

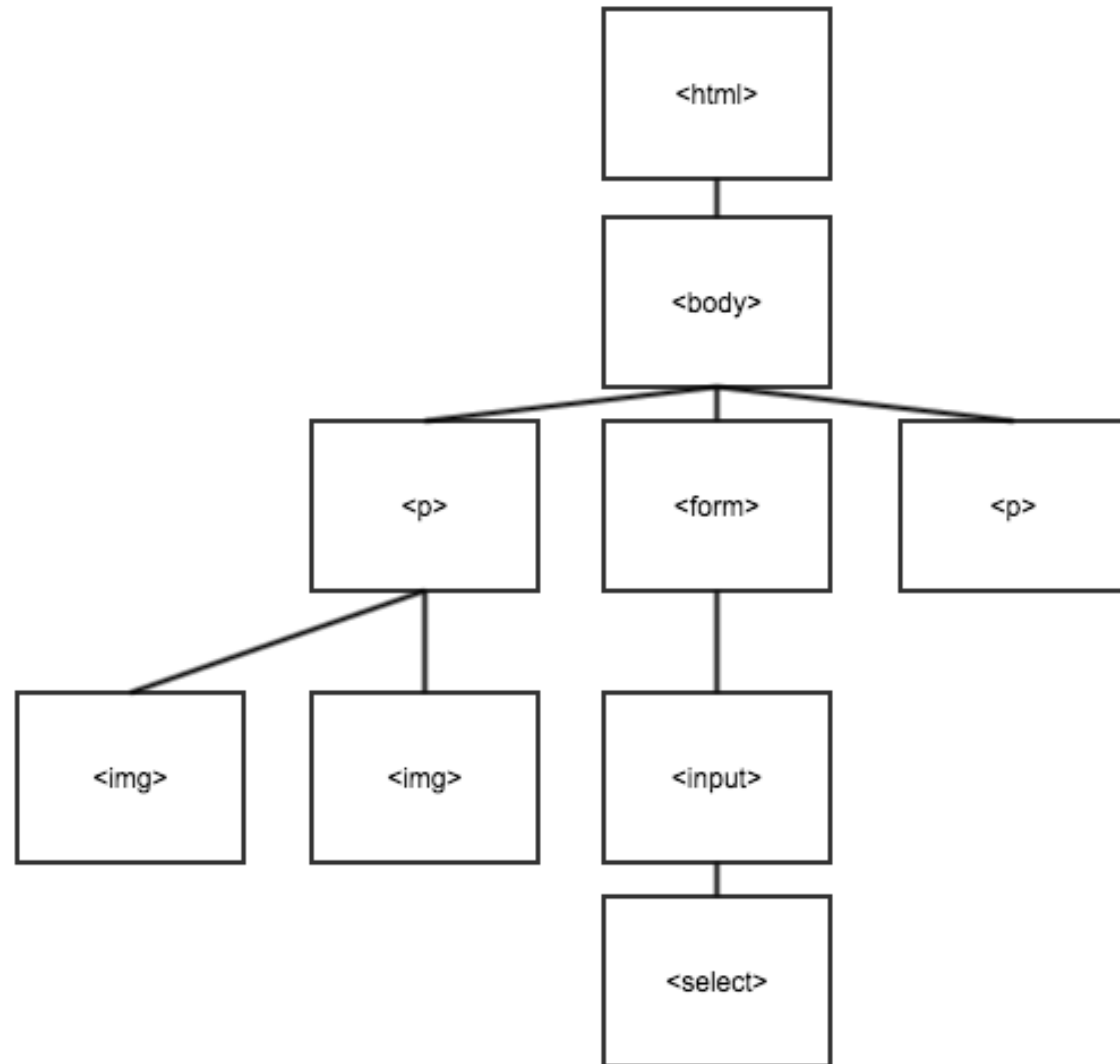
# Working with the DOM

Unit 3



What is the DOM?







# What can we do?



# What can we do?

- Add and remove classes



# What can we do?

- Add and remove classes
- Setting or getting attributes



# What can we do?

- Add and remove classes
- Setting or getting attributes
- Prepending or appending text or HTML



# What can we do?

- Add and remove classes
- Setting or getting attributes
- Prepending or appending text or HTML
- Changing the contents as a whole



# Changing Classes



# Changing Classes

- addClass



# Changing Classes

- addClass
- removeClass



# Changing Classes

- addClass
- removeClass
- Smart enough to know if you have the class



```
<script>  
$(“#intro”).addClass(“highlight”);  
$(“#footer”).removeClass(“footer”);  
</script>
```



Demo



# Changing Attributes



# Changing Attributes

- `prop("something")`



# Changing Attributes

- `prop("something")`
- `prop("something", "new value")`



# Changing Attributes

- `prop("something")`
- `prop("something", "new value")`
- `attr` was used in the past



```
<script>  
console.log($("#img.id").prop("title"));  
$("#img.id").prop("title", "New value");  
</script>
```



Demo



# Appending, Prepending (and moving!)



# Appending, Prepending (and moving!)

- You can add content to the beginning or end of other content



# Appending, Prepending (and moving!)

- You can add content to the beginning or end of other content
- You can move content to before or after something else



```
<script>
$("#something").prepend("Content!");
$("#somethingElse").prependTo("#else");
$("#intro").text("New text!");
$("#intro").html("<b>New HTML!</b>");
</script>
```



Demo



# Form Fields

- `$("some selector").val()`
- `$("some selector").val("new value");`



Demo