Technical Notes

The O3DE Tech Demo

This technical demo requires at minimum a GeForce GTX 1080 Ti with 8G of VRAM or greater. The technical demo does not represent the gameplay for Deadhaus Sonata.

The O3DE Engine

Open 3D Engine (O3DE) is an Apache 2.0-licensed multi-platform 3D engine that enables developers and content creators to build AAA games, cinema-quality 3D worlds, and high-fidelity simulations without any fees or commercial obligations.

Learn more at o3de.org

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