TEMPLE of APSHAI
TRILOGY.

## APSHAI COMMAND CARD



#### MOVEMENT COMMANDS

Key Action

0 Rest for One Turn

1-9 Move from 1 to 9 Feet

R Turn 90° to the Right

Key Action

L Turn 90° to the Left

V (Volte-Face) Turn Around 180°

Space Bar Each Press, Move Forward 1 Foot

#### **BATTLE COMMANDS**

Key Action

A Attack

T Thrust

P Parry (Defense)

Key Action

F Fire an Arrow

M Fire a Magic Arrow

#### SPECIAL COMMANDS

Key Action

E Examine Wall for Secret Door

O Open Door

S Search for Traps

G Pick-up a Treasure

D Drop a Treasure

Key

Action

Speak with a Monster

H Heal (Apply a Healing Salve)

Y Ylixir (Drink a Healing Elixir)

Inventory your Treasures

[CTRL] S Save the Current Game

Q Query (Listen) for Monsters

#### **JOYSTICK COMMANDS**

Joystick Movement	Action		*If Fire Button Pressed Down	
Forward	5	Move 5 Feet Forward	A	Normal Attack
Left	L	Turn Left 90°	P	Parry Defensive (Attack
Right	R	Turn Right 90°	T	Thrust (All-out Attack)
Back	0	Rest	F	Fire a Normal Arrow

THE TEMPLE OF APSHAI TRILOGY is a trad-mark of Epys, Inc. Atari is a registered trademark of Atari Corp. Commodore 64 and Commodore 128 are trademarks of Commodore 58 Business Machines, Inc.



\*To use these commands, press the FIRE button first and move the joystick while holding the button down.

© 1985 EPYX, Inc. Part No. 02000D-62

# COMPUTER ACTIVITY TOYS BUILDING A CHILD'S IMAGINATION IS NOT A GAME.







Computer Activity Toys allow children to engage in healthy freeform, imaginative play on your home computer. Four to ten-year-olds can play for hours with G.I. Joe®, Hot Wheels and Barbie without competing, defining goals or learning rules to an educational game. With a Computer Activity Toy, children have the opportunity for open-ended, time-tested free play either alone or with a friend.

And any child will agree: There's nothing else quite like it—playing with their favorite toys right on the computer, making up their own games and sharing their imaginations with friends. Computer Activity Toys —only from Epyx.

- Based on the Most Popular Toys that Kids Love
- Allows Children to Make Up Their Own Games—Hours of Non-Structured Free Play
- Game Play Limited Only by the Imagination
- Play with the Computer or a Friend

### COMPUTER ACTIVITY TOYS AVAILABLE NOW AT YOUR LOCAL EPYX RETAILER

HOT WHEELS and BARBIE are trademarks owned by and used under license from Mattel, Inc. © 1985, Mattel, Inc. All Rights Reserved, G.I. JOE is a registered trademark owned by and used under license from Hasbro, Inc. © 1985 Hasbro, Inc. All Rights Reserved. Computer Activity Toys is a trademark of EPVX. Inc.