

# IB Paper 7: Linear Algebra Handout 6

## 7. Least Squares Solution of $Ax = b$ and QR factorisation

Suppose we have carried out an experiment, in which the parameter  $b$  has been measured at different times  $t$ ,

$$b = 0.25 \text{ at } t = -1$$

$$b = 1.0 \text{ at } t = 0$$

$$b = 1.25 \text{ at } t = 1$$

$$b = 3.50 \text{ at } t = 2$$

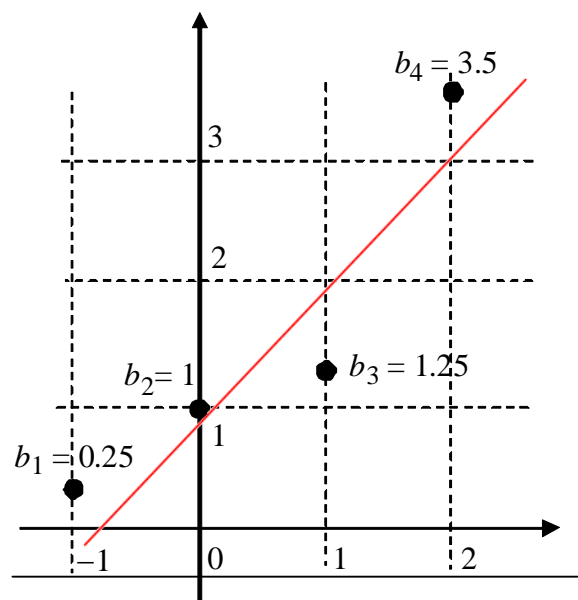
and that we are seeking to fit a relationship to the data:-

$$b = C + Dt$$

or for a quadratic fit

$$b = C + Dt + Et^2$$

where the constants  $C$ ,  $D$  and  $E$  are to be found.



In matrix form the linear case is

$$\begin{bmatrix} 1 & -1 \\ 1 & 0 \\ 1 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} C \\ D \end{bmatrix} = \begin{bmatrix} 0.25 \\ 1 \\ 1.25 \\ 3.5 \end{bmatrix}$$

$$A x = b$$

$$\begin{bmatrix} 1 & t_1 \\ 1 & t_2 \\ \dots & \dots \\ 1 & t_m \end{bmatrix} \begin{bmatrix} C \\ D \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ \dots \\ b_m \end{bmatrix}$$

general linear case

$$\begin{bmatrix} 1 & t_1 & t_1^2 \\ 1 & t_2 & t_2^2 \\ \dots & \dots & \dots \\ 1 & t_m & t_m^2 \end{bmatrix} \begin{bmatrix} C \\ D \\ E \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ \dots \\ b_m \end{bmatrix}$$

general quadratic case

These equations are obviously *inconsistent* and there is no way  $C$  and  $D$  (and  $E$ ) can be found to solve all of them. We need, instead, to find  $\bar{x}$  which represents in some sense "the best fit".

$A \bar{x}$  as close as possible to  $b$

Now the number of columns in  $A$  is the number of arbitrary constants in the function used for the fit, and the number of rows is the number of data points. For least squares problems, then, the  $m \times n$  matrix  $A$  usually has the following properties:-

(i)  $m > n$  (often  $m \gg n$ )

(ii) the columns of  $A$  are independent. (rank of  $A$  is  $n$ .)

We will assume that (i) and (ii) hold.

The least squares solution for  $\mathbf{x}$  ( $= \bar{\mathbf{x}}$ ) minimises

$$|\mathbf{Ax} - \mathbf{b}|^2 = (\mathbf{Ax} - \mathbf{b}) \cdot (\mathbf{Ax} - \mathbf{b})$$

and this can be multiplied out and then partial differentiation used to find the minimum. A, perhaps more intuitive way, is based on geometrical reasoning.

This starts by noting that

$$\mathbf{A}\bar{\mathbf{x}} = \bar{x}_1\mathbf{a}_1 + \bar{x}_2\mathbf{a}_2 + \bar{x}_3\mathbf{a}_3 + \dots$$

lies in column space, so the nearest point will be at the end of the “perpendicular” dropped from  $\mathbf{b}$  onto column space.

We saw in sections 5.3 that column space and the left nullspace of  $\mathbf{A}$  were orthogonal complements. i.e. that for any vector

$$\mathbf{b} = \mathbf{b}_{col} + \mathbf{b}_{left}$$

where  $\mathbf{b}_{col} \cdot \mathbf{b}_{left} = 0$

So we need to get rid of  $\mathbf{b}_{left}$  and just concentrate on  $\mathbf{b}_{col}$ . We can do this by multiplying the original problem by  $\mathbf{A}^t$ .

$$\mathbf{A}^t\mathbf{Ax} = \mathbf{A}^t\mathbf{b}$$

$= \mathbf{A}^t\mathbf{b}_{col} + \mathbf{A}^t\mathbf{b}_{left}$

The solution of this is  $\bar{\mathbf{x}}$ .

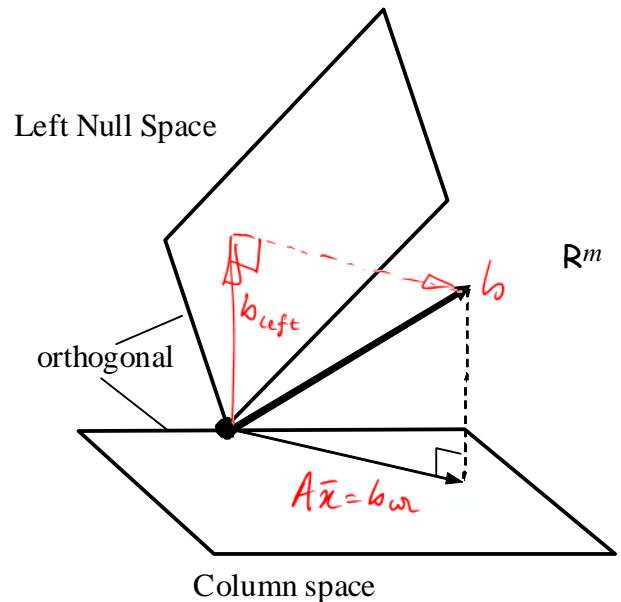
For the specific example described above

$$\mathbf{A}^t\mathbf{Ax} = \mathbf{A}^t\mathbf{b} \Rightarrow \begin{bmatrix} 1 & 1 & 1 & 1 \\ -1 & 0 & 1 & 2 \end{bmatrix} \begin{bmatrix} 1 & -1 \\ 1 & 0 \\ 1 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} C \\ D \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ -1 & 0 & 1 & 2 \end{bmatrix} \begin{bmatrix} 0.25 \\ 1 \\ 1.25 \\ 3.5 \end{bmatrix}$$

$$\text{i.e.} \quad \begin{bmatrix} 4 & 2 \\ 2 & 6 \end{bmatrix} \begin{bmatrix} C \\ D \end{bmatrix} = \begin{bmatrix} 6 \\ 8 \end{bmatrix} \Rightarrow C = 1 \quad \text{and} \quad D = 1$$

Best fit is  $b = 1 + t$

Were we lucky that  $\mathbf{A}^t\mathbf{A}$  turned out to be invertible/non-singular ?



## 7.1 Useful properties of the matrix $\mathbf{A}^t \mathbf{A}$

$\mathbf{A}^t \mathbf{A}$  is a benign matrix as the following properties show. We can, therefore, always tackle least squares problems using  $\mathbf{A}^t \mathbf{A} \bar{\mathbf{x}} = \mathbf{A}^t \mathbf{b}$ .

1) Since  $\mathbf{A}$  is  $m \times n$ ,  $\mathbf{A}^t$  is  $n \times m$  and  $\mathbf{A}^t \mathbf{A}$  is  $n \times n$ . i.e.  $\mathbf{A}^t \mathbf{A}$  is a *square* matrix. The equation

$$\mathbf{A}^t \mathbf{A} \bar{\mathbf{x}} = \mathbf{A}^t \mathbf{b}$$

thus represents  $n$  equations for  $n$  unknowns. *Good start, but does  $(\mathbf{A}^t \mathbf{A})^{-1}$  exist?*

2)  $\mathbf{A}$  has independent columns, i.e. the rank of  $\mathbf{A} = r = n$  and we saw earlier that this is also the number of independent rows of  $\mathbf{A}$ . The dimension of row space is thus also  $n$ . This means that the dimension of the null-space of  $\mathbf{A}$  is  $n - r = 0$ , so that  $\mathbf{A} \mathbf{x} = \mathbf{0}$  has only the solution  $\mathbf{x} = \mathbf{0}$

3)  $\mathbf{A}^t \mathbf{A} \mathbf{x} = \mathbf{0} \Rightarrow \mathbf{x}^t \mathbf{A}^t \mathbf{A} \mathbf{x} = 0$   
 $\Rightarrow (\mathbf{A} \mathbf{x})^t \mathbf{A} \mathbf{x} = 0$  i.e.  $|\mathbf{A} \mathbf{x}|^2 = 0 \Rightarrow \mathbf{A} \mathbf{x} = \mathbf{0} \Rightarrow \mathbf{x} = \mathbf{0}$

i.e. the dimension of the null-space of  $\mathbf{A}^t \mathbf{A}$  is also 0.

It follows that the rank of  $\mathbf{A}^t \mathbf{A}$  (= the dimension of column space of  $\mathbf{A}^t \mathbf{A}$ ) is also  $n$ . i.e. The column space of  $\mathbf{A}^t \mathbf{A}$  is the whole of  $\mathbb{R}^n$  (which is another way of saying that the matrix has an inverse).

In summary, the least squares solution to an inconsistent system  $\mathbf{A} \mathbf{x} = \mathbf{b}$  of  $m$  equations in  $n$  unknowns satisfies

$$\mathbf{A}^t \mathbf{A} \bar{\mathbf{x}} = \mathbf{A}^t \mathbf{b}$$

Assuming that the columns of  $\mathbf{A}$  are independent,  $\mathbf{A}^t \mathbf{A}$  is invertible and

$$\bar{\mathbf{x}} = (\mathbf{A}^t \mathbf{A})^{-1} \mathbf{A}^t \mathbf{b}$$

We note in passing, that the projection of  $\mathbf{b}$  onto the column space of  $\mathbf{A}$  is therefore

$$\mathbf{b}_{col} = \mathbf{A} \bar{\mathbf{x}} = \mathbf{A} (\mathbf{A}^t \mathbf{A})^{-1} \mathbf{A}^t \mathbf{b}$$

The expressions for  $\bar{\mathbf{x}}$  and  $\mathbf{b}_{col}$  are a bit of a handful  $\Rightarrow$  we need another method.

Note that  $(\mathbf{A}^t \mathbf{A})^{-1}$  is most certainly not  $\mathbf{A}^{-1} (\mathbf{A}^t)^{-1}$

*A is not square - it doesn't have an inverse*

## 7.2 Orthogonal basis of Column Space - the Gram-Schmidt process.

The equation  $\mathbf{A}^t \mathbf{A} \bar{\mathbf{x}} = \mathbf{A}^t \mathbf{b}$  is fine, but we have to do quite a lot of work to follow through with this method when  $m$  and  $n$  are large (forming  $\mathbf{A}^t \mathbf{A}$  alone takes  $(2m-1)n^2$  operations, before we even set about solving the equation).

The reason for multiplying by  $\mathbf{A}^t$  is so that we can remove the part of  $\mathbf{b}$  that is not in the column space of  $\mathbf{A}$ . Another way of doing this is to project  $\mathbf{b}$  directly onto column space.

$$\mathbf{b}_{col} = \lambda_1 \mathbf{a}_1 + \lambda_2 \mathbf{a}_2 + \dots$$

Finding the  $\lambda$ 's, however, is a major exercise. Because the  $\mathbf{a}$ 's are not orthogonal, dotting with  $\mathbf{a}_1$ , etc. doesn't help,

$$\mathbf{a}_1 \cdot \mathbf{b} = \lambda_1 \mathbf{a}_1 \cdot \mathbf{a}_1 + \lambda_2 \mathbf{a}_2 \cdot \mathbf{a}_2 + \dots$$

If we do this with all of the  $\mathbf{a}$ 's we will have a matrix to invert for the  $\lambda$ 's.

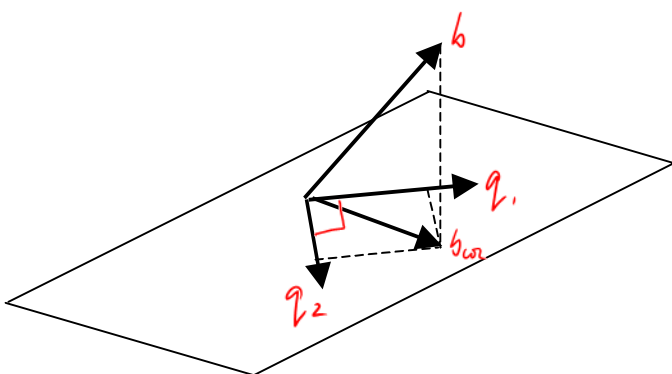
Think how much easier this would be if column space was aligned with our co-ordinate directions, so that,  $\underline{i}, \underline{j}, \underline{k}, \dots$  lay in column space (and the other co-ordinate base vectors  $\underline{m}, \underline{n}, \dots$  lay in left-null space).

We would then write

$$\underline{b} = b_1 \underline{i} + b_2 \underline{j} + b_3 \underline{k} + \dots$$

and simply strip off the ones outside column space. Moreover, if we didn't have them already, we would generate the coefficients by

$$b_1 = \underline{i} \cdot \underline{b}, \quad b_2 = \underline{j} \cdot \underline{b} \text{ etc.}$$



The *Gram-Schmidt procedure* is a way of generating a set of mutually orthogonal unit vectors (orthogonal + unit = orthonormal) from an arbitrary set. Armed with these, taking projections is much easier.

$$\mathbf{b}_{col} = \alpha_1 \mathbf{q}_1 + \alpha_2 \mathbf{q}_2 + \dots$$

And to find the  $\alpha$ 's, we simply employ

$$\mathbf{q}_1 \cdot \mathbf{b} = \alpha_1 \quad \text{etc.}$$

We start with  $\mathbf{a}_1, \mathbf{a}_2, \dots, \mathbf{a}_n$ , the columns of  $\mathbf{A}$  and derive the  $\mathbf{q}$ 's as follows:-

- 1) Turn the first one into a unit vector  $\mathbf{q}_1 = \frac{\mathbf{a}_1}{|\mathbf{a}_1|}$   *$\mathbf{q}_1$  is in column space*

Remember, the notation  $||$  means the "length" of an  $n$ -dimensional vector

$$|\mathbf{d}| = \sqrt{d_1^2 + d_2^2 + \dots + d_n^2}, \text{ generalised in the obvious fashion.}$$

- 2) Take  $\mathbf{a}_2$  and form  $\mathbf{q}_2$  by first subtracting off the bit that's parallel to  $\mathbf{a}_1$  and then normalising

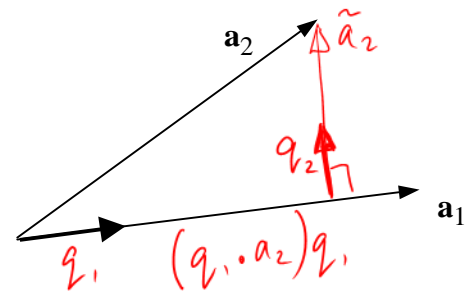
$$\tilde{\mathbf{a}}_2 = \mathbf{a}_2 - (\mathbf{q}_1 \cdot \mathbf{a}_2) \mathbf{q}_1$$

$$\mathbf{q}_2 = \frac{\tilde{\mathbf{a}}_2}{|\tilde{\mathbf{a}}_2|}$$

Check

$$\mathbf{q}_1 \cdot \tilde{\mathbf{a}}_2 = \mathbf{q}_1 \cdot \mathbf{a}_2 - (\mathbf{q}_1 \cdot \mathbf{a}_2) \mathbf{q}_1 \cdot \mathbf{q}_1 = 0$$

$$\Rightarrow \mathbf{q}_1 \cdot \mathbf{q}_2 = 0$$



$\mathbf{q}_2$  is in column space because it is a linear combination of  $\mathbf{a}_2$  and  $\mathbf{q}_1$

- 3) Repeat this process for the other  $\mathbf{a}$ 's.

$$\tilde{\mathbf{a}}_3 = \mathbf{a}_3 - (\mathbf{q}_1 \cdot \mathbf{a}_3) \mathbf{q}_1 - (\mathbf{q}_2 \cdot \mathbf{a}_3) \mathbf{q}_2$$

$$\mathbf{q}_3 = \frac{\tilde{\mathbf{a}}_3}{|\tilde{\mathbf{a}}_3|} \quad \text{etc.}$$

Check

$$\mathbf{q}_1 \cdot \tilde{\mathbf{a}}_3 = \mathbf{q}_1 \cdot \mathbf{a}_3 - (\mathbf{q}_1 \cdot \mathbf{a}_3) \mathbf{q}_1 \cdot \mathbf{q}_1 - (\mathbf{q}_2 \cdot \mathbf{a}_3) \mathbf{q}_1 \cdot \mathbf{q}_2 = 0 \Rightarrow \mathbf{q}_1 \cdot \mathbf{q}_3 = 0$$

$$\mathbf{q}_2 \cdot \tilde{\mathbf{a}}_3 = \mathbf{q}_2 \cdot \mathbf{a}_3 - (\mathbf{q}_1 \cdot \mathbf{a}_3) \mathbf{q}_2 \cdot \mathbf{q}_1 - (\mathbf{q}_2 \cdot \mathbf{a}_3) \mathbf{q}_2 \cdot \mathbf{q}_2 = 0 \Rightarrow \mathbf{q}_2 \cdot \mathbf{q}_3 = 0$$

Note that, since the columns of  $\mathbf{A}$  are independent, we never have  $\tilde{\mathbf{a}}_k = \mathbf{0}$ . So this *Gram-Schmidt orthogonalisation process*, will always furnish an orthonormal set of  $n$  vectors.

Any vector in the column space can, by definition, be written as a linear combination of the  $\mathbf{a}$ 's and so as a linear combination of the  $\mathbf{q}$ 's. i.e.  $\mathbf{q}_1, \mathbf{q}_2, \dots, \mathbf{q}_n$  is an (orthonormal) basis for the column space of  $\mathbf{A}$ .

### Example

Perform Gram-Schmidt orthogonalisation on

$$\mathbf{a}_1 = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} \quad \mathbf{a}_2 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \quad \mathbf{a}_3 = \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix}$$

$$1) \quad \mathbf{q}_1 = \frac{\mathbf{a}_1}{|\mathbf{a}_1|} = \begin{bmatrix} 1/\sqrt{2} \\ 0 \\ 1/\sqrt{2} \end{bmatrix} \quad \text{i.e.} \quad \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} = \sqrt{2} \begin{bmatrix} 1/\sqrt{2} \\ 0 \\ 1/\sqrt{2} \end{bmatrix}$$

2) Subtract off the bit of  $\mathbf{a}_2$  that is parallel to  $\mathbf{q}_1$  and then create a unit vector

$$\tilde{\mathbf{a}}_2 = \mathbf{a}_2 - (\mathbf{q}_1 \cdot \mathbf{a}_2) \mathbf{q}_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} - \frac{1}{\sqrt{2}} \begin{bmatrix} \frac{1}{\sqrt{2}} \\ 0 \\ \frac{1}{\sqrt{2}} \end{bmatrix} = \begin{bmatrix} \frac{1}{2} \\ 0 \\ -\frac{1}{2} \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1/\sqrt{2} \\ 0 \\ -1/\sqrt{2} \end{bmatrix} \quad \mathbf{q}_2 = \begin{bmatrix} 1/\sqrt{2} \\ 0 \\ -1/\sqrt{2} \end{bmatrix}$$

3) Subtract off the bits of  $\mathbf{a}_3$  that are parallel to  $\mathbf{q}_1$  and  $\mathbf{q}_2$  and then create a unit vector

$$\tilde{\mathbf{a}}_3 = \mathbf{a}_3 - (\mathbf{q}_1 \cdot \mathbf{a}_3) \mathbf{q}_1 - (\mathbf{q}_2 \cdot \mathbf{a}_3) \mathbf{q}_2 = \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix} - \sqrt{2} \begin{bmatrix} \frac{1}{\sqrt{2}} \\ 0 \\ \frac{1}{\sqrt{2}} \end{bmatrix} - \sqrt{2} \begin{bmatrix} \frac{1}{\sqrt{2}} \\ 0 \\ -\frac{1}{\sqrt{2}} \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} = \mathbf{q}_3$$

In preparation for what is coming next, let us rewrite this as a relationship between the  $\mathbf{a}$ 's and the  $\mathbf{q}$ 's in the form

$$\begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} = \sqrt{2} \begin{bmatrix} \frac{1}{\sqrt{2}} \\ 0 \\ \frac{1}{\sqrt{2}} \end{bmatrix} \quad \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} \frac{1}{\sqrt{2}} \\ 0 \\ \frac{1}{\sqrt{2}} \end{bmatrix} + \frac{1}{\sqrt{2}} \begin{bmatrix} \frac{1}{\sqrt{2}} \\ 0 \\ -\frac{1}{\sqrt{2}} \end{bmatrix}$$

$$\begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix} = \sqrt{2} \begin{bmatrix} \frac{1}{\sqrt{2}} \\ 0 \\ \frac{1}{\sqrt{2}} \end{bmatrix} + \sqrt{2} \begin{bmatrix} \frac{1}{\sqrt{2}} \\ 0 \\ -\frac{1}{\sqrt{2}} \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$$

### 7.3 QR factorisation of $\mathbf{A}$

If we assemble the three vectors  $\mathbf{a}_1, \mathbf{a}_2, \mathbf{a}_3$  from the previous section as the columns of a matrix  $\mathbf{A}$ , and vectors  $\mathbf{q}_1, \mathbf{q}_2, \mathbf{q}_3$  as those of a matrix  $\mathbf{Q}$ , then we have

$$\mathbf{A} = \begin{bmatrix} 1 & 1 & 2 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix} \quad \text{and} \quad \mathbf{Q} = \begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & 0 \\ 0 & 0 & 1 \\ \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} & 0 \end{bmatrix}$$

$$\text{Then } \begin{bmatrix} 1 & 1 & 2 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix} = \begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & 0 \\ 0 & 0 & 1 \\ \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} & 0 \end{bmatrix} \begin{bmatrix} \sqrt{2} & \sqrt{2} & \sqrt{2} \\ 0 & \sqrt{2} & \sqrt{2} \\ 0 & 0 & 1 \end{bmatrix}$$

i.e. We have constructed another matrix factorisation

$$\mathbf{A} = \mathbf{Q} \mathbf{R}$$

The matrix  $\mathbf{Q}$  has mutually orthogonal unit vectors and the matrix  $\mathbf{R}$  is upper triangular.

Before writing down the general form of this factorisation (we have done it for a  $3 \times 3$  one), we can tidy up the relationship between the  $\mathbf{a}$ 's and the  $\mathbf{q}$ 's. You can see that  $\mathbf{a}_3$  for example satisfies

$$\begin{aligned} \mathbf{a}_3 &= (\mathbf{q}_1 \cdot \mathbf{a}_3) \mathbf{q}_1 + (\mathbf{q}_2 \cdot \mathbf{a}_3) \mathbf{q}_2 + \tilde{\mathbf{a}}_3 \\ &= (\mathbf{q}_1 \cdot \mathbf{a}_3) \mathbf{q}_1 + (\mathbf{q}_2 \cdot \mathbf{a}_3) \mathbf{q}_2 + |\tilde{\mathbf{a}}_3| \mathbf{q}_3 \end{aligned}$$

Taking the dot product with  $\mathbf{q}_3$  gives a neater formula for  $|\tilde{\mathbf{a}}_3|$

$$\mathbf{q}_3 \cdot \mathbf{a}_3 = |\tilde{\mathbf{a}}_3|$$

so that

$$\mathbf{a}_3 = (\mathbf{q}_1 \cdot \mathbf{a}_3) \mathbf{q}_1 + (\mathbf{q}_2 \cdot \mathbf{a}_3) \mathbf{q}_2 + (\mathbf{q}_3 \cdot \mathbf{a}_3) \mathbf{q}_3$$

The general formula is clear

$$\mathbf{a}_1 = (\mathbf{q}_1 \cdot \mathbf{a}_1) \mathbf{q}_1$$

$$\mathbf{a}_2 = (\mathbf{q}_1 \cdot \mathbf{a}_2) \mathbf{q}_1 + (\mathbf{q}_2 \cdot \mathbf{a}_2) \mathbf{q}_2$$

$$\mathbf{a}_3 = (\mathbf{q}_1 \cdot \mathbf{a}_3) \mathbf{q}_1 + (\mathbf{q}_2 \cdot \mathbf{a}_3) \mathbf{q}_2 + (\mathbf{q}_3 \cdot \mathbf{a}_3) \mathbf{q}_3$$

etc.

Writing the Gram-Schmidt process as a relationship between matrices (see Section 2.6) :-

$$\mathbf{A} = \begin{bmatrix} \uparrow & \uparrow & \dots & \uparrow \\ \mathbf{a}_1 & \mathbf{a}_2 & & \mathbf{a}_n \\ \downarrow & \downarrow & \dots & \downarrow \end{bmatrix} \quad \text{and} \quad \mathbf{Q} = \begin{bmatrix} \uparrow & \uparrow & \dots & \uparrow \\ \mathbf{q}_1 & \mathbf{q}_2 & & \mathbf{q}_n \\ \downarrow & \downarrow & \dots & \downarrow \end{bmatrix}$$

Then

$$\mathbf{A} = \begin{bmatrix} \uparrow & \uparrow & \dots & \uparrow \\ \mathbf{a}_1 & \mathbf{a}_2 & & \mathbf{a}_n \\ \downarrow & \downarrow & \dots & \downarrow \end{bmatrix} = \begin{bmatrix} \uparrow & \uparrow & \dots & \uparrow \\ \mathbf{q}_1 & \mathbf{q}_2 & & \mathbf{q}_n \\ \downarrow & \downarrow & \dots & \downarrow \end{bmatrix} \begin{bmatrix} \mathbf{q}_1 \cdot \mathbf{a}_1 & \mathbf{q}_1 \cdot \mathbf{a}_2 & \mathbf{q}_1 \cdot \mathbf{a}_3 & \dots & \mathbf{q}_1 \cdot \mathbf{a}_n \\ 0 & \mathbf{q}_2 \cdot \mathbf{a}_2 & \mathbf{q}_2 \cdot \mathbf{a}_3 & \dots & \mathbf{q}_2 \cdot \mathbf{a}_n \\ 0 & 0 & \mathbf{q}_3 \cdot \mathbf{a}_3 & \dots & \mathbf{q}_3 \cdot \mathbf{a}_n \\ \dots & \dots & \dots & \dots & \dots \\ 0 & 0 & 0 & 0 & \mathbf{q}_n \cdot \mathbf{a}_n \end{bmatrix}$$

i.e.  $\mathbf{A} = \mathbf{Q} \mathbf{R}$

For the general case  *$A = m \times n$ ,  $Q$  is same shape as  $A$  ( $m \times n$ ).  $R$  square ( $n \times n$ ) works for any  $A$  provided  $\text{rank}(A) = n$*

The columns of  $\mathbf{Q}$  are mutually orthogonal vectors which span the column space of  $\mathbf{A}$ .

The matrix  $\mathbf{R}$  is square, upper triangular with non-zero elements down the diagonal. It therefore has rank  $n$  and is invertible. See section 4.2 where we discussed this issue for  $\mathbf{L}$ .

## 7.4 The Matrix $\mathbf{Q}$

We met *square* matrices like  $\mathbf{Q}$  in Part IA Maths and studied all of their properties. We have to be careful here, because these matrices are in general *rectangular* with  $m > n$ . It is still true that

$$\mathbf{Q}^t \mathbf{Q} = \mathbf{I} \quad \begin{matrix} \nearrow n \times n \\ \nwarrow n \times m \end{matrix}$$

$$\text{since } \mathbf{Q}^t \mathbf{Q} = \begin{bmatrix} \leftarrow & \mathbf{q}_1 & \rightarrow \\ \leftarrow & \mathbf{q}_2 & \rightarrow \\ \dots & \dots & \dots \\ \leftarrow & \mathbf{q}_n & \rightarrow \end{bmatrix} \begin{bmatrix} \uparrow & \uparrow & \dots & \uparrow \\ \mathbf{q}_1 & \mathbf{q}_2 & & \mathbf{q}_n \\ \downarrow & \downarrow & \dots & \downarrow \end{bmatrix} = \begin{bmatrix} \mathbf{q}_1 \cdot \mathbf{q}_1 & \mathbf{q}_1 \cdot \mathbf{q}_2 & \dots & \mathbf{q}_1 \cdot \mathbf{q}_n \\ \mathbf{q}_2 \cdot \mathbf{q}_1 & \mathbf{q}_2 \cdot \mathbf{q}_2 & \dots & \mathbf{q}_2 \cdot \mathbf{q}_n \\ \dots & \dots & \dots & \dots \\ \mathbf{q}_n \cdot \mathbf{q}_1 & \mathbf{q}_n \cdot \mathbf{q}_2 & \dots & \mathbf{q}_n \cdot \mathbf{q}_n \end{bmatrix}$$

and the  $\mathbf{q}$ 's are orthogonal unit vectors.

$$\mathbf{q}_i \cdot \mathbf{q}_j = 0 \quad i \neq j \\ = 1 \quad i = j$$

But this does *not* imply that  $\mathbf{Q}^{-1} = \mathbf{Q}^t$ . These matrices are not square (in general)

$\mathbf{Q}$  does not have an inverse (in general)

Note also that  $\mathbf{Q} \mathbf{Q}^t \neq \mathbf{I}$  *unless  $Q$  is square*



## 7.5 Simplification of the Least Squares solution to $\mathbf{Ax} = \mathbf{b}$

This is now much less effort using the QR decomposition. Given the set of equations  $\mathbf{Ax} = \mathbf{b}$ , where  $\mathbf{A}$  is an  $m \times n$  matrix whose columns are independent ( $m \geq n$  and rank of  $\mathbf{A} = n$ ) then the least squares solution satisfies

$$\begin{aligned}\mathbf{A}^t \mathbf{A} \bar{\mathbf{x}} &= \mathbf{A}^t \mathbf{b} \\ \Rightarrow (\mathbf{QR})^t \mathbf{QR} \bar{\mathbf{x}} &= (\mathbf{QR})^t \mathbf{b} \\ \Rightarrow \mathbf{R}^t \mathbf{Q}^t \mathbf{QR} \bar{\mathbf{x}} &= \mathbf{R}^t \mathbf{Q}^t \mathbf{b}\end{aligned}$$

But  $\mathbf{Q}^t \mathbf{Q} = \mathbf{I}$ , so that  $\mathbf{R}^t \mathbf{R} \bar{\mathbf{x}} = \mathbf{R}^t \mathbf{Q}^t \mathbf{b}$

Further, the square matrix  $\mathbf{R}$  is invertible, which means that so is  $\mathbf{R}^t$ . It follows that

$$\mathbf{R} \bar{\mathbf{x}} = \mathbf{Q}^t \mathbf{b}$$

The right hand side is simply a matrix multiplying a vector and the solution for  $\bar{\mathbf{x}}$  is found by back-substitution ( $\mathbf{R}$  is an upper triangular matrix).

### Example

Find the least squares solution for the problem at the beginning of section 7

$$\begin{bmatrix} 1 & -1 \\ 1 & 0 \\ 1 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} C \\ D \end{bmatrix} = \begin{bmatrix} 0.25 \\ 1 \\ 1.25 \\ 3.5 \end{bmatrix}$$

#### Step 1: QR decomposition of $\mathbf{A}$

$$1) \quad \mathbf{a}_1 = 2 \begin{bmatrix} 1/2 \\ 1/2 \\ 1/2 \\ 1/2 \end{bmatrix} = 2 \mathbf{q}_1 \quad \mathbf{q}_1 = \begin{bmatrix} 1/2 \\ 1/2 \\ 1/2 \\ 1/2 \end{bmatrix}$$

$$2) \quad \tilde{\mathbf{a}}_2 = \mathbf{a}_2 - (\mathbf{q}_1 \cdot \mathbf{a}_2) \mathbf{q}_1 = \begin{bmatrix} -1 \\ 0 \\ 1 \\ 2 \end{bmatrix} - 1 \begin{bmatrix} 1/2 \\ 1/2 \\ 1/2 \\ 1/2 \end{bmatrix} = \begin{bmatrix} -3/2 \\ -1/2 \\ 1/2 \\ 3/2 \end{bmatrix} = \sqrt{5} \mathbf{q}_2 \quad \mathbf{q}_2 = \begin{bmatrix} -\frac{3}{2\sqrt{5}} \\ -\frac{1}{2\sqrt{5}} \\ \frac{1}{2\sqrt{5}} \\ \frac{3}{2\sqrt{5}} \end{bmatrix}$$

$$A = QR$$

$$3) \begin{bmatrix} 1 & -1 \\ 1 & 0 \\ 1 & 1 \\ 1 & 2 \end{bmatrix} = \begin{bmatrix} \frac{1}{2} & -\frac{3}{2\sqrt{5}} \\ \frac{1}{2} & -\frac{1}{2\sqrt{5}} \\ \frac{1}{2} & \frac{1}{2\sqrt{5}} \\ \frac{1}{2} & \frac{3}{2\sqrt{5}} \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 0 & \sqrt{5} \end{bmatrix}$$

## Step 2

Solve  $R\bar{x} = Q^t b$  by back-substitution.

$$\begin{bmatrix} 2 & 1 \\ 0 & \sqrt{5} \end{bmatrix} \begin{bmatrix} C \\ D \end{bmatrix} = \begin{bmatrix} \frac{1}{2} & \frac{1}{2} & \frac{1}{2} & \frac{1}{2} \\ -\frac{3}{2\sqrt{5}} & -\frac{1}{2\sqrt{5}} & \frac{1}{2\sqrt{5}} & \frac{3}{2\sqrt{5}} \end{bmatrix} \begin{bmatrix} 0.25 \\ 1 \\ 1.25 \\ 3.5 \end{bmatrix} = \begin{bmatrix} 3 \\ \sqrt{5} \end{bmatrix} \quad C = 1, \quad D = 1$$

## 7.6 Operation Count and Robustness of QR

QR factorisation is more costly than LU decomposition (the cost is primarily in the Gram-Schmidt process). LU is thus preferable for solving sets of *consistent* equations. For *inconsistent* equations (i.e. a genuine least-squares problem), QR is more cost effective than solving  $A^t A \bar{x} = A^t b$  by LU decomposition. In addition, the matrix  $A^t A$  is often numerically poorly conditioned, so it is not a good idea to go via  $A^t A \bar{x} = A^t b$ .

The Gram-Schmidt process can, for large  $n$ , become ill-conditioned (you are finding the  $q$ 's by a process of subtracting a large number of things and then normalising to unity). There are other ways of finding a  $Q$ , but these are beyond the scope of this course.

## 7.7 Projection onto Column Space

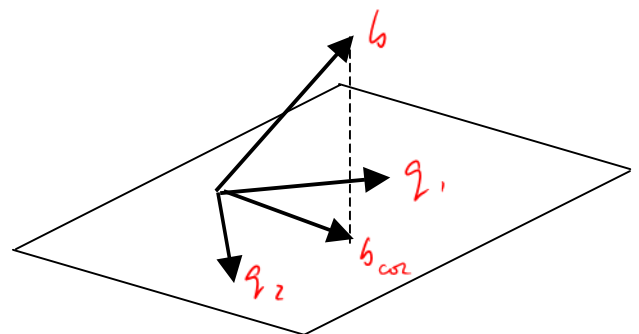
In section 7.1, we showed that  $b_{col}$ , the projection of  $b$  onto the column space of  $A$ , satisfies

$$b_{col} = A(A^t A)^{-1} A^t b$$

i.e.  $Pb = b_{col}$  where the *projection matrix*  $P$  is given by

$$P = A(A^t A)^{-1} A^t$$

This rather complicated expression for  $P$ , was the reason that we developed the QR method.



There are a number of other applications where it is useful to be able to easily project onto column space, and the QR decomposition should give us a much simpler expression for this projection.

If we have performed the decomposition  $\mathbf{A} = \mathbf{QR}$ , then

$$\begin{aligned}\mathbf{P} &= \mathbf{QR}(\mathbf{R}^t \mathbf{Q}^t \mathbf{QR})^{-1} \mathbf{R}^t \mathbf{Q}^t \\ &= \mathbf{QR}(\mathbf{R}^t \mathbf{R})^{-1} \mathbf{R}^t \mathbf{Q}^t \\ &= \mathbf{QR}\mathbf{R}^{-1}(\mathbf{R}^t)^{-1} \mathbf{R}^t \mathbf{Q}^t\end{aligned}$$

*R is square & upper triangular  
so  $(\mathbf{R}^t)^{-1}$  and  $\mathbf{R}^{-1}$  exist*

i.e.  $\mathbf{P} = \mathbf{QQ}^t$

*N.B.  $\mathbf{Q}^t \mathbf{Q} = \mathbf{I}$   $\mathbf{P} = \mathbf{QQ}^t \neq \mathbf{I}$*

This is as expected (!) since

$$\mathbf{b}_{col} = (\mathbf{q}_1 \cdot \mathbf{b})\mathbf{q}_1 + (\mathbf{q}_2 \cdot \mathbf{b})\mathbf{q}_2 + \dots + (\mathbf{q}_n \cdot \mathbf{b})\mathbf{q}_n$$

$$\mathbf{b}_{col} = \begin{bmatrix} \uparrow & \uparrow & \dots & \uparrow \\ \mathbf{q}_1 & \mathbf{q}_2 & & \mathbf{q}_n \\ \downarrow & \downarrow & \dots & \downarrow \end{bmatrix} \begin{bmatrix} \mathbf{q}_1 \cdot \mathbf{b} \\ \mathbf{q}_2 \cdot \mathbf{b} \\ \dots \\ \mathbf{q}_n \cdot \mathbf{b} \end{bmatrix} = \begin{bmatrix} \uparrow & \uparrow & \dots & \uparrow \\ \mathbf{q}_1 & \mathbf{q}_2 & & \mathbf{q}_n \\ \downarrow & \downarrow & \dots & \downarrow \end{bmatrix} \begin{bmatrix} \leftarrow & \mathbf{q}_1 & \rightarrow \\ \leftarrow & \mathbf{q}_2 & \rightarrow \\ \dots & \dots & \dots \\ \leftarrow & \mathbf{q}_n & \rightarrow \end{bmatrix} \begin{bmatrix} \uparrow \\ \mathbf{b} \\ \downarrow \end{bmatrix} = \mathbf{QQ}^t \mathbf{b}$$

**You can now do Examples Paper 2 Q1-3**

## Key Points from Lecture

### QR Decomposition

$\mathbf{A} = \mathbf{QR}$ , where  $\mathbf{Q}$  is the same shape as  $\mathbf{A}$  and the columns of  $\mathbf{Q}$  are orthonormal, and  $\mathbf{R}$  is square, upper-triangular and invertible. When  $m = n$  and so all matrices are square,  $\mathbf{Q}$  is an orthogonal matrix.

### Least squares solution of $\mathbf{Ax} = \mathbf{b}$ using QR

Solve  $\mathbf{R}\bar{\mathbf{x}} = \mathbf{Q}^t \mathbf{b}$  by back-substitution.