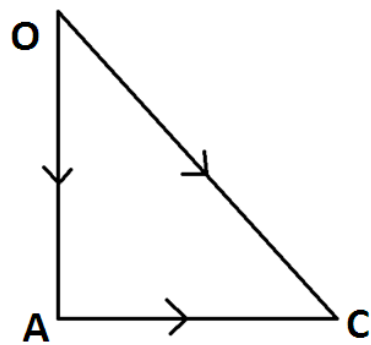


VECTOR

(1) The unit vector along $\vec{a} = \frac{\vec{a}}{|\vec{a}|}$.

(2) **Triangle law of addition of vectors**



If $\overrightarrow{OA} = \vec{a}$, $\overrightarrow{AC} = \vec{b}$, then $\vec{a} + \vec{b} = \vec{c}$
 $\Rightarrow \overrightarrow{OA} + \overrightarrow{AC} = \overrightarrow{OC}$.

(3) **Position vectors**

(i) The position vector of a point P w.r.t. origin O is \overrightarrow{OP} vector.

(ii) If the position vector of P & Q are \vec{a} & \vec{b} respectively w.r.t. origin O, then

$$\overrightarrow{PQ} = \overrightarrow{OQ} - \overrightarrow{OP} = \vec{b} - \vec{a}.$$

(iii) If a point R divides \overline{PQ} internally in the ratio m:n,

then the position vector of R will be $\frac{m\vec{b} + n\vec{a}}{m+n}$.

(iv) If a point R divides \overline{PQ} externally in the ratio m:n,

then the position vector of R will be $\frac{m\vec{b} - n\vec{a}}{m-n}$.

(v) The position vector of the mid point of \overline{PQ} is $\frac{\vec{a} + \vec{b}}{2}$.

(4) If $\vec{r} = x\vec{a} + y\vec{b}$, then

$x\vec{a}, y\vec{b}$ = Vector components of \vec{r} along \vec{a} & \vec{b} .

x, y = Scalar components of \vec{r} along \vec{a} & \vec{b} .

(5) **2-Dimensional (2-D)**

If P(x, y) be a point in 2-D plane, then the position vector of P w.r.t. origin O (\vec{r}) is

$$\overrightarrow{OP} = \vec{r} = x\hat{i} + y\hat{j}$$