

# SHERWOOD FOREST

**Company:** Phoenix Software

**Suggested Retail:** \$34.95

**Type:** Hi-Res adventure with color graphics and animation.

**Description:**

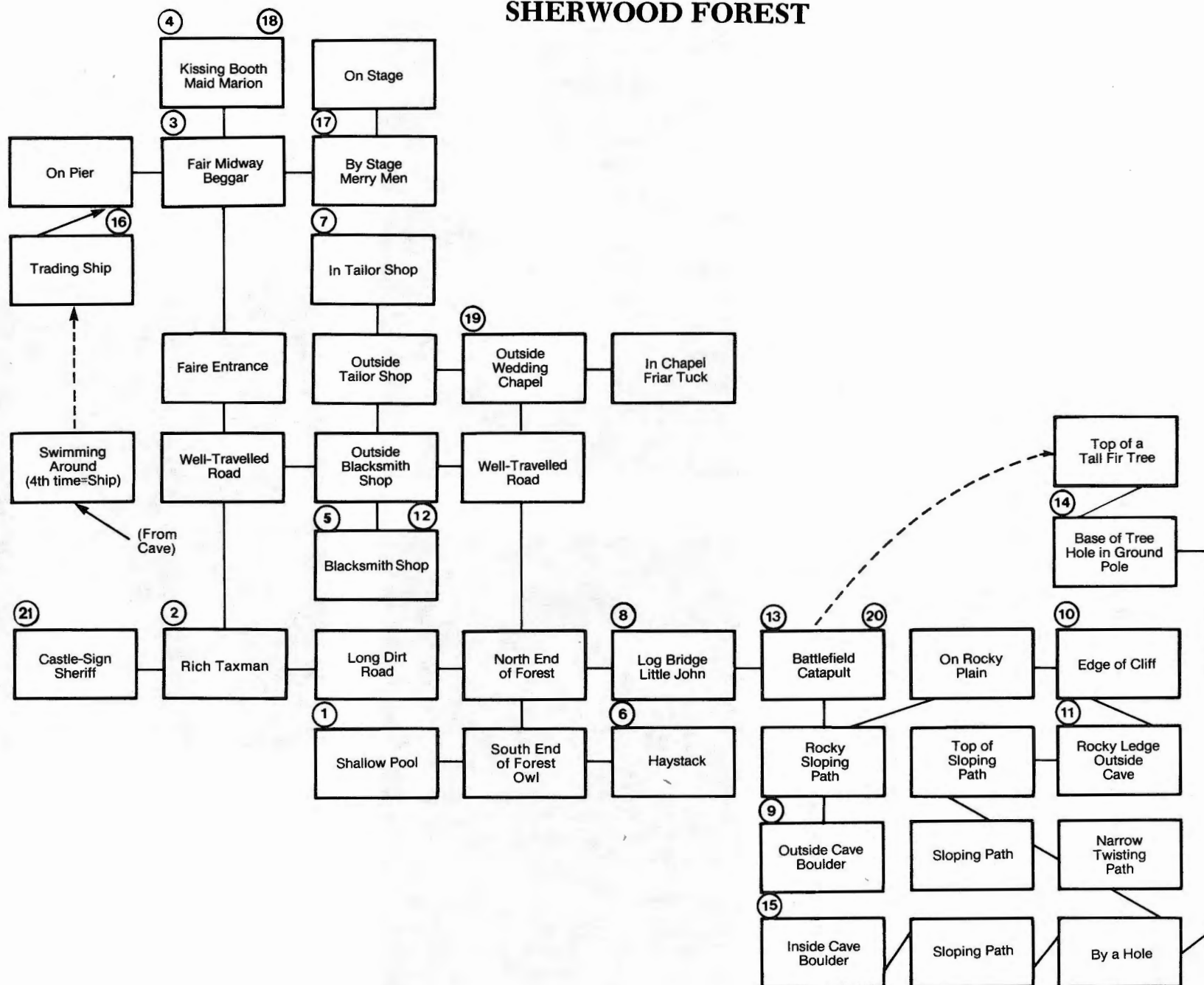
As Robin Hood, it's your wedding day. But several puzzles lie between the wedding and your shooting off to the Honeymoon Suite with the fair Maid Marion. You have lost your pretty green uniform, and your old friends don't recognize you. Find that, get something to amuse your merry men, and you'll be on your way. A bit of animation adds a nice touch.

**Playability:**

Extremely well implemented. Aimed at the beginning to intermediate adventurer, it moves quickly. Not too tough, but cleverly interactive puzzles have several amusing twists. The command parser supports more than two words, and the save-game feature is excellent. A very light-hearted and cheery game. Great for kids.



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1. At Shallow Pool, Get Whetstone.
2. Rob Rich Taxman. Get Bag of Gold.
3. Give Bag to Blind Beggar. Get Flint.
4. At Maid Marion, Get Awning.
5. At Blacksmith's, Fix Grindstone (with Whetstone). Get Steel.
6. At Haystack, Burn Hay (with Steel and Flint). Search ashes twice. Get Needle, Thread and Penny. Flint and Steel are no longer needed.
7. In Tailor's Shop, Drop Needle, Thread, and Awning. Leave and return. Get and Wear Uniform. Take extra Thread.
8. Little John will recognize your uniform and leave.
9. Outside the Cave, Drop All. Now try to Push Boulder again. Get All.
10. At Edge of Cliff, Jump, but only if you have moved the Boulder.
11. Inside the Cave, get the Crank, Life Jacket and Dull Axe.
12. Sharpen the Axe at the Blacksmith's Shop. Drop the Penny and Thread.
13. At Battlefield, Insert Crank in Socket. ("Put" and related synonyms won't work.) Turn Crank. Push Button.
14. Chop Tree. Get Pole. Go Hole. Wear Life Jacket and Uniform.
15. Pry Boulder (with Pole). Get blown into Ocean. All objects except those being worn are lost. Swim around about four turns.
16. On Trading Ship, Trade Jacket. Get Lute without strings. After being dropped off on Pier, retrieve the Penny and Thread in the Blacksmith's. String Lute.
17. On Stage, Dance first. Play Lute. Get Charm.
18. At Maid Marion, Wear Uniform and Charm. You also need the Lute, and a clean face, if you haven't already washed at the Shallow Pool. Kiss her now and she'll follow you anywhere!
19. Get Married in the Chapel. Be sure to have Penny. Get Telescope.
20. At the Battlefield, Mount Telescope. Look through it and Turn Crank until you are lined up on the Castle Window. Push the Button and live happily ever after.
21. Things *not* to do include: Jumping off Pier, into Stream at Bridge, or from the Rocky Ledge (if the Boulder's not in place); attacking Little John or the Sheriff; pushing the Catapult Button before the Crank is installed; going into the Cave from the Boulder side. (Try an obscenity.)