

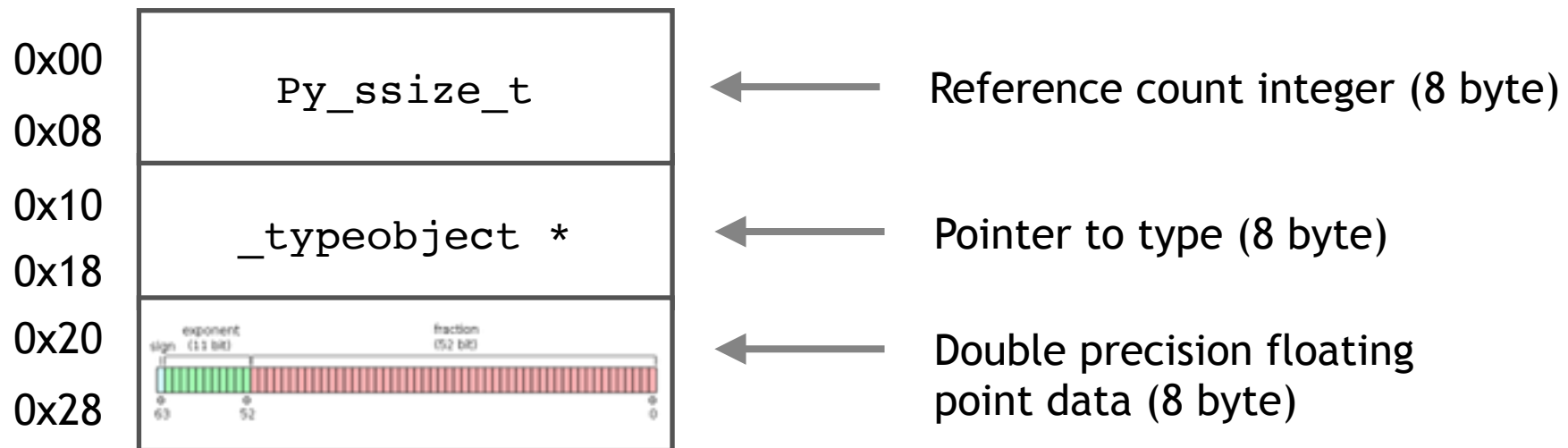
How Python Works

WARNING: This section covers the current version of the reference implementation of python called CPython. There are other implementations of the python language that do not work this way and are more performant. However, people often refer to the reference implementation when they say “python”.

- Each python object has a reference count
- Binding to a name, placement in a list position, increments the reference count
- When the reference count is zero, the object is destroyed and memory freed
- A garbage collector runs periodically to take care of circular references.

PYTHON OBJECTS IN MEMORY

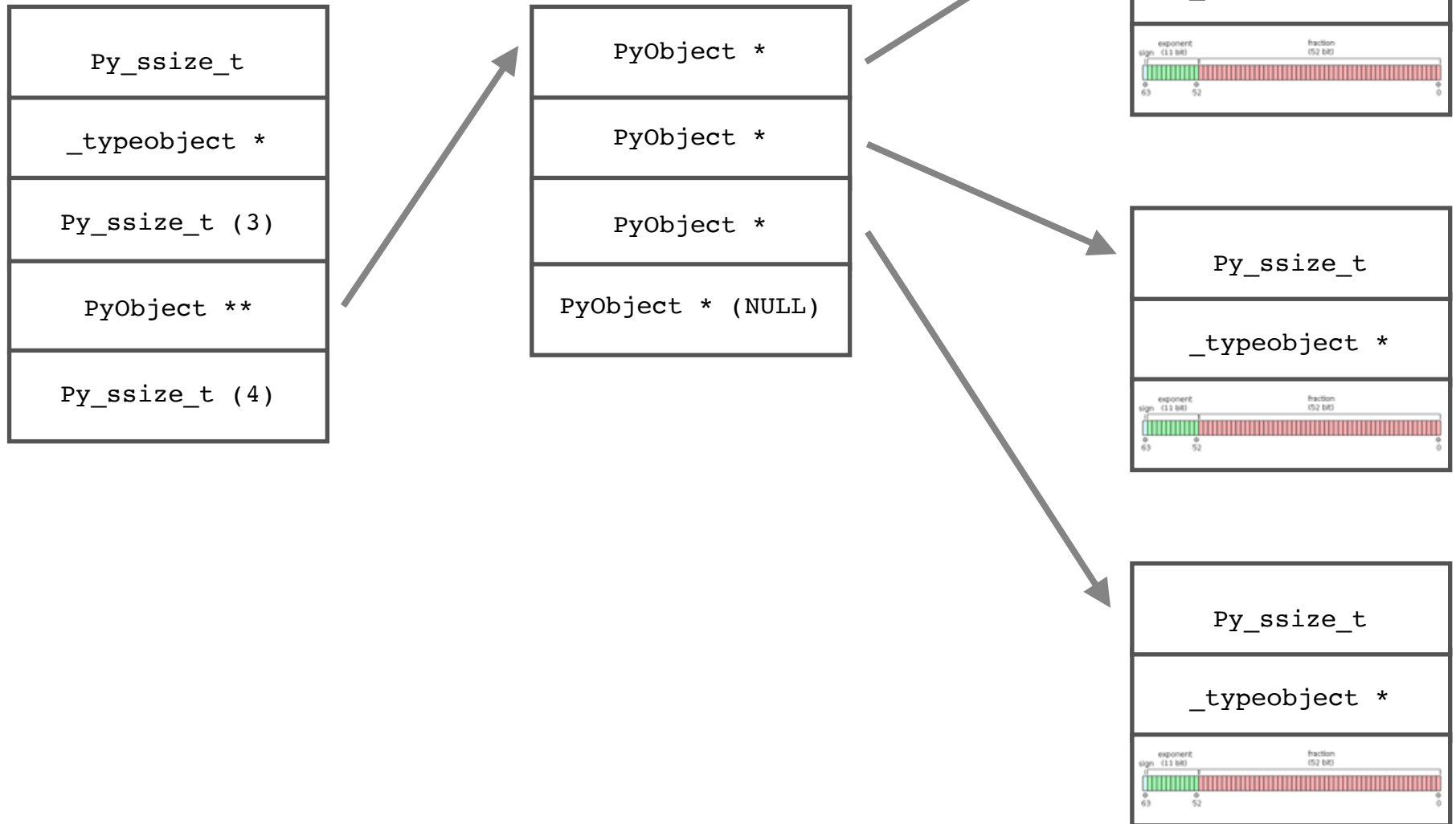
Python dynamic typing and memory management by reference counting incurs memory overhead (64-bit architecture):



A python “float” object.

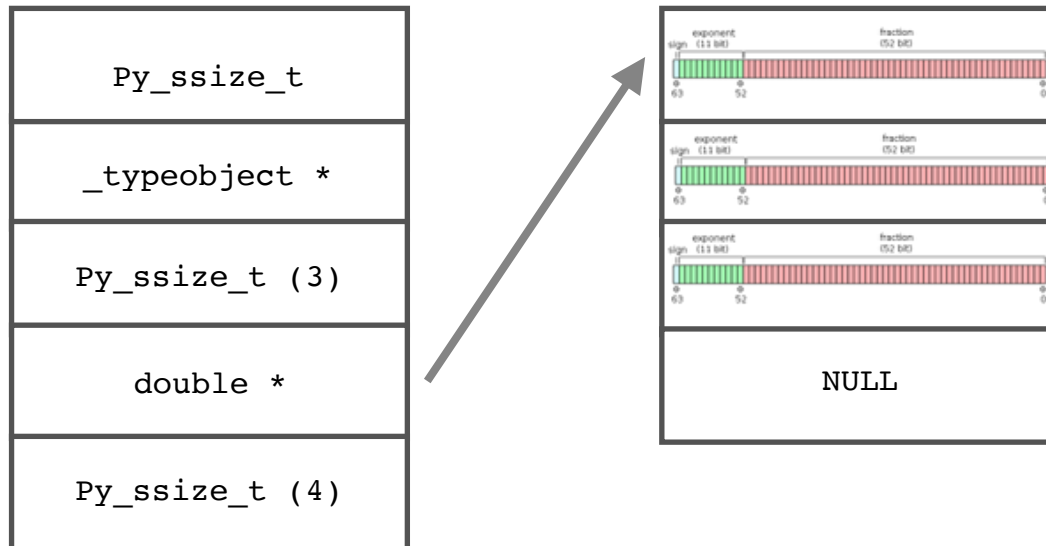
A PYTHON LIST OF FLOATS

A python list (dynamic array) of “floats”:



SOMETHING BETTER FOR HPC

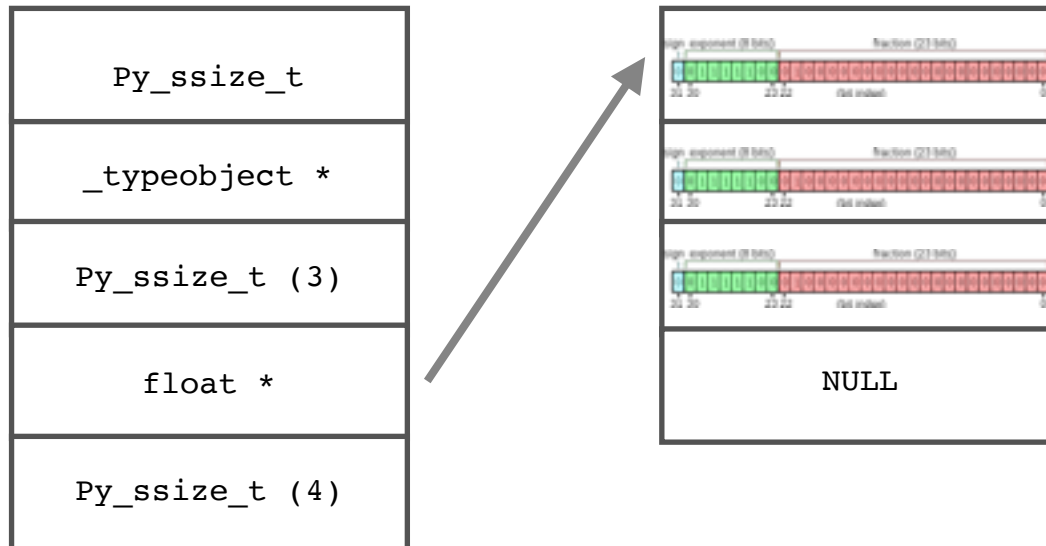
Something like this would be better for performance



8 bytes per double, no dereferencing individual pointers, checking types for each one.

SOMETHING BETTER FOR HPC

Or even better if you don't need double precision!



4 bytes per float, no
dereferencing individual
pointers, checking types
for each one.

- Python source is compiled into a platform-independent bytecode
- (CPython) A simple virtual stack machine, written in C, executes the bytecode
- (CPython) bytecode is NOT just-in-time compiled to native processor instructions
- Other implementations of python, such as pypy, do improve performance by compiling to native processor instructions.

EXAMPLE FUNCTION

```
>>> import dis
>>> def foo(x, y):
...     return x * y + 17
...
>>> foo.__code__.co_varnames
('x', 'y')
>>> foo.__code__.co_consts
(None, 17)
>>> [hex(b) for b in foo.__code__.co_code]
['0x7c', '0x0', '0x7c', '0x1', '0x14', '0x0', '0x64', '0x1', '0x17', '0x0', '0x53', '0x0']
>>> dis.dis(foo)
2          0 LOAD_FAST           0 (x)
          2 LOAD_FAST           1 (y)
          4 BINARY_MULTIPLY
          6 LOAD_CONST           1 (17)
          8 BINARY_ADD
         10 RETURN_VALUE

>>> █
```


EXAMPLE FUNCTION INVOCATION

CALLED: `foo(3, 5)`

function code

0	LOAD_FAST	0 (x)
2	LOAD_FAST	1 (y)
4	BINARY_MULTIPLY	
6	LOAD_CONST	1 (17)
8	BINARY_ADD	
10	RETURN_VALUE	

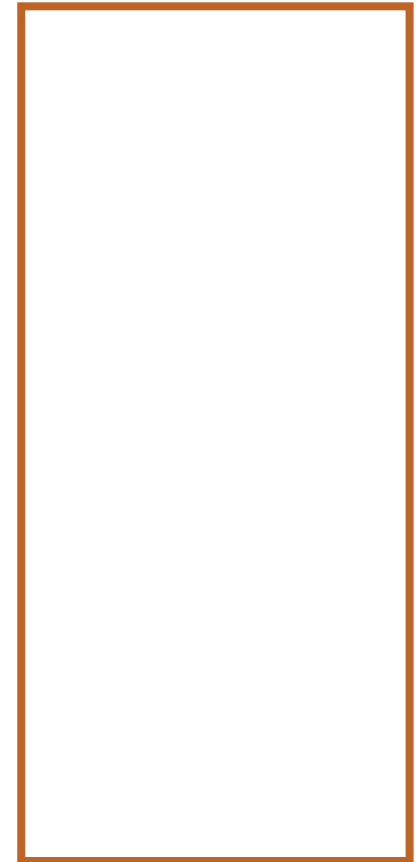
co_varnames

PyObject * (3)	PyObject * (5)
----------------	----------------

co_consts

PyObject * (None)	PyObject * (17)
-------------------	-----------------


object stack



EXAMPLE FUNCTION INVOCATION

CALLED: foo(3, 5)

function code



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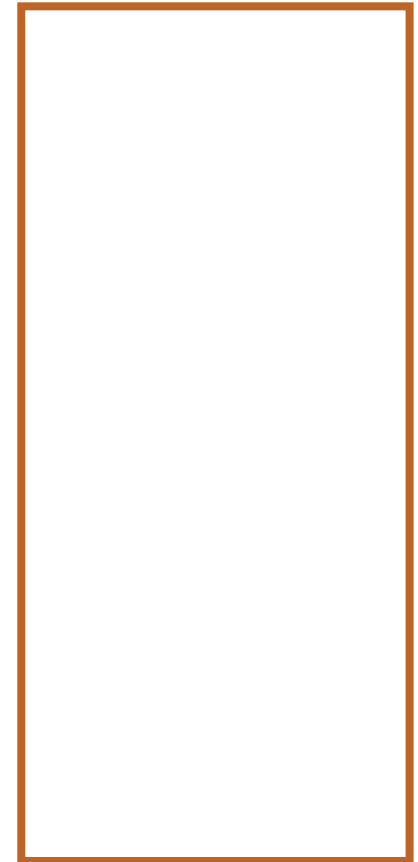
co_varnames

PyObject * (3)	PyObject * (5)
----------------	----------------

co_consts

PyObject * (None)	PyObject * (17)
-------------------	-----------------


object stack



EXAMPLE FUNCTION INVOCATION

CALLLED: foo(3, 5)

function code



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6	LOAD_CONST	1 (17)
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co_varnames

PyObject * (3)	PyObject * (5)
----------------	----------------

co_consts

PyObject * (None)	PyObject * (17)
-------------------	-----------------

PUSH!

object stack




PyObject * (3)

EXAMPLE FUNCTION INVOCATION

CALLER: foo(3, 5)

function code



0	LOAD_FAST	0 (x)
2	LOAD_FAST	1 (y)
4	BINARY_MULTIPLY	
6	LOAD_CONST	1 (17)
8	BINARY_ADD	
10	RETURN_VALUE	

co_varnames

PyObject * (3)	PyObject * (5)
----------------	----------------

co_consts

PyObject * (None)	PyObject * (17)
-------------------	-----------------


object stack

PyObject * (3)

EXAMPLE FUNCTION INVOCATION

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co_varnames

PyObject * (3)	PyObject * (5)
----------------	----------------

co_consts

PyObject * (None)	PyObject * (17)
-------------------	-----------------

PUSH!

object stack




PyObject * (5)
PyObject * (3)

EXAMPLE FUNCTION INVOCATION

CALLLED: foo(3, 5)

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co_varnames

PyObject * (3)	PyObject * (5)
----------------	----------------

co_consts

PyObject * (None)	PyObject * (17)
-------------------	-----------------

object stack


PyObject * (5)

PyObject * (3)

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co_varnames

PyObject * (3)	PyObject * (5)
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co_consts

PyObject * (None)	PyObject * (17)
-------------------	-----------------

object stack

PyObject * (5)


POP!

PyObject * (3)

EXAMPLE FUNCTION INVOCATION

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co_varnames

PyObject * (3)	PyObject * (5)
----------------	----------------

co_consts

PyObject * (None)	PyObject * (17)
-------------------	-----------------

object stack

PyObject * (5)

PyObject * (3)


POP !



EXAMPLE FUNCTION INVOCATION

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co_varnames

PyObject * (3)	PyObject * (5)
----------------	----------------

co_consts

PyObject * (None)	PyObject * (17)
-------------------	-----------------

`__mult__`

PyObject * (5)

PyObject * (3)



PyObject * (15)

object stack




EXAMPLE FUNCTION INVOCATION

CALLLED: foo(3, 5)

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co_varnames

PyObject * (3)	PyObject * (5)
----------------	----------------

co_consts

PyObject * (None)	PyObject * (17)
-------------------	-----------------

object stack

PyObject * (15)

PyObject * (15)




PUSH!

EXAMPLE FUNCTION INVOCATION

CALLLED: foo(3, 5)

function code



0	LOAD_FAST	0 (x)
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co_varnames

PyObject * (3)	PyObject * (5)
----------------	----------------

co_consts

PyObject * (None)	PyObject * (17)
-------------------	-----------------


object stack

PyObject * (15)

EXAMPLE FUNCTION INVOCATION

CALLED: `foo(3, 5)`

function code



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co_varnames

PyObject * (3)	PyObject * (5)
----------------	----------------

co_consts

PyObject * (None)	PyObject * (17)
-------------------	-----------------

object stack




PyObject * (17)
PyObject * (15)

PUSH!

EXAMPLE FUNCTION INVOCATION

CALLLED: foo(3, 5)

function code



0	LOAD_FAST	0 (x)
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6	LOAD_CONST	1 (17)
8	BINARY_ADD	
10	RETURN_VALUE	

co_varnames

PyObject * (3)	PyObject * (5)
----------------	----------------

co_consts

PyObject * (None)	PyObject * (17)
-------------------	-----------------

object stack


PyObject * (17)
PyObject * (15)

EXAMPLE FUNCTION INVOCATION

CALLLED: `foo(3, 5)`

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10	RETURN_VALUE	



co_varnames

PyObject * (3)	PyObject * (5)
----------------	----------------

co_consts

PyObject * (None)	PyObject * (17)
-------------------	-----------------

object stack

PyObject * (17)

POP!

PyObject * (15)




EXAMPLE FUNCTION INVOCATION

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co_varnames

PyObject * (3)	PyObject * (5)
----------------	----------------

co_consts

PyObject * (None)	PyObject * (17)
-------------------	-----------------

object stack

PyObject * (17)

PyObject * (15)

POP!




EXAMPLE FUNCTION INVOCATION

CALLLED: foo(3, 5)

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co_varnames

PyObject * (3)	PyObject * (5)
----------------	----------------

co_consts

PyObject * (None)	PyObject * (17)
-------------------	-----------------

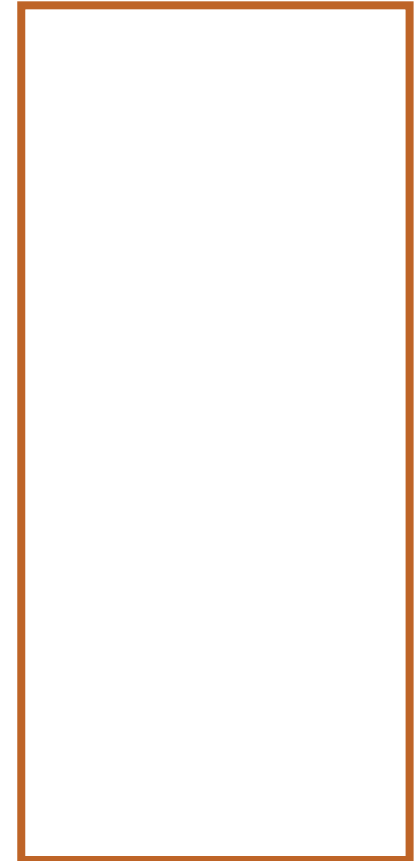
object stack

__add__

PyObject * (17)
PyObject * (15)



PyObject * (32)




EXAMPLE FUNCTION INVOCATION

CALLED: foo(3, 5)

function code

0	LOAD_FAST	0 (x)
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6	LOAD_CONST	1 (17)
8	BINARY_ADD	
10	RETURN_VALUE	



co_varnames

PyObject * (3)	PyObject * (5)
----------------	----------------

co_consts

PyObject * (None)	PyObject * (17)
-------------------	-----------------

object stack

PyObject * (32)

PyObject * (32)


PUSH!

EXAMPLE FUNCTION INVOCATION

CALLLED: foo(3, 5)

function code

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co_varnames

PyObject * (3)	PyObject * (5)
----------------	----------------

co_consts

PyObject * (None)	PyObject * (17)
-------------------	-----------------

object stack


PyObject * (32)

EXAMPLE FUNCTION INVOCATION

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function code

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co_varnames

PyObject * (3)	PyObject * (5)
----------------	----------------

co_consts

PyObject * (None)	PyObject * (17)
-------------------	-----------------

object stack

PyObject * (32)

POP!

PyObject * (32)




EXAMPLE FUNCTION INVOCATION

CALLLED: `foo(3, 5)`

function code

0	LOAD_FAST	0 (x)
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co_varnames

PyObject * (3)	PyObject * (5)
----------------	----------------

co_consts

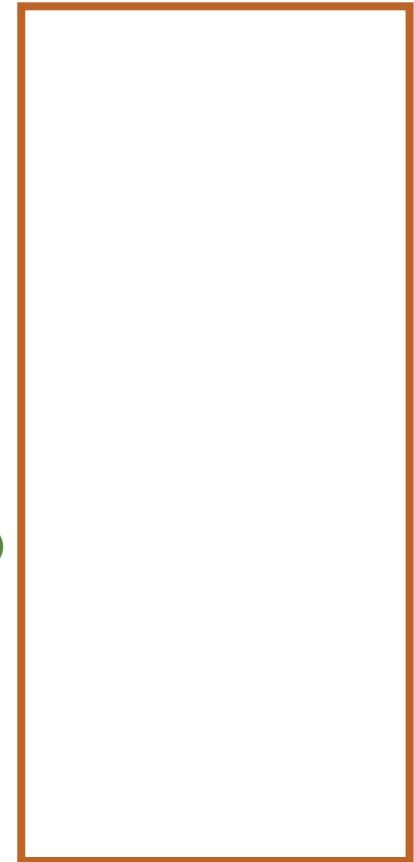
PyObject * (None)	PyObject * (17)
-------------------	-----------------

(return to caller)

PyObject * (32)



object stack



Parallelism in Python

- Take some LU-decompositon and inversion example code written in pure python
- Run it serially over a set of random matrices
- Try improving performance by multithreading
- Try improving performance by multiprocessing

Example code in the repo if you (or I) fall behind!

About Concurrency

- Parallelism: Do multiple things at the same time
- Concurrency: Deal with multiple things going on at the same time
- Cooking example

Python supports multiple paradigms for achieving concurrent programming including os-level threads and also native coroutines

PYTHON COROUTINE EXAMPLE

```
import asyncio
```

```
import aiohttp
```

```
BASE_URL = 'https://ericappelt.com/animals/'
```

```
async def speak(animal, session):
```

```
    async with session.get('{}{}'.format(BASE_URL, animal)) as response:
        response.raise_for_status()
        sound = await response.text()
```

```
    return 'The {} says "{}".'.format(animal, sound)
```