



NOVA SCHOOL OF
SCIENCE & TECHNOLOGY

Interacção Pessoa-Máquina

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MartList

Stage 6: Evaluation results and presentation



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Heuristic evaluation of the Group_18 interface by the Group_21

Nº	Problem	Heuristic	Description	Severity	Solution	Screenshot	Assessment
1	No transition at sign in	Consistency & Standards	Sometimes when clicking on sign in with the fields filled there is no transition	Low, reduces immersion	Transition to the main menu or login menu	problem nº1.mp4	We agree and we will fix it.
2	Login state disappears when switching pages	Visibility of system status	After logging in when changing pages the indicator that we were logged in disappears and tells us to log in again	Low, reduces immersion	Fix the account/logout bar	problem nº2.mp4	We agree, but our primary focus was on the UI of the website, so we don't have a token system implemented so it could be stored.
3	Items with different sizes	Aesthetic and Minimalist Design, Consistency & Standards	When viewing the products for sale they usually have different sizes.	Medium, reduces immersion and is visually annoying	Have all products with the same size	problem nº3.PNG problem nº3.1.PNG	We agree, but we are on short time to fix it.
4	Unformatted text and buttons	Aesthetic	When viewing a product there is often text overlaid with text or text behind the image	High, reduces immersion, is visually annoying, it is often impossible to read pertinent information such as the mobile phone number and the buy/sell button is on top of the images	Fix the text	problem nº4.PNG problem nº4.1.PNG	We agree, but with the time we had to develop, it wasn't on our top priorities, because this only happens when the user uses the zoom function on the browser, which we consider to be very rare in a daily basis use.

Nº	Problem	Heuristic	Description	Severity	Solution	Screenshot	Assessment
5	Issue #4 and #5 on another platform	Aesthetic and Minimalist Design, Consistency & Standards	The same problem presented in nº4 and nº5 but more exaggerated when viewing the website from a tablet	High, reduces immersion, is visually annoying, it is often impossible to read relevant information such as the mobile phone number and the buy/sell button is on top of the images	Have all products with the same size, Fix the text and the format	problem nº5.jpg problem nº5.1.jpg problem nº5.2.jpg problem nº5.3.jpg	We agree, but with the time we had to develop, it wasn't on our top priorities, because this only happens when the user opens the website on a mobile device, which the website wasn't fully prepared to be scaled.
6	Selling a service	Consistency & Standards	We consider selling objects and offering services different things so when running the scenarios we do not consider using the sell button to offer a service	Medium, if the user does not know where to offer a service, he cannot advertise	Have 2 buttons one for each action	problem nº6.PNG	We agree and we will fix it.
7	Sell button	Consistency & Standards	The sell button should be in more than one place since the only place where the button is has a transition with the buy button	low, small inconvenience	Have another sell button on the menu bar	problem nº7.PNG	We agree and we will fix it.