

ANALYZE A DISTRIBUTED DATA CENTER ARCHITECTURE

EMIS 7352 - PROJECT 2 - GROUP 3
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MUSIFY?



Musify is a web-based, digital music service providing its subscribers with access to millions of songs.

• Songs can be digitally streamed at one of 3 bit-rates

Low: 112 kbps

Standard: 192 kbps

- High: 240 kbps

- Songs can also be downloaded to the user's device for offline playback
- All songs are Data Rights Management (DRM)-protected (encrypted) to ensure that only authorized users are able to stream or download and play them
 - The System supports permission requests that provide users with the necessary DRM keys to play the songs.



PROJECT 2 OVERVIEW



Objectives:

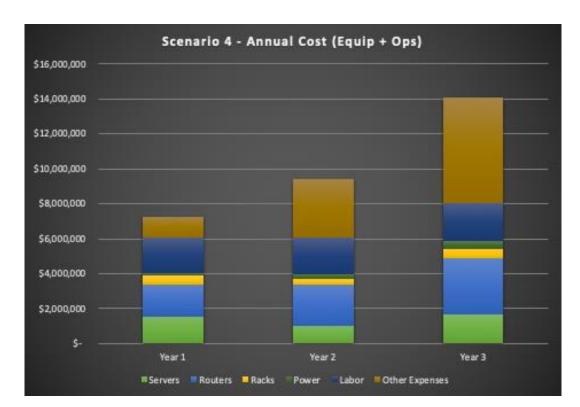
 Assess a Distributed Data Center architecture; compare/contrast with the recommended centralized data center scenario from Project I

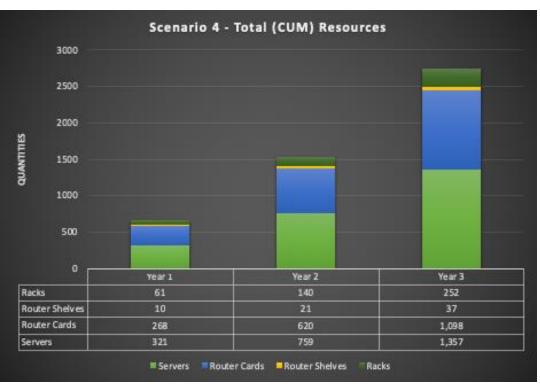
Tasks:

- Determine capacity distributions (users, workload, bandwidth, storage, etc.)
- Develop DC Failover/Resiliency Approaches and calculate it's impact on DC capacities
- Assess and Identify Data Center locations; selecting locations in each region with favorable quantified and qualified parameters
- Size and Cost each region's data center(s) following a similar method for Project I
 - Using cost factors for the selected DC locations
- Evaluate the architecture and conduct quantified/qualified sensitivity analysis
- Compare/Contrast a Centralized (Project I) vs Distributed (Project 2) Data Center architecture and recommend one

PROJECT 1 REVIEW - RESULTS







• Data Center: 16,128 total square feet, \$14.95M in construction costs

Total (3-Year) Costs: \$13.09M (Equip) + \$17.71M (Ops) + \$14.95M (Cap)

\$45,747,903*

PROJECT 1 REVIEW

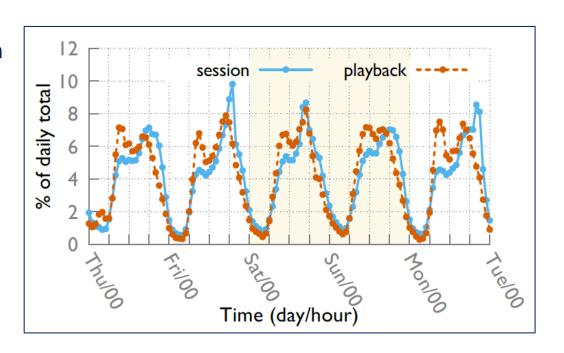


- Resources
 - XL Servers for Web/App Servers (Requests and Authorizations), and Rate Adaptation/Encryption servers
 - Dell EMC Isilon NAS used for Song Storage and Streaming/Download
- Redundancy
 - Configured similar to a Tier III+ data center (99.9+% availability)
- Expansion Rate
 - Annual Frequency (start-of-year capacity supports end of year forecasts)
- Song Library
 - Static Library of 40,000,000 songs

PROJECT 1 REVIEW

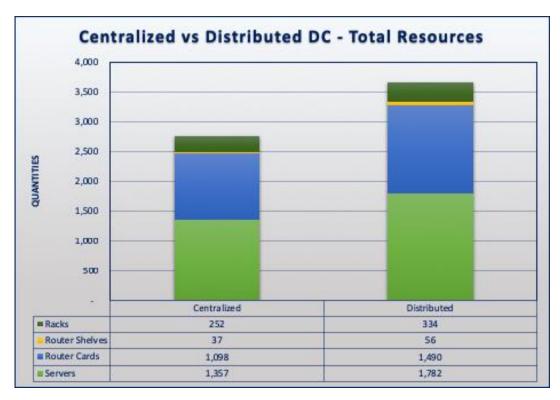


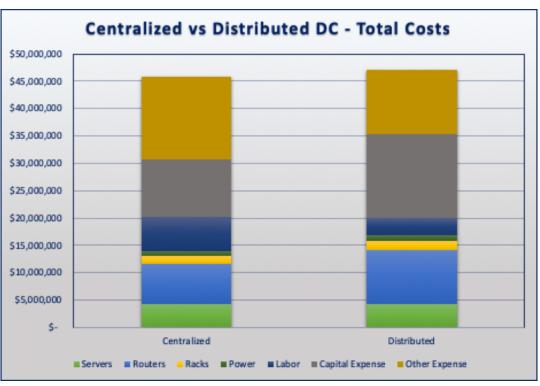
- Active Users follow a common diurnal pattern
 - Peak during the daylight; rapid ramp-up in morning, ramp down at night; minimal activity overnight
- Four (4) peak hours per day identified:
 7-9am, 8-10pm
- Peak-to-Average Ratio (PAR): 1.75:1
- Equivalent Peak Hours: 7.55



BOTTOM LINE UP FRONT (BLUF)







• The distributed architecture

- Provides substantially more resources (capacity) for similar cost to the centralized architecture
- Reduces latency by providing request services closer to user populations, and
- Improves overall system availability and resiliency through geographically dispersed, redundant capability

PROJECT 2 ASSUMPTIONS



- Distributed Data Center Architecture
- Annual Capacity Upgrades
 - Start-of-Year capacity supports end-of-year forecast (same as Project 1)
- Prices and rates are static throughout the 3-year assessment period (no inflation or reductions in cost due to technological advances)
- Bandwidth needs between Data Centers (e.g., routing of song requests from Midwest and South regions to Northeast and West region Data Centers) were not estimated
 - Considered a small fraction of actual user request bandwidth capacity needs
- Load-balancing within and between Data Centers is "perfect" (precisely aligned with the percentages specified for the project)
- Usage patterns (quantities and types of requests per user) are consistent within and among regions (e.g., a given MW region user requests as many song streams as a W region user)

REGIONAL USER DISTRIBUTION



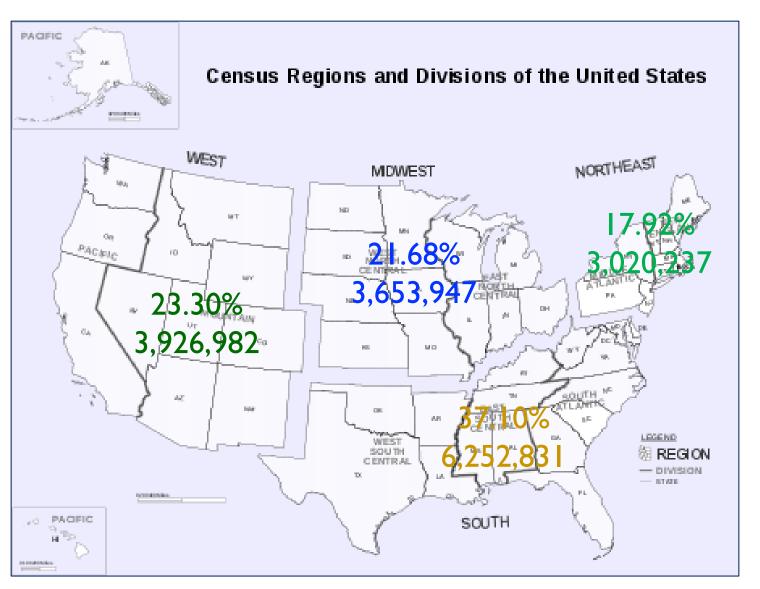
- Northeast
 - 17.92% of users
 - 3.02M active users*
- Midwest
 - 21.68% of users
 - 3.65M active users*
- South
 - 37.10% of users
 - 6.25M active users*
- West
 - 23.30% of users
 - 3.93M active users*

Active Users by Region (per Year) 18,000,000 16,000,000 14,000,000 12,000,000 10,000,000 8,000,000 6,000,000 4,000,000 2,000,000 Year 1 Year 3 Year 2 932,117 2,208,840 3,926,982 ■ W 1,484,186 3,517,080 6,252,834 867,308 MW 2,055,264 3,653,947 ■ NE 716,890 1,698,816 3,020,237

^{*} by year 3

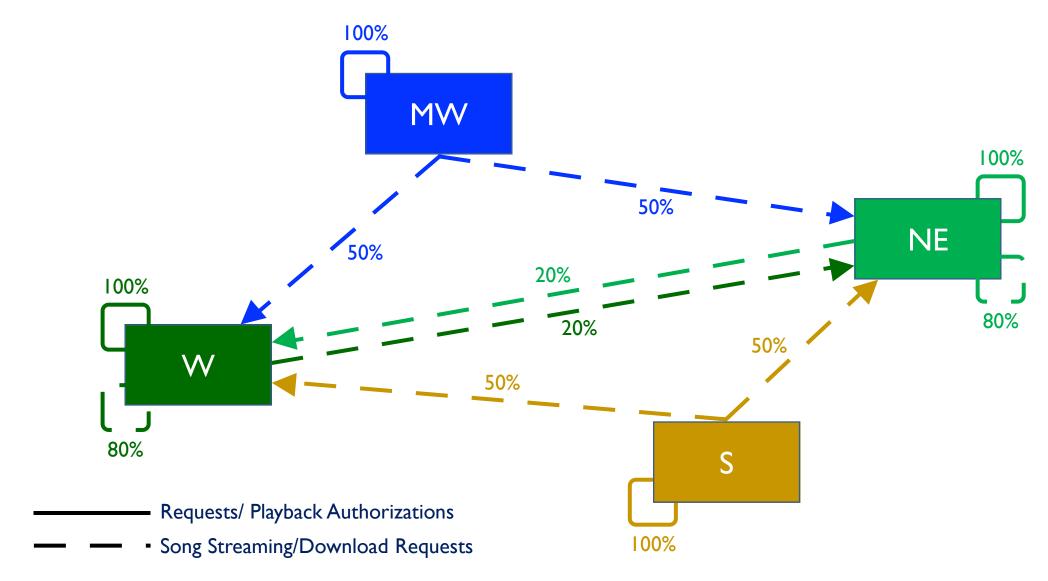
ACTIVE USER DISTRIBUTION MAP





NORMAL TRANSACTION DISTRIBUTION





REDUNDANCY/FAILOVER APPROACH



- Assume only one DC failure at any given time
- DC Failure Scenarios:
 - Northeast: All local transactions route to South; all system streaming/downloads routed to West
 - Midwest: All local transactions route to West; streaming/download routing unchanged (50/50 between West and Northeast)
 - South: All local transactions route to Northeast; streaming/download routing unchanged (50/50 between West and Northeast)
 - West: All local transactions route to Midwest; all system streaming/downloads routed to Northeast

Conclusions

- Loss of a data host DC (NE or W) requires the other content DC to process all streams and downloads
- Make NE and W DCs same size (to cover loss of other) and fact that population distribution is only different by ~5% users; largest is W
- Make all DCs support 55% of user transaction/authorization (for configuration consistency); not a significant cost driver

DATA CENTER LOCATION ASSESSMENT MUSICY



- What we considered:
 - Quantified: Industrial Space Lease Costs, Effective Property Tax Rates, Labor Costs and Supply, Power Rates
 - Qualified: Environment/Climate (including Force Majeur risk), State/Local Gov't policies (taxes, bureaucracy, "business-friendly"), growth trends (expanding/contracting), access to internet hubs and bandwidth
- Selected four candidate locations in each region
 - Large Population Centers or close to them (user access, available workforce)
 - Established Data Center presence
 - Opportunities for Growth

DATA CENTER LOCATIONS - NORTHEAST/SOUTH



Northeast Region	n				Northeast Region														
	(1) Industrial (2) Space Lease Effective		(3)		(5)		(7)												
Candidate	Costs	Property Tax Labor Cost		(4)	Power Rates	(6)	Yr 3 Cost												
Location	(\$/sf/mo)	Rate (%)	(\$/yr)	Labor Supply	(\$/kwH)	Other Factors	Comparison												
New York, NY	\$ 9.44	2.342%	\$ 187,610	42,080	\$ 0.1060	E, G-, T-, I+	\$1,709,817.39												
Northern NJ	\$ 8.56	1.582%	\$ 187,610	42,080	\$ 0.0474	E, G-, T, I+	\$1,317,206.90												
Boston, MA	\$ 8.17	1.104%	\$ 177,490	11,290	\$ 0.1257	E, G-, T-, I	\$1,568,598.87												
Northern VA	\$ 11.36	0.495%	\$ 181,310	27,430	\$ 0.0624	E, G+, T++, I++	\$1,553,542.80												

South Region	South Region														
	(1) (2) Industrial Effective														
	Space Lease	Property Tax	(3)		(5)		(7)								
Candidate	Costs	Rate	Labor Cost	(4)	Power Rates	(6)	Yr 3 Cost								
Location	(\$/sf/mo)	(%)	(\$/yr)	Labor Supply	(\$/kwH)	Other Factors	Comparison								
Atlanta, GA	\$ 4.47	1.471%	\$ 161,790	13,650	\$ 0.0572	E+, G+, T, I	\$ 179,647.53								
Nashville, TN	\$ 5.09	2.583%	\$ 150,460	5,610	\$ 0.0661	E+, G+, T, I	\$ 171,906.37								
DFW Area, TX	\$ 5.06	2.526%	\$ 171,060	18,520	\$ 0.0557	E+, G+, T++, I+	\$ 191,912.46								
Houston, TX	\$ 6.44	2.526%	\$ 184,391	11,070	\$ 0.0557	E-, G-, T+, I+	\$ 209,482.82								

DATA CENTER LOCATIONS - MIDWEST/WEST



Midwest Region	Midwest Region														
	(1) Industrial Space Lease Costs		(2) Effective		(3)			(5)		(7)					
Candidate			Property Tax		abor Cost	(4)	Power Rates		(6)	Yr 3 Cost					
Location	(\$/	sf/mo)	Rate (%)	(\$/yr)		Labor Supply		kwH)	Other Factors	Compariso					
Chicago, IL	\$	5.08	2.266%	\$	155,030	17,940	\$	0.0139	E, G-, T+, I+	\$	173,890.80				
Madison, WI	\$	4.64	1.513%	\$	158,790	2,360	\$	0.0786	E, G+, T+, I+	\$	178,113.35				
Indianapolis, IN	\$	3.80	1.997%	ሃ ት	149,990	3,670	\$	0.0736	E, G+, T, I-	ሃ ት	167,095.21				
Minneapolis, MN	\$	4.88	1.800%	\$	151,460	9,280	\$	0.0683	E, G-, T+, I	\$	171,429.05				

West Region										
(1) Industrial Space Lease Candidate Costs		ustrial e Lease	(2) Effective Property Tax	1:	(3) abor Cost	(4)	Pou	(5) ver Rates	(6)	(7) Yr 3 Cost
Location		sf/mo)	Rate (%)			Labor Supply		/kwH)	Other Factors	Comparison
Southern CA	\$	9.36	0.954%	\$	164,880	19,210	\$	0.1173	E-, G-, T, I++	\$1,620,089.33
Northern CA	\$	13.20	0.954%	ጥ	200,040	8,010	\$	0.0517	E-, G-, T+, I+	\$1,734,882.48
Seattle, WA	\$	7.61	0.692%	\$	182,590	9,890	\$	0.0595	E, G-, T+, I+	\$1,205,635.64
Phoenix, AZ	\$	6.70	2.000%	\$	149,300	10,740	\$	0.0787	E-, G+, T++, I	\$1,270,776.97

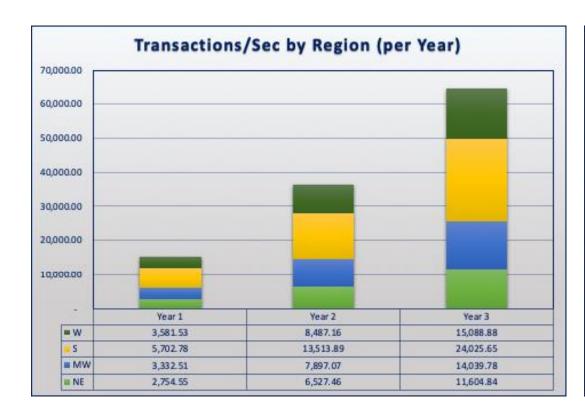
LOCATION SELECTIONS

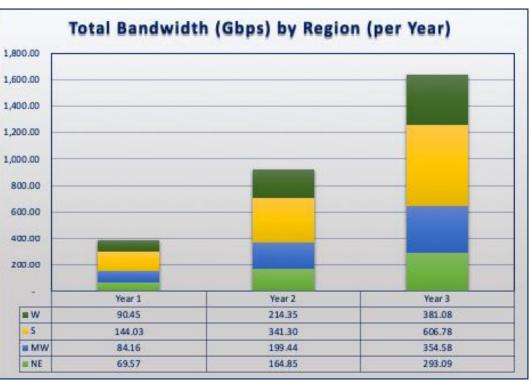


- Northeast: Northern Virginia
 - PROs: Lower property taxes, sizeable workforce, low power rates, significant market absorption and access to 70% of global internet traffic, proximity to both Northeast and South population centers
 - CONs: High space lease and labor costs
- South: Dallas/Fort Worth Area
 - PROs: Sizeable workforce, lower power rates, favorable climate, pro-business gov't policies, significant data center presence and sizeable bandwidth access, no income taxes
 - CONs: High property taxes and labor costs (for the region)
- Midwest: Madison, WI
 - PROs: Low lease and property tax rates; access to Chicago-area workforce and bandwidth, growing market absorption, favorable government policies
 - CONs: Smaller local workforce, higher labor costs, high power costs
- West: Phoenix, AZ
 - PROs: Low lease and labor rates, sizeable workforce, significant growth trends
 - CONs: High property taxes, hot/dry climate (power/cooling costs)

VOLUMETRICS







- Regional DCs process 100% of their "local" user requests
 - Process all playback authorization requests
- Northeast and West DCs combine to process 100% of streaming and download requests
 - Including streaming rate adaptation and digital rights management (DRM) encryption

VOLUMETRICS – APPROACHES



- Web/App Server architectures in all DCs are identical in capacity and configuration
 - Maintenance best practice, facilitates DC loss/failover flexibility, provides additional built-in capacity
- Song library and rate/adaptation and encryption architectures in Northeast and West region DCs are identical in capacity and configuration
 - Maintenance best practice,
 - Each must be capable of processing 100% of streaming / download requests if the other DC fails
- Given DC failover and resiliency of distributed architecture, redundancy within DCs was relaxed
 - Centralized DC in Project I had 2N or greater redundancy in servers, storage, NICs, routers, power/cooling, etc.
 - Followed N+1 or 1-for-2 redundancy patterns in distributed architecture

VOLUMETRICS – APPROACHES



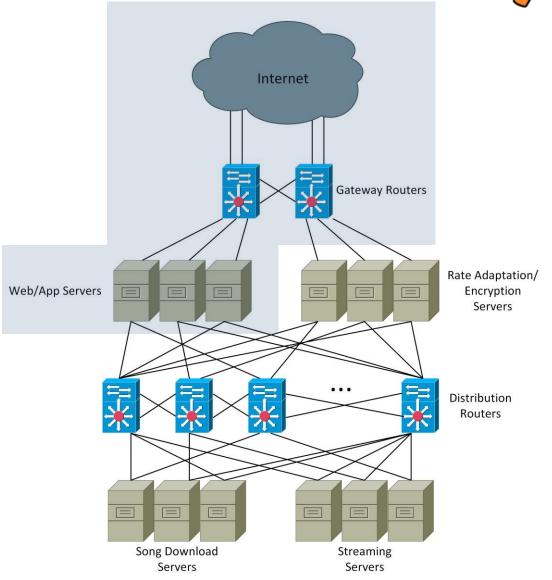
- For the Song Processing Data Centers (NE and W), elected to lease conditioned data center space rather than build two fixed, custom data centers
 - Fixed, custom DCs would have each approached the cost of the centralized data center in Project 1
 - Cost of both NE and W leased data centers roughly equivalent to the centralized DC cost in Project I, but with more resources
 - Leased space allows for opportunity for modular year-on-year build out of data center, rather than having to build to 3-year size in year I and maintain it.
- Transaction-Only Data Centers (MW and S), require minimal resources, so elected to go with deployable, pre-fab DC container
 - Used 20' HP Performance-Optimized Datacenter (POD) as basis for cost and sizing



ARCHITECTURE

- Song Processing Data Centers (NE and W) are similar to the centralized data center in Project I
 - Process local transactions and process all song requests
- Transaction Only Data Centers (MW and S) are limited to receipt and processing of user requests and playback authorizations (shaded area)
 - They route streaming and download requests to the NE and W DCs for processing





INTER-DATACENTER BANDWIDTH



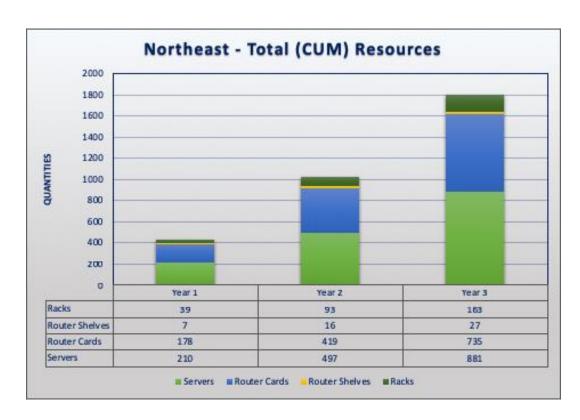
- User streaming and song download requests are routed between DCs per the distributions specified by the project and illustrated earlier
- Data Centers only exchange requests for songs, not the songs themselves
 - We assumed a stream or download request API message (sent from a local DC Web/App Server to a Song Processing Server was a total of I.5KB (IKB request, 0.5KB response)
- Based on user and transaction distributions, we calculated the inter-DC bandwidth needs

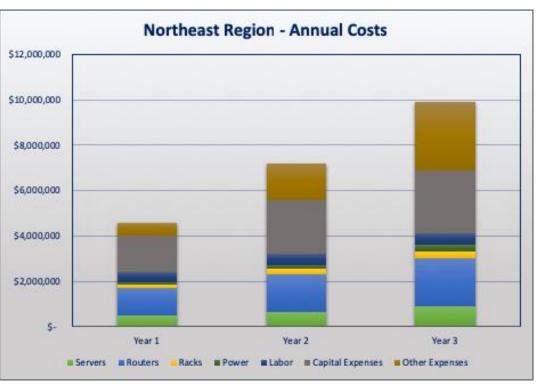
	Bandwidth Between DCs (Gbps)													
Year	NE-MW	NE-W	NE-S	W-MW	W-S									
Year 1	0.0127	0.0097	0.0218	0.0127	0.0218									
Year 2	0.0302	0.0229	0.0516	0.0302	0.0516									
Year 3	0.0536	0.0408	0.0917	0.0536	0.0917									

- These bandwidths are insignificant to overall bandwidth requirements and do not influence the recommendation of centralized vs distributed architecture
 - Example: The additional bandwidth to the W region for song requests from NE, MW and S combined total just 186.1 Mbps (less than a single server NIC card)

NORTHEAST DATA CENTER





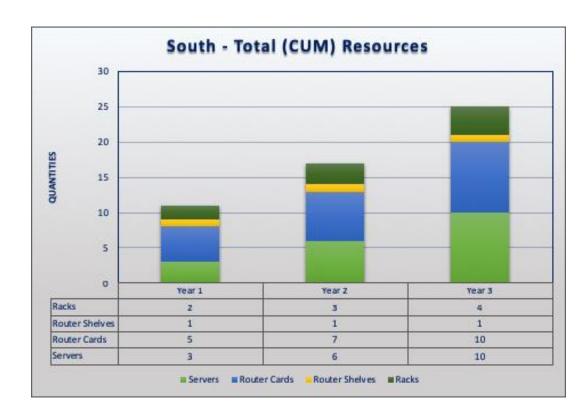


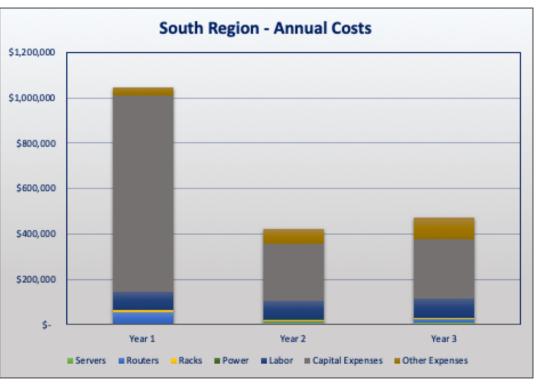
- Provides 48% of total song streaming and download capacity under normal operations; 100% with loss of West
 Region DC
- Provides 18% of all transaction processing and authorization requests nominally; up to 55% under DC failure

Total 3-Year Cost: \$21.68M

SOUTH DATA CENTER



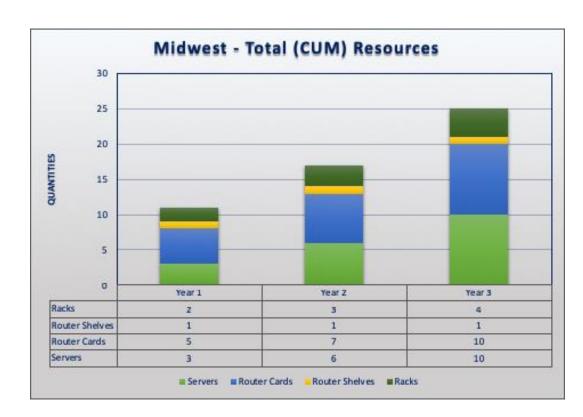


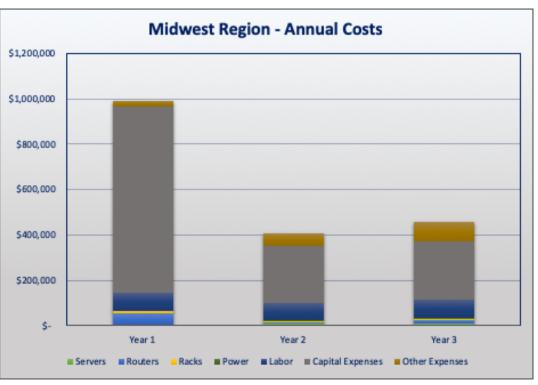


- Provides 37.1% of all transaction processing and playback authorizations under normal operations; capacity for up to 55% with loss of another region's DC
- Non-recurring and recurring Capital Expenses (container and internet connectivity) FAR outpace equipment and other operational costs

MIDWEST DATA CENTER





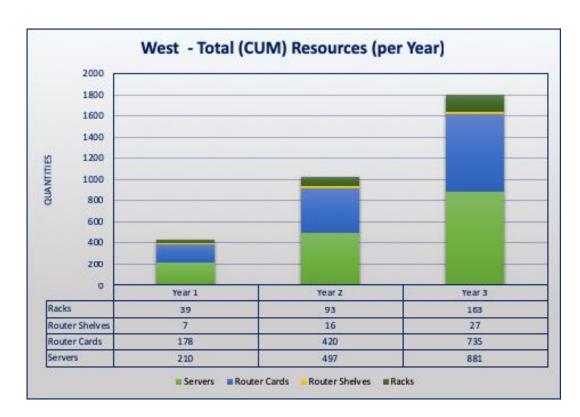


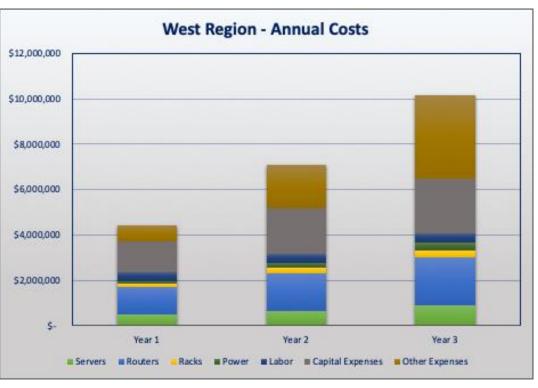
- Provides 21.7% of all transaction processing and playback authorizations under normal operations; capacity for up to 55% with loss of another region's DC
- Non-recurring and recurring Capital Expenses (Container and internet connectivity) FAR outpace equipment costs and other operational costs

Total 3-Year Cost: \$1.86M

WEST DATA CENTER







- Provides 52% of total song streaming and download capacity under normal operations; 100% with loss of Northeast Region DC
- Provides 23.3% of all transaction processing and authorization requests nominally; up to 55% under DC failure

Total 3-Year Cost: \$21.66M

DISTRIBUTED DC COST SUMMARY



Region	Measure		asure Year 1		Year 2	Year 3 Total I			Region Measure			Year 1			Year 2	Year 3		Total	
Midwest	\$ 1,857,943									Northeast	\$	21,681,450							
	Equipment Costs	\$	66,050	\$	22,191	\$	29,780	\$	118,021		Equip	ment Costs	\$	1,881,100	\$2	2,554,557	\$3	3,336,187	\$ 7,771,844
	Servers	\$	7,050	\$	7,191	\$	9,780	\$	24,021		Ser	vers	\$	484,100	\$	673,557	\$	924,187	\$ 2,081,844
	Routers (Shelves	\$	49,000	\$	10,000	\$	15,000	\$	74,000		Rou	ters (Shelves	\$	1,212,000	\$1	,631,000	\$2	2,082,000	\$ 4,925,000
	Racks	\$	10,000	\$	5,000	\$	5,000	\$	20,000		Rad	:ks	\$	185,000	\$	250,000	\$	330,000	\$ 765,000
	CAPEX & OPEX	\$	927,157	\$	385,400	\$	427,365	\$	1,739,922		CAPE	X & OPEX	\$	2,676,645	\$4	,632,870	\$ (6,600,091	\$ 13,909,605
	Power	\$	1,345	\$	2,179	\$	3,284	\$	6,809		Pov	ver	\$	64,436	\$	152,476	\$	267,194	\$ 484,107
	Labor	\$	75,950	\$	78,229	\$	80,575	\$	234,754		Lab	or	\$	486,196	\$	500,782	\$	515,805	\$ 1,502,783
	Capital Expense	\$	823,613	\$	248,549	\$	258,090	\$	1,330,252		Cap	ital Expense	\$	1,595,974	\$2	,384,543	\$2	2,785,063	\$ 6,765,581
	Other Expense	\$	26,249	\$	56,444	\$	85,415	\$	168,108		Oth	ner Expense	\$	530,038	\$1	,595,069	\$ 3	3,032,028	\$ 5,157,134
West	\$ 21,661,684									South	\$	1,936,526							
	Equipment Costs	\$	1,881,100	\$	2,559,557	\$	3,331,187	\$	7,771,844		Equip	ment Costs	\$	66,050	\$	22,191	\$	29,780	\$ 118,021
	Servers	\$	484,100	\$	673,557	\$	924,187	\$	2,081,844		Ser	vers	\$	7,050	\$	7,191	\$	9,780	\$ 24,021
	Routers (Shelves	\$	1,212,000	\$	1,636,000	\$	2,077,000	\$	4,925,000		Rou	ters (Shelves	\$	49,000	\$	10,000	\$	15,000	\$ 74,000
	Racks	\$	185,000	\$	250,000	\$	330,000	\$	765,000		Rad	:ks	\$	10,000	\$	5,000	\$	5,000	\$ 20,000
	CAPEX & OPEX	\$	2,539,727	\$	4,539,915	\$	6,810,198	\$	13,889,840		CAPE	X & OPEX	\$	978,269	\$	398,653	\$	441,584	\$ 1,818,506
	Power	\$	81,268	\$	192,445	\$	336,990	\$	610,704		Pov	ver	\$	953	\$	1,544	\$	2,327	\$ 4,825
	Labor	\$	404,428	\$	416,561	\$	429,058	\$	1,250,047		Lab	or	\$	79,370	\$	81,751	\$	84,204	\$ 245,325
	Capital Expense	\$	1,379,309	\$	1,993,416	\$	2,405,033	\$	5,777,758		Cap	ital Expense	\$	863,013	\$	249,700	\$	259,719	\$ 1,372,432
	Other Expense	\$	674,721	\$	1,937,493	\$	3,639,117	\$	6,251,331		Oth	ner Expense	\$	34,932	\$	65,658	\$	95,334	\$ 195,924

Total 3-Year Cost: \$47.14M

ARCHITECTURE SENSITIVITY



- Up-Front Architecture Decision -- Song Processing DCs (NE and W) distribute songs directly to users rather than route the songs back through the users' regional DCs
 - This avoids sizeable inter-DC bandwidth traffic that would otherwise increase costs by 67% while reducing or eliminating the intended latency benefits due to the "extra" hop
- With more than 97.5% of total bandwidth and 100% of storage needs tied to song library content and song streaming and downloads, there is no real opportunity to distribute the libraries across multiple, smaller data centers
 - Content Centers are storage clones and have at least overlapping bandwidth capacities
 - Requires at least 2N redundancy within each <u>region</u> (and then across both NE and W regions) –
 which translates to total storage and bandwidth capacity greater than 4x of actual demand
 - A smaller regional DC loss would result in the loss of library content and processing capacity (while costing significantly more in capital and operational expenses)
 - Additional Content Centers create exponentially complex networks and costs with minimal improvements in latency and availability/reliability

ARCHITECTURE SENSITIVITY



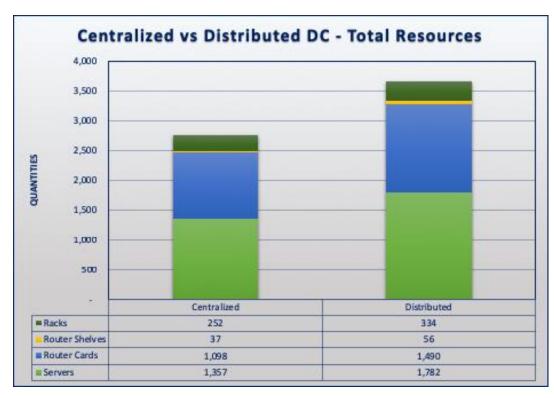
- Availability: DCs were designed to be roughly equivalent to a Tier II+ DC, with $A_0 \cong 99.741\%$ (22h 42m I 2.5s downtime/year) each. NE and W DCs combine to provide > 99.9993% A_0 (3m40s downtime/year)
 - Why add a 3rd clone DC (for \$Ms) to gain a couple minutes or seconds of additional annual uptime?

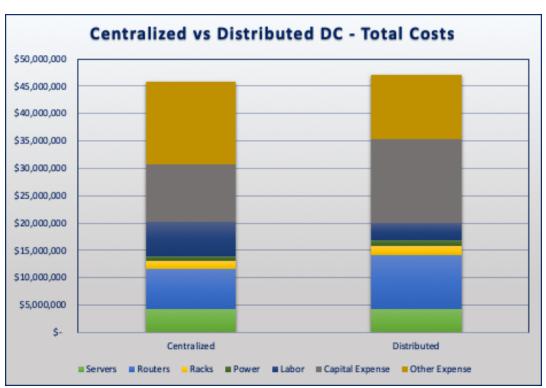
NOTE: Bandwidth concerns, the need for secure, available, consolidated song libraries and availability/resiliency objectives is precisely why Spotify's architecture (prior to migration to Google Cloud Platform) had only two data centers in the U.S.

 Spotify used Client-side Peer-to-Peer (P2P) and local client caching of highly-requested for content delivery (improve latencies without incurring additional data center bandwidth-related costs)

CENTRALIZED OR DISTRIBUTED?







Total Cost:

Centralized - \$45.75M

VS

Distributed - \$47.14M

\$1.4M (3%) difference

CENTRALIZED VS DISTRIBUTED?



- Distributed architecture overall provides value over a centralized architecture in terms of improvements in resiliency and latency for minimal (3%) increase in 3-Year cost
- Scalability
 - Transaction-Only DCs (the PODs) scale well (horizontally and vertically)
 - Song Processing (Content Delivery) DCs scale vertically, but not horizontally
 - In fact, the architecture is largely limited to two Song Processing DCs; things get complicated and pricey with limited upside with more

Recommendation: Go with Distributed (for the resiliency value)







Internet Transit Rates show significant year-on-year MRC reductions; this only makes Musify's distributed DC architecture more affordable





Move to the cloud where cloud infrastructure providers provide built-in regional resiliency, availability zones and data sharing services



Enhanced data analytics that mine user density and usage patterns and trends, and optimize the staging of content and identify regional user growth areas (to enable rapid deploy of additional modular "request handling" PODs)



BACKUP

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