

Clear

Reload

Build

Simulator

sEunit

Quit

project Basic1 ... workspace /Users/sp/Unix/E

target Simulation ▼ conf class Basic ▼

reload ▼

trace ▼ ...

the application is made from classes:

SimOutput;

Basic;

SimInput;

Input;

Output;

all objects are allocated statically,
no memory management necessary

C-source generated for simulation

building target system

```
cd "/Users/sp/Unix/E/Basic1"
```

```
gcc se.Basic.c -o se.a.out \
```

```
-Dse_sim \
```

```
-Dse_unix \
```

```
-I "/Users/sp/Unix/dev/synERJY/include" \
```

```
-I "/Users/sp/Unix/dev/synERJY/target/unix/include" \
```

```
"/Users/sp/Unix/dev/synERJY/target/unix/lib/libse_rt.a" \
```

```
-lm -lpthread
```

Simulator started

