

Test Project

IT Software Solution for Business

Session 1

Submitted by: Independent Test Project Design Team

Introduction

Seoul Stay is the first and only platform that allows international travelers from around the world to rent the best homes, estates, or condominiums in Seoul.

The project designers have analyzed the results of a survey of the population in Seoul and in order to provide some of its services to all sectors of the home owners, they have created a call center and need an interface for the people operating the phones.

In this session the project designers are asking for a desktop application and will provide you with the schematics and the initial required data.

Contents

This Test Project proposal consists of the following documentation/files:

- | | |
|---------------------------|---|
| 1. WSC2022_TP09_S1_EN.pdf | (Session 1 instructions) |
| 2. Terms.txt | (Terms and Conditions) |
| 3. Session1-MySQL.sql | (SQL Script to create tables with data for MySQL) |
| 4. Session1-MsSQL.sql | (SQL Script to create tables with data for Microsoft SQL) |

Description of Project and Tasks

While developing the test project, please make sure the deliverables conform to the basic guidelines drawn out by the project designers:

- There should be consistency in using the provided style guide throughout development.
- All required software modules must have applicable and useful validation and error messages as expected by the industry.
- Offer a scrollbar if the number of records on a list or a table that do not fit in the form area comfortably. Hide scrollbars if all content can all be displayed in the designated area.
- The de-facto standard, ISO compliant date format is YYYY-MM-DD which will be used in this task where applicable.
- Where applicable, use comments in code to have the code more programmer-readable.
- The use of valid and proper naming conventions is expected in all material submitted.
- Any form or report once created should be displayed in the centre of the screen.
- When a form or a dialogue is in focus, operations on other forms need to be suspended.
- The caption of Delete and Cancel buttons need to be in Seoul red to help with accidental mishaps and be in line with the brand style.
- When using colours to differentiate between rows or records, there needs to be visible clarification on the screen as to what they stand for.
- The wireframe diagrams provided as part of this document are only suggestions and the solution produced does not have to in any way, mirror what has been presented
- Time management is critical to the success of any project and so it is expected of all deliverables to be complete and operational upon delivery.

Instructions to the Competitor

1.1 CREATING THE DATABASE

Create a database by the name of "Session1" in your desired RDBMS Platform (MySQL or Microsoft SQL Server). This will be the main and only database you will use in this session.

1.2 IMPORTING DATABASE STRUCTURE






Depending on your preferred RDBMS platform, a SQL scripts is made available. The said scripts consist of the database structure and data required to complete the required tasks. The data needs to be imported to the database created for this session named "Session1".







As instructed by the designers, the database structure provided for the purpose of this section cannot be altered. This applies to removal of tables, adding or deleting any fields on the tables or of change in their data types.

Note: The database table and field details will only be provided in the formal test project.

To help further perceive the thinking behind the structure of the database, the database designers provide an Entity-Relationship Diagram (ERD). The included diagram explains the conceptual and representational model of data used in the database.

Since this is the first time you are working with the dataset, the designers have chosen to provide a short description of some of the entities used in the database:

TYPE	TITLE	DESCRIPTION
 Table	Items	Where information about the property or listing is stored.
 Field	ApproximateAddress	Includes keywords about the location and helps with the SEO and search of the listing where one can look for a certain place close by
 Table	ItemTypes	Where the type of property is stored.
 Table	Areas	Where information on the different suburbs, districts, region, neighborhoods or areas in the city are stored.
 Table	Users	Where information on clients using the system is stored.

 Field	FamilyCount	The number of family and friends associated with the account (for reservation purpose) is stored.
 Table	UserTypes	Where the types of clients using the system are stored.
 Table	Amenities	Where information on amenities available to be assigned to the properties are stored.
 Table	ItemAmenities	Where amenities provided by the listing or property are stored.
 Table	Attractions	Where data on landmarks and attractions in the city are stored.
 Table	ItemAttractions	Where details of the relation between each property or listing to the landmark or attraction is stored.

Seoul Stay - Welcome

LOGO

Login

Employee:
User:
Password:

☐ Keep me signed in
☐ Show Password

Don't have an account? [Create one](#)

1.3 Create login form

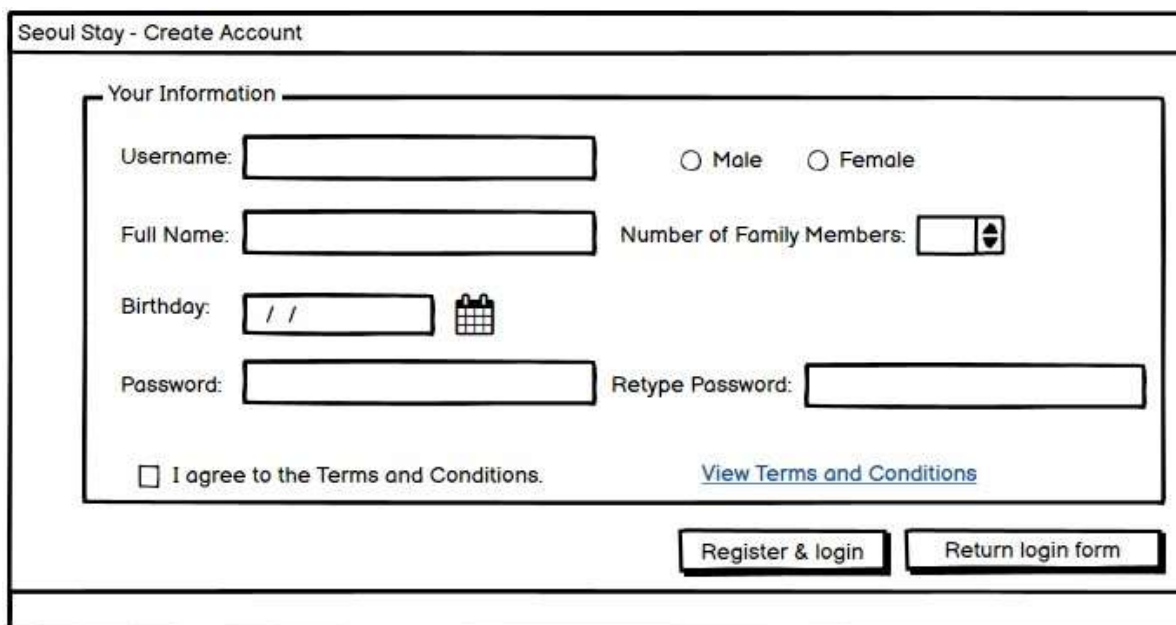
This is the initial form when opening the software. Call center employees need to gain access to the system using a form as pictured above. There are two ways one can access as a property owner:

- Employee (optional): If the username of the employee is filled in, then the password field is checked against the password of the employee, yet the client can gain access to the panel and listings of the user that is entered in the user field.
- User: If the field of employee is left empty, then the password field is checked against the user's password and the user panel for the entered user will be shown to the client.

The employees on the system cannot act as a user either a traveler or an owner/manager.

Here are some of the other functionalities for the form:

- Place an input on the form with the caption of "Show Password" that when selected, displays the obscured contents of the password field.
- Place an input on the form called "Keep me signed in" or similar that when selected makes it so that after the client logs in successfully, on consecutive visits they will be directed to the management form as documented on section 1.5.
- The client may choose an option on the form marked "Create One" or similar to sign up to the system and create an account as documented on form 1.4.
- After a successful login the user will be directed to the management form as documented on section 1.5.

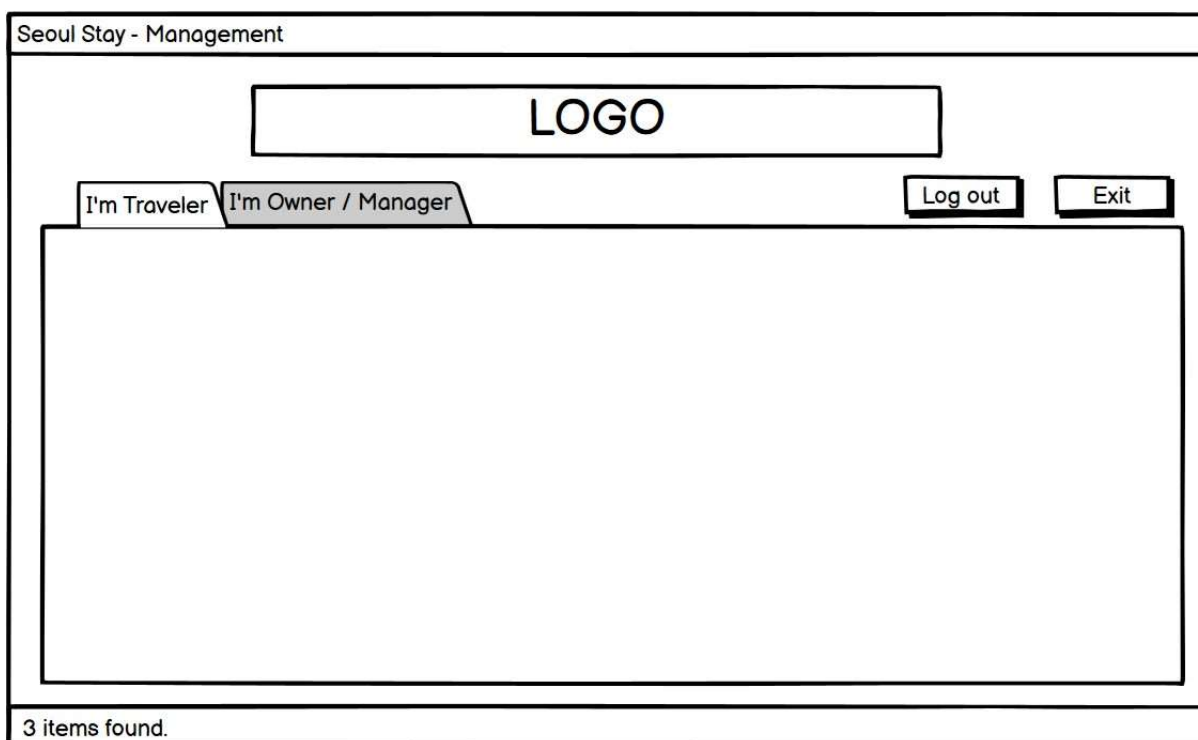


1.4 Create Account form

This form is meant for new users of the system to sign up and register their credentials. Here are some of the functionalities required in the form:

- All fields in the form need to be filled out or checked before the client can submit it. The client may not register their account unless they agree to the terms and conditions using the designated checkbox.
- Place an option on the form called "View Terms and Conditions", where the client can view the file "Terms.txt". They client can only agree to the terms after they view it at least once.

- The password and retype password fields need to be checked to have an identical value before they can be submitted. The length of the password needs to be at least five characters.
- When the client chooses the option named “Register and login”, the system will check the database and if there are no duplicates, they will be registered and logged onto the system and directed to management form documented in section 1.5.



1.5 Management form

This is the main form the client will work with. In this section you will find a short description of the main form functionalities followed by description of the services each tab will provide:

- The “Log out” button will log the user out of the system and direct them back to the login form as documented on section 1.3.
- The “Exit” button closes the application.
- The text on the status bar is controlled by each of the tabs.

The client may take the role of an owner/manager, or a traveler. They may choose to access the tools available using the two tabs on the top of the form. Here’s a short description of what each of the two segments provide:

- Traveler: This is where the client may look for and reserve (rent) a property for their stay • Owner / manager: This is where the landlords or managers can offer their properties for rental.

Below you will find detailed description of the functionalities each of these segments provide:

I'm Traveler
I'm Owner / Manager

Q Search destination or Listing Title or Attraction

Title ▲	Capacity	Area	Type
White Swan	4	Seocho-gu	Private room
Red hut	1	Guro-gu	Entire place
Phoenix 38	1	Seocho-gu	Shared room

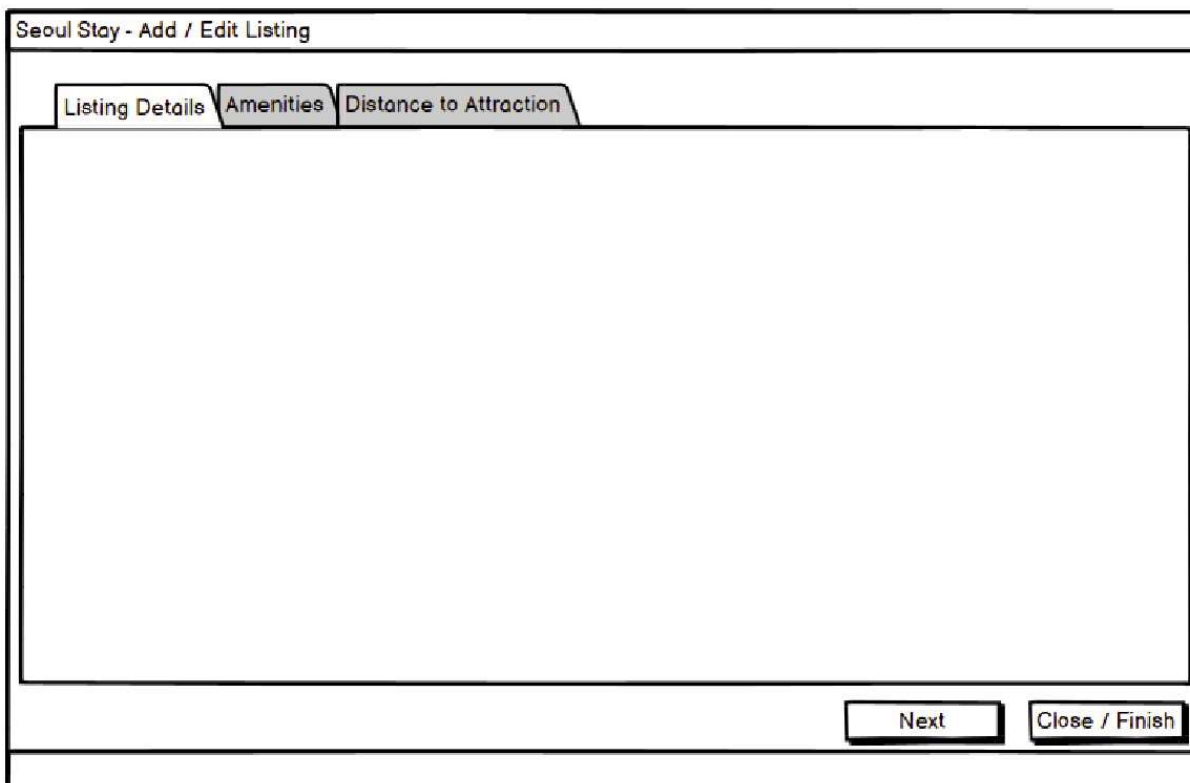
- Traveler tab:** This is the default tab shown when opening the form. Here are some of the functionalities of this segment:
 - A search box will help the client look for their preferred listing by using the title of the property or the area (suburbs or zones) in the city where they reside in or their proximity to an attraction (within one kilometer of an attraction).
 - The results of the search box will be displayed in a blank grid list or similar for the fields “Title,”
 - “Capacity,” “Area”, and “Type” where the client can sort their results based on each of the fields listed one at a time.
 - The number of the items displayed should be visible at the status bar of the main form.
 - The searching mechanism is online that is to say that the list will constantly refresh as the characters are added to or removed from the search box.

I'm Traveler
I'm Owner / Manager

+ Add Listing

Title ▲	Capacity	Area	Type	
Koe Kim	1	Seocho-gu	Private room	Edit Details
Red hut	1	Seocho-gu	Entire place	Edit Details

- Owner / Manager tab:** This is the tab where the client is able to manage their listings. The following is a list of some of the functionalities required for this segment:
 - The “Add Listing” button will direct the client to the proper form as documented on section 1.6
 - A grid list or similar is included in the segment that will display the fields of “Title”, “Capacity”, “Area”, and “Type” of all the registered properties or listings of the user. The client should be able to sort the list based on one of the fields on the list at a time.
 - Using the “Edit Details” option available for each listing, the client will be directed to form 1.6 where they can view and edit the specifics of each listing.
 - The number of the items displayed should be visible on the status bar of the main form.



1.6 Add/Edit Listing form

Using this form, the client is able to perform two modes of operations in the system. In this section you will find a short description of the characteristics of the form followed by description of the utility each tab provides:

- Title of the form will show “Add Listing” if it has been opened to add a new listing and “Edit Listing” followed by the title of the listing, if it has been called to edit details of a listing.
- The navigation bar is at the bottom and operates differently in the two modes:
 - When editing a listing, only one button is available at the bottom labeled “Close” that saves all changes on the form to the database and closes the window. The client may switch between different tabs as needed.
 - When adding a new listing, place a button at the bottom of the form labeled “Next” while the client is on the first tab and the second tabs from left. When all the fields of the active tab have been completely filled out, the button directs them to the next tab to their right. Place a second button that reads “Cancel” on the first and second tabs and closes the form. The third tab from the left has a button labeled “Finish” on the bottom of the form that stores all the filled-out information on the form as a new entry in the database. The client may not switch back to any of the previous tabs to the left of the active tab.

Listing Details
Amenities
Distance to Attraction

Type:
Title:

Capacity:
Number of Beds:
Number of Bedrooms:
Number of Bathrooms:

Approximate Address:

Exact Address:

Description:

Host Rules:

Reservation Time (Nights):
Minimum:
Maximum:

- Listing Details:** This tab is the first on the left and the initial tab available to the client. It covers the main information on a listing as described:
 - The field “Type” is a drop-down populated from the table “ServiceTypes”.
 - The fields “Capacity”, “Number of Beds”, “Number of Bedrooms”, and “Number of Bathrooms” need to have a value of more than zero.
 - The reservation time “Minimum” needs to be a non-zero number, smaller than or equal to the value of “Maximum”.

Listing Details
Amenities
Distance to Attraction

Choose Available Amenities:

Amenity	
Tv	<input checked="" type="checkbox"/>
Music Player	<input checked="" type="checkbox"/>
BBQ Grill	<input type="checkbox"/>
Smoke alarm	<input type="checkbox"/>
WIFI	<input checked="" type="checkbox"/>

- Amenities:** This tab will list all the available amenities from the database for the client to choose and associate with the listing.

Item information
Amenities
Distance to Attraction

Specify the distance from each close by attraction and the time it takes to get to them:

Attraction	Area	Distance (km)	On Foot (minutes)	By Car (minutes)
Attraction 1	Area 1	0.5	5	1
Attraction 2	Area 1	0.8	8	1
Attraction 3	Area 2	1.6	18	4
Attraction 4	Area 2	2.5	25	
Attraction 5	Area 2	3		
Attraction 6	Area 3			

- Distance to Attraction:** In this segment the client will have the option to specify the distance of the property or listing from each of the attractions or the time it takes for renters to get to them. The following is some of the characteristics of this tab:
 - Every attraction from the database as well as the area they reside in is listed for the client.
 - The client needs to enter the distance from at least two attractions before this segment can be considered as complete.
 - Entering the time, it takes both on foot and by car is optional.

1.7 Write unit test

Unit Testing is a crucial step in software design and implementation. It not only improves the efficiency and effectiveness of the code, but it also makes the code more robust and reduces the regressions in future development and maintenance.

Unit Testing is a methodology of testing source code for its fitment of use in production. We start out writing unit tests by creating various test cases to verify the behaviors of an individual unit of source code.

In this segment, the project designers are asking for a unit test for the user registration method in the produced application. If a record for a user is added as a result of the test, it should be removed immediately.

Develop the unit test using the built-in testing feature in your IDE.