Shridhar Joshi

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Objective:

To Curve myself with domains in cutting edge technologies and showcase my expertise in technical domain to fulfill the requirements of organization.

Technical Expertise:

Programming Languages	C++ , Java , OpenGL
Database	MySQL , SQlite , Neo4j , RDBMS , Oracle 10g &11
Tools/IDE	Eclipse , Xcode, Visual Studio , CodeBlocks, NetBeans
Operating system	Linux Apple Mac , Android WindowsXp/Vista/7
SDK / library	Android SDK, OpenGL
Tools	GitHub Versioning , JIRA Project versioning , Pivotal Track

Had Opportunity to work with Inside sales team to Analyze the requirements and farming the customer based on profiles using tools like Salesforce and Data.com

Work Experience:

Having 3+ years of hands-on experience in design and development in multiple domains. Working in **Incture technologies Pvt. Ltd**, Bangalore as Team Lead and previously worked in **Cognitive Clouds** & **SourceBits Technology**.

Excellent communications skills, Active team player, diligent learner, Smart worker with rational thinking and good problem solving ability.

Professional Experience And Projects worked on:

Project Title : Cherrywork (Product)

Description:

This is a Enterprise mobility Solution for all its needs. Designed and developed from scratch.

Role: Technical lead in Android

- 1. Developing module Architecture,
- 2. Consuming and formation of services,
- 3. Offline support
- 4. Managing docks for different clients

Url: http://www.cherrywork.net/

Project Title :Thrill APP

Description:

Thrill is an Dating App where women can decide and Men can apply. This was first of its kind in India and is in MarketPlace.

Link: https://play.google.com/store/apps/details?id=com.cc.thrill&hl=en

Role: Developer

- 1. Developed the entire application from scratch.
- 2. Handled all the server request and response (Json)
- 3. Notification via GCM
- 4. Accelerometer for gesture handling
- 5. Unique custom UI

Project Title: Pristine

Description:

This application was mainly to tag the wines to its NFC and QR codes respectively and fetch the data from wine.com and showcase the data on Application. User can even buy the wines and tag their moments accordingly with wine. The backend was completely developed using the Parse.com tool or SDK for android .

Role: Developer

- 1. NFC read library for wines
- 2. QR code decoding using Zxing library
- 3. OCR recognition
- 4. Payment gateway integration
- 5. Backend i.e. DB and server API calls handled using parse
- 6. Custom UI development.

Project Title: The MELT

Description:

This application was built for VIP and support crew in US to buy and order the MELT food. This was built for the moving truck order delivery.

Link: https://themelt.com/

Role: Developer

- 1. Built the UI
- 2. GeoFence notification for ordering and Ads
- 3. Payment Gateways
- 4. Store Locator
- 5. QR code decoding for gift cards

Title: Intel Wi-Di Android Applications

Description:

Intel Corp a prestigious client of Sourcebits, Three applications were developed to showcase the Intel's Wi-Di (Wireless Display Technology) in Android platform.

- 1. Intel Karaoke
- 2. Intel TV
- 3. Intel fast Backward

Skill Set Used : Java, Android SDK, OpenGL,

Role: Developer

- Musix –Match Lyrics Integration
- UI Development For all applications
- PCM Audio filter for karaoke application
- Split UI mode for all three applications

Project Title: Snoop Phone Spy And Tracker

Description:

Android application that enables a user to monitor calls, SMS, etc of paired 'slave' devices. Two Android applications developed as part of the end-to-end solution. One to monitor user behavior via SMS, Call-monitoring, Call recording, Environment recording, geo-fencing and the other application to collate reported user data and present the data in an easily consumable format. The parent application will get live notification based on the events in the monitoring application.

This application runs as a background service in a name mangled format, the application is custom build in the server side, every time for each user depending on the master apps configuration. The monitoring application receives notification through websocket from the notification server

Notification server development , was done for delivering live notifications to Slave and the Parent application .

Link: http://snoopvip.com/

Responsibilities:

- Design
 - Design of Communication architecture.
 - Design of Parent and Slave application architecture.
- Development
 - o Development of Parent and Slave application.
 - Development of UI.

Project Title: CardFlick

Description:

CardFlick is a digital business card app which helps you to Create a card in one tap and Share it with anyone. It supports a bunch of gorgeous themes designed by some of the top designers in the world.

The contacts are Cloud Synced thus allowing you to keep your data safe.

Role: Developer

- Pusher integration in the app which makes use of Websocket.
- Handling http responses from the card flick api server.
- Parsing XML and JSON responses from the server.

Skill Set Used: JAVA /C++, Android

Project Title: Prolexic Web Services

Description:

Prolexic Corp is a company working on DDOS of cloud and server . Project mainly focuses on the security of Its client information on server and cloud. Prolexic mainly has three servers

- 1. UI Servers / Rabbit Collector
- 2. Liferay Servers
- 3. Java/Web server

Role: Java / Web services development

Skill Set Used: Java, Apache, Java Jeresy, Mysql DB,

Achievements:

- Intel Applications showcased in **IDF (Intel developer Forum)** in April 2012 at Beijing China.
- Presented Paper on **RFID security at international conference** held in VTU
- Presented Paper on LBS (Location Based services) at National Conference held in college.
- An alumni of prestigious Sainik School Bijapur karnataka .

Education:

B.E (ECE)	FC	VTU Belagaum
10+2	FC	Kittel Science college

Info:

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