

(5) The condition for three given points  $A(x_1, y_1, z_1)$ ,  $B(x_2, y_2, z_2)$  and  $C(x_3, y_3, z_3)$  to be collinear is that

$$\frac{x_3 - x_1}{x_2 - x_1} = \frac{y_3 - y_1}{y_2 - y_1} = \frac{z_3 - z_1}{z_2 - z_1}$$

(6) Three points  $A, B$  and  $C$  with p. v.'s  $\vec{a}, \vec{b}$  and  $\vec{c}$  respectively are collinear iff there exist scalars  $d_1, d_2, d_3$  not all zero such that

$$d_1 \vec{a} + d_2 \vec{b} + d_3 \vec{c} = \vec{0} \text{ and } d_1 + d_2 + d_3 = 0$$

(7) If  $\theta$  is the angle between the lines  $\vec{r} = \vec{r}_1 + \lambda \vec{m}_1$  and  $\vec{r} = \vec{r}_2 + \mu \vec{m}_2$  then

$$\cos \theta = \frac{|\vec{m}_1 \cdot \vec{m}_2|}{|\vec{m}_1| |\vec{m}_2|}$$

(8) If  $\theta$  is the angle between the lines whose cartesian equations are

$$\frac{x - x_1}{a_1} = \frac{y - y_1}{b_1} = \frac{z - z_1}{c_1} \text{ and } \frac{x - x_2}{a_2} = \frac{y - y_2}{b_2} = \frac{z - z_2}{c_2} \text{ then}$$

$$\cos \theta = \frac{|a_1 a_2 + b_1 b_2 + c_1 c_2|}{\left( \sqrt{a_1^2 + b_1^2 + c_1^2} \right) \left( \sqrt{a_2^2 + b_2^2 + c_2^2} \right)}$$

(9) The shortest distance between two skew (non – coplanar) lines  $\vec{r} = \vec{a}_1 + \lambda \vec{b}_1$  and  $\vec{r} = \vec{a}_2 + \mu \vec{b}_2$  is given by

$$d = \left| \frac{(\vec{a}_2 - \vec{a}_1) \cdot (\vec{b}_1 \times \vec{b}_2)}{|\vec{b}_1 \times \vec{b}_2|} \right|$$

If the lines intersect each other then the shortest distance between them is zero.

(10) The distance between two parallel lines  $\vec{r} = \vec{a}_1 + \lambda \vec{b}$  and  $\vec{r} = \vec{a}_2 + \mu \vec{b}$  is given by

$$D = \left| \frac{\vec{b} \times (\vec{a}_2 - \vec{a}_1)}{\vec{b}} \right|$$

(11) The shortest distance between two skew lines

$$\frac{x - x_1}{a_1} = \frac{y - y_1}{b_1} = \frac{z - z_1}{c_1} \text{ and } \frac{x - x_2}{a_2} = \frac{y - y_2}{b_2} = \frac{z - z_2}{c_2} \text{ is given by}$$

$$SD = \frac{\begin{vmatrix} x_2 - x_1 & y_2 - y_1 & z_2 - z_1 \\ a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \end{vmatrix}}{\sqrt{[(a_1 b_2 - a_2 b_1)^2 + (b_1 c_2 - b_2 c_1)^2 + (c_1 a_2 - c_2 a_1)^2]}}$$

The two lines mentioned above will intersect if  $SD = 0$ , i.e.,

$$\begin{vmatrix} x_2 - x_1 & y_2 - y_1 & z_2 - z_1 \\ a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \end{vmatrix} = 0$$