

# 3-D GEOMETRY

## Fundamentals of 3-D Geometry

(1) Distance between two points  $P(x_1, y_1, z_1)$  and  $Q(x_2, y_2, z_2)$  is

$$PQ = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}.$$

(2) The co – ordinate of the point  $R$  which divides the join of the points

$P(x_1, y_1, z_1)$  and  $Q(x_2, y_2, z_2)$  internally in the ratio  $m:n$  are

$$\left( \frac{mx_2 + nx_1}{m + n}, \frac{my_2 + ny_1}{m + n}, \frac{mz_2 + nz_1}{m + n} \right).$$

(3) The co – ordinate of the point  $R$  which divides the join of the points

$P(x_1, y_1, z_1)$  and  $Q(x_2, y_2, z_2)$  externally in the ratio  $m:n$  are

$$\left( \frac{mx_2 - nx_1}{m - n}, \frac{my_2 - ny_1}{m - n}, \frac{mz_2 - nz_1}{m - n} \right).$$

(4) The co – ordinates of the mid point of  $PQ$  are

$$\left( \frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2}, \frac{z_1 + z_2}{2} \right).$$

(5) If  $A(x_1, y_1, z_1)$ ,  $B(x_2, y_2, z_2)$  and  $C(x_3, y_3, z_3)$  be the vertices of  $\Delta ABC$ , then the co – ordinates of the centroid  $G$  of  $\Delta ABC$  are

$$\left( \frac{x_1 + x_2 + x_3}{3}, \frac{y_1 + y_2 + y_3}{3}, \frac{z_1 + z_2 + z_3}{3} \right).$$

(6) (i) Equation of  $XY$  – plane is  $z = 0$ .

(ii) Equation of  $YZ$  – plane is  $x = 0$ .

(iii) Equation of  $ZX$  – plane is  $y = 0$ .

(7) (i) If a point lies on  $XY$  – plane, then its co – ordinates are  $(x, y, 0)$ .

(ii) If a point lies on  $YZ$  – plane, then its co – ordinates are  $(0, y, z)$ .

(iii) If a point lies on  $ZX$  – plane, then its co – ordinates are  $(x, 0, z)$ .

(8) (i) Direction cosines of  $X$  – axis are  $1, 0, 0$ .

(ii) Direction cosines of  $Y$  – axis are  $0, 1, 0$ .

(iii) Direction cosines of  $Z$  – axis are  $0, 0, 1$ .

(9) If  $l, m, n$  be the direction cosines of any line, then  $l^2 + m^2 + n^2 = 1$ .

(10)  $l = \cos \alpha$ ,  $m = \cos \beta$ ,  $n = \cos \gamma$ .

(11)  $\cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = 1$ .

(12) If  $a, b, c$  be three numbers proportional to the actual direction cosines  $l, m, n$  of a straight line, then