

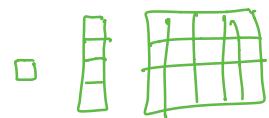
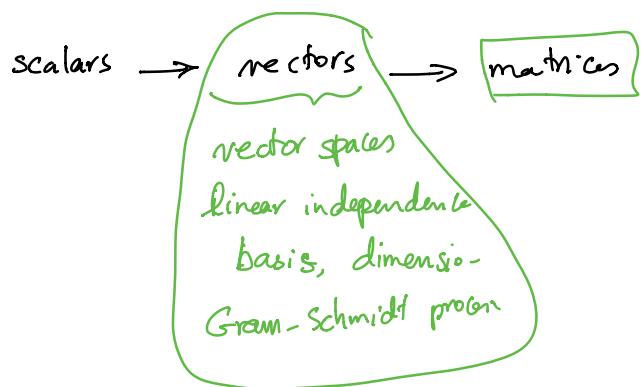
SIT787: Mathematics for Artificial Intelligence

Topic 2: Linear Algebra

Part 2

Asef Nazari

School of Information Technology, Deakin University



Matrices

- A matrix with m rows and n columns

$$A_{m \times n} = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix} \in \mathbb{R}^{m \times n}$$

i^{th} row of A

- rows $A_i = [a_{i1}, a_{i2}, \dots, a_{in}]$ a row vector

$$\text{columns } A^j = \begin{bmatrix} a_{1j} \\ a_{2j} \\ \vdots \\ a_{mj} \end{bmatrix} \text{ a column vector}$$

A { A^i , A_{*i}
 A^j , A_{*j}
 j^{th} column of A

- entries a_{ij} you need two indices to access an entry

$$A = \begin{bmatrix} 3 & -1 & 0 \\ 1 & 0 & 2 \end{bmatrix}_{2 \times 3}$$

$$A_1 = [3 \quad -1 \quad 0] = A_{1*}$$

$$A_2 = [1 \quad 1 \quad 2] = A_{2*}$$

$$A^1 = \begin{bmatrix} 3 \\ 1 \end{bmatrix} = A_{*1} \quad A^2 = \begin{bmatrix} -1 \\ 1 \end{bmatrix} = A_{*2} \quad A^3 = \begin{bmatrix} 0 \\ 2 \end{bmatrix} = A_{*3}$$

$$a_{22} = 1 \quad a_{13} = 0$$

$A_{m \times n}$

row i
col j
entry a_{ij}

Special Matrices

- A column vector is a $n \times 1$ matrix

$$\begin{bmatrix} v_1 \\ \vdots \\ v_n \end{bmatrix}$$

$$\vec{v} \in \mathbb{R}^n \quad \vec{v} = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix}$$

$$\vec{0}_n = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$$

- A row vector is a $1 \times n$ matrix

$$\begin{bmatrix} v_1, \dots, v_n \end{bmatrix}$$

- Zero matrix: all entries are zero.

$$\mathbf{0} = \mathbf{0}_{m \times n} = \begin{bmatrix} 0 & 0 & \cdots & 0 \\ 0 & 0 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & 0 \end{bmatrix}$$

row *col*

Special Matrices

$A_{m \times n}$

$m = n$ $A_{n \times n}$ square matrix

$m \neq n$ $A_{m \times n}$ rectangular matrix

- if $m \neq n$, the matrix is rectangular.
- Square matrices: when the number of rows is the same as the number of columns.
 - they have the main diagonal
- Identity Matrix

$$A_{3 \times 3} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & -2 & 1 \\ 7 & 1 & 2 \end{bmatrix}_{3 \times 3}$$

$$R^n \quad B = \left\{ \begin{bmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ \vdots \\ 0 \end{bmatrix}, \dots, \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 1 \end{bmatrix} \right\}$$

$$I_{m \times m} = \begin{bmatrix} 1 & 0 & \cdots & 0 \\ 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & 1 \end{bmatrix} = I_m = I$$

$$I_{2 \times 2} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$I_{3 \times 3} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \dots$$

Equal matrices

equal vectors

$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}_{n \times 1} \quad \vec{y} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}_{n \times 1}$$

$$\vec{x} = \vec{y} \text{ if } \begin{cases} x_1 = y_1 \\ x_2 = y_2 \\ \vdots \\ x_n = y_n \end{cases}$$

$$A_{m \times n} = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix}$$

$$B_{m \times n} = \begin{bmatrix} b_{11} & b_{12} & \cdots & b_{1n} \\ b_{21} & b_{22} & \cdots & b_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ b_{m1} & b_{m2} & \cdots & b_{mn} \end{bmatrix}$$

- $A = B$ if
 - they have the same number of rows and columns
 - for every i and j , $a_{ij} = b_{ij}$
- This applies to vectors as well.

Operations in Matrices: Addition and subtraction

$$A_{m \times n} = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix} \quad B_{m \times n} = \begin{bmatrix} b_{11} & b_{12} & \cdots & b_{1n} \\ b_{21} & b_{22} & \cdots & b_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ b_{m1} & b_{m2} & \cdots & b_{mn} \end{bmatrix}$$

$$A + B = \begin{bmatrix} a_{11} + b_{11} & a_{12} + b_{12} & \cdots & a_{1n} + b_{1n} \\ a_{21} + b_{21} & a_{22} + b_{22} & \cdots & a_{2n} + b_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} + b_{m1} & a_{m2} + b_{m3} & \cdots & a_{mn} + b_{mn} \end{bmatrix}_{m \times n}$$

- If $A_{m \times n}$ and $B_{m \times n}$, then $C_{m \times n} = A + B$ is a $m \times n$ matrix and

$$\textcircled{c_{ij}} = \textcircled{a_{ij}} + \textcircled{b_{ij}}$$

$$A = \begin{bmatrix} 1 & 1 \\ 2 & 1 \\ 0 & 3 \end{bmatrix}_{3 \times 2} \quad B = \begin{bmatrix} 1 & 7 & 5 \\ 2 & 1 & 0 \end{bmatrix}_{2 \times 3}$$

$A + B$ not defined.

$$C = \begin{bmatrix} 7 & -6 \\ 0 & -2 \\ 1 & 1 \end{bmatrix}_{3 \times 2}$$

$$A + C = \begin{bmatrix} 1+7 & 1+(-6) \\ 2+0 & 1+(-2) \\ 0+1 & 3+1 \end{bmatrix}_{3 \times 2} = \begin{bmatrix} 8 & -5 \\ 2 & -1 \\ 1 & 4 \end{bmatrix}$$

Operations in Matrices: Transpose

$[]^T \rightarrow [\quad]$

- if $A = [a]$ is a 1×1 matrix, then $A^T = A$
- The transpose of a row vector is a column vectors:

$$A_{1 \times n} = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \end{bmatrix}$$

$$A^T = \begin{bmatrix} a_{11} \\ a_{12} \\ \vdots \\ a_{1n} \end{bmatrix}_{n \times 1} \quad \text{column}$$

row

- The transpose of a column vector is a row vectors:

$$A_{m \times 1} = \begin{bmatrix} a_{11} \\ a_{21} \\ \vdots \\ a_{m1} \end{bmatrix}$$

$$A^T = \begin{bmatrix} a_{11} & a_{21} & \cdots & a_{m1} \end{bmatrix}$$

Operations in Matrices: Transpose

- If A is a $\underline{m \times n}$ matrix, its transpose is a $\underline{n \times m}$ matrix
- rows of A will become columns of A^T

$$A = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix}, \quad A^T = \begin{bmatrix} a_{11} & a_{21} & \cdots & a_{m1} \\ a_{12} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{1n} & a_{2n} & \cdots & a_{mn} \end{bmatrix}$$

$$A = \begin{bmatrix} 1 & 0 \\ -1 & 1 \\ 2 & 0 \end{bmatrix}_{3 \times 2}$$

tall

$$A^T = \begin{bmatrix} 1 & 1 & 2 \\ 0 & 1 & 0 \end{bmatrix}_{2 \times 3}$$

wide

$$(A^T)^T = \begin{bmatrix} 1 & 0 \\ 1 & 1 \\ 2 & 0 \end{bmatrix}$$

Operations in Matrices: Scalar Multiplication

$$\vec{v} = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix}, c \in \mathbb{R} \quad c\vec{v} = \begin{bmatrix} cv_1 \\ cv_2 \\ \vdots \\ cv_n \end{bmatrix}$$

$$A_{m \times n} = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix}$$

=
row col

$$cA = \begin{bmatrix} ca_{11} & ca_{12} & \cdots & ca_{1n} \\ ca_{21} & ca_{22} & \cdots & ca_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ ca_{m1} & ca_{m2} & \cdots & ca_{mn} \end{bmatrix}_{m \times n}$$

- if $A_{m \times n}$, and $c = 0$, then $0 \cdot A = \underline{\underline{0}}_{m \times n}$

Operations in Matrices: Multiplications inner product

$$\vec{u}, \vec{v} \in \mathbb{R}^n \quad \vec{u} \cdot \vec{v} \in \mathbb{R}$$

- Consider $A_{m \times n}$ and $B_{n \times p}$. The product between A and B is a $m \times p$ matrix:

$$C_{m \times p} = AB$$

$$A = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \end{bmatrix} \text{ and } B = \begin{bmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \\ b_{31} & b_{32} \end{bmatrix}$$

$$C = \begin{bmatrix} c_{11} & c_{12} \\ c_{21} & c_{22} \end{bmatrix}$$

$$c_{ij} = A_i \cdot B^j = A_i^T \cdot B^j$$

$$A = \begin{bmatrix} 1 & 2 & 0 \\ 0 & 1 & 1 \end{bmatrix}_{2 \times 3} \quad B = \begin{bmatrix} 1 & 3 & 3 & 7 \\ 1 & 1 & 2 & 5 \end{bmatrix}_{2 \times 4}$$

$C = AB$ this is not defined.

$$D = \begin{bmatrix} 1 & 1 & 7 \\ 1 & 0 & 0 \end{bmatrix}_{3 \times 3}$$

$$\begin{array}{c} AD \\ \downarrow \\ 2 \times 3 \end{array} \rightarrow 2 \times 3 \quad \begin{bmatrix} 3 & 3 & 1 \\ 1 & 2 & 1 \end{bmatrix}$$

① check dimension compatibility

add → same dimensions

product → $m \times n$ $n \times p$

Week 4

vector \rightarrow what we do : linear combinations

$$\vec{u}, \vec{v}, \vec{w} \quad c_1 \vec{u} + c_2 \vec{v} + c_3 \vec{w} \quad c_1, c_2, c_3 \in \mathbb{R}$$

$$2\vec{u} + (-1)\vec{v} + 3\vec{w} \quad \text{particular lin. comb}$$

all possible linear combinations of $\vec{u}, \vec{v}, \vec{w}$

$$= \left\{ c_1 \vec{u} + c_2 \vec{v} + c_3 \vec{w} \mid c_1, c_2, c_3 \in \mathbb{R} \right\} = \text{span}(\{\vec{u}, \vec{v}, \vec{w}\})$$

a vector space : a big set of vectors

\mathcal{V} is a vector space

if has a basis B a set of linearly independent vectors

$$|B| = \dim(\mathcal{V}) = n \quad B = \{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n\}$$

$$\text{span}(B) = \mathcal{V}$$

any vector in \mathcal{V} : $\vec{y} \in \mathcal{V}$

$$\vec{y} = c_1 \vec{v}_1 + c_2 \vec{v}_2 + \dots + c_n \vec{v}_n$$

many bases for a vector space

consider $A = \{\vec{u}, \vec{v}, \vec{w}\}$

$$\text{span}(A) = \left\{ c_1 \vec{u} + c_2 \vec{v} + c_3 \vec{w} \mid c_1, c_2, c_3 \in \mathbb{R} \right\}$$

is a vector space.

$$\begin{aligned} & \vec{x}, \vec{y} \in \mathcal{V} \\ & \Rightarrow \vec{x} + \vec{y} \in \mathcal{V} \\ & \Rightarrow c\vec{x} \in \mathcal{V} \quad c \in \mathbb{R} \\ & \text{e.g. } c\vec{x} + d\vec{y} \in \mathcal{V} \quad c, d \in \mathbb{R} \end{aligned}$$

Matrices:

$$A_{m \times n} = [a_{ij}]$$

↓ rows ↓ cols

row *i*

col *j*

$A \in \mathbb{R}^{m \times n}$
the set of all $m \times n$ matrices.

Some operations on matrices.

$$C_{m \times n} = A_{m \times n} + B_{m \times n}$$

$$\alpha A_{m \times n} \quad \alpha \in \mathbb{R} \quad \text{scalar multiplication}$$

$\mathbb{R}^{m \times n}$
the set of all $m \times n$ matrices
is a vector space.

product between two matrices

$$C_{m \times p} = A_{m \times n} B_{n \times p}$$

$$c_{ij} = (\text{row } i \text{ of } A) \cdot (\text{column } j \text{ of } B)$$

$$[c_{ij}] = [\text{row } i] [\text{col } j]$$

A *B*

$$A \vec{x} = \begin{bmatrix} \text{blue oval} \\ \text{green oval} \\ \text{yellow oval} \end{bmatrix} \begin{bmatrix} \text{pink vertical bar} \end{bmatrix} = \begin{bmatrix} \text{blue oval} \\ \text{green oval} \\ \text{yellow oval} \end{bmatrix}$$

A \vec{x}

$$\vec{y} A_{m \times n} = \begin{bmatrix} \text{red horizontal bar} \\ \text{row vector} \end{bmatrix} \begin{bmatrix} \text{blue vertical bars} \end{bmatrix}$$

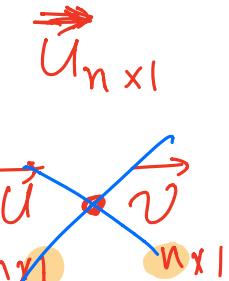
Inner and outer products in matrix form

dot

- Consider these two vectors

$$\vec{u} \cdot \vec{v} = \sum_{i=1}^n u_i v_i$$

$$\vec{u} = \begin{bmatrix} u_1 \\ \vdots \\ u_n \end{bmatrix}_{n \times 1} \text{ and } \vec{v} = \begin{bmatrix} v_1 \\ \vdots \\ v_n \end{bmatrix}_{n \times 1} \in \mathbb{R}^n$$



- They are $n \times 1$ matrices

- $\vec{u} \cdot \vec{v} = \vec{u}^T \vec{v} = \sum_{i=1}^n u_i v_i$, the result is a number

$$\vec{u}^T \quad \vec{v}$$

$1 \times n$ $n \times 1$

1×1 scalar

- Matrix representation of inner product

$$\vec{u} \cdot \vec{v} = \vec{v}^T \vec{u} = \sum_{i=1}^n u_i v_i$$

$$\underbrace{\vec{u} \cdot \vec{v}}_{n \times 1, n \times 1} = \underbrace{\vec{u}^T}_{1 \times n} \underbrace{\vec{v}}_{n \times 1}$$

$$\| \vec{u} \| = \sqrt{\vec{u} \cdot \vec{u}}$$
$$\| \vec{u} \|^2 = \vec{u} \cdot \vec{u}$$
$$= \vec{u}^T \vec{u}$$

- Outer product: the result is a matrix

$$\vec{u} \quad \vec{v}^T$$

$(n \times 1) \quad (1 \times n)$

$(n \times 1) \quad (1 \times n)$

$(n \times n)$

$$\underbrace{\vec{u}}_{n \times 1} \quad \underbrace{\vec{v}^T}_{1 \times n}$$

$$\vec{u} = \begin{bmatrix} 1 \\ 2 \end{bmatrix} \quad \vec{v} = \begin{bmatrix} 0 \\ 3 \end{bmatrix}$$

dot (inner) product: $\vec{u}^T \vec{v} = [1 \ 2] \begin{bmatrix} 0 \\ 3 \end{bmatrix}$

$$= (1)(0) + (2)(3) = 0 + 6 = 6$$

outer product

$$\vec{u} \vec{v}^T = \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 0 & 3 \end{bmatrix} = \begin{bmatrix} (1)(0) & (1)(3) \\ (2)(0) & (2)(3) \end{bmatrix}$$

$\underbrace{\hspace{1cm}}_{2 \times 2} \quad \underbrace{\hspace{1cm}}_{1 \times 2}$

$$= \begin{bmatrix} 0 & 3 \\ 0 & 6 \end{bmatrix} \quad \boxed{2 \times 2}$$

Operations in Matrices: Multiplications outer product

- Consider $A_{m \times n}$ and $B_{n \times p}$. The product between A and B is a $m \times p$ matrix:

$$C_{m \times p} = AB$$

$$[\cdot] = [\quad] [\quad]$$

C

A

B

$$A = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \end{bmatrix}$$

$$\text{and } B = \begin{bmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \\ b_{31} & b_{32} \end{bmatrix}$$

$$\begin{aligned} C_{2 \times 2} &= \begin{bmatrix} c_{11} & c_{12} \\ c_{21} & c_{22} \end{bmatrix} = A^1 B_1 + A^2 B_2 + A^3 B_3 \\ &= \begin{bmatrix} a_{11} \\ a_{21} \end{bmatrix} \begin{bmatrix} b_{11} & b_{12} \end{bmatrix} + \begin{bmatrix} a_{12} \\ a_{22} \end{bmatrix} \begin{bmatrix} b_{21} & b_{22} \end{bmatrix} + \begin{bmatrix} a_{13} \\ a_{23} \end{bmatrix} \begin{bmatrix} b_{31} & b_{32} \end{bmatrix} \\ &= \begin{bmatrix} a_{11}b_{11} & a_{11}b_{12} \\ a_{21}b_{11} & a_{21}b_{12} \end{bmatrix} + \begin{bmatrix} a_{12}b_{21} & a_{12}b_{22} \\ a_{22}b_{21} & a_{22}b_{22} \end{bmatrix} + \begin{bmatrix} a_{13}b_{31} & a_{13}b_{32} \\ a_{23}b_{31} & a_{23}b_{32} \end{bmatrix} \end{aligned}$$

high school

way inner product

$$C = A \otimes B$$

using outer product → new

main

$$A = [A^1 \ A^2 \ \dots \ A^n]$$

map

$$B = [B_1 \ B_2 \ \dots \ B_n]$$

$$C = M_1 + M_2 + \dots + M_n$$

$\parallel \quad \parallel \quad \parallel$

$$C = A^1 \otimes B_1 + A^2 \otimes B_2 + \dots + A^n \otimes B_n$$

Matrix Multiplication is not Commutative

$$C = AB$$

- Consider $A_{m \times n}$ and $B_{n \times p}$.
 - the product is only defined if the number of columns in the first matrix is the same as the number of rows in the second matrix
- It is possible AB is defined but BA is not
 - $A_{2 \times 3}$ and $B_{3 \times 5}$
- even if \underline{AB} and \underline{BA} are defined, they may not be equal.
- Example:

$$\begin{aligned}\vec{u} + \vec{v} &= \vec{v} + \vec{u} \\ \vec{u} \cdot \vec{v} &= \vec{v} \cdot \vec{u}\end{aligned}$$

commutative

$$C = AB$$

In general

$$AB \neq BA$$

$$\begin{array}{c} A \quad B \\ \cancel{\begin{array}{cc} 2 \times 3 & 3 \times 5 \\ 2 \times 5 & \end{array}} \end{array}$$

$$\begin{array}{c} B \quad A \\ \cancel{\begin{array}{cc} n \times p & m \times n \end{array}} \end{array}$$

Properties of Matrix Operations

$$AB \neq BA$$

- $A + B = B + A$
- $A + (B + C) = (A + B) + C = A + B + C$
- $c(A + B) = cA + cB$
- $(c_1 c_2)A = c_1(c_2 A)$
- $A(BC) = (AB)C$ associative ABC
- $(A + B)C = AC + BC$, and $A(B + C) = AB + AC$
- $c(AB) = (cA)B = A(cB)$
- $A + \underline{0} = \underline{A}$
- $A\underline{0} = \underline{0}A = \underline{0}$
- $\underline{A}I = I\underline{A} = \underline{A}$
- $\underline{c}A = (cI)A$

Rules of Transposition

$$[]^T \rightarrow []$$

$$[]^T = []$$

$$\begin{bmatrix} 1 & 2 & 3 \\ 1 & 2 & 3 \end{bmatrix}^T = \begin{bmatrix} 1 & 2 & 3 \\ 2 & 2 & 3 \end{bmatrix}$$

2x3
3x2

- $(A + B)^T = A^T + B^T$
- $(A^T)^T = A$
- $(AB)^T = B^T A^T$
- $(ABC)^T = C^T B^T A^T$
- $(A_1 A_2 \dots A_{n-1} A_n)^T = A_n^T A_{n-1}^T \dots A_2^T A_1^T$

$$\| \vec{x} \|_2^2 = \vec{x}^T \vec{x}$$

$$\vec{u}, \vec{v}$$

$$\| \vec{u} - \vec{v} \|^2 = \sum_{i=1}^n (u_i - v_i)^2 = (\vec{u} - \vec{v})^T (\vec{u} - \vec{v})$$

$$\begin{aligned}
 &= \vec{u}^T \vec{u} - \vec{u}^T \vec{v} - \vec{v}^T \vec{u} + \vec{v}^T \vec{v} \\
 &= \| \vec{u} \|^2 - 2 \vec{u}^T \vec{v} + \| \vec{v} \|^2
 \end{aligned}$$

$$\| \vec{u} - \vec{v} \|^2 = \| \vec{u} \|^2 + \| \vec{v} \|^2 - 2 \vec{u}^T \vec{v}$$

Symmetric and anti-symmetric matrices

square
 $n \times n$

- If $A = A^T$ the matrix is called symmetric, or $a_{ij} = a_{ji}$
- if $A = -A^T$ the matrix is called anti-symmetric, or $a_{ij} = -a_{ji}$
- skew-symmetric, antisymmetric, or antimetric
- Show that the main diagonal of an anti-symmetric matrix is zero.
- example symmetric

$$S = \begin{bmatrix} 1 & 7 & 3 \\ 7 & 4 & -5 \\ 3 & -5 & 6 \end{bmatrix}, S^T = \begin{bmatrix} 1 & 7 & 3 \\ 7 & 4 & -5 \\ 3 & -5 & 6 \end{bmatrix} = S$$

- example anti-symmetric

$$\underline{A} = \begin{bmatrix} 0 & 2 & -4 \\ -2 & 0 & -4 \\ 4 & 4 & 0 \end{bmatrix}, A^T = \begin{bmatrix} 0 & -2 & 4 \\ 2 & 0 & 4 \\ -4 & -4 & 0 \end{bmatrix} = -\underline{A}$$

Triangular matrices

square

- Lower and upper triangular matrices

$$L_{n \times n} = \begin{bmatrix} a_{11} & 0 & \cdots & 0 \\ a_{21} & a_{22} & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \cdots & a_{nn} \end{bmatrix}$$

$$U_{n \times n} = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ 0 & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & a_{nn} \end{bmatrix}$$

- Diagonal

$$D_{n \times n} = \begin{bmatrix} a_{11} & 0 & \cdots & 0 \\ 0 & a_{22} & \cdots & 0 \\ 0 & 0 & \ddots & \vdots \\ 0 & 0 & \cdots & a_{nn} \end{bmatrix}$$

$$L = \begin{bmatrix} 1 & 0 & 0 \\ 2 & 0 & 0 \\ 2 & 2 & 3 \end{bmatrix}$$

$$D = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & -3 \end{bmatrix}$$

$$= \text{diag}(a_{11}, a_{22}, \dots, a_{nn})$$

$L^T \rightsquigarrow$ upper tri

Matrix and its row and column vectors

$$A_{m \times n} = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix} \in \mathbb{R}^{m \times n}$$

rows
cols

- Columns of $A = \{A^1, A^2, \dots, A^n\}$

$$\left\{ \begin{bmatrix} a_{11} \\ a_{21} \\ \vdots \\ a_{m1} \end{bmatrix}, \begin{bmatrix} a_{12} \\ a_{22} \\ \vdots \\ a_{m2} \end{bmatrix}, \dots, \begin{bmatrix} a_{1n} \\ a_{2n} \\ \vdots \\ a_{mn} \end{bmatrix} \right\}$$

- Rows of $A = \{A_1, A_2, \dots, A_m\}$

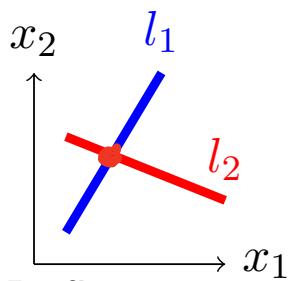
$$\left\{ \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \end{bmatrix}, \dots, \begin{bmatrix} a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix} \right\}$$

- Having these vector independent is important.

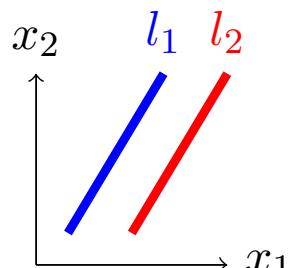
Linear System of two equations

- System of 2 equations and 2 unknowns

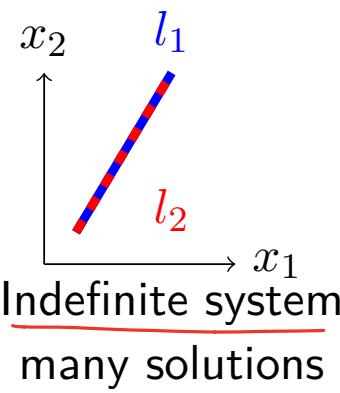
$$\begin{aligned}\rightarrow & \left\{ a_1x_1 + b_1x_2 = c_1 \dashrightarrow (l_1) \right. \\ \rightarrow & \left. \left\{ a_2x_1 + b_2x_2 = c_2 \dashrightarrow (l_2) \right. \right.\end{aligned}$$



Definite system
single solution



Inconsistent system
no solution



Indefinite system
many solutions

- System of 3 equations and 3 unknowns

$$\rightarrow \left\{ \begin{array}{l} a_1x_1 + b_1x_2 + c_1x_3 = d_1 \dashrightarrow (\text{plane 1}) \\ a_2x_1 + b_2x_2 + c_2x_3 = d_2 \dashrightarrow (\text{plane 2}) \\ a_3x_1 + b_3x_2 + c_3x_3 = d_3 \dashrightarrow (\text{plane 3}) \end{array} \right.$$

Simple systems to solve: compare

$$(1) \begin{cases} x_1 + 2x_2 = 3 \\ 2x_1 - x_2 = 1 \end{cases}$$

$$\begin{bmatrix} 1 & 2 \\ 2 & -1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 3 \\ 1 \end{bmatrix}$$

$$- \cdot (2) \begin{cases} x_1 + 2x_2 = 3 \\ 0x_1 - 5x_2 = -5 \end{cases}$$

$$\begin{bmatrix} 1 & 2 \\ 0 & -5 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 3 \\ -5 \end{bmatrix}$$

$$\checkmark (3) \begin{cases} x_1 + 0x_2 = 1 \\ 0x_1 + x_2 = 1 \end{cases} \quad \begin{array}{l} x_1 = 1 \\ x_2 = 1 \end{array}$$

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

Matrix vector product

$A\vec{x} \rightarrow$ new vector

$$A_{2 \times 3} \vec{x}_{3 \times 1} \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$A_{3 \times 3} \vec{x}_{3 \times 1} \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} A\vec{u}$$

$$\underbrace{AB}_{m \times n} \rightarrow n \times p$$

$$A\vec{x}_{n \times 1}$$

m \times n
n \times 1
cal



$$A_{2 \times 2} \begin{bmatrix} \cdot & \cdot \\ \cdot & \cdot \end{bmatrix}_{2 \times 1}$$

- Matrices are considered as transformations
- A matrix A applies to a vector x and creates Ax vector
- Ax is a vector. It is a linear combination of columns of matrix A

systems

- $Ax = b$ is a system of linear equations
- We want to see if b can be represented as a linear combination of columns of A
- if this is possible, we say that the system has a solution.
- Otherwise, the system does not have solution

$$A = [A^1 \ A^2 \ \dots \ A^n] \quad \text{m} \times n$$

$$\vec{x}_{n \times 1} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$$

$$A\vec{x} = [A^1 \ A^2 \ \dots \ A^n] \vec{x} = x_1 A^1 + x_2 A^2 + \dots + x_n A^n$$

$$\begin{cases} x+y=3 \\ x-3y=1 \end{cases}$$

$$A \vec{v} = \vec{b} \quad \vec{v} = \begin{bmatrix} x \\ y \end{bmatrix}$$

$$\rightarrow \begin{bmatrix} x+2y \\ x-3y \end{bmatrix} = \begin{bmatrix} 3 \\ 1 \end{bmatrix} \rightarrow \begin{cases} x+2y=3 \\ x-3y=1 \end{cases}$$

$$A\vec{v} = \vec{b}$$

$$x \begin{bmatrix} 1 \\ 1 \end{bmatrix} + y \begin{bmatrix} 2 \\ -3 \end{bmatrix} = \begin{bmatrix} 3 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} x \\ x \end{bmatrix} + \begin{bmatrix} 2y \\ -3y \end{bmatrix} = \begin{bmatrix} 3 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} x+2y \\ x-3y \end{bmatrix} = \begin{bmatrix} 3 \\ 1 \end{bmatrix} \rightarrow \begin{cases} x+2y=3 \\ x-3y=1 \end{cases}$$

$$A\vec{x} = \vec{b}$$

column view: by solving this system,

can we write \vec{b} as a linear combination of the columns of A .

Matrix vector product Examples

- Consider these vectors

$$A = \begin{bmatrix} \vec{u} & \vec{v} \end{bmatrix} = \begin{bmatrix} 1 & -1 \\ 2 & 1 \end{bmatrix} \quad \underline{u} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}, \underline{v} = \begin{bmatrix} -1 \\ 1 \end{bmatrix} \in \mathbb{R}^2$$

- A linear combination $x_1 \underline{u} + x_2 \underline{v}$

$$\underline{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$
$$x_1 \begin{bmatrix} 1 \\ 2 \end{bmatrix} + x_2 \begin{bmatrix} -1 \\ 1 \end{bmatrix} = \begin{bmatrix} x_1 - x_2 \\ 2x_1 + x_2 \end{bmatrix}$$

- Matrix representation

$$Ax = \begin{bmatrix} 1 & -1 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} x_1 - x_2 \\ 2x_1 + x_2 \end{bmatrix}$$

Matrix vector product: row view and column view

$$\underline{\underline{A}}_{m \times n} = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix} \in \mathbb{R}^{m \times n}, \text{ and } \underline{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \text{ (x)}$$

$$\underline{\underline{Ax}} = \underline{x}_1 \begin{bmatrix} a_{11} \\ a_{21} \\ \vdots \\ a_{m1} \end{bmatrix} + \underline{x}_2 \begin{bmatrix} a_{12} \\ a_{22} \\ \vdots \\ a_{m2} \end{bmatrix} + \dots + x_n \begin{bmatrix} a_{1n} \\ a_{2n} \\ \vdots \\ a_{mn} \end{bmatrix}$$
$$= \begin{bmatrix} a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n \\ a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n \\ \vdots \\ a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n \end{bmatrix}$$

Matrix vector product: from row perspective

\vec{A} \vec{x} \vec{b}

$$\begin{bmatrix} 1 & -1 \\ 2 & 1 \end{bmatrix}_{2 \times 2} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}_{2 \times 1} = \begin{bmatrix} 1 \\ 5 \end{bmatrix}_{2 \times 1}$$

$$\begin{bmatrix} 1 & -1 \\ 2 & 1 \end{bmatrix}_{2 \times 2} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}_{2 \times 1} = \left[\begin{bmatrix} 1 & -1 \end{bmatrix} \cdot \begin{bmatrix} x_1 & x_2 \end{bmatrix}^T \right] = \begin{bmatrix} x_1 - x_2 \\ 2x_1 + x_2 \end{bmatrix}$$

Az

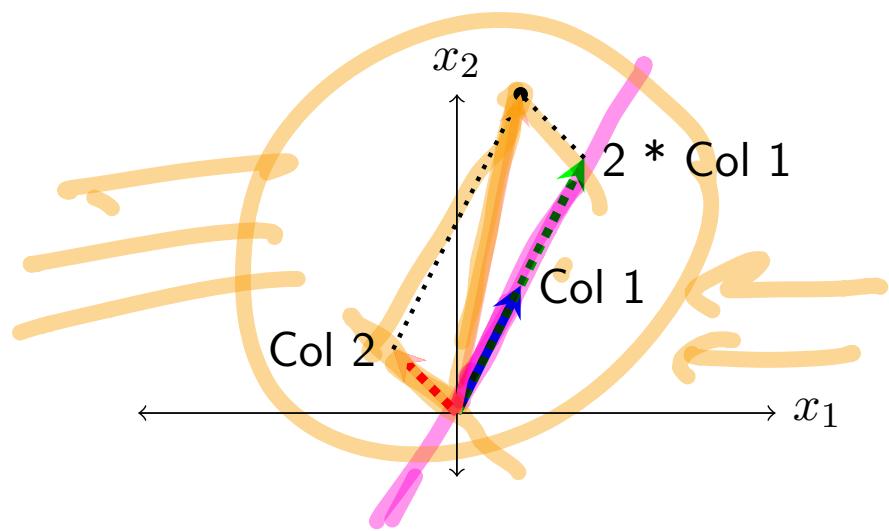
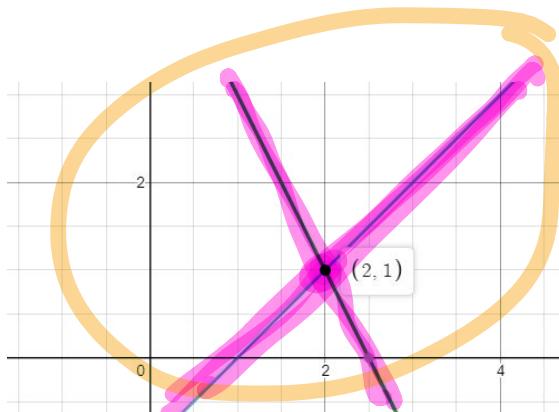
a linear
combination
of cols of A

Matrix vector product: row view and column view

$$\begin{bmatrix} 1 & -1 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 1 \\ 5 \end{bmatrix} \equiv \begin{cases} x_1 - x_2 = 1 \\ 2x_1 + x_2 = 5 \end{cases}$$

$$\equiv x_1 \begin{bmatrix} 1 \\ 2 \end{bmatrix} + x_2 \begin{bmatrix} -1 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 5 \end{bmatrix}$$

- Row view: Two lines that cut each other
- Columns view: a combination of columns that gives the right hand side



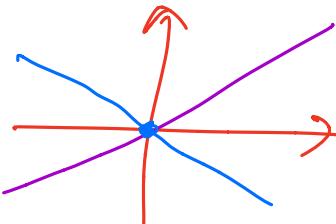
A system of linear equations

- The column picture of $Ax = b$: A combination of n columns of A produces b .
- if $A = [a_1 \dots a_n]$:

$$Ax = x_1 a_1 + \dots + x_n a_n = b$$

- When $b = 0$, one possibility is $x = [0 \ 0 \ \dots \ 0]^T$
- The row picture: m equations from m rows give m lines, planes, or hyperplanes meeting at x .
- When $b = 0$, all the lines, planes, or hyperplanes go through the origin $(0, 0, \dots, 0)$.

$A(\vec{x}) \Rightarrow \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$

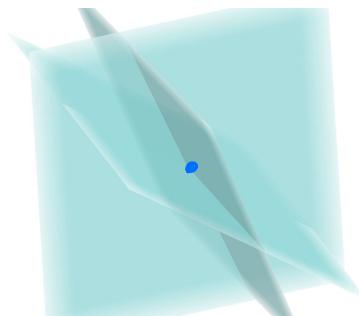
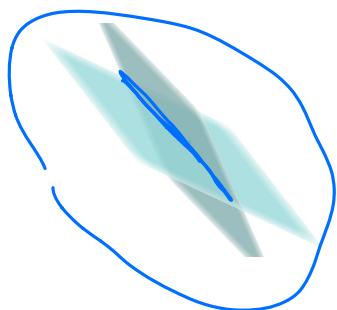
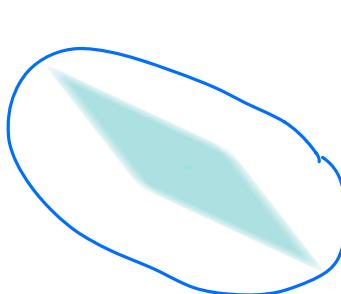


Three equations with three unknowns

row picture

$$Ax = b : \left\{ \begin{array}{l} x + 2y + 3z = 6 \\ 2x + 5y + 2z = 4 \\ 6x - 3y + z = 2 \end{array} \right.$$

- The row picture with solution $(x, y, z) = (0, 0, 2)$



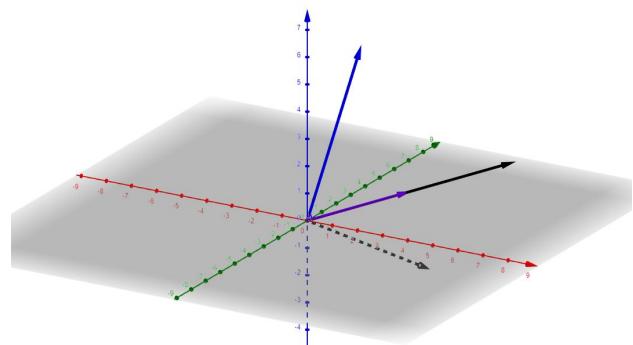
Three equations with three unknowns

$$A\mathbf{x} = \mathbf{b} :$$

$$\begin{cases} x + 2y + 3z = 6 \\ 2x + 5y + 2z = 4 \\ 6x - 3y + z = 2 \end{cases}$$

- The column picture with solution $(x, y, z) = (0, 0, 2)$

$$x \begin{bmatrix} 1 \\ 2 \\ 6 \end{bmatrix} + y \begin{bmatrix} 2 \\ 5 \\ -3 \end{bmatrix} + z \begin{bmatrix} 3 \\ 2 \\ 1 \end{bmatrix} = \begin{bmatrix} 6 \\ 4 \\ 2 \end{bmatrix}$$
$$0 \begin{bmatrix} 1 \\ 2 \\ 6 \end{bmatrix} + 0 \begin{bmatrix} 2 \\ 5 \\ -3 \end{bmatrix} + 2 \begin{bmatrix} 3 \\ 2 \\ 1 \end{bmatrix} = \begin{bmatrix} 6 \\ 4 \\ 2 \end{bmatrix}$$



Useful but harmless operations

elementary
row operations

$$\left. \begin{array}{l} 2x + 5y = 3 \\ x - y = 2 \end{array} \right\}$$



Interchange two equations



Multiply each element in an equation by a non-zero number

Multiply an equation by a non-zero number and add the result to another equation.

Solving a system: the idea of Gaussian elimination

- Consider $m = n = 3$

$$Ax = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

$$\text{or } \begin{cases} a_{11}x_1 + a_{12}x_2 + a_{13}x_3 = b_1 \\ a_{21}x_1 + a_{22}x_2 + a_{23}x_3 = b_2 \\ a_{31}x_1 + a_{32}x_2 + a_{33}x_3 = b_3 \end{cases}$$

- aim: eliminate x_1 from the second equation
 - Multiply the first equation by $\frac{a_{21}}{a_{11}}$ and subtract it from the second
 - then x_1 eliminated from the second equation.
- The entry a_{11} is called the first **pivot** and the ratio $\frac{a_{21}}{a_{11}}$ is called the first **multiplier**.
- aim: eliminate x_1 from the i^{th} equation
 - Multiply the first equation by $\frac{a_{i1}}{a_{11}}$ and subtract it from the i^{th} equation
 - then x_1 eliminated from the i^{th} equation.

Solving a system: the idea of Gaussian elimination

- Before

$$\begin{cases} 3(x - 2y) = 1 \\ 3x - 6y = 3 \end{cases}$$

row 2 ← (row 2) - $\left(\frac{3}{1}\right)$ (row 1)

$$\begin{cases} x - 2y = 1 \\ 3x + 2y = 11 \end{cases}$$

• multiply the first equation by $\frac{3}{1}$ and subtract it from the second equation

- After

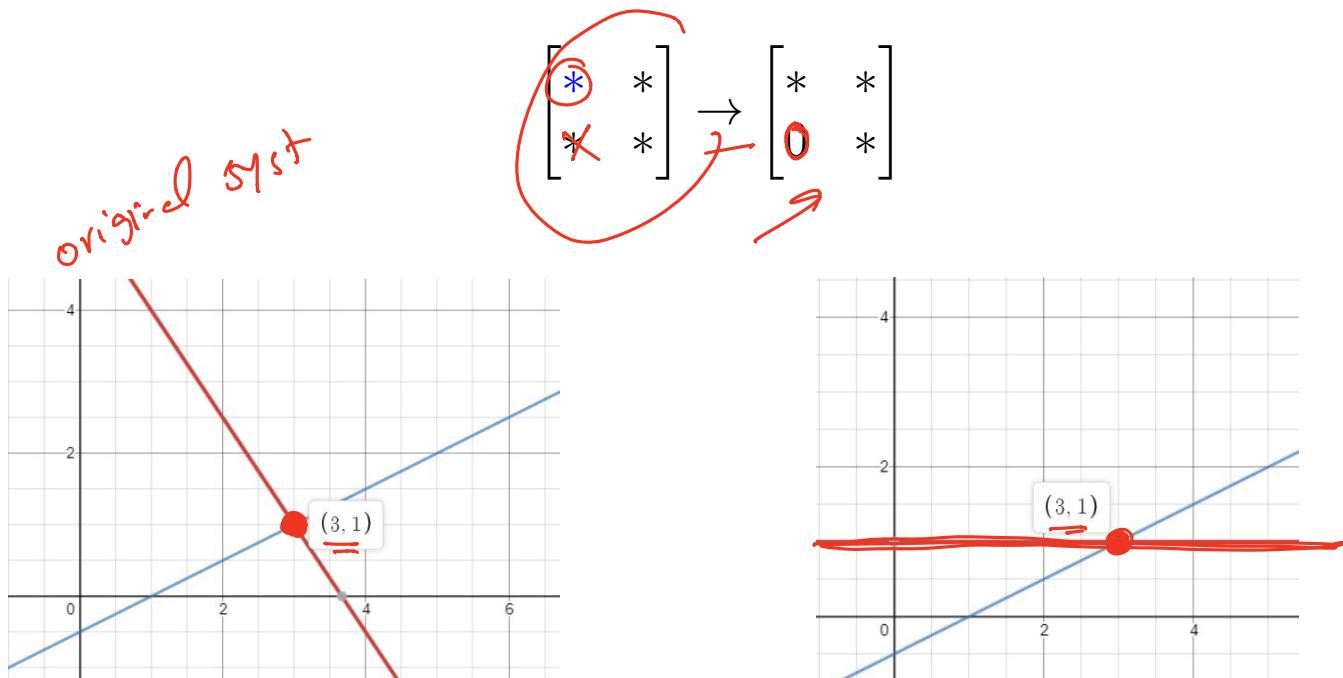
$$\begin{cases} x - 2y = 1 \\ 8y = 8 \end{cases}$$

- the first pivot is 1 and the first multiplier is $\frac{3}{1}$
- matrix representation of changes

$$\begin{bmatrix} 1 & -2 \\ 3 & 2 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & -2 \\ 0 & 8 \end{bmatrix} \text{ and } \begin{bmatrix} 1 \\ 11 \end{bmatrix} \rightarrow \begin{bmatrix} 1 \\ 8 \end{bmatrix}$$

Solving a system: the idea of elimination

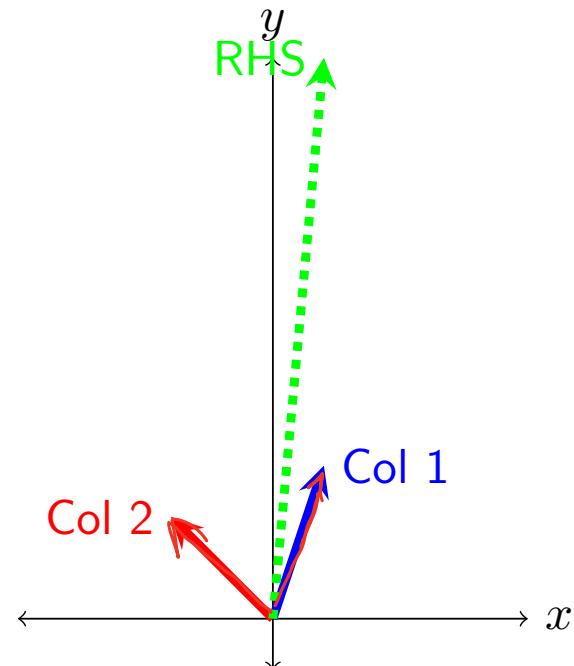
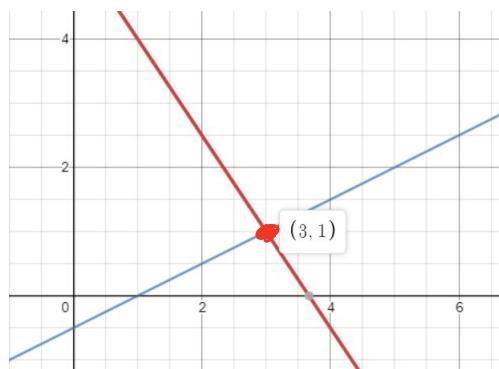
- matrix representation of changes



Elimination

- only one solution
- lines are cutting each other at a single point
- Columns are independent

$$\begin{cases} x - 2y = 1 \\ 3x + 2y = 11 \end{cases} \rightarrow \begin{cases} x - 2y = 1 \\ 8y = 8 \end{cases}$$

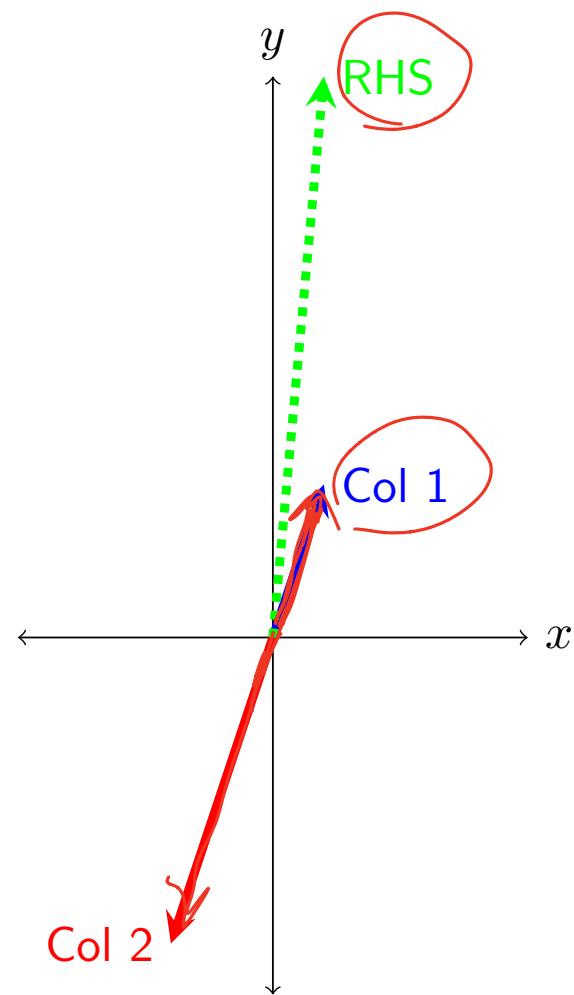
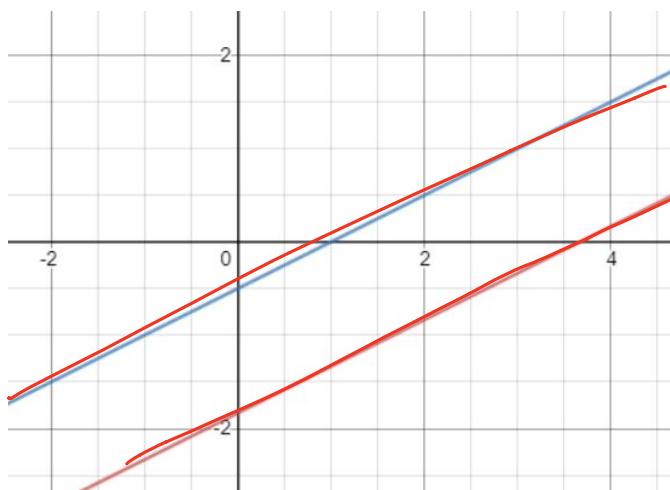


Elimination failures

- No solution
- lines are parallel
- Columns aren't independent

$$\begin{cases} x - 2y = 1 \\ 3x - 6y = 11 \end{cases}$$

$$\rightarrow \begin{cases} x - 2y = 1 \\ 0y = 8 \end{cases}$$



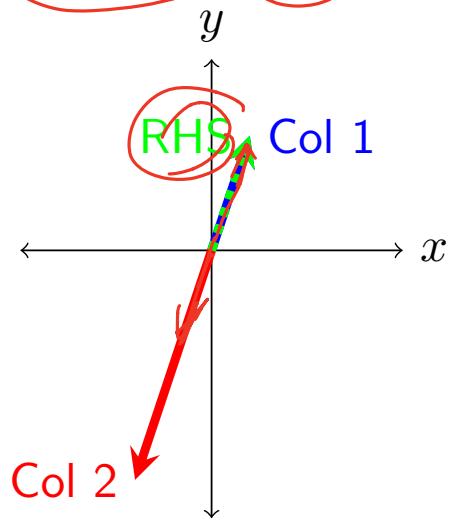
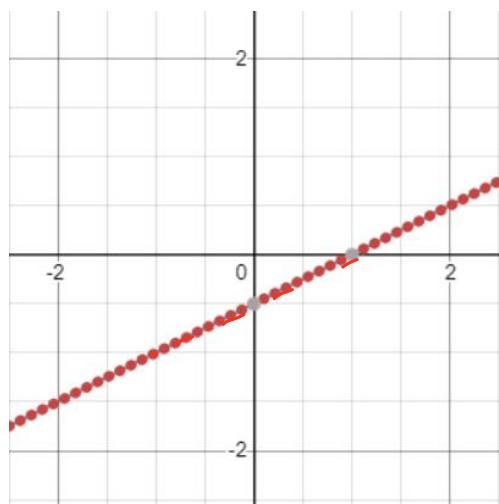
Elimination failures

- many solutons
- lines are overlapping
- Columns aren't independent, but the right-hand side is in the direction of one of the columns

$$\begin{cases} x - 2y = 1 \\ 3x - 6y = 3 \end{cases}$$

$$\rightarrow \begin{cases} x - 2y = 1 \\ 0y = 0 \end{cases}$$

$$\begin{matrix} \alpha(1) = 0 \\ \alpha(2) = 0 \end{matrix}$$



Elimination: Failures

- No solution
 - $0y = 8$
 - no value of y satisfies here.
 - We expect two pivots, but there are only one.
- Many solutions
 - $0y = 0$
 - every y satisfies here
 - the unknown y is free
 - $x = 1, y = 0$, $x = 0, y = -0.5$, etc.
 - We expect two pivots, but there are only one.
- For n equations, we don't get n pivots and elimination leads to

- $0 \neq 0$ (no solution)
- $0 = 0$ (many solutions)

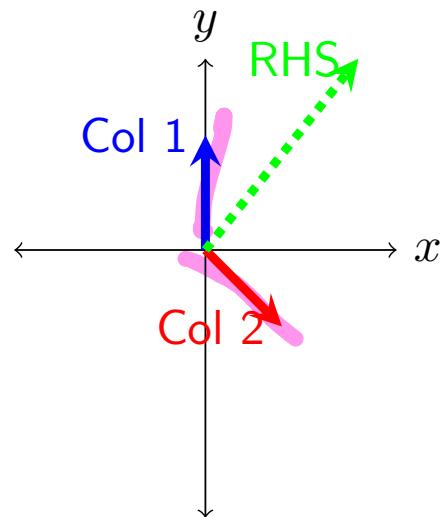
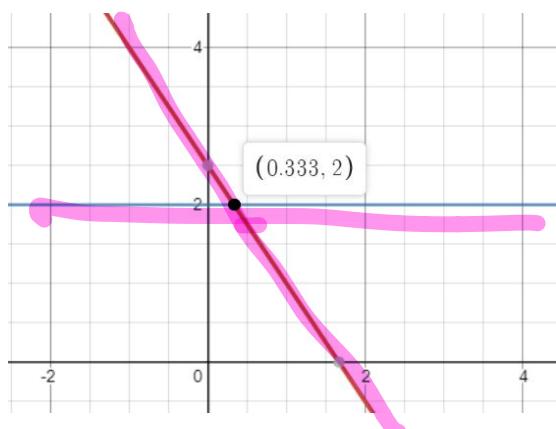
Elimination: Failure

- Zero in pivot

$$\begin{cases} 2y = 4 \\ 3x - 2y = 5 \end{cases}$$

$$\begin{cases} 0x + 2y = 4 \\ 3x - 2y = 5 \end{cases} \xrightarrow{\text{pivot}} \begin{cases} 3x - 2y = 5 \\ 0 \quad 2y = 4 \end{cases}$$

- a row exchange solves the problem.



Augmented matrix representation $Ax = b$ as $[A:b]$

$$\left\{ \begin{array}{l} Ax = b \\ m \times n \end{array} \right.$$

- A unique solution

$$\Rightarrow \left\{ \begin{array}{l} x - 2y = 1 \\ 3x + 2y = 11 \end{array} \right. \rightarrow \left\{ \begin{array}{l} x - 2y = 1 \\ 0 \quad 8y = 8 \end{array} \right.$$

$$\left[\begin{array}{cc|c} 1 & -2 & 1 \\ 3 & 2 & 11 \end{array} \right] \rightarrow \left[\begin{array}{cc|c} 1 & -2 & 1 \\ 0 & 8 & 8 \end{array} \right]$$

- No solution

$$\left\{ \begin{array}{l} x - 2y = 1 \\ 3x - 6y = 11 \end{array} \right. \rightarrow \left\{ \begin{array}{l} x - 2y = 1 \\ 0 \quad 0y = 8 \end{array} \right.$$

$$\left[\begin{array}{cc|c} 1 & -2 & 1 \\ 3 & -6 & 11 \end{array} \right] \rightarrow \left[\begin{array}{cc|c} 1 & -2 & 1 \\ 0 & 0 & 8 \end{array} \right]$$

Augmented matrix representation

- many solutions

$$\begin{cases} x - 2y = 1 \\ 3x - 6y = 3 \end{cases} \rightarrow \begin{cases} x - 2y = 1 \\ \bullet \quad 0y = 0 \end{cases}$$

$$\left[\begin{array}{cc|c} 1 & -2 & 1 \\ 3 & -6 & 3 \end{array} \right] \rightarrow \left[\begin{array}{cc|c} 1 & -2 & 1 \\ 0 & 0 & 0 \end{array} \right]$$

- zero pivot

$$\begin{cases} 0x + 2y = 1 \\ 3x - 2y = 5 \end{cases} \rightarrow \begin{cases} 3x - 2y = 5 \\ 0x + 2y = 1 \end{cases} \rightarrow \begin{cases} x - 2y = 1 \\ \bullet \quad 2y = 4 \end{cases}$$

$$\left[\begin{array}{cc|c} 0 & 2 & 1 \\ 3 & -2 & 5 \end{array} \right] \rightarrow \left[\begin{array}{cc|c} 3 & -2 & 5 \\ 0 & 2 & 1 \end{array} \right] \rightarrow \left[\begin{array}{cc|c} 3 & -2 & 5 \\ 0 & 2 & 1 \end{array} \right]$$

Three equations in three unknowns: The procedure

$$\vec{A}\vec{x} = \vec{b} \rightarrow 3 \times 1$$

- Use the first equation (column) to create zeros below the first pivot.
 $3 \times 3 \quad 3 \times 1$
- Use the second equation (column) to create zeros below the second pivot.
- keep going until you have an upper triangular matrix

The diagram illustrates the row reduction process for a 3x3 system of equations to reach an upper triangular matrix. It shows two stages of row operations:

- Stage 1:** A 3x3 matrix with three pivots marked with blue asterisks (*). Row 1 has three pivots (*). Row 2 has three pivots (*). Row 3 has three pivots (*). An arrow points to the next stage.
- Stage 2:** The matrix after row operations. Row 1 has one pivot (blue *) and two zeros (red *). Row 2 has one pivot (red *) and two zeros (blue *). Row 3 has one pivot (red *) and two zeros (blue *). An arrow points to the final stage.
- Final Stage:** The matrix in upper triangular form. Row 1 has one pivot (blue *). Row 2 has one pivot (blue *). Row 3 has one pivot (black *). The word "Upper" is written in pink at the bottom right.

Three equations in three unknowns

$$\begin{cases} 2x + 4y - 2z = 2 \\ 4x + 9y - 3z = 8 \\ -2x - 3y + 7z = 10 \end{cases}$$

$$\rightarrow \begin{cases} 2x + 4y - 2z = 2 \\ y + z = 4 \\ -4x = 8 \end{cases}$$

$y = 6$
 $z = \frac{8}{-4} \Rightarrow -2$

- $A\mathbf{x} = \mathbf{b}$ becomes $U\mathbf{x}_1 = \mathbf{c}$

$$\left[\begin{array}{ccc|c} 2 & 4 & -2 & 2 \\ 4 & 9 & -3 & 8 \\ -2 & -3 & 7 & 10 \end{array} \right] \rightarrow \left[\begin{array}{ccc|c} 2 & 4 & -2 & 2 \\ 0 & 1 & 1 & 4 \\ 0 & 0 & -4 & 8 \end{array} \right]$$

- Through back substitution: $z = -2, y = 2, x = -1$

$$A\mathbf{x} = A \begin{bmatrix} -1 \\ 2 \\ 2 \end{bmatrix} = (-1) \begin{bmatrix} 2 \\ 4 \\ -2 \end{bmatrix} + 2 \begin{bmatrix} 4 \\ 9 \\ -3 \end{bmatrix} + 2 \begin{bmatrix} -2 \\ -3 \\ 7 \end{bmatrix} = \begin{bmatrix} 2 \\ 8 \\ 10 \end{bmatrix} = \mathbf{b}$$

Elimination: key ideas

$[A \vdots b]$

$[U \vdots c]$

- A linear system $\underline{Ax = b}$ becomes $\underline{\text{upper triangular}} \ Ux = \underline{c}$ after elimination $\underset{\text{multiplier}}{\ell_{ij}}$
- we subtract ℓ_{ij} times equation \circled{j} from equation \circled{i} to make the (i, j) entry zero
- The multiplier $\ell_{ij} = \frac{\text{entry to eliminate in row } i}{\text{pivot in row } j}$.
- pivots cannot be zero
- When zero in the pivot position, exchange rows if there is a nonzero row below it.
- The upper triangular system $\boxed{Ux = c}$ is solved by back substitution
- the system may have a unique solution, no solution, or many solutions

$$\begin{cases} x+y+z = 3 \\ x-y+2z = 2 \\ x-2y+3z = 2 \end{cases}$$

$$\left[\begin{array}{ccc|c} 1 & 1 & 1 & 3 \\ 1 & -1 & 2 & 2 \\ 1 & -2 & 3 & 2 \end{array} \right] \xrightarrow{\text{Row Operations}} A \vec{x} = \vec{b}$$

$3 \times 3 \quad 3 \times 1 \quad 3 \times 1$

1st

$$\left[\begin{array}{ccc|c} R_1 & 1 & 1 & 3 \\ R_2 & 1 & -1 & 2 \\ R_3 & 1 & -2 & 2 \end{array} \right] \xrightarrow{3 \times 4}$$

$$(-1)R_1 \quad \underline{\underline{(-1) \quad -1 \quad -1 \quad -3}}$$

multiplier = $\frac{1}{1}$ pivot

$$R_2 \leftarrow R_2 - (1)R_1$$

$$\left[\begin{array}{ccc|c} 0 & 1 & 2 & 3 \\ 0 & -2 & 1 & -1 \\ 0 & -3 & 2 & -1 \end{array} \right]$$

$$R_3 \leftarrow R_3 - (1)R_1$$

$$R_3 \leftarrow R_3 - \frac{(-3)}{(-2)} R_2$$

$$R_3 \leftarrow R_3 - \frac{3}{2} R_2$$

$$\left[\begin{array}{ccc|c} 0 & 1 & 1 & 3 \\ 0 & -2 & 1 & -1 \\ 0 & 0 & \frac{1}{2} & 0 \end{array} \right]$$

$$(-1) - \frac{3}{2}(-1) = -1 + \frac{3}{2} =$$

$$(-3) - \frac{3}{2}(-2) = \\ -3 + 3 = 0$$

$$2 - \frac{3}{2}(1) = 2 - \frac{3}{2} =$$

Linear Equation in n Variables

$$3x_1 + 2x_2 - 7x_3 + 8x_4 = 10$$

$$\underline{a_1} \underline{x_1} + \underline{a_2} \underline{x_2} + \dots + \underline{a_n} \underline{x_n} = \underline{b}$$

- Another representation

$$\underline{x} = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} \text{ and } \underline{a} = \begin{bmatrix} a_1 \\ \vdots \\ a_n \end{bmatrix}$$

$$\vec{a}^T \vec{x} = b$$

- $\underline{x}_1, \dots, \underline{x}_n$ are variables (unknowns)
- $\underline{a}_1, \dots, \underline{a}_n, b \in \mathbb{R}$
- The set of points satisfying in this equation (set of solutions) is called a hyperplane in \mathbb{R}^n
- Examples
 - in \mathbb{R}^2 , the hyperplane $a_1x_1 + a_2x_2 = b$ is a line.
 - in \mathbb{R}^3 , the hyperplane $a_1x_1 + a_2x_2 + a_3x_3 = b$ is a plane.

$$2x_1 + 3x_2 = 1 \quad | \text{line } 2D$$

$$2x_1 + 3x_2 - x_3 = 5 \quad | \text{plane } 3D$$

$$3y = 1 - 2x \quad | \text{line}$$

$$y = \frac{1}{3} - \frac{2}{3}x \quad | \text{line}$$

$$2x_1 - x_2 - x_3 + x_4 = 7 \quad | \text{hyper plane } 4D$$

$$\begin{bmatrix} 2 & -1 & -1 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = 7$$

$$\vec{a}^T \vec{x} = 7$$

$$A\vec{x} = \vec{b}$$

augmented matrix $[A:\vec{b}]$

we try to convert A into an upper triangular matrix U

$$[A:\vec{b}] \rightarrow [U:\vec{c}]$$

solving this system is easier.

$$\begin{cases} x+y=3 \\ x-2y=0 \end{cases}$$

$$\begin{bmatrix} 1 & 1 \\ 1 & -2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 3 \\ 0 \end{bmatrix}$$

$$\begin{array}{rcl} R_1 & \leftarrow & \begin{bmatrix} 1 & 1 & 3 \\ 1 & -2 & 0 \end{bmatrix} \\ R_2 & \leftarrow & \begin{bmatrix} 1 & 1 & 3 \\ 1 & -2 & 0 \end{bmatrix} \end{array}$$

$$R_2 \leftarrow R_2 - (\text{coefficient})R_1$$

\downarrow

$\frac{a_{21}}{a_{11}}$ \rightarrow the entry we want to ^{disappear}
 a_{11} \leftarrow pivot ($\neq 0$)

$$a_{11} = 1 \quad \text{coefficient} = \frac{1}{1} = 1$$

$$R_2 \leftarrow R_2 - R_1$$

$$\begin{array}{rrr} 1 & -2 & 0 \\ 1 & 1 & 3 \\ \hline 0 & -3 & -3 \end{array}$$

$$\begin{bmatrix} 1 & 1 & 3 \\ 0 & -3 & -3 \end{bmatrix} \rightarrow \begin{cases} x+y=3 \\ -3y=-3 \end{cases} \rightarrow \boxed{y=1} \quad \boxed{x=2}$$

Gaussian Elimination

$$\begin{cases} x - 2y + z = 0 \\ x + 2z = 3 \\ x + 2y = 3 \end{cases}$$

$$\left[\begin{array}{ccc|c} 1 & -2 & 1 & 0 \\ 2 & 0 & 2 & 3 \\ 1 & 2 & 0 & 3 \end{array} \right] \xrightarrow{\text{pivot } 1} \left[\begin{array}{ccc|c} 1 & -2 & 1 & 0 \\ 0 & 4 & 2 & 3 \\ 0 & 4 & 0 & 3 \end{array} \right] \xrightarrow{\text{pivot } 2} \left[\begin{array}{ccc|c} 1 & -2 & 1 & 0 \\ 0 & 1 & 0.5 & 0.75 \\ 0 & 0 & 2 & 3 \end{array} \right] \xrightarrow{\text{pivot } 3} \left[\begin{array}{ccc|c} 1 & -2 & 1 & 0 \\ 0 & 1 & 0 & 0.75 \\ 0 & 0 & 2 & 3 \end{array} \right]$$

$\rightarrow R_1$
 $\rightarrow R_2$
 $\rightarrow R_3$

$$\left[\begin{array}{ccc|c} 1 & -2 & 1 & 0 \\ 0 & 4 & 2 & 3 \\ 0 & 4 & 0 & 3 \end{array} \right]$$

$$R_2 \leftarrow R_2 - R_1$$

$$R_3 \leftarrow R_3 - R_1$$

$$R_3 \leftarrow R_3 - \left(\frac{4}{2} \right) R_2$$

$$\left[\begin{array}{ccc|c} 1 & -2 & 1 & 0 \\ 0 & 2 & 1 & 3 \\ 0 & 0 & -3 & -3 \end{array} \right] \xrightarrow{\text{pivot } 1} \left[\begin{array}{ccc|c} 1 & -2 & 1 & 0 \\ 0 & 2 & 1 & 3 \\ 0 & 0 & -3 & -3 \end{array} \right] \xrightarrow{\text{pivot } 2} \left[\begin{array}{ccc|c} 1 & -2 & 1 & 0 \\ 0 & 1 & 0.5 & 1.5 \\ 0 & 0 & -3 & -3 \end{array} \right] \xrightarrow{\text{pivot } 3} \left[\begin{array}{ccc|c} 1 & -2 & 1 & 0 \\ 0 & 1 & 0 & 1.5 \\ 0 & 0 & 1 & 1 \end{array} \right]$$

$x - 2y + z = 0$
 $2y + z = 3$
 $-3z = -3$

$\boxed{z = 1}$

$$2y + 1 = 3 \rightarrow \boxed{y = 1}$$

$$x - 2(1) + (1) = 0 \rightarrow \boxed{x = 1}$$

$$\text{Pivots} = \left\{ \underline{1}, \underline{2}, \underline{-3} \right\}$$

System of m linear Equations with n Unknowns

$$A\vec{x} = \vec{b}$$

$A_{2 \times 2}$

$A_{3 \times 3}$

$$* \begin{cases} a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1 \\ a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2 \\ \dots \quad \dots \quad \dots \quad \dots \\ a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n = b_m \end{cases}$$

- In matrix format $Ax = b$

$A_{m \times n}$ = $\begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix}_{m \times n}$

$x = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} \in \mathbb{R}^n, b = \begin{bmatrix} b_1 \\ \vdots \\ b_m \end{bmatrix} \in \mathbb{R}^m$

$= n \times 1$ $= m \times 1$

Row and column views

$$\left\{ \begin{array}{l} a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1 \\ a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2 \\ \dots \quad \dots \quad \dots \quad \dots \\ a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n = b_m \end{array} \right.$$

\mathbb{R}^2 



\mathbb{R}^3 hyperplane

- Row view: consider m hyperplanes and see whether they cut each other in a single point
- Column view: can we express the right hand side as a linear combination of the columns of A ?

\vec{Ax}

$$x_1 \begin{bmatrix} a_{11} \\ a_{21} \\ \vdots \\ a_{m1} \end{bmatrix} + x_2 \begin{bmatrix} a_{12} \\ a_{22} \\ \vdots \\ a_{m2} \end{bmatrix} + \dots + x_n \begin{bmatrix} a_{1n} \\ a_{2n} \\ \vdots \\ a_{mn} \end{bmatrix} = \vec{b}$$

Augmented Representation of a linear system of equations

- $A\mathbf{x} = \mathbf{b}$ equivalent to $\begin{bmatrix} A & | & b \end{bmatrix}$

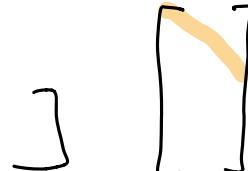
$$\underline{A_{m \times n}} = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix} \quad \underline{\mathbf{x}} = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} \in \mathbb{R}^n, \underline{\mathbf{b}} = \begin{bmatrix} b_1 \\ \vdots \\ b_m \end{bmatrix} \in \mathbb{R}^m$$

$$\begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} & : & b_1 \\ a_{21} & a_{22} & \cdots & a_{2n} & : & b_2 \\ \vdots & \vdots & \ddots & \vdots & \vdots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} & : & b_m \end{bmatrix}$$

$A_{n \times n}$



$A_{m \times n}$



Inverse of a Matrix: Intuition

$$A\vec{x} = \vec{b}$$
$$\underbrace{A^{-1}A}_{n \times n} \vec{x} = A^{-1}\vec{b} \rightarrow I\vec{x} = A^{-1}\vec{b} \rightarrow \boxed{\vec{x} = A^{-1}\vec{b}}$$
$$AA^{-1} = A^{-1}A = I$$

- A single equation: $a\vec{x} = \vec{b}$, then $\vec{x} = \frac{\vec{b}}{a}$ or $\vec{x} = a^{-1}\vec{b}$
- Consider a square matrix $A_{n \times n}$. A square $n \times n$ matrix A^{-1} is called its inverse if

$$A_{\text{non-singular}} \stackrel{A^{-1} \text{ invertible}}{=} AA^{-1} = A^{-1}A = I_n$$

I_n or $I_{n \times n}$

- A square matrix is called singular if it does not have an inverse. Otherwise it is called nonsingular or invertible.

$A_{n \times n}$ { non-singular A^{-1}
singular

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

I_3

Inverse Matrix Properties

- $(A^{-1})^{-1} = A$
- $(A^T)^T = A$
- $(AB)^T = B^T A^T$
- $(AB)^{-1} = B^{-1} A^{-1}$ given that both are nonsingular
- For a 2×2 matrix

$$A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}_{2 \times 2} \text{ then } A^{-1} = \frac{1}{ad - bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

Examples:

- $3 \times \left(\frac{1}{3}\right) = 1$

$$(4)(6) - (7)(2) = 10$$

- Find the inverse of

$$\begin{bmatrix} 4 & 7 \\ 2 & 6 \end{bmatrix}$$

$$\begin{bmatrix} \cdot & \cdot \\ \cdot & \cdot \end{bmatrix}_{3 \times 3}$$

$$\begin{bmatrix} 4 & 7 \\ 2 & 6 \end{bmatrix}^{-1} = \frac{1}{4 \times 6 - 7 \times 2} \begin{bmatrix} 6 & -7 \\ -2 & 4 \end{bmatrix} = \frac{1}{10} \begin{bmatrix} 6 & -7 \\ -2 & 4 \end{bmatrix}$$

$$AA^{-1} = A^{-1}A = I$$

$$= \begin{bmatrix} 0.6 & -0.7 \\ -0.2 & 0.4 \end{bmatrix}, \quad \begin{bmatrix} 4 & 7 \\ 2 & 6 \end{bmatrix} \begin{bmatrix} 0.6 & -0.7 \\ -0.2 & 0.4 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

Identity and Inverse Matrices

$A\vec{x}$ transformation

square

$$1(3) = 3$$

- $\underline{I_n} \in \mathbb{R}^{n \times n}$

=

for all $\underline{x} \in \mathbb{R}^n$, $\underline{I_n} \underline{x} = \underline{x}$

- $\underline{A} \in \mathbb{R}^{n \times n}$, its inverse $\underline{A^{-1}}$ if exists

$$\underline{A^{-1}} \underline{A} = I_n$$

- Solving a system $A\vec{x} = \vec{b}$ when A has an inverse

$$A\vec{x} = \vec{b} \rightarrow \underline{A^{-1}A\vec{x}} = \underline{A^{-1}\vec{b}} \rightarrow I_n\vec{x} = A^{-1}\vec{b}$$

$$\boxed{\vec{x} = A^{-1}\vec{b}}$$

Finding the inverse of a larger matrix using elimination

$\vec{Ax} = \vec{0}$ homogenous system

$$\vec{x} = \vec{0} \quad A\vec{0} = \vec{0}$$

Gaussian elimination

(n)

- Consider a square matrix $A_{n \times n}$

To have an inverse, a matrix should have n nonzero pivots.

The system $\vec{Ax} = \vec{0}$ must have only solution $x = \vec{0}$.

Gauss-Jordan elimination

$\vec{x} = \vec{0}$ is the only solution $\rightarrow A$ is invertible

$$[A:I] \rightarrow [I:A^{-1}]$$

homogenous system $\vec{Ax} = \vec{0}$ other nonzero solution $\rightarrow A$ is singular

- Using Gauss elimination, convert the left hand side to I
- the right hand side will be A^{-1}

A_{nn}

$$[A:I_n] \xrightarrow{\text{elimination}} [I:A^{-1}]$$

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{bmatrix} \underbrace{\quad}_{I}$$

Gauss-Jordan elimination for A^{-1}

$$A = \begin{bmatrix} 2 & -1 & 0 \\ -1 & 2 & -1 \\ 0 & -1 & 2 \end{bmatrix}_{3 \times 3}$$

- Make the Augmented matrix $[A:I]$,

$$[A:I] = \left[\begin{array}{ccc|ccc} 2 & -1 & 0 & 1 & 0 & 0 \\ -1 & 2 & -1 & 0 & 1 & 0 \\ 0 & -1 & 2 & 0 & 0 & 1 \end{array} \right]$$

- $\text{row2} \leftarrow (\frac{1}{2}\text{row1} + \text{row2})$,

$\cancel{\frac{1}{2}}$

$$\text{row2} \leftarrow \text{row2} - (-\frac{1}{2})\text{row1}$$

$$\text{row2} \leftarrow \text{row2} + \frac{1}{2}\text{row1}$$

$$\left[\begin{array}{ccc|ccc} 2 & -1 & 0 & 1 & 0 & 0 \\ 0 & \frac{3}{2} & -1 & \frac{1}{2} & 1 & 0 \\ 0 & -1 & 2 & 0 & 0 & 1 \end{array} \right]$$

Gauss-Jordan elimination for A^{-1}

- $\text{row3} \leftarrow (\frac{2}{3}\text{row2} + \text{row3}),$

$$\left[\begin{array}{ccc|ccc} 2 & -1 & 0 & : & 1 & 0 & 0 \\ 0 & \frac{3}{2} & -1 & : & \frac{1}{2} & 1 & 0 \\ 0 & 0 & \frac{4}{3} & : & \frac{1}{3} & \frac{2}{3} & 1 \end{array} \right]$$

- $\text{row2} \leftarrow (\frac{3}{4}\text{row3} + \text{row2}),$

$$\left[\begin{array}{ccc|ccc} 2 & -1 & 0 & : & 1 & 0 & 0 \\ 0 & \frac{3}{2} & 0 & : & \frac{3}{4} & \frac{3}{2} & \frac{3}{4} \\ 0 & 0 & \frac{4}{3} & : & \frac{1}{3} & \frac{2}{3} & 1 \end{array} \right]$$

Gauss-Jordan elimination for A^{-1}

- $\text{row1} \leftarrow (\frac{2}{3}\text{row2} + \text{row1}),$

$$\left[\begin{array}{ccc|ccc} 2 & 0 & 0 & \frac{3}{2} & 1 & \frac{1}{2} \\ 0 & \frac{3}{2} & 0 & \frac{3}{4} & \frac{3}{2} & \frac{3}{4} \\ 0 & 0 & \frac{4}{3} & \frac{1}{3} & \frac{2}{3} & 1 \end{array} \right]$$

- divide row1 by 2, row2 by $\frac{3}{2}$, and row3 by $\frac{4}{3}$

$$\left[\begin{array}{ccc|ccc} 1 & 0 & 0 & \frac{3}{4} & \frac{1}{2} & \frac{1}{4} \\ 0 & 1 & 0 & \frac{1}{2} & 1 & \frac{1}{2} \\ 0 & 0 & 1 & \frac{1}{4} & \frac{1}{2} & \frac{3}{4} \end{array} \right] = [I : A^{-1}]$$

Gauss-Jordan elimination for A^{-1}

$$A = \begin{bmatrix} 2 & -1 & 0 \\ -1 & 2 & -1 \\ 0 & -1 & 2 \end{bmatrix}$$

$$A^{-1} = \begin{bmatrix} \frac{3}{4} & \frac{1}{2} & \frac{1}{4} \\ \frac{1}{2} & 1 & \frac{1}{2} \\ \frac{1}{4} & \frac{1}{2} & \frac{3}{4} \end{bmatrix}$$

- Check the correctness

$$\begin{bmatrix} 2 & -1 & 0 \\ -1 & 2 & -1 \\ 0 & -1 & 2 \end{bmatrix} \begin{bmatrix} \frac{3}{4} & \frac{1}{2} & \frac{1}{4} \\ \frac{1}{2} & 1 & \frac{1}{2} \\ \frac{1}{4} & \frac{1}{2} & \frac{3}{4} \end{bmatrix} = I_3$$


Gauss-Jordan elimination for A^{-1}

- Find A^{-1} by Gauss-Jordan elimination strating from

$$A = \begin{bmatrix} 2 & 3 \\ 4 & 7 \end{bmatrix}$$

$$A^{-1} = \frac{1}{14 - 12} \begin{bmatrix} 7 & -3 \\ -4 & 2 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 7 & -3 \\ -4 & 2 \end{bmatrix}$$

$$[A:I] = \left[\begin{array}{cc|cc} 2 & 3 & 1 & 0 \\ 4 & 7 & 0 & 1 \end{array} \right] \xrightarrow{\text{row2=row2-2row1}} \left[\begin{array}{cc|cc} 2 & 3 & 1 & 0 \\ 0 & 1 & -2 & 1 \end{array} \right]$$

$$\xrightarrow{\text{row1=row1-3row2}} \left[\begin{array}{cc|cc} 2 & 0 & 7 & -3 \\ 0 & 1 & -2 & 1 \end{array} \right]$$

$$\xrightarrow{\text{row1=0.5row1}} \left[\begin{array}{cc|cc} 1 & 0 & \frac{7}{2} & \frac{-3}{2} \\ 0 & 1 & -2 & 1 \end{array} \right] = [I:A^{-1}]$$

$$A^{-1} = \begin{bmatrix} \frac{7}{2} & \frac{-3}{2} \\ -2 & 1 \end{bmatrix}$$

$$AA^{-1} = A^{-1}A = I$$

Reduced row echelon form R

$A_{n \times n}$

$$A\vec{x} = \vec{b}$$

$$[A : \vec{b}] \rightarrow [U : \vec{c}]$$

upper triangular matrix

$A_{m \times n}$

$$[A : \vec{b}] \rightarrow [R : \vec{c}]$$

reduced row echelon form (rref)

- When A is rectangular, elimination will not stop at the upper triangular matrix U
- To make this matrix simpler we can take two actions
 - produce zeros above the pivots
 - produce ones in the pivots

$$\textcircled{A} = \begin{bmatrix} 1 & 2 & 2 & 4 \\ 0 & 2 & 0 & 4 \end{bmatrix} \rightarrow U = \begin{bmatrix} 1 & 0 & 2 & 0 \\ 0 & 1 & 0 & 2 \end{bmatrix}$$

rref

$$\left. \begin{array}{l} x + 2y + 2z = 4 \\ 0 + 2y + 0 = 4 \end{array} \right\}$$

$$\left. \begin{array}{l} x + 2y + 2z = 4 \\ 0 + 2y + 0 = 4 \end{array} \right\}$$

2 eq 3 unknowns

$$\begin{cases} x + y - z + w = 3 \\ x - 2z - w = -1 \\ y + z - w = 1 \end{cases}$$

$A = \begin{bmatrix} 1 & 1 & -1 & 1 \\ 1 & 0 & -2 & -1 \\ 0 & 1 & 1 & -1 \end{bmatrix}_{3 \times 4}$

$\vec{x} = \begin{bmatrix} x \\ y \\ z \\ w \end{bmatrix} \quad \vec{b} = \begin{bmatrix} 3 \\ -1 \\ 1 \end{bmatrix}$

$[A : b]$

$$\left[\begin{array}{cccc|c} 1 & 1 & -1 & 1 & 3 \\ 0 & 0 & -2 & -1 & -1 \\ 0 & 1 & 1 & -1 & 1 \end{array} \right] \quad R_2 \leftarrow R_2 - (1) R_1$$

$$\left[\begin{array}{cccc|c} 1 & 1 & -1 & 1 & 3 \\ 0 & 0 & -1 & -2 & -4 \\ 0 & 1 & -1 & 1 & 1 \end{array} \right] \quad R_1 \leftarrow R_1 - (-1) R_2$$

$$R_3 \leftarrow R_3 - (-1) R_2$$

$$R_1 \leftarrow R_1 + R_2$$

$$R_3 \leftarrow R_3 + R_2$$

$$\left[\begin{array}{cccc|c} 1 & 0 & -2 & -1 & -1 \\ 0 & -1 & -1 & -2 & -4 \\ 0 & 0 & 0 & -3 & -3 \end{array} \right] \quad R_2 \leftarrow (-1) R_2$$

$$\left[\begin{array}{ccccc} 1 & 0 & -2 & -1 & -1 \\ 0 & 1 & 1 & 2 & 4 \\ 0 & 0 & -3 & 1 & 1 \end{array} \right] \quad R_3 \leftarrow (-\frac{1}{3}) R_3$$

$$\begin{array}{l}
 R_2 \leftarrow R_2 - 2R_3 \\
 R_1 \leftarrow R_1 + R_3
 \end{array}$$

free variable

rref

$$\left\{ \begin{array}{l} x - 2z = 0 \\ y + z = 2 \end{array} \right.$$

$$w = 1$$

$$z = t \in \mathbb{R}$$

$$\begin{aligned}
 y &= 2 - z = 2 - t \\
 x &= 2t
 \end{aligned}$$

$$\vec{x} = \begin{bmatrix} 2t \\ 2-t \\ t \\ 1 \end{bmatrix} \quad t \in \mathbb{R}$$

$$t=0 \quad \vec{x} = \begin{bmatrix} 0 \\ 2 \\ 1 \\ 1 \end{bmatrix}$$

$$t=1 \quad \vec{x} = \begin{bmatrix} 2 \\ 1 \\ 1 \\ 1 \end{bmatrix}$$

many solutions here.