

LESSON 11 : Iterators, generators

Start by going over / using the Tracking Dice Set subclass of DiceSet:

```
class Tracking Dice Set (Dice Set):
```

```
    def __init__(self, number, sides, base = 1):
        self.history = []
        super().__init__(number, sides, base = base)
```

```
    def roll(self):
        val = super().roll()
        self.history.append(val)
        return val
```

Now we want to add functionality so you can iterate over the history, as in a for loop.

- Enter iterator protocol → show page for iterators in python library reference

Make an iterator class:

```
class TDSIter TDSIterator:
```

```
    def __init__(self, tds):
        self.tds = tds
        self.idx = 0
```

```
    def __iter__(self):
        return self
```

```
    def __next__(self):
```

```
        if self.idx < len(self.tds.history):
            self.idx += 1
            return self.tds.history[self.idx - 1]
        raise StopIteration()
```

Now make an `__iter__` in Tracking Dice Set!

```
def __iter__(self):  
    return TDSIterator(self)
```

And ~~use~~ iterate over the TDS object in a for loop!

Making a class designed just as an iterator!

Fibonacci Example:

```
class Fib:
```

```
    def __init__(self, n):  
        self.n = n  
        self.a, self.b = 0, 1  
        self.idx = 0
```

```
    def __iter__(self):  
        return self
```

```
    def __next__(self):  
        self.idx += 1  
        if self.idx > self.n:  
            raise StopIteration  
  
        self.a, self.b = self.b, self.a + self.b  
        return self.a
```

Now introduce a generator function by example!

run this function "by hand" by calling, assigning object,
calling `iter` and `next` on it!

```
def gtib(n):
```

```
    a, b = 0, 1
```

```
    for _ in range(n):
```

```
        a, b = b, a + b
```

```
        yield a
```

← Explain yield keyword

Now use gtib in a for loop.

Next rewrite TrackingDiceSet --iter-- method as a generator function, remove need for TDSIterator class.

Now discuss generator expressions, difference in syntax from list comprehensions, ~~lazy~~ ~~versus~~ inherent lazy execution.

Ex odd_squares = (n**2 for n in range(1000) if n%2==1)

⌈ play with this object in a for loop and by calling iter/next on it.

Emulating sequence types:

Try to access roll history of TDS by subscript notation
- implement --len-- and --getitem-- functions.

A Discuss sequence types in language reference - note there is a bit to support.

↳ Now do an alternate implementation of TDS by inheriting from list, exposing full sequence type protocol "for free".