

CHOPLIFTER!

Rules:

Hostages are locked in barracks, 16 per barracks. One barracks has been blown open so the hostages can get free. You will need to figure out how to free the other hostages without getting them killed. All 16 hostages in each barracks must be rescued or killed before you can go on to the next one.

The object of the game is to retrieve the hostages, then return them to home base safely. You must land your helicopter close to the hostages so they can climb in, then return and put down on the landing pad next to the post office in order to allow them to scramble out. Don't land on the hostages. That kills them.

The score is at the top of the screen. The RED lemon on the left shows how many hostages have been killed. The BLUE lemon in the middle shows the number of hostages inside the chopper, which has a seating capacity of 16 hostages. The GREEN lemon at the right shows the number of hostages safely returned. The maximum score is 64.

You get three helicopters per game. The game ends when you lose your third helicopter or all the hostages are dead or rescued.

Controlling the Helicopter:

The chopper will respond logically to up, down and sideways thrusts of the joystick control. You may reverse direction with a sustained push of Button (1). A short push of Button (1) will put your chopper into a "tank attack" posture, facing you, so that the chopper can shoot back at the tanks on the ground. To fire, press Button (0).

The Enemy:

The Bungelings have three weapons at their disposal. The first are jet fighters, which scream out of the background and shoot air to air missiles at you. You can shoot the fighters down. The second are tanks, which amble along and will kill hostages or destroy helicopters which are on the ground. To shoot back at the tanks you must have your helicopter facing forward. The third and most deadly enemies are the drone air mines which home in on your helicopter. These are the only enemy vehicles which will attack you on your side of the barrier, at the post office, as well as in the field of battle.

Special Keys:

ESC key—For pause during play.

CTRL S—Toggles sound on and off. The sound can be routed through the cassette port to an external speaker when on.

Any key—Starts Play

CTRL V & A—Reverses up and down, left and right, on the joystick.

Francis Scott Key—Plays piano at the post office.

Boris Spasskey—Plays chess at the post office.

Albuquerque—I had a college roommate from there once.

Brøderbund Software

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