# Mohammed Abdulla

# Software Engineer

# Objective

I am a passionate and hardworking coder looking for a Progressive work environment to enhance my current technical skills by working with highly skilled professionals.

#### Education

2010–2014 Bachelor of Engineering, Sri Jayachamarajendra College of Engineering, Mysore,

2008–2010 **12th Standard**, Kendriya Vidyalaya, Mysore, percentage – 92.6.

# **Experience and Achivements**

#### **CISCO**

#### 2014-Present **Software Development Engineer**, Bangalore.

Working in Nexus 1000v software switch team(software switch for baremetal hypervisor in data centers). Responsibility is to develop features for Netstack of Linux based cisco proprietary os.

### Won MUPHORIA 2013

#### Conducted by MuSigma.

Analytical problem solving contest, which required to model a real world special consumer producer problem and optimise the same on various real world and theoritical constraints.

#### **ARTBOT**

#### Final Year Engineering Project.

Completed an implementation of a robot that draws.

#### Car Black Box

#### Collaborative Innovation Challenge.

Implemented car black box for PACE annual forum which was held at Pasadena, California and won third prize for the same.

#### Swarm Robotics

#### National Level Paper.

Submitted a paper on "A Simplified Algorithm for Implementing Swarm Intelligence in Multi Robot system.

### Hobby Project

#### open source project.

Implementing an Image Processing Algorithm for fast processing of contour detection in opencv.

51 5th main, Subhas Nagar – Mysore, Karnataka 

## Professional skills

Basic PHP, Database

Intermediate PYTHON, HTML, JAVA, LINUX PROGRAMING, Networking, MATLAB, microprocessor

and microcontrollers, Algorithms

Advanced C,C++

Languages

English Good Conversationally fluent

Tamil **Mothertongue** 

Kannada Good Conversationally fluent

Hindi Good Conversationally fluent

# Areas of Interests

- Data Stuctures

- Algorithms and object oriented design
- Linux Programming and Networking
- Programming
- Microcontrollers