\right) = \log_a(A) - \log_a(B)$$

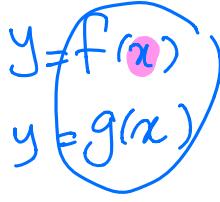
$$\log_e e = 1$$

$$\ln(e) = 1$$

Logarithmic function



Composition of functions



$$f \circ g(x) = f(g(x))$$

$$g \circ f(x) = g(f(x))$$

- $(f \circ g)(x) = f(g(x))$

- Example

- $f(x) = x^2$, and $g(x) = x - 2$, then

$$(f \circ g)(x) = f(g(x)) = f(x - 2) = (x - 2)^2$$

- $(g \circ f)(x) = g(f(x)) = g(x^2) = x^2 - 2$

- In general $(f \circ g)(x) \neq (g \circ f)(x)$

- $(f \circ g \circ h)(x) = f(g(h(x)))$

$$y = f(x)$$

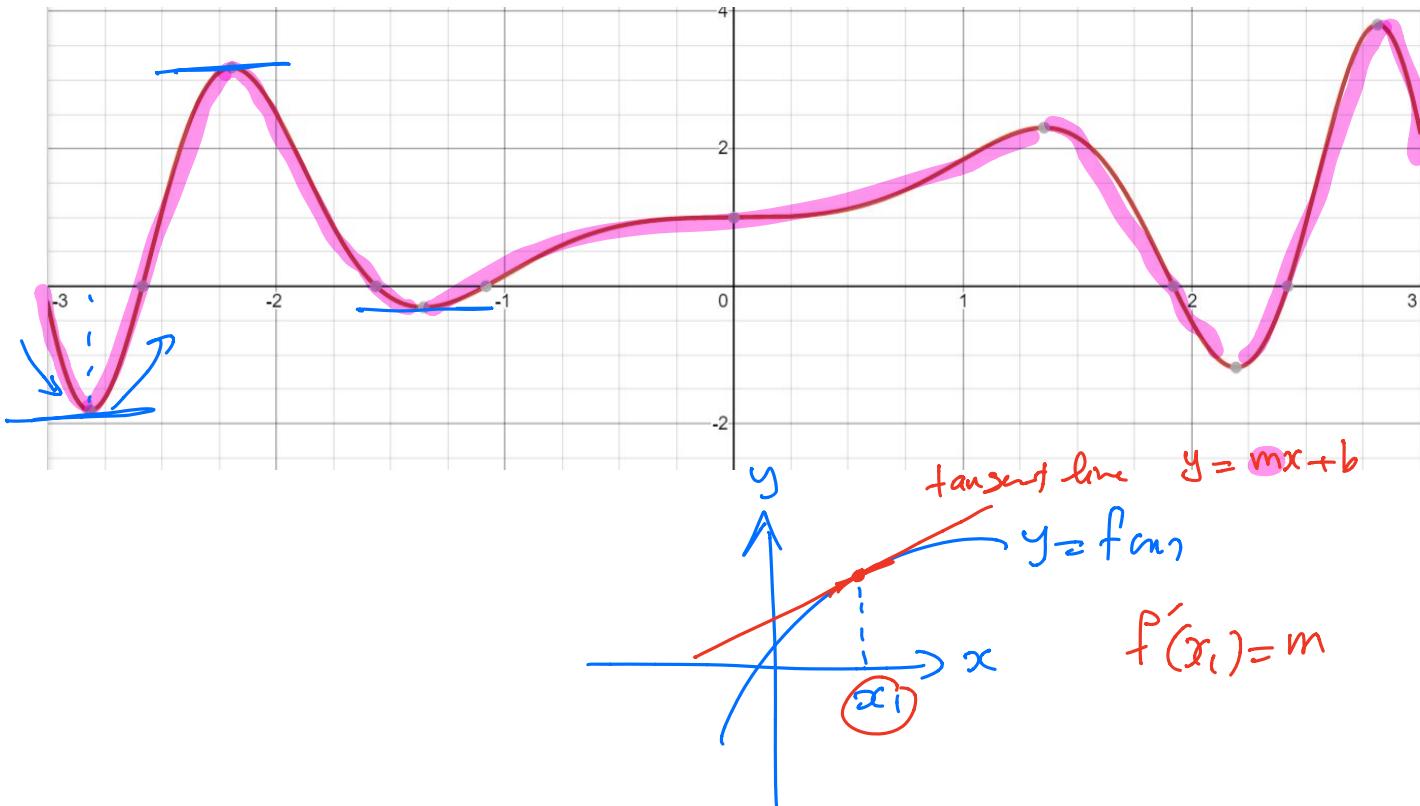
↳ indep. variable
↳ dep. var

Derivatives

the rate of change of y ,
with respect to the rate of change
of x .

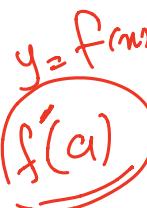
Why do we need derivative?

$$y = f(x)$$



Derivative: the rate of change

- slope of $y = f(x)$ at $x = a$


$$f'(a) = \lim_{h \rightarrow 0} \frac{f(a + h) - f(a)}{h}$$

- sign and magnitude of slope
 - Slope is positive at $x = a$: increasing
 - Slope is negative at $x = a$: decreasing
 - $f'(a) \leq f'(b)$
 - Slope is zero at $x = a$: stationary point
- for $y = f(x)$, $f'(x) = y' = \frac{dy}{dx} = \frac{df}{dx}$ are the same



ij

Derivative Table

- $f(x) = c$, then $f'(x) = 0$
- $y = x$, then $y' = 1$
- $y = x^n$, then, $y' = nx^{n-1}$
- $(cf(x))' = cf'(x)$
- $y = af_1(x) + bf_2(x)$, then $y' = af'_1(x) + bf'_2(x)$
- $y = f_1(x)f_2(x)$, then $y' = f'_1(x)f_2(x) + f_1(x)f'_2(x)$
- $y = \frac{f(x)}{g(x)}$, then

quotient rule

$$y' = \frac{f'(x)g(x) - f(x)g'(x)}{[g(x)]^2}$$

linear combination of two functions

product rule

Derivative of Trigonometric functions

$$\cos(x) \cos'(x) = (\cos(x))^2 = \cos^2(x)$$

- $y = \sin(x)$, then $y' = \cos(x)$ ←
 - $y = \cos(x)$, then $y' = -\sin(x)$
 - find the derivative of $y = \tan(x)$. (ans. $\sec^2(x)$)
 - find the derivative of $y = \cot(x)$. (ans: $-\csc^2(x)$)
 - find the derivative of $y = \sec(x)$. (ans: $\sec(x) \tan(x)$)
 - find the derivative of $y = \csc(x)$. (ans: $-\csc(x) \cot(x)$)
- $$y = \tan(x) = \frac{\sin(x)}{\cos(x)}$$
- $$y' = \frac{(\sin(x))' \cos(x) - (\sin(x))(\cos(x))'}{[\cos(x)]^2}$$

$$= \frac{\cos^2(x) + \sin^2(x)}{\cos^2(x)} = \frac{1}{\cos^2(x)} = \frac{\cos(x) \cos(x) - \sin(x)(-\sin(x))}{[\cos(x)]^2} = \sec^2(x)$$

More derivatives

$$y = \ln(\sin(x))$$

$$y' = \frac{\cos(x)}{\sin(x)} = \cot(x)$$

- $\frac{d}{dx}(\ln(x)) = \frac{1}{x}$
- $\frac{d}{dx}[\ln(g(x))] = \frac{g'(x)}{g(x)}$
- $\frac{d}{dx}(\sin(kx)) = k \cos(kx)$
- $\frac{d}{dx}(\cos(kx)) = -k \sin(kx)$
- $\frac{d}{dx}(e^{kx}) = k e^{kx}$

The Chain Rule

- When $y = f \circ g(x)$ or $y = f(g(x))$
- $y' = g'(x) f'(g(x))$
- Another interpretation:

- if $y = f(u)$, we can talk about the rate of change of y when independent variable u is changing, which is $\frac{dy}{du}$.
- If $u = g(x)$, then we can talk about the rate of change of u , when independent variable x is changing, which is $\frac{du}{dx}$.
- $y = f(u)$ and $u = g(x)$, then $y = f(g(x))$, and y is a function of x . The rate of change of y with respect to x is

$$y = f(g(x))$$

$$y = f(u)$$

$$u = g(x)$$

$$\frac{dy}{dx} = \frac{dy}{du} \cdot \frac{du}{dx}$$

$$\frac{du}{dx}$$

$$y = \sin(x^2 + 1)$$

$$f(x) = \sin(x) \rightarrow f'(x) = \cos(x)$$

$$g(x) = x^2 + 1 \quad g'(x) = 2x$$

$$f(g(x)) = \sin(g(x)) = \sin(x^2 + 1)$$

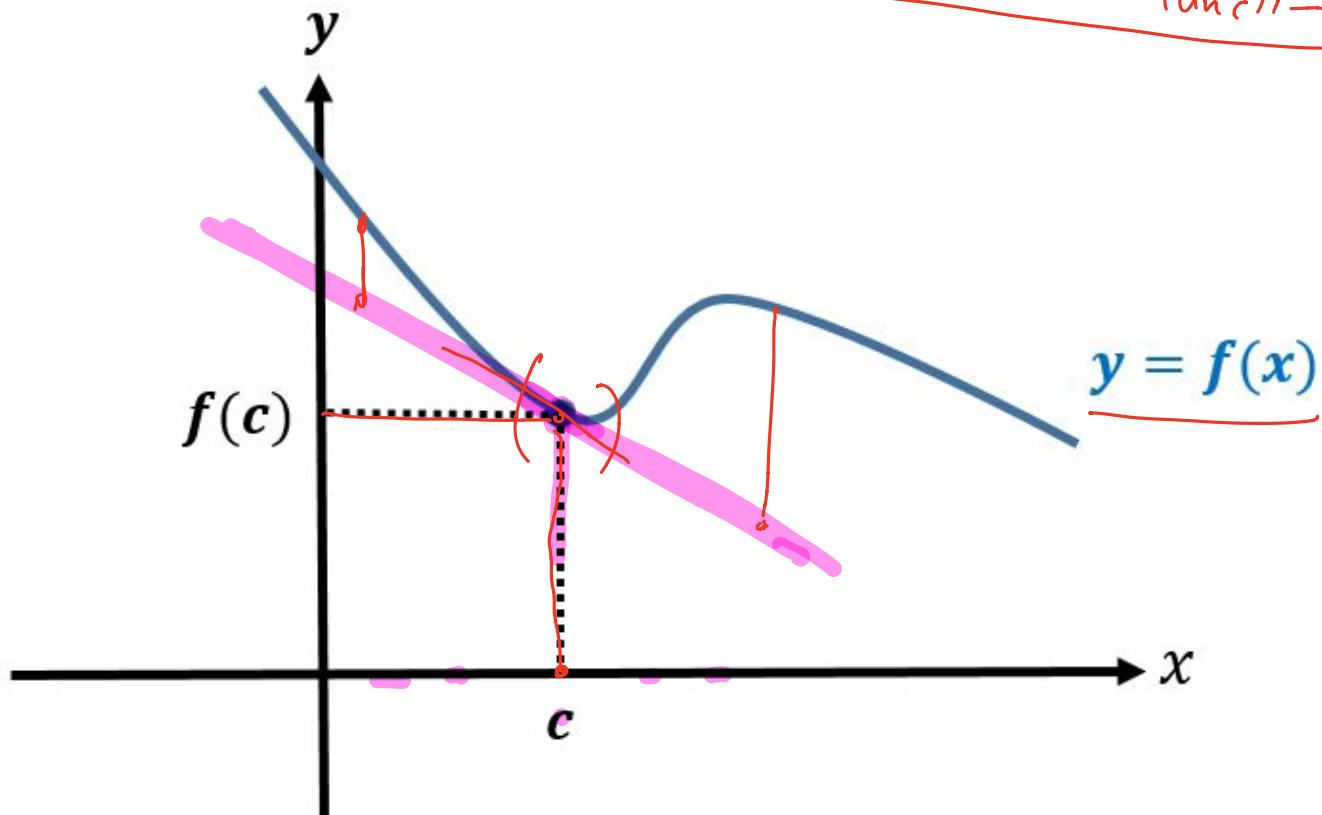
$$\frac{dy}{dx} = \frac{dy}{du} \frac{du}{dx}$$

$$y' = (2x) \cos(x^2 + 1)$$

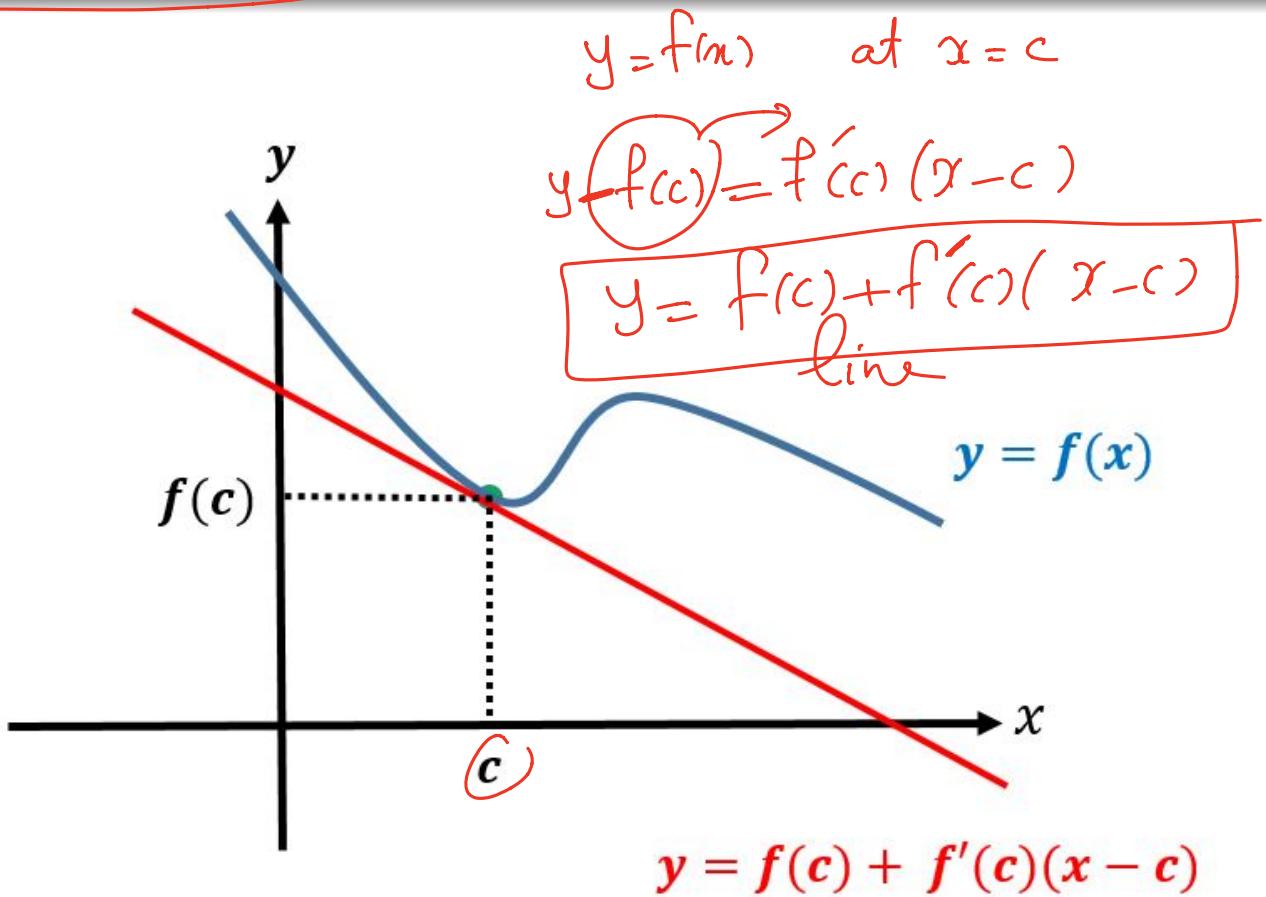
$$y' = 2x \cos(x^2 + 1)$$

Linear Approximation

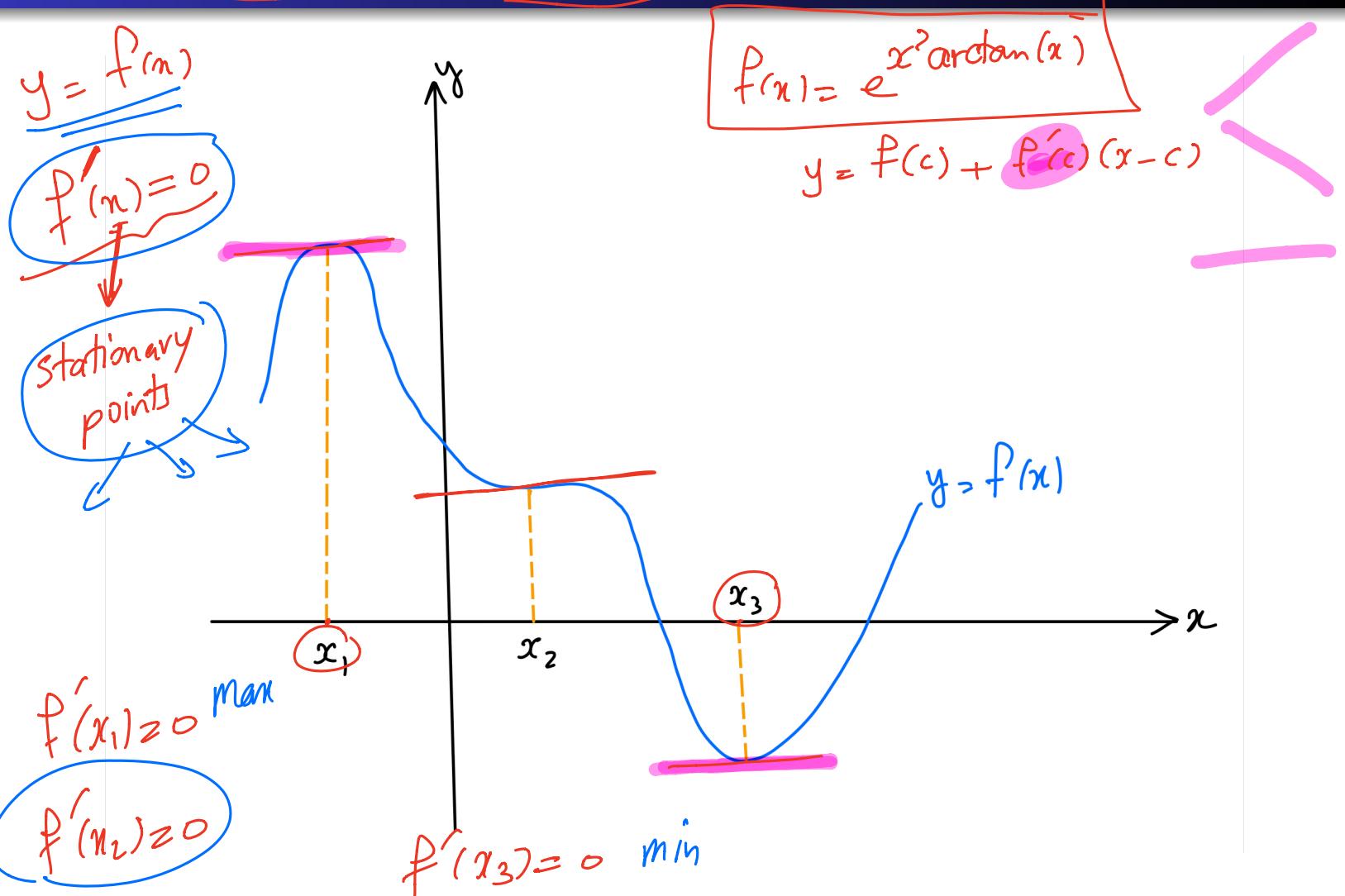
→ Linear funcs. most simple functions



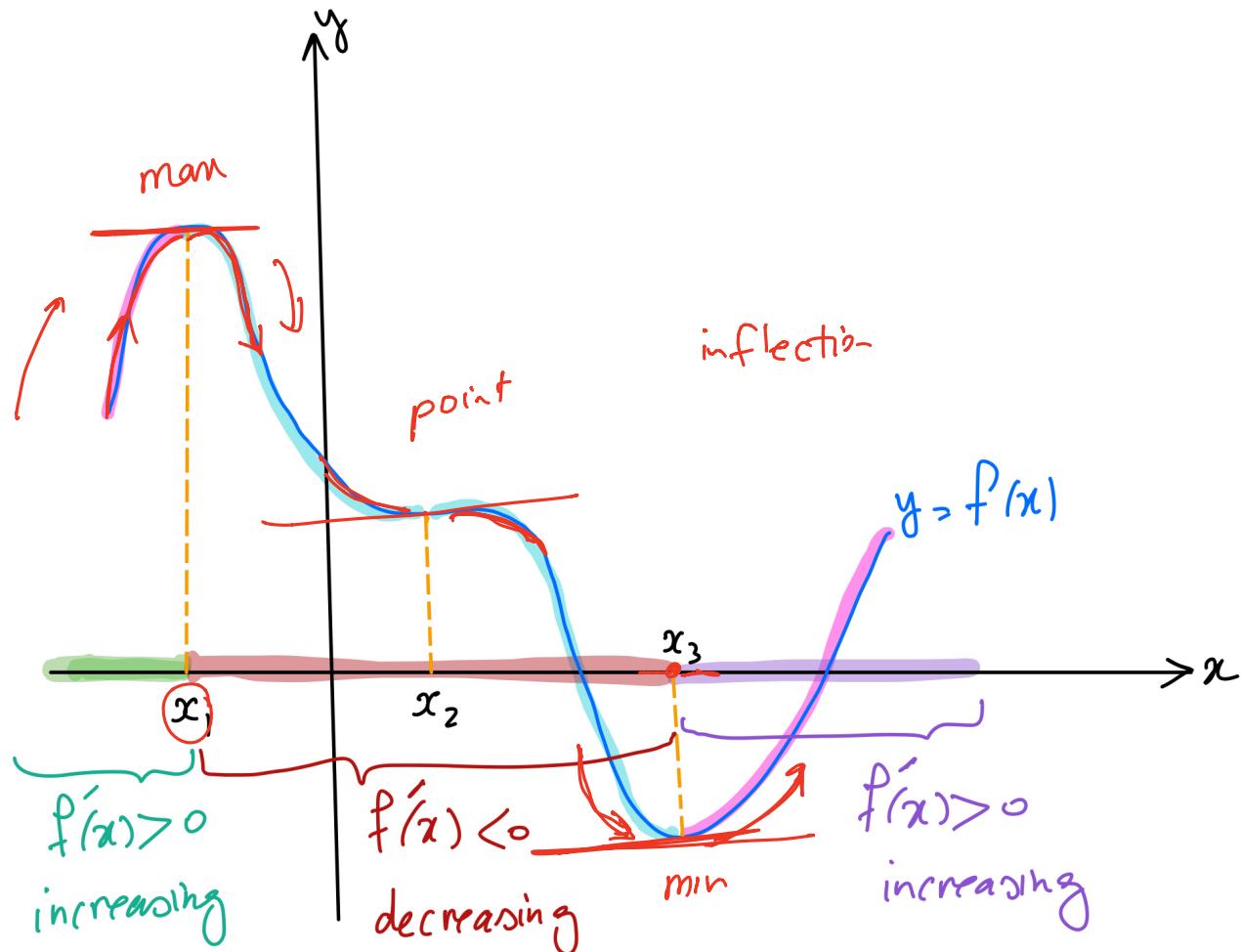
Linear Approximation



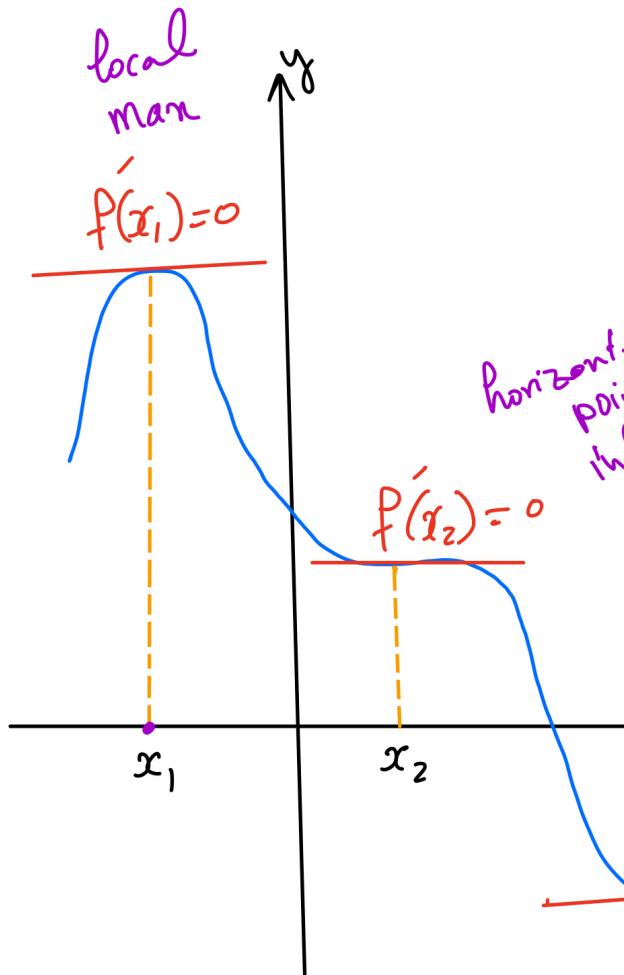
Finding maxima and minima



Finding maxima and minima



Finding maxima and minima



$y = f(x)$

① $f'(x) = 0$
stationary points

② at each stationary point

$f' > 0$ \rightarrow f' \downarrow $f' < 0$ \rightarrow f' \uparrow

$y = f(x)$

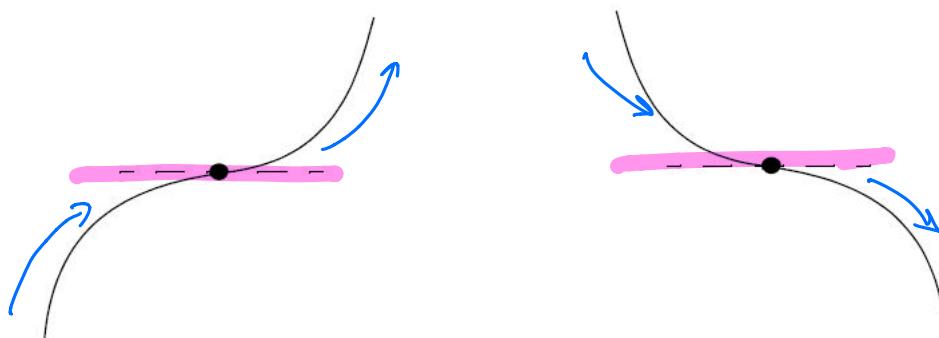
$f' < 0$ \rightarrow f' \uparrow $f' > 0$ \rightarrow f' \downarrow

or ↗ or ↘

part of inflec

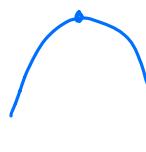
Finding Maxima and minima

- The points on a curve $y = f(x)$ at which the slope (gradient) is 0 are called **stationary points** (or **critical points**).
- For $y = f(x)$ if $f'(c) = 0$, then c is a stationary point
- A stationary point could be
 - a local maximum,
 - a local minimum, or
 - a horizontal point of inflection

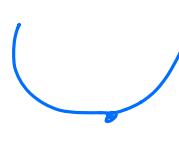


Finding Maxima and minima of $y = f(x)$

- solve $f'(c) = 0$ and find c values
 - The stationary point $x = c$ is a local maximum point if

$$\begin{cases} x < c & f'(x) > 0 \\ x > c & f'(x) < 0 \end{cases}$$


- The stationary point $\underline{x = c}$ is a local minimum point if

$$\begin{cases} x < c & f'(x) < 0 \\ x > c & f'(x) > 0 \end{cases}$$


- a horizontal point of inflection otherwise.



Maxima and minima of $f(x)$ using second derivative

$$y = f(x) \rightarrow \underline{y' = f'(x)} \rightarrow y'' = f''(x) \rightarrow y''' = f'''(x)$$

$$\rightarrow \dots \rightarrow y^{(n)} = f^{(n)}(x)$$

- Stationary (critical) points: $f'(c) = 0$
 - if $f''(c) > 0$, $x = c$ is a local minima
 - if $f''(c) < 0$, $x = c$ is a local maxima
 - if $f''(c) = 0$, $x = c$ no conclusion
- $f''(x) > 0$ at a point, the curve is concave up (convex) at that point
- $f''(x) < 0$ at a point, the curve is concave down (concave) at that point



$$y = x^2 \rightarrow y' = 2x \rightarrow y'' = 2 \rightarrow y''' = 0, y^{(4)} = 0$$

$y = f(x)$

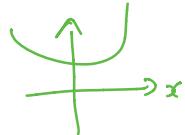
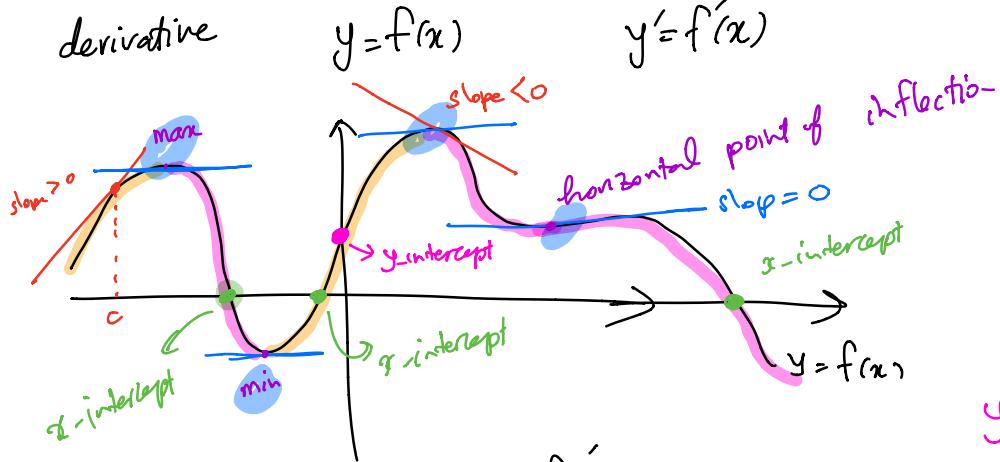
↳ independent var
↳ dependent variable

model

$y = f(x_1, x_2, \dots, x_n)$

↳ dep. var
↳ indep. vars

derivative



$$f(x) = 0$$

$$y = f(0)$$

at any point x_0

$f'(x_0) > 0 \rightarrow \text{inc}$ $f'(x_0) < 0 \rightarrow \text{dec}$ $f'(x_0) = 0 \rightarrow \text{stationary point}$	$\left\{ \begin{array}{l} f'(x_0) > 0 \rightarrow \text{inc} \\ f'(x_0) < 0 \rightarrow \text{dec} \\ f'(x_0) = 0 \rightarrow \text{stationary point} \end{array} \right.$
---	--

$$y = f(x)$$

$y' = f'(x)$, $f'(x) = 0 \rightarrow$ find (x) values of the stationary points

use the second derivative to classify them

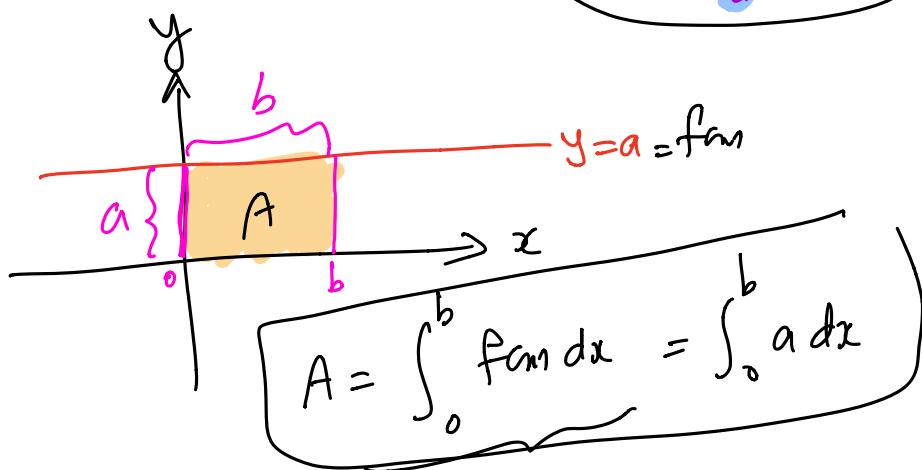
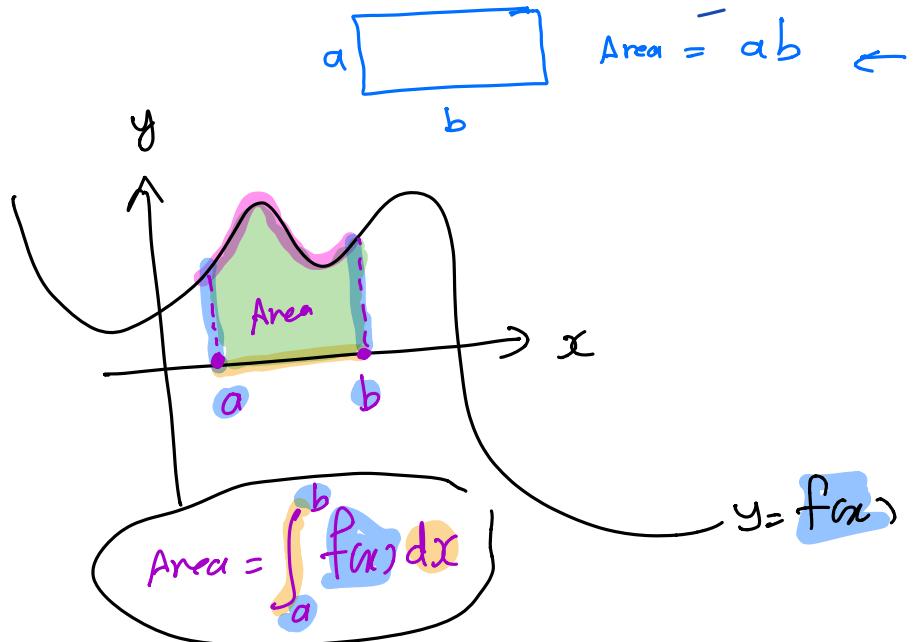
at x_0 , that $f'(x_0) = 0$, $f''(x_0) > 0 \rightarrow x_0$ a min point

$f''(x_0) < 0 \rightarrow x_0$ a max point

$f''(x_0) = 0$ no information

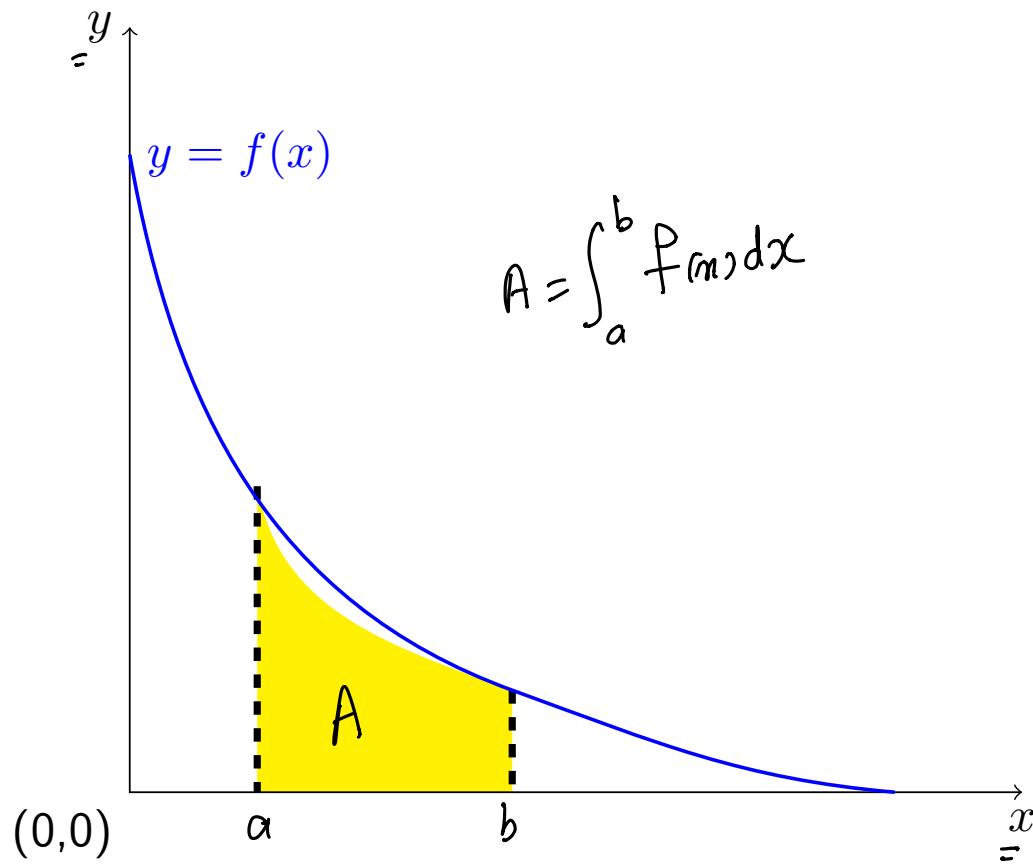
Integrals

areas



why?

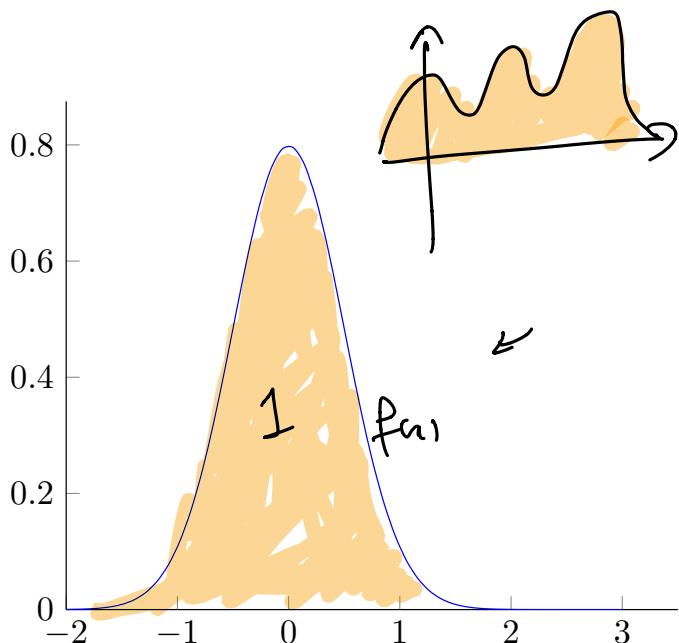
Integrals



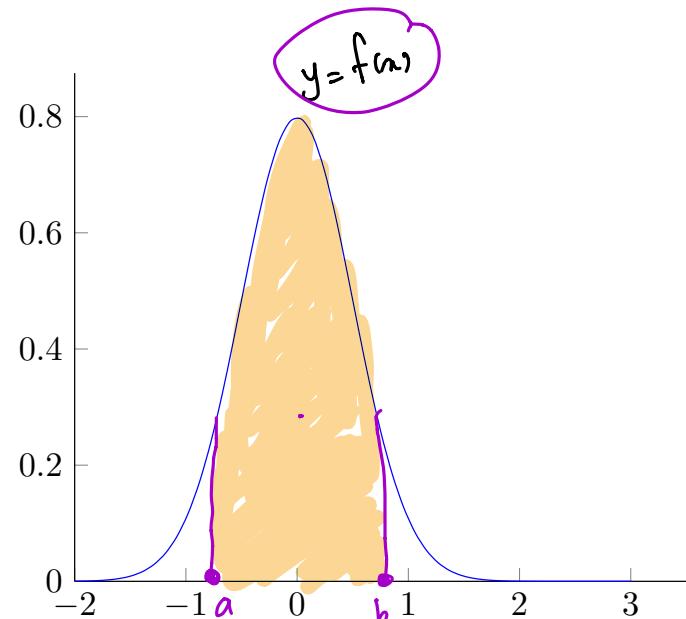
Area in distributions

Probability

distributions



$$\int_{-\infty}^{+\infty} f_{x_1}(x) dx = 1$$



$$P(a \leq X \leq b)$$

$$= \int_a^b f(x) dx$$

Integrals

$$y = f(x) \xrightarrow{\text{derivative}} y' = f'(x)$$

integrate ↗

$$y = x^2 + 2 \xrightarrow{\text{derivative}} y' = 2x$$

↑
integrate ↗

- **Indefinite Integral:** If $F'(x) = f(x)$, then

$$\int f(x) dx = F(x) + C$$

integrand ↗

$$F(x) = f(x)$$

$F(x)$ is called an antiderivative of f .

- **Definite Integral:** $\int_a^b f(x) dx = F(b) - F(a)$
- number
Area

$$y = x^2 + 2 \rightarrow y' = 2x$$

$$y = x^2 + 5 \rightarrow y' = 2x$$

$$y = x^2 + C \rightarrow y' = 2x$$

Integrals

~~∫ f(x)dx~~

$$\int 3 \, dx = 3x + C$$

- $\int f(x)dx = F(x) + C$ means $F'(x) = \underline{f(x)}$

- $\int cf(x)dx = c \int f(x)dx$

- $\int [f(x) + g(x)]dx = \int f(x)dx + \int g(x)dx$

- $\int kdx = kx + C$

- $\int \underline{x^n} dx = \frac{x^{n+1}}{n+1} + C, \quad (n \neq -1)$

- $\int \sin(x)dx = -\cos(x) + C$

- $\int \cos(x)dx = \sin(x) + C$

$$\left(\underline{-\cos(x)} + C \right)' = \underline{\sin x}$$

Integrals

- $\int \sec^2(x) dx = \tan(x) + C$
 - $\int \csc^2(x) dx = -\cot(x) + C$
 - $\int \underline{\sec(x) \tan(x)} dx = \sec(x) + C$
 - $\int \underline{\csc(x) \cot(x)} dx = -\csc(x) + C$
 - $\int e^{kx} dx = \frac{1}{k}e^{kx} + C$
 - $\int \underline{\frac{1}{x}} dx = \ln|x| + C$
- {

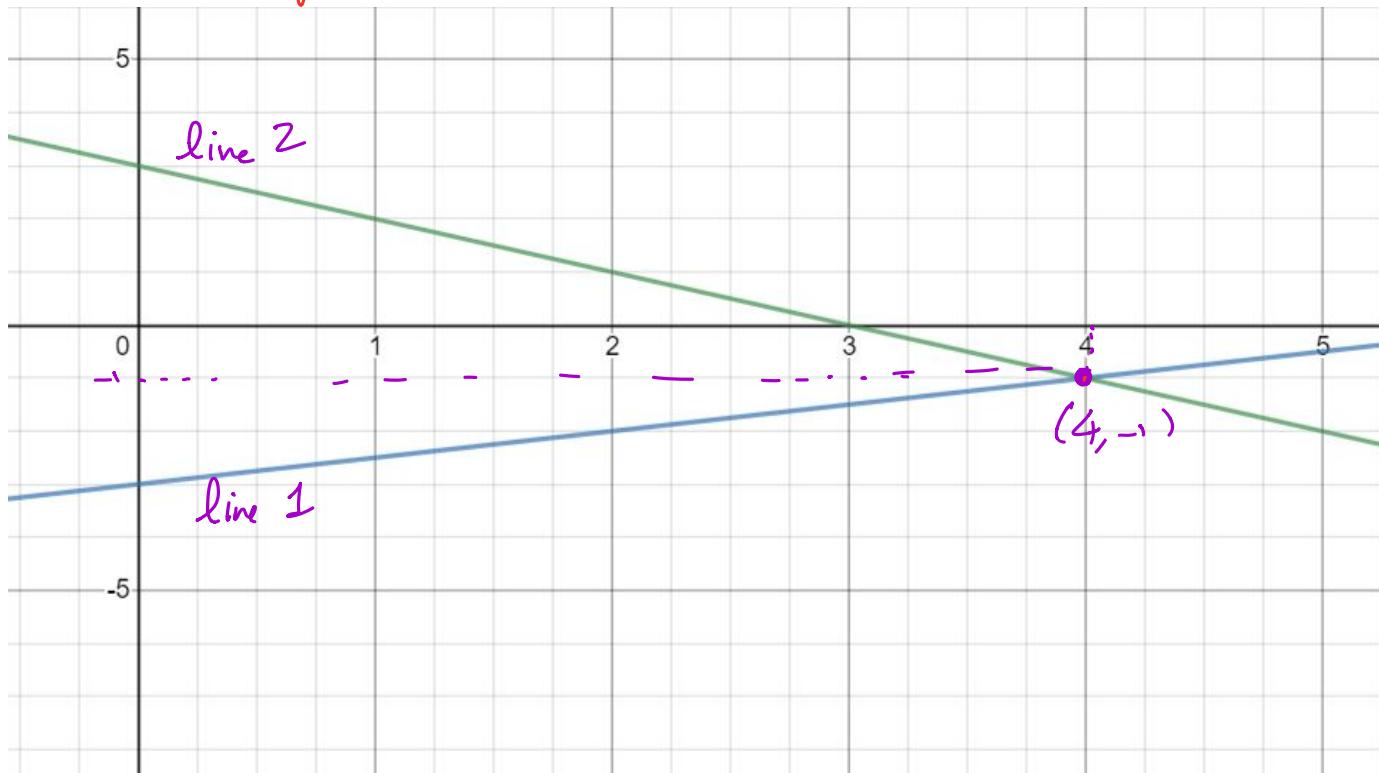
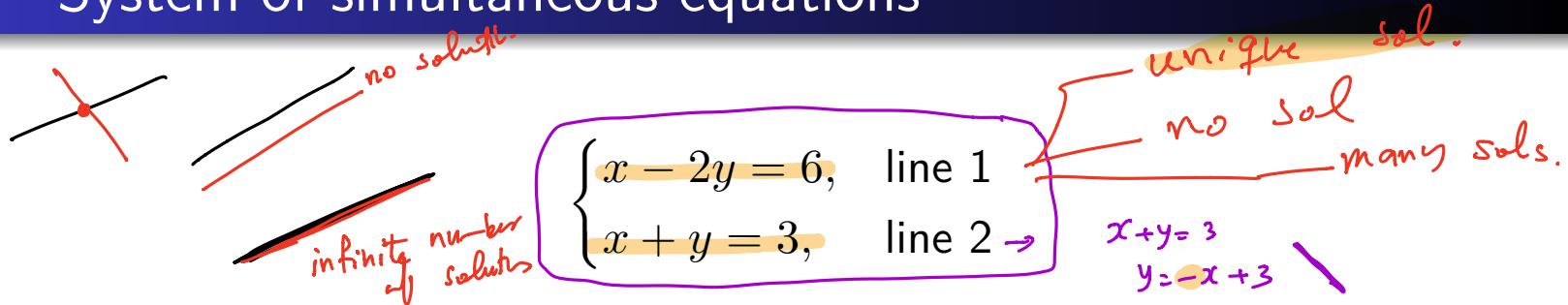
$$\sec(x) = \frac{1}{\cos(x)}$$
$$(\tan(x) + C)' = \sec^2(x)$$
$$= \frac{1}{\cos^2(x)}$$

$$\csc(x) = \frac{1}{\sin(x)}$$

$$y = \ln(x) \quad x > 0$$

System of Simultaneous Equations

System of simultaneous equations



System of simultaneous equations

• Substitution

- ① Make one variable the subject of one of the equations
- ② Substitute for this variable in the other equation
- ③ Solve this equation to find the solution for one variable
- ④ Substitute the answer found in 3 into the equation obtained in 1 to find the solution for the remaining variable

• solve

$$\begin{aligned}x - 2y &= 6 \\-2y &= 6 - x\end{aligned}$$

$$y = \frac{6-x}{-2}$$

$$\begin{cases} x - 2y = 6, & \text{line 1} \\ x + y = 3, & \text{line 2} \end{cases}$$

$$\begin{aligned}x + y &= 3 \\ \downarrow \\ 2y + 6 + y &= 3\end{aligned}$$

$$3y + 6 = 3$$

$$3y = -3$$

$$y = -1$$

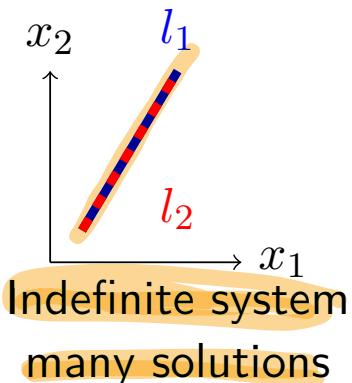
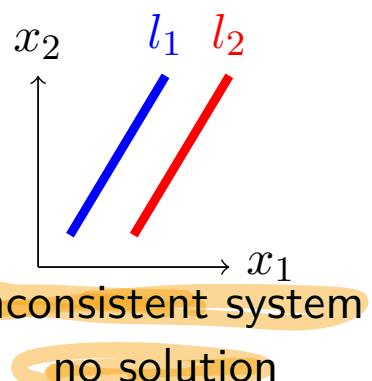
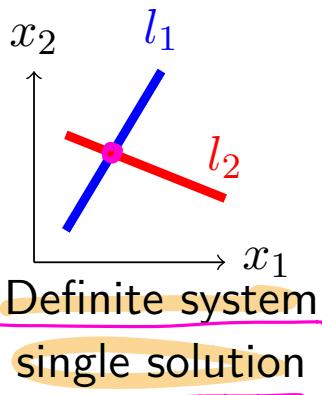
$$\begin{aligned}x - 2y &= 6 \\x &= 2y + 6\end{aligned}$$

$$(4, -1)$$

$$\begin{aligned}x &= 2y + 6 \\x &= 2(-1) + 6 \\x &= 4\end{aligned}$$

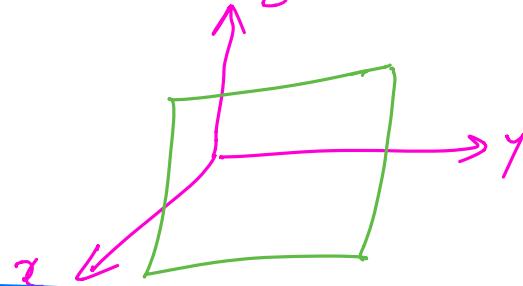
Linear System of two equations

$$\begin{cases} \textcircled{1} \\ \textcircled{2} \end{cases} \left\{ \begin{array}{l} a_1x_1 + b_1x_2 = c_1 \\ a_2x_1 + b_2x_2 = c_2 \end{array} \right. \dashrightarrow \begin{array}{l} (l_1) \\ (l_2) \end{array}$$



System of three simultaneous equations

system 2 eq.s 2 unknowns



- Solve by substitution

$$\begin{array}{ll} \textcircled{1} (x + y + z = 6, & \text{plane 1} \\ \textcircled{2} x + 2y = 5, & \text{plane 2} \\ \textcircled{3} 2x + z = 5, & \text{plane 3} \end{array}$$

$$\textcircled{1} x + y + z = 6 \rightarrow \textcircled{2} x = 6 - y - z$$

plug x in the 2nd and 3rd equat

$$\rightarrow \begin{cases} y - z = -1 \\ -y - z = -7 \end{cases}$$

Substitution

$$\begin{cases} 6 - y - z + 2y = 5 \\ 2(6 - y - z) + z = 5 \end{cases}$$

Which system is easier to solve?

- System 1

$$\begin{cases} x + y + z = 6, \\ x + 2y + 0z = 5, \\ 2x + 0y + z = 5, \end{cases}$$

plane 1
plane 2
plane 3

- System 2

$$\begin{cases} x + 0y + 2z = 7, \\ 0x + y - z = -1, \\ 0x + 0y + z = 3, \end{cases}$$

plane 1
plane 2
plane 3

- System 3

$$\begin{cases} x + 0y + 0z = 1, \\ 0x + y + 0z = 2, \\ 0x + 0y + z = 3, \end{cases}$$

plane 1
plane 2
plane 3

$$\begin{cases} x = 1 \\ y = 2 \\ z = 3 \end{cases}$$

Useful but harmless operations

row elementary operations

$$\begin{cases} 2x - 4y = 12 \\ 3x + 3y = 9 \end{cases}$$

$$\begin{cases} x_2 \\ x_1 - 2y = 6, \\ x_3 \\ x + y = 3, \end{cases}$$

$$\begin{cases} x_1 \\ x_2 \\ x_3 \\ x + y = 3 \\ x - 2y = 6 \end{cases}$$

- Interchange two equations
- Multiply each element in an equation by a non-zero number
- Multiply an equation by a non-zero number and add the result to another equation.

$$\begin{cases} x - 2y = 6 \\ 3x + 3y = 9 \end{cases}$$

$$\begin{array}{r} 2x - 4y = 12 \\ x + y = 3 \\ \hline 3x - 3y = 15 \end{array}$$

