Premisses	:								Τ			
	and updati	ng artifacts	on the way	, interativel	V							
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Classic							RUP		Area			
Analysis								Business				
	1	Process Dia	agrams						Business Process Analysis			
	2	2 UC Diagrams							Business Analysis Model			
								Business Use-Case Model				
	3	Context Di	agrams(Dor	main)				Requirements				
	4	Activity Dia	agrams						Software Requirements Specification			ion
	5	Interaction Diagrams(sequence, o			ollaboration	n)			Requirements Attributes		tes	
	6	6 Class Diagrams						Architecture				
									Software A	rchitecture	Document	
									Architectu	re Proof-of-	Concept	
								Analysis				
									Domain M	odel		
									Analysis Model			
Work Prod	luct								Use Case Model			
	Result							Design				
	Artifact								Design Mo	del		
	Deliverable								Use Case Realization			
		Artifact							Signal			
									Event			
									Design Clas	ss(DCD)		
Exemple-Tailoring for a Small Project								Design Subsystem				
									Protocol			
Need to start from tasks(extracted from Discipline)								Capsule				
and included in main iterations (stages)/activities								Design Pac	kage			
								Data Design				
									Data Mode	l(contains l	JC Realization	on)
								Design GUI				
									UI Prototy	oe .		
									Navmap			
								Design Model Operation				
									Operation			
									Operation	Realization		