# Apollo Jain

apollojain@gmail.com | apollojain.com | github.com/apollojain

#### Technical Skills

Languages: Python, Matlab, Java, C++, C, Go, NodeJS, Typescript

Technologies: CVXPy, OpenCV, ROS, Docker, ZeroMQ, Arduino, NextJS, GraphQL, Hasura

# Professional Experience

**Kaizen Labs** 

Founding Engineer & Engineering Lead

February 2023 – Present

New York, NY Architected and built out backend for Kaizen's Flagship Recreation Management System (RMS) for Facility Reservations, including data model, unit tests, and business logic (NextJS, React, NodeJS, GraphQL, Hasura, PostgreSQL).

- Architected and built out backend and data model for Kaizen's Special Events Permitting Software.
- Worked on other platform and front-end features as needed, including email, logging, feature flag, and data ingestion infrastructure (NextJS, React, NodeJS, GraphQL, Hasura, PostgreSQL).
- Eventually led a team of 5 to work on various aspects of the Kaizen RMS, including memberships, programs, and more. This involved hands-on-keyboard work, as well as things like 1:1s, checklists, technical documentation, code review process, and more.
- Took on other roles that were necessary for the company, including performing Technical Project Management, engaging with customers as a de-facto Account Executive, and creating the company's technical interview process.

### **Systems & Technology Research**

Scientist & Team Lead February 2021 - February 2023

Arlington, VA

- Led a team of 4 to develop a system to catch rogue IMSI catchers in the 3G and 4G domains to help aid with tracking avoidance of USG officials. Awarded the STR Spotlight Award for my technical contributions. Technologies used included Flask, SQLite, Javascript, HTML, CSS, and Fast API.
- Worked on a Space-based AMTI/GMTI Radar, primarily on the beam planner and command-and-control interface (MATLAB, Python, C++)
- Conducted Program Management and 6-DOF Simulation Development for DARPA Nautilus, a program that aims to build AI that can design all aspects of an unmanned underwater vehicle (UUV), including navigation, energy, and 3D model constraints verification (ROS, C++, Python)
- Worked on an RL Simulation Environment for a Maritime System of Systems (Python3, Open API Gym, Ray)
- Led teams of up to 6 on projects related to geospatial pattern-of-life (Java, Javascript, HTML, CSS, PostgreSQL) and rogue sensor detection, but they are classified.

## **Anduril Industries**

Software Engineer

Irvine, CA

November 2018 – October 2020

- Built out the company's maritime tower product, which includes radar and VHF transceiver serial processing code, general infrastructure, a boat-specific sensor fusion tracking model, and a sigmoid-based hostile boat classifier. Currently used in the field for drug trafficking prevention on the California coast. Written in C++, Golang, and NixOS.
- Built out radar integrations, tracking models, and software infrastructure for the company's drone tracking tower. Integrated various third-party RF Detection Sensors in order to improve the algorithm's confidence. Written in C++, Golang, and NixOS. Deployed both domestically and internationally.
- Created an EKF-based general purpose model for fusing high-confidence measurements (ADSB, AIS, GPS) into the system's global tracker. Prototyped in Matlab and written in C++.

#### Education

**UC Berkeley** May 2018 M.S. EECS GPA: 3.9

**Teaching:** Designing Information Devices and Systems II (Circuits, Controls, and Signal Processing)

Thesis: EV Infrastructure Planning and Grid Impact Assessment: A Case for Mexico

**UC Berkeley** May 2017 GPA: 3.6 **B.S. EECS** 

Organizations: ASUC Student Government (CTO), Robotics at Berkeley (Co-Founder, Vice President), Hackers at Berkeley (Director), Kairos Society

Awards: Cal Alumni Association Leadership Award, Oski Student Leadership Award, Fung Fellowship for Wellness and Technology