# Jeremy Hurst

### WORK EXPERIENCE

DECEMBER 2014 - PRESENT

Comcast Interactive Media, Philadelphia, PA Xfinity Home

### Software Engineer (Arch QA)

Developed a tool for monitoring the health of servers used by Xfinity Home applications.

Developed an http proxy tool which selectively rewrote packets to simulate test scenarios that are difficult to reproduce.

Developed an interactive terminal for accessing the backend API to make Xhome application development smoother.

Skills gained: Ruby Metaprogramming, ERB, High-charts, Net::HTTP, crontab

OCTOBER 2013 - DECEMBER 2014

Comcast Interactive Media, Philadelphia, PA

Xfinity Home

### Software Engineer (iOS QA)

Set up automated testing framework using the cucumber ruby gem.

Automated test scenarios for the Xfinity Home iOS application by simulating user interaction

Fixed minor defects and added automation hooks within the iOS application

Skills gained: Ruby, Cucumber, Charles, Wireshark, Jira

JULY 2012 - JULY 2013

Solfo, Burbank, CA yellowbot.com

# Software Developer

Wrote and debugged web crawlers written mostly in Perl to scrape business data from websites. Skills gained: git, perl, regex, vim, html, javascript

SUMMER 2010 AND 2001

Woodward HRT, Santa Clarina, CA

Engineering Department

# Software Intern

Software testing and development Improved access methods to company databases

JANUARY 2010 - MAY 2012

Computer Science Department, Earlham College, Richmond, IN

cs.earlham.edu

### Web Developer

Maintained Earlham's CS Department web page Worked with a team to do a complete overhaul of the website △ | 417 N Preston St.

Apt. 1

Philadelphia, PA

19104

**a** (661) 231-5273

jeremy.r.hurst@gmail.com

#### **EDUCATION**

2008 – 2012 BA in Computer Science

MAJOR IN COMPUTER SCIENCE, MINOR IN PHYSICS

Earlham College

#### SOFTWARE SKILLS

GOOD LEVEL Ruby, Perl, Python, C++, git,

Bash, Jira, Xcode, VIM,

Charles

INTERMEDIATE Ruby Metaprogramming, Java,

C#, LATEX, NET::HTTP, Microsoft Office, iOS

Development, Linux, Windows,

Mac, Wireshark, Zigbee

BASIC LEVEL PostgreSQL, Scheme, Lisp,

Unity, Android, Swift

#### RESEARCH

2011 - 2012 Cognitive and Sub-regular

Complexity

Developed computational models to describe string sets of phonetic stress patterns in human

languages

FALL 2011 Controlling an Autonomous

AR Drone using Hand Ges-

tures

Computer Science major Senior

Project

### PERSONAL PROJECTS

2015 Neil DeGrasse Tyson Twitter bot

Used a markov chain python library to generate unique tweets based off of previous NDT tweets

2015 Skype Chat bot

Created an interactive custom machinelearning chat bot to impersonate a friend

2014 "Don't Die" Video Game

Paired with a designer friend to complete a video game using Unity and C#