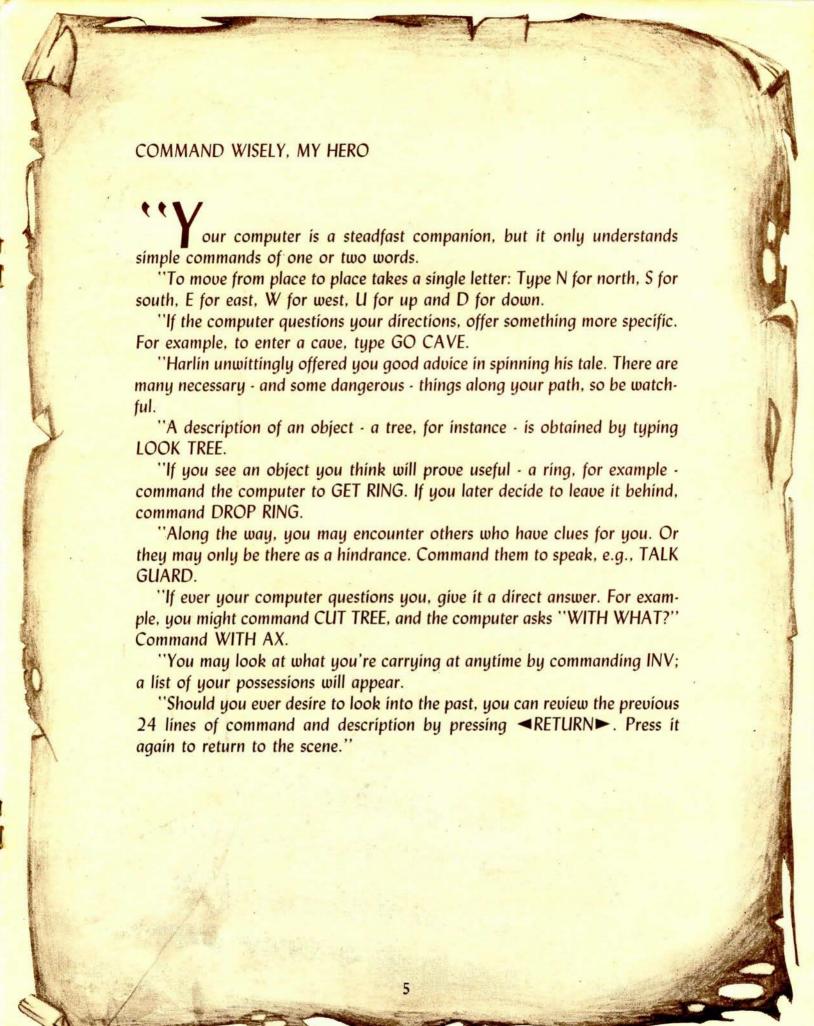


"Finally, I took shelter behind my magic. At last, I believed, the wanderer was defeated. I rested too easily. In the final hours of his search, he made his way through the corridors of my castle and solved my magical mysteries. "The princess was rescued; I was beaten. "But I do not accept defeat forever! My magical powers remain intact-just as strong, just as evil. "I can reverse the sands of time with a single spell and face a new adventurer - and this time I won't lose! "Well then, my foolish friend, I offer the challenge. Should you accept, your only possessions will be a flask of water, a loaf of bread, a blanket and a knife. "Many have tried to defeat me; only one has succeeded. "So, you accept! Well then, welcome to the beginning of your end!" With a boisterous cackle, he faded into time, only to be replaced by a vision far more fair: the Princess Priscilla. "What the wizard Harlin warns is true - his magic is powerful and the obstacles great. "But the journey is far from impossible. I can only offer you a computer and a few words of encouragement. "All else you must do on your own. Now insert your Wizard and Princess disk into the drive and turn on the computer. Eons will slip by and you'll travel to my father's kingdom of Serenia."



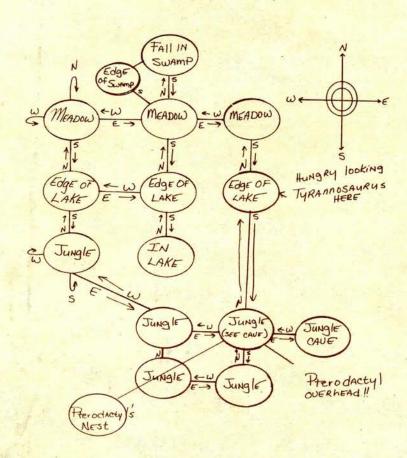
PLOT YOUR PATH OR PERISH

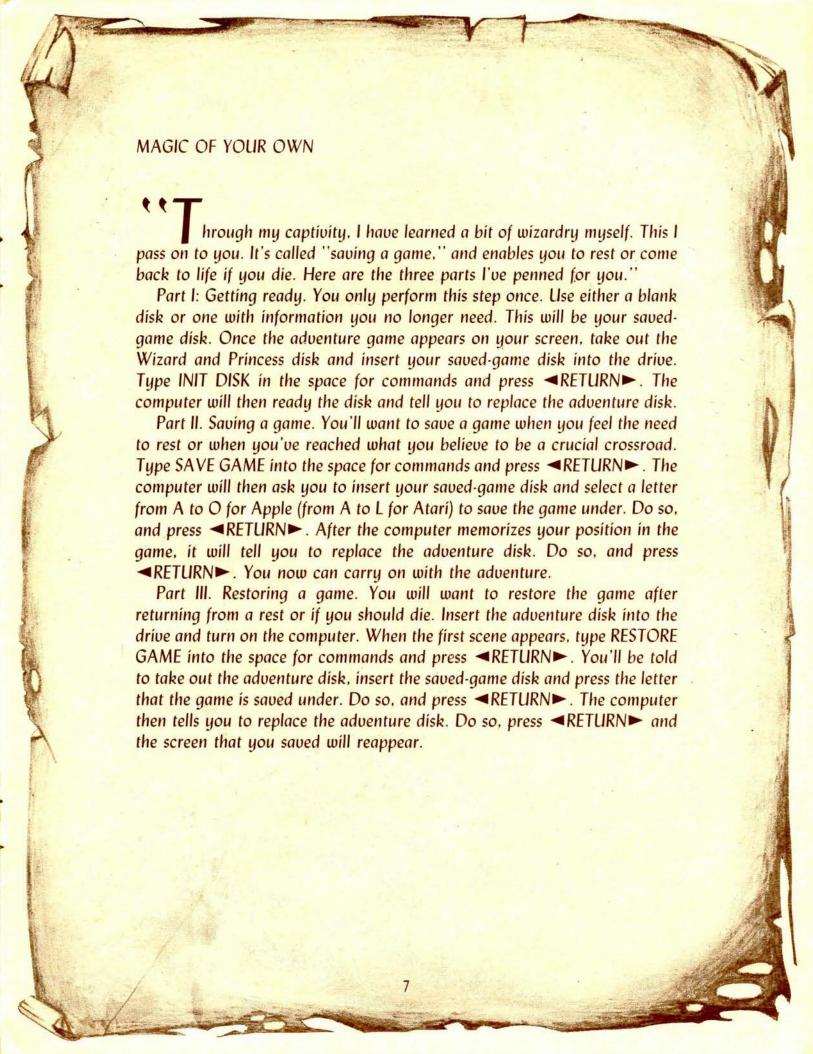
he road to Harlin's castle is long and the path confusing. You'd be wise to mark your progress on a map. Show where you've been and what you've done along the way.

"Take special care to map when you're in a maze - the bane of all adventurers. It may be a tunnel or a cave, or just a repeating scene.

"Above all, try all directions. Otherwise, you'll never know what helpful object might be found or what unlikely route should be taken to rescue me.

"I've enclosed a typical map for you to use."





A LAST BIT OF ADVICE

do not know the exact path to the castle. I know only that it is long and dangerous.

"Remember though that the surest route is not always the straightest. The mountains may lie north through the desert, but your weapons may be hidden elsewhere.

"You may travel the same road several times before progressing further. Don't be dismayed. It is part of Harlin's evil wizardry.

"You'll need passwords at certain points in the game. Watch and listen carefully to find them.

"The wizard is powerful and able to change his shape and that of others. Things are not always as they appear, and there may be beauty behind ugliness and evil behind beauty.

"Occasionally, you'll lose all of your possessions. But be patient and determined, and you'll get them back.

"There is no more I can say, except to wish you luck and speed; Harlin cannot hide behind his evil sorcery forever, for you have become the wanderer."

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