

# Matchup Firebase Data Structure

## General Guidelines

Guidelines are derived from Firebase recommendations

(<https://firebase.google.com/docs/database/web/structure-data>).

1. Data should be in a structure that is easy to be aggregated and filtered.
2. As there are no JOIN queries, data that should be grouped together should be accessed easily. If it's a small amount of non-repetitive data - then by nesting; otherwise - using a foreign key.
3. Unless stated otherwise, all of the collections should have a "last\_updated" and "created\_at" date fields (and thus, for readability purposes, those are not specified below).
4. **We should avoid nesting data as much as possible.**
5. **Conversations should be E2E encrypted.**

## Technologyx

Options available in Firebase (see <https://firebase.google.com/docs/database/rtdb-vs-firestore> )

1. Cloud Firestore: is Firebase's newest database for mobile app development. It builds on the successes of the Realtime Database with a new, more intuitive data model. Cloud Firestore also features richer, faster queries and scales further than the Realtime Database.
2. Realtime Database is Firebase's original database. It's an efficient, low-latency solution for mobile apps that require synced states across clients in realtime.

**Decision:**

1. **General database:** Firestore.
2. **Messaging-only database:** Firebase Realtime Database.

**Warning:** Firebase Realtime Database support up to 200k connections.

## Data Structure

invite

**Propose:** Contains registration invites.

**Data Structure:**

```
{
  "id": number,
  "code": string, // the invite code
  "sender_id": number, // the matcher who sent the invite, can be zero
for system-generated.
  "expiry_date": date
}
```

**Indexes:** code.

**Notes:** after using an invite, this entry should be removed.

## matchers

**Propose:** Contains profile information about the matchers.

**Data Structure:**

```
{
  "id": number,
  // Basic information
  "full_name": string,
  "phone_number": string,
  "gender": number, // enum { Male, Female }
  "birth_year": number,

  // Foreign keys to other data
  "represented_singles": represented_single[]
}
```

**Indexes:** phone\_number.

**Notes:** This collection should be tied to the Firebase Authentication user so that there's a bijection function from the Firebase Authentication user id to the matcher id. See

- <https://firebase.google.com/docs/auth/web/phone-auth>
- <https://stackoverflow.com/questions/49538158/how-to-add-custom-profile-details-to-the-user-in-firebase>

## Nested type – represented\_single:

```
{
  "id": number, // the id from the single_profile collection
  "approved": number,
}
```

**Indexes:** status, id + status.

## singles

**Propose:** Contains basic information about singles. This collection is a bijection from single humans to entities, so John Doe will have one and only one entity here, even if he is being suggested for a match by multiple matchers. For the various profiles that a single has, see “single\_profiles”.

### Data Structure:

```
{
  "id": number,
  // Basic info
  "phone_number": string,
  "associated_profiles": associated_profiles[],

  // Matching data
  "proposed_singles": number[], // ids of singles (from the singles
collection)
  "Proposed_singles_data": proposed_single[], // array of rejected
proposed singles
  "last_proposed_match": date,
}
```

**Indexes:** phone\_number.

### Nested type – associated\_profiles:

```
{
  "id": number, // the id field from the single_profiles, associated
with this entry
  "matcher_id": number, // the id field from the matchers collection.
}
```

**Indexes:** matcher\_id.

### Nested type – proposed\_single:

```
{
  "id": number, // the id field from the single_profiles, associated
with this entry
  "reason": number, // enum { MatcherDeclined, TimeRanOutForMatchers,
TimeRanOutForSingles, SingleDeclined }
  "rejected_id": number, // matcher id or single id of the person who
were rejected
  "rejector_id": number, // matcher id or single id of the person who
rejected
  "Rejected_reason": number, // the rejected reason, enum { ... } ,
}
```

```
default 0 if this won't been done by singles or not specified
}
```

**Indexes:** matcher\_id.

## single\_profiles

**Propose:** Contains profile information about the singles. This collection contains a “matcher biased profile” of the single. Thus, we might one human single, with multiple entries in this table, one for each matcher. For example, Jane Doe is a matcher. She registered John as a single and thus John Doe now has an entity here. Then, Yuval comes and registers as a matcher as well – and wants to add John Doe too. Thus, John Doe – a single human – has two entities here. The collection that actually has bijection relationship between single humans and entities (1 single has 1 entry) is the “singles” collection.

### Data Structure:

```
{
  "id": number,
  "phone_number": string,

  // Basic details
  "full_name": string,
  "gender": number, // enum { Male, Female }
  "birth_year": number, // we get an age from the user, calculate
  "date('Y') - age" and store it
  "location": number, // location id (from the "locations" collection).
  "workplace": string,

  // Extra info
  "extra_info": string, // extra textual input that the matcher tells
  about the single
  "extra_info_recorded": string, // path to blob storage that contains
  the recording

  // Algorithm factors. Numbers from 1 to 10 except said otherwise
  "activeness_factor": number, // "what are you doing at nights" page
  "religion_factor": number, // "your way of life"; enum { ... }
  "political_factor": number, // "who you voted for"
  "body_structure_factor": number,
  "attractiveness_factor": number,
  "personality_traits": number[], // array of personality_trait ids.
  "unspoken_traits": number[], // array of unspoken_traits ids.
```

```

    // Data that is being entered by the single, in the Web interface
    "profile_pictures": profile_picture[],
    "height": number, // shouldn't be decimal (save 170 for 1.70 etc.).
    "looking_for_gender": number[], // array of applicable genders ([0],
[1] or [0, 1])
    "looking_personality_traits": number[], // ids of personality_traits
ids.
}

```

Nested type – profile\_picture:

```

{
    "url": string, // path to the profile picture blob storage URL
    "width": number,
    "height": number,
    "order": number, // the position of the image. 0 is the primary.
}

```

## locations

**Propose:** Contains a list of available locations that are permitted to use the app (for the selection in the profile creation).

**Data Structure:**

```

{
    "id": number,
    "key": string
}

```

**Notes:**

- No need to created\_at and last\_updated here.
- The key is used as a localization key in the app.

## personality\_traits & unspoken\_traits

**Propose:** Two collections, each has a list of available traits.

**Data Structure:**

```

{
    "id": number,
    "key": string
}

```

**Notes:**

- No need to created\_at and last\_updated here.
- The key is used as a localization key in the app.

## phone\_verification

**Propose:** Contains phone verification requests.

**Data Structure:**

```
{
  "id": number,
  "phone_number": string,
  "code": string
  "attempts": number,
  "last_attempt": number,
  "created_at": date,
}
```

**Indexes:** phone\_number, phone number + code.

**Notes:** We shall use Firebase native phone verification API if possible, instead of implementing this feature directly.

## active\_proposals

**Propose:** A collection that contains the current active matching proposals.

**Data Structure:**

```
{
  "id": number,
  "lhs_single": number, // The first single id, from the singles
collection
  "rhs_single": number, // The second single id, from the singles
collection
  "lhs_matcher": number, // The first single id, from the singles
collection
  "rhs_matcher": number, // The second single id, from the singles
collection,

  "lhs_current_state": number, // enum {Proposal, Discussion, Verify,
Sign-Off}
  "rhs_current_state": number, // enum {Proposal, Discussion, Verify,
Sign-Off}
```

```
    "conversation_id": number, // The conversation id. This is a Firebase
    Realtime Database entry!
    "expiry_time": number,
  }
```

### Indexes:

1. lhs\_single
2. rhs\_single
3. lhs\_matcher
4. rhs\_matcher
5. lhs\_current\_state
6. rhs\_current\_state
7. expiry\_time

### Notes:

1. The algorithm part will fill this table, and take care of removing old proposals.
2. We have four phases:
  - a. Proposal: match is shown as a proposal to the matcher.
  - b. Discussion: matchers are in a discussion using a chat window. To show the chat window, both matchers should be in a state  $\geq$  "Discussion".
  - c. Verify: matcher verified that she agrees to proceed and deliver the proposal to the single.
  - d. Sign-Off: The single approved the match proposal.

Movement should be made as follows:

- e. Proposal  $\rightarrow$  Discussion: **matcher** agreed to the proposal.
- f. Discussion  $\rightarrow$  Verify: **matcher** asked to proceed and send the proposal to the single.
- g. Verify  $\rightarrow$  Sign-Off: **single** agrees to the match.

Transition events:

1. When both matchers switched from "Proposal" to "Discussion", a notification should be sent to inform both that they got an approved match so they can discuss it.
2. When both matchers verified ( $\text{lhs\_state} == \text{Verify} \ \&\& \ \text{rhs\_state} == \text{Verify}$ ) then a WhatsApp message should be sent to the singles to propose the match to them.
3. When both singles verified, a WhatsApp message should be sent to both singles, with the phone number of the other single.

## conversations

**Propose:** A collection that contains information about the conversation between two matchers.

**Data Structure:**

```
{
  "id": number,
  "lhs_single": number, // The first single id, from the singles
collection
  "rhs_single": number, // The second single id, from the singles
collection
  "lhs_matcher": number, // The first single id, from the singles
collection
  "rhs_matcher": number, // The second single id, from the singles
collection,
  "Messages": message[], // A nested message entries array
  "expiry_time": da
}
```

**Notes:**

1. This is a Firebase Realtime Database collection.
2. The singles and matchers entries are ids from Firestore.

Nested type – message:

**Data Structure:**

```
{
  "id": number,
  "message_type": number, // enum { Text, Recording, Picture }
  "sender_id": number, // matcher id
  "content": string, // Encrypted value
}
```

**Notes:**

1. The messages must be E2E encrypted using asymmetric encryption.
2. If the message type is recording or image, then the “content” will be a URL to a blob storage that contains the image / recording.

## Feature Flags (FF)

These are additional feature flags that should be allowed with Firebase Configurations module.

Key	Type	Default	Description
registration_open	bool	1	Determine if new users can be register (regardless of invitations).



invite_only_registration	bool	1	Determine if new users can be register without invites.
proposal_expiry_date	number	24 hours	Determine how much time it takes for a matching proposal to be expired.

## Metrics

Key	Description
issued_invites	The number of invites issued by users
used_invites	The number of actually used invites